

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_MCQ

Attempt : 1  
Total Mark : 10  
Marks Obtained : 7

#### Section 1 : MCQ

1. Consider an implementation of an unsorted singly linked list. Suppose it has its representation with a head pointer only. Given the representation, which of the following operations can be implemented in  $O(1)$  time?

- i) Insertion at the front of the linked list
- ii) Insertion at the end of the linked list
- iii) Deletion of the front node of the linked list
- iv) Deletion of the last node of the linked list

**Answer**

I and III

**Status :** Correct

**Marks :** 1/1

2. Consider the singly linked list: 15 -> 16 -> 6 -> 7 -> 17. You need to delete all nodes from the list which are prime.

What will be the final linked list after the deletion?

**Answer**

15 -> 16 -> 6

**Status :** Correct

**Marks :** 1/1

3. Linked lists are not suitable for the implementation of?

**Answer**

Binary search

**Status :** Correct

**Marks :** 1/1

4. Consider the singly linked list: 13 -> 4 -> 16 -> 9 -> 22 -> 45 -> 5 -> 16 -> 6, and an integer K = 10, you need to delete all nodes from the list that are less than the given integer K.

What will be the final linked list after the deletion?

**Answer**

13 -> 16 -> 9 -> 22 -> 45 -> 16

**Status :** Wrong

**Marks :** 0/1

5. Given the linked list: 5 -> 10 -> 15 -> 20 -> 25 -> NULL. What will be the output of traversing the list and printing each node's data?

**Answer**

5 10 15 20 25

**Status :** Correct

**Marks :** 1/1

6. The following function takes a singly linked list of integers as a

parameter and rearranges the elements of the lists.

The function is called with the list containing the integers 1, 2, 3, 4, 5, 6, 7 in the given order. What will be the contents of the list after the function completes execution?

```
struct node {
    int value;
    struct node* next;
};

void rearrange (struct node* list) {
    struct node *p,q;
    int temp;
    if (! List || ! list->next) return;
    p=list; q=list->next;
    while(q) {
        temp=p->value; p->value=q->value;
        q->value=temp;p=q->next;
        q=p?p->next:0;
    }
}
```

**Answer**

1, 3, 2, 5, 4, 7, 6

**Status :** Wrong

**Marks :** 0/1

7. In a singly linked list, what is the role of the "tail" node?

**Answer**

It stores the last element of the list

**Status :** Correct

**Marks :** 1/1

8. Which of the following statements is used to create a new node in a singly linked list?

```
struct node {
    int data;
    struct node * next;
}
typedef struct node NODE;
NODE *ptr;
```

**Answer**

```
ptr = (NODE*)malloc(sizeof(NODE*));
```

**Status : Wrong**

**Marks : 0/1**

9. The following function reverse() is supposed to reverse a singly linked list. There is one line missing at the end of the function.

What should be added in place of "/\*ADD A STATEMENT HERE\*/", so that the function correctly reverses a linked list?

```
struct node {
    int data;
    struct node* next;
};
static void reverse(struct node** head_ref) {
    struct node* prev = NULL;
    struct node* current = *head_ref;
    struct node* next;
    while (current != NULL) {
        next = current->next;
        current->next = prev;
        prev = current;
        current = next;
    }
    /*ADD A STATEMENT HERE*/
}
```

**Answer**

```
*head_ref = prev;
```

**Status : Correct**

**Marks : 1/1**

10. Given a pointer to a node X in a singly linked list. If only one point is given and a pointer to the head node is not given, can we delete node X from the given linked list?

**Answer**

Possible if X is not last node.

**Status :** Correct

**Marks :** 1/1

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 1

Attempt : 3  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Janani is a tech enthusiast who loves working with polynomials. She wants to create a program that can add polynomial coefficients and provide the sum of their coefficients.

The polynomials will be represented as a linked list, where each node of the linked list contains a coefficient and an exponent. The polynomial is represented in the standard form with descending order of exponents.

##### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers each: the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer m, representing the number of terms in the second polynomial.

The following m lines of input consist of two integers each: the coefficient and the exponent of the term in the second polynomial.

### **Output Format**

The output prints the sum of the coefficients of the polynomials.

### **Sample Test Case**

Input: 3

2 2

3 1

4 0

3

2 2

3 1

4 0

Output: 18

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Poly
```

```
{
```

```
    int coeff;
```

```
    int expon;
```

```
    struct Poly* next;
```

```
}Node;
```

```
Node* newnode(int coeff, int expon)
```

```
{
```

```
    Node* new_node = (Node*)malloc(sizeof(Node));
```

```
    new_node->coeff = coeff;
```

```
    new_node->expon = expon;
```

```
    new_node->next = NULL;
```

```
    return new_node;
```

```
}
```

```
void insertNode(Node** head, int coeff, int expon)
```

```
{
```

```
    Node* temp = *head;
```

```

    if(temp == NULL)
    {
        *head = newnode(coeff,expon);
        return;
    }
    while(temp->next != NULL)
    {
        temp = temp->next;
    }
    temp->next = newnode(coeff,expon);
}

