

**Bastian Schwenteck**  
Portfolio 2019-2023

## CV

*Bastian Schwenteck  
\*2000 in Berlin*

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[https://bastianschwenteck.info/ →](https://bastianschwenteck.info/)

## Education

2019-2020

Humboldt-University Berlin,  
Philosophy & Art History

2020-ongoing

Weissensee Academy of Art Berlin

Visual Communication

2023

Kyoto University of the Arts

Exchange Semester

## Work Experience

2018-19

voluntary social year, agricultural work  
in Israel, Hungary, Spain, Thailand

2019

graphic design for KC Eleuzína  
(Banská Štiavnica, Slovakia)

2019

CTR. Substructured Loss Residency Berlin

2019-ongoing

freelance graphic- and webdesign

## Skills

*Languages spoken*

German (mother tongue)  
English (fluent in speech and writing)  
French (basic understanding)  
Latinum (Latin Proficiency Certificate)

*Computer Skills*

proficient in Image-, Sound- & Videoediting  
(Photoshop, Illustrator, Indesign, Ableton,  
After Effects, Affinity, Blender, Unity)

intermediate Javascript, HTML, CSS,  
intermediate C# for game development



## KVARTET ŠKVÍRY & SPOJE



Petr Vrba - dychové nástroje, elektronika / Michal Matejka - gitara/  
Jozef Krupa - bicie / Dalibor Kocián - vibrafón

Kvartet tvoria skúsení hudobníci v oblasti improvizovanej a experimentálnej hudby, pôsobiaci aj v množstve iných projektov. Základným tvorivým prostriedkom výsledného kvarteta je kolektívna improvizácia, v ktorej hráči sice uplatňujú



## ELEUZ ÍNA

Horná ružová 1, Banská Štiavnica  
streda 06.03. 2019 ————— 20:00

Z verejných zdrojov  
pozvoční fond na  
podporu umenia  
hlavný partner projektu



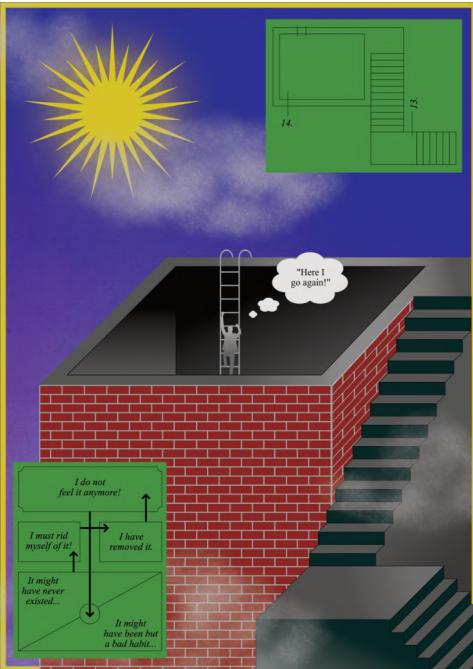
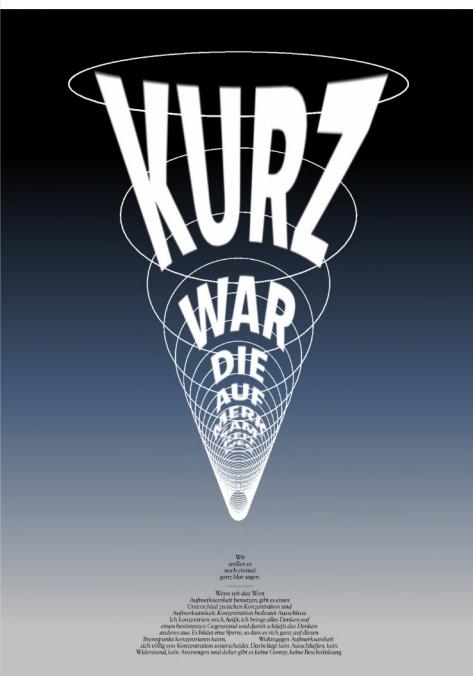
fond na podporu  
umenia

Wir wollen es noch einmal ganz klar sagen.

