DIGITAL IMAGE PROCESSING ELL715 ASSIGNMENT 5

10 November 2023

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1.1 Explanation

This MATLAB code first resizes the signature image to 128 by 128 pixels and then converts it to gray-scale. To highlight the signature curve, the image is then binarized and goes through thinning operations. The centre of mass is then determined by the code after extracting the coordinates of the black pixels that represent the signature. After that, the signature is moved to the origin, and the covariance matrix for the modified coordinates is computed. The rotation angle is calculated from this matrix's minimum eigenvalue, and the signature is then rotated in accordance with that value. Relocating the signature to its original location is the last step. Using this MATLAB code we can make signatures robust which can be used in applications that recognise or verify signatures.

1.2 MATLAB Code

```
SigImage=imread('sig.jpg'); % Load the image file and store it as the variable
      SigImage.
  figure,imshow(SigImage);
  I2=imresize(SigImage,[128 ,128]);
  figure,imshow(I2);
  I3=rgb2gray(I2);
  I3=im2double(I3);
  I3=imbinarize(I3);
                                             %converting image to black and white
  I3 = bwmorph("I3, 'thin', inf);
                                             %thining the image
  I3 = "I3;
  figure,imshow(I3);
13
  i=1;
14
  k=1;
  while i<=128
      j=1;
```

```
while j \le 128
19
           if I3(i, j) == 0
20
               u(k)=i;
21
               v(k) = j;
22
               k=k+1;
23
               I3(i, j)=1;
24
25
           end
26
           j=j+1;
      end
27
      i = i + 1:
28
  end
29
30
31 C = [u; v]; %the curve of the signature
32 N=k-1; %the number of pixels in the signature
  oub=0;
34 for i=1:N
      oub = oub + C(1,i);
  end
  oub=oub/N; %the original x co-ordinate center of mass of the image
  ovb=0;
  for i=1:N
39
      ovb = ovb + C(2,i);
40
41
  ovb=ovb/N;
              %the original y co-ordinate center of mass of the image
42
43
44
  %moving the signature to the origin
  for i=1:N
      u(i)=u(i)-oub+1;
46
      v(i) = v(i) - ovb + 1;
47
48
  % the new curve of the signature
  C=[u;v];
  ub=sum(C(1,:))/N;
_{53} vb=sum(C(2,:))/N;
  ubSq = sum((C(1,:)-ub).^2)/N;
  vbSq = sum((C(2,:)-vb).^2)/N;
  uvb=0;
  for i=1:N
      uvb=uvb+ (u(i)*v(i));
59
60
61 uvb=uvb/N;
62 M=[ubSq uvb;uvb vbSq];
63
  %calculating minimum eigen value of the matrix
  minIgen=min(abs(eig(M)));
66 MI=[ubSq-minIgen uvb;uvb vbSq-minIgen];
  theta=(atan((-MI(1))/MI(2))*180)/pi;
69 thetaRad=(theta*pi)/180;
  \mbox{\%} rotating the signature and passing the new co-ordinates
70
  for i=1:N
      v(i) = (C(2,i) * cos(thetaRad)) - (C(1,i) * sin(thetaRad));
72
      u(i)=(C(2,i)*sin(thetaRad))+(C(1,i)*cos(thetaRad));
73
74
  C=[u;v];
  %moving the signature to its original position
  for i=1:N
79
      u(i)=round(u(i)+oub-1);
80
      v(i)=round(v(i)+ovb-1);
```

82 end

2

2.1 Explanation

We used controlled dilation and erosion as basic morphological operations to improve images and pull out features. The approach begins with the preprocessing step of padding the original image based on the given structuring element. This ensures that the structuring element can be properly placed at each pixel location during subsequent operations.

For regulated dilation, we iterate over the original image, placing the reflected structuring element at each pixel. The reflected structuring element accounts for any symmetry present, eliminating the need for modification. At each iteration, we calculate the cardinality of the intersection between the structuring element and the corresponding region in the image. If this count exceeds a predefined strictness parameter (denoted as 's'), we set the pixel value in the resulting image to 1; otherwise, it is set to 0. This process effectively makes the edges of regions in the binary image bigger, and the strictness parameter lets you control how much it grows.

