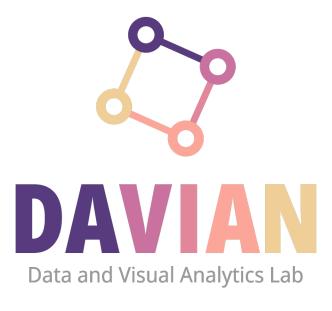
#### **DEEP LEARNING**

#### LECTURE 6: GENERATIVE ADVERSARIAL NETWORKS







#### Reference Slides



Namju Kim. Generative Adversarial Networks (GAN)

https://www.slideshare.net/ssuser77ee21/generative-adversarial-networks-70896091

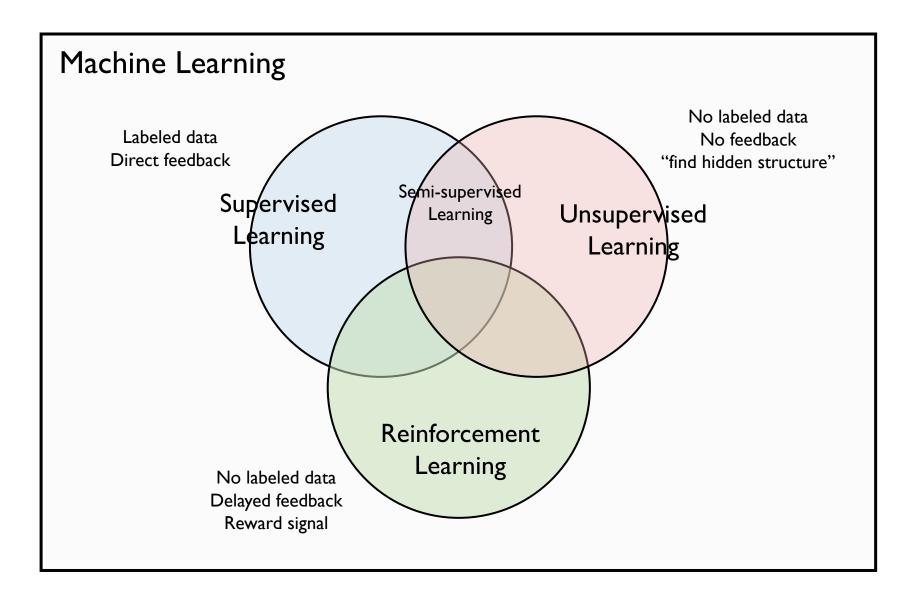
• Taehoon Kim. 지적 대화를 위한 깊고 넓은 딥러닝

https://www.slideshare.net/carpedm20/ss-63116251

# 01 Introduction

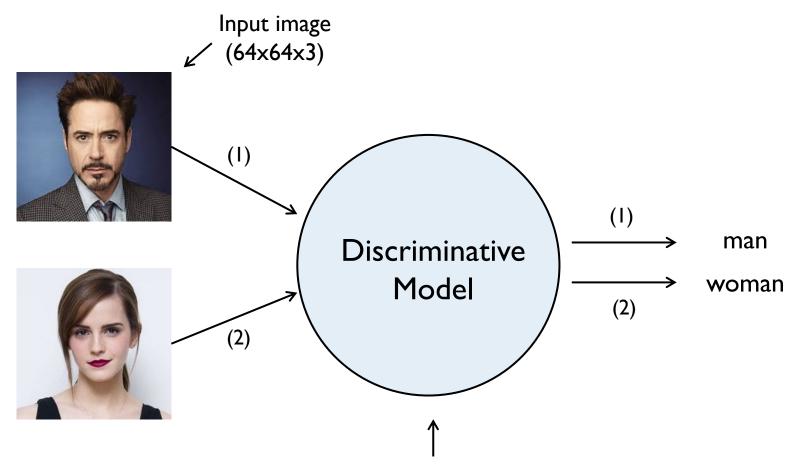
#### Branches of ML





### Supervised Learning

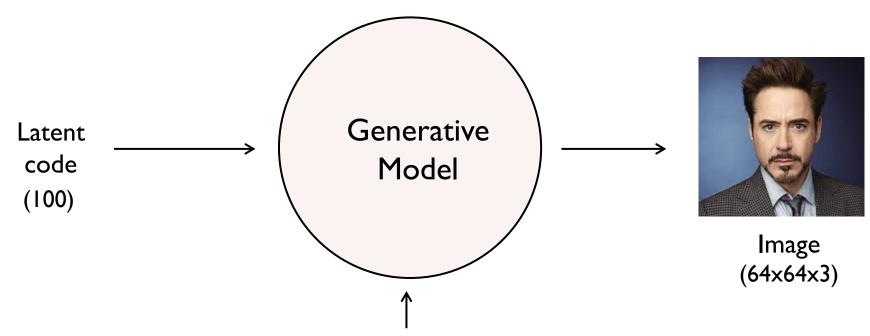




The discriminative model learns how to classify input to its class.

#### Unsupervised Learning





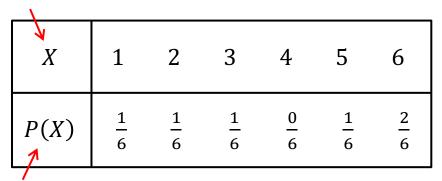
The generative model learns the distribution of training data.



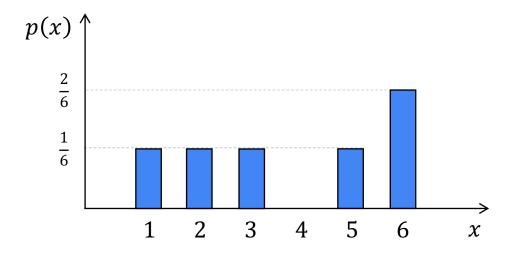
Probability Basics (Review)



#### Random variable



#### Probability mass function





What if x is actual images in the training data?

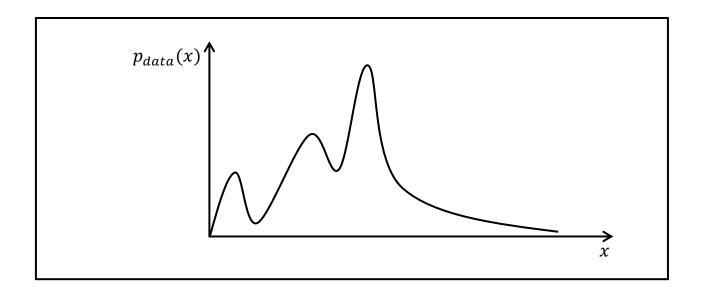
At this point, x can be represented as a (for example) 64x64x3 dimensional vector.





