

# Iniyan Joseph

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## EDUCATION

**University of Texas at Dallas - 4.0**  
*Computer Science, Dean's List, Honors*

Richardson, TX  
Aug. 2023 - Dec. 2025

## RELEVANT COURSEWORK

**Independent Study - Fair Division:** CS 4V95  
**Advanced Design and Analysis of Algorithms:** CS 4348  
**Data Structures Algorithms:** CS 3345  
**Discrete Math for Computing:** CS 3305  
**Statistics for Computing:** CS 3341  
**Linear Algebra:** MATH 2418  
**Operating Systems:** CS 4347  
**Computer Architecture:** CS 2340

## EXPERIENCE

**Research Intern** Sep. 2023 - Sep. 2024  
*UTD Multimodal Interactions Lab*  
Richardson, TX

- Wrote two research papers (currently under review)
- Studied issueshigh resolution depth perception and efficient text entry in virtual reality
- Designed two keyboard for augmented reality

## RESEARCH AND PROJECTS

**Fair Division Survey** | *Discrete Mathematics, Fair Division, Algorithm Design and Analysis, Economics* Aug. 2024 - Dec. 2024

- Surveyed current research in Fair Division
- Summarized literature and found research gaps and open problems

**Gus and the search for the Golden Goose** | *Typst, Latex, Mathematics* Jan. 2024 - Present

- Authoring children's book introducing introductory mathematics
- Explain arithmetic, geometry, discrete mathematics, and calculus through story

**Simple Shell** | *C, BASH* Apr. 2024 - May 2024

- Developed BASH Shell with support for piping and redirection in C

**Nebula Labs** | *Go, ChromeDP, MongoDB* Sep. 2023 - Dec. 2023

- Open source contribution to UTD Nebula Project
- Wrote in-use production code and learned about data analytics
- Web scraper for UTD professor and event data

**Project Kaos** | *Unreal Engine, C++, Scrum, Agile* Aug. 2022 - May 2023

- Practiced Scrum and AGILE methodologies as project manager and developer
- Developed First-Person RPG Video game using Unreal Engine
- Learned communication skills and problem-solving skills
- Presented to Gearbox

## CLUBS

**UTD Computation and Economics Club** | *Founder, President* Mar. 2024 - Present

- Study select problems in Economics and Computation
- Work on Combinatorial Optimization problems
- Write and present lectures on theoretical CS, discrete math, and economics

**UTD Codeburners** | *Member* Aug. 2023 - Present

- Participate in Internation Collegiate Programming Competition events
- Compete in North American Qualifiers and South Central USA Competitions
- Host UTD Battle of the Brains

**Nebula Labs API Team** | *Member* Sep. 2023 - Dec. 2023

- Open source team developing software to serve the UTD community
- Contribute to API team and develop web scraper for server backend

## TECHNICAL SKILLS

**Languages:** Java, Python, C/C++, JS, SQL, Nim, Go, Julia, BASH, Kotlin, C#, OCaml  
**Frameworks:** Flask, JUnit, Unity, Godot, Android Studio, Swift, Django  
**Developer Tools:** Git, VS Code, PyCharm, Latex, Typst, Unix, Linux, Machine Learning, Data Science  
**Libraries:** pandas, NumPy, Matplotlib, Tkinter, SKLearn, Tensorflow, Spring