

Ino Tsichrintzi

Relevant work

B-Reel

Junior Developer Feb '23 - Current

- Develop creative websites, working both on the dynamic backend and interactive frontend, while closely collaborating with the design team throughout the development cycle.
- Present website iterations and prototypes to stakeholders and executives, managing feedback to ensure alignment of client and design needs.
- Correspond with users of the State App and use custom tools to update the database according to user needs and investigate reported issues.
- Proactively experiment with new technologies, creating tangible prototypes.

Developer Intern Jun '22 - Aug '22

- Ensured optimization of the company's new website, by adjusting the design and content, ensuring accessibility and consistency across platforms, and testing and debugging the website on desktop and mobile.
- Assisted in the organization and execution of the LA Open Summer Internship Program for high school students.

Pomona College

Computer Science Teaching Assistant Jan '20 - Dec '22

- T.A. for core classes in Data Structures and Advanced Programming (SP'20, SP'22) and Computer Systems (FA'22), helping over 100 students.
- Held weekly mentoring hours to assist students with their understanding of core programming data structures and graded and provided constructive feedback to students' homework for the specific course.

Wonder Immersive

Creative Technologist Jun '20 - Aug '21

- Participated in the entire creative technology workflow from idea generation to prototyping, early troubleshooting, project management, and final implementation for assigned educational and commercial projects.
- Prepared applications securing 1M+ government funding which included presenting ideas to prominent museums in Athens and collaborating with cross-functional teams to build project timelines and outline deliverables.
- Designed and developed AR filters for Instagram, which became the company's most profitable revenue stream.

Pomona College

HPC Support Team Sep '18 - Jun '20

- Supported and assisted students with VR technologies as the VR Ambassador and was involved in AR and VR projects for visualizations of various disciplines such as biology, geography, and anthropology.
- Created the In The Know Lab Virtual Tour, an interactive virtual tour of an on-campus lab for the Microsoft Mixed Reality headset. Developed with Unity, C#, Visual Studio and used TinkerCAD for 3D models.

Education

Pomona College

Bachelor of Arts: Computer Science & Art History GPA: 3.77/4.0

Senior Paper: Towards reduced website carbon emissions: Sustainable Web Design and Development

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Notable Projects

- 2023** suno.ai
shiftstate.io
nZero.com
louisvuittondesigngraduates.com
- 2022** SIXTH//WALL
Tale of Genji Visual Essay
- 2021** Museum of Cycladic Art AR App
Gruppo Cucine AR App
Siopilos Dromos AR Portal

Clients

Luis Vuitton, nZero, Suno AI, Museum of Cycladic Art, Goulandris Natural History Museum, Gruppo Cucine, Mega TV

Programming

Typescript HTML CSS Java
Python C++ Swift Next React
React Native Framer Motion SQL

Technologies

GitHub DatoCMS Linear Vercel
LaTeX Visual Studio Eclipse
Figma Unity SparkAR Blender
AWS Postgres Agisoft Metashape