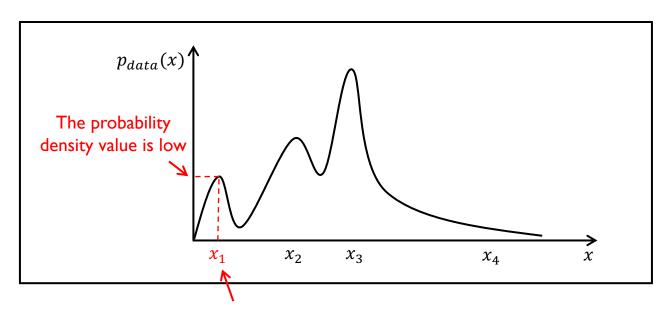
Probability density function

There is a  $p_{data}(x)$  that represents the distribution of actual images.





Let's take an example with human face image dataset. Our dataset may contain few images of men with glasses.

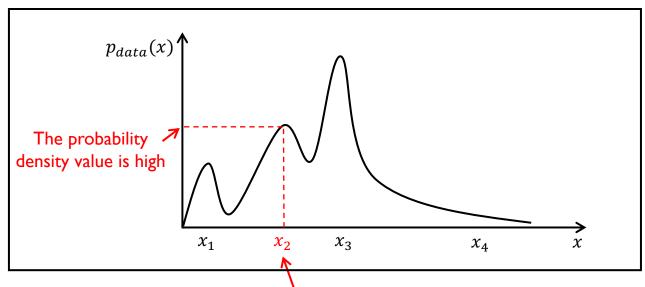




 $x_1$  is a 64x64x3 high dimensional vector representing a man with glasses.



Our dataset may contain many images of women with black hair.

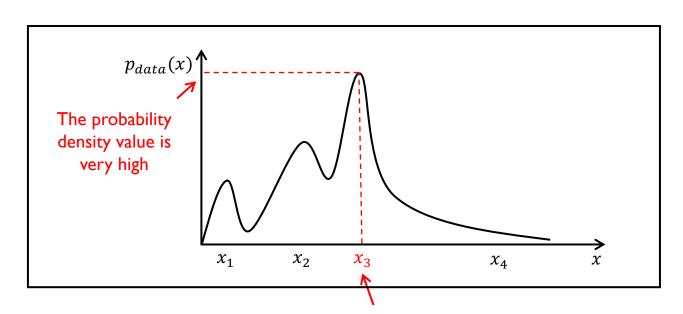








Our dataset may contain very many images of women with blonde hair.

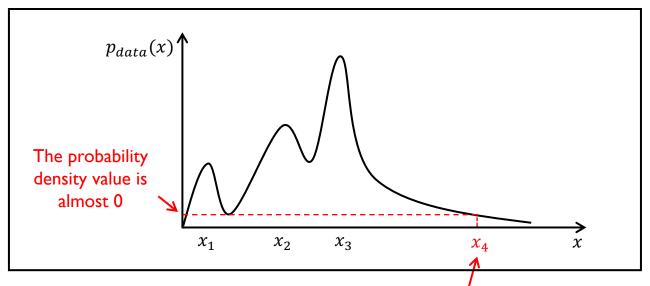




 $x_3$  is a 64x64x3 high dimensional vector representing a woman with blonde hair.



Our dataset may not contain these strange images.





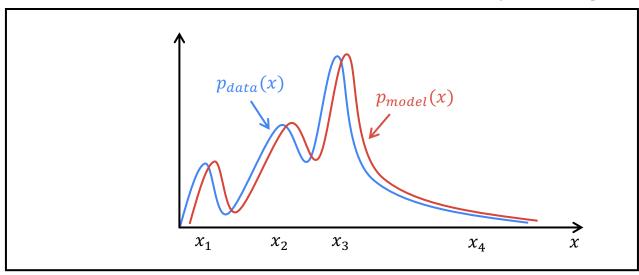
 $x_4$  is an 64x64x3 high dimensional vector representing very strange images.



→ Distribution of images generated by the model

The goal of the generative model is to find a  $p_{model}(x)$  that approximates  $p_{data}(x)$  well.

