

# Java Fundamentals

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## Operators:

```
class modulus
{
    public static void main(String args[])
    {
        float x= 5.50;
        float y= 2.25;
        System.out.println("x mod y: "+x%y);
    }
}
```

### OUTPUT:

```
prog.java:5: error: incompatible types: possible lossy
conversion from double to float
        float x= 5.50;
                ^
prog.java:6: error: incompatible types: possible lossy
conversion from double to float
        float y= 2.25;
                ^
2 errors
```

```
class modulus
{
    public static void main(String args[])
    {
        float x= 5.50f; f or F
        float y= 2.25f;
        System.out.println("x mod y: "+x%y);
    }
}
```

### OUTPUT:

```
x mod y: 1.0
```

## Why did this discrepancy occur?

This is because in Java **double is a default data type** to represent decimal numbers. To use floating point numbers, put a **F or f** in front of the number.

### • **Modulus Operator:**

```
class Modulus
{
    public static void main(String args[])
    {
        int x = 42;
        double y = 42.25;
        System.out.println("x mod 10 = " + x%10);
        System.out.println("y mod 10 = " + y % 10);
        System.out.println("y mod x = " + y %x);
    }
}
```

### **OUTPUT:**

```
x mod 10 = 2
y mod 10 = 2.25
y mod x = 0.25
```

### • **Arithmetic Compound Assignment Operators:**

Java provides special operators that can be used to combine an arithmetic operation with an assignment.

### **Benefits:**

First, they save you a bit of typing, because they are “shorthand” for their equivalent long forms. Second, they are implemented more efficiently by the Java run-time system than are their equivalent long forms.

### **Examples:**

$a = a \% 6$                       can be represented using                       $a \% = 6$

$a = a + 4$                       can be represented using                       $a += 4$

$var = var \text{ op } expression;$                       can be represented using                       $var \text{ op} = expression;$

## • Increment and Decrement Operators:

x=13;	x=13;
y=++x;	y=x++;
y=14	y=13
x becomes 14 in both cases	
x=x+1;	y=x;
y=x;	x=x+1;

## • BITWISE OPERATORS:

Java defines several bitwise operators that can be applied to the **integer types, long, int, short, char, and byte**. These operators act upon the individual bits of their operands.

class introduction

```
{
    public static void main(String args[])
    {
        String binary[]={"0000","0001","0010","0011","0100","0101","0110",
            "0111","1000","1001","1010","1011","1100","1101","1110","1111"};
        int a=3;
        int b=6;
        int c= a|b;
        int d=a&b;
        int e= a^b;
        int f= ~a&b|a&~b;
        int g= ~a&0x0f;
        int h= ~b&0x0f;
        System.out.println("a= "+binary[a]);
        System.out.println("b= "+binary[b]);
        System.out.println("a|b= "+binary[c]);
        System.out.println("a&b= "+binary[d]);
        System.out.println("a^b= "+binary[e]);
        System.out.println("~a&b|a&~b = "+binary[f]);
        System.out.println("~a = "+binary[g]);
        System.out.println("~b = "+binary[h]);
    }
}
```

## OUTPUT:

```
a= 0011
b= 0110
a|b= 0111
a&b= 0010
a^b= 0101
```

```
~a&b|a&~b = 0101
~a = 1100
~b = 1001
```

- **Left Shift Operator :**

class introduction

```
{
    public static void main(String args[])
    {
        byte a=64,b;// declaring byte
        int i;
        i=a<<2; /* Type promotion: byte is promoted to int and then shifting
                  is done */
        b=(byte)(a<<2) ; /* int is type casted to byte back again, here only
                           the rightmost bit is considered for evaluation */
        System.out.println(a); //( 0000 ....0100 0000)
        System.out.println(i);// (0000... 1 0000 0000)
        System.out.println(b);// (0000 0000)
    }
}
```

**OUTPUT:**

```
64
256
0
```