

# From Recurrent Neural Networks to Transformers

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# Dealing with sequential data





Text



**Audio** 

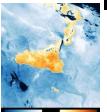








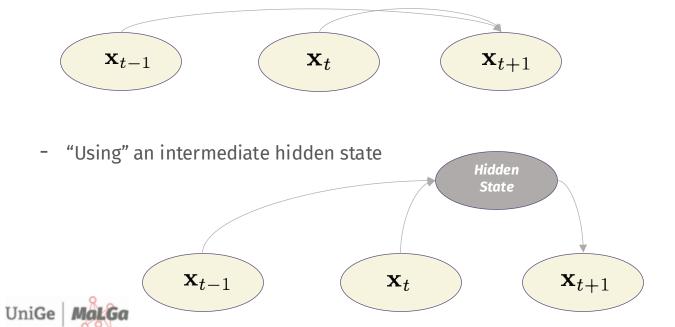




Sequences of visual data

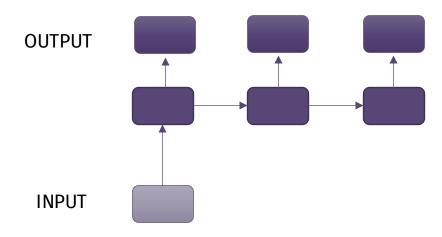
# Dealing with sequences: a first summary

- Autoregressive models



**One-to-may**: the input is in a standard format (not a sequence!), the output is a sequence

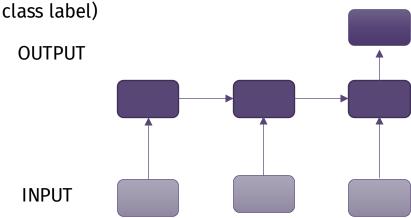
<u>Example of applications</u>: image captioning (input: image, output: text describing the image content)





**Many-to-one**: the input is a sequence, the output is a fixed-size vector (not a sequence!)

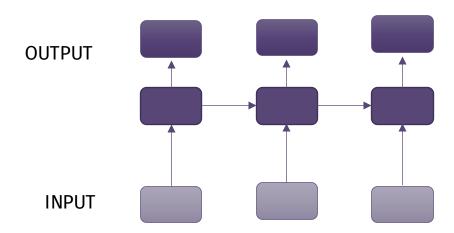
Example of applications: sentiment analysis (input: text, output:





**Direct Many-to-many**: input and output are both sequences

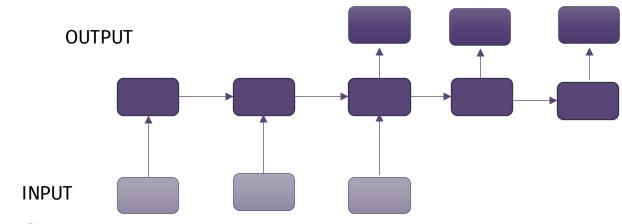
<u>Example of applications</u>: video captioning (input is a sequence of images, output is text)





**Delayed Many-to-many**: input and output are both sequences

<u>Example of applications</u>: language translation (input is a text, output is a text)





#### **Text data**

- ML can not (directly) handle text data... we need a numerical descriptor
- Word embeddings can do the job

#### Vocabulary

my this I walk taking a the since am dog

#### Indexing

a	→ 0
am	→ 1
dog	→ 2
 walk	→N

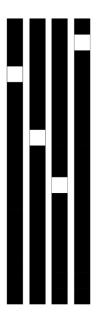
#### Embeddings

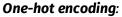
A = [10000] Am = [01000] dog = [00100]	happy sad	walk run
	dog	day
Walk = [00001]	cat	night



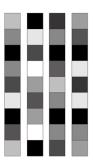
No guarantee that words with similar meanings have descriptions close to each other in the embedding space...

# One-hot encoding vs word embeddings





- Very sparse
- High dimensional
- Hard-coded



#### Word embeddings:

- Dense
- Lower dimensional
- Learned from data



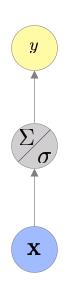
# Dealing with sequences: issues

- Handling sequences of **different lengths**
- Taking into account **short** and **long term** dependences
- Considering order between elements





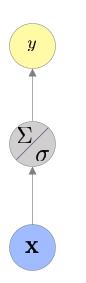
# **Modelling sequences**



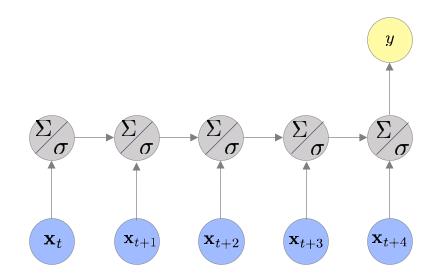
Standard one-to-one vanilla network



# **Modelling sequences**



Standard one-to-one vanilla network



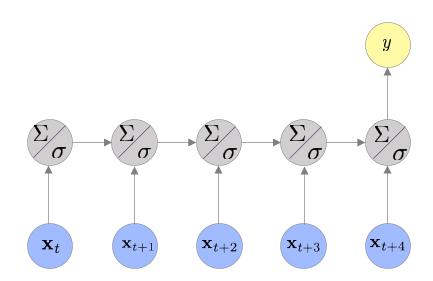
Adding recurrence over time



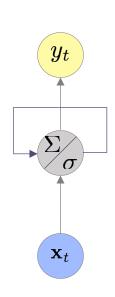
# **Recurrent Neural Networks (1986)**

- Recurrence adds memory to the NN
- It also provides a way to model causal relationships between observations: the decision a recurrent net reached at time step t-1 affects the decision it will reach at time step t
- RNNs have two sources of input: the present and the recent past, which are combined to determine how they respond to new data





The weight matrices are filters that determine how much importance to give to both the present input and the past hidden state



$$\mathbf{x}_t \in \mathbb{R}^m$$
$$y_t \in \mathbb{R}$$

$$\mathbf{h}_t \in \mathbb{R}^p$$

$$\mathbf{h}_t = \sigma(W_h \mathbf{h}_{t-1} + W_x \mathbf{x}_t)$$

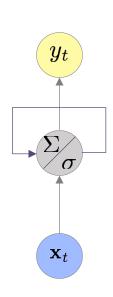
$$y_t = \sigma(W_y \mathbf{h}_t)$$

$$W_h \in \mathbb{R}^{p \times p}$$

$$W_{y} \in \mathbb{R}^{p}$$

$$W_x \in \mathbb{R}^{p \times m}$$

The weight matrices are filters that determine how much importance to give to both the present input and the past hidden state



$$\mathbf{x}_t \in \mathbb{R}^m$$

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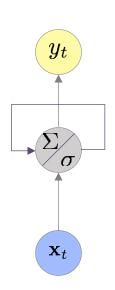
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It depends on the problem