> Distribution of actual images



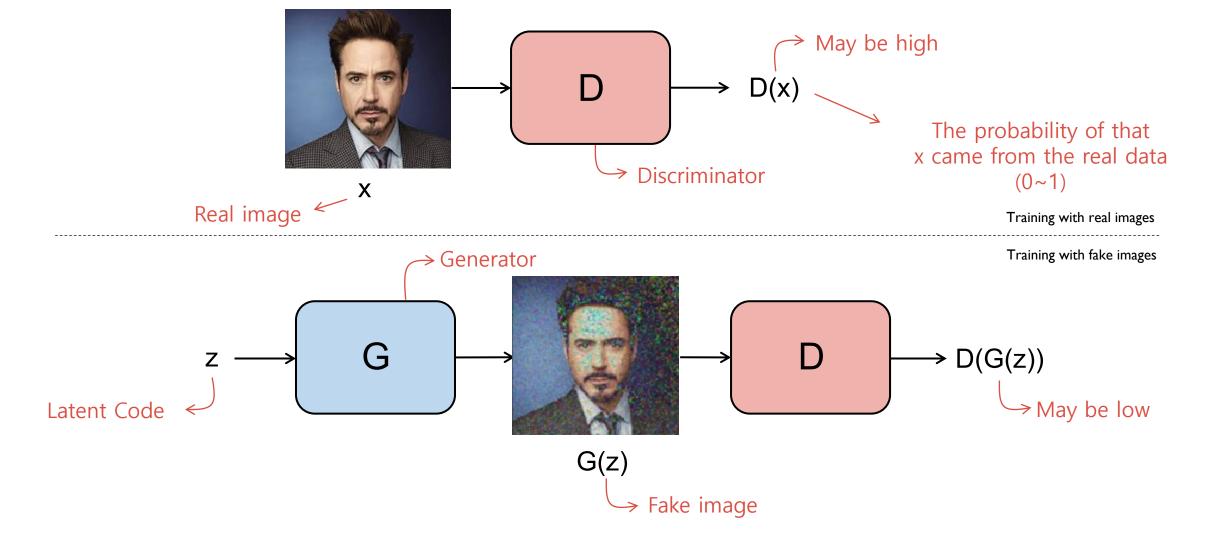
# Generative Adversarial Networks





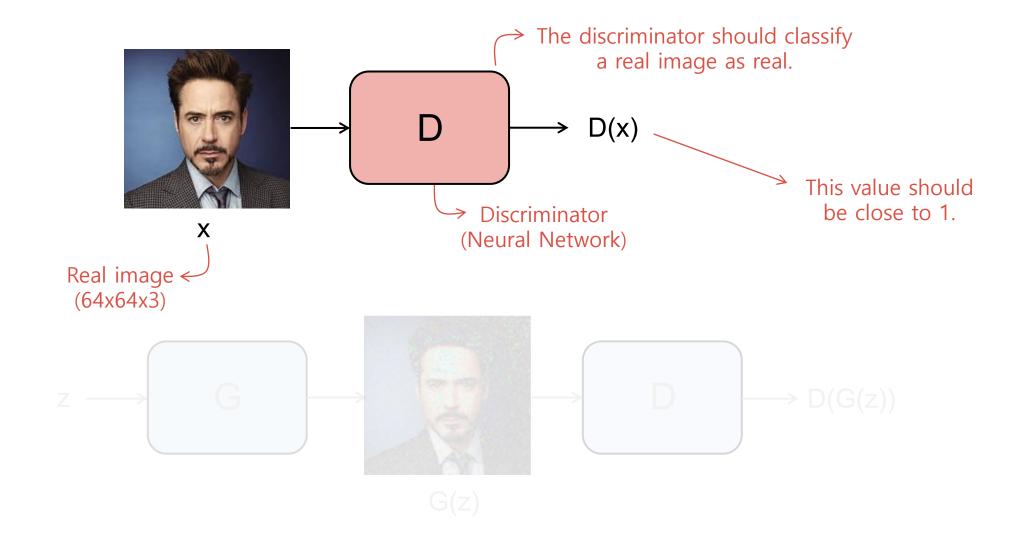








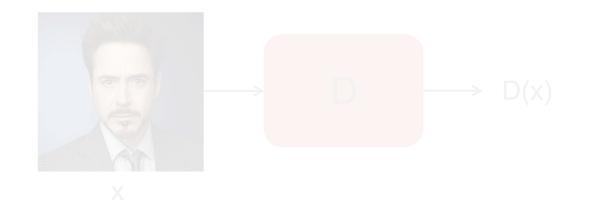




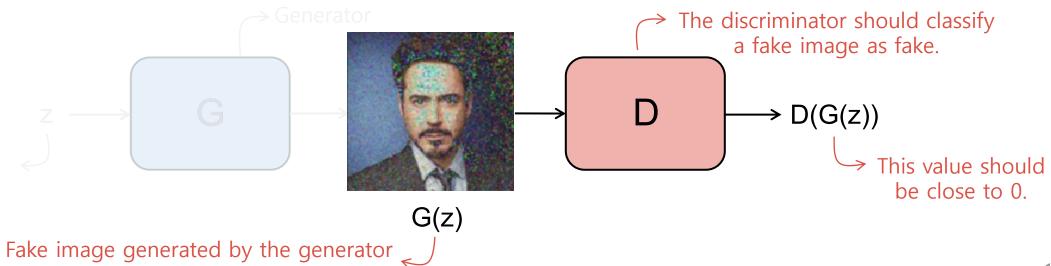








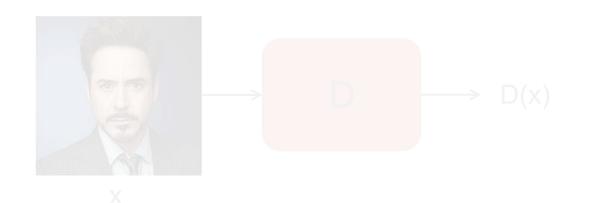
(64x64x3)

