



User manual

SignMeeting Simulator

Version 010B_en

November 2017

1	Introduction	5
1.1	Compatibility.....	6
1.2	RFU.....	6
2	Installation/Upgrade	7
2.1	Installation with Screen Composer	7
2.2	Configuration	7
2.3	Upgrade.....	8
3	“System” tab	8
3.1	Datasource tab.....	9
3.1.1	Datasource: definition.....	11
3.1.2	Datasource: advanced options.....	11
3.1.3	Datasource: generator	14
3.1.4	Datasource: resources	14
3.1.5	Datasource: device configuration	15
3.2	“LDAP” tab	22
3.2.1	LDAP URL.....	22
3.2.2	Authentication	22
3.2.3	Search/Root/Filter.....	22
3.2.3.1	Enable & Search	23
3.2.3.2	Root / Filter / Attributes	23
3.2.3.3	“Edit” button	23
3.2.3.3.1	Root.....	23
3.2.3.3.2	Filter	23
3.2.3.3.3	Cross reference attribute	24
3.2.3.3.4	Extra attributes to retrieve	24
3.2.3.3.5	Badge validity.....	25
3.2.3.3.6	User association to a badge	26
3.3	“RFID” tab	27
3.4	“SMTP” tab.....	28
4	Screen layout configuration.....	29
4.1	“Room screen” configuration	29

4.1.1	“Main Page” tab	29
4.1.2	“Banner” tab	30
4.1.3	“Menu” tab	31
4.1.4	“Style” tab	32
4.1.5	Rendering on SMT210.....	33
4.2	“Room label” configuration	34
4.2.1	“Main Page” tab	34
4.2.2	“Banner” tab	34
4.2.3	“Style” tab	35
4.2.4	Rendering on SLATE106	36
4.3	Screen layout composition.....	37
4.3.1	Create a new screen layout instance	37
4.3.2	Edition and deletion.....	37
4.3.3	Move screen layout tab	38
4.4	“Summary screen by event” layout	39
4.4.1	“landscape”	39
4.4.2	“Landscape”: rendering	42
4.4.3	“Portrait”	42
4.5	“Summary screen by resource” layout	43
4.5.1	“landscape”	43
4.5.2	“Landscape” rendering.....	46
4.5.3	“Portrait”	48
5	Screen Composer : publication	49
5.1	Publication activation.....	49
5.2	Screen composer: player (select one or several player).....	49
5.3	Screen composer: publish	49
6	Using SignMeeting on SMT210 (Room Screen)	50
6.1	Main page	50
6.1.1	Current meeting / next meeting	52
6.1.2	Customization	52
6.1.3	Buttons.....	52
6.2	Button: Menu.....	56
6.3	Button “Confirm my presence”	57
6.4	Button “Report as empty”	57

6.5	Button “Close the door”*	58
6.6	Event functions	58
6.6.1	Button “Meeting detail view”	58
6.6.2	Button “Add”, “Modify”	59
7	Appendix	60
7.1	Theme CSS	60
7.1.1	For “Summary screen by resource” layout	60
7.1.1.1	theme_roomgrid_sm_1.12.22.css	60
7.1.1.2	CSS style configuration for Summary screen by resource	61
7.1.2	For “room screen” layout	61
7.1.2.1	theme_css_generic-V1.10.20.css	61
7.1.2.2	CSS style configuration for Room Screen	64
7.1.3	For “Room label” layout	65
7.1.3.1	label_default_sm_1.12.27B.css	65
7.1.3.2	CSS style configuration	67
7.1.4	Notification page	67
7.1.4.1	CSS Configuration	68





1 Introduction

The goal of this document is to explain how to use and configure **SignMeeting Simulator**.

SignMeeting Simulator is the standalone version of SignMeeting.

Like the others SignMeeting it permits to display the event of a calendar system but given it is not connected to a real calendar system (like Exchange, Domino, ...), it is embedding a configurable random event generator permitting consequently to simulate a virtual calendar system.

SignMeeting can be used as well with 4 kinds of screen layouts:

<p>“Room screen”</p> <p>Installed on device SMT210 (supporting touch screen) which is placed close to the meeting room door, the App permits to:</p> <ul style="list-style-type: none"> Display current meeting on first line and next meeting on second line Support the instant booking by easy button pressing Support booking of current room connected in real time to calendar system 	<p>“Room label”</p> <p>Installed on SMH300 device, which is connected to several SLATE106 devices (greyscale display), which are placed close to the meeting room door, the App permits to:</p> <ul style="list-style-type: none"> Display the current meeting at the half top of the screen (or the next meeting if there is no current meeting taking place at this time) Display the second meeting at the half bottom of the screen (when a previous meeting is announced at the half top of the screen) <p><i>Note that the refresh periodicity is 15 minutes for the SLATE106</i></p>
	
<p>“Summary screen by event”</p> <p>Installed on any INNES device connected to information screen, the App permits to:</p> <ul style="list-style-type: none"> Display in a list a subset of meetings taking place on several room on a dedicated day (or part of day) in a list. <p>In this mode, sign pictogram can be displayed as well for each meeting room to improve the signalization (for example helping attendees to find the different rooms places).</p> <ul style="list-style-type: none"> Left/right arrow Up/down stairs Lift Cloakroom... <p>With this layout mode, several pages can be displayed in case much resource</p>	<p>“Summary screen by resource”</p> <p>Installed on any INNES device connected to information screen, the App permits to display a subset of meetings taking place on several room on a dedicated day (or part of day) with a calendar overview. In this layout mode, several pages can be displayed in case much resources.</p>
	

1.1 Compatibility

The following versions must be used:

- | | |
|-------------------------------|--------------------------------|
| • SignMeeting | V1.12.27 |
| • Screen composer G3 | V3.20.12 (or above) |
| • Gekkota | |
| ○ SMH300 | V3.12.43 |
| ○ Others | V3.12.42 (or above) |
| • CSS Script | |
| ○ Room label: | label_default_sm_1.12.27.css |
| ○ Room Screen: | theme_css_generic_V1.12.20.css |
| ○ Summary screen by resource: | theme_roomgrid_sm_1.12.22.css |

Note: the configuration of SignMeeting could require some system data only held by system administrator system

1.2 RFU

The items stamped “RFU” are meaning that the feature is not yet supported and is reserved for future use (RFU).

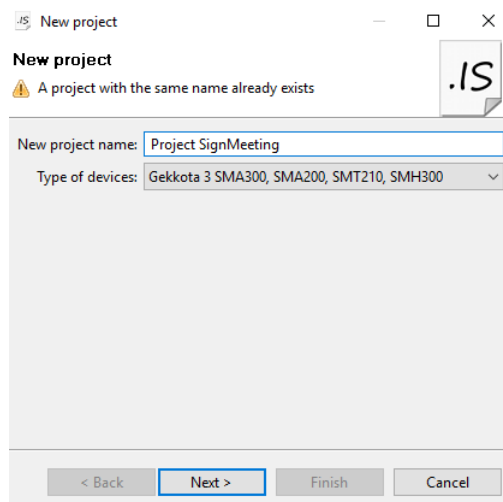
2 Installation/Upgrade


2.1 Installation with Screen Composer

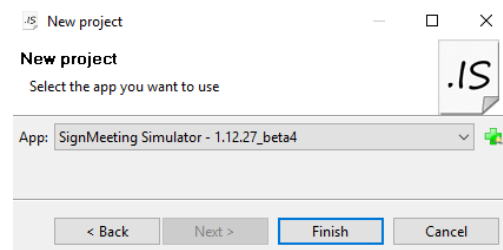
Open Screen Composer and create a new project:



Choose the appropriate project for your device (ex: "Gekkota 3 SMA300, SMA200, SMT210, SMH300").



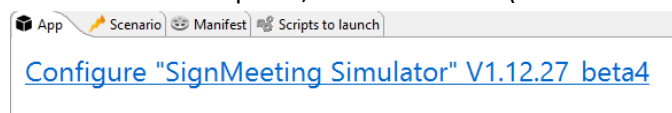
In the scrolling list, choose "**SignMeeting Simulator – 1.XX.XX**" (last available version). If ever a SignMeeting App version has never been installed, install first the SignMeeting App in Screen Composer (by loading the file .appi with button ):



Double check that your App version is up to date by connecting to <http://www.innes.pro> > support > Screen Composer G3 > App

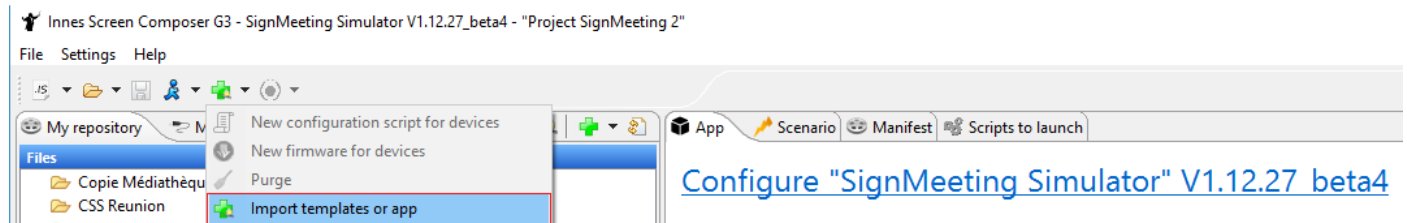
2.2 Configuration

To configure SignMeeting App inside Screen Composer, click on the link (like shown below):



2.3 Upgrade

In order to install a new version of .appi, select **‘Import templates or apps’**:

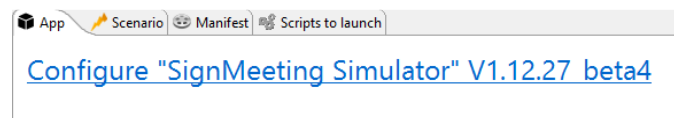


Then, select [Configure SignMeeting Simulateur](#) and click on ‘Finish’ to re-generate the app in the newer version.

In case upgrading your SignMeeting project with the version 1.12.27 (or above) to support new device SMH300 (connected to SLATE106 devices), remember that the layout « Room label » is not created automatically. So think to create it with the button « Settings » of the SignMeeting App. For more information, read the paragraph « **Screen layout composition** ».

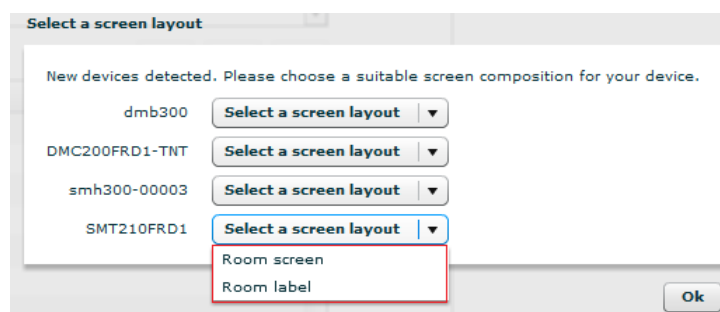
3 “System” tab

To configure SignMeeting, open the project SignMeeting, click on [Configure “SignMeeting Simulator”](#) then click on “system” tab:

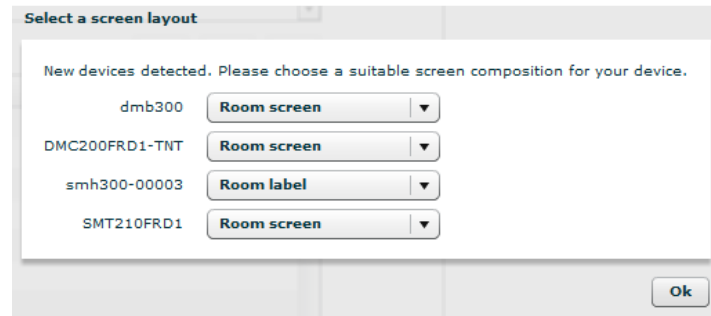


When some devices are registered for your project, it is required to select a default layout for each of your devices.

Only the choices **“Room screen”** and **“Room label”** are proposed at this step for new project.



Example:



For existing project, the layout “**Room label**” is not available at this step. For more information, go to paragraph « **Screen layout composition** ».

It is possible to create afterwards some new others layout types like

- **Room screen** (for SMT210)
- **Room label** (for SMH300 connected to SLATE106)
- **Summary screen by event**
 - Landscape
 - Portrait
- **Summary screen by resource**
 - Landscape
 - Portrait

3.1 Datasource tab

The **Datasource** tab is permitting to:

- Configure the interface with virtual calendar server(s) by defining
 - Datasource label
 - Room id
- Configure the players by defining
 - meeting room affectation
 - screen layout mode
 - **Room screen**
 - **Room label**
 - **Summary screen by event** (landscape, portrait)
 - **Summary screen by resource** (landscape, portrait)

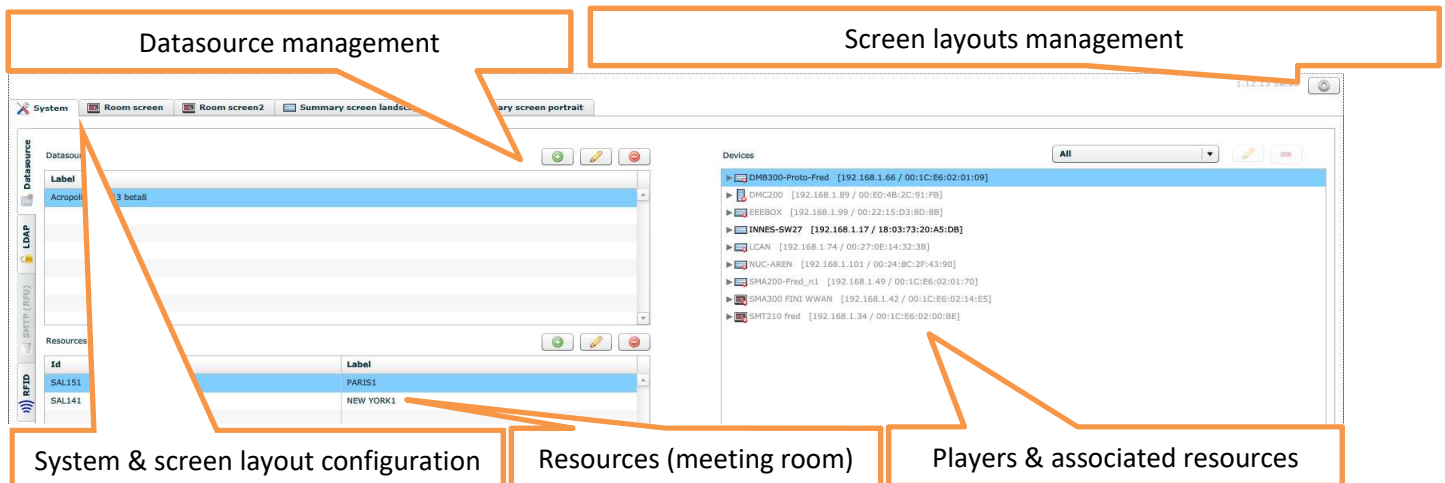
The configuration of datasource can be done easily in 3 steps:

1. Add and configure the datasource
 - Ex: label_virtual1
 - Ex: label_virtual2
2. For each datasource, add and configure the resource names (rooms)
 - Ex: Meeting room 1
 - Ex: Meeting room 2
3. Add one or several resources to some players (players can share same resource if required)
 - Ex: PlayerA
 - Meeting room 1



- Ex; PlayerB
 - Ex: Meeting room 1
 - Ex: Meeting room 2

Note: one datasource has its own resource (a same resource cannot be shared between several datasource).



3.1.1 Datasource: definition

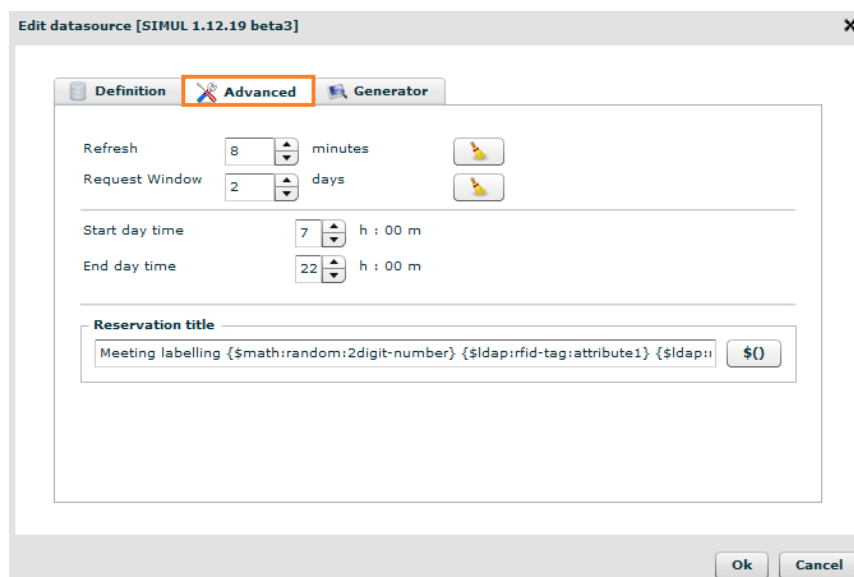
Datasource permits to configure the interface to connect to virtual calendar system.



- The **Label** field is free text.

