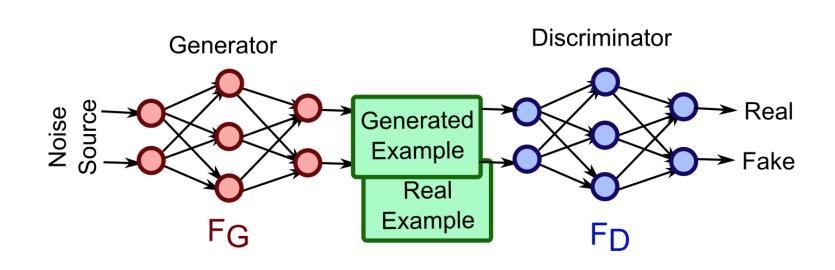
Geometric View of GAN and Visualization

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GAN

- Generative Adversarial Network (GAN), is a powerful generative model and also a hot topic
- It contains two components: a
 Generator and a Discriminator
- They compete with each other in the as in game theory



Geometric View

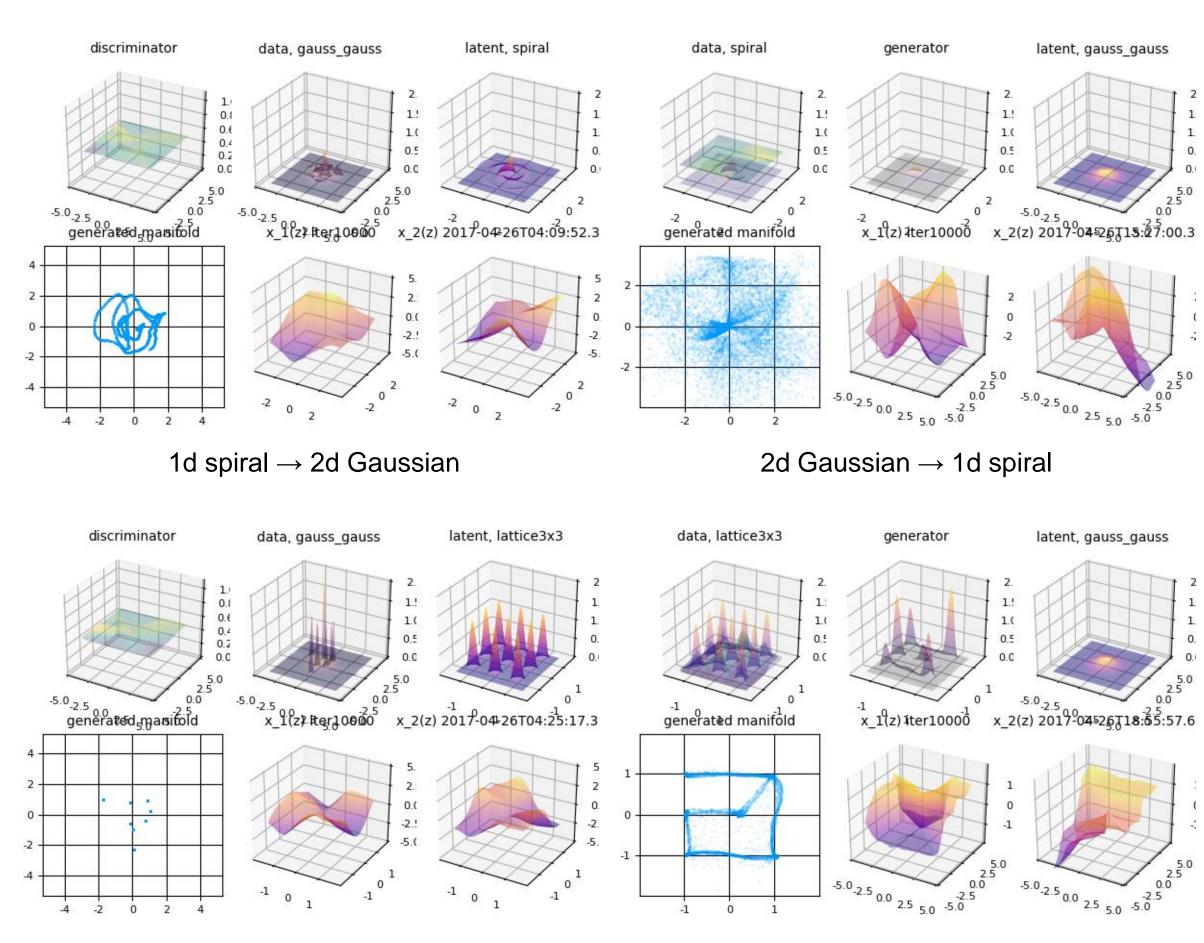
- GAN is to learn a data manifold
 - Data lie in a manifold
 - Noise is not noise it is coordinate space
 - Decouple Geometry & Distribution
- Impact of geometric property
 - Dimensionality
 - Connectivity

Experiment

- Use fully connected networks with BN and Elu activation.
- Number of neurons are
 20-40-100-200-200-100-40-20

Visualization

Dimensionality



2d Gaussian → 0d lattice

latent, patch3x3

Connectivity

data, patch3x3

0d lattice → 2d Gaussian