int main()
{
    int n,coeff,expon;
    scanf("%d",&n);
    Node* poly1;
    Node* poly2;
    for(int i=0;i<n;i++)
    {
        scanf("%d %d",&coeff,&expon);
        insertNode(&poly1,coeff,expon);
    }
    scanf("%d",&n);
    for(int i=0;i<n;i++)
    {
        scanf("%d %d",&coeff,&expon);
        insertNode(&poly2,coeff,expon);
    }
    int sum = 0;
    while(poly1 != NULL)
    {
        sum += poly1->coeff;
        poly1 = poly1->next;
    }
    while(poly2 != NULL)
    {
        sum += poly2->coeff;
        poly2 = poly2->next;
    }
    printf("%d",sum);
}

```



**Status : Correct**

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 2

Attempt : 2  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Arun is learning about data structures and algorithms. He needs your help in solving a specific problem related to a singly linked list.

Your task is to implement a program to delete a node at a given position. If the position is valid, the program should perform the deletion; otherwise, it should display an appropriate message.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of elements in the linked list.

The second line consists of N space-separated elements of the linked list.

The third line consists of an integer x, representing the position to delete.

Position starts from 1.

### **Output Format**

The output prints space-separated integers, representing the updated linked list after deleting the element at the given position.

If the position is not valid, print "Invalid position. Deletion not possible."

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

8 2 3 1 7

2

Output: 8 3 1 7

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void insert(int);
```

```
void display_List();
```

```
void deleteNode(int);
```

```
struct node {
```

```
    int data;
```

```
    struct node* next;
```

```
} *head = NULL, *tail = NULL;
```

```
// You are using GCC
```

```
void insert(int data){
```

```
    struct node*newnode=(struct node *)malloc(sizeof(struct node));
```

```
    newnode->data=data;
```

```
    newnode->next=NULL;
```

```
    if(head==NULL){
```

```
        head=newnode;
```

```
        tail=newnode;
```

```
    }
```

```
    else{
        tail->next=newnode;
        tail=newnode;
    }
}
```

```
void display_List(){
    struct node*temp=head;
    while(temp!=NULL){
        printf("%d ",temp->data);
        temp=temp->next;
    }
}
```

```
void deleteNode(int pos){
    int count=0;
    struct node*temp=head;
    while(temp!=NULL){
        count+=1;
        temp=temp->next;
    }
    if(pos>count||pos<0){
        printf("Invalid position. Deletion not possible.");
    }
}
```

```
    else if(pos==1){
        struct node*temp=head;
        head=head->next;
        free(temp);
        display_List();
    }
```

```
    else{
        int i=1;
        struct node *temp=head;
        struct node* nextnode;
        while(i<pos-1 && temp!=NULL){
            temp=temp->next;
            i++;
        }
        nextnode=temp->next;
        temp->next=nextnode->next;
        free(nextnode);
        display_List();
    }
```

```
}  
}  
  
int main() {  
    int num_elements, element, pos_to_delete;  
  
    scanf("%d", &num_elements);  
  
    for (int i = 0; i < num_elements; i++) {  
        scanf("%d", &element);  
        insert(element);  
    }  
    scanf("%d", &pos_to_delete);  
    deleteNode(pos_to_delete);  
  
    return 0;  
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Char
```

```
{
```

```
    char value;
```

```
    struct Char* next;
```

```
}Node;
```

```
Node*newnode(char value)
```

```
{
```

```
    Node* new_node = (Node*)malloc(sizeof(Node));
```

```
    new_node->value = value;
```

```

    new_node->next = NULL;
    return new_node;
}
void insertNode(Node** head, char value)
{
    Node* temp = *head;
    if(temp == NULL)
    {
        *head = newnode(value);
        return;
    }
    while(temp->next != NULL)
    {
        temp = temp->next;
    }
    temp->next = newnode(value);
}
int lenght(Node* head)
{
    int len = 0;
    while(head != NULL)
    {
        head = head->next;
        len++;
    }
    return len;
}
void traverse(Node* head)
{
    while(head != NULL)
    {
        printf("%c ",head->value);
        head = head->next;
    }
    printf("\n");
}
void insert(Node** head,int pos,char value)
{
    if(pos >= lenght(*head))
    {
        printf("Invalid index\n");
        return;
    }
}

```



```

    }
    Node* temp = *head;
    for(int i=0;i<pos;i++)
    {
        temp = temp->next;
    }
    Node* new_node = newnode(value);
    new_node->next = temp->next;
    temp->next = new_node;
}
int main()
{
    int n;
    char value;
    Node* head = NULL;
    scanf("%d",&n);
    for(int i=0;i<=n;i++)
    {
        scanf("%c",&value);
        if(value == ' ' || value == '\n')
        {
            continue;
        }
        insertNode(&head,value);
    }
    scanf("%d %c",&n,&value);
    insert(&head,n,value);
    printf("Updated list: ");
    traverse(head);
}

```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 4

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

As part of a programming assignment in a data structures course, students are required to create a program to construct a singly linked list by inserting elements at the beginning.

You are an evaluator of the course and guide the students to complete the task.

##### ***Input Format***

The first line of input consists of an integer N, which is the number of elements.

The second line consists of N space-separated integers.