3.1.2 Datasource: advanced options

The advanced options permit to configure:



“Refresh”:

- Defining the periodicity alarm information updates
 - Ex: every 1 minute

“Request Window”:

- Defining the number of days retrieved from the datasource
 - Ex: 3 days of meetings

“Start/End day time”:

- Defining the working time (start time, stop time) in the booking/consultation windows.

« Reservation title » :

- Defining the title pattern used when adding a new meeting with SignMeeting with predefined variables and free text as well.
 - The default pattern (V1.12.19 or above) is:

Meeting from {\$calendar-event:time:start} to {\$calendar-event:time:end} -
{\$calendar-event:location}

Corresponding to this display rendering

Réunion de 11 :00 à 12 :00 - Salle380

Then it is possible to modify the free text or to add or delete variables.

To delete a variable, set the focus just before the variable

Meeting from {\$calendar-event:time:start} to {\$calendar-event:time:end} - | {\$calendar-event:location}

And delete (key « DEL ») the value inside {...}

Meeting from {\$calendar-event:time:start} to {\$calendar-event:time:end} -

To add a variable, set the focus where you want* in the free text, in the edition area, then push on the button



. The available variables are:

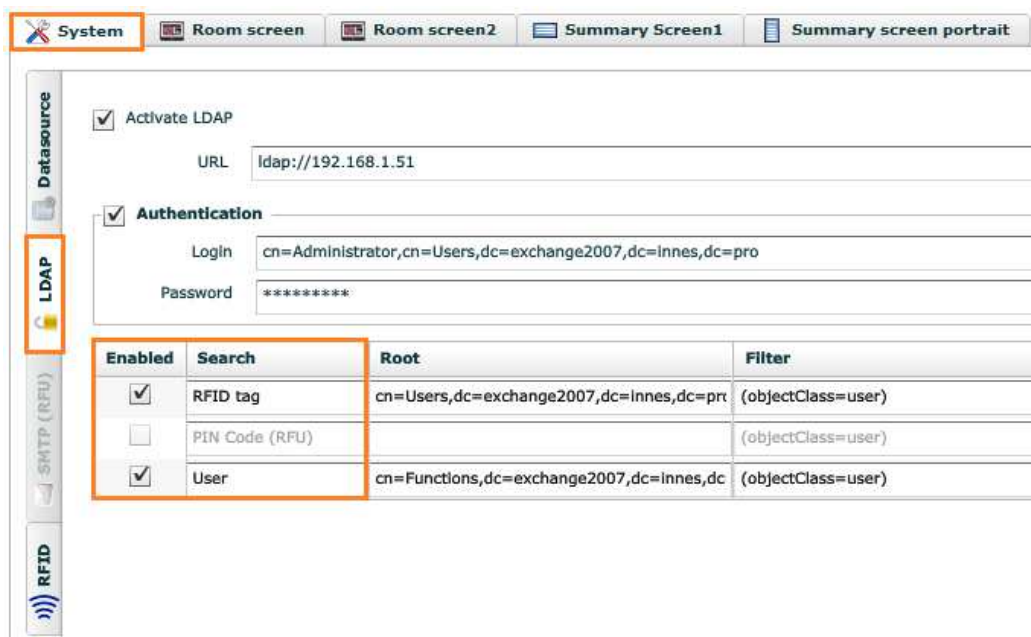
Type	Name	Value
LDAP	ldap:rfid-tag:attribute1	A large range of attribute value of LDAP can be displayed (rfid-tag dn). Ex (LDAP) : in case Attribute 1 = Displayname, the name and firstname of badge owner will be displayed inside the title
	ldap:rfid-tag:attribute2	

		Ex : (serveur Briva LDAP V3.10.12) : in case Attribute 1 = registration, the matricule of badge owner will be displayed
Pin Code (RFU)	ldap:pin-code:attribute1 ldap:pin-code:attribute2	NC (RFU)
User	ldap:user:attribute1 ldap:user:attribute2 calendar-event:organizer	Idem LDAP but in the user dn Current event organizer
Début/fin/lieu de réunion	calendar-event:time:start calendar-event:time:end calendar-event:time:interval	Meeting start time Meeting end time Meeting start-end time
Lieu de réunion	calendar-event:location main-page:resource:display-name	Current event room name Currently displayed room name
Random number	math:random:2digit-number	Random number from 1 to 99

⚠ When using variables in the title: in case the meeting is modified, SignMeeting does not upgrade variable of meeting title according to (especially calendar-event values).

⚠ Don't set the focus inside a variable else the button  becomes not active

Note: the types LDAP, Pin Code and User are making reference to LDAP panel

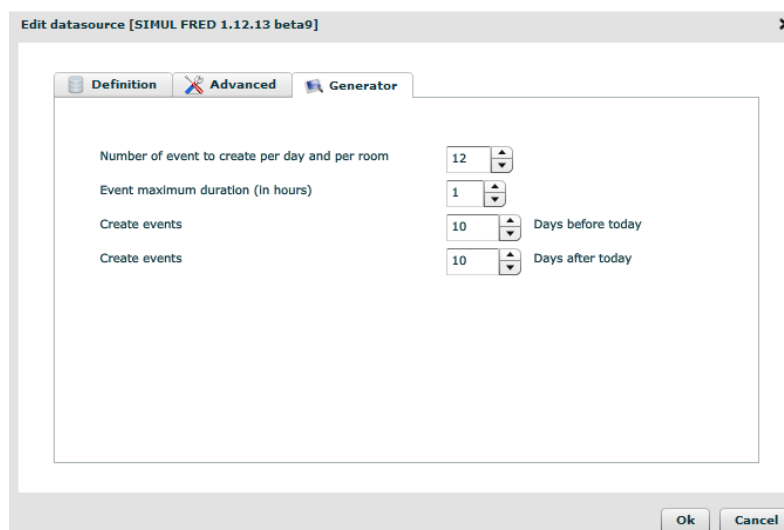


Enabled	Search	Root	Filter
<input checked="" type="checkbox"/>	RFID tag	cn=Users,dc=exchange2007,dc=Innes,dc=pro	(objectClass=user)
<input type="checkbox"/>	PIN Code (RFU)		(objectClass=user)
<input checked="" type="checkbox"/>	User	cn=Functions,dc=exchange2007,dc=Innes,dc=pro	(objectClass=user)

3.1.3 Datasource: generator

Four fields are required to feed the event generator

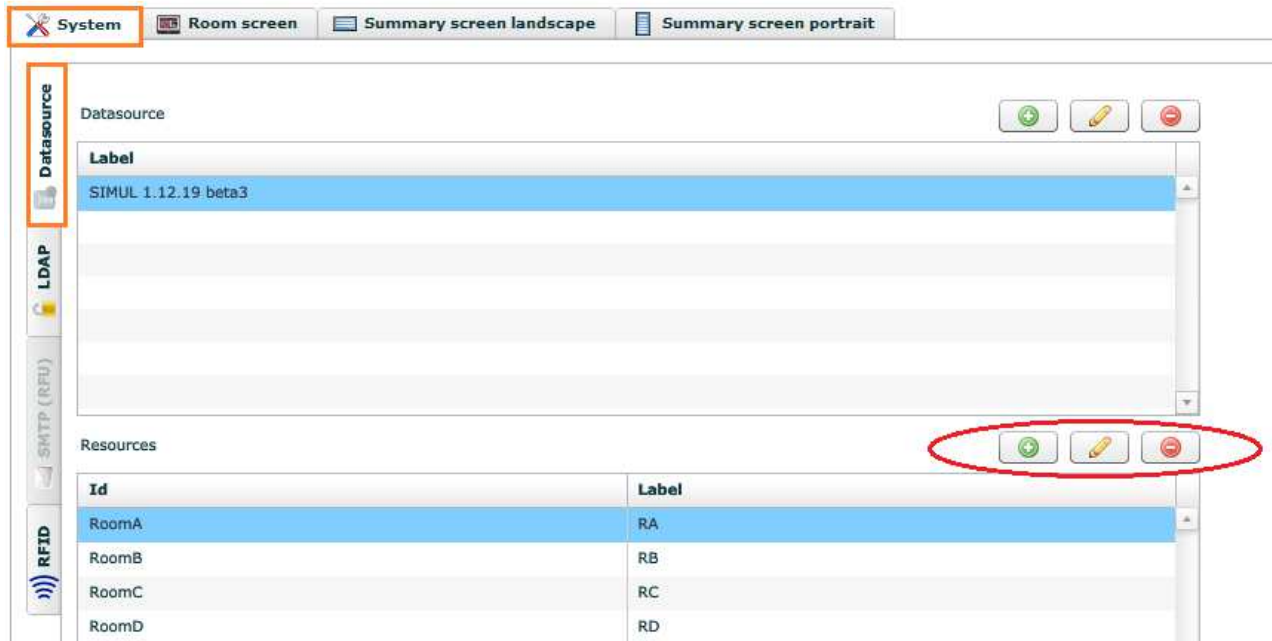
SignMeeting generator fields	Authorized values	Definition
Number of event to create per day and per room	1 to 12	Number of meeting - per day and - per room
Events maximum duration		Meeting max. duration
Create events: "n" days before today		Generate meeting the day before
Create event : "n" day after today		Generate meeting the days after



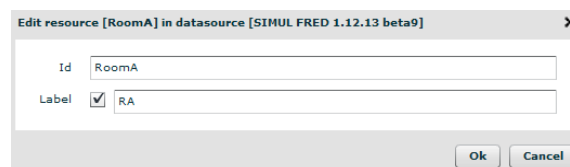
3.1.4 Datasource: resources

To edit resources for a given datasource,

- Select the datasource (to activate the focus) then
- Click on **Add**, **Delete** or **Modify** the resource



The room name displayed on the device can be defined manually with an optional label



SignMeeting displays

- The **label** if it is defined else
- The **resource Id** if the label is not defined

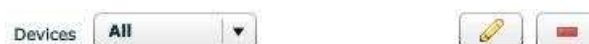
Note: if the checkbox label is activated, label becomes mandatory.

3.1.5 Datasource: device configuration

3.1.5.1 Device : toolbar

The device toolbar supports:

- Filter the devices by screen layout
- Edit/modify a device or resource parameters
- Delete a resource linked to a device

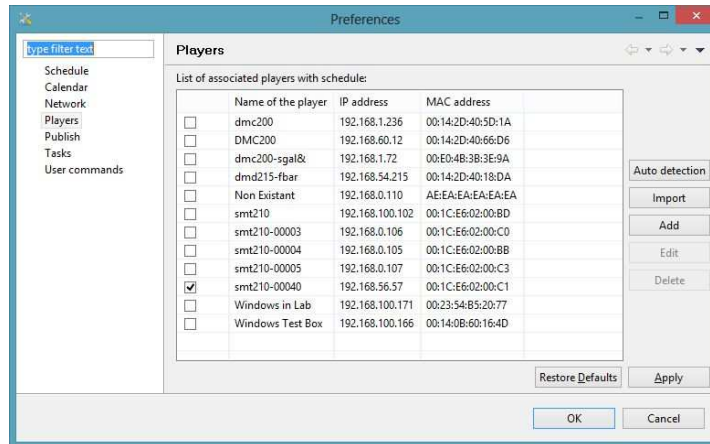


3.1.5.2 Register the devices in Screen Composer

The devices need to be registered in SignMeeting project at Screen Composer level to be able to work with. Go to:

- Menu "Settings",
 - Preferences,

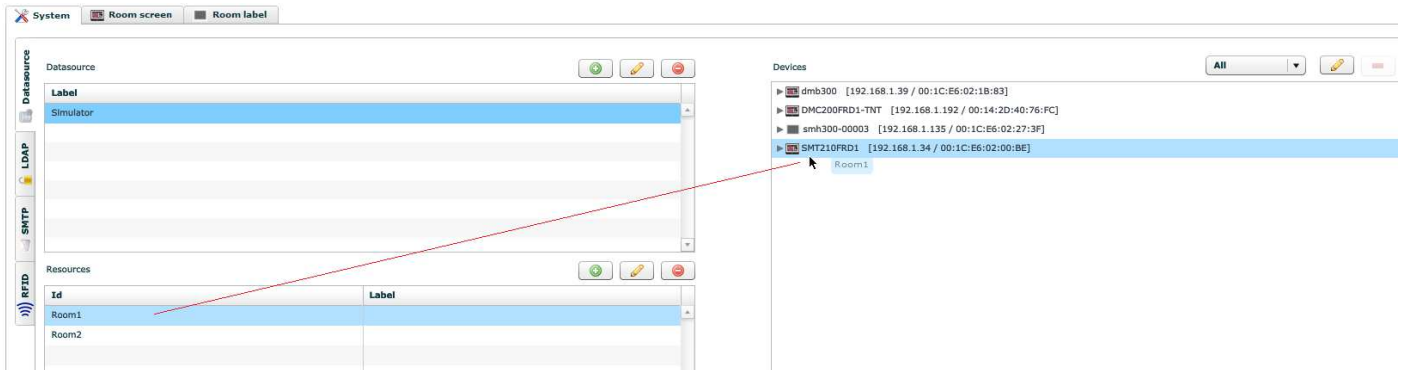
- *“Players”*: to import and register the players and
- *“Publish”*: to activate the publishing function



Important: take care to mention a valid MAC address and a valid IP address else SignMeeting could not work properly.

3.1.5.3 Resource affectation to a device

Once players are registered, drag and drop some resource towards device screen to affect them to a specific device



There is only one datasource for a given resource

A device greyed (with red stamp) means that the device has been added in SignMeeting but is not registered in Screen Composer.



3.1.5.4 Resources configuration

The resource propriety can be modified.

Click on a resource (ex: **Room1**) and select **Edit** button




Two options can be activated:

- **Show events for this room on the main page**
 - In case this option is not activated, the meetings for this room are disappearing from the list displayed by SignMeeting on main screen
- **Show this room in the reservation screen**
 - In case this option is not activated, the meetings for this room are disappearing from the list of book-able rooms



3.1.5.4.1 Colour code for resource status

The resource status colour is changing according to the combination of the choices below

	<ul style="list-style-type: none"> • Green: when the 2 options are activated • Blue: when only the first option is activated (main page) • Orange: when only the second option is activated (booking page) • White: when neither of the two options are activated
---	---

3.1.5.4.2 Pictograms

When the resource is linked to a device in **Summary screen by event** or **Summary screen by resource** mode, it is possible to improve room signalization by adding pictograms to guide the attendees to find out the room (arrow, stairs, lift) or to add function description for a room (ex: cloakroom pictogram).

Click on a resource affected to a player and press button “edit”



Note it is possible to use:

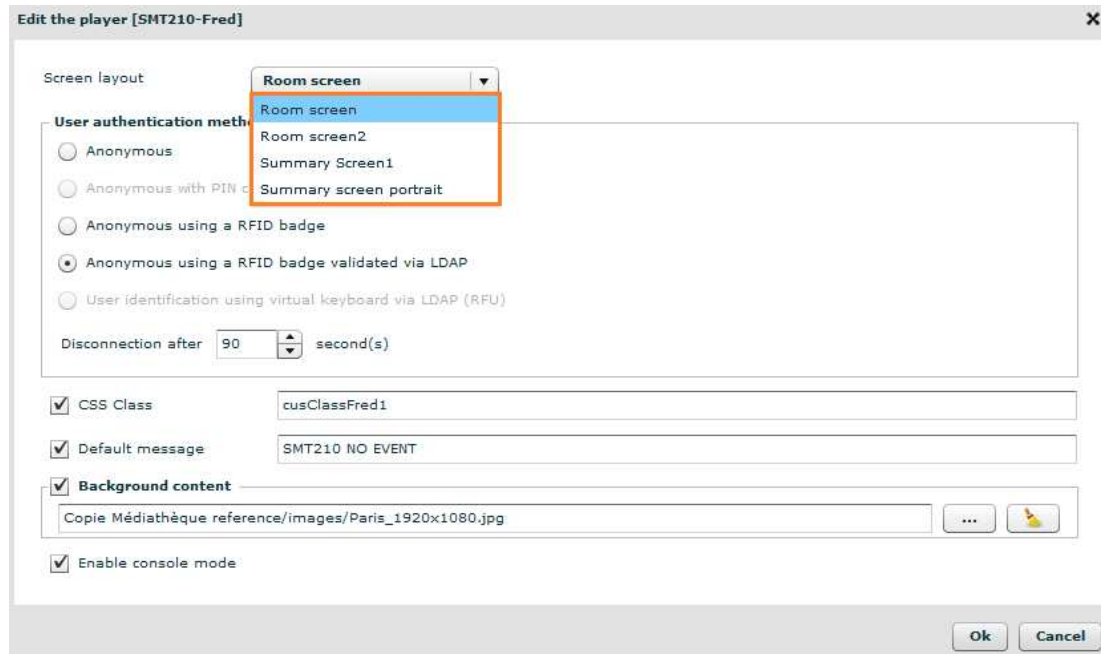
- Predefined pictograms (library of 72 pictograms) or
- Personalized pictograms (generally .png files with transparency)

3.1.5.5 Datasource: device configuration with SignMeeting






3.1.5.5.1 Affect a new screen layout to a player

Select a player in the list and click on “edit” button.

In the “screen layout” drop list, select one of the available layouts



The icons are showing the chosen screen layout

- Room screen 
- Room label 
- Summary screen by event – landscape 
- Summary screen by event – portrait 
- Summary screen by resource 



When a new SignMeeting project is created, only 2 screen layout instances are available:

- “Room screen”
- “Room label”.