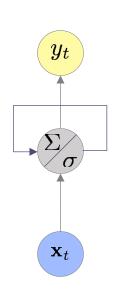
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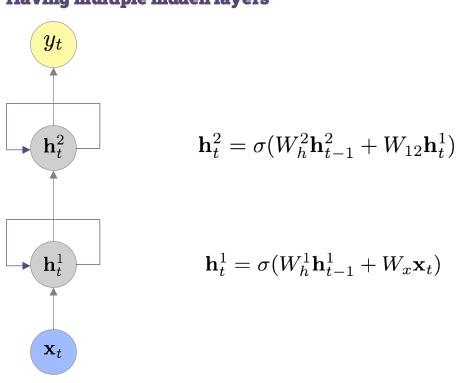
$$W_h \in \mathbb{R}^{p \times p}$$

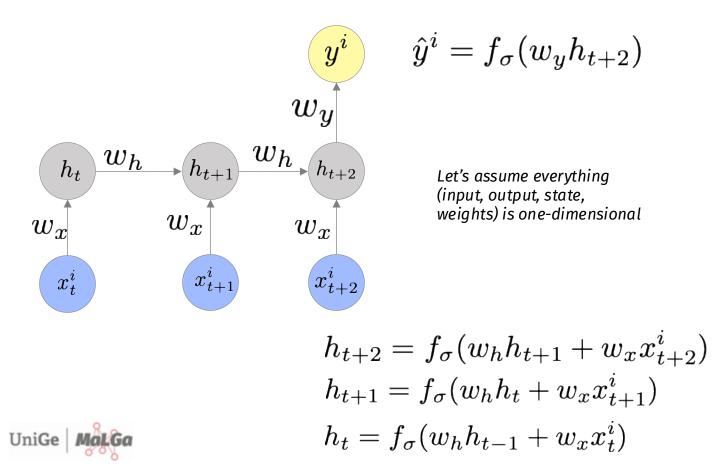
$$W_{y} \in \mathbb{R}^{p}$$

$$W_x \in \mathbb{R}^{p \times m}$$



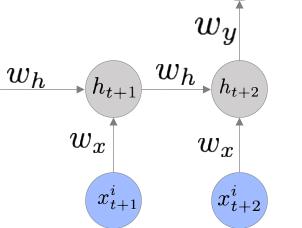
## Having multiple hidden layers





 $\hat{y}^i = f_\sigma(w_y h_{t+2})$ 

 $J(S;\mathbf{w}) = rac{1}{n}\sum_i (y^i - \hat{y}^i)^2$ 



Let's assume everything (input, output, state, weights) is one-dimensional

 $h_{t+2} = f_{\sigma}(w_h h_{t+1} + w_x x_{t+2}^i)$ 

 $h_{t+1} = f_{\sigma}(w_h h_t + w_x x_{t+1}^i)$ 

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 $h_t$ 

 $x_t^i$ 

 $w_x$ 

 $h_t = f_\sigma(w_h h_{t-1} + w_x x_t^i)$ 

$$J(S; \mathbf{w}) = \frac{1}{n} \sum_{i=1}^{n} (y^i - \hat{y}^i)^2$$

$$J(S;\mathbf{w}) = rac{1}{n}\sum_{i=1}^n (y^i - \hat{y}^i)^2$$

Let's consider the cost related to a single sample

$$J^i(\mathbf{w}) = (y^i - \hat{y}^i)^2$$

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$$rac{\partial J^i(\mathbf{w})}{\partial w_x}$$

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$$J^i(\mathbf{w}) = (y^i - \hat{y}^i)^2$$

$$\begin{split} \frac{\partial J^i(\mathbf{w})}{\partial w_x} &= \frac{\partial J^i(\mathbf{w})}{\partial \hat{y}^i} \frac{\partial \hat{y}^i}{\partial h_{t+2}} \frac{\partial h_{t+2}}{\partial h_{t+1}} \frac{\partial h_{t+1}}{\partial h_t} \frac{\partial h_t}{\partial w_x} + \\ &+ \frac{\partial J^i(\mathbf{w})}{\partial \hat{y}^i} \frac{\partial \hat{y}^i}{\partial h_{t+2}} \frac{\partial h_{t+2}}{\partial h_{t+1}} \frac{\partial h_{t+1}}{\partial w_x} + \\ &+ \frac{\partial J^i(\mathbf{w})}{\partial \hat{y}^i} \frac{\partial \hat{y}^i}{\partial h_{t+2}} \frac{\partial \hat{y}^i}{\partial h_{t+2}} \frac{\partial h_{t+2}}{\partial h_{t+2}} \frac{\partial h_{t+1}}{\partial w_x} \end{split}$$

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$$\frac{\partial J^{i}(\mathbf{w})}{\partial w_{x}} = \frac{\partial J^{i}(\mathbf{w})}{\partial \hat{y}^{i}} \frac{\partial \hat{y}^{i}}{\partial h_{t+2}} \sum_{k=t}^{t+2} \left( \frac{\partial h_{t+2}}{\partial h_{k}} \frac{\partial h_{k}}{\partial w_{x}} \right)$$

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$$\frac{\partial h_{t+2}}{\partial h_{k}} = \prod_{j=k+1}^{t+2} \frac{\partial h_{j}}{\partial h_{j-1}}$$

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$$\frac{\partial h_{t+2}}{\partial h_{k}} = \prod_{j=k+1}^{t+2} \frac{\partial h_{j}}{\partial h_{j-1}}$$

- How to incorporate the contributions from all samples in the training set?
- What if multiple hidden layers are present?
- What if the output is a sequence?



# Gradients-related issues for long-term dependences

- The computation of the loss gradient as successive multiplication leads to instability of the gradient and may take very long training times
- Many values < 1 lead to **vanishing** gradient problems
- Many values > 1 lead to exploding gradient problems



# **Exploding gradient**

 Many values > 1 lead to **exploding** gradient problems: the update with SGD is done with very large steps, leading to bad results

- A possible solution is gradient clipping: if the gradient is greater than some threshold, scale it down before applying SGD update
- You make a step in the same direction but with a smaller step



# Vanishing gradient

- Many values < 1 lead to vanishing gradient problems: gradient signal far over time is lost because it's much smaller than gradient signal from closer times
- Model weights are updated only with respect to near effects, not longterm effects
- A possible solution to learn long-term dependences in the data is to use
   gated cells

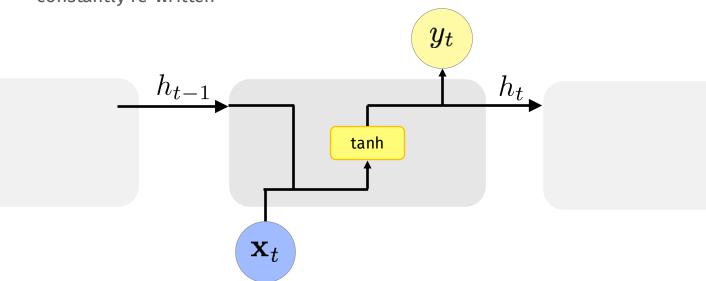




**Long-Short Term Memory** 

### **RNNs** cells

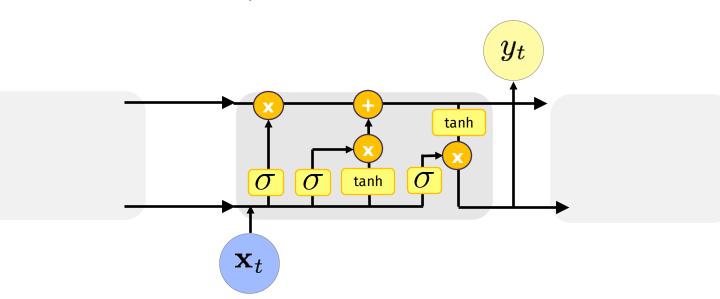
In standard RNNs, the cells contain a simple computation and their state is constantly re-written