##### ***Output Format***

The output prints the singly linked list elements, after inserting them at the beginning.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

78 89 34 51 67

Output: 67 51 34 89 78

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {  
    int data;  
    struct Node* next;  
};
```

```
struct Node *head = NULL,*newnode,*ptr;  
void insertAtFront(struct Node **head,int a)
```

```
{  
    newnode = (struct Node*)malloc(sizeof(struct Node));  
    newnode->data = a;  
    newnode->next = NULL;  
    newnode->next = *head;  
    *head = newnode;  
}
```

```
void printList(struct Node*head)
```

```
{  
    ptr = head;  
    while(ptr != NULL)  
    {  
        printf("%d ",ptr->data);  
        ptr = ptr->next;  
    }  
}
```

```
int main(){  
    struct Node* head = NULL;
```

```
int n;
scanf("%d", &n);

for (int i = 0; i < n; i++) {
    int activity;
    scanf("%d", &activity);
    insertAtFront(&head, activity);
}

printList(head);
struct Node* current = head;
while (current != NULL) {
    struct Node* temp = current;
    current = current->next;
    free(temp);
}

return 0;
}
```

**Status :** Correct

**Marks :** 10/10

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 5

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Imagine you are tasked with developing a simple GPA management system using a singly linked list. The system allows users to input student GPA values, insertion should happen at the front of the linked list, delete record by position, and display the updated list of student GPAs.

##### ***Input Format***

The first line of input contains an integer  $n$ , representing the number of students.

The next  $n$  lines contain a single floating-point value representing the GPA of each student.

The last line contains an integer position, indicating the position at which a student record should be deleted. Position starts from 1.

### **Output Format**

After deleting the data in the given position, display the output in the format "GPA: " followed by the GPA value, rounded off to one decimal place.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 4

3.8

3.2

3.5

4.1

2

Output: GPA: 4.1

GPA: 3.2

GPA: 3.8

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct gpa
```

```
{
```

```
    float value;
```

```
    struct gpa* next;
```

```
}Node;
```

```
Node* newnode(float value)
```

```
{
```

```
    Node* newgpa = (Node*)malloc(sizeof(Node));
```

```
    newgpa->value = value;
```

```
    newgpa->next = NULL;
```

```
    return newgpa;
```

```
}
```

```
Node* insertAtStart(Node* head,float value)
```

```
{
```

```
    Node* newgpa = newnode(value);
```

```
    newgpa->next = head;
```

```
    return newgpa;
```

```

}
void traverse(Node* head)
{
    while(head != NULL)
    {
        printf("GPA: %.1f\n",head->value);
        head = head->next;
    }
}
void deleteAtPosition(Node** head, int pos)
{
    pos -= 1;
    Node* temp = *head;
    if(pos == 0)
    {
        *head = temp->next;
        free(temp);
        return;
    }
    while(--pos)
    {
        temp = temp->next;
    }
    Node* temp1 = temp->next;
    temp->next = temp->next->next;
    free(temp1);
}
int main()
{
    int n,pos;
    float value;
    scanf("%d",&n);
    Node* head = NULL;
    for(int i=0;i<n;i++)
    {
        scanf("%f",&value);
        head = insertAtStart(head,value);
    }
    scanf("%d",&pos);
    deleteAtPosition(&head,pos);
    traverse(head);
}

```

Status : Correct

Marks : 10/10



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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 6

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

John is tasked with creating a program to manage student roll numbers using a singly linked list.

Write a program for John that accepts students' roll numbers, inserts them at the end of the linked list, and displays the numbers.

##### ***Input Format***

The first line of input consists of an integer N, representing the number of students.

The second line consists of N space-separated integers, representing the roll numbers of students.

##### ***Output Format***

The output prints the space-separated integers singly linked list, after inserting the roll numbers of students at the end.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

23 85 47 62 31

Output: 23 85 47 62 31

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
typedef struct student
{
    int roll;
    struct student* next;
}Node;
Node* newnode(int rollno)
{
    Node* data = (Node*)malloc(sizeof(Node));
    data->roll = rollno;
    data->next = NULL;
    return data;
}
void traverse(Node* head)
{
    while(head != NULL)
    {
        printf("%d ",head->roll);
        head = head->next;
    }
}
int main()
{
    int n,rollno;
    scanf("%d",&n);
    scanf("%d",&rollno);
```

```
Node* head = newnode(rollno);
Node* temp = head;
while(--n)
{
    scanf("%d",&rollno);
    temp->next = newnode(rollno);
    temp = temp->next;
}
traverse(head);
}
```

**Status :** Correct

**Marks : 10/10**

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 7

Attempt : 1  
Total Mark : 10  
Marks Obtained : 10

#### Section 1 : Coding

##### 1. Problem Statement

Dev is tasked with creating a program that efficiently finds the middle element of a linked list. The program should take user input to populate the linked list by inserting each element into the front of the list and then determining the middle element.

Assist Dev, as he needs to ensure that the middle element is accurately identified from the constructed singly linked list:

If it's an odd-length linked list, return the middle element. If it's an even-length linked list, return the second middle element of the two elements.

##### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of elements in the linked list.

The second line consists of n space-separated integers, representing the elements of the list.

### **Output Format**

The first line of output displays the linked list after inserting elements at the front.

The second line displays "Middle Element: " followed by the middle element of the linked list.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 5

10 20 30 40 50

Output: 50 40 30 20 10

Middle Element: 30

### **Answer**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int data;
```

```
    struct Node* next;
```

```
};
```

```
// You are using GCC
```

```
struct Node* push( struct Node* head, int value)
```

```
{
```

```
    Node* newnode = (struct Node*)malloc(sizeof(struct Node));
```

```
    newnode->next = head;
```

```
    newnode->data = value;
```

```
    return newnode;
```

```
}
```

```
int printMiddle(struct Node* head)
```

```
{
```

```
    int len = 0;
```

```
Node* temp = head;
while(temp != NULL)
{
    len++;
    temp = temp->next;
}
int pos = len/2;
for(int i=0;i<pos;i++)
{
    head = head->next;
}
return head->data;
}
```

```
int main() {
    struct Node* head = NULL;
    int n;

    scanf("%d", &n);
    int value;

    for (int i = 0; i < n; i++) {
        scanf("%d", &value);
        head = push(head, value);
    }

    struct Node* current = head;
    while (current != NULL) {
        printf("%d ", current->data);
        current = current->next;
    }
    printf("\n");
}
```

```
int middle_element = printMiddle(head);
printf("Middle Element: %d\n", middle_element);
```

```
current = head;
while (current != NULL) {
    struct Node* temp = current;
    current = current->next;
```

```
    free(temp);  
}  
    return 0;  
}
```

**Status :** Correct

**Marks :** 10/10

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_week 1\_CY

Attempt : 1  
Total Mark : 30  
Marks Obtained : 0

### Section 1 : Coding

#### 1. Problem Statement

John is working on a math processing application, and his task is to simplify polynomials entered by users. The polynomial is represented as a linked list, where each node contains two properties:

Coefficient of the term.