Conversely, regulated erosion involves placing the structuring element at each pixel and finding the intersection pixel count with the complemented original image. Here, the structuring element is not reflected. If the intersection count is below the specified strictness parameter ('s'), the pixel value in the resulting image is set to 1; otherwise, it is set to 0. Regulated erosion is meant to make the edges of areas in the binary image smaller, and the strictness parameter lets you change how the erosion works.

This methodical approach gives a flexible and controlled framework for controlled erosion and dilation, so the morphological operations can be made to fit the features of the input image.

2.2 Python Code

```
pip install Pillow
  import cv2
  import numpy as np
  from skimage import io
  from skimage.morphology import binary_dilation, binary_erosion, square,
      rectangle, disk, diamond
  from google.colab.patches import cv2_imshow
  from PIL import Image
  #reading the image
10
  image = cv2.imread('book1.png')
11
  # Open an image file
13
  input_image_path = '/content/book1.png'
14
  output_image_path = '/content/output_image.png'
  image = Image.open("/content/book1.png")
  new_size = (114*3, 89*3)
19
  # Resize the image
20
  resized_image = image.resize(new_size)
21
22
  resized_array = np.array(resized_image)
23
24
  cv2_imshow(resized_array)
25
  cv2.waitKey(0)
26
27
  cv2.destroyAllWindows()
  gray_image = cv2.cvtColor(resized_array, cv2.COLOR_BGR2GRAY)
  _, binary_image = cv2.threshold(gray_image, 128, 255, cv2.THRESH_BINARY)
31
```

```
32 import numpy as np
  # Iterate through each element in the array
33
  for i in range(binary_image.shape[0]):
34
      for j in range(binary_image.shape[1]):
          # Check if the pixel value is 255
36
          if binary_image[i, j] == 255:
               # Change it to 1
              binary_image[i, j] = 1
  # print(binary_image)
41
42
  def pad_binary_image(image, top_padding, bottom_padding, left_padding,
43
     right_padding):
      original_height, original_width = image.shape
44
45
46
      #calculating the new dimensions with padding
47
      padded_height = original_height + top_padding + bottom_padding
      padded_width = original_width + left_padding + right_padding
49
      #creating a new blank image filled with zeros
50
      padded_image = np.zeros((padded_height, padded_width), dtype=np.uint8)
51
52
      #copying the original binary image to the center of the padded image
53
      padded_image[top_padding:top_padding + original_height,
54
          left_padding:left_padding + original_width] = image
      # print("Padded iamge is \n")
55
      # print(padded_image)
56
      return padded_image
  {\tt def} \ \ {\tt count\_intersection\_pixels(image, struc\_ele, x\_offset, y\_offset):}
      #ensuring that the structuring element fits within the image
      if y_offset + struc_ele.shape[1]-1 > image.shape[1] or x_offset +
61
          struc_ele.shape[0]-1 > image.shape[0]:
          raise ValueError ("Structuring element does not fit within the image at
62
              the specified coordinates.")
63
      #creating a region of interest (ROI) in the image
      roi = image[x_offset : x_offset + struc_ele.shape[0], y_offset : y_offset
          + struc_ele.shape[1]]
      #counting the number of intersection pixels (pixels with a value of 1 in
67
          both image and the structuring element)
      intersection_count = np.sum(roi & struc_ele)
68
      \#print("Intersection count is \n")
69
      #print(intersection_count)
70
      return intersection_count
72
  #updated dilation function
73
  def updated_dilation(image, s, struc_ele):
      struc_height, struc_width = struc_ele.shape
      struc_x = struc_width//2
76
      struc_y = struc_height//2
77
      original_height, original_width = image.shape
78
79
      resulting_image = np.zeros((original_height, original_width),
80
          dtype=np.uint8)
      padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
82
      # we run on the image and check the cardinality of the 1 pixels when
          structuring element is placed at each pixel in the image
      # if this cardinality is greater than or equal to s then we keep it 1 else
      for x in range(image.shape[0]): # height
