# NATURAL LANGUAGE PROCESSING

LECTURE 5 : RNN, LM, AWD techniques







# Contents

- RNN reviews
- Language model and Perplexity
- AWD-LSTM/RNNs techniques (Merity et al., ICLR 2017)
  - Averaged stochastic gradient (AvSGD) Weight-Dropped LSTM

### RNN

#### RNN

new weight = weight - learning rate\*gradient





- RNN's are good for processing sequence data for predictions but suffers from short-term memory (vanishing gradient problem).
- LSTM's and GRU's were created as a method to mitigate short-term memory
  using mechanisms called gates. Gates are just neural networks that regulate the
  flow of information flowing through the sequence chain.







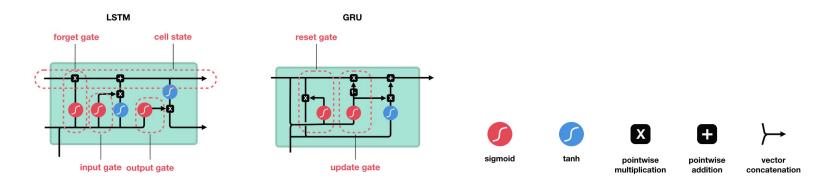
# Reduce the effects of short-term memory in RNN

#### LSTM

- Cell state: a transport highway that transfers information all way down the sequence chain
- Four different gates: forgot, input, output, gate

#### GRU

- Two gates: reset gate (r), update gate (z)
- GRU's has fewer tensor operations; therefore, they are a little speedier to train then LSTM's. There isn't a clear winner which one is better.



# Language Model

A language model is a statistical model or a probability distribution that
assigns probabilities to words and sentences. Typically, we might be
trying to guess the next word w in a sentence given all previous words.

# Examples

- P(Today is Wednesday)=0.001
- P(Today Wednesday is)=0.0000000001
- P(pizza | For dinner I'm making) > P(cement | For dinner I'm making)
- https://lena-voita.github.io/nlp\_course/language\_modeling.html

# How to evaluate language model?

#### Extrinsic evaluation

- involves evaluating the models by employing them in an actual task (such as machine translation) and looking at their final loss/accuracy.
- However, it can be computationally expensive and slow as it requires training a full system.

#### Intrinsic evaluation

- finding some metric to evaluate the language model itself, not taking into account the specific tasks it's going to be used for.
- a useful way of quickly comparing models
- E.g., perplexity

# Perplexity

- Perplexity ↓ is a metric used to judge how good a language model is.
- Good models
  - assign high probabilities to sentences that are real and syntactically correct, and low probabilities to fake, incorrect, or highly infrequent sentences.
  - If a model assigns a high probability to the test set, it means that it is not surprised to see it (it's not perplexed by it), which means that it has a good understanding of how the language works.



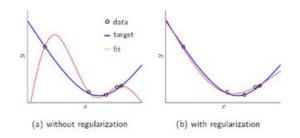
# to the cinema" "Can you does it?" "For wall a driving" "She said me this" bility Low probability

High perplexity

# Problem of LSTM/RNN

Recurrent Neural Networks and their variations are very likely to overfit
the training data. This is due to the large network formed by unfolding
each cell of the RNN, and relatively small number of parameters (since
they are shared over each time step) and training data. Thus, the
perplexities obtained on the test data are often quite larger than
expected.

- ► How to minimize this overfitting problem on RNNs?
- ► A set of regularization strategies!



# Regularization strategies

- NT-ASGD
- DropConnect
- Variational dropout
- Embedding dropout
- Weight tying
- AR (Activation Regularization) and TAR (Temporal Activation Regularization)
- Variable backpropagation steps
- Independent sizes of word embeddings and hidden layer

# Averaged Stochastic Gradient Decent (ASGD)

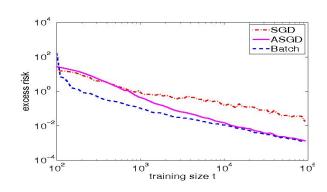
- Take mean as the final solution.
- Why?
  - The averaging is used to reduce the effect of noise. Namely, in practice, your
    gradient descent may get close to the optimal, but not really converge to it,
    instead oscillating around the optimal. In this case, averaging the results of
    stochastic gradient descent will give you a solution more likely to be closer to the
    optimum.



#### Ofir Nachum, I work on ML at Google Brain

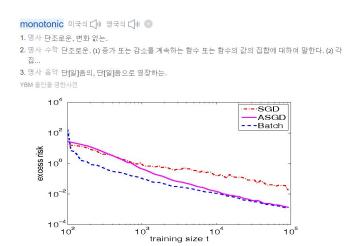
Answered Dec 1, 2015 · Upvoted by Alexander Moreno, Machine Learning PhD, Georgia Tech and Alberto Bietti, PhD student in machine learning. Former ML engineer

The basic idea is to do regular stochastic gradient descent  $w_{t+1}=w_t-\eta_t\nabla Q(w_t)$ , but then take the mean  $\overline{w}=\frac{1}{N}\sum_{t=1}^N w_t$  as the final solution.