Exponent of the term.

John's goal is to combine all the terms that have the same exponent, effectively simplifying the polynomial.

#### ***Input Format***

The first line of input consists of an integer representing the number of terms in the polynomial.



The next n lines of input consist of two integers, representing the coefficient and exponent of the polynomial in each line separated by space.

### **Output Format**

The first line of output prints the original polynomial in the format ' $cx^e + cx^e + \dots$ ' (where c is the coefficient and e is the exponent of each term).

The second line of output displays the simplified polynomial in the same format as the original polynomial.

If the polynomial is 0, then only '0' will be printed.

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 3

5 2

3 1

6 2

Output: Original polynomial:  $5x^2 + 3x^1 + 6x^2$

Simplified polynomial:  $11x^2 + 3x^1$

### **Answer**

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct node{
```

```
    int coefficient;
```

```
    int exponent;
```

```
    struct node*next;
```

```
}node;
```

```
node*createnode(int coefficient,int exponent){
```

```
    node*newnode=(node*)malloc(sizeof(node));
```

```
    newnode->coefficient=coefficient;
```

```
    newnode->exponent=exponent;
```

```
    newnode->next=NULL;
```

```
    return newnode;
```

```
}
```

```
void addterm(node**head,int coefficient,int exponent){
```

```
node*newnode=createnode(coefficient,exponent);
```

```
if(*head==NULL){
```

```
    *head=newnode;
```

```
}else{
```

```
    node*temp=*head;
```

```
    while(temp->next!=NULL){
```

```
        temp=temp->next;
```

```
    }
```

```
    temp->next=newnode;
```

```
}
```

```
}
```

```
void simplifyPolynomial(node**head){
```

```
    node* temp=*head;
```

```
    node*outer=temp;
```

```
    while(outer!=NULL){
```

```
        node*inner=outer->next;
```

```
        node*prev=outer;
```

```
        while(inner!=NULL){
```

```
            if(outer->exponent==inner->exponent){
```

```
                outer->coefficient+=inner->coefficient;
```

```
                prev->next=inner->next;
```

```
                free(inner);
```

```
                inner=prev->next;
```

```
            }else{
```

```
                prev=inner;
```

```
                inner=inner->next;
```

```
            }
```

```
        }
```

```
        outer=outer->next;
```

```
    }
```

```
}
```

```
void displaypolynomial(node*head){
```

```
    node*temp=head;
```

```
    if(temp==NULL){
```

```
        printf("0\n");
```

```
        return;
```

```
    }
```

```
    while(temp!=NULL){
```

```
        printf("%dx^%d",temp->coefficient,temp->exponent);
```

```
        if(temp->next!=NULL){
```

```
            printf(" + ");
```

```
        }
```

```

        temp=temp->next;
    }
    printf("\n");
}
int main()
{
    int n;
    scanf("%d",&n);
    node*polynomial=NULL;
    for(int i=0;i<n;i++){
        int coefficient,exponent;
        scanf("%d %d",&coefficient,&exponent);
        addterm(&polynomial,coefficient,exponent);
    }
    printf("Original polynomial: ");
    displaypolynomial(polynomial);
    simplifyPolynomial(&polynomial);
    printf("Simplified polynomial: ");
    displaypolynomial(polynomial);
    return 0;
}

```

**Status : Wrong**

**Marks : 0/10**

## 2. Problem Statement

Keerthi is a tech enthusiast and is fascinated by polynomial expressions. She loves to perform various operations on polynomials.

Today, she is working on a program to multiply two polynomials and delete a specific term from the result.

Keerthi needs your help to implement this program. She wants to take the coefficients and exponents of the terms of the two polynomials as input, perform the multiplication, and then allow the user to specify an exponent for deletion from the resulting polynomial, and display the result.

### **Input Format**

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers, each representing the coefficient and the exponent of the term in the first polynomial.

The next line consists of an integer  $m$ , representing the number of terms in the second polynomial.

The following  $m$  lines of input consist of two integers, each representing the coefficient and the exponent of the term in the second polynomial.

The last line consists of an integer, representing the exponent of the term that Keerthi wants to delete from the multiplied polynomial.

### **Output Format**

The first line of output displays the resulting polynomial after multiplication.

The second line displays the resulting polynomial after deleting the specified term.

Refer to the sample output for the formatting specifications.

### **Sample Test Case**

Input: 3

2 2

3 1

4 0

2

1 2

2 1

2

Output: Result of the multiplication:  $2x^4 + 7x^3 + 10x^2 + 8x$

Result after deleting the term:  $2x^4 + 7x^3 + 8x$

### **Answer**

-

Status : Skipped

Marks : 0/10

### 3. Problem Statement

Hasini is studying polynomials in her class. Her teacher has introduced a new concept of two polynomials using linked lists.

The teacher provides Hasini with a program that takes two polynomials as input, represented as linked lists, and then displays them together. The polynomials are simplified and should be displayed in the format  $ax^b$ , where  $a$  is the coefficient and  $b$  is the exponent.

#### ***Input Format***

The first line of input consists of an integer  $n$ , representing the number of terms in the first polynomial.

The following  $n$  lines of input consist of two integers each: the coefficient and the exponent of the term in the first polynomial.

The next line of input consists of an integer  $m$ , representing the number of terms in the second polynomial.