```

```
for y in range(image.shape[1]): # width
86
               intersection_count = count_intersection_pixels(padded_image,
87
                   struc_ele, x, y)
               if intersection_count >= s:
88
                    resulting_image[x, y] = 255
89
90
       return resulting_image
  #updated erosion function
  def updated_erosion(image, s, struc_ele):
94
       struc_height, struc_width = struc_ele.shape
95
       struc_x = struc_width//2
96
       struc_y = struc_height//2
97
       original_height, original_width = image.shape
98
99
100
       resulting_image = np.zeros((original_height, original_width),
          dtype=np.uint8)
       padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
103
       compliment_image = complemented_image =
          np.logical_not(padded_image).astype(int)
104
       # we run on the image and check the cardinality of the 1 pixels when
           structuring element is placed at each pixel in the image
       # if this cardinality is greater than or equal to s then we keep it 1 else
105
       for x in range(image.shape[0]): # height
106
           for y in range(image.shape[1]): # width
107
               intersection_count = count_intersection_pixels(compliment_image,
                   struc_ele, x, y)
               if intersection_count <= s:</pre>
109
                    resulting_image[x, y] = 255
110
111
       return resulting_image
112
113
  # normal dilation function
114
  def normal_dilation(image, s, struc_ele):
115
       struc_height, struc_width = struc_ele.shape
116
       struc_x = struc_width//2
       struc_y = struc_height//2
       original_height, original_width = image.shape
120
       resulting_image = np.zeros((original_height, original_width),
121
          dtype=np.uint8)
122
       padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
123
       # we run on the image and check the cardinality of the 1 pixels when
124
           structuring element is placed at each pixel in the image
       # if this cardinality is greater than or equal to s then we keep it 1 else
125
       for x in range(image.shape[0]): # height
           for y in range(image.shape[1]): \# width
127
               intersection_count = count_intersection_pixels(padded_image,
                   struc_ele, x, y)
               if intersection_count >= 1: # taking intersection greater than
129
                   equal to 1
                   resulting_image[x, y] = 255
130
131
       return resulting_image
132
  # normal erosion function
  def normal_erosion(image, s, struc_ele):
       struc_height, struc_width = struc_ele.shape
136
       struc_x = struc_width//2
137
```

```
struc_y = struc_height//2
138
       original_height, original_width = image.shape
139
140
       resulting_image = np.zeros((original_height, original_width),
141
           dtype=np.uint8)
142
       padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
       # print(padded_image)
       compliment_image = complemented_image =
          np.logical_not(padded_image).astype(int)
       # print(compliment_image)
146
       # we run on the image and check the cardinality of the 1 pixels when
147
          structuring element is placed at each pixel in the image
       # if this cardinality is greater than or equal to s then we keep it 1 else
148
       for x in range(image.shape[0]): # height
149
           for y in range(image.shape[1]): # width
               intersection_count = count_intersection_pixels(compliment_image,
                   struc_ele, x, y)
152
               if intersection_count == 0:
153
                   resulting_image[x, y] = 255
154
       return resulting_image
155
156
  import matplotlib.pyplot as plt
157
158
  def display_images(result1, result2, result3, result4, custom_title):
159
       # Create a figure with 2 rows and 2 columns
       fig, axs = plt.subplots(2, 2, figsize=(10, 10))
161
162
       # Display images in each subplot with custom titles
163
       axs[0, 0].imshow(result1, cmap='gray')
164
       axs[0, 0].set_title(f'Updated Dilation - {custom_title}')
165
166
       axs[0, 1].imshow(result3, cmap='gray')
167
       axs[0, 1].set_title(f'Normal Dilation - {custom_title}')
168
169
       axs[1, 0].imshow(result2, cmap='gray')