### **Gated cells**

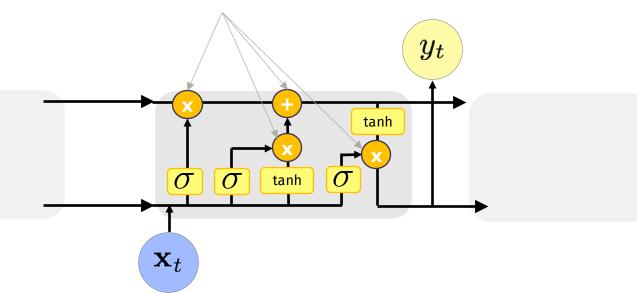
Gated cells contain computational blocks that control information flow





### **Gated cells**

Gated cells contain computational blocks that control information flow





# Long-short term memory (LSTM, 1997)

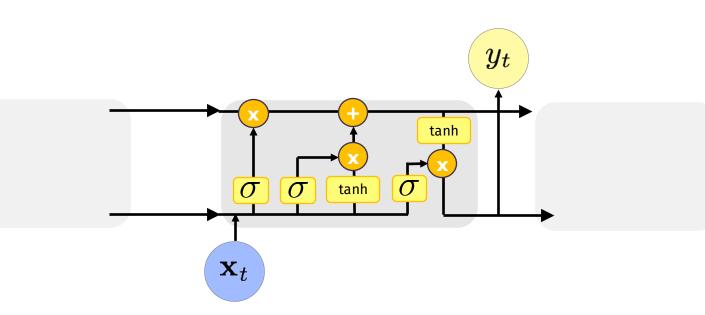
- They consider connection weights that may change at each time step
- Information is accumulated over a long duration
- Once the information has been used, it may be useful for the layer to forget the old state or keep the information
- The LSTM learns how to decide when to do that (this is in fact the role of gated units)



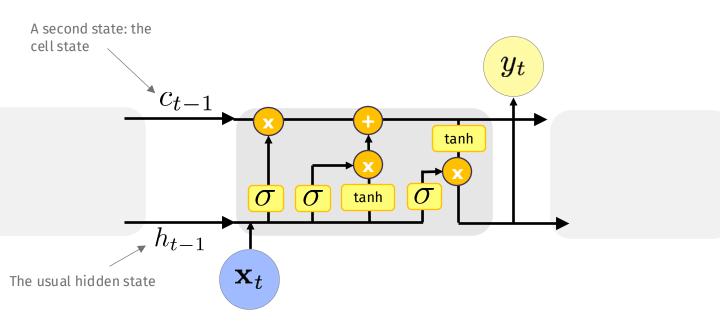
### LSTM cell

- It includes two states: a hidden state and a cell state, both vectors of length n
- The cell stores long-term information. The LSTM can erase, write and read information from the cell
- The selection of which information is erased/written/read is controlled by three corresponding **gates**, vectors again of length n
- Each element of the gates can be open (1), closed (0), or somewhere inbetween
- The gates are dynamic: their value is computed based on the current context

