This package pertains to the type

Stream f m r

In what follows, whatever fills the f position is called the streamed functor, or the form of the steps or simply the functor. Whatever fills the m parameter is the monad, or the monad of effects or just the effect or action type. Finally whatever fills the r position is the return or exit type.

A value of type Stream f m r will be a succession of steps – potentially empty, and potentially infinite – with a structure determined by f, and arising from actions in the monad m, and returning a value of type r. We might depict the possibilities for individual such 'streams' like this:

Streaming.Prelude, and this tutorial, are focussed on a particular reading of the functor position:

```
Stream (Of a) m r
```

This is the stream of individual Haskell values derived from actions in some monad m and returning a value of type r. It is equivalent to Producer a m r in pipes, ConduitM () o m r in conduit and Generator a r in io-streams.

Stream (Of a) is a monad transformer, and, where m is a monad, Stream (Of a) m is of course always a functor and a monad. The fundamental action in this monad is expressed by the yield statement, discussed below.

The "streamed functor" here, Of a, is almost as minimal as can be - the left-strict pair:

```
data Of a r = !a :> r
```

which we use to link a yield-ed item to the rest of the stream. We only prefer this to the standard Haskell pair

```
data (,) a b = (a,b)
```

which is lazy in both positions, because ghc has proven better able to optimize it in our use case.

Stream (Of a) m r (like the isomorphic types from the standard streaming-io libraries) is an effectful variant of the Haskell type

```
([a],r)
```

Streams of this basic form might be depicted thus:

```
...
m (a :> r)))) -- four steps remain
m (a :> m (a :> m (a :> m r)) -- three steps remain
m (a :> m (a :> m r)) -- two steps remain
m (a :> m r) -- one step remains
m r -- done
```

When we run the outermost monadic action, we are either done (the last case), or we get a pair a :> rest, where rest is the rest of the stream. Given a stream, we can do this manually with next, which is discussed below. It is identical in content with Pipes.next:

```
>>> :t next
next :: Monad m => Stream (Of a) m r -> m (Either r (a, Stream (Of a) m r))
>>> :t Pipes.next
Pipes.next :: Monad m => Producer a m r -> m (Either r (a, Producer a m r))
```

If we read m as Identity and r as (), then it is of course isomorphic to [a] (but strict in the leaves). The Show instance applies at this type:

```
>>> each [1,2,3] :: Stream (Of Int) Identity () Step (1 :> Step (2 :> Step (3 :> Return ())))
```

The Show instance is derived, and thus exhibits the hidden constructors. Because each is a pure operation, we see no trace of any monadic action, just the functorial steps. We can perceive the more general case, in which functor steps are interleaved with monadic actions that may determine their content, we apply S.mapM return:

```
>>> S.mapM return $ each [1,2,3] :: Stream (Of Int) Identity ()
Effect (Identity (Step (1 :> Effect (Identity (Step (2 :> Effect (Identity (Step (3 :> Return ())
```

Here, all of the effects are predetermined, so we can again perceive the we just have a somewhat decorated variant of 1 : 2 : 3 : []. The constructors are hidden in this library precisely in order to preserve the equivalence of the two streams above, i.e. so that things like S.mapM return = id hold. The second might be said to be the 'canonical' representative of quotient we operate with. The closest we come to pattern matching on the constructors, is by application of next. If you do not import Streaming.Internal, then the Show instance for Stream (Of a) Identity r is the only way you can observe it - and even then, all you can do is literally observe it, you cannot act on it. It would be possible to dispense with this apparatus of hiding, as in Control.Monad.Trans.FreeT, but the type would no longer be practical; the ordinary workings of ghc would have no room to simplify and optimize complex embedded loops.

But, to return to our leading types - Stream f m r and its specialization Stream (Of a) m r - it is essential to the whole construction that we permit a return type, r. Suppose we forbade it, and replaced the Return () that we see in:

```
>>> each [1,2,3] :: Stream (Of Int) Identity () Step (1 :> Step (2 :> Step (3 :> Return ())))
```

with say Nil (i.e. the [] of Haskell lists). The we would have the familiar ListT m a type. This is a perfectly legitimate type, when 'done right', but it cannot support any but the most primitive list operations. Stream f m r could be expressed in various ways, but something with its internal complexity is essential to the reconstitution of the API of the Haskell Prelude and Data.List.

For example, we want to be able to express the streaming division of a stream. For example, we want to be able to break after the first two items streamed, whatever they might be, and return 'rest of the stream', proposing to handle it separately. That is, we want to be able to define splitAt:

```
>>> S.splitAt 2 $ each [1..4] :: Stream (Of Int) Identity (Stream (Of Int) Identity ()) Step (1 :> Step (2 :> Return (Step (3 :> Step (4 :> Return ())))))
```

This is impossible in io-streams, machines and list-t; it is possible in conduit, but is not supported, since it cannot be made to fit with the rest of the framework. list-t at least sees the necessity of some such operation, but must type it thus (specializing):

```
splitAt :: Monad m => Int -> ListT m a -> m ([a],ListT m a)
```

That is, in order to contemplate acting on the first n members in one way, and the rest in another way, I must break streaming and accumulate a Haskell list.