       axs[1, 0].set_title(f'Updated Erosion - {custom_title}')
       axs[1, 1].imshow(result4, cmap='gray')
173
       axs[1, 1].set_title(f'Normal Erosion - {custom_title}')
174
175
       # Hide the axes labels
176
       for ax in axs.flat:
177
           ax.label_outer()
178
179
       # Show the plot
180
       plt.show()
  #square structuring element
square_struc_ele = square(5)
185 #rectangle structuring element
rectangle_struc_ele = rectangle(5, 3)
187 #circle structuring element
188 circle_struc_ele = disk(3)
189 #diamond structuring element
190 diamond_struc_ele = diamond(3)
191 #plus structuring element
192 plus_struc_ele = np.array([[0, 0, 1, 0, 0],
                               [0, 0, 1, 0, 0],
                               [1, 1, 1, 1, 1],
194
                               [0, 0, 1, 0, 0],
195
```

```
[0, 0, 1, 0, 0]], dtype=bool)
196
197
198
  result1 = updated_dilation(binary_image, 20, square_struc_ele)
  result2 = updated_erosion(binary_image, 20, square_struc_ele)
200
  result3 = normal_dilation(binary_image, 1, square_struc_ele)
  result4 = normal_erosion(binary_image, 20, square_struc_ele)
  display_images(result1, result2, result3, result4, "Square Structuring
      Element")
205
  result1 = updated_dilation(binary_image, 15, rectangle_struc_ele)
206
207 result2 = updated_erosion(binary_image, 10, rectangle_struc_ele)
208 result3 = normal_dilation(binary_image, 1, rectangle_struc_ele)
209 result4 = normal_erosion(binary_image, 15, rectangle_struc_ele)
  display_images(result1, result2, result3, result4, "Rectangle Structuring
      Element")
212
213 result1 = updated_dilation(binary_image, 20, circle_struc_ele)
214 result2 = updated_erosion(binary_image, 20, circle_struc_ele)
result3 = normal_dilation(binary_image, 1, circle_struc_ele)
  result4 = normal_erosion(binary_image, 40, circle_struc_ele)
216
217
218
  display_images(result1, result2, result3, result4, "Circular Structuring
219
      Element")
  circle_struc_ele.size
221
result1 = updated_dilation(binary_image, 20, diamond_struc_ele)
result2 = updated_erosion(binary_image, 20, diamond_struc_ele)
  result3 = normal_dilation(binary_image, 1, diamond_struc_ele)
  result4 = normal_erosion(binary_image, 40, diamond_struc_ele)
226
227
  diamond_struc_ele.size
228
  display_images(result1, result2, result3, result4, "Diamond Structuring
      Element")
231
result1 = updated_dilation(binary_image, 7, plus_struc_ele)
234 result2 = updated_erosion(binary_image, 7, plus_struc_ele)
  result3 = normal_dilation(binary_image, 1, plus_struc_ele)
  result4 = normal_erosion(binary_image, 25, plus_struc_ele)
236
237
238
  plus_struc_ele.size
239
  display_images(result1, result2, result3, result4, "Plus Structuring Element")
  def dilate_then_erode(input_image, s1, s2, structuring_element):
242
       # Perform dilation
243
       dilated_image = updated_dilation(input_image, s1, structuring_element)
244
245
       # Perform erosion on the dilated image
246
       final_image = updated_erosion(dilated_image, s2, structuring_element)
247
248
       return final_image
result1 = dilate_then_erode(binary_image, 20,20, square_struc_ele)
result2 = dilate_then_erode(binary_image, 15,10, rectangle_struc_ele)
result3 = dilate_then_erode(binary_image, 20,20, circle_struc_ele)
result4 = dilate_then_erode(binary_image, 20, 20, diamond_struc_ele)
```

```
result5 = dilate_then_erode(binary_image, 7,7, plus_struc_ele)
256
257
   # Create a figure with 2 rows and 3 columns
258
   fig, axs = plt.subplots(2, 3, figsize=(15, 10))
259
260
   # Display images in each subplot with custom titles
   axs[0, 0].imshow(result1, cmap='gray')
262
   axs[0, 0].set_title('Square')
263
264
   axs[0, 1].imshow(result2, cmap='gray')
265
   axs[0, 1].set_title('Rectangle')
266
267
   axs[0, 2].imshow(result3, cmap='gray')
268
   axs[0, 2].set_title('Circle')
269
270
   axs[1, 0].imshow(result4, cmap='gray')
271
   axs[1, 0].set_title('Diamond')
272
273
274
   axs[1, 1].imshow(result5, cmap='gray')
   axs[1, 1].set_title('Plus')
275
276
   # Hide the axes labels
277
   for ax in axs.flat:
278
       ax.label_outer()
279
280
   # Hide the last subplot (if necessary, adjust this based on your layout)
281
   axs[1, 2].axis('off')
   # Show the plot
  plt.show()
```