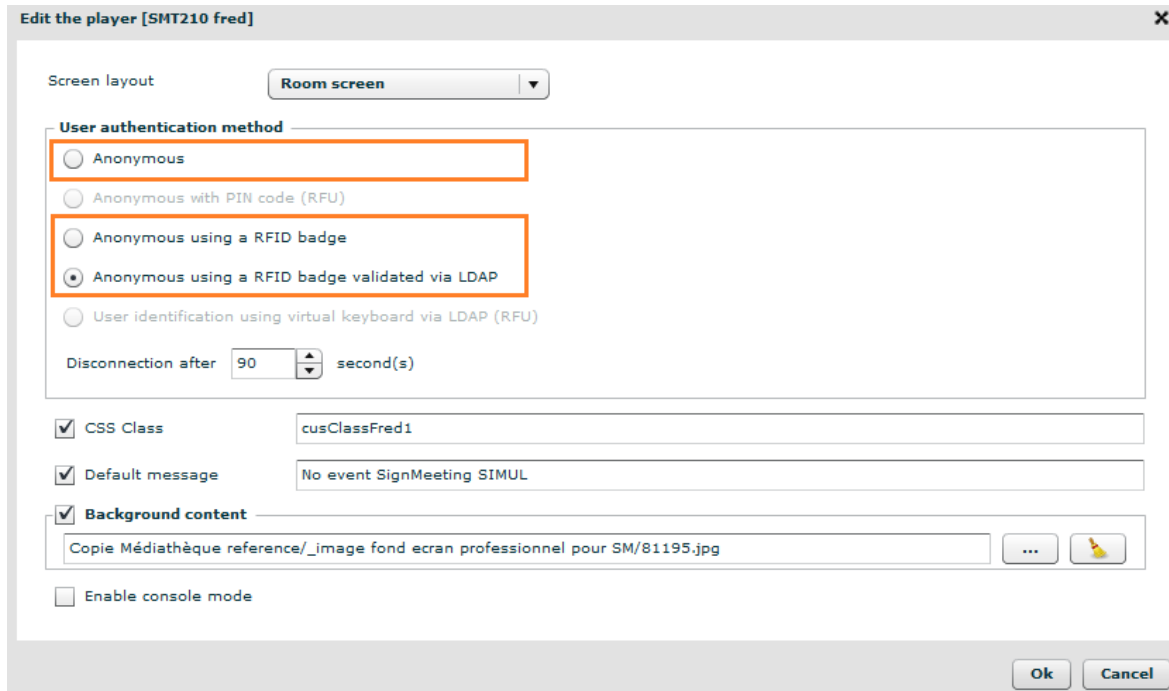
Then it is possible to create

- several other instances of **room screen** layouts

- several instances of **room label** layouts
- several instances of **summary screen by event** layouts
- several instances of **summary screen by resource** layouts

The maximal number of screen layout is ten.

3.1.5.5.2 Devices edition and authentication mode (LDAP, RFID)



Edit a device permits to

- Configure the authentication mode
 - **Anonymous** (default): no authentication
 - **Anonymous using a badge RFID**: a single RFID badge (NFC) whose modulation is supported by SMT210 is sufficient to be authenticated and use SignMeeting as well
 - **Anonymous using a badge RFID validated via LDAP**: the RFID badge (NFC) must be register as resource (or user) inside LDAP and can be found by SignMeeting via the configuration of
 - DN (distinguish name)
 - Groups, attributes, entity types filtering
 - Attribute name storing the RFID badge

Note: please refer to LDAP chapter for more information

Note1: in mode Anonymous using a badge RFID, SignMeeting is started in read/only mode (door management button is inactivated). The write access is granted after the user is identified successfully

Note2: When RFID mode is activated,

- *Presenting a badge a first time is permitting to authenticate and use SignMeeting*
- *Presenting a badge a couple of time after is permitting to disconnect from SignMeeting*

3.1.5.5.3 Automatic user disconnection timeout

- **Disconnection after:** permits to program user inactivity timeout. When this timeout expires, the user is automatically disconnected from SignMeeting (60 seconds by default)

3.1.5.5.4 Default message

- **Default message:** permits to display a specific message when no meeting can be displayed

3.1.5.5.5 CSS class

- **CSS Class:** class value of CSS configuration file
 - Typical use case: when a meeting can be displayed (next meeting / current meeting), it permits to display for example a specific CSS background picture potentially different for each player
 - For example:
 - Player A (layout Room screen)
 - CSS class = <cusClass1>
 - Player B (layout Room screen)
 - CSS class = <cusClass2>
 - Require CSS configuration file version:
 - theme_css_generic-V1.10.12.css
 - Provided example
 - .cusClass1
 - .cusClass2

3.1.5.5.6 Background content

- Background image:
 - In mode “Room screen”,
 - The background image is displayed
 - when there is no meeting
 - when “return to the background if no meeting” is not activated (indeed in this case, Playzilla background is displayed instead)

Note: if the Playzilla background is black screen, SignMeeting will display a black screen according to.
 - In mode summary screen
 - The background content is always displayed

3.1.5.5.7 Diagnostic screen

- Diagnostic screen permits to activate diagnostic mode and so display some status information on the SignMeeting interface properly working (LDAP server access, RFID badge detection).

3.2 “LDAP” tab

The configuration of a LDAP server is required when the chosen authentication mode is:

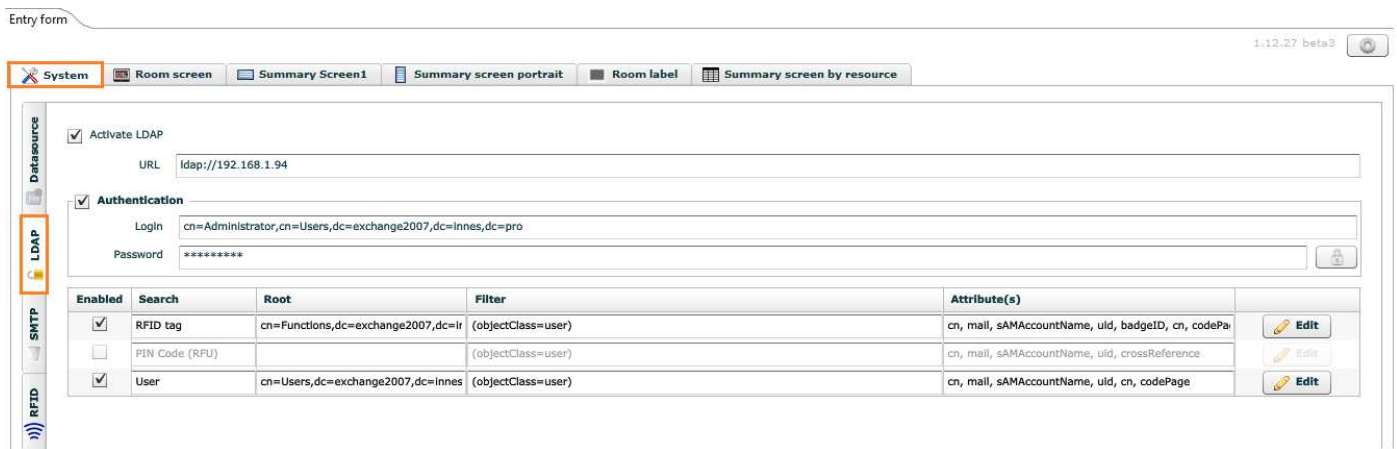
- Anonymous using a badge RFID validated via LDAP

Please refer to chapter “device edition and authentication mode (LDAP, RFID)”

In this case SignMeeting can connect to LDAP server (standard user & phone directory) specially to authenticate user with their RFID badge (stored in the LDAP)

The badge detection is realized on a room screen player (SMT210) supporting a NFC sensor.

Fill the from below to configure properly the LDAP interface:



Enabled	Search	Root	Filter	Attribute(s)	
<input checked="" type="checkbox"/>	RFID tag	cn=Functions,dc=exchange2007,dc=ir	(objectClass=user)	cn, mail, sAMAccountName, uid, badgeID, cn, codePa	Edit
<input type="checkbox"/>	PIN Code (RFU)		(objectClass=user)	cn, mail, sAMAccountName, uid, crossReference	Edit
<input checked="" type="checkbox"/>	User	cn=Users,dc=exchange2007,dc=innes	(objectClass=user)	cn, mail, sAMAccountName, uid, cn, codePage	Edit

3.2.1 LDAP URL

Type LDAP server URL

For example:

ldap://192.168.1.51

3.2.2 Authentication

- Login
 - enter Administrator DN (Distinguish Name)
 - For example, for LDAP on Exchange 2007:
 - cn=Administrator,cn=Users,dc=exchange2007,dc=innes,dc=pro
- Password

3.2.3 Search/Root/Filter

The table is composed of three way of search

- RFID tag
- PIN Code (RFU)
- User

3.2.3.1 Enable & Search

“RFID Tag”: is the first way of research in the LDAP

“User”: is the second way of research in the LDAP when RFID Tag is found

You can activate

- Research based on “RFID Tag” or
- Research based on “RFID Tag” + research based on “User”

For each way of research, the column are showing the attributes and filter configured. To modify, the criteria, click on the button “Edit”

Enabled	Search	Root	Filter	Attribute(s)	
<input checked="" type="checkbox"/>	RFID tag	cn=Users,dc=exchange2007,dc=innes,dc=pro	(objectClass=user)	cn, mail, sAMAccountName, uid, badgeID, cn, codePage	
<input type="checkbox"/>	PIN Code (RFU)		(objectClass=user)	cn, mail, sAMAccountName, uid, crossReference	
<input checked="" type="checkbox"/>	User	cn=Functions,dc=exchange2007,dc=innes,dc=pro	(objectClass=user)	cn, mail, sAMAccountName, uid, cn, codePage	

3.2.3.2 Root / Filter / Attributes

The columns root, filter and attributes are showing the filtering and attributes configuration. To configure, click on “Edit” button

3.2.3.3 “Edit” button

Edit LDAP search parameters

Root
cn=Users,dc=exchange2007,dc=innes,dc=pro

Filter
(objectClass=user)

Cross reference attribute
badgeID

Extra attribute(s) to retrieve

☒ Attribute 1
cn

☒ Attribute 2
codePage

Attribute(s) for validation

☒ Validity attribute
comment
1/0

☐ Validity start date attribute
d/m/yy

☒ Validity end date attribute
expirationTime
Active Directory generalized

Ok
Cancel

3.2.3.3.1 Root

“Root”: type DN base (or a DN base parent) of RFID badge (in order to avoid parsing entirely the LDAP server and spend much time in the LDAP request)

Note: the research is considered valid as soon as a first resource containing this badge is found

3.2.3.3.2 Filter

“Filter”: permits to target a LDAP users & resources subset thanks to the filtering configuration permitting to find out the RFID badge with best efficiency

Supported filters:

- By Entity type
 - Ex: (objectClass=user)
- By group membership
 - ex : (memberOf=CN=DoorAdmins,cn=Users,dc=exchange2007,dc=innnes,dc=pro)
- By attributes & optional validity conditions
 - Binary operator: AND (&), OR (|)
 - For example : (&(badgeID=*)(|(ou=directory1)(ou=SecondFuncs)))
 - With « ou » = organisation unit

Active Directory does not support « Extensible matching filtering »; Consequently , the filter like « find out DN whose name is containing a specific string are not working

(<https://msdn.microsoft.com/en-us/library/cc223241.aspx>)

- Filtering by DN content
 - For example:
(DN = *irectory *)

Note: whenever the user are spread in the entire LDAP, it is advised to implement groups and use “memberOf” filter according to.

“Attributes”: permits to define the attribute name in which the RFID badge is located.

- The default attribute name for the RFID badge is **crossReference** (as example)
Warning: the attribute name does not exist in the LDAP standard attributes, it has to be modified according to your LDAP configuration regarding RFID management.

3.2.3.3.3 Cross reference attribute

Value “cross reference” by default (not defined in any LDAP system)

This value need to be set to the attribute name containing RFID tag

Ex: badgeID

(badgeID is a real attribute of the LDAP)

3.2.3.3.4 Extra attributes to retrieve

Attribute 1 and attribute 2 are empty by default.

If set with an attribute name of the LDAP, SignMeeting can fetch this additional information in automatic title labelling when a new meeting is created with SignMeeting.

Ex: Attribute 1 = codePage

(codePage is a real attribute of the LDAP)

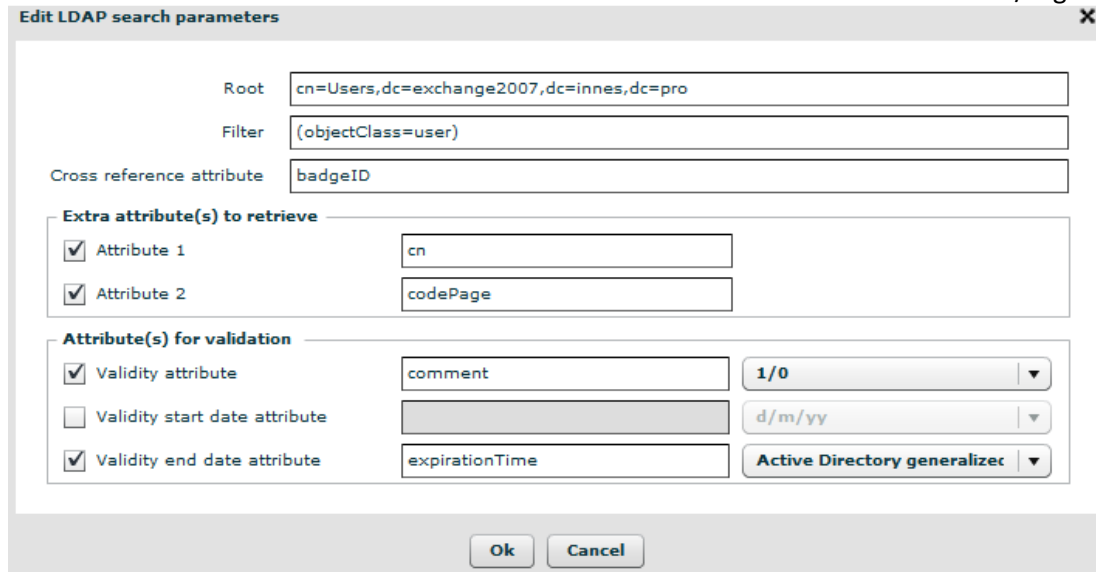
When using Innes Briva LDAP (3.10.21 or above), the Attribute 1 (or 2) can worth one of the dst<> variable value (in yellow):

Ex: Attribute 1 = registration

```
{
  "sheetName" : "Personnes",
  "rowHeader" : 4,
  "rowDataStart" : 5,
  "dataMapping" :
  [
    { "srcName" : "Matricule",
      "dstName" : "registration",
      "mandatory" : true,
      "format" : "string"
    },
    { "srcName" : "Nom",
      "dstName" : "Lastname",
      "mandatory" : true,
      "format" : "string"
    },
    { "srcName" : "Prénom",
      "dstName" : "Firstname",
      "mandatory" : true,
      "format" : "string"
    },
    { "srcName" : "Badges",
      "dstName" : "badgeID",
      "mandatory" : true,
      "format" : "extractNumber"
    }
  ],
  "dataTransformation" :
  [
    {
      "srcAttributes" : ["Firstname", "Lastname"],
      "dstAttribute" : "cn",
      "separator" : " "
    },
    {
      "srcAttributes" : ["Firstname", "Lastname"],
      "dstAttribute" : "Displayname",
      "separator" : " "
    }
  ]
}
```

3.2.3.3.5 Badge validity

Some validity attribute can be tested in addition to the badge RFID presence



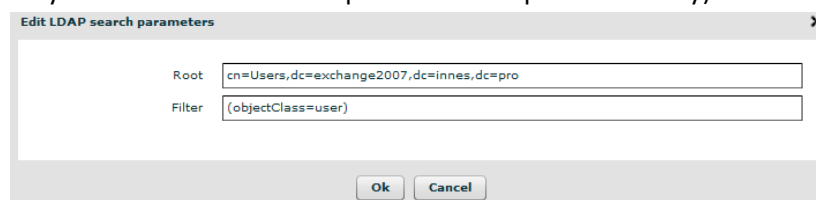
- Validity attributes supported formats
 - yes/no
 - 1/0
 - Vrai/faux
 - On/off
- Date validity attributes supported formats
 - d/m/yy
 - ex : 2/12/15
 - d/m/yyyy
 - ex : 2/12/2015
 - account expires timestamp
 - number of nanoseconds since 1st Jan 1601
 - Active directory generalized time
 - ex : 20151009225600.0Z

Note: once RFID badge is found in the LDAP and validity condition are filled, the badge is considered valid. So connexion to SignMeeting is established and user can working with.