Wenn wir das Wort Aufmerksamkeit benutzen, gibt es einen Unterschied zwischen Konzentration und Aufmerksamkeit. Konzentration bedeutet Ausschluss. Ich konzentriere mich, heißt ich bringe alles Denken auf einen bestimmten Gegenstand und damit schließt das Denken anderes aus. Es bildet eine Sphäre, so dass es sich ganz auf diesen Brennpunkt konzentrieren kann. Wohingegen Aufmerksamkeit sich völlig von Konzentration unterscheidet. Darin liegt kein Ausschließen, kein Widerstand, kein Anstrengen und daher gibt es keine Grenze, keine Beschränkung.

Jiddu Krishnamurti im Gespräch mit Allan W. Anderson, San Diego 1974

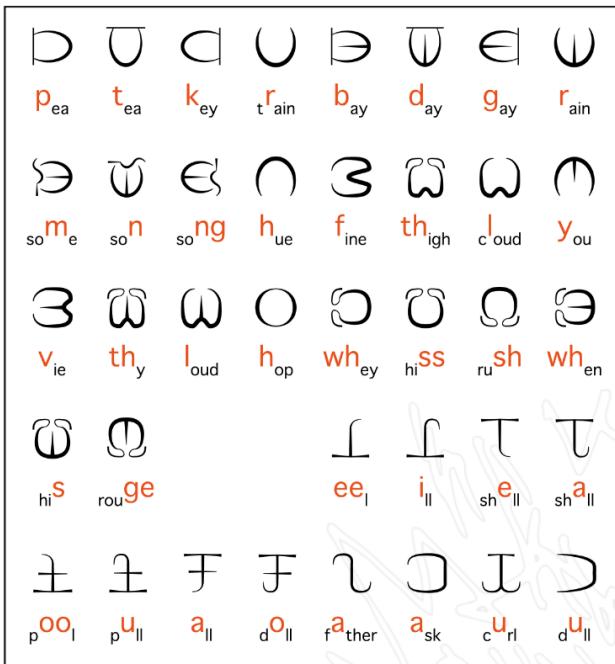




A B C D E F G H A K L M  
N O P Q R S T U V W Y Z  
Ä Ü Ö ß Á ß Ä ß Ä È É Ó Ò Ó Ó Ó Ó Ó Ó Ó  
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A B C D E F G H I J K L M  
R O U T E S H I R T A C T





For this project, students were asked to put together a zine based on a series of interviews.