2.3 Results

We have improved the performance of the algorithm by replacing regular operations with regulated ones and fine-tuning a parameter called "strictness" based on specific criteria. This optimization, achieved by using regulated operations strategically, has upgraded the effectiveness of the morphological algorithm. By swapping out certain parts with regulated operations and adjusting them appropriately, we have obtained better results.

SigImage=imread('sig.jpg'); % Load the image file and store it as the variable SigImage.
figure,imshow(SigImage);



```
I2=imresize(SigImage,[128 ,128]);
figure,imshow(I2);
```





```
i=1;
k=1;
while i<=128
    j=1;
    while j<=128</pre>
        if I3(i, j)==0
            u(k)=i;
            v(k)=j;
            k=k+1;
            I3(i, j)=1;
        end
        j=j+1;
    end
    i=i+1;
end
C=[u;v];%the curve of the signature
N=k-1;%the number of pixels in the signature
```

```
oub=0;
for i=1:N
    oub= oub+ C(1,i);
end
oub=oub/N; %the original x co-ordinate center of mass of the image
ovb=0;
for i=1:N
    ovb= ovb+ C(2,i);
end
ovb=ovb/N; %the original y co-ordinate center of mass of the image
```

```
%moving the signature to the origin
for i=1:N
        u(i)=u(i)-oub+1;
        v(i)=v(i)-ovb+1;
end
% the new curve of the signature
C=[u;v];

ub=sum(C(1,:))/N;
vb=sum(C(2,:))/N;
ubSq=sum((C(1,:)-ub).^2)/N;
vbSq=sum((C(2,:)-vb).^2)/N;
```

```
uvb=0;
for i=1:N
    uvb=uvb+(u(i)*v(i));
end
uvb=uvb/N;
M=[ubSq uvb;uvb vbSq];
%calculating minimum eigen value of the matrix
minIgen=min(abs(eig(M)));
MI=[ubSq-minIgen uvb;uvb vbSq-minIgen];
theta=(atan((-MI(1))/MI(2))*180)/pi;
thetaRad=(theta*pi)/180;
%% rotating the signature and passing the new co-ordinates
for i=1:N
    v(i)=(C(2,i)*cos(thetaRad))-(C(1,i)*sin(thetaRad));
    u(i)=(C(2,i)*sin(thetaRad))+(C(1,i)*cos(thetaRad));
end
C=[u;v];
%moving the signature to its original position
for i=1:N
    u(i)=round(u(i)+oub-1);
    v(i)=round(v(i)+ovb-1);
end
```

vdxsvf4ph

November 10, 2023

```
[223]: pip install Pillow
      Requirement already satisfied: Pillow in /usr/local/lib/python3.10/dist-packages
      (9.4.0)
[224]: import cv2
       import numpy as np
       from skimage import io
       from skimage.morphology import binary_dilation, binary_erosion, square, __
        →rectangle, disk, diamond
       from google.colab.patches import cv2_imshow
       from PIL import Image
[225]: #reading the image
       image = cv2.imread('book1.png')
[226]: # Open an image file
       input_image_path = '/content/book1.png'
       output_image_path = '/content/output_image.png'
       image = Image.open("/content/book1.png")
       new_size = (114*3, 89*3)
       # Resize the image
       resized_image = image.resize(new_size)
       resized_array = np.array(resized_image)
       cv2_imshow(resized_array)
       cv2.waitKey(0)
       cv2.destroyAllWindows()
```



```
[228]: import numpy as np
       # Iterate through each element in the array
       for i in range(binary_image.shape[0]):
          for j in range(binary_image.shape[1]):
               # Check if the pixel value is 255
               if binary_image[i, j] == 255:
                   # Change it to 1
                   binary_image[i, j] = 1
       # print(binary_image)
[229]: def pad_binary_image(image, top_padding, bottom_padding, left_padding,_u
        →right_padding):
           original_height, original_width = image.shape
           #calculating the new dimensions with padding
          padded_height = original_height + top_padding + bottom_padding
          padded_width = original_width + left_padding + right_padding
           #creating a new blank image filled with zeros
```

_, binary_image = cv2.threshold(gray_image, 128, 255, cv2.THRESH_BINARY)

[227]: gray_image = cv2.cvtColor(resized_array, cv2.COLOR_BGR2GRAY)

padded_image = np.zeros((padded_height, padded_width), dtype=np.uint8)

```
#copying the original binary image to the center of the padded image
padded_image[top_padding:top_padding + original_height, left_padding:

□left_padding + original_width] = image

# print("Padded iamge is \n")

# print(padded_image)

return padded_image
```

```
[231]: #updated dilation function
       def updated_dilation(image, s, struc_ele):
           struc_height, struc_width = struc_ele.shape
           struc_x = struc_width//2
           struc_y = struc_height//2
          original_height, original_width = image.shape
          resulting_image = np.zeros((original_height, original_width), dtype=np.
        ouint8)
          padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
           # we run on the image and check the cardinality of the 1 pixels when
        →structuring element is placed at each pixel in the image
           # if this cardinality is greater than or equal to s then we keep it 1 else 0
          for x in range(image.shape[0]): # height
               for y in range(image.shape[1]): # width
                   intersection_count = count_intersection_pixels(padded_image,_
        ⇔struc_ele, x, y)
                   if intersection_count >= s:
                       resulting_image[x, y] = 255
```