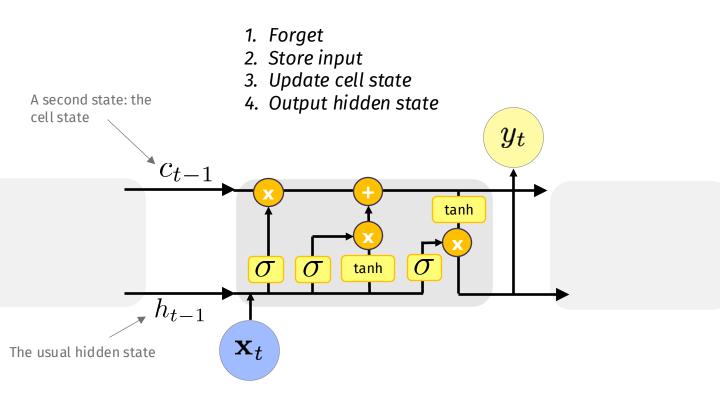




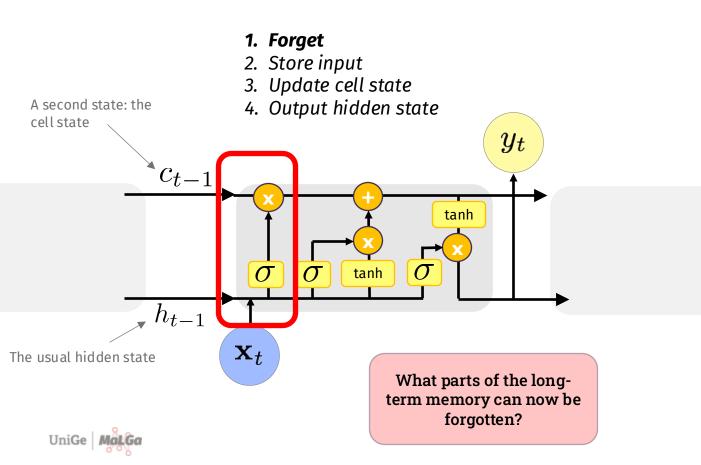


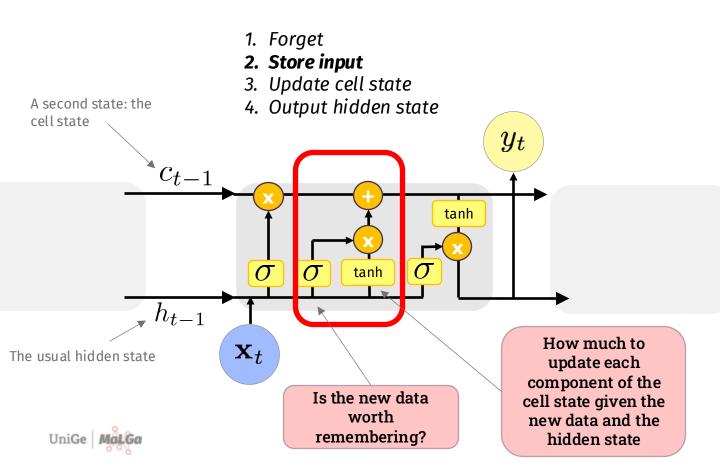


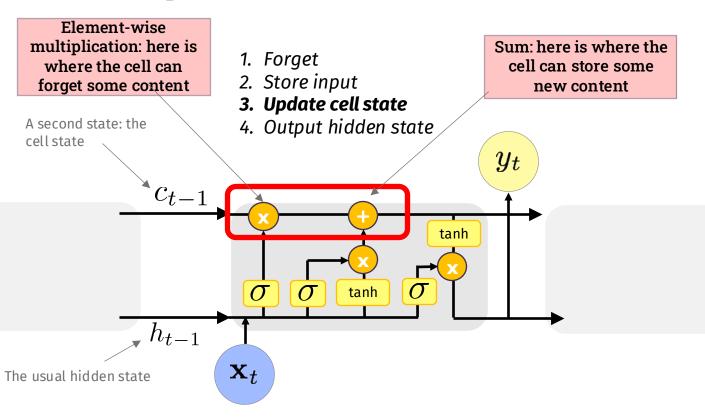






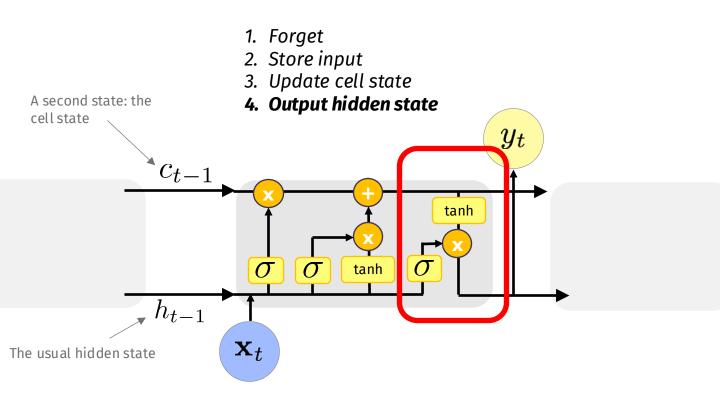




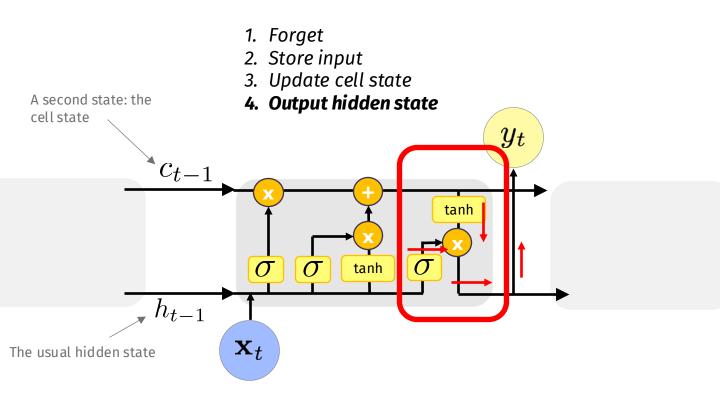




The cell state values are selectively updated









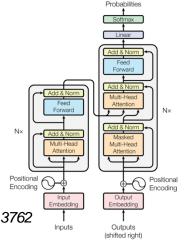
#### Variations on the theme and recent advances

#### **GRU (Gated Recurrent Unit)**

- It includes only the hidden state
- It also has two gates:
  - Update gate: it decides what information to keep and what to throw away
  - Reset gate: it decides how much past information to forget

#### **Transformers**

 It includes an attention mechanism that decides at each step which other part of a certain sequence is important



Output



https://arxiv.org/abs/1706.03762



## **Self-attention and Transformers**

# Transformer (2017)

Originally proposed for language translation, they can be highly parallelized

Encoding layers

Linear Add & Norm Feed Forward Add & Norm Add & Norm Multi-Head Feed Attention Forward N× Add & Norm N× Add & Norm Masked Multi-Head Multi-Head Attention Attention Positional Positional Encoding Encodina Output Input Embedding Embedding Inputs Outputs (shifted right)

Output
Probabilities

Softmax

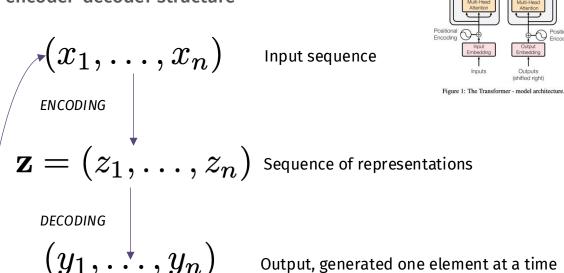
From https://arxiv.org/abs/1706.03762

Figure 1: The Transformer - model architecture.



### Transformer

As other models for sequence transduction (e.g. language translation), they are based on an encoder-decoder structure



At each time step the model is auto-regressive, as the previously generated symbols are used as additional output in the decoder

Encoding

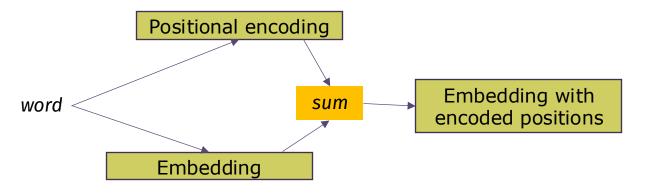
(shifted right)

Inputs



# What about the position of the words in the sequence?

- We need to «guide» the network to see the words in the correct order
- This is done by means of positional encoding





## **Transformer:** main structure

A stack of N identical layers each one composed by multi-head selfattention and a fully connected net

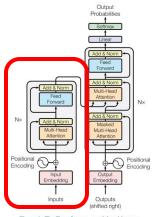
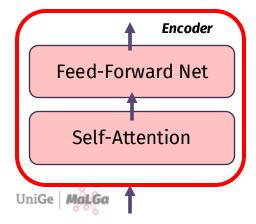
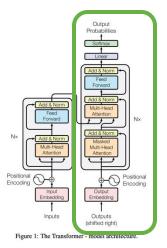


Figure 1: The Transformer - model architecture.

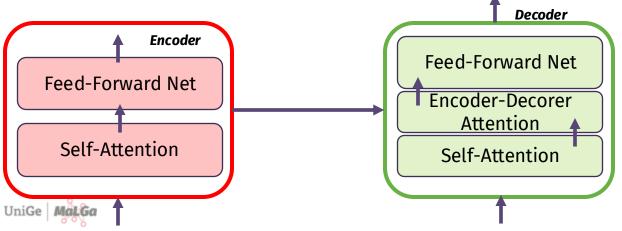


### Transformer: main structure

A stack of N identical layers each one composed by multi-head selfattention and a fully connected net



A stack of N identical layers each one composed by masked multi-head self-attention, multi-head self-attention, and a fully connected net



#### Transformer: main structure

A stack of N identical layers each one composed by multi-head selfattention and a fully connected net

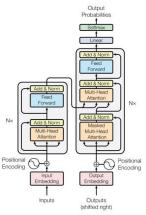


Figure 1: The Transformer - model architecture.