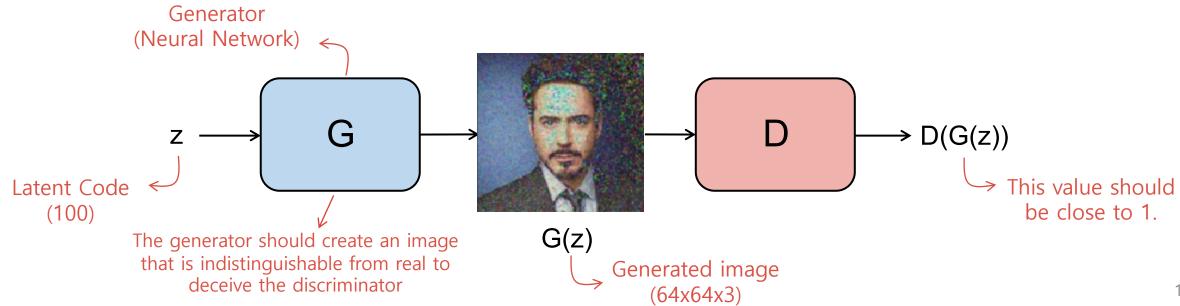










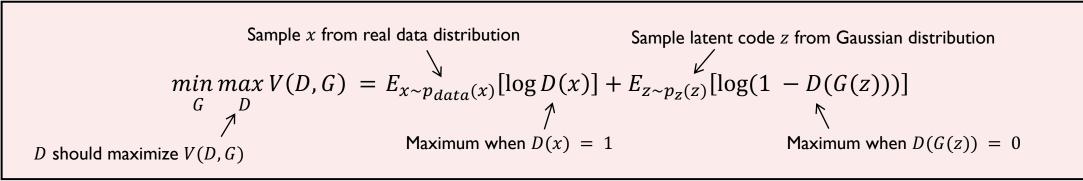


#### Objective Function of GAN

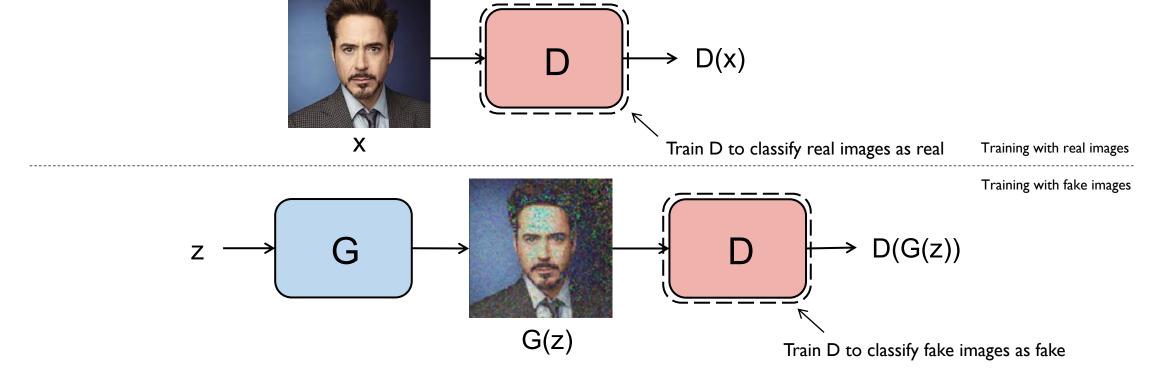








Objective function

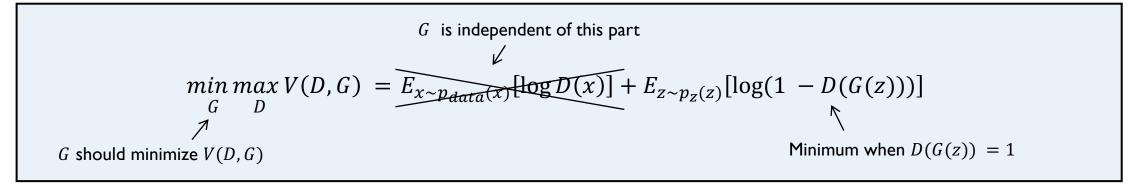


#### Objective Function of GAN

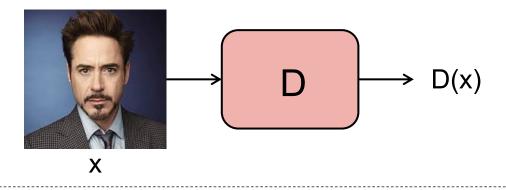






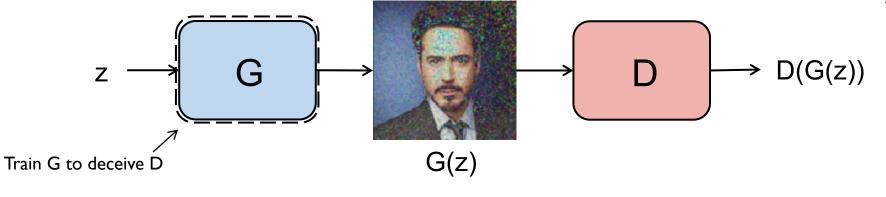


Objective function



Training with real images

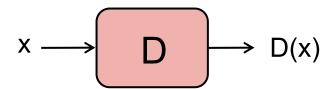
Training with fake images











Training with real images

Training with fake images

$$z \longrightarrow G \longrightarrow G(z) \longrightarrow D(G(z))$$

```
import torch
     import torch.nn as nn
    D = nn.Sequential(
         nn.Linear(784, 128),
        nn.ReLU(),
        nn.Linear(128, 1),
        nn.Sigmoid())
     G = nn.Sequential(
         nn.Linear(100, 128),
        nn.ReLU(),
14
        nn.Linear(128, 784),
        nn.Tanh())
     criterion = nn.BCELoss()
     d_optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
24
     while True:
        # train D
        loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
        loss.backward()
        d_optimizer.step()
        # train G
        loss = criterion(D(G(z)), 1)
        loss.backward()
        g_optimizer.step()
```



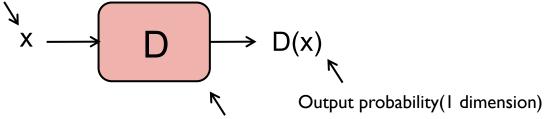




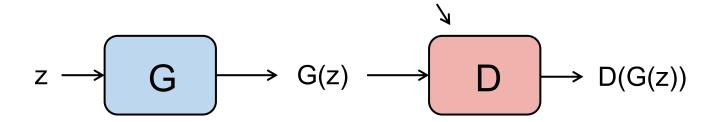
#### Define the discriminator

input size: 784 hidden size: 128 output size: I





#### Discriminator



```
import torch
     import torch.nn as nn
     D = nn.Sequential(
         nn.Linear(784, 128),
         nn.ReLU(),
         nn.Linear(128, 1),
         nn.Sigmoid())
     G = nn.Sequential(
         nn.Linear(100, 128),
         nn.ReLU(),
14
         nn.Linear(128, 784),
         nn.Tanh())
     criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
24
     while True:
         # train D
         loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
         d_optimizer.step()
         # train G
         loss = criterion(D(G(z)), 1)
         loss.backward()
```

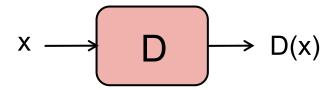
g\_optimizer.step()



import torch



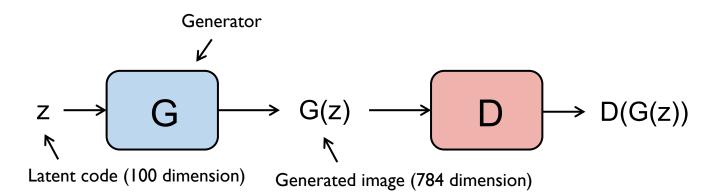




#### Define the generator

input size: 100 hidden size: 128

output size: 784



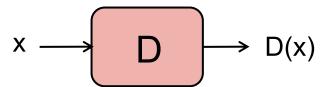
```
import torch.nn as nn
D = nn.Sequential(
    nn.Linear(784, 128),
    nn.ReLU(),
    nn.Linear(128, 1),
    nn.Sigmoid())
G = nn.Sequential(
    nn.Linear(100, 128),
    nn.ReLU(),
    nn.Linear(128, 784),
    nn.Tanh())
```

```
criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
24
     while True:
         # train D
         loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
         d_optimizer.step()
         # train G
         loss = criterion(D(G(z)), 1)
         loss.backward()
         g_optimizer.step()
```



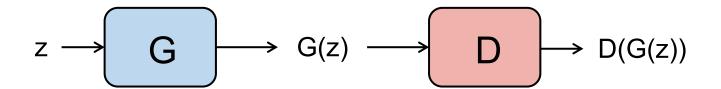






Binary Cross Entropy Loss (h(x), y)

$$-y \log h(x) - (1-y) \log(1-h(x))$$

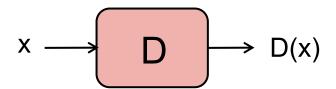


```
criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
24
     while True:
         # train D
         loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
        d_optimizer.step()
         # train G
         loss = criterion(D(G(z)), 1)
         loss.backward()
34
         g_optimizer.step()
```