The following  $m$  lines of input consist of two integers each: the coefficient and the exponent of the term in the second polynomial.

#### ***Output Format***

The first line of output prints the first polynomial.

The second line of output prints the second polynomial.

The polynomials should be displayed in the format  $ax^b$ , where  $a$  is the coefficient and  $b$  is the exponent.

Refer to the sample output for formatting specifications.

#### ***Sample Test Case***

Input: 3

1 2

2 1

3 0

3  
2 2  
1 1  
4 0

Output:  $1x^2 + 2x + 3$   
 $2x^2 + 1x + 4$

### Answer

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
typedef struct poly{
    int coef;
    int exp;
    struct poly*next;
}node;
node*newnode(int coef, int exp){
    node*temp = (node*)malloc(sizeof(node));
    temp->coef = coef;
    temp->exp = exp;
    temp->next = NULL;
    return temp;
}
void insert(node**head,int coef,int exp) {
    if(coef==0) return;
    node*temp=*head;
    node*prev=NULL;
    while(temp!=NULL&&temp->exp>exp) {
        prev=temp;
        temp=temp->next;
    }

    if (temp!=NULL&&temp->exp==exp) {
        temp->coef+=coef;
        if(temp->coef==0){
            if(prev==NULL){
                *head=temp->next;
            } else {
                prev->next = temp->next;
            }
        }
    }
```

```

    free(temp);
}
return;
}
node*newterm=newnode(coef,exp);
if(prev==NULL){
    newterm->next=*head;
    *head=newterm;
}else{
    newterm->next=prev->next;
    prev->next=newterm;
}
}
void printpoly(node*head) {
    if (head==NULL) {
        printf("0\n");
        return;
    }
    int first = 1;
    while (head != NULL) {
        if(!first){
            printf(" %c ",(head->coef>0)?'+':'-');
        }else if(head->coef<0){
            printf("-");
        }
        printf("%d",abs(head->coef));
        if(head->exp!=0){
            printf("x");
            if(head->exp!=1){
                printf("^%d",head->exp);
            }
        }
        first=0;
        head=head->next;
    }
    printf("\n");
}
void freelist(node*head){
    node*temp;
    while(head!=NULL){
        temp=head;
        head=head->next;
    }
}

```

```

    free(temp);
}
}
int main()
{
    int n,m,coef,exp;
    node*poly1=NULL;
    node*poly2=NULL;
    scanf("%d",&n);
    for(int i=0;i<n;i++){
        scanf("%d %d",&coef,&exp);
        insert(&poly1,coef,exp);
    }
    scanf("%d",&m);
    for(int i=0;i<m;i++){
        scanf("%d %d",&coef,&exp);
        insert(&poly2,coef,exp);
    }
    printpoly(poly1);
    printpoly(poly2);

    freelist(poly1);
    freelist(poly2);
    return 0;
}

```

**Status : Wrong**

**Marks : 0/10**



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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_PAH\_modified

Attempt : 2  
Total Mark : 5  
Marks Obtained : 5

#### Section 1 : Coding

##### 1. Problem Statement

John is working on evaluating polynomials for his math project. He needs to compute the value of a polynomial at a specific point using a singly linked list representation.

Help John by writing a program that takes a polynomial and a value of x as input, and then outputs the computed value of the polynomial.

Example

Input:

2

13

12

11  
1

Output:

36

Explanation:

The degree of the polynomial is 2.

Calculate the value of  $x_2$ :  $13 * 12 = 13$ .

Calculate the value of  $x_1$ :  $12 * 11 = 12$ .

Calculate the value of  $x_0$ :  $11 * 10 = 11$ .

Add the values of  $x_2$ ,  $x_1$  and  $x_0$  together:  $13 + 12 + 11 = 36$ .

### ***Input Format***

The first line of input consists of the degree of the polynomial.

The second line consists of the coefficient  $x_2$ .

The third line consists of the coefficient of  $x_1$ .

The fourth line consists of the coefficient  $x_0$ .

The fifth line consists of the value of  $x$ , at which the polynomial should be evaluated.

### ***Output Format***

The output is the integer value obtained by evaluating the polynomial at the given value of  $x$ .

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 2  
13

12  
11  
1

Output: 36

### Answer

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
#include<math.h>
struct node{
    int data;
    struct node *next;
};struct node *head=NULL,*last=NULL,*ptr,*newnode;
int main()
{int a,b,s=0;
scanf("%d",&a);
for(int i=0;i<a+1;i++)
{newnode=(struct node*)malloc (sizeof(struct node));
scanf("%d",&newnode->data);
newnode->next=NULL;
if(head==NULL)
{head=newnode;}
else
{last->next=newnode;}
last=newnode;
}
scanf("%d",&b);
int n=a;
ptr=head;
while(ptr!=NULL)
{s+=(pow(b,n--))*(ptr->data);
ptr=ptr->next;}
printf("%d",s);
}
```

Status : Correct

Marks : 1/1

## 2. Problem Statement

Imagine you are managing the backend of an e-commerce platform.

Customers place orders at different times, and the orders are stored in two separate linked lists. The first list holds the orders from morning, and the second list holds the orders from the evening.

Your task is to merge the two lists so that the final list holds all orders in sequence from the morning list followed by the evening orders, in the same order

### ***Input Format***

The first line contains an integer  $n$ , representing the number of orders in the morning list.

The second line contains  $n$  space-separated integers representing the morning orders.

The third line contains an integer  $m$ , representing the number of orders in the evening list.

The fourth line contains  $m$  space-separated integers representing the evening orders.

### ***Output Format***

The output should be a single line containing space-separated integers representing the merged order list, with morning orders followed by evening orders.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 3  
101 102 103  
2  
104 105  
Output: 101 102 103 104 105

### ***Answer***