A stack of N identical layers each one composed by masked multi-head self-attention, multi-head self-attention, and a fully connected net

<u>RESIDUAL CONNECTION</u>: the output of each layer is

$$\sigma(x+f(x))$$

Where x is the input to the layer, while f(x) is the function implemented by the layer itself

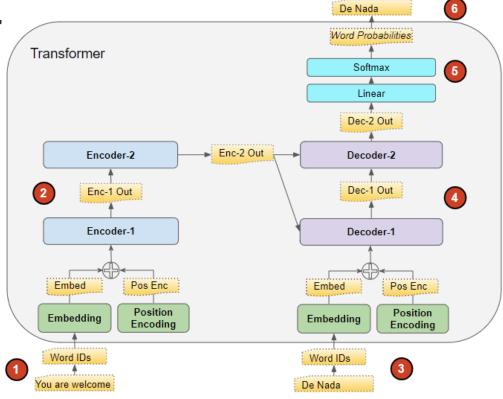




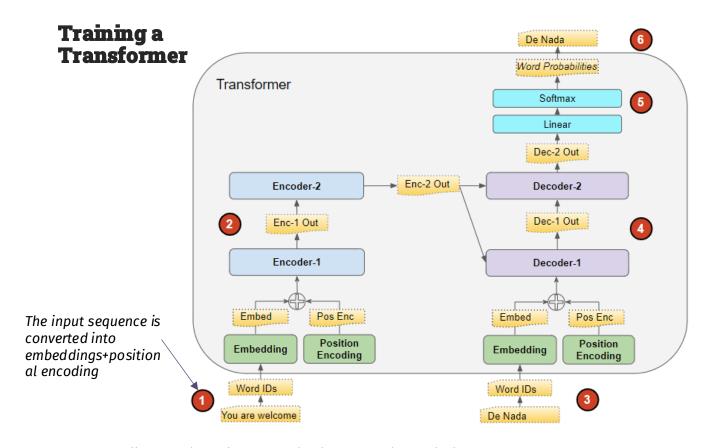




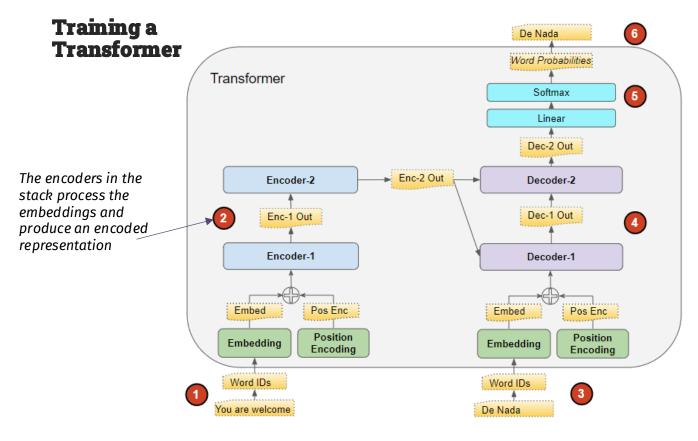
Training a Transformer



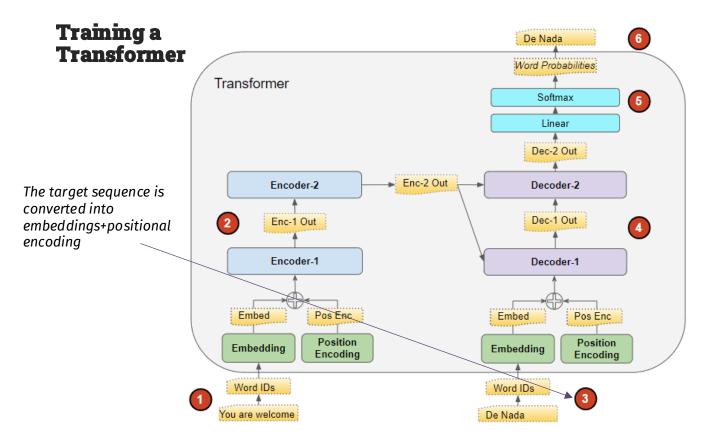




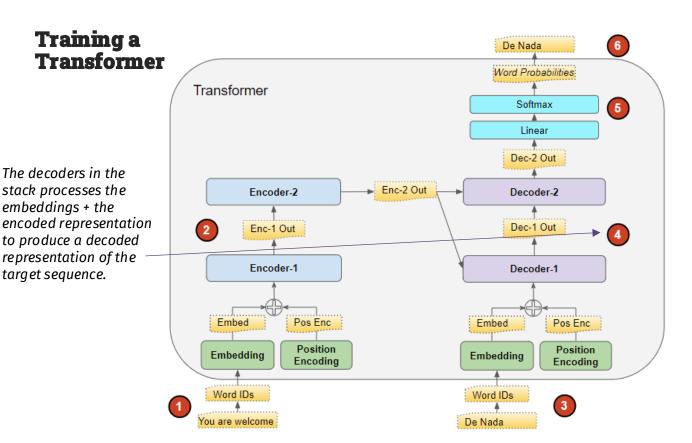








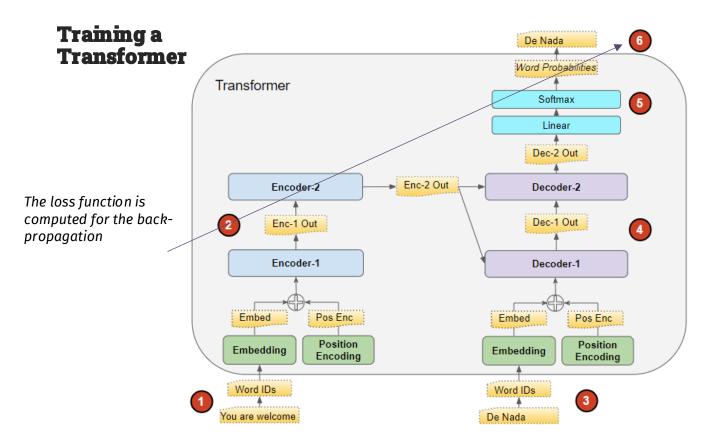






Training a 6 De Nada **Transformer** Word Probabilities Transformer Softmax **5** Linear Dec-2 Out The output layer Enc-2 Out Encoder-2 Decoder-2 converts the decoded representations into Dec-1 Out Enc-1 Out word probabilities and produce the output Encoder-1 Decoder-1 Pos Enc Embed Embed Pos Enc Position Position Embedding Embedding Encoding Encoding Word IDs Word IDs You are welcome De Nada