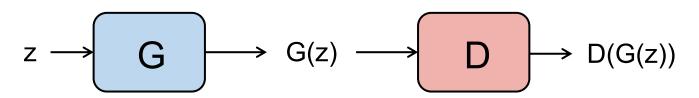








Optimizer for D and  ${\sf G}$ 



```
import torch
import torch.nn as nn

build import torch
nn.Sequential(
nn.Linear(784, 128),
nn.ReLU(),
nn.Sigmoid())

full import torch
nn.Linear(128, 1),
nn.Sequential(
nn.Linear(128, 1),
nn.ReLU(),
nn.Linear(100, 128),
nn.ReLU(),
nn.Linear(128, 784),
nn.Tanh())

criterion = nn.BCELoss()
```

```
g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)

# Assume x be real images of shape (batch_size, 784)

# Assume z be random noise of shape (batch_size, 100)

while True:
    # train D

loss = criterion(D(x), 1) + criterion(D(G(z)), 0)

loss.backward()

d_optimizer.step()

# train G

loss = criterion(D(G(z)), 1)

loss.backward()

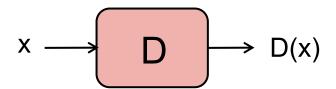
g_optimizer.step()
```

d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)

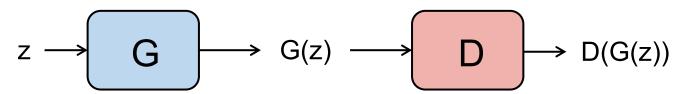








x is a tensor of shape (batch\_size, 784). z is a tensor of shape (batch\_size, 100).



```
import torch
     import torch.nn as nn
    D = nn.Sequential(
         nn.Linear(784, 128),
        nn.ReLU(),
        nn.Linear(128, 1),
        nn.Sigmoid())
     G = nn.Sequential(
         nn.Linear(100, 128),
        nn.ReLU(),
14
        nn.Linear(128, 784),
        nn.Tanh())
     criterion = nn.BCELoss()
18
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch size, 100)
     while True:
        # train D
        loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
        loss.backward()
        d_optimizer.step()
        # train G
        loss = criterion(D(G(z)), 1)
```

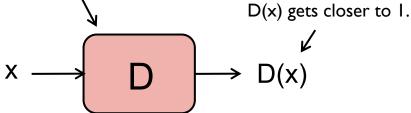
loss.backward()
g\_optimizer.step()



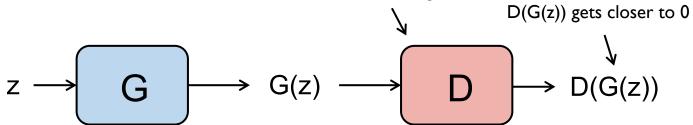




Train the discriminator with real images



Train the discriminator with fake images



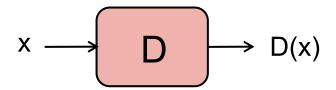
Forward, Backward and Gradient Descent

```
import torch
     import torch.nn as nn
    D = nn.Sequential(
         nn.Linear(784, 128),
         nn.ReLU(),
        nn.Linear(128, 1),
        nn.Sigmoid())
    G = nn.Sequential(
         nn.Linear(100, 128),
        nn.ReLU(),
14
        nn.Linear(128, 784),
        nn.Tanh())
     criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
    g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
    # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
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    while True:
         # train D
        loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
         d_optimizer.step()
        # train G
        loss = criterion(D(G(z)), 1)
        loss.backward()
         g_optimizer.step()
```

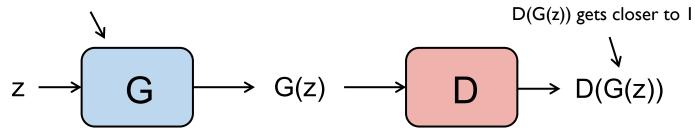








Train the generator to deceive the discriminator



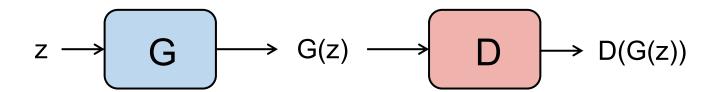
```
import torch
     import torch.nn as nn
    D = nn.Sequential(
         nn.Linear(784, 128),
         nn.ReLU(),
         nn.Linear(128, 1),
         nn.Sigmoid())
     G = nn.Sequential(
         nn.Linear(100, 128),
         nn.ReLU(),
14
         nn.Linear(128, 784),
         nn.Tanh())
     criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch_size, 100)
24
     while True:
         # train D
         loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
         d_optimizer.step()
         # train G
        loss = criterion(D(G(z)), 1)
         loss.backward()
         g_optimizer.step()
```







```
x \longrightarrow D \longrightarrow D(x)
```



The complete code can be found here

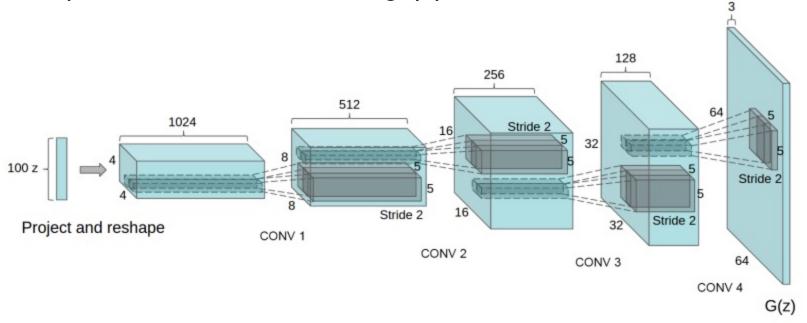
https://github.com/yunjey/pytorch-tutorial

```
import torch
     import torch.nn as nn
    D = nn.Sequential(
         nn.Linear(784, 128),
         nn.ReLU(),
         nn.Linear(128, 1),
         nn.Sigmoid())
     G = nn.Sequential(
         nn.Linear(100, 128),
         nn.ReLU(),
         nn.Linear(128, 784),
         nn.Tanh())
     criterion = nn.BCELoss()
     d optimizer = torch.optim.Adam(D.parameters(), lr=0.01)
     g_optimizer = torch.optim.Adam(G.parameters(), lr=0.01)
     # Assume x be real images of shape (batch size, 784)
     # Assume z be random noise of shape (batch size, 100)
24
     while True:
         # train D
         loss = criterion(D(x), 1) + criterion(D(G(z)), 0)
         loss.backward()
         d_optimizer.step()
         # train G
         loss = criterion(D(G(z)), 1)
         loss.backward()
         g_optimizer.step()
```