# NT-ASGD

- Non-monotonically Triggered Averaged Stochastic Gradient Descent
  - Triggers the averaging when the validation metric fails to improve for multiple cycles
  - This conservatism ensures that the randomness of training does not play a major role in the decision

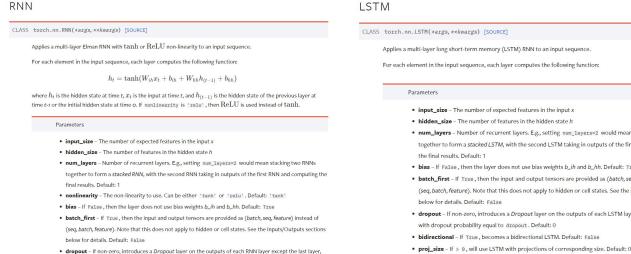


	PTB		WT2	
Model	Validation	Test	Validation	Test
AWD-LSTM (tied)	60.0	57.3	68.6	65.8
- fine-tuning	60.7	58.8	69.1	66.0
– NT-AvSGD	66.3	63.7	73.3	69.7
<ul> <li>variable sequence lengths</li> </ul>	61.3	58.9	69.3	66.2
<ul> <li>embedding dropout</li> </ul>	65.1	62.7	71.1	68.1
<ul> <li>weight decay</li> </ul>	63.7	61.0	71.9	68.7
– AR/TAR	62.7	60.3	73.2	70.1
<ul> <li>full sized embedding</li> </ul>	68.0	65.6	73.7	70.7
<ul><li>weight-dropping</li></ul>	71.1	68.9	78.4	74.9

Table 5: Model ablations for our best LSTM models reporting results over the validation and test set on Penn Treebank and WikiText-2. Ablations are split into optimization and regularization variants, sorted according to the achieved validation perplexity on WikiText-2.

# **Dropout**

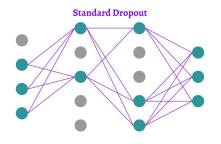
- Dropout is applied to each time step, however, mask for each time step is different
- RNN, LSTM, GRU in Pytorch includes dropout as parameter, following Bernoulli random variable



with dropout probability equal to dropout. Default: 0 . bidirectional - If True, becomes a bidirectional RNN. Default: False

CLASS torch.nn.LSTM(\*args, \*\*kwargs) [SOURCE] Applies a multi-layer long short-term memory (LSTM) RNN to an input sequence. For each element in the input sequence, each layer computes the following function: . input\_size - The number of expected features in the input x hidden size - The number of features in the hidden state h • num\_layers - Number of recurrent layers. E.g., setting num\_layers=2 would mean stacking two LSTMs together to form a stacked LSTM, with the second LSTM taking in outputs of the first LSTM and computing the final results. Default: 1 . bias - If False, then the layer does not use bias weights b\_ih and b\_hh. Default: True batch\_first - If True, then the input and output tensors are provided as (batch.seg, feature) instead of (seq, batch, feature). Note that this does not apply to hidden or cell states. See the Inputs/Outputs sections below for details, Default: False . dropout - If non-zero, introduces a Dropout layer on the outputs of each LSTM layer except the last layer, with dropout probability equal to dropout. Default: 0 • bidirectional - If True, becomes a bidirectional LSTM. Default: False

# Dropout methods on LSTM

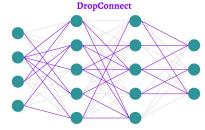


#### Training Phase:

$$\mathbf{y} = f(\mathbf{W}\mathbf{x}) \circ \mathbf{m}, \quad m_i \sim Bernoulli(p)$$

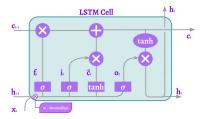
Testing Phase:

$$\mathbf{y} = (1-p)f(\mathbf{W}\mathbf{x})$$



#### Training Phase:

$$\mathbf{y} = f((\mathbf{W} \circ \mathbf{M})\mathbf{x}), \quad M_{i,j} \sim Bernoulli(p)$$



$$\begin{split} \mathbf{i}_t &= \sigma\left(\mathbf{W}_t\left(\begin{bmatrix}\mathbf{x}_t\\\mathbf{h}_{t-1}\end{bmatrix} \circ \mathbf{m}\right)\right) \\ & \mathbf{o}_t &= \sigma\left(\mathbf{W}_\sigma\left(\begin{bmatrix}\mathbf{x}_t\\\mathbf{h}_{t-1}\end{bmatrix} \circ \mathbf{m}\right)\right) \\ \\ \mathbf{f}_t &= \sigma\left(\mathbf{W}_f\left(\begin{bmatrix}\mathbf{x}_t\\\mathbf{h}_{t-1}\end{bmatrix} \circ \mathbf{m}\right)\right) \\ \\ \tilde{\mathbf{c}}_t &= \tanh\left(\mathbf{W}_\tilde{c}\left(\begin{bmatrix}\mathbf{x}_t\\\mathbf{h}_{t-1}\end{bmatrix} \circ \mathbf{m}\right)\right) \end{split}$$

 $m_i \sim Bernoulli(p)$ 

#### DropConnect

The dropout mask for each weight is preserved and the same mask is used across all time steps, thereby adding negligible computation overhead.

#### Variational dropout

 Each example within the minibatch uses a unique dropout mask, rather than a single dropout mask being used over all examples.

#### Embedding dropout

 Dropout on the embedding matrix at a word level, which results in new word vectors which are identically zero for the dropped words. The remaining word vectors are scaled by as compensation.

# Reference

- Language modeling and tricks: <u>https://lena-voita.github.io/nlp\_course/language\_modeling.html</u>
- Perplexity: <u>https://towardsdatascience.com/perplexity-in-language-models-87a196019a9</u> <u>4</u>
- Dropout methods: <u>https://towardsdatascience.com/12-main-dropout-methods-mathematical-and-visual-explanation-58cdc2112293</u>
- LSTM, GRU: <a href="https://towardsdatascience.com/illustrated-guide-to-lstms-and-gru-s-a-step-by-step-explanation-44e9eb85bf21">https://towardsdatascience.com/illustrated-guide-to-lstms-and-gru-s-a-step-by-step-explanation-44e9eb85bf21</a>
- AWD-LSTM
  - https://openreview.net/forum?id=SyyGPP0TZ
  - https://ys1998.github.io/blog/2018/01/merity