return resulting_image

```
[232]: #updated erosion function
       def updated_erosion(image, s, struc_ele):
           struc_height, struc_width = struc_ele.shape
           struc_x = struc_width//2
           struc_y = struc_height//2
           original_height, original_width = image.shape
           resulting_image = np.zeros((original_height, original_width), dtype=np.
        ⇒uint8)
           padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
           compliment_image = complemented_image = np.logical_not(padded_image).
        →astype(int)
           # we run on the image and check the cardinality of the 1 pixels when \Box
        ⇔structuring element is placed at each pixel in the image
           # if this cardinality is greater than or equal to s then we keep it 1 else 0
           for x in range(image.shape[0]): # height
               for y in range(image.shape[1]): # width
                   intersection_count = count_intersection_pixels(compliment_image,__
        ⇔struc_ele, x, y)
                   if intersection_count <= s:</pre>
                       resulting_image[x, y] = 255
           return resulting_image
```

```
[233]: # normal dilation function
       def normal_dilation(image, s, struc_ele):
           struc_height, struc_width = struc_ele.shape
           struc_x = struc_width//2
           struc_y = struc_height//2
           original_height, original_width = image.shape
          resulting image = np.zeros((original_height, original_width), dtype=np.
        ouint8)
           padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
           # we run on the image and check the cardinality of the 1 pixels when \Box
        →structuring element is placed at each pixel in the image
           # if this cardinality is greater than or equal to s then we keep it 1 else 0
           for x in range(image.shape[0]): # height
               for y in range(image.shape[1]): # width
                   intersection_count = count_intersection_pixels(padded_image,__
        ⇔struc_ele, x, y)
```

```
if intersection_count >= 1: # taking intersection greater than
→equal to 1

resulting_image[x, y] = 255

return resulting_image
```

```
[234]: # normal erosion function
       def normal_erosion(image, s, struc_ele):
           struc_height, struc_width = struc_ele.shape
           struc_x = struc_width//2
           struc_y = struc_height//2
           original_height, original_width = image.shape
           resulting_image = np.zeros((original_height, original_width), dtype=np.
        ⇒uint8)
           padded_image = pad_binary_image(image, struc_y, struc_y, struc_x, struc_x)
           # print(padded_image)
           compliment_image = complemented_image = np.logical_not(padded_image).
        →astype(int)
           # print(compliment image)
           # we run on the image and check the cardinality of the 1 pixels when \Box
        ⇔structuring element is placed at each pixel in the image
           # if this cardinality is greater than or equal to s then we keep it 1 else 0
           for x in range(image.shape[0]): # height
               for y in range(image.shape[1]): # width
                   intersection_count = count_intersection_pixels(compliment_image,__
        ⇔struc_ele, x, y)
                   if intersection_count == 0:
                       resulting_image[x, y] = 255
           return resulting_image
```

```
[235]: import matplotlib.pyplot as plt

def display_images(result1, result2, result3, result4, custom_title):
    # Create a figure with 2 rows and 2 columns
    fig, axs = plt.subplots(2, 2, figsize=(10, 10))

# Display images in each subplot with custom titles
    axs[0, 0].imshow(result1, cmap='gray')
    axs[0, 0].set_title(f'Updated Dilation - {custom_title}')

axs[0, 1].imshow(result3, cmap='gray')
    axs[0, 1].set_title(f'Normal Dilation - {custom_title}')
```

```
axs[1, 0].imshow(result2, cmap='gray')
          axs[1, 0].set_title(f'Updated Erosion - {custom_title}')
          axs[1, 1].imshow(result4, cmap='gray')
          axs[1, 1].set_title(f'Normal Erosion - {custom_title}')
           # Hide the axes labels
          for ax in axs.flat:
               ax.label_outer()
           # Show the plot
          plt.show()
[236]: #square structuring element
      square_struc_ele = square(5)
       #rectangle structuring element
      rectangle struc ele = rectangle(5, 3)
      #circle structuring element
      circle_struc_ele = disk(3)
      #diamond structuring element
      diamond_struc_ele = diamond(3)
      #plus structuring element
```