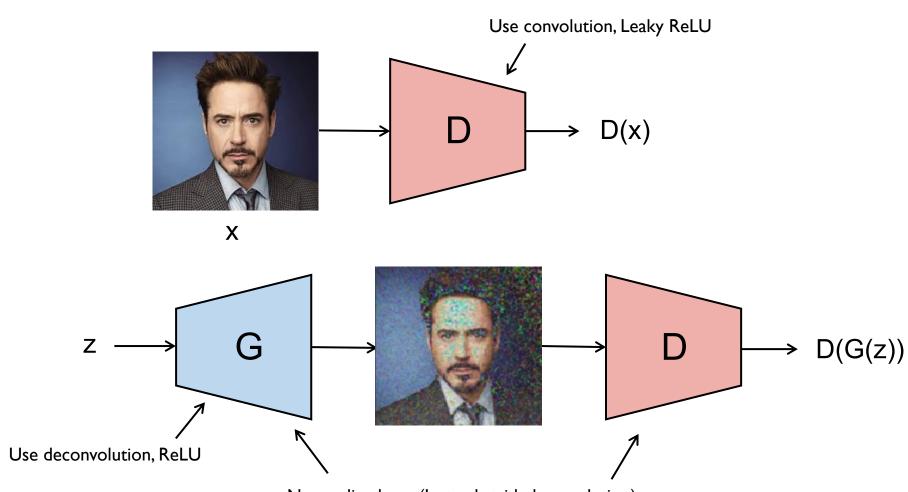


#### • Deep Convolutional GAN(DCGAN), 2015

The authors present a model that is still highly preferred.



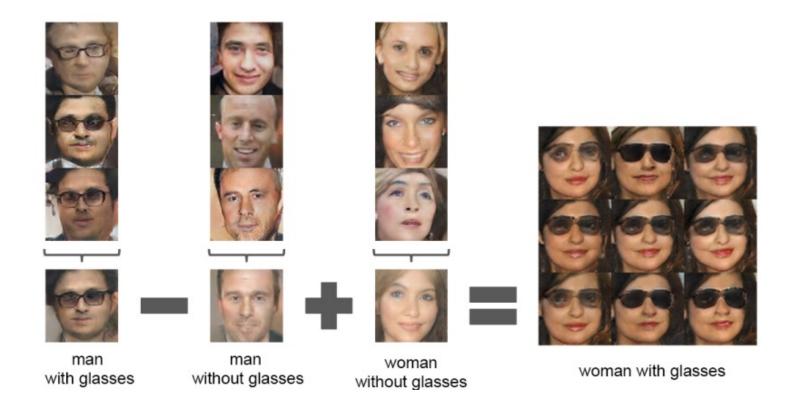




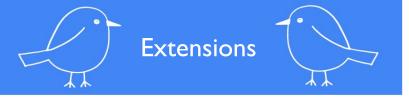
- No pooling layer (Instead strided convolution)
- Use batch normalization
- Adam optimizer(lr=0.0002, beta l = 0.5, beta 2 = 0.999)



#### • Latent vector arithmetic

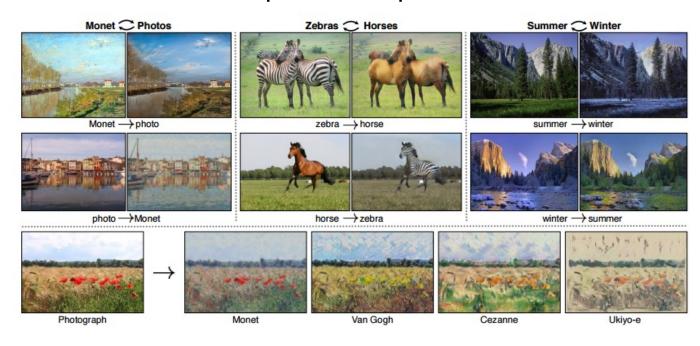


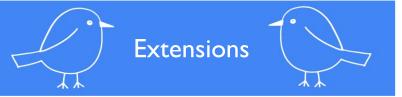
# Extensions of GAN

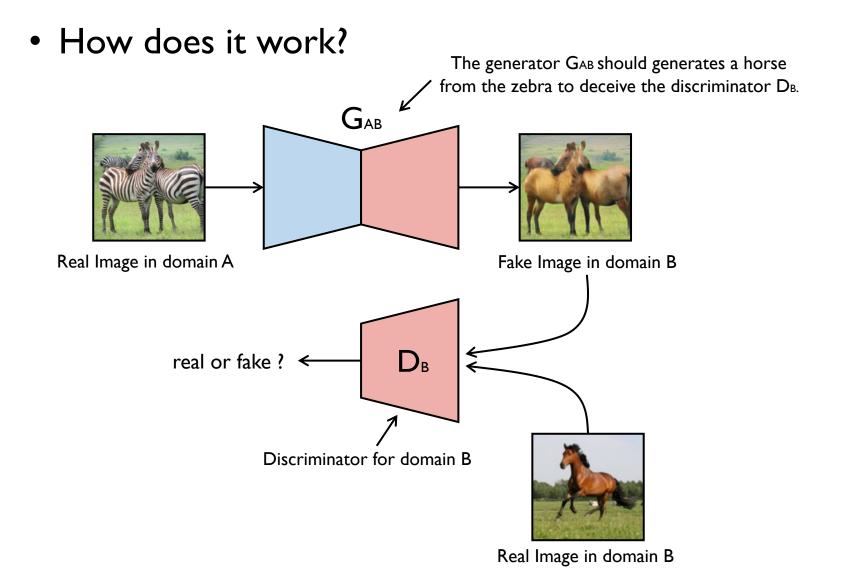


#### • CycleGAN: Unpaired Image-to-Image Translation

presents a GAN model that transfer an image from a source domain A to a target domain B in the absence of paired examples.