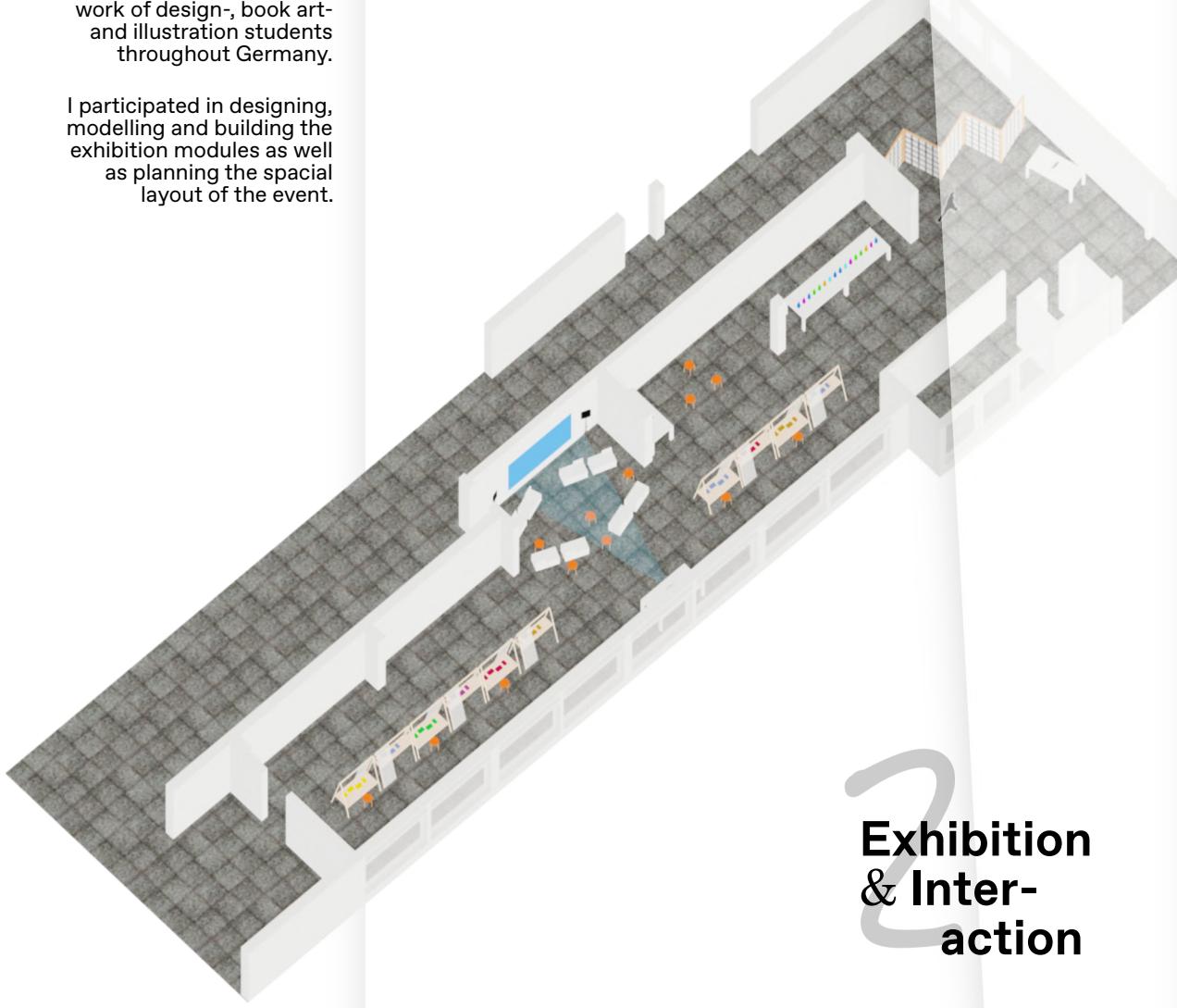
Together we aimed to make a brochure on the theme of the origin of writing and the disconnect between heard and written language. We employed both common and obscure means of writing such as the IPA and Visible Speech.

It is a collaborative project with Lilly Drosch and Nico Weiler.



Following the cancellation of the Leipzig Book Fair of 2022, students decided to organise an alternative event, showcasing the work of design-, book art- and illustration students throughout Germany.

I participated in designing, modelling and building the exhibition modules as well as planning the spatial layout of the event.



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## Exhibition & Inter-action

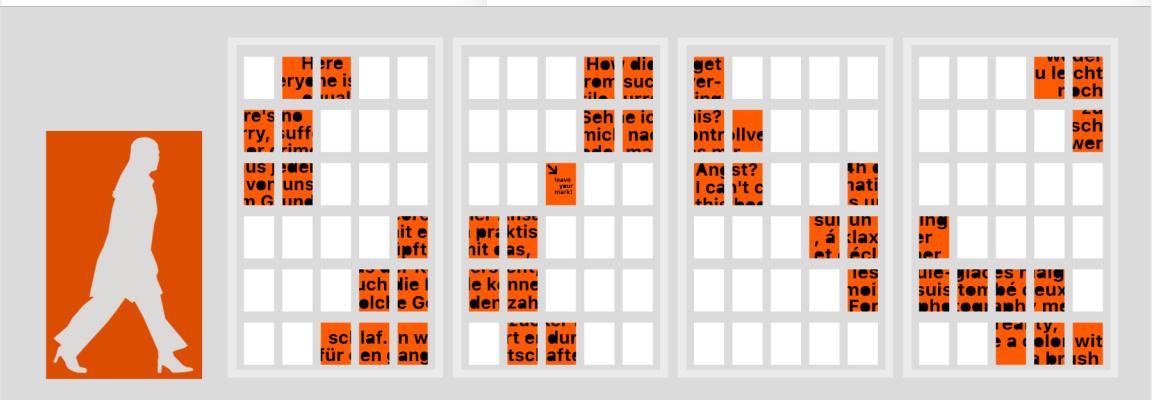
cgi-concept art and room layout for the exhibition