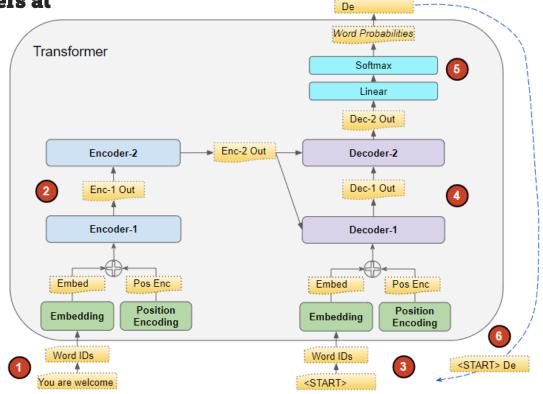






Transformers at inference

time

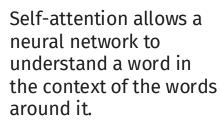






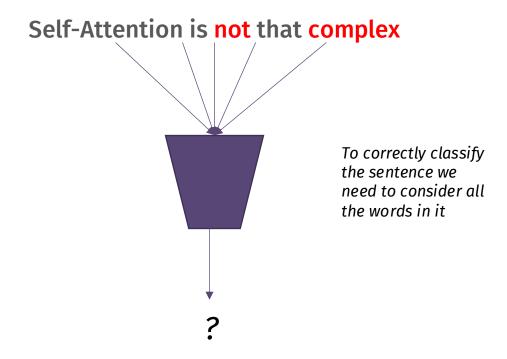
**Understanding self-attention** 



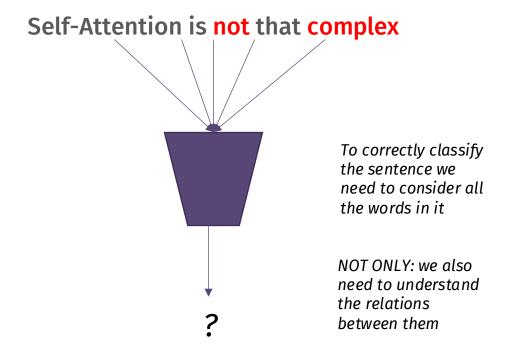




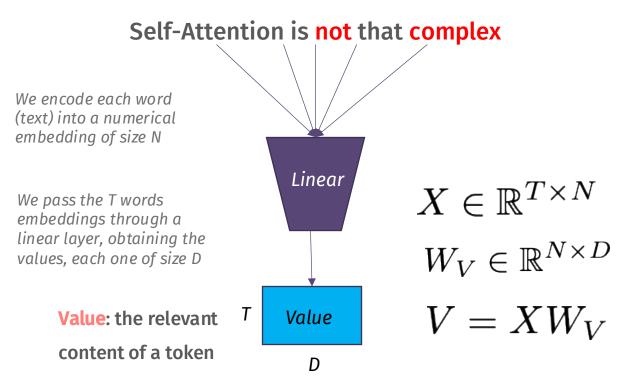






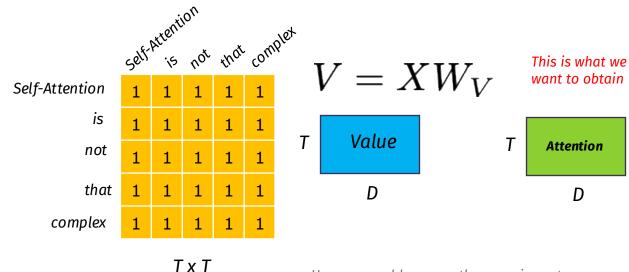








# **Combining values/words**

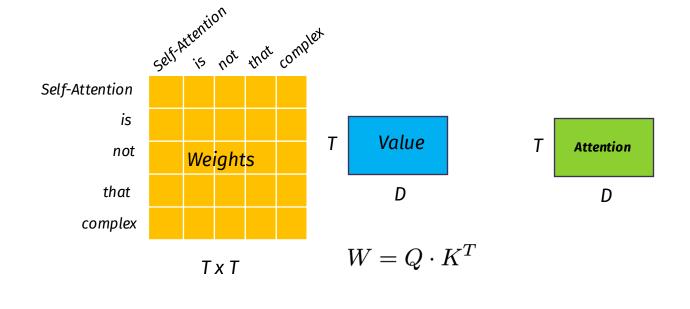


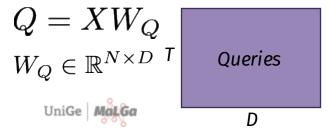
Here we would assume the same importance for all relationships... but we would like that, for instance, the relation between «not» and «complex» was more important than the one between «is» and «too»



### Learning the attention weights

Inspired by https://twitter.com/MishaLaskin/status/147924 6928454037508





T Keys  $K = XW_K \ W_K \in \mathbb{R}^{N imes D}$ 

#### **Intuitions**

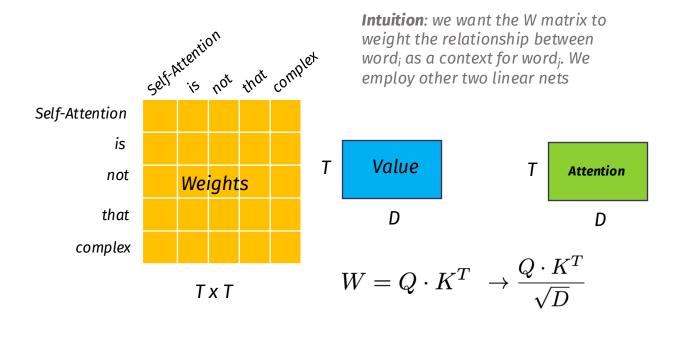
- Each token's embedding x is transformed into three vectors: Query (Q), Key (K),
   and Value (V)
- A web search analogy:
  - Query (Q) is the search text you type in the search engine bar. This is the token for which you want to find more information
  - **Key (K)** is the title of each web page in the search result window. It represents the possible tokens the query can attend to
  - Value (V) is the actual content of the web pages shown.

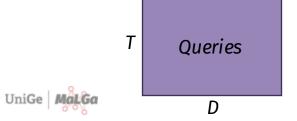
Once we matched the appropriate search term (Query) with the relevant results (Key), we want to get the content (Value) of the most relevant pages

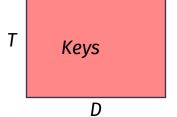
From https://poloclub.github.io/transformer-explainer/



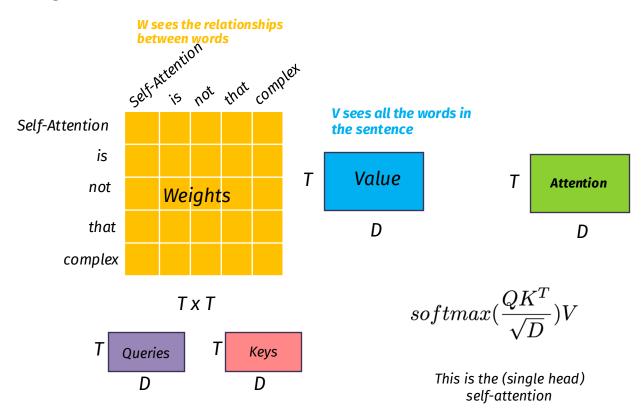
Inspired by https://twitter.com/MishaLaskin/status/1479246928454037508





