Ohm-Wreckers' Solutions

MD5 Hackathon solution

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Problem Statement and Observation

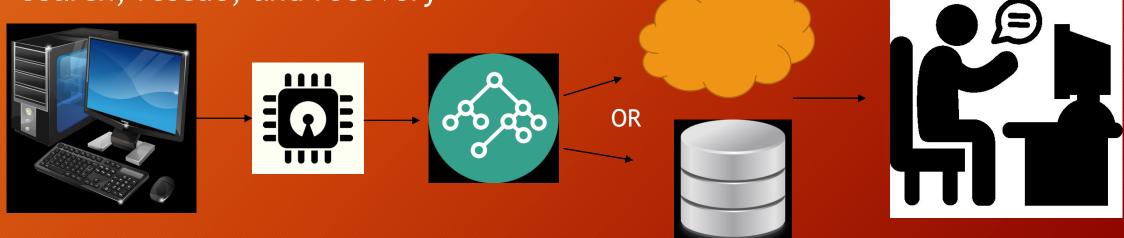
- First responders are placed in situations of rescuing innocents and tackling tough decisions to retain the code of their duty, while infrastructure continues to crumble and there remains no communication, no resources, and no end in sight
- This was not just a dreamt nightmare but a reality that many faced during wake of Hurricane Sandy that made landfall