3.2.3.3.6 User association to a badge

- **Users:** permits to indicate from which DN base the user associated to this RFID badge can be found out.
 - **“Root”:** type DN base (or DN parent base) from where the user can be found out

Note: if any a user is not associated to the RFID badge, SignMeeting will not prevent authentication to SignMeeting
 - **“Filter” :** permits to target only a LDAP user subset thanks to the configuration of this filter (in order to not parse entirely the LDAP server and improve LDAP request efficiency)

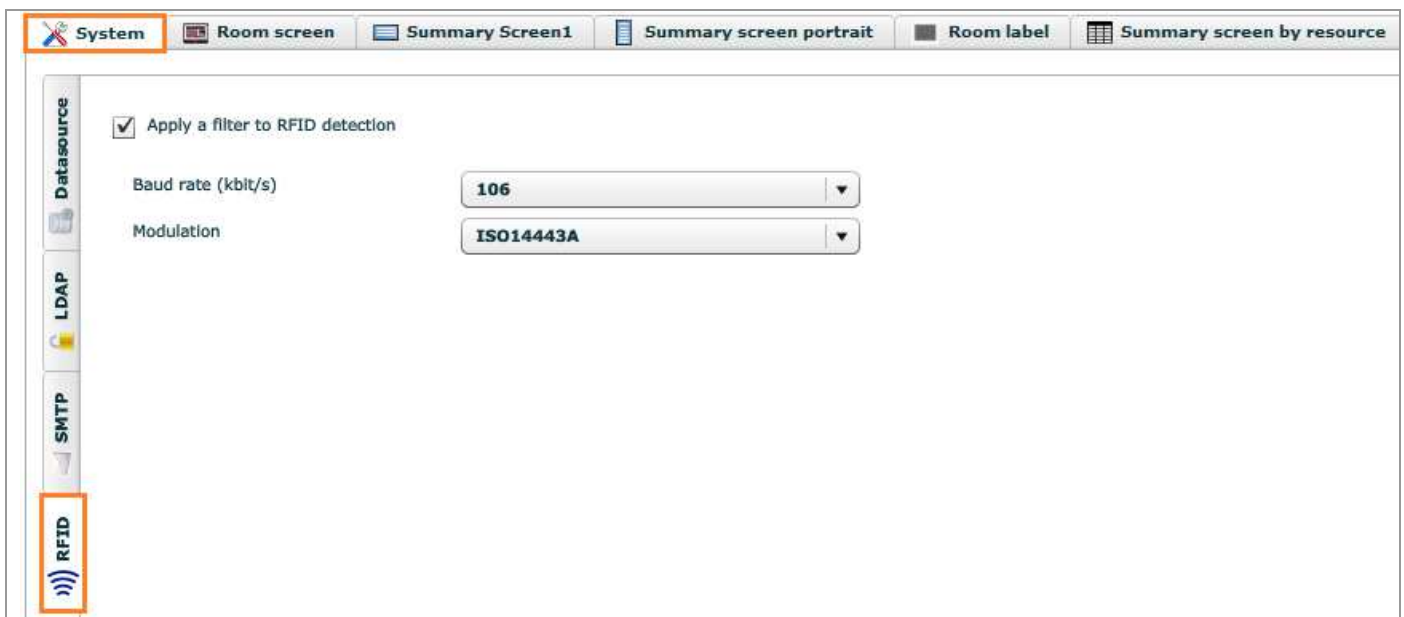


3.2.3.4 Internal research attributes *cn, mail sAMAccountName, uid, badgeID, valid*

These attributes are systematically browsed by SignMeeting when they are not NULL

- Cn:
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL
- Mail:
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL
- sAMAccountName:
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL
- uid:
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL
- crossReference (par défaut):
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL
- valid:
 - RFU : SignMeeting Simul calendar: no specific action when this attribute is not NULL

3.3 “RFID” tab



This screen is permits to select only some preferred modulations in order to optimize RFID detection efficiency

Available modulations

- ISO 14443 Type A
- ISO 14443 Type B
- JEWEL
- ISO 14443 BI
- ISO 14443 B2SR
- ISO 14443 B2CT
- FeliCa

- DEP

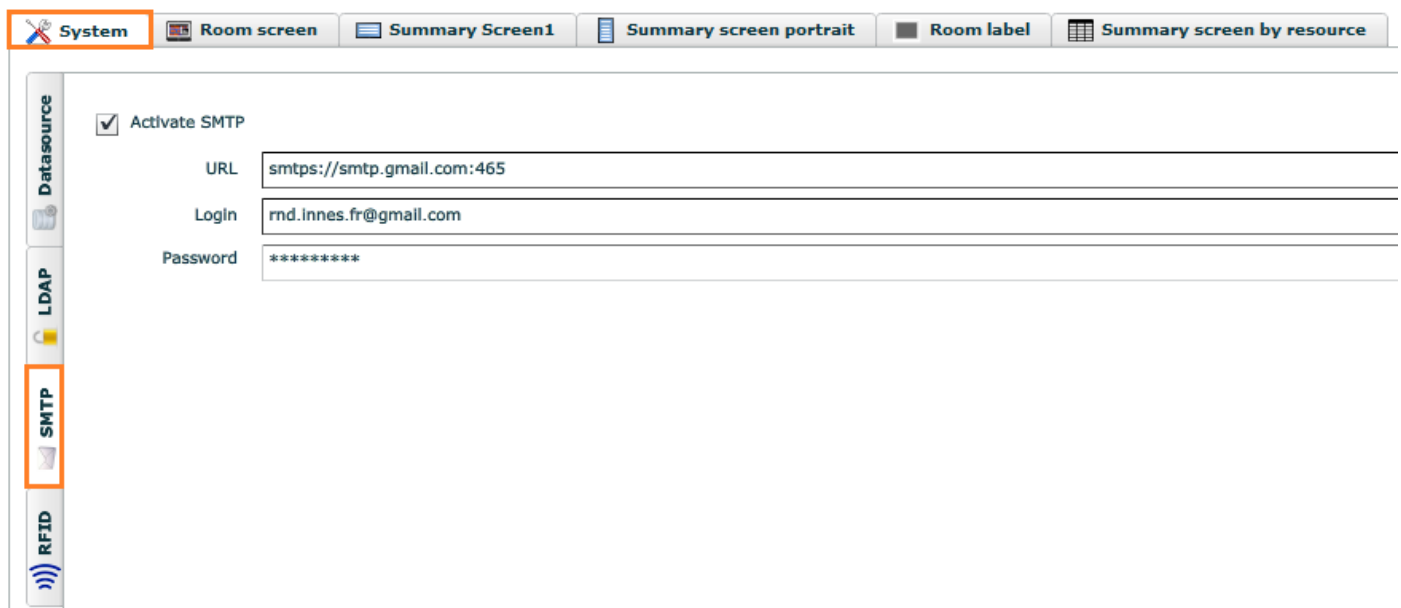
Available baud rates

- 106
- 212
- 424
- 847

Please refer to SMT210 installation guide to check the supported modulation for your device.

3.4 “SMTP” tab

This screen permits to configure the account to send email



System Room screen Summary Screen1 Summary screen portrait Room label Summary screen by resource

Datasource LDAP **SMTP** RFID

☒ Activate SMTP

URL

Login

Password

4 Screen layout configuration

Only the tabs “**Room screen**” and “**Room label**” are present by default when creating a new project SignMeeting.

Room screen is corresponding to the first instance of the kind of layout.

Some others screen layouts can be added according to the user needs

- **Room screen**
 - Room screen 1
 - Room screen 2, ...
- **Room label**
 - SMH300 n°1,
 - SMH300 n°2, ...
- **Summary screen by event – landscape**
 - Summary screen – landscape 1
 - Summary screen – landscape 2, ...
- **Summary screen – portrait**
 - Summary screen – portrait 1
 - Summary screen – portrait 2, ...
- **Summary screen by resource**
 - Summary screen by resource 1,
 - Summary screen by resource 2, ...

4.1 “Room screen” configuration

The “Room screen” layout is dedicated most of time to player SMT210 located close the meeting room door.

Once this room screen layout is configured, it is possible to affect the layout for example to one to your device (SMT210 supporting touch screen permitting to have interactivity with SignMeeting)

The screen room layout can display

- Current meeting (if any)
- Next meeting (if any)

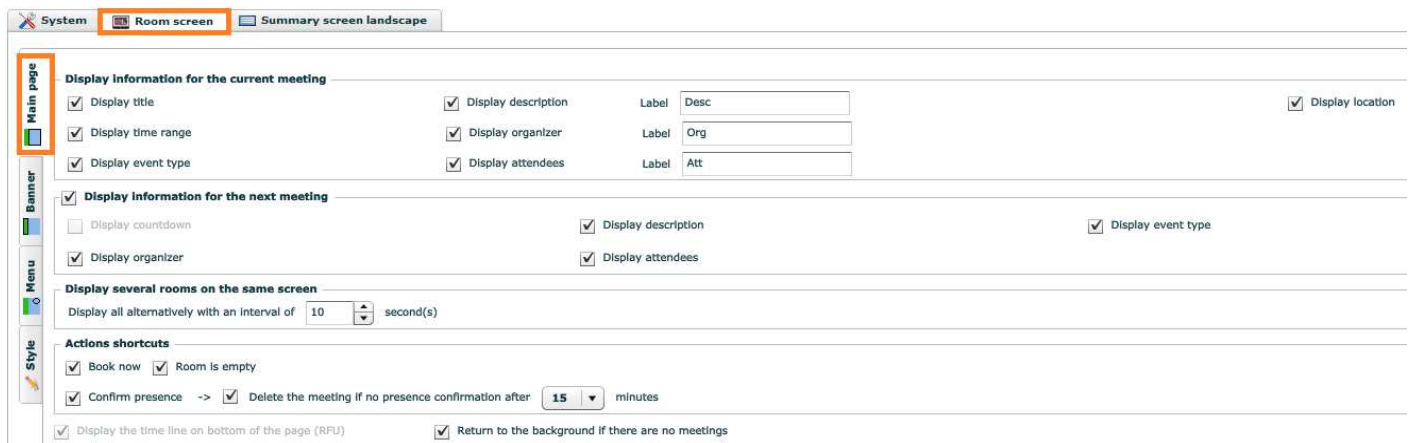
Click on “**Room screen**” tab to discover the different settings

4.1.1 “Main Page” tab

The tab “Main page” permits to select the components to display

- For the current meeting & next meeting
 - Title
 - Time slot
 - Description
 - Organizer
 - Attendees (with scrolling in the width does not permit to display all)
 - Location

- Configure display behaviour
 - the room location
 - alternative display of the current meeting and next meeting for each room
- Activate dynamic command buttons: **“book now”**, **“room is empty”**, **“confirm my presence”**
- Delete automatically a meeting which has just started in “confirm my presence” has not been validated in the timeout (15, 30, 45, 60 min)
- Activate option “Return to back ground” if there is no meeting



System Room screen Summary screen landscape

Main page

Banner

Menu

Style

Display information for the current meeting

☒ Display title ☒ Display description Label Desc ☒ Display location

☒ Display time range ☒ Display organizer Label Org

☒ Display event type ☒ Display attendees Label Att

Display information for the next meeting

☐ Display countdown ☒ Display description ☒ Display event type

☒ Display organizer ☒ Display attendees

Display several rooms on the same screen

Display all alternatively with an interval of 10 second(s)

Actions shortcuts

☒ Book now ☒ Room is empty

☒ Confirm presence -> ☒ Delete the meeting if no presence confirmation after 15 minutes

☒ Display the time line on bottom of the page (RFU) ☒ Return to the background if there are no meetings

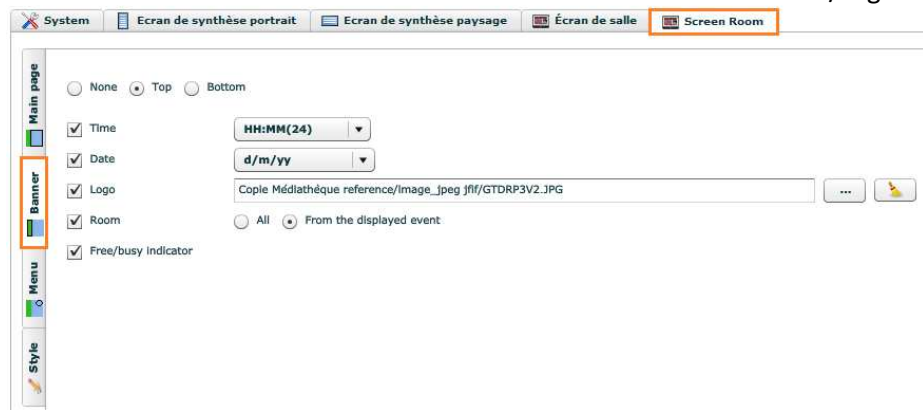
Note: SignMeeting support the attachments display. In case several images are attached to a meeting, only the first one is displayed

Supported picture formats: PNG & JPG

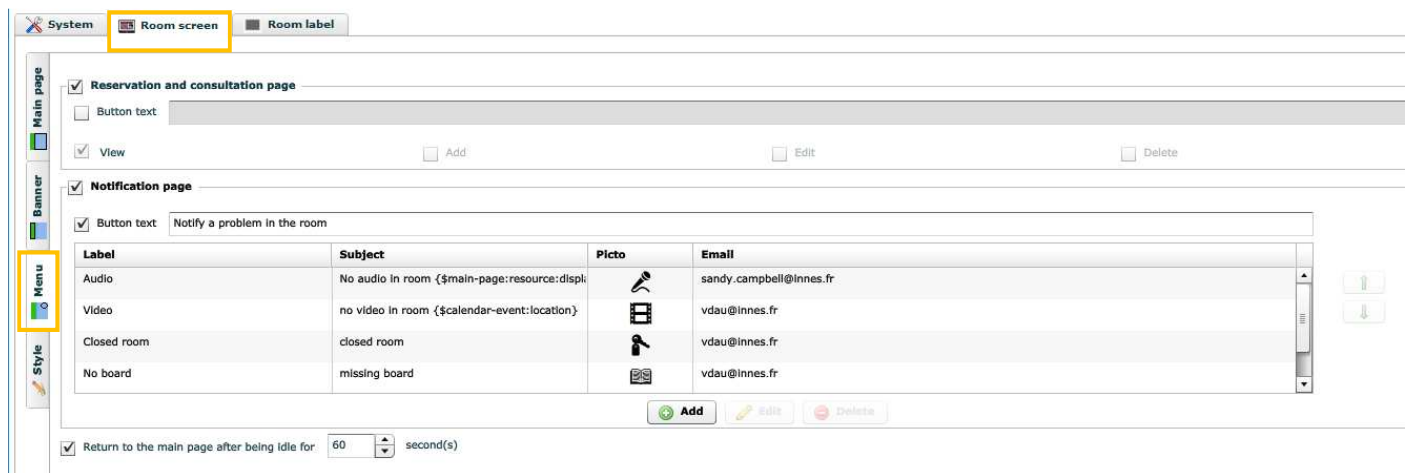
4.1.2 “Banner” tab

The “**banner**” tab permits to define:

- Banner position
- Banner content
 - Date with different format
 - d/m/yy (ex : 2/12/15)
 - d/m/yyyy (ex : 2/12/2015)
 - dd mmm yyyy (ex : 2 Dec 2015)
 - dd mmmm yyyy (ex : 2 December 2015)
 - Time with different format
 - HH:MM (12)
 - HH:MM (24)
 - Logo
 - Display one room location or all at once
 - Status **free** (green colour) / **busy** (red colour)



4.1.3 “Menu” tab

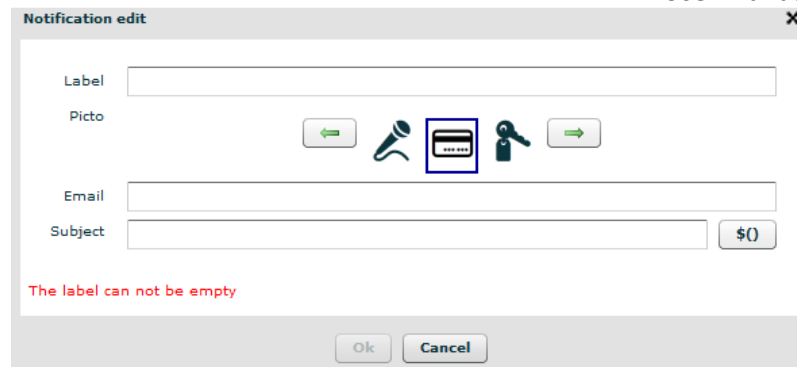


The “Reservation and consultation page” permits:

- To display a text on the Reservation button
- to activate specific buttons
 - “View” button
 - “Add” button
 - “Edit” button
 - “Delete” button

The “Notification page” permits:

- To display a text on the notification button
- to enter new items for email sending with
 - a predefined recipient address
 - a predefined object
 - a predefined pictogram (among more than 100 elements)



The dialog box titled "Notification edit" contains the following fields and controls:

- Label:** A text input field.
- Picto:** A row of five icons: a left arrow, a microphone, a card with a blue border, a person icon, and a right arrow.
- Email:** A text input field.
- Subject:** A text input field.
- \$()**: A button next to the Subject field.
- Message:** A red error message at the bottom: "The label can not be empty".
- Buttons:** "Ok" and "Cancel" buttons at the bottom.

- A new button is created in the interface each time a new item is created. Click on the button the associated button permits then to send a predefined email to the recipient address
- Note: the "Email" pictogram in main page appears when at least one item has been added in the notification page list

- The option "return to the main page after being idle" permits to return to main page after being stayed on other screen for a couple of time without user activity (default is 60 seconds).