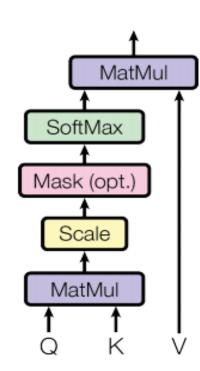


### Single-head attention

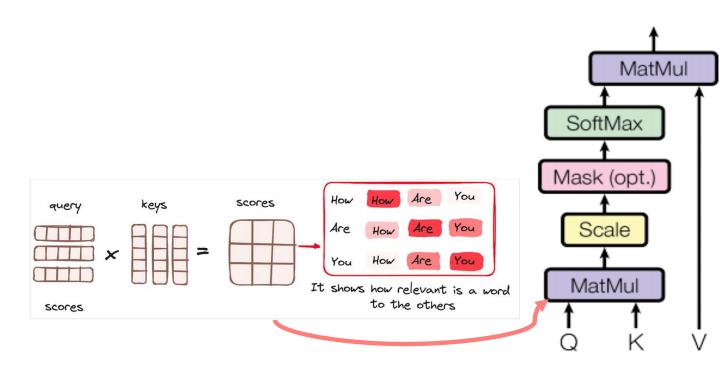




## Single-head attention [Nothing but a Scaled Dot-Product]

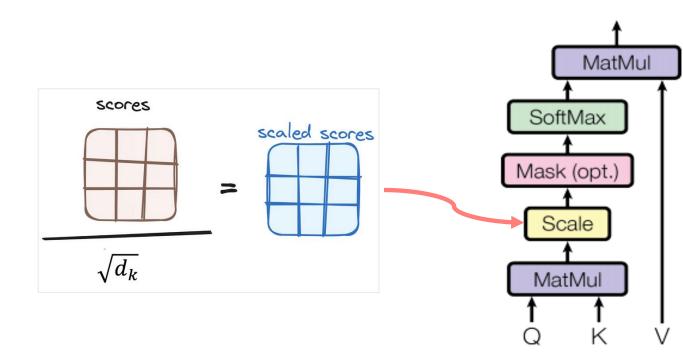


## Single-head attention [Nothing but a Scaled Dot-Product]



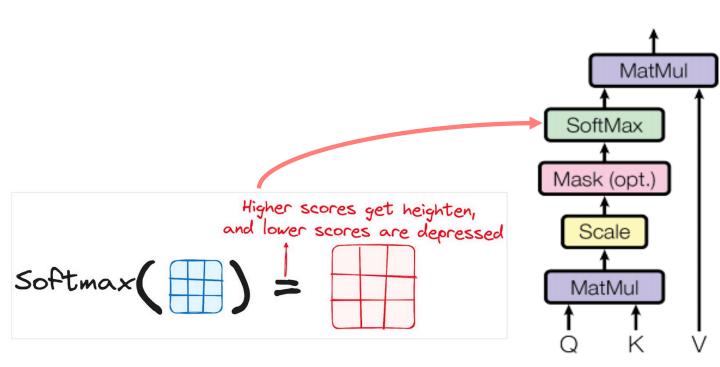


## Single-head attention [Nothing but a Scaled Dot-Product]



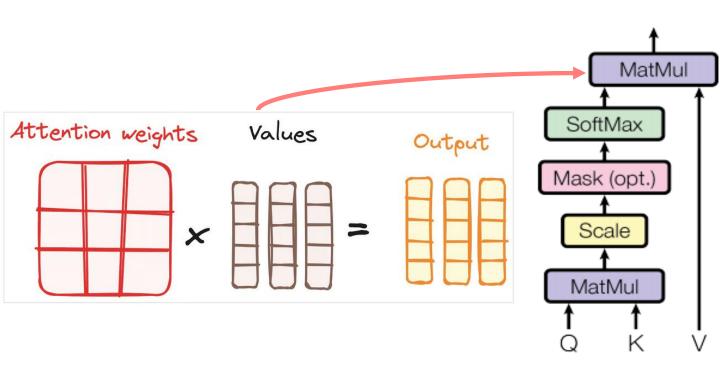


## Single-head attention [Nothing but a Scaled Dot-Product]

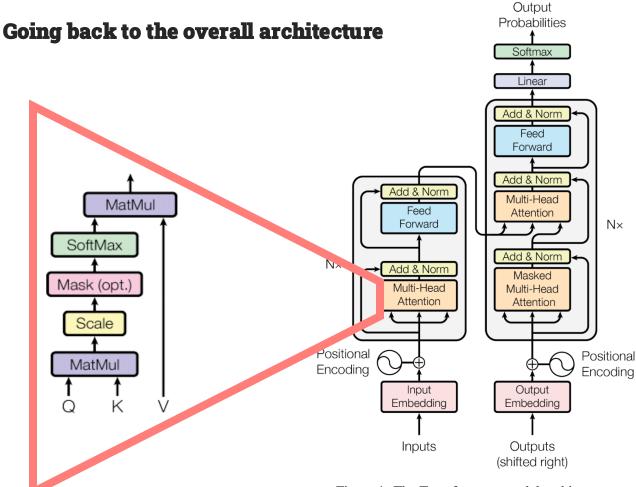




## Single-head attention [Nothing but a Scaled Dot-Product]







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Figure 1: The Transformer - model architecture.

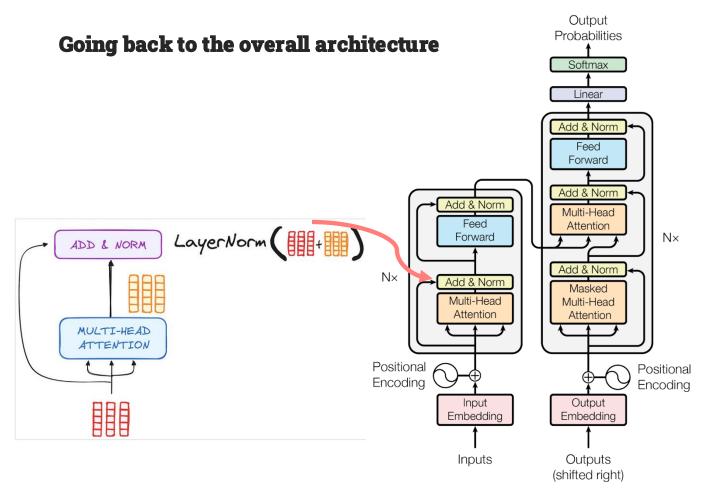
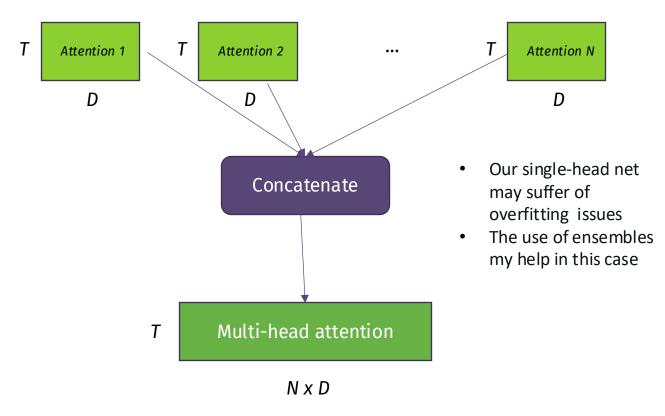




Figure 1: The Transformer - model architecture.

