

<i>BuildingSpecs</i>
<u>+ FLOORS: int</u>
<u>+ LOWEST_FLOOR: int</u>

+ nextDelivery: M
- specifications: L
- specialArm: M
- unableToWrap: L
+ step(): void

CautiousRobot
NextDelivery
BuildingSpecs
ailItem
int

Clock
- time: int
+ LAST_DELIVERY_TIME: int