4.1.4 "Style" tab

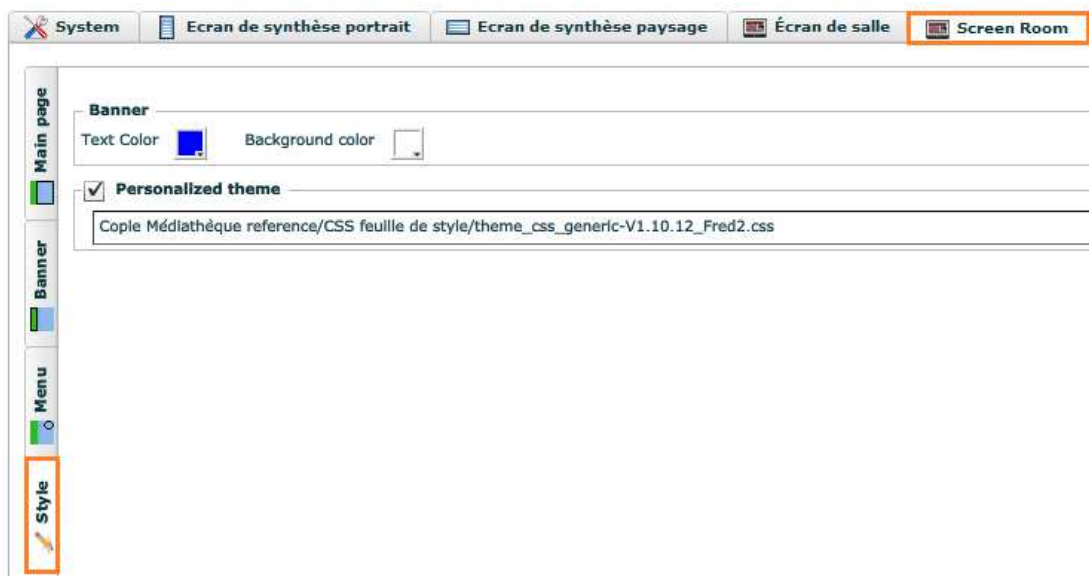
The "style" tab permits to customize the display in term of colour, background and fonts.

It is also possible to use a personalized theme (style sheet) permitting to configure

- colour,
- background and
- fonts

The CSS API is compliant with Mozilla & W3C


<https://developer.mozilla.org/en-US/docs/Web/CSS/background>



The "Main page" configuration window shows the following settings:


- System tabs:** System, Ecran de synthèse portrait, Ecran de synthèse paysage, Écran de salle, and Screen Room (highlighted with an orange box).
- Left sidebar:** Main page, Banner, Menu, and Style (highlighted with an orange box).
- Banner section:**
 - Text Color:** A color picker showing blue.
 - Background color:** A color picker showing white.
- Personalized theme:**
 - ☒ Personalized theme
 - File path: Cople Médiathèque reference/CSS feuille de style/theme_css_generic-V1.10.12_Fred2.css

4.1.5 Rendering on SMT210


11:36
13 June 2016

RB

RB	Cloud Application training Org <i>Marc Dupond</i> Att John Smith, Vincent Jones Desc Join us for a tour of this new class!	Confirm my presence Report as empty
10:45 - 11:45 <i>Current meeting</i>	Support & training session Org <i>Marc Dupond</i> Att John Smith Join us for a tour of this new class!	
11:45 - 13:45 <i>Next meeting</i>		



4.2 “Room label” configuration

The “Room label” layout is dedicated to the device SMH300 (connected to one or several SLATE106). The communication between SMH300 and SLATE106 device is the Bluetooth Low Energy protocol. The SLATE106 are located most of time on the meeting room door.

Once this room screen layout is configured, it is possible to affect the layout for example to your SMH300 device

Note: the pairing operation between the hub SMH300 and your SLATE106 devices has to be finalized before publishing SignMeeting App.

The “Room label” layout permits to display

- **Current meeting** at the half top of the SLATE106 screen (or the next meeting if there is no current meeting at this time)
- **Next meeting** at the half bottom of the SLATE106 screen (in case a meeting is already displayed at the top of the screen)

Click on “Room screen” tab to discover the different settings

4.2.1 “Main Page” tab

The tab “Main page” permits to select the components to display

- At the half top of the screen (for the current meeting or the next meeting)
 - Title
 - Meeting time range
 - Description
 - Organizer
- At the half bottom of the screen (for the second meeting)
 - Title
 - Meeting time range
 - Event type



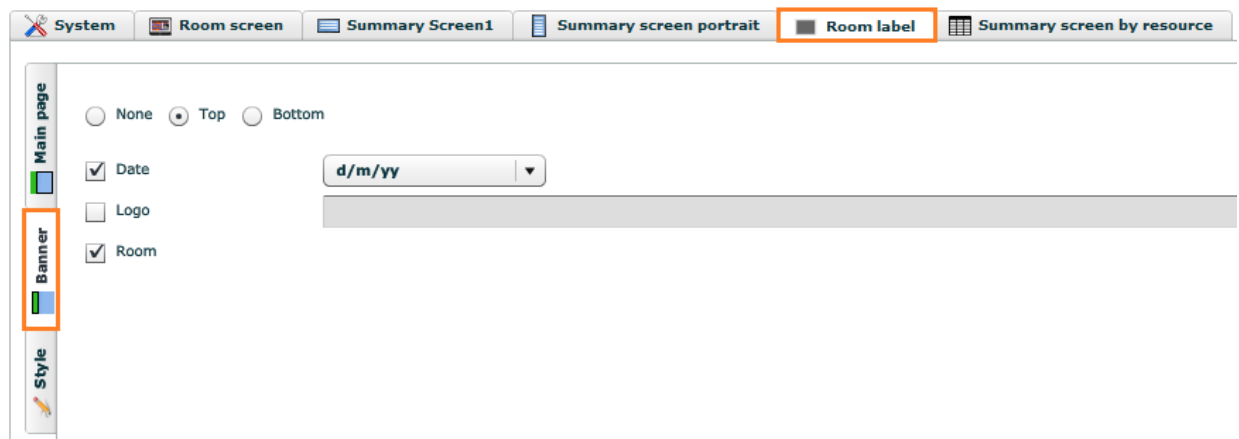
Note: This layout does not permit to display attachment.

4.2.2 “Banner” tab

The “banner” tab permits to define:

- Banner position

- Banner content
 - Date with different format
 - d/m/yy (ex : 2/12/15)
 - d/m/yyyy (ex : 2/12/2015)
 - d mmm yyyy (ex : 2 Dec 2015)
 - dd mmmm yyyy (ex : 2 December 2015)
 - ddd d mmmm yyyy (ex : Thu 2 December 2015)
 - dddd d mmmm yyyy (ex : Thursday 2 December 2015)
 -
 - Logo
 - Room name



4.2.3 “Style” tab

The “style” tab permits to customize the display in term of colour.

It is also possible to use a personalized theme (style sheet) permitting to configure

The CSS API is compliant with Mozilla & W3C

<https://developer.mozilla.org/en-US/docs/Web/CSS/background>



4.2.4 Rendering on SLATE106

	<div data-bbox="427 264 555 353">  </div> <div data-bbox="644 255 1034 336"> <h1>Room 207</h1> </div> <hr data-bbox="432 376 1158 380"/> <div data-bbox="646 407 944 448"> <p>08:00 am - 06:00 pm</p> </div> <div data-bbox="617 499 989 593"> <p>Technical revues UI design</p> </div> <div data-bbox="427 725 967 770"> <p>Next Meeting : 06:00 pm - 08:00 pm</p> </div>	
--	---	--

4.3 Screen layout composition

It is possible to apply a screen layout for each of your device.

By default, two screen layouts are available for a new project:


- “Room screen” and
- “Room label”

But this layout is generally not suitable for large monitors wanting to display meeting in the summary screen layout. Consequently, a specific layout instance of summary screen need to be created.

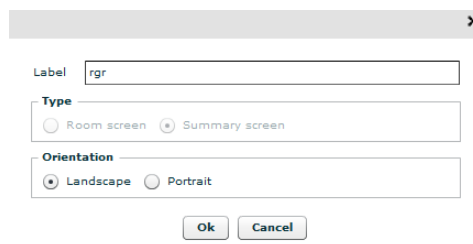
Note: it is possible to create several instances of each (until 10 maximum at all).

Once the new screen layout is available, it is possible to affect it to a player.

4.3.1 Create a new screen layout instance

To access to screen layout management, click on the button settings  at the right top corner and click on “add” to add your new layout type.

- Type a label for your new screen layout (will appear as a tab name)
- Type of screen layout
 - Room screen
 - Room label
 - Summary screen by event
 - Summary screen by resource
 - For summary screen by event or summary screen by resource, specify
 - Landscape or
 - Portrait*



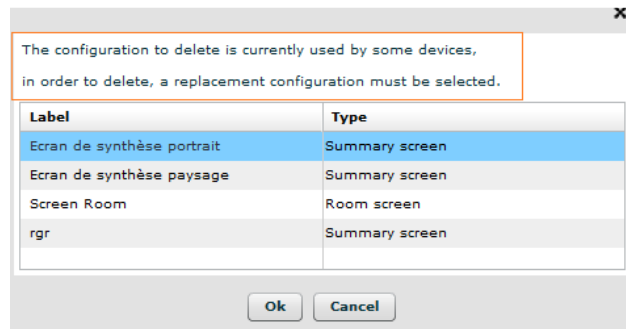
- For portrait mode, don't forget to apply also a rotation of 90° (or 270°) in the device WebUI (output menu).

Then a new additional tab appear in the list of available screen layouts.

4.3.2 Edition and deletion

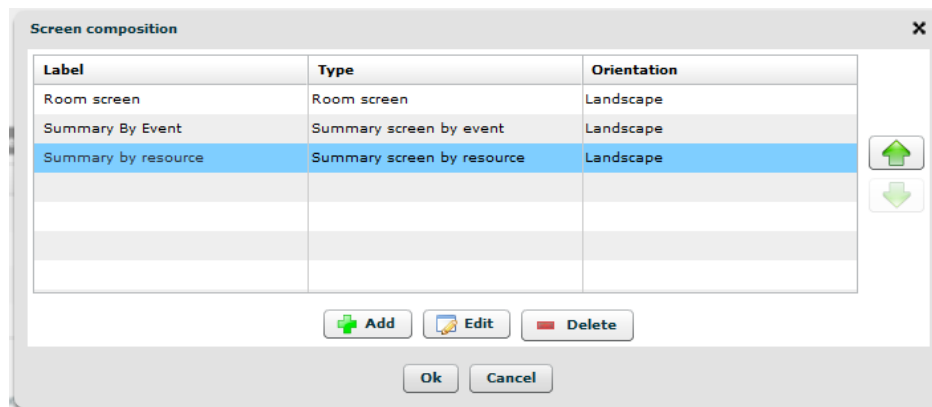
- Screen layout title can be modified.
- Screen layout can be removed.

The screen layout deletion function requires a user confirmation. Indeed, when the screen layout to delete is used by a player, a fail over layout need to be found.



4.3.3 Move screen layout tab

Screen layout tab can be switched towards the left or rather the right. Use the up/down arrow according to.



4.4 “Summary screen by event” layout

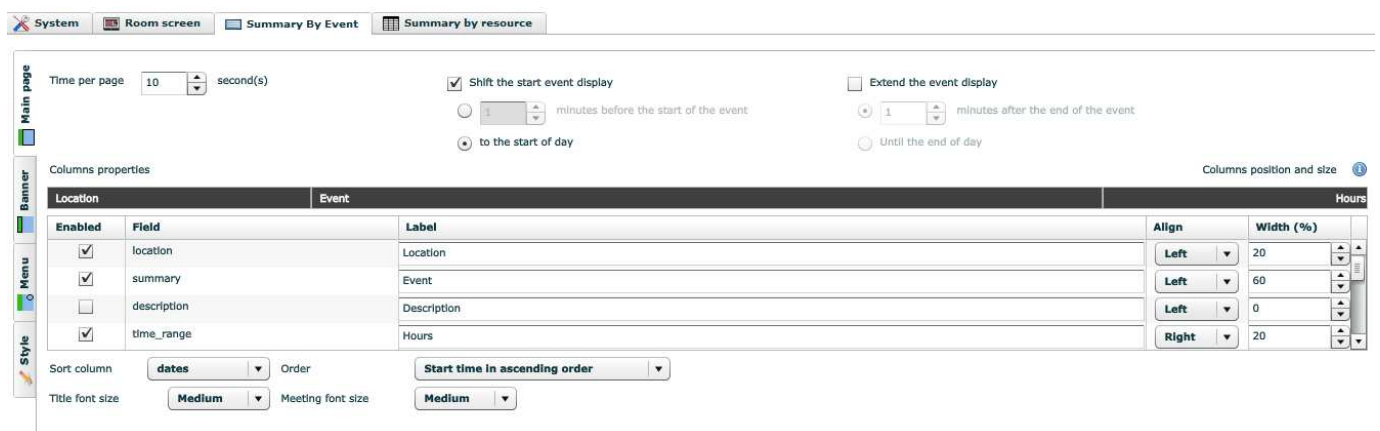
4.4.1 “landscape”

The screen layout type **Summary screen by event** permits to display the meetings of several rooms for part of the day or an entire day as a list on a monitor (typically Hall screen).

4.4.1.1 “Main page” tab

The “main page” tab permits to modify the meeting list display configuration.

- Selects the elements to display for each meeting
 - Location
 - Title
 - Description
 - Time Slot
 - Attendees
 - Pictograms
 - Attachments (generator with image is not supported (Google drive API))
- Displays meeting only in the past or only in the future (or both)
- Defines page duration display for each page when the list of meeting requires 2 pages (or more)
- Sorts the meeting by
 - Title, description, organizer
 - Alphabetic, reverse alphabetic
 - Time
 - Increasing or decreasing
 - End time or start time
- Defines the alarm
 - Displays all the meeting since the morning or any other time
 - Displays the meeting only few minutes before they start
 - Displays all the meeting until the evening or any other time
 - Hides the meeting only few minutes after they finished

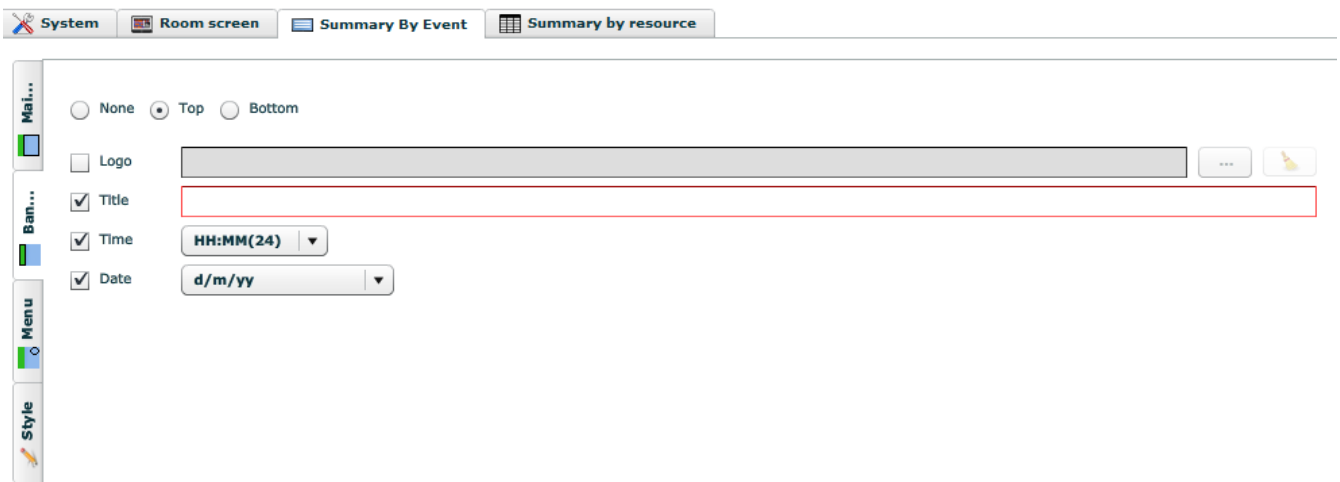


4.4.1.2 “Banner” tab

This screen permits to configure:

- The banner at the top or at the bottom

- The additional logo
- The title
- The date with different formats
 - d/m/yy (ex : 2/12/17)
 - d/m/yyyy (ex : 2/12/2017)
 - dd mmm yyyy (ex : 2 Dec 2017)
 - dd mmmm yyyy (ex : 2 December 2017)
 - ddd d mm yyyy (ex : Mon 2 02 2017)
 - dddd d mmmm yyyy (ex : Monday 2 December 2017)
- The different time formats
 - HH:MM (12)
 - HH:MM (24)



4.4.1.3 “Menu” tab

- The “**Reservation and consultation page**” defines whether access is allowed for some function and what options will be activated
 - View event
 - Add event
 - Edit event
 - Delete event
- The option “**return to the main page after being idle**” permits to return to main page after being stayed on other screen for a couple of time without user activity (default is 60 seconds).