```
// You are using GCC
#include<stdio.h>
```

```

#include<stdlib.h>
struct node{
    int data;
    struct node*next;};
    struct node *head=NULL,*last=NULL,*newnode,*ptr;
void create(int a)
{
for(int i=0;i<a;i++)
{
newnode=(struct node*)malloc(sizeof(struct node));
scanf("%d",&newnode->data);
newnode->next=NULL;
if(head==NULL)
{head=newnode;}
else
{last->next=newnode;}
last=newnode;
}}
void display()
{ptr=head;
while(ptr!=NULL)
{printf("%d ",ptr->data);
ptr=ptr->next;
}
}
int main()
{int a,b;
scanf("%d",&a);
create(a);
scanf("%d",&b);
create(b);
display();
return 0;
}

```

**Status :** Correct

**Marks :** 1/1

### 3. Problem Statement

Emily is developing a program to manage a singly linked list. The program should allow users to perform various operations on the linked list, such as

inserting elements at the beginning or end, deleting elements from the beginning or end, inserting before or after a specific value, and deleting elements before or after a specific value. After each operation, the updated linked list should be displayed.

Your task is to help Emily in implementing the same.

### ***Input Format***

The first line contains an integer choice, representing the operation to perform:

- For choice 1 to create the linked list. The next lines contain space-separated integers, with -1 indicating the end of input.
- For choice 2 to display the linked list.
- For choice 3 to insert a node at the beginning. The next line contains an integer data representing the value to insert.
- For choice 4 to insert a node at the end. The next line contains an integer data representing the value to insert.
- For choice 5 to insert a node before a specific value. The next line contains two integers: value (existing node value) and data (value to insert).
- For choice 6 to insert a node after a specific value. The next line contains two integers: value (existing node value) and data (value to insert).
- For choice 7 to delete a node from the beginning.
- For choice 8 to delete a node from the end.
- For choice 9 to delete a node before a specific value. The next line contains an integer value representing the node before which deletion occurs.
- For choice 10 to delete a node after a specific value. The next line contains an integer value representing the node after which deletion occurs.
- For choice 11 to exit the program.

### ***Output Format***

For choice 1, print "LINKED LIST CREATED".

For choice 2, print the linked list as space-separated integers on a single line. If the list is empty, print "The list is empty".

For choice 3, 4, 5, and 6, print the updated linked list with a message indicating the insertion operation.

For choice 7, 8, 9, and 10, print the updated linked list with a message indicating the deletion operation.

For any operation that is not possible print an appropriate error message such as "Value not found in the list".

For choice 11 terminate the program.

For any invalid option, print "Invalid option! Please try again".

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 1

5

3

7

-1

2

11

Output: LINKED LIST CREATED

5 3 7

### **Answer**

```
// You are using GCC
#include<stdio.h>
#include<stdlib.h>
typedef struct node{
    int data;
    struct node* next;
}node;
node* cnode(int data){
    node* newn=(node*)malloc(sizeof(node));
    newn->data=data;
    newn->next=NULL;
    return newn;
}
void insertbeg(node** head,int data){
    node* newn=cnode(data);
    newn->next=*head;
    *head=newn;
}
```

```

void insertend(node** head,int data){
    node* newn=cnode(data);
    if(!*head){
        *head=newn;
        return;
    }
    node* temp=*head;
    while(temp->next){
        temp=temp->next;
    }
    temp->next=newn;
}
void insertbef(node** head,int val,int data){
    if(!*head) return;
    if((*head)->data==val){
        insertbeg(head, data);
        return;
    }
    node *temp=*head,*prev=NULL;
    while(temp&&temp->data!=val){
        prev=temp;
        temp=temp->next;
    }
    if(!temp){
        printf("Value not found in the list\n");
        return;
    }
    prev->next=cnode(data);
    prev->next->next=temp;
}
void insertaf(node* head,int val,int data)
{
    while(head&&head->data!=val){
        head=head->next; }
    if(!head){
        printf("Value not found in the list\n");
        return;
    }
    node* newn=cnode(data);
    newn->next=head->next;
    head->next=newn;
}

```



```

void deletfbeg(node** head){
    if(!*head){
        return;
    }
    node* temp=*head;
    *head=(*head)->next;
    free(temp);
}
void deletefend(node** head)
{
    if(!*head)
        return;
    node* temp=*head,*prev=NULL;
    while(temp->next){
        prev=temp;
        temp=temp->next;
    }
    if(!prev)
        *head=NULL;
    else
        prev->next=NULL;
    free(temp);
}
void deletebef(node** head,int val){
    if(!*head||(*head)->data==val){
        printf("Value not found in the list\n");
        return;
    }
    node *prev2=NULL,*prev=NULL,*temp=*head;
    if((*head)->next&&(*head)->next->data==val){
        *head=(*head)->next;
        free(temp);
        return;
    }
    while(temp->next&&temp->next->data!=val){
        prev2=prev;
        prev=temp;
        temp=temp->next;
    }
    if(prev2){
        prev2->next=temp;
        free(prev);
    }
}

```