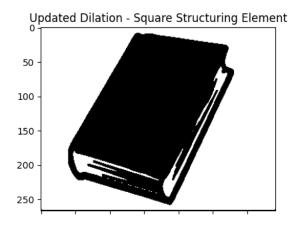
```
[237]: result1 = updated_dilation(binary_image, 20, square_struc_ele)
result2 = updated_erosion(binary_image, 20, square_struc_ele)
result3 = normal_dilation(binary_image, 1, square_struc_ele)
result4 = normal_erosion(binary_image, 20, square_struc_ele)
```

[0, 0, 1, 0, 0]], dtype=bool)

[0, 0, 1, 0, 0], [1, 1, 1, 1, 1], [0, 0, 1, 0, 0],

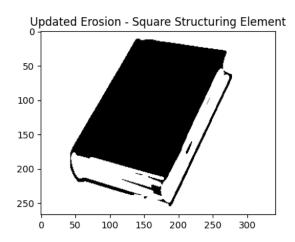
plus_struc_ele = np.array([[0, 0, 1, 0, 0],

[238]: display_images(result1, result2, result3, result4, "Square Structuring Element")

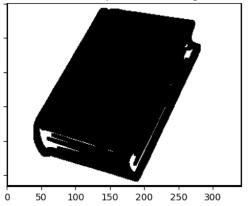








Normal Erosion - Square Structuring Element

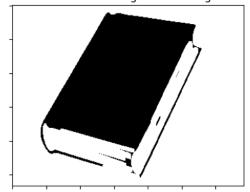


```
[239]: result1 = updated_dilation(binary_image, 15, rectangle_struc_ele)
result2 = updated_erosion(binary_image, 10, rectangle_struc_ele)
result3 = normal_dilation(binary_image, 1, rectangle_struc_ele)
result4 = normal_erosion(binary_image, 15, rectangle_struc_ele)
```

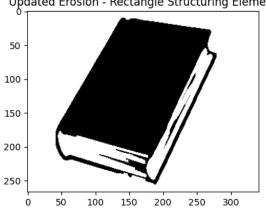
[240]: display_images(result1, result2, result3, result4, "Rectangle Structuring_ Glement")

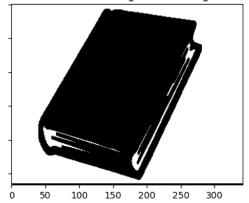
Updated Dilation - Rectangle Structuring Element Normal Dilation - Rectangle Structuring Element





Updated Erosion - Rectangle Structuring Element Normal Erosion - Rectangle Structuring Element

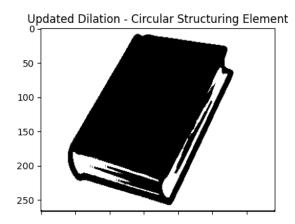




```
[241]: result1 = updated_dilation(binary_image, 20, circle_struc_ele)
result2 = updated_erosion(binary_image, 20, circle_struc_ele)
result3 = normal_dilation(binary_image, 1, circle_struc_ele)
result4 = normal_erosion(binary_image, 40, circle_struc_ele)
```

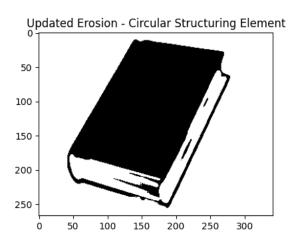
[242]: display_images(result1, result2, result3, result4, "Circular Structuring

⇔Element")

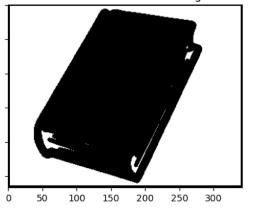


Normal Dilation - Circular Structuring Element





Normal Erosion - Circular Structuring Element



```
[243]: circle_struc_ele.size
```

[243]: 49

[244]: result1 = updated_dilation(binary_image, 20, diamond_struc_ele)

result2 = updated_erosion(binary_image, 20, diamond_struc_ele)