4.4.1.4 "Style" tab

The style tab permits to modify the below parameters:

- Banner
 - Background colour
 - Text colour
- Main page
 - Background colour
 - Text colour
 - Configuration of number of meeting to display per page
 - Fixed 8/11 lines max per page
 - Manual 1 to 9 lines max per page
 - Display column header
 - Background theme (plain colour, circles) (present only when non background content has been defined for the device)

4.4.2 “Landscape”: rendering

Loc	Type	Desc	Hor	Org	Attd	S1	S2
RA	Cloud Applicatic	Join us for a tour of this new class!	17:30 - 18:1	Marc Dupond			
RB	Cloud Applicatic	Join us for a tour of this new class!	08:30 - 09:1	Marc Dupond			
RB	Cloud Applicatic	Join us for a tour of this new class!	09:30 - 11:0	Marc Dupond			
RB	Cloud Applicatic	Join us for a tour of this new class!	13:45 - 15:4	Marc Dupond	John Smith		
RB	Cloud Applicatic	Join us for a tour of this new class!	17:15 - 18:1	Marc Dupond			
RB	Cloud Applicatic	Join us for a tour of this new class!	18:30 - 19:0	Marc Dupond			
RA	Kick-off meeting	Join us for a tour of this new class!	08:00 - 09:1	Marc Dupond			
RA	Kick-off meeting	Join us for a tour of this new class!	12:45 - 14:4	Marc Dupond	John Smith		
RA	Kick-off meeting	Join us for a tour of this new class!	14:45 - 16:1	Marc Dupond			
RA	Kick-off meeting	Join us for a tour of this new class!	21:00 - 22:0	Marc Dupond			
RB	Kick-off meeting	Join us for a tour of this new class!	19:45 - 20:3	Marc Dupond	John Smith		

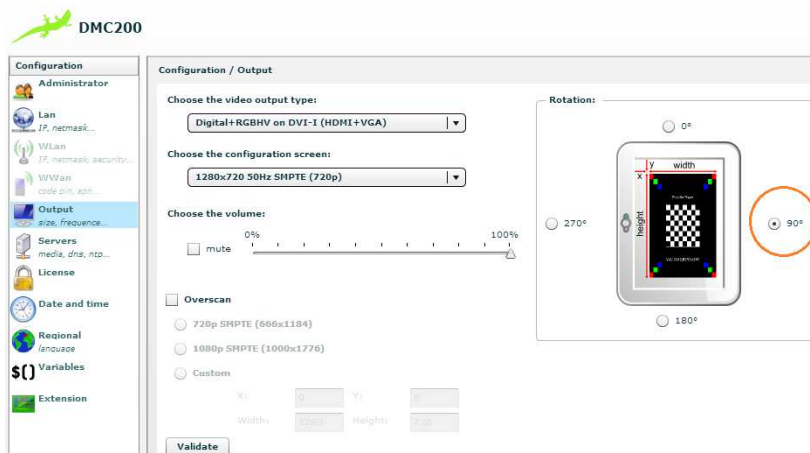
4.4.3 “Portrait“

Similar to **Summary screen by event - landscape** layout configuration but for portrait view.

The main difference is the maximal number of lines to display per page (15 lines instead of 11 lines)

In order to publish SignMeeting in mode portrait,

- WebUI:
 - change the output rotation to 90° (or 270°)
 - Select the resolution according to (check over scan configuration if any)



4.5 “Summary screen by resource” layout

4.5.1 “landscape”

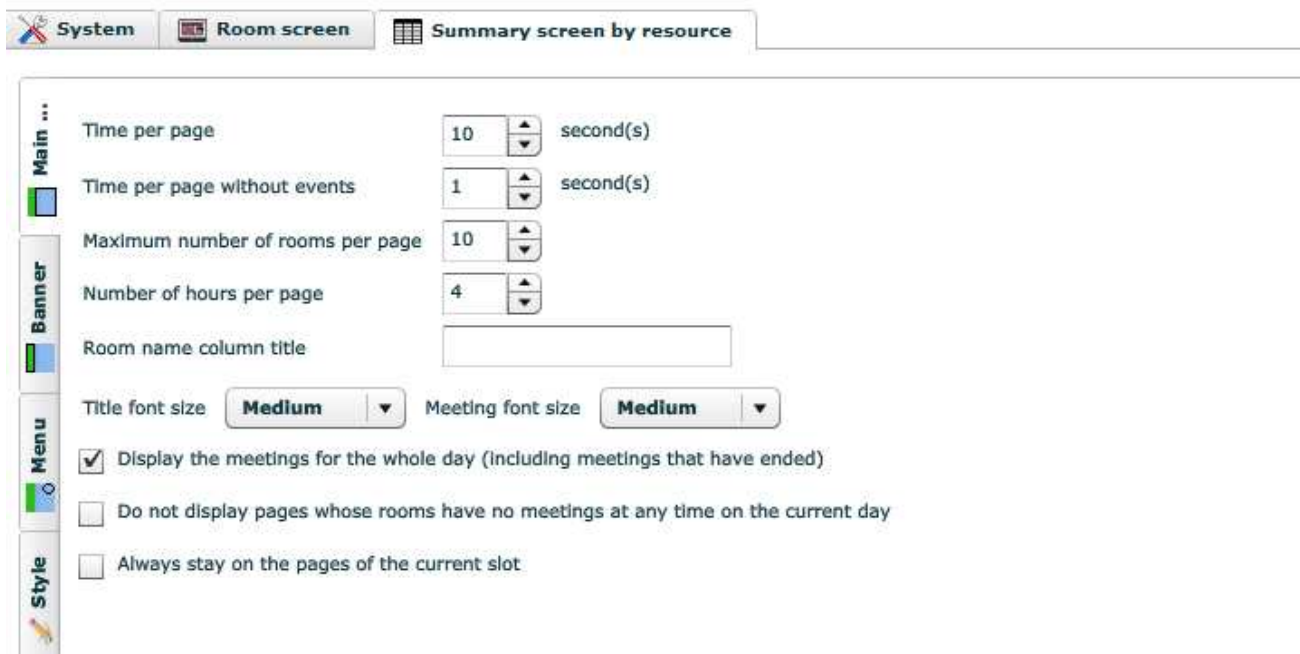
The screen layout type “**Summary screen by resource**” permits to display the list of meetings of several room for part of the day or an entire day in a calendar view on a monitor.

Attention, with this layout, the “meeting title font size” and “meeting organizer font size” are computed according the number of meeting rooms per page. Indeed, when the number of line is decreasing, the font size is increasing.

The “meeting title” and “meeting organizer” are scrolled automatically when there is some overlap on the column width.

4.5.1.1 “Main page” tab

The “main page” tab permits to modify the meeting list display configuration.



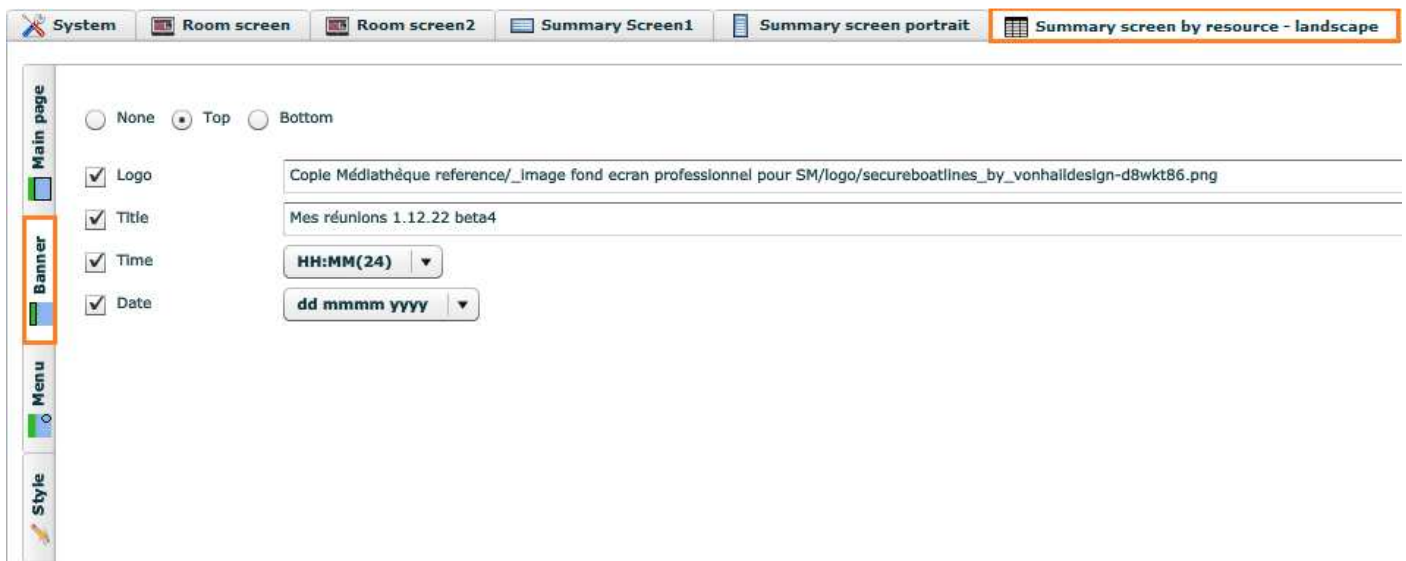
- Time per page in second
- Number of rooms per page (minimum: 4, maximum: 20)
- Number of hours per page (maximum: 12)
- Room name column title
- Title font size
- Meeting font size
- Options
 - Display the meetings for the whole day (including meetings that have ended)
 - Do not display pages whose room have no meeting at any time on the current day
 - Always stay on the pages of the current slot
 - avoids the display of other pages of the day.
 - Example: if there are some meetings every hour from 8am to 6pm, spread on 2 pages, from 8am to 1pm and from 2pm to 6pm.
If current time is 10am, we display only the first page.
If current time is 4pm, we display only the second page.

- Do not use this option with the 1st one (Display the meetings for the whole day)


4.5.1.2 “Banner” tab

This screen permits to configure:

- The banner at the top or at the bottom
- The additional logo
- The title
- The different date formats
 - d/m/yy (ex : 2/12/17)
 - d/m/yyyy (ex : 2/12/2017)
 - dd mmm yyyy (ex : 2 Dec 2017)
 - dd mmmm yyyy (ex : 2 December 2017)
 - ddd d mm yyyy (ex : Mon 2 02 2017)
 - dddd d mmmm yyyy (ex : Monday 2 December 2017)
- The different time formats
 - HH:MM (12)
 - HH:MM (24)

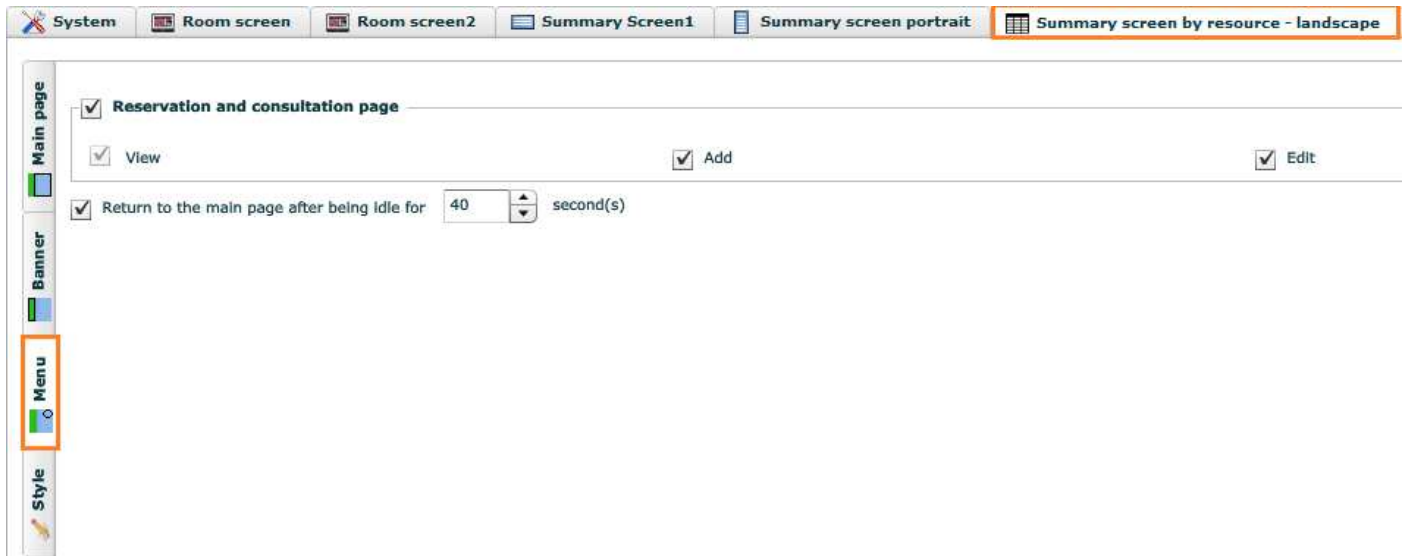


4.5.1.3 “Menu” tab

- The “**Reservation and consultation page**” (activation of an optional button  permitting to access to a specific reservation page) offering the support of the buttons:
 - View event
 - Add event
 - Edit event
 - Delete event

This function is interesting when the App is used on a SMT210 (touch screen) or with a player Innes supporting mouse management (ex: SMA300). Contact support@innes.fr for more information

- The option “**return to the main page after being idle**” permits to return to main page after being stayed on other screen for a couple of time without user activity (default is 60 seconds).



4.5.1.4 “Style” tab

The style tab permits to modify the below parameters:

- **Banner**
 - Background colour
 - Text colour
- **Main page**
 - Background colour
 - Text colour
 - Configuration of number of meeting to display per page
 - Display column header
 - Background theme (plain colour, circles) (present only when non background content has been defined for the dev)


System
Room screen
Room screen2
Summary Screen1
Summary screen portrait
Summary screen by resource - landscape

Main page
Banner
Menu
Style

Banner
Text Color
Background color
Personalized theme
Copie Médiathèque reference/CSS feuille de style/theme_roomgrid_sm_1.12.22_beta3.css

4.5.2 “Landscape” rendering

4.5.2.1 Without CSS



Secure Boatlines

16:50


09 November 2010

SM 1.12.22 beta4

Location	8H-9H	9H-10H	10H-11H	11H-12H	12H-13H	13H-14H	14H-15H
Room1 365 Eurocap	<div>Mana</div> <div>Recu00</div>	<div>Mana</div> <div>ion recu1</div>	<div>Mana</div> <div>Recu101</div>		<div>In</div> <div>r1</div>		
Room2 365 Millenium							
Room3 365 Lounge							<div>Mana</div> <div>ID Tag2 01</div>
Room4 365 Epique				<div>Innes Screen Manager</div> <div>ALL DAY</div>			

</

4.5.2.2 With a customized CSS file

<div>  16:48 SM 1.12.22 beta4 09 November 2015 </div>							
Location	8H-9H	9H-10H	10H-11H	11H-12H	12H-13H	13H-14H	14H-15H
Room1 365 Eurocap	Manag Recu00	Manag cu1	Manag Recu101				
Room2 365 Millenium							
Room3 365 Lounge							Manag 2 0 Range
Room4 365 Epique				Innes Screen Manager ALL DAY			

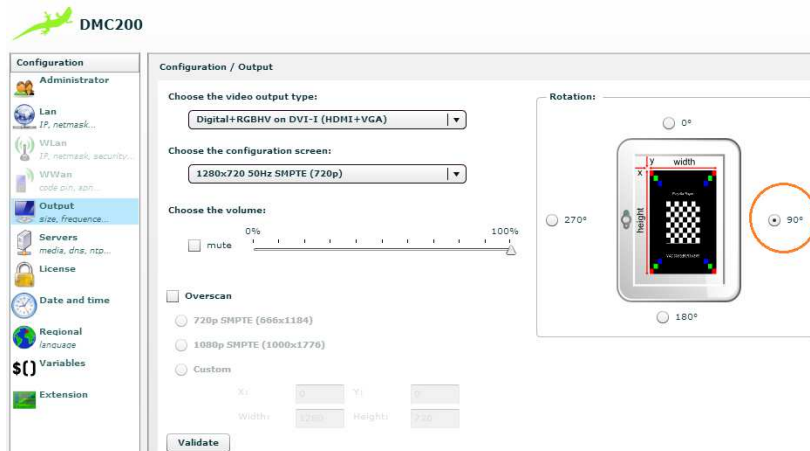
4.5.3 “Portrait”

Similar to **Summary screen by resource - Landscape** layout configuration but for portrait view.

Attention: in portrait mode, arrange your layout in order to display properly the required information (ex: 2 timeslots per page, 13 meetings rooms per page)

In order to publish SignMeeting in mode portrait,

- WebUI:
 - change the output rotation to 90° (or 270°)
 - Select the resolution according to (check over scan configuration if any)



5 Screen Composer : publication

5.1 Publication activation

Open Screen Composer and check that “**publish to players**” is selected (menu preference/publish).

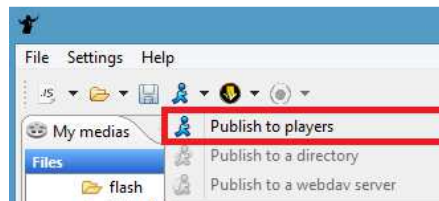


5.2 Screen composer: player (select one or several player)

In the ‘Players’ section, select the players you want to publish on.