And we want to stream our streams - for example by dividing a given stream into segments - and operate on the substreams separately.

```
>>> chunksOf 2 $ each [1,2,3,4,5,6] :: Stream (Stream (Of Int) Identity) Identity ()
Step (Step (1 :> Step (2 :> Return (Step (Step (3 :> Step (4 :> Return (Step (5 :> Step (6 :>
```

In principle, f might be any functor and m any monad. But we are interested in a quite particular range of functors - basically, things we can envisage making a left fold over - and on readings of m as IO, or as meeting some MonadIO constraint. Stream f m r preserves these properties, and can thus reasonably be put in either position. Inevitably we will also find constant use for types like

```
Stream (Stream (Of a) m) m r and Stream (Of a) (Stream (Of a) m) r
```

Because it massively overlaps with the Prelude, Streaming.Prelude must be imported qualified. The Streaming module, by contrast, is designed to be imported without qualification. Several important operations - in particular each, next, yield - are put in the Streaming.Prelude because they overlap with the Pipes module and are in all cases semantically very close to their Pipes meaning. In the present tutorial, Pipes is not at issue; the examples will thus presuppose the following imports:

```
import Streaming
import qualified Streaming.Prelude as S
import Streaming.Prelude (each, next, yield)

Occasionally we will see others, like
import qualified Control.Foldl as L -- cabal install foldl
```

Introducing a stream, easy cases

yield

The simplest and most rudimentary way to construct a stream is with the yield statement:

```
>>> :t yield
yield :: Monad m => a -> Stream (Of a) m ()
>>> S.print $ yield True
True
```

yield statements can be sequenced with >>, or with do notation:

```
>>> S.print $ yield True >> yield False
True
False
>>> S.stdoutLn $ do {yield "hello"; yield "world"}
hello
world
```

yield statements are the basic building block of any hand-written definition Stream (Of a) m r, and will be discussed further below.

each

While yield makes a singleton stream, each streams any pure, Foldable container of Haskell values into a nominally effectful stream:

```
>>> :t each [1..3::Int]
each [1..3::Int] :: Monad m => Stream (Of Int) m ()
>>> S.print $ each [1..3]
1
2
3
```

Even simple combinators can give us a genuinely effectful stream:

```
>>> :t S.replicateM 2 getLine
S.replicateM 2 getLine :: Stream (Of String) IO ()
>>> S.print $ S.replicateM 2 getLine
hello<Enter>
"hello"
world<Enter>
"world"
```

The simple textual IO operations, like stdinLn, readFile act line by line If you are not familiar with it, runResourceT here amounts basically close_handles; it makes it possible to define a semi-sensible readFile and writeFile without explicit use of handles.

```
>>>
```

```
>>> runResourceT $ S.print $ S.readFile "hello.txt"
"hello"
"world"
```

Note that readFile, stdinLn and similar functions in Streaming.Prelude are line-based, and hold or act on regular Haskell Strings.

Eliminating streams

These are ways of introducing, 'constructing' or 'unfolding' a stream; what are some ways of eliminating them? We have already been using S.print, which just prints all the elements, and keeps the final return value of the stream. Similarly S.stdoutLn eliminates a stream of strings by writing them on separate lines.

The easiest way 'reduce' a stream is with standard folds like S.sum, S.product, S.toList and the like. S.print is a minimal such fold.

```
>>> S.sum $ yield 1 >> yield 2
3 :> ()
>>> S.length $ yield 1 >> yield 2
2 :> ()
>>> S.minimum $ yield 1 >> yield 2
Just 1 :> ()
>>> S.toList $ yield 1 >> yield 2
[1,2] :> ()
```

The underscored variants of standard folds like S.sum_, S.product_ and so on drop the final return value. In simple cases like those above, we could as well have used them:

```
>>> S.sum_ $ yield 1 >> yield 2
3
>>> S.toList_ $ yield 1 >> yield 2
[1,2]
```

because above we were exiting streaming for good, and the streams we were folding just returned () anyway. We will quickly see why the 'official' versions of these simple folds preserve the final return value of the folded stream.

The glue that holds together a typical Haskell pair, or our left-strict variant, is the glue that holds together the *successive phases* of a Stream (Of a) m r, linking each yielded element with the rest of the stream. That is, when we inspect a stream of the type

```
Stream (Of a) m r
```

we enter the monad of effects, e.g. IO, and there we either immediately hit upon the return or exit value - something of type r. In which case we are done streaming. But we may also hit upon something of the type Of a (Stream (Of a) m r). In that case we are "still streaming." The pattern for this case, if we are dealing with it directly, looks like so

```
a :> rest
```

The first member of the pair - an individual a - is the present stream element, and it is linked by the pairing constructor to the rest of the stream.

The function next

```
next :: Monad m => Stream (Of a) m r -> m (Either r (a, Stream (Of a) m r))
```

expresses these possibilities in terms of the standard base types (,) and Either. So to elimate all of the elements of a stream in order to get the return value, we might write:

```
forget :: Monad m => Stream (Of a) m r -> m r
forget str = do
    e <- next str
    case e of
       Left r -> return r
       Right (a, rest) -> forget rest
```

(This is Streaming.Prelude.effects.) I will return to next in a moment. We are at present only interested in the construction of a Stream (Of a) ...

Note that Stream has a show instance which will work when we specialize m to Identity:

```
>>> each [1..4] :: Stream (Of Int) Identity ()
Step (1 :> Step (2 :> Step (3 :> Step (4 :> Return ()))))
```

This reveals the constructors which are hidden in the Internal module (here Step and Return) but we can observe the similarity to the construction of a Haskell list. The principal operational difference (apart from the fact that it has a final "return" value - here the vestigial ()) is that a Stream (Of Int) Identity () is strict in its leaves. We can change that by moving from Of Int to (,) Int:

```
>>> :t lazily
lazily :: Of a r -> (a, r)
>>> maps lazily (each [1..4]) :: Stream ((,) Int) Identity ()
Step (1,Step (2,Step (3,Step (4,Return ()))))
```