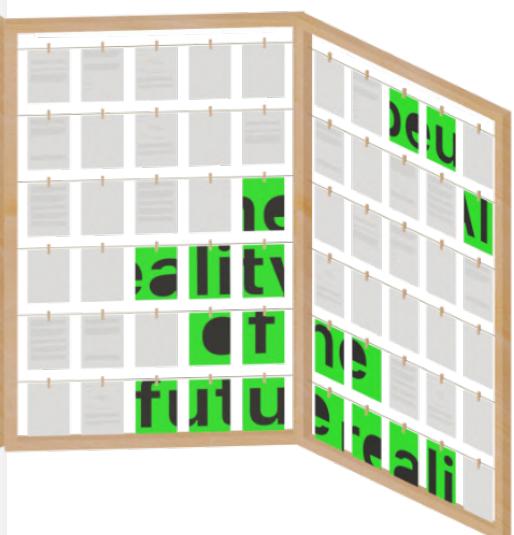
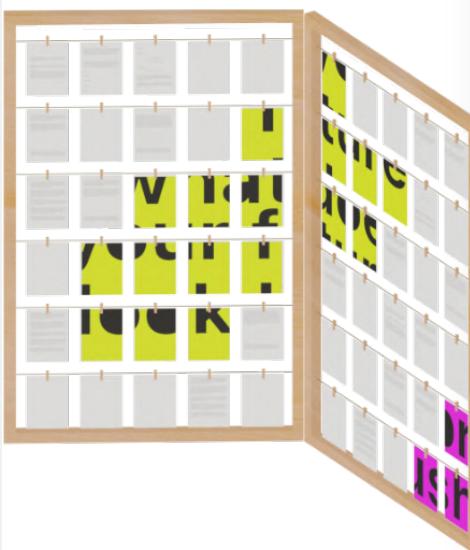


photos from  
the event

6



design for  
interactive  
room divider





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0 1 2 3 4 5 6 7 8 9

0 1 2 3 4 5 6 7 8 9

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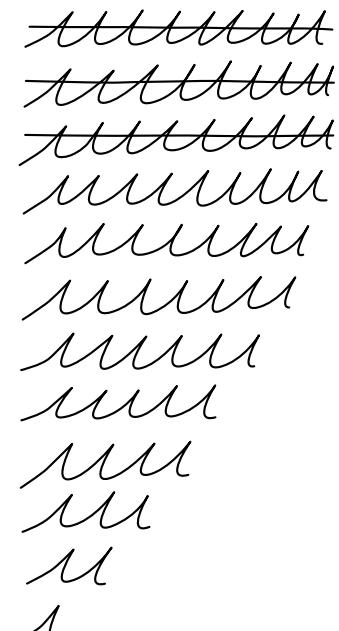
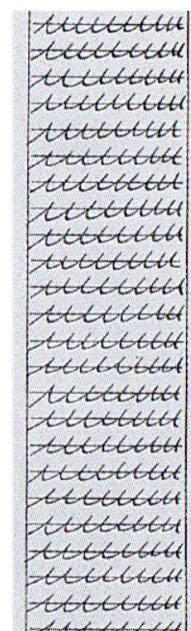
0 1 2 3 4 5 6 7 8 9

0 1 2 3 4 5 6 7 8 9

This installation employs two video channels, rendered in realtime, linking the history of walking rituals, the work of the late conceptual artist Hanne Darboven and simulations as a way of performing and keeping track of time.

One screen depicts a circular walk through an ever changing environment, never returning to the same place twice, the other an algorithm which calculates and draws out a new value for each date in the calendar.

Find an excerpt of it [here →](#)