5.3 Screen composer: publish

Click on the button “publish to player”:




6 Using SignMeeting on SMT210 (Room Screen)

SignMeeting-Room screen application can display two meetings in the main window:

- The current meeting (if any)
- The next meeting (if any)

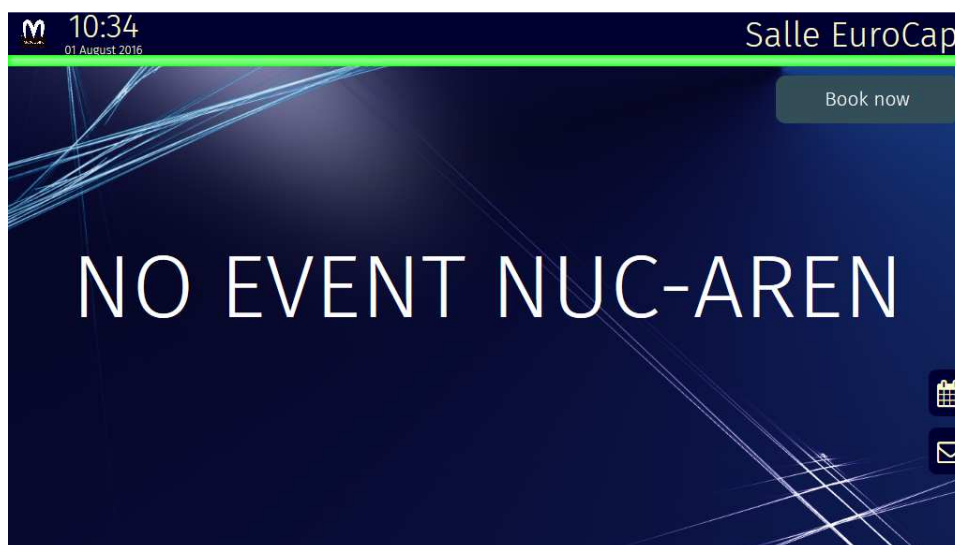
Several buttons are the supported


- Button “Menu”  permitting to view the planning of meetings in the day (time range defined in SignMeeting) and **modify the planning**
- Button “**Book Now**” : permitting to program an instant meeting
 - Button “**Room is empty**”: permitting to shorten a meeting when it is finished
 - Button “**Confirm my presence**”*: permitting to confirm that there is someone in the room attending the meeting
- Button “**Close the door**”**

*** not supported on SignMeeting Simulator*

6.1 Main page

This is a SignMeeting rendering examples:





11:36
13 June 2016

RB


RB
10:45 - 11:45
Current meeting

| Cloud Application training
Org *Marc Dupond*
Att John Smith, Vincent Jones
Desc
Join us for a tour of this new class!

Confirm my presence
Report as empty

11:45 - 13:45
Next meeting

| Support & training session
org *Marc Dupond*
Att John Smith
Join us for a tour of this new class!



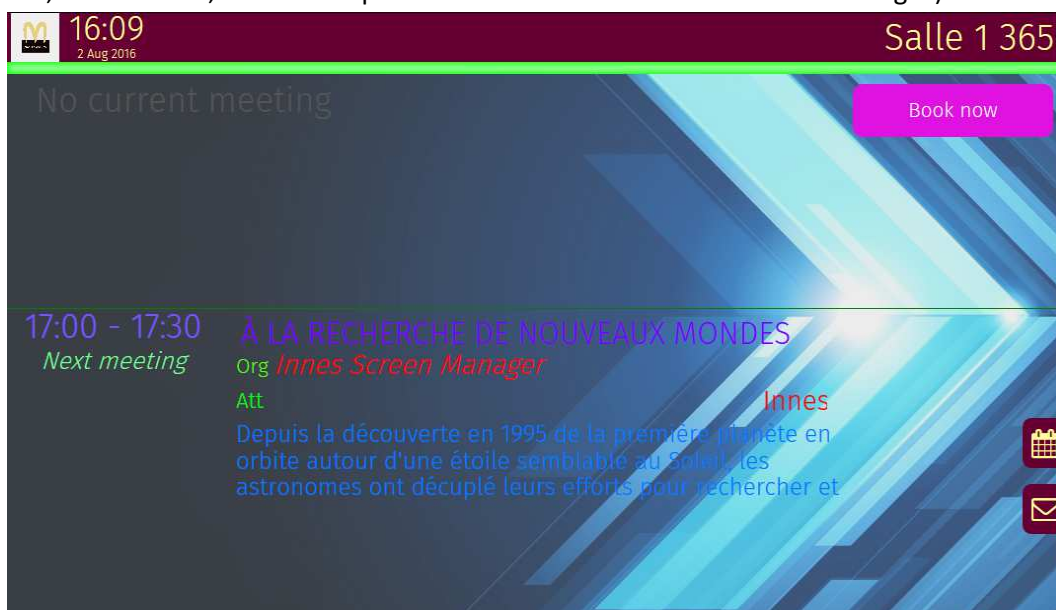
6.1.1 Current meeting / next meeting

- Display **Current meeting** (if any)
 - Else “no current meeting” is displayed
- Display **Next meeting** (if any)
 - Else “no next meeting” is displayed

6.1.2 Customization



The title banner background color and title banner font can be changed in the form. The button color take the color of banner (when the button is active). When inactive, the button is greyed.

It is possible to completely configure the interface with a **CSS file (V1.10.20)** (ex: different color for all text field, background color, button color, horizontal splitter line between next and current meeting ...)

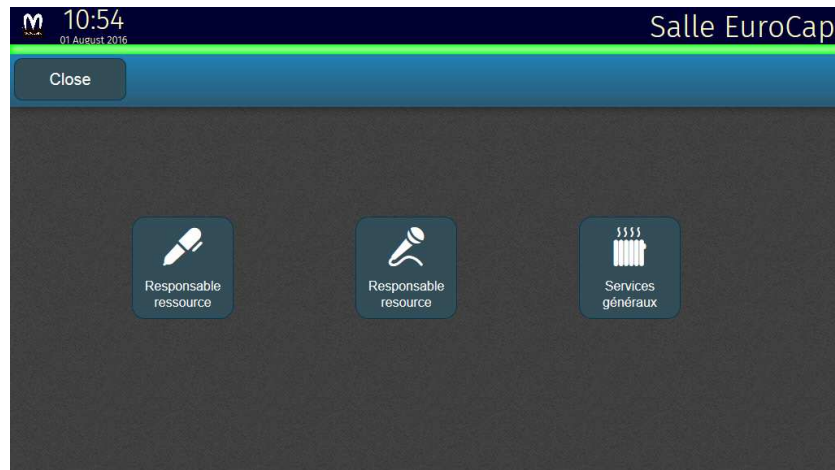


6.1.3 Buttons

Several buttons are then supported:

-  Button “**Menu**”
 - permitting to view the planning of meetings in the day (time range defined in SignMeeting) and modify the planning (add*, modify*, delete*)
-  Button “**Email**”
 - permitting to send an email (to a predefined recipient, subject and body predefined in SignMeeting form)
 - A button is created each time a new item [recipient, subject, body] is created in the list of the notification page. Once created, pressing on it permits for each button to send a predefined email
 - the button “Email” is not present when there is no item in notification page

- in case RFID authentication configuration, badging is required to access to email sending interface



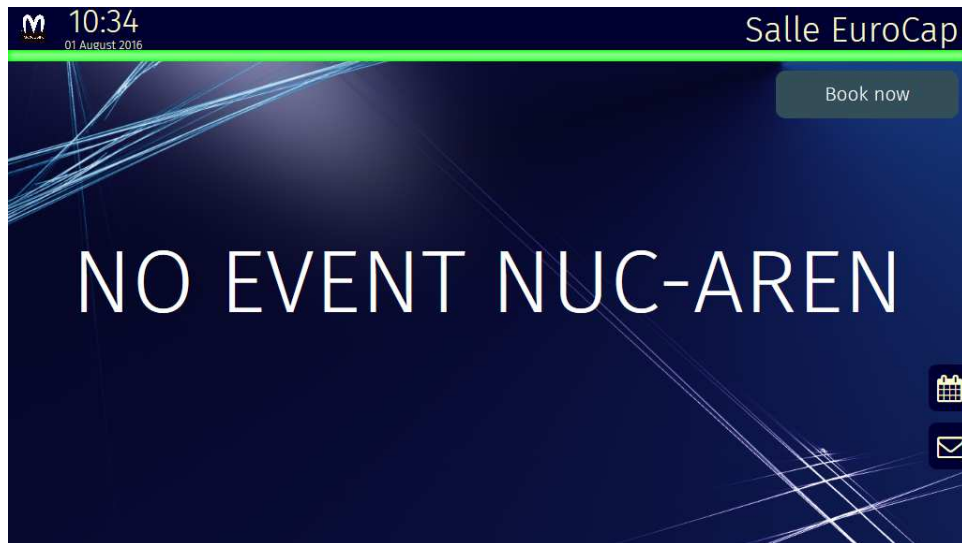
In this example, 3 items have been created

- 2 “Responsable resource”
- 1 “Service généraux”

It is required to use a pictogram for each button (more than 100 pictograms available in this version)

The green bar (optional) is indicating that there is currently no meeting in the displayed room

- Button **“Book Now”** : permitting to program an instant meeting



**NO EVENT NUC-AREN: configurable and optional message*

- Button **“Report as empty”**: permitting to shorten a meeting when it is finished. This button is displayed when a meeting has started, X minutes before the end of the meeting (X = configurable duration)
- Button **“Confirm my presence”***: permitting to confirm that the organizer is in the room attending the meeting and that the meeting will really stand. This button is displayed when a meeting has started, or X minutes (configurable duration) before the begin of the meeting
- Button **“Close the door”***

***Not supported by SignMeeting Exchange**

6.2 Button: Menu

“Book a meeting” button permits to show all the current meetings for the selected day.

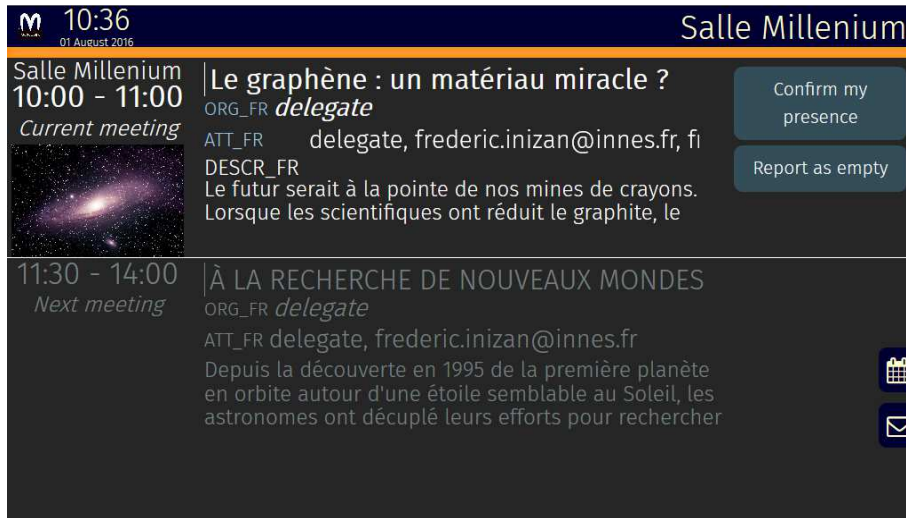
The screenshot shows the 'Book a meeting' interface. At the top, there's a status bar with a clock showing 15:52 and the date 10 June 2016. Below this is a header bar with the title 'Book a meeting' and a 'Close' button. To the right of the title are four icons: a plus sign, a minus sign, a pencil, and an eye. Below the header is a timeline for 'Friday 10 June 2016' with slots from 10h00 to 18h00. Two rooms are listed on the left: 'Salle EuroCap' and 'Salle Millenium'. The timeline shows a meeting in 'Salle EuroCap' from 17h00 to 18h00 and a meeting in 'Salle Millenium' from 14h00 to 16h30. Callouts point to various elements: 'Move back in the timeline' points to a left arrow button; 'Change the current selected day' points to the date 'Friday 10 June 2016'; 'Event functions' points to the icons on the right; 'Details for a given room/resource' points to the room names on the left; 'Room timeline' points to the timeline slots; 'Move forward in the timeline.' points to a right arrow button; and 'Scroll up/down to reach a given room timeline' points to up and down arrow buttons.

In this example, there is

- 1 meeting in Salle Eurocap from 17 to 18 (Friday 10 June 2016)
- 1 meeting in Salle Millenium from 14 to 16.30 (Friday 10 June 2016)

6.3 Button “Confirm my presence”

This button appears when a meeting has just begun.



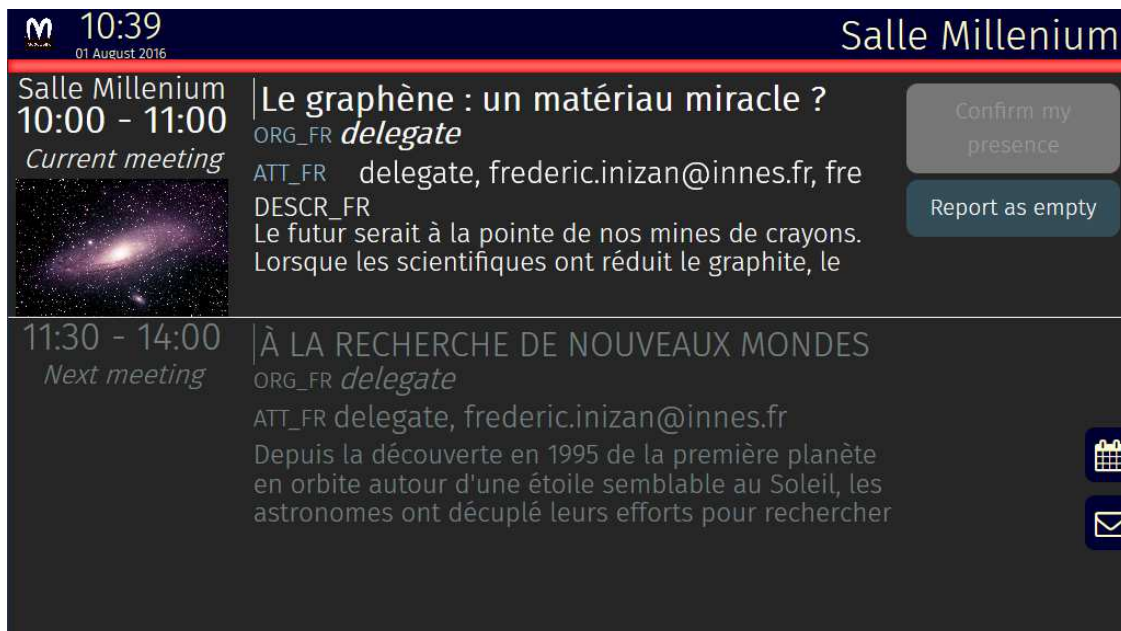
It permits to indicate that there is really attendees in the room and the room is not available for instant booking.

An option in form permits to activate confirm my presence for the next meeting, indicating that the attendees are already arrived, and they will attend for sure the next meeting.

Another option permits to delete the meeting in case it has not been confirmed in the elapsed time

6.4 Button “Report as empty”

This button appears when a meeting has just begun.



When the room is booked but there is no one in the room, it is possible to shorten the current meeting by using “Room is empty” button and make free the current slot to be booked immediately another meeting (if slot is permitting it).

- In case shortening, the duration of the meeting is rounded to a **multiple of 15 minutes**

- Ex: meeting event1 is 2h duration (15h – 17h) and room is freed at 16h18.
 - Another user arrives at 16h25, and checking there is no one in the room, uses “Room is empty”
 - The event1 is shorten and kept in calendar with the slot:
 - 15h-16h15
 - If wanted the user can book an new event2 in the slot 16h30-17h00

6.5 Button “Close the door”*

The button “close the door” permit to control GPIO (Phoenix) of device SMT210.

In case this GPIO is connected to door controller, it permits to activate the door closing.

See appendix “door management” for more information about the SMT210 configuration

*Not supported on SignMeeting Simulator

6.6 Event functions

- **“Add”**: permits to add a new event in the nearest available free space.
Note: it is not possible to create meeting across several days in this version
- **“Modify”**: permits to modify an event.
- **“Delete”**: permit to delete an event.
- **“View”**: permits to get more detail on the meeting.

IMPORTANT


- Only the meeting organized by delegate account can be deleted or modified
- The recurring meetings cannot be deleted or modified

6.6.1 Button “Meeting detail view”

Some specific meeting attributes can be displayed in event detail (only):

- Title
- Organizer
- Description
- Attendees list
- Meeting start & end time
 - + Number of attendees (if different of 0) at the right border of attendees line.

Telephone.


15:54
10 June 2016

Salle EuroCap

Event detail : Salle Millenium

Back

Title:

Organizer:

Description:

Attendees:

Start:

Finish:

Telephone:

6.6.2 Button “Add”, “Modify”

In “Add” and “Modify” functions, it is possible to press on the “clock” button to change

- the “Start” time and
- the “finish” time

<div style="display: flex; flex-direction: column; align-items: center;"> <div>↑</div> <div>↓</div> </div>	08:00	08:15	08:30	08:45
	09:00	09:15	09:30	09:45
	10:00	10:15	10:30	10:45
	11:00	11:15	11:30	11:45
	12:00	12:15	12:30	12:45
	13:00	13:15	13:30	13:45

- Click on the required time to change or
- Click outside to cancel

7 Appendix

7.1 Theme CSS

7.1.1 For “Summary screen by resource” layout

7.1.1.1 theme_roomgrid_sm_1.12.22.css

it is possible to change, for the different cells of the grid:

- background colour
- border colour
- font color

```
.room_title
{
  color:#FFFFFF;
  background-color:#393939;
  border-color : #000000;
}

.room_name
{
  color:#FFFFFF;
  background-color:#393939;
  border-color : #000000;
}

.title_time_interval
{
  color:#FFFFFF;
  background-color:#393939;
  border-color : #000000;
}

.calendar_event_free
{
  background-color:#00FF00;
  border-color : #000000;
}

.calendar_event_busy
{
  background-color:#FF0000;
  border-color : #000000;
}

.calendar_event_title
{
  color:#000000;
}

.calendar_event_organizer
{
  color:#000000;
}
```

7.1.1.2 CSS style configuration for Summary screen by resource

The screenshot shows the 'Mes réunions 1.12.22 beta4' summary screen. It features a header with the time '16:19' and date '09 November 2016'. Below the header is a table with columns for time intervals (8H-9H to 14H-15H) and rows for different rooms (Salle 1 365 Eurocap, Salle 2 365 Millenium, Salle 3 365 Lounge, Salle 4 365 Epique). The table cells contain meeting details like 'Manag', 'Recu00', 'Recu1', and 'Recu101'. A large 'Innes Screen Manager' banner is at the bottom. Yellow lines connect CSS class names in boxes to specific elements on the screen.

