

# Maksim SOROKIN

Ph.D. student in Robotics @ Georgia Tech

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[linkedin.com/in/initmaks](https://www.linkedin.com/in/initmaks) [github.com/initmaks](https://github.com/initmaks)

My research interests lie at an intersection of reinforcement learning and computer vision. In particular, when applied to robotic applications such as navigation and environment interaction/manipulation.

Competences : [Python](#) [Pytorch](#) [Pybullet](#) [iGibson](#) [OpenCV](#) [Numpy](#) [C/C++](#) [Tensorflow](#) [ROS](#) [docker](#)

## EDUCATION

2020 - Now	<b>Georgia Institute of Technology</b> Ph.D. in Robotics with focus on Vision-based Deep Reinforcement Learning Advised by Dr. Sehoon Ha	(Atlanta, GA)
2017 - 2020	<b>Georgia Institute of Technology</b> M.S. in Computer Science, Specialization in Computational Perception and Robotics Advised by Dr. C. Karen Liu	(Atlanta, GA)
2013 - 2017	<b>Izmir University of Economics</b> B.S. in Computer Engineering	(Izmir, Turkey)

## EXPERIENCE

May 2020 Jan 2019	<b>Graduate Researcher</b> at Graphics Lab under Dr. C. Karen Liu > Worked on object localization and manipulation for agents with egocentric view > Developed Vision-based Deep Reinforcement Learning pipeline > Submitted conference paper (currently "under review") <a href="#">Reinforcement Learning</a> <a href="#">Computer Vision</a> <a href="#">Manipulation</a> <a href="#">Navigation</a>	GEORGIA TECH
May 2020 Sep 2018	<b>Head Teaching Assistant</b> Artificial Intelligence class under Dr. Thomas Ploetz & Dr. Thad Starner > Helped organize and lecture the class of 800+ students > Led the team of 16 Teaching Assistants > Responsible for assignments, exams, and course coordination <a href="#">AI</a> <a href="#">Machine Learning</a> <a href="#">Python</a> <a href="#">Numpy</a> <a href="#">jupyter</a> <a href="#">docker</a>	GEORGIA TECH
Aug 2017 Jan 2017	<b>Project Mentor &amp; Reviewer</b> Artificial Intelligence and Deep Learning programs > Mentored and guided 200+ students providing feedback on 1500+ projects > Projects covered : CNN, GAN, and RNN <a href="#">AI</a> <a href="#">Deep Learning</a> <a href="#">Python</a> <a href="#">Tensorflow</a> <a href="#">Keras</a> <a href="#">Numpy</a> <a href="#">CNN</a> <a href="#">RNN</a> <a href="#">GAN</a>	UDACITY (USA)

## PUBLICATIONS

[EUROGRAPHICS\(2021\)](#)

### LEARNING HUMAN SEARCH BEHAVIOR FROM EGOCENTRIC VIEW

Maks Sorokin, Wenhao Yu, Sehoon Ha, C. Karen Liu

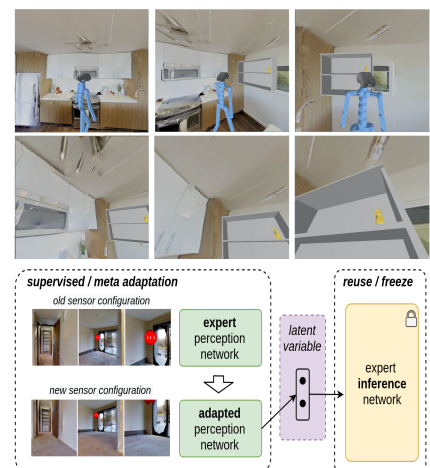
We train vision-based agent to perform object searching in photorealistic 3D scene. And propose a motion synthesis mechanism for head motion re-targeting. Using which we enable object searching behaviour with animated human character (PFNN/NSM).

[ICRA\(2021\)](#)

### A FEW SHOT ADAPTATION OF VISUAL NAVIGATION SKILLS TO NEW OBSERVATIONS USING META-LEARNING

Qian Luo, Maks Sorokin, Sehoon Ha

We show how vision-based navigation agents can be trained to adapt to new sensor configurations with only three shots of experience. Rapid adaptation is achieved by introducing a bottleneck between perception and control networks, and through the perception component's meta-adaptation.



## AWARDS

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- 2021 **ML@GT fellowship**  
Awarded the fellowship by the Machine Learning Center at Georgia Tech
- 2020 **“Thank a Teacher” @ Georgia Tech**  
Recognition for excellence in teaching Artificial Intelligence class
- 2017 **Scientific and Technological Research Council of Turkey**  
Finalist of Country-wide Software Development University Competition
- 2017 **Informatics Association of Turkey**  
Best University Graduation Project - University Exhibition Visitors Choice
- 2017 **Udacity DIDI - Self-driving Car challenge**  
7th in round 1, and 12th in round 2 out of 2000 teams competition

## PROJECTS

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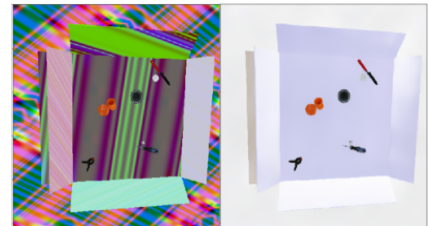
### REAL2SIM IMAGE DOMAIN ADAPTATION [2018]

 [GITHUB.COM/RAN2CAN](https://github.com/RAN2CAN)

replication of sim2real paper experiment

- > Real world to canonical image conversion with 100% synthetic data
- > Substituting original generative network with U-NET “style” transfer

[Python](#) [Pytorch](#) [UNET](#) [V-REP](#) [Lua](#) [Numpy](#) [fastai](#)



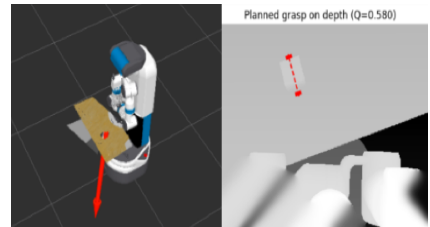
### FETCH ROBOT OBJECT PICKING WITH GQ-CNN [2018]

 [WEBLINK](#)

Mobile manipulation course project

- > Navigation and object grasping ROS pipeline
- > Using MoveIt! & GQ-CNN using Fetch robot in Gazebo simulator

[Python](#) [Tensorflow](#) [OpenCV](#) [Gazebo](#) [Docker](#) [ROS](#)



### LEARNING SWING MOTION USING SAC [2018]

 [WEBLINK](#)

Character Animation course project

- > Learning to pull up bar swing motion from scratch
- > Using Soft-Actor Critic Reinforcement Learning method

[Python](#) [C++](#) [Tensorflow](#) [DARTsim](#)