```

    }
    else{
        *head=temp;
        free(prev);
    }
}

void delteaf(node* head,int val){
    while(head && head->data != val)
    {
        head=head->next;
    }
    if(!head||!head->next){
        printf("Value not founf in the list\n");
        return;
    }
    node* temp=head->next;
    head->next=temp->next;
    free(temp);
}

void display(node* head){
    if(!head){
        printf("The list is empty\n");
        return;
    }
    while(head){
        printf(" %d",head->data);
        head=head->next;
    }
    printf("\n");
}

int main()
{
    node* head=NULL;
    int choice,val,data;
    while(1){
        scanf("%d",&choice);
        switch (choice){
            case 1:
                while(scanf("%d",&data),data!=-1)
                    insertend(&head,data);
                printf("LINKED LIST CREATED\n");
                break;

```

```
case 2:
    display(head);
    break;
case 3:
    scanf("%d",&data);
    insertbeg(&head,data);
    printf("The linked list after insertion at the beginning is:\n");
    display(head);
    break;
case 4:
    scanf("%d",&data);
    insertend(&head,data);
    printf("The linked list after insertion at the end is:\n");
    display(head);
    break;
case 5:
    scanf("%d %d",&val,&data);
    insertbef(&head,val,data);
    printf("The linked list after insertion before a value is:\n");
    display(head);
    break;
case 6:
    scanf("%d %d",&val,&data);
    insertaf(head,val,data);
    printf("The linked list after insertion after a value is:\n");
    display(head);
    break;
case 7:
    deletefbeg(&head);
    printf("The linked list after deletion from the beginning is:\n");
    display(head);
    break;
case 8:
    deletefend(&head);
    printf("The linked list after deletion from the end is:\n");
    display(head);
    break;
case 9:
    scanf("%d",&val);
    deletebef(&head,val);
    printf("The linked list after deletion before a value is:\n");
    display(head);
```

```

        break;
        case 10:
            scanf("%d",&val);
            delete(head, val);
            printf("The linked list after deletion after a value is:\n");
            display(head);
            break;
        case 11:
            return 0;
        default:
            printf("Invalid option! Please try again\n");
    }
}
}

```

**Status :** Correct

**Marks :** 1/1

#### 4. Problem Statement

Bharath is very good at numbers. As he is piled up with many works, he decides to develop programs for a few concepts to simplify his work. As a first step, he tries to arrange even and odd numbers using a linked list. He stores his values in a singly-linked list.

Now he has to write a program such that all the even numbers appear before the odd numbers. Finally, the list is printed in such a way that all even numbers come before odd numbers. Additionally, the even numbers should be in reverse order, while the odd numbers should maintain their original order.

Example

Input:

6

3 1 0 4 30 12

Output:

12 30 4 0 3 1

Explanation:

Even elements: 0 4 30 12

Reversed Even elements: 12 30 4 0

Odd elements: 3 1

So the final list becomes: 12 30 4 0 3 1

### ***Input Format***

The first line consists of an integer n representing the size of the linked list.

The second line consists of n integers representing the elements separated by space.

### ***Output Format***

The output prints the rearranged list separated by a space.

The list is printed in such a way that all even numbers come before odd numbers and the even numbers should be in reverse order, while the odd numbers should maintain their original order.

Refer to the sample output for the formatting specifications.

### ***Sample Test Case***

Input: 6

3 1 0 4 30 12

Output: 12 30 4 0 3 1

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node{
```

```
    int data;
```

```
    struct node *next;
```

```
};struct node*ptr,*newnode,*head=NULL,*last=NULL;
```

```
int main()
```

```

{int a;
scanf("%d",&a);
int even[a],odd[a],n=0,m=0;
for(int i=0;i<a;i++)
{newnode=(struct node*)malloc(sizeof(struct node));
scanf("%d",&newnode->data);
newnode->next=NULL;
if(head==NULL)
{head=newnode;}
else
{last->next=newnode;}
last=newnode;
}ptr=head;
while(ptr!=NULL)
{if((ptr->data) %2==0)
{even[n++]=ptr->data;}
else
{odd[m++]=ptr->data;}
ptr=ptr->next;
}

for(int i=n-1;i>=0;i--)
{printf("%d ",even[i]);}
for(int i=0;i<m;i++)
{printf("%d ",odd[i]);}
return 0;
}

```

**Status :** Correct

**Marks :** 1/1

## 5. Problem Statement

Write a program to manage a singly linked list. The program should allow users to perform various operations on the linked list, such as inserting elements at the beginning or end, deleting elements from the beginning or end, inserting before or after a specific value, and deleting elements before or after a specific value. After each operation, the updated linked list should be displayed.

### ***Input Format***

The first line contains an integer choice, representing the operation to perform:

- For choice 1 to create the linked list. The next lines contain space-separated integers, with -1 indicating the end of input.
- For choice 2 to display the linked list.
- For choice 3 to insert a node at the beginning. The next line contains an integer data representing the value to insert.
- For choice 4 to insert a node at the end. The next line contains an integer data representing the value to insert.
- For choice 5 to insert a node before a specific value. The next line contains two integers: value (existing node value) and data (value to insert).
- For choice 6 to insert a node after a specific value. The next line contains two integers: value (existing node value) and data (value to insert).
- For choice 7 to delete a node from the beginning.
- For choice 8 to delete a node from the end.
- For choice 9 to delete a node before a specific value. The next line contains an integer value representing the node before which deletion occurs.
- For choice 10 to delete a node after a specific value. The next line contains an integer value representing the node after which deletion occurs.
- For choice 11 to exit the program.