Annotations and their corresponding elements:

- `.room_title`: Points to the room names in the table rows.
- `.title_time_interval`: Points to the time intervals in the table columns.
- `.calendar_event_free`: Points to the empty cells in the table.
- `.room_name`: Points to the room names in the table rows.
- `.calendar_event_busy`: Points to the cells containing meeting details.
- `.calendar_event_title`: Points to the 'Innes Screen Manager' banner.
- `.calendar_event_organizer`: Points to the 'ALL DAY' text in the banner.

7.1.2 For "room screen" layout

7.1.2.1 theme_css_generic-V1.10.20.css

```
/* Custom colors for buttons */
.mainpage_current_buttons
{
  color:#FFFFFF;
  background-color:#9ABF5D;
}

.mainpage_current_buttons_inactive
{
  color:#999999;
  background-color:#677F3E;
}

.mainpage_next_buttons
{
  color:#758080;
  background-color:#BF801F;
}

.mainpage_next_buttons_inactive
{
  color:#999999;
  background-color:#7F5514;
}

/* Line between current and next meetings */
#divEventTwo
{
  border-top: 1px solid green;
}
```

```

}

.container
{
/*    Define background as a color */
background-color: rgba(255,128,0,0.8);

/* url contains relative path from CSS to image

NB for a background image, the image has to be added manually in the publication
(see ScreenComposer MEDIA tab)

Example 1
CSS is in a sub-directory CSS          ./css/theme_sm.css
Image is in a sub-directory images      ./images/diagonal3.png

Path go up one level (../) and then define images directory (images/) and image file name
(diagonal3.png)

background-image: url("../images/diagonal3.png");

Example 2
CSS and Image are in the same directory
No path is require just image name

background-image: url("RT-events-1.jpg");
*/
}

/*
Rather than setting the background on the container Class (above) can use customer select classes
Add customer classes (cusClass1, cusClass2) as follows with the required background
In SignMeeting configuration for each required player define the name of the CSS class. In this example
cusClass1 or cusClass2 (without the . in front)
Any players without a custom CSS class will use the default container class above.
*/
.cusClass1
{
/*background-color: rgba(0,255,128,0.8);*/

background-image: url("../image transparent/transparent01.png");
background-size: cover;
}

.cusClass2
{
/*background-color: rgba(128,128,255,0.8);*/

background-image: url("../image transparent/transparent02.png");
background-size: contain;
}

#mainpage_current_summary
{
color: #0077FF;
border-left: 1px solid white;
}
#mainpage_current_location
{
color: #FF0000;
}
#mainpage_current_organizer
{
color: #00FF00;
}
#mainpage_current_organizer-label
{
color: #FF0000;
}

#mainpage_current_attendees-label
{
color: #FF5000;
}
#mainpage_current_attendees
{
color: #00FF00;
}
#mainpage_current_description

```

```

{
  color:#0077FF;
}
#mainpage_current_description-label
{
  color:#FF5858;
}
#mainpage_current_date
{
  color:#4477FF;
}
#mainpage_current_meeting-state
{
  color:#555555;
}

/* NEXT MEETING */
#mainpage_next_summary
{
  color:#7700FF;
}

#mainpage_next_organizer-label
{
  color:#55FF00;
}

#mainpage_next_organizer
{
  color:#FF0000;
}
#mainpage_next_attendees-label
{
  color:#00FF00;
}
#mainpage_next_attendees
{
  color:#FF0000;
}

#mainpage_next_description
{
  color:#0077FF;
}

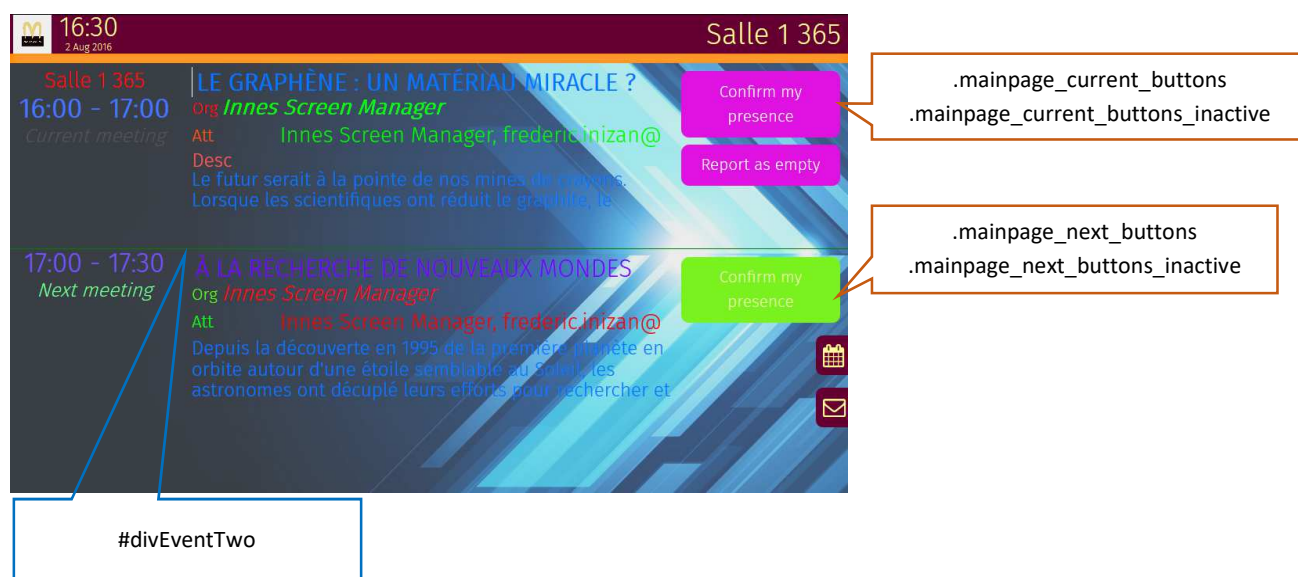
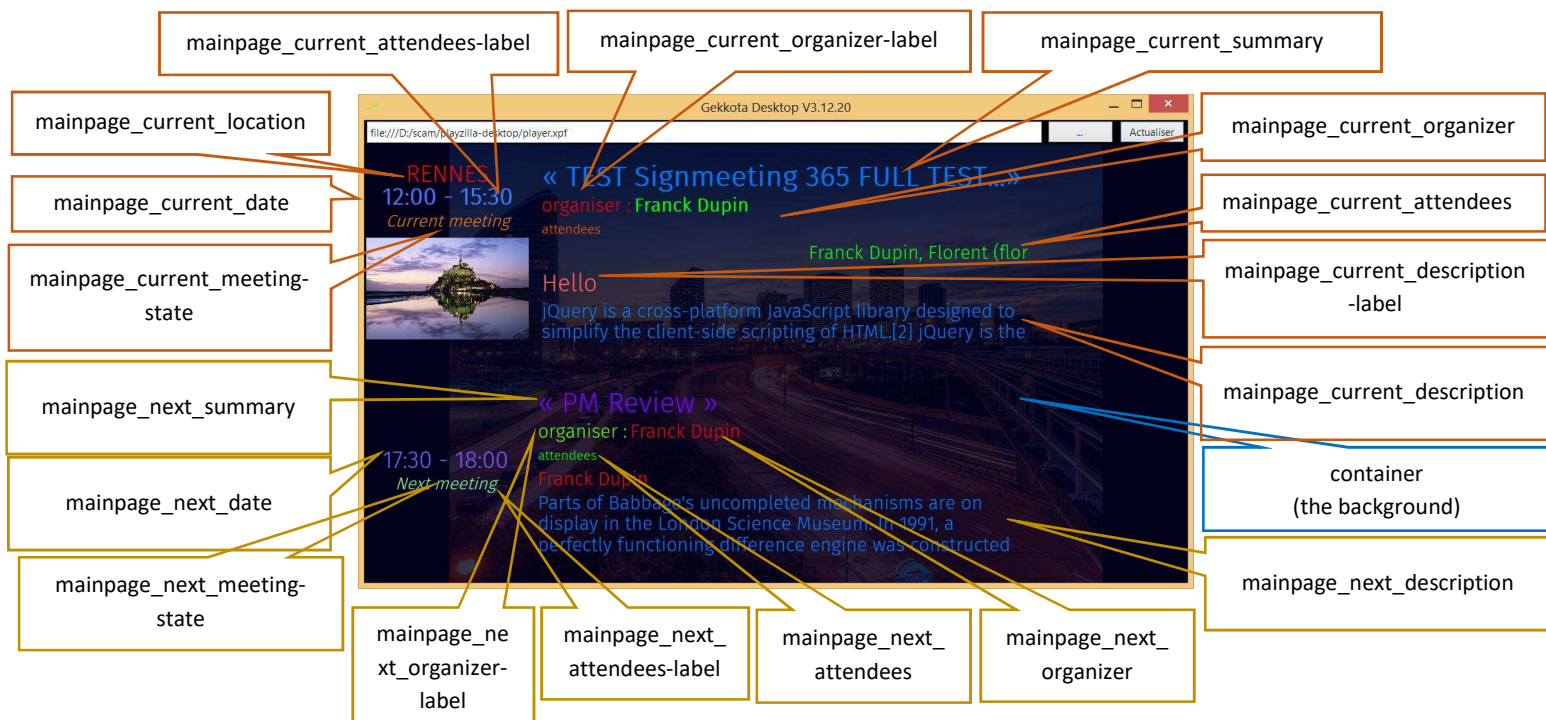
#mainpage_next_date
{
  color:#7755FF;
}

#mainpage_next_meeting-state
{
  color:#77FF99;
}

.notificationpage_background
{
  background-image: url("background.jpg");
}

```

7.1.2.2 CSS style configuration for Room Screen



7.1.3 For “Room label” layout

7.1.3.1 label_default_sm_1.12.27B.css

```

/* ===== */
/* Suitable colors for SLATE106      */
/* ===== */
/* WHITE:      #FFFFFF      */
/* LIGHT GREY:  #A0A0A0      */
/* DARK GREY:   #606060      */
/* BLACK value: #000000      */
/* ===== */

#container
{
background-color:#A0A0A0;
}

/*===== */
/* CURRENT MEETING */
/*===== */
#mainpage_current_date
{
color:#FFFFFF;
}
#mainpage_current_summary
{
color:#000000;
}
#mainpage_current_description-label
{
color:#606060;
}
#mainpage_current_description
{
color:#606060;
}
#mainpage_current_organizer-label
{
color:#606060;
}
#mainpage_current_organizer
{
color:#FFFFFF;
}

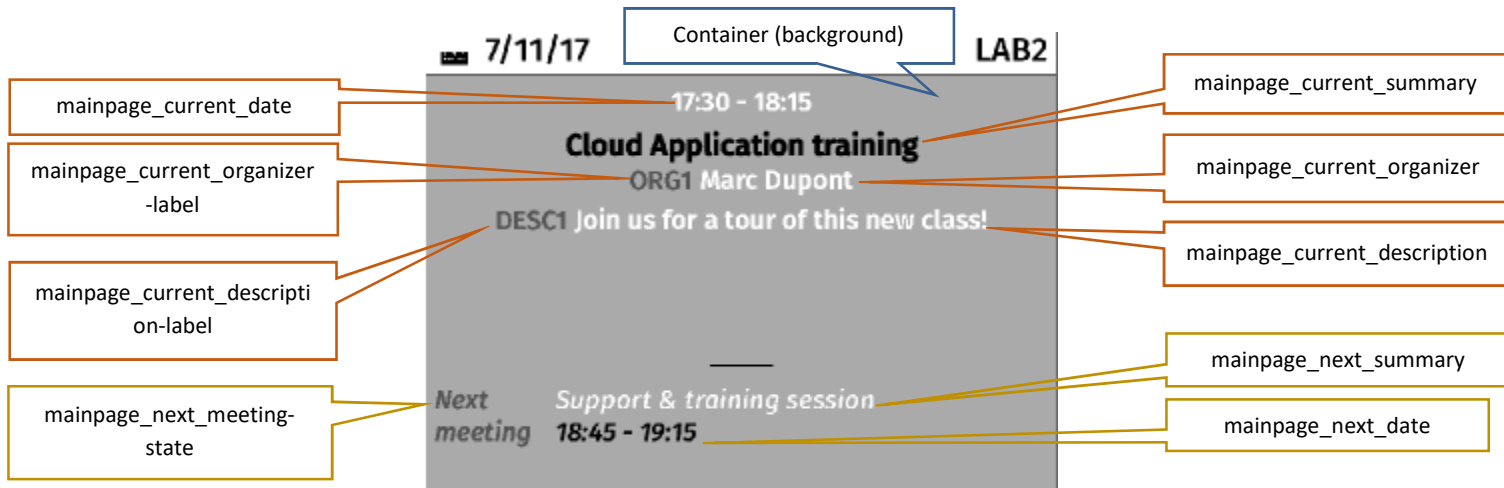
/* unused */
#mainpage_current_attendees-label
{
color:#000000;
}
#mainpage_current_attendees

```

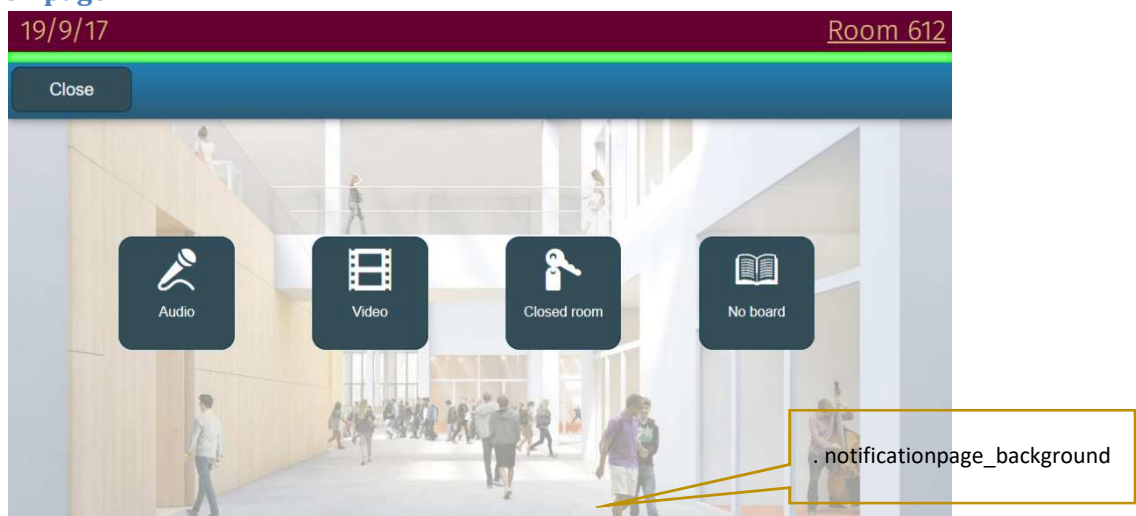
```
{
  color:#000000;
}
#mainpage_current_meeting-state
{
  color:#000000;
}
#mainpage_current_location
{
  color:#A0A0A0;
}
/*=====*/
/* NEXT MEETING */
/*=====*/
#mainpage_next_location
{
  color:#FFFFFF;
}
#mainpage_next_summary
{
  color:#FFFFFF;
}
#mainpage_next_date
{
  color:#000000;
}
#mainpage_next_description-label
{
  color:#606060;
}
#mainpage_next_description
{
  color:#000000;
}
#mainpage_next_meeting-state
{
  color:#606060;
}
/* unused */
#mainpage_next_organizer
{
  color:#606060;
}
#mainpage_next_organizer-label
{
  color:#000000;
}
#mainpage_next_attendeesLabel
{
  color:#606060;
}
#mainpage_next_attendees
```

```
{
  color:#FFFFFF;
}
```

7.1.3.2 CSS style configuration



7.1.4 Notification page



7.1.4.1 CSS Configuration

- Change the colour:

```
#mainpage_current_summary
{
  color:#0077FF;
}
```

- Change the background-colour:

```
#container
{
  background-color:rgba(255,128,0,0.7);
}
```

- Change the background image:

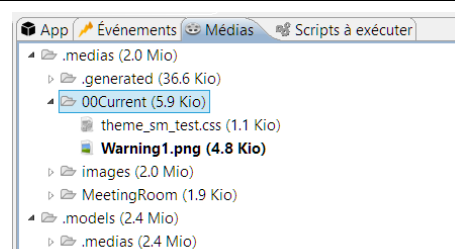
```
#container
{
  background-image: url("../background.png");
}
```

Note: the background image need to be added in media of manifest in Screen Composer.

On SMT210, the best graphic rendering is done with picture resolution 1024x600 pixels.

Exemple 1 :

```
#container
{
  background-image: url("Warning1.png");
}
```



Exemple 2 :

```
#container
{
  background-image:
  url("../images/waterfalls.jpg");
}
```

