

Zilly

Lakebolt Research

<https://www.lakebolt.com/>

1 Zilly

1.1 Abstract syntax

Types

$$t ::= Z \tag{1}$$

$$t ::= \text{Fun}(t_p, t_r) \tag{2}$$

$$t ::= \text{Lazy}(t_b) \tag{3}$$

Expressions

$$e ::= i \quad (\text{where } i = 0 \mid 1 \mid 2 \mid \dots) \tag{4}$$

$$e ::= x \quad (\text{where } x \text{ is a symbol}) \tag{5}$$

$$e ::= \text{Lambda}(x : t, e_x) \tag{6}$$

$$e ::= \text{Apply}(e_f, e_a) \tag{7}$$

$$e ::= \text{If}(e_c, e_t, e_f) \tag{8}$$

$$e ::= \text{Defer}(e_x) \tag{9}$$

$$e ::= \text{Less}(e_x, e_y) \tag{10}$$

$$e ::= \text{Minus}(e_x, e_y) \tag{11}$$

$$e ::= \text{Random}(e_x) \tag{12}$$

$$e ::= \text{Formula}(e_x) \tag{13}$$

Statements

$$a ::= \text{Define}(x : t, e); \tag{14}$$

$$a ::= \text{Assign}(x, e); \tag{15}$$

Zilly subsets: Though small, Zilly has three subsets worth mentioning:

- * Eliminating (15) precludes an imperative programming style
- * Eliminating (3) and (9) precludes lazy evaluation and reactive behavior
- * Eliminating (3), (9), and (15) still leaves a Turing-complete language