

'Take a brief or hurried look'

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INTRODUCTION



Glance is a social platform for iOS and Android. We offer our users leisure services in their city or local community and recommend them plans according to their tastes. 'Take a brief or hurried look' started from the heart of 5 entrepreneurs that enjoy the little things of life. Our goal is exclusively the enjoyment of our users. In order to make this come true we have designed a project which is explained in a very transparent and easy way.

USE CASES

1 - INPUT PREFERENCES

Description The objective is for the user to find and follow his favorite artists in the

app

Actors User

Triggers Launching the app for the first time

Preconditions The app must've launched successfully

Postconditions The user must've chosen their favorite artists in as many genres as they

want

Main Sequence 1- General frame appears, showing all the cultural options (concerts,

theater, movies, events...)

2- Input liked theme

3- Subframe appears, showing different genres for the cultural option selected (i.e for concerts; there would be pop, rock, reggae, jazz...)

4- Input liked genre

5- Frame with multiple artists appear

6- User selects an artist and saves it in favourites

7- Presses confirm + new window asking the user if they want to select

artists from a different cultural branch. (AC1)

8- The "favorites" window will contain every artist the user has

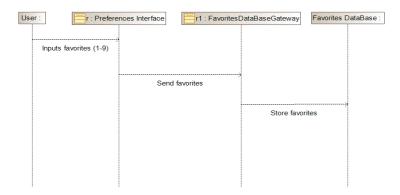
selected. (AC2)

9-The window of preferences closes and the main screen appears

Alternate Sequence

AC1- If the user wants to select artists from other cultural branches, jump back to step 1

AC2- If the user has selected an artist by mistake, they can delete it from the list of favorites (artists selected) and then continue to step 9



2-FEED

Description The objective is for the user to follow his favorite artists and upcoming

events in the app

Actors User

Triggers Launching the app and being in the Home section

Preconditions The app must've launched successfully and the feed must've loaded

Postconditions The user was informed about the incoming events about their favorite

artists

Main Sequence 1- Feed appears

 $\hbox{\bf 2-} \ User \ scrolls \ down, seeing \ recommended \ artists \ and \ events \ related \ to$

their likings

3- If user likes any recommended artist or event and he selects it

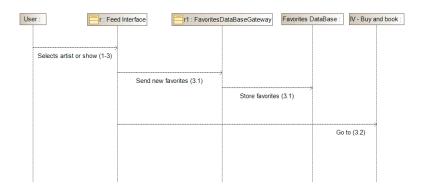
4- Two buttons appear to choose between buy or save in preferences

5- If preference button is selected, artist is automatically saved in

favorites (AC1)

Alternate Sequence

AC1- User can't be saved in favorites. (maybe reached max.)



3 - SEARCH

Description The objective is for the user to find exactly the artist they're looking for

by inputting their name

Actors User

Triggers Launching the app and being in the Search section

Preconditions The app must've launched successfully

Postconditions The user must've found either the artist or someone related to the name

given.

Main Sequence 1- Select search option in the bottom icon bar

2- User writes the artist he wants to receive information of

3- It shows the related names that our app has (AC1)

4- User selects the one he was referring to

5- Two buttons appear to choose between buy upcoming events from

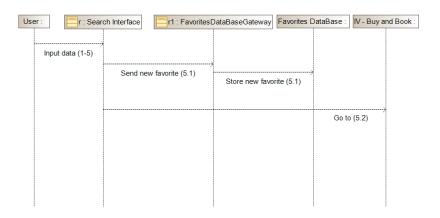
that artist or save in preferences

6- That artist is stored in favorites (AC2)

Alternate Sequence

AC1- Artist or any relations searched by the user do not appear in our app, return to step 2.

AC2- Artist couldn't be saved in favorites, user has to repeat steps 4 and 5.



4 - BUY AND BOOK EVENTS

Description The objective is for the user to have bought and booked the events they

want.

Actors User, ticket website

Triggers Launching the app and having found an interesting event to buy

Preconditions The app must've launched successfully

Postconditions The user must've successfully bought the event they wanted

Main Sequence 1- Select an artist's event

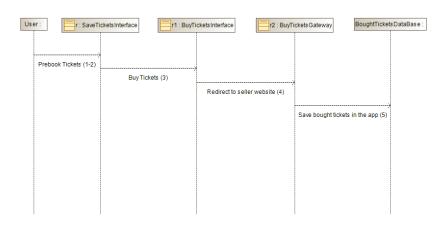
2- Two buttons appear to choose between buy or save in preferences

3- User select the buy option (AC1)

4- Our app redirects the user to a selling ticket website

5- The bought event saves into the bought tickets in our app

Alternate Sequence **AC1-** All the tickets were already sold, the user goes back to step 1 and nothing is saved in the bought tickets section



5 - NOTIFICATIONS

Description The objective is for the user to get informed about the upcoming events

they have bought

Actors User

Triggers Having the app installed and notifications on

Preconditions The app must've launched successfully

Postconditions The user must've been informed with the notifications

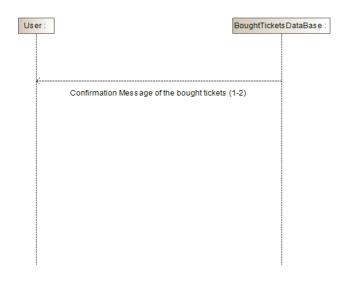
Main Sequence 1- Our company sends a message to all phones having bought the event

(AC1)

2- That message is displayed on the user's phone

Alternate Sequence

AC1- User couldn't receive the message, repeat step 1



TECHNOLOGIES

DEVELOP APP FOR ANDROID

Java Very versatile programming language

Android Studio Software development kit made by Android

DEVELOP APP FOR IOS

Swift Apple native application for creating apps inside Apple's own

environment

DATABASE

Sql Database management system

GATEWAYS

Payment PayPal API (an API is a group of software provided by the service

to integrate other third party applications with it)

Ticket Servers Various APIs to integrate our application with common used

ticket services such as TicketMaster, Ticketea...

Email Server Mailgun API

SECURITY

Firewall Cloudflare to protect against SQL injection, DDos attacks, Cross

Site Scripting and many more dangers

Encryption Baffle will encrypt our data securely

Penetration testing Sciencesoft provides penetration testing programs to find out

possible vulnerabilities in our software