### ***Output Format***

For choice 1, print "LINKED LIST CREATED".

For choice 2, print the linked list as space-separated integers on a single line. If the list is empty, print "The list is empty".

For choice 3, 4, 5, and 6, print the updated linked list with a message indicating the insertion operation.

For choice 7, 8, 9, and 10, print the updated linked list with a message indicating the deletion operation.

For any operation that is not possible print an appropriate error message such as "Value not found in the list".

For choice 11 terminate the program.

For any invalid option, print "Invalid option! Please try again".

Refer to the sample output for formatting specifications.

### **Sample Test Case**

Input: 1

5

3

7

-1

2

11

Output: LINKED LIST CREATED

5 3 7

### **Answer**

// You are using GCC

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct node {
```

```
    int data;
```

```
    struct node* next;
```

```
}node;
```

```
node* cnode(int data){
```

```
    node* newn=(node*)malloc(sizeof(node));
```

```
    newn->data=data;
```

```
    newn->next=NULL;
```

```
    return newn;
```

```
}
```

```
void insertbeg(node** head,int data){
```

```
    node* newn=cnode(data);
```

```
    newn->next=*head;
```

```
    *head=newn;
```

```
}
```

```
void insertend(node** head,int data){
```

```
    node* newn=cnode(data);
```

```
    if(!*head){
```

```
        *head=newn;
```

```
        return;
```

```
    }
```

```
    node* temp=*head;
```



```

    while(temp->next){
        temp=temp->next;
    }
    temp->next=newn;
}
void insertbef(node** head,int val,int data){
    if(!*head) return;
    if((*head)->data==val){
        insertbeg(head, data);
        return;
    }
    node *temp=*head,*prev=NULL;
    while(temp&&temp->data!=val){
        prev=temp;
        temp=temp->next;
    }
    if(!temp){
        printf("Value not found in the list\n");
        return;
    }
    prev->next=cnode(data);
    prev->next->next=temp;
}
void insertaf(node* head,int val,int data)
{
    while(head&&head->data!=val){
        head=head->next;}
    if(!head){
        printf("Value not found in the list\n");
        return;
    }
    node* newn=cnode(data);
    newn->next=head->next;
    head->next=newn;
}void deletefbeg(node** head){
    if(!*head){
        return;
    }
    node* temp=*head;
    *head=(*head)->next;
    free(temp);
}

```

```

}
void deletetend(node** head)
{
    if(!*head)
        return;
    node* temp=*head,*prev=NULL;
    while(temp->next){
        prev=temp;
        temp=temp->next;
    }
    if(!prev)
        *head=NULL;
    else
        prev->next=NULL;
    free(temp);
}
void deletebef(node** head,int val){
    if(!*head||(*head)->data==val){
        printf("Value not found in the list\n");
        return;
    }
    node *prev2=NULL,*prev=NULL,*temp=*head;
    if((*head)->next&&(*head)->next->data==val){
        *head=(*head)->next;
        free(temp);
        return;
    }
    while(temp->next&&temp->next->data!=val){
        prev2=prev;
        prev=temp;
        temp=temp->next;
    }
    if(prev2){
        prev2->next=temp;
        free(prev);
    }
    else{
        *head=temp;
        free(prev);
    }
}
void deleteaf(node* head,int val){

```

```

while(head && head->data != val)
{
    head=head->next;
}
if(!head||!head->next){
    printf("Value not found in the list\n");
    return;
}
node* temp=head->next;
head->next=temp->next;
free(temp);
}
void display(node* head){
    if(!head){
        printf("The list is empty\n");
        return;
    }
    while(head){
        printf(" %d",head->data);
        head=head->next;
    }
    printf("\n");
}
int main()
{
    node* head=NULL;
    int choice,val,data;
    while(1){
        scanf("%d",&choice);
        switch (choice){
            case 1:
                while(scanf("%d",&data),data!=-1)
                    insertend(&head,data);
                printf("LINKED LIST CREATED\n");
                break;
            case 2:
                display(head);
                break;
            case 3:
                scanf("%d",&data);
                insertbeg(&head,data);
                printf("The linked list after insertion at the beginning is:\n");

```

```
display(head);
break;
case 4:
scanf("%d",&data);
insertend(&head,data);
printf("The linked list after insertion at the end is:\n");
display(head);
break;
case 5:
scanf("%d %d",&val,&data);
insertbef(&head,val,data);
printf("The linked list after insertion before a value is:\n");
display(head);
break;
case 6:
scanf("%d %d",&val,&data);
insertaf(head,val,data);
printf("The linked list after insertion after a value is:\n");
display(head);
break;
case 7:
deletfbeg(&head);
printf("The linked list after deletion from the beginning is:\n");
display(head);
break;
case 8:
deletefend(&head);
printf("The linked list after deletion from the end is:\n");
display(head);
break;
case 9:
scanf("%d",&val);
deletebef(&head,val);
printf("The linked list after deletion before a value is:\n");
display(head);
break;
case 10:
scanf("%d",&val);
deleteaf(head,val);
printf("The linked list after deletion after a value is:\n");
display(head);
break;
```

```
case 11:  
return 0;  
default:  
printf("Invalid option! Please try again\n");
```

```
}  
}  
}
```

**Status :** Correct

**Marks :** 1/1