#### **Multi-head attention**





#### **Multi-head** attention

When it will translate the word "it" the decoder will take into account the importance of "cat" and "hungry"

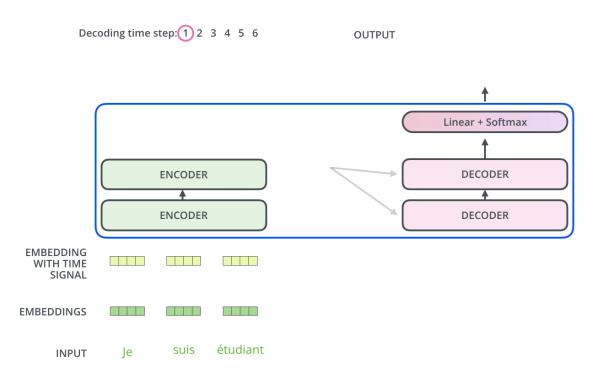


<u>Input</u> Score 1 Score 2

From https://towardsdatascience.com/transformers-explained-visually-part-1-overview-offunctionality-95a6dd460452/



#### The decoder side



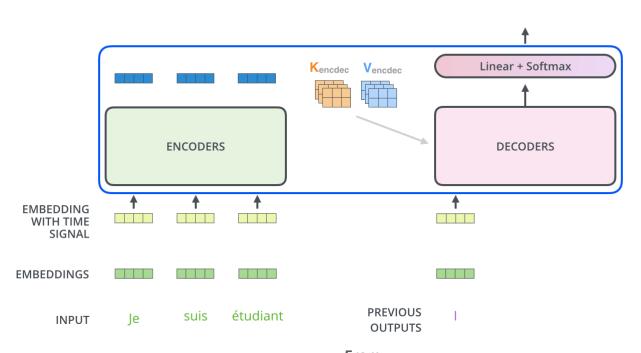


From http://jalammar.github.io/illustrated-transformer/

#### The decoder side

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Decoding time step: 1 2 3 4 5 6 OUTPUT





### **Encoder-Decoder** Encoder-6 Decoder-2 attention **Encoder-Decoder Attention** Emb Value Key Query Norm Out Enc-6 Out Self-Attention Key Value Query Dec-1 Out Emb Decoder-1

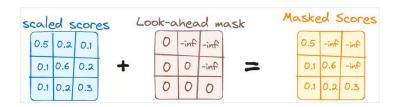
https://towardsdatascience.com/transformers-explained-visually-part-2-how-it-works-step-by-step-b49fa4a64f34/



#### Decoder behind the scenes

 In the decoder, the self-attention layer is only allowed to consider earlier positions in the output sequence (it can not "see" the future)

 This is achieved using masked attention: future positions are set to -inf before the softmax step



Drawings from <a href="https://www.datacamp.com/tutorial/how-transformers-work">https://www.datacamp.com/tutorial/how-transformers-work</a>



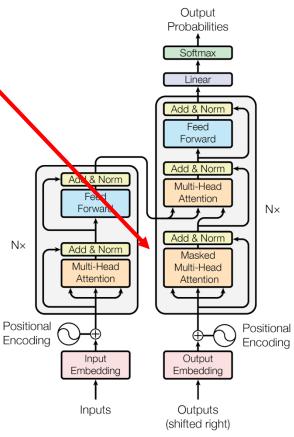
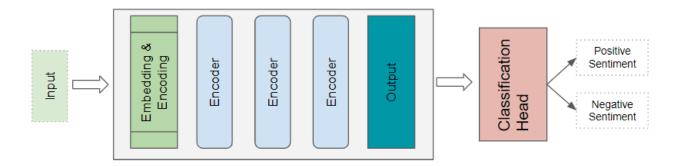


Figure 1: The Transformer - model architecture.

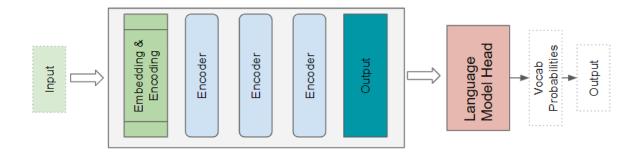
### **Encode to classify**



https://towardsdatascience.com/transformers-explained-visually-part-1-overview-of-functionality-95a6dd460452/



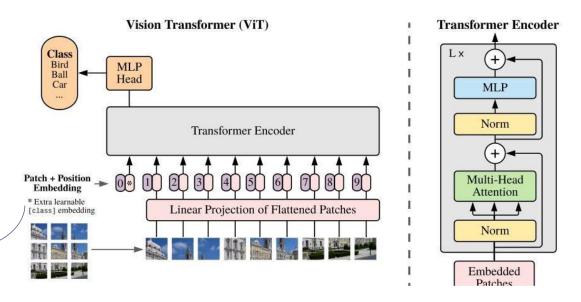
### **Encode to generate**



https://towardsdatascience.com/transformers-explained-visually-part-1-overview-of-functionality-95a6dd460452/



#### Variants: vision transformers



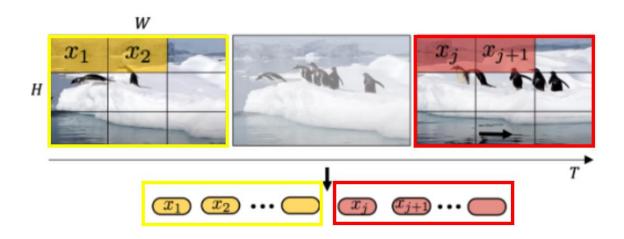
"Imagine you're reading a book, but instead of reading the entire book, you summarize it with a single sentence that captures the main theme. The "[class]" token is that sentence."

https://paperswithcode.com/paper/an-image-is-worth-16x16-words-transformers-1



https://saadsohail5104.medium.com/understanding-the-role-of-the-class-token-in-vision-transformers-vit-d0f7750d7066

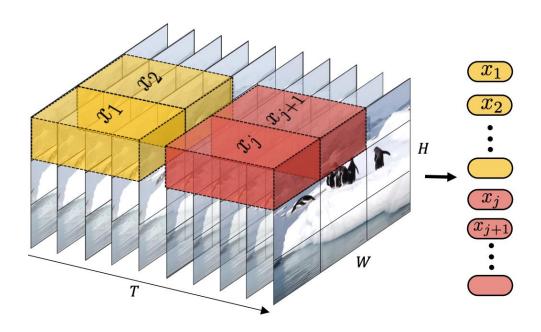
#### Variants: extensions to videos



https://medium.com/aiguys/vivit-video-vision-transformer-648a5fff68a4



#### Variants: extensions to videos



https://medium.com/aiguys/vivit-video-vision-transformer-648a5fff68a4



#### Links

https://poloclub.github.io/transformer-explainer/

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https://towardsdatascience.com/transformers-explained-visually-part-2-how-it-works-step-by-step-b49fa4a64f34/

https://www.datacamp.com/tutorial/how-transformers-work

https://medium.com/aiguys/vivit-video-vision-transformer-648a5fff68a4

https://saadsohail5104.medium.com/understanding-the-role-of-the-class-token-in-vision-transformers-vit-d0f7750d7066



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