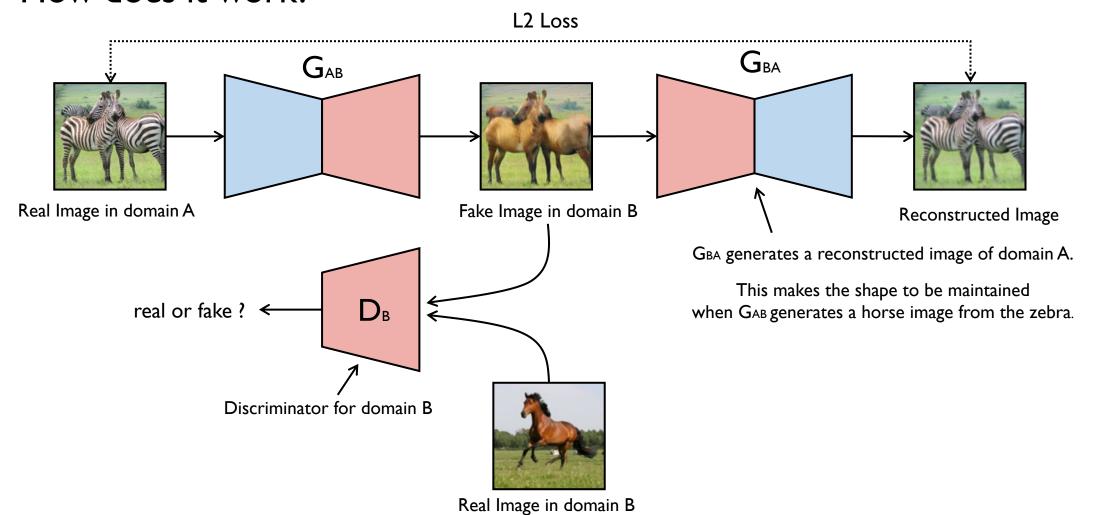








How does it work?

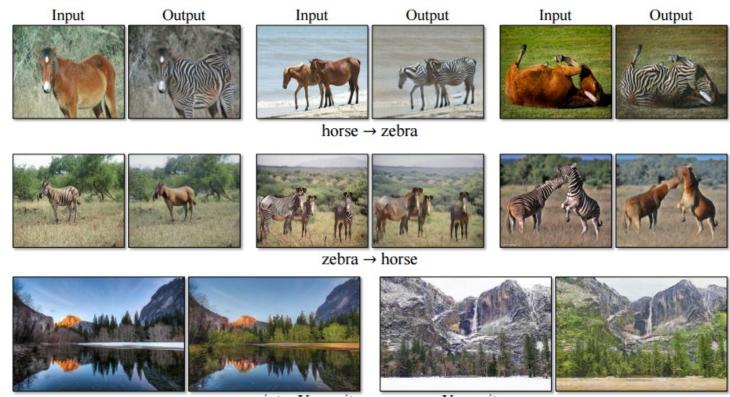




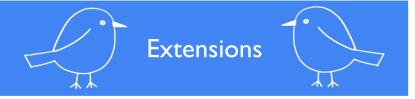




#### • Results

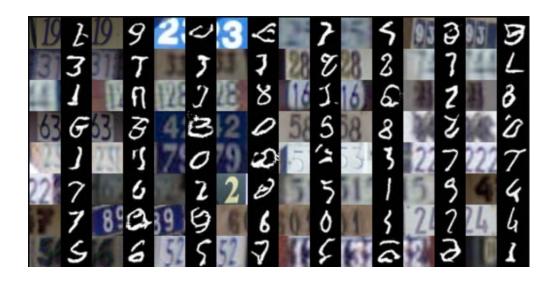


winter Yosemite → summer Yosemite



#### Results

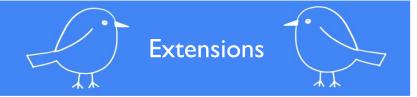
Odd columns contain real images and even columns contain generated images.





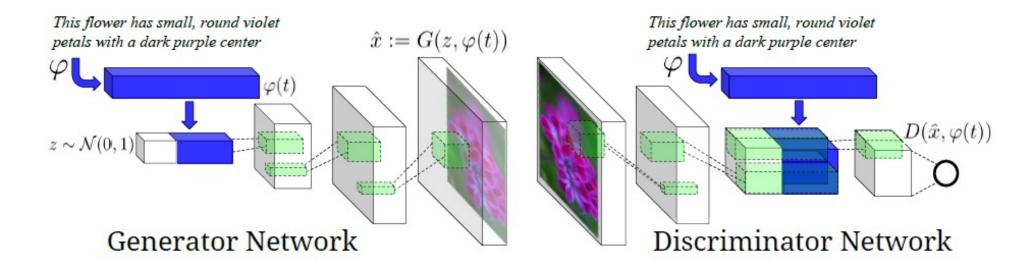
**SVHN-to-MNIST** 

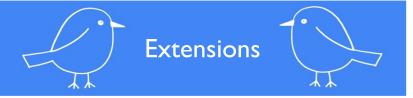
MNIST-to-SVHN



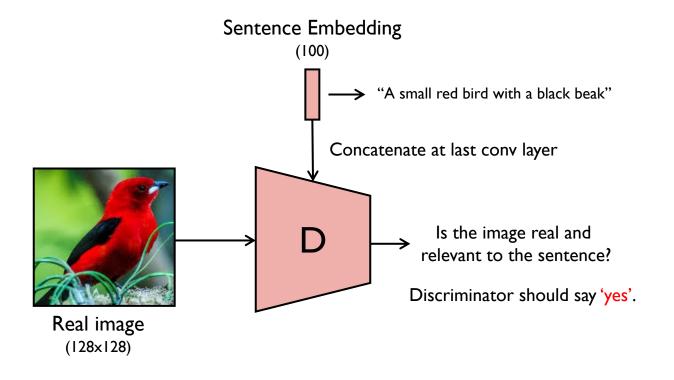
• Generative Adversarial Text to Image Synthesis, 2016

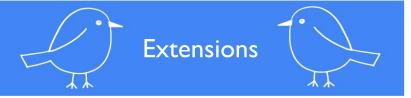
presents a novel model architecture that generates an image from the text.