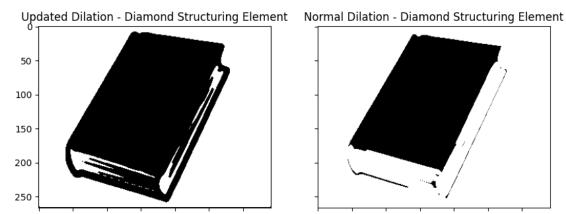
result3 = normal_dilation(binary_image, 1, diamond_struc_ele)

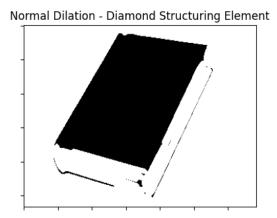
result4 = normal_erosion(binary_image, 40, diamond_struc_ele)

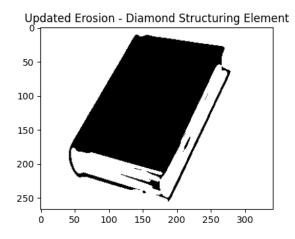
[245]: diamond_struc_ele.size

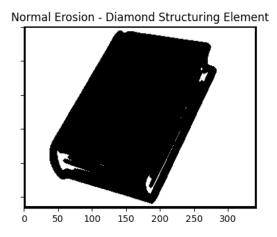
[245]: 49

[246]: display_images(result1, result2, result3, result4, "Diamond Structuring_ Selement")







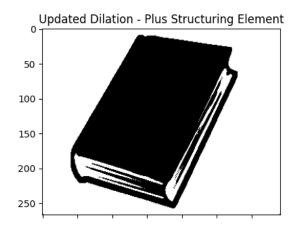


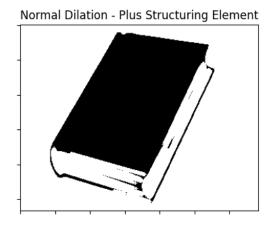
```
[247]: result1 = updated_dilation(binary_image, 7, plus_struc_ele)
       result2 = updated_erosion(binary_image, 7, plus_struc_ele)
       result3 = normal_dilation(binary_image, 1, plus_struc_ele)
       result4 = normal_erosion(binary_image, 25, plus_struc_ele)
```

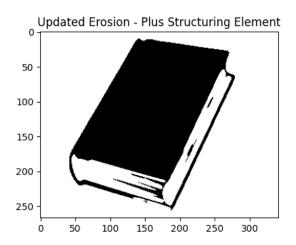
[248]: plus_struc_ele.size

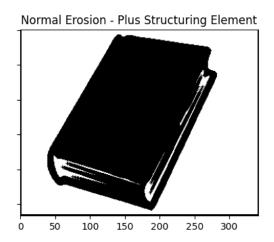
[248]: 25

display_images(result1, result2, result3, result4, "Plus Structuring Element")









```
[250]: def dilate_then_erode(input_image, s1, s2, structuring_element):
    # Perform dilation
    dilated_image = updated_dilation(input_image, s1, structuring_element)

# Perform erosion on the dilated image
    final_image = updated_erosion(dilated_image, s2, structuring_element)

return final_image
```

```
[251]: result1 = dilate_then_erode(binary_image, 20,20, square_struc_ele)
    result2 = dilate_then_erode(binary_image, 15,10, rectangle_struc_ele)
    result3 = dilate_then_erode(binary_image, 20,20, circle_struc_ele)
    result4 = dilate_then_erode(binary_image, 20, 20, diamond_struc_ele)
    result5 = dilate_then_erode(binary_image, 7,7, plus_struc_ele)
```

```
[252]: # Create a figure with 2 rows and 3 columns
       fig, axs = plt.subplots(2, 3, figsize=(15, 10))
       # Display images in each subplot with custom titles
       axs[0, 0].imshow(result1, cmap='gray')
       axs[0, 0].set_title('Square')
       axs[0, 1].imshow(result2, cmap='gray')
       axs[0, 1].set_title('Rectangle')
       axs[0, 2].imshow(result3, cmap='gray')
       axs[0, 2].set_title('Circle')
       axs[1, 0].imshow(result4, cmap='gray')
       axs[1, 0].set_title('Diamond')
       axs[1, 1].imshow(result5, cmap='gray')
       axs[1, 1].set_title('Plus')
       # Hide the axes labels
       for ax in axs.flat:
           ax.label_outer()
       # Hide the last subplot (if necessary, adjust this based on your layout)
       axs[1, 2].axis('off')
       # Show the plot
       plt.show()
```