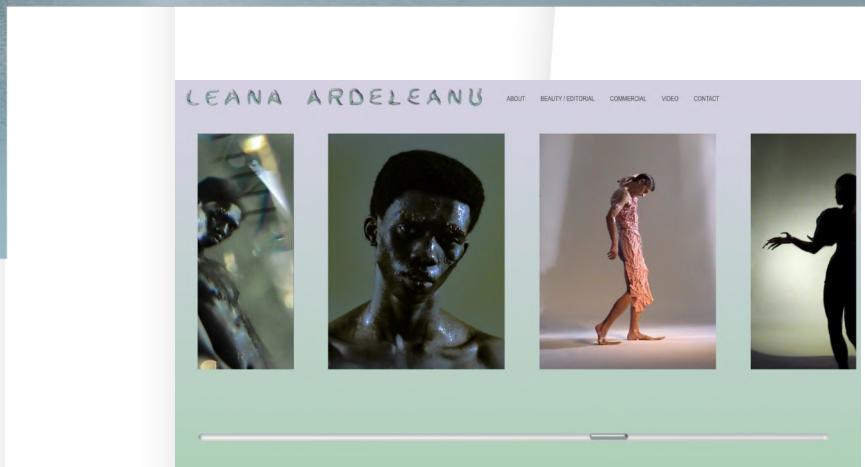


LEANA ARDELEANU



A portfolio-website, logo and splash screen animation for Berlin based make-up artist Leana Ardeleanu.

Find it [here →](#)

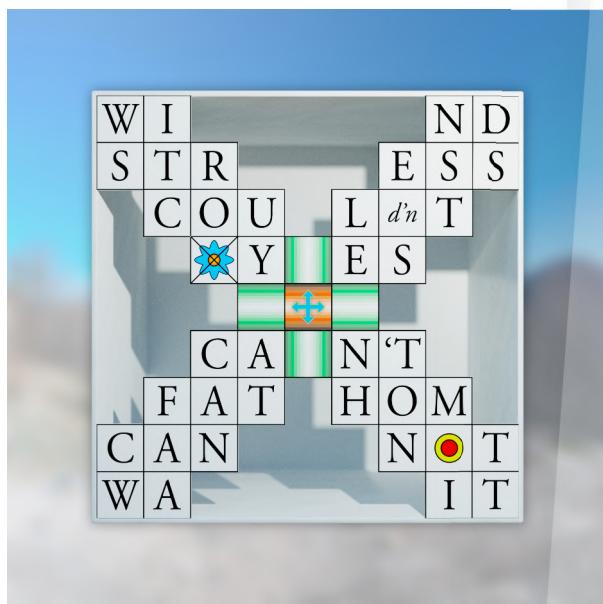




# 3

## CGI and Augmented Reality

Taking texts from a varied list of poets, such as Anne Carson or Saint John of the Cross, I arranged them to be put in lifelike CGI-renderings according to their mood and content, turning the text into something plastic.



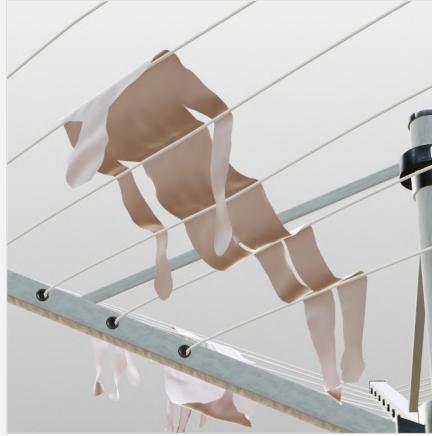
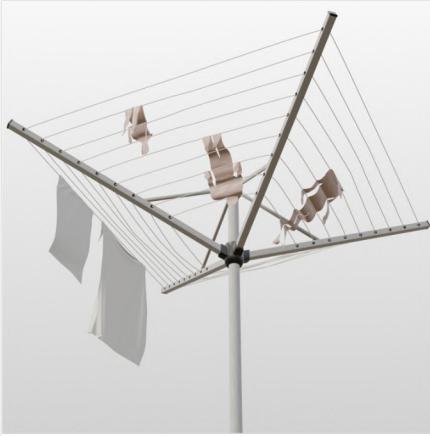


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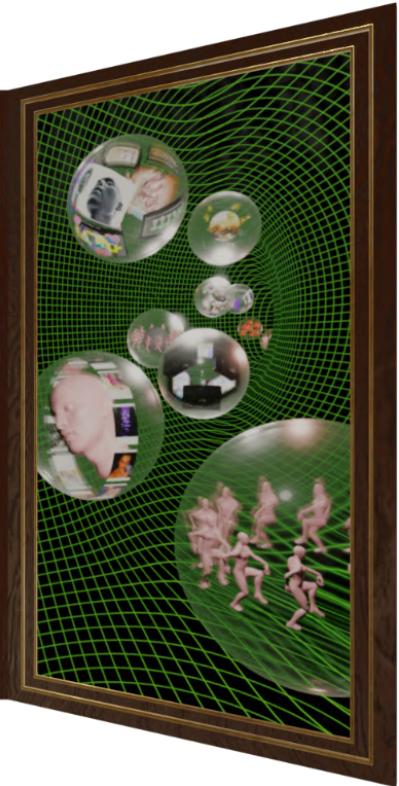
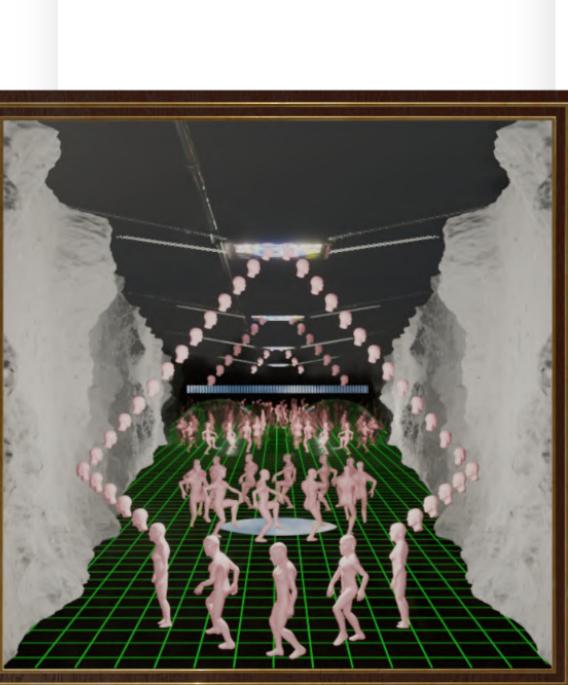


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interactive AR-sculpture  
"Central Station" for The  
Wrong Biennale 2021

The piece can be viewed  
on mobile devices [here →](#)



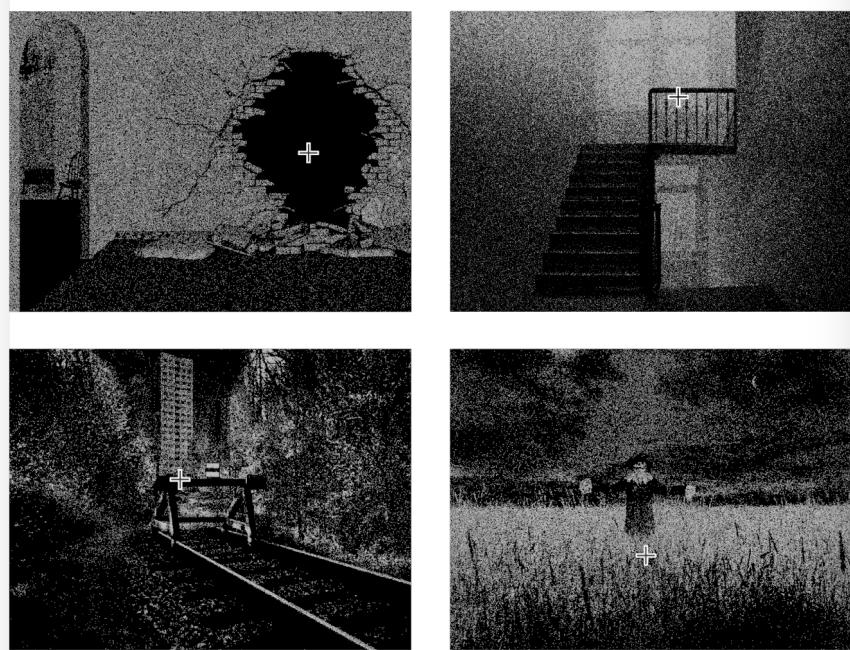
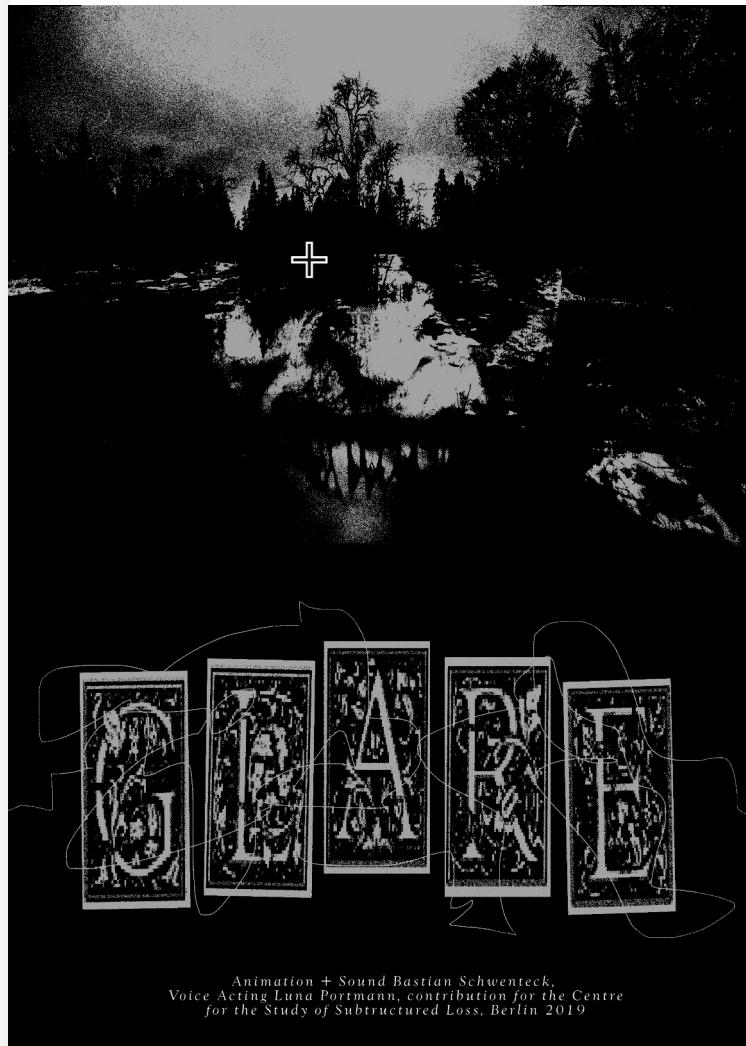
# Video & Animations

Glare is a 13 minute animation, which was made during the CTR Substructured Loss residency, a program intended for research on loss and bereavement.

It follows an anonymous player through the mysterious world of an imaginary point-and-click game as it slowly untethers.

It was shown as part of the exhibition Of Lines and Familiar Thresholds in 2019.

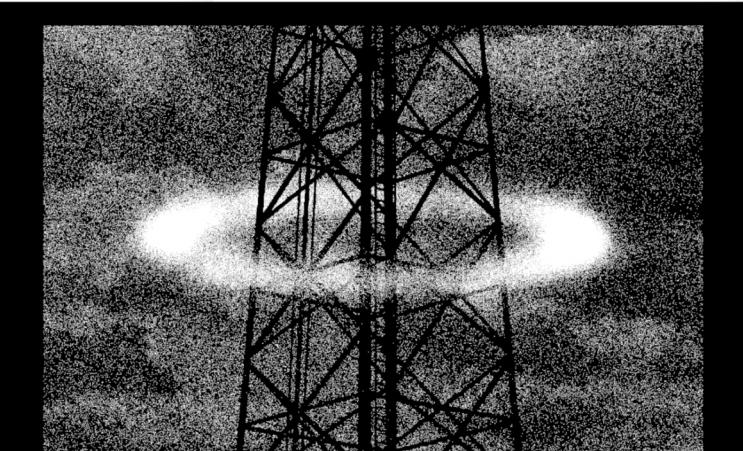
The full video can be watched [here →](#)



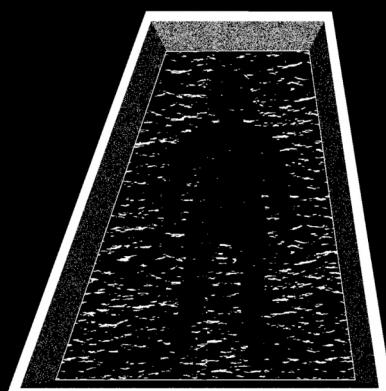
video stills

"Subscendence"

3'55" minute 2D  
animation, link to  
video [here →](#)



13



"In the hallways..."

11'11" minute two-  
channel video, link to  
video [here →](#)



Motion Reel

of animation and  
motion design [here →](#)