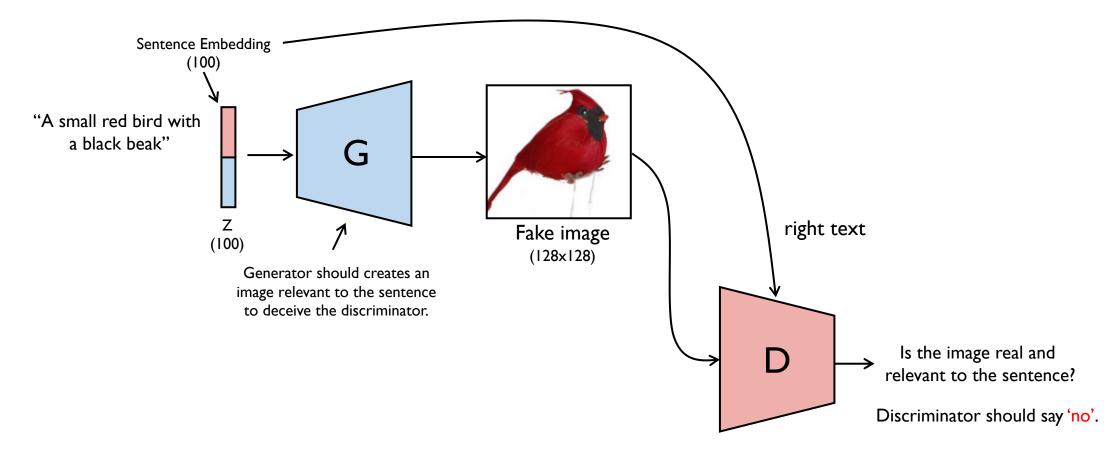


• Training with (real image, right text)



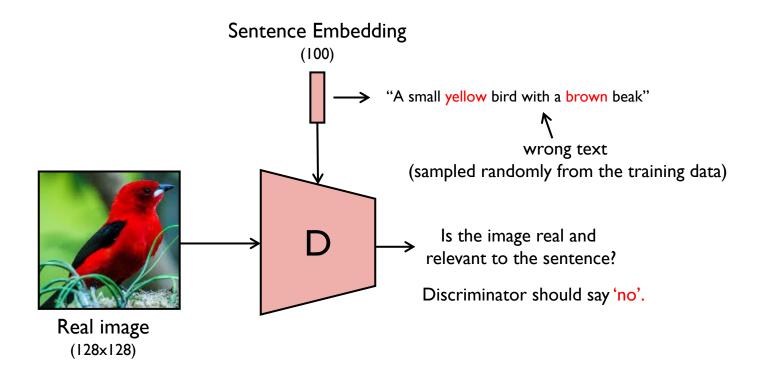


• Training with (fake image, right text)

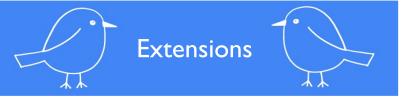




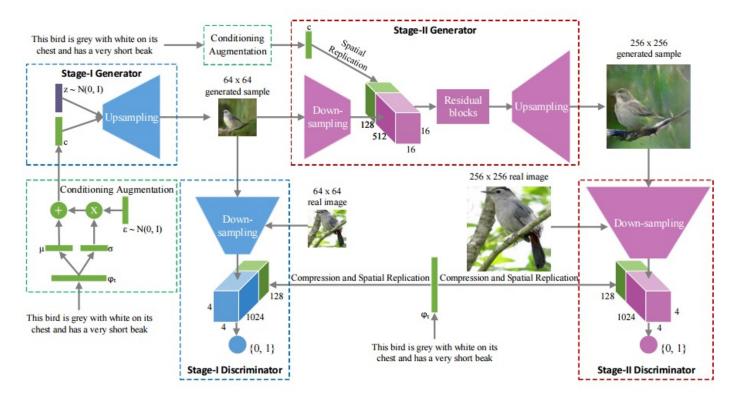
Training with (real image, wrong text)



#### **StackGAN**



• StackGAN: Text to Photo-realistic Image Synthesis

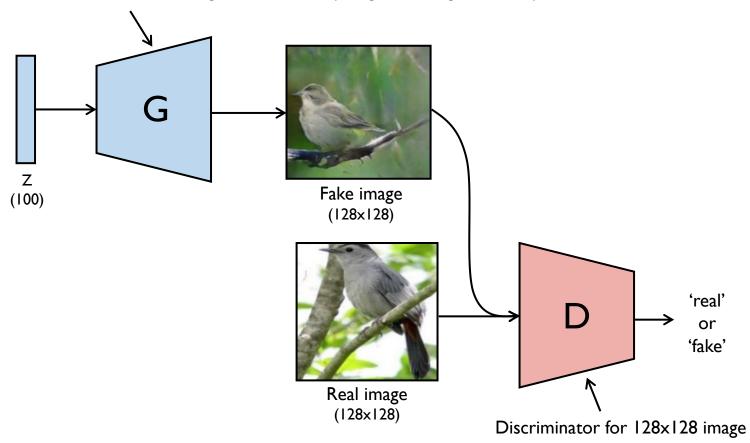


#### **StackGAN**



#### • Generating 128x128 from scratch

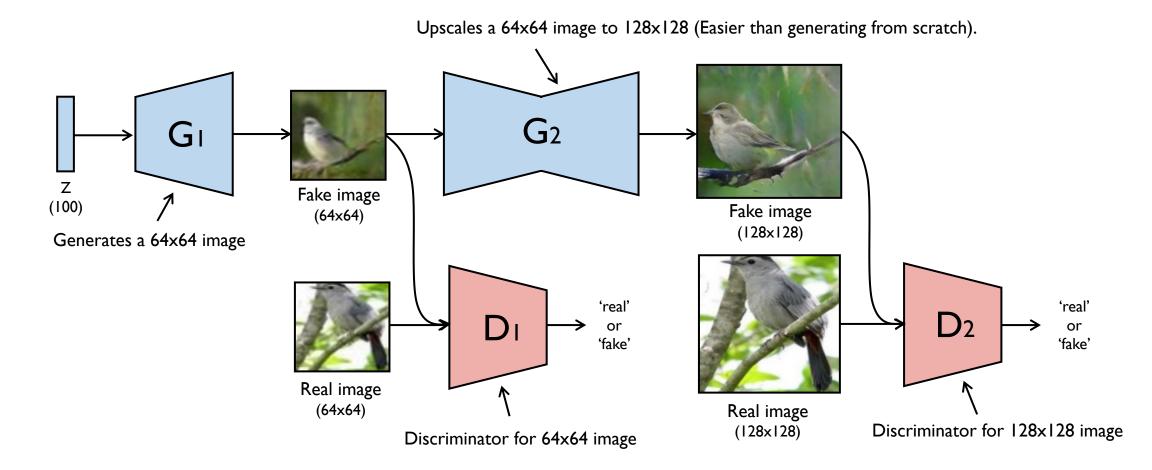
Generates a 128x128 image from scratch (not guarantee good result)



#### **StackGAN**



• Generating 128x128 from 64x64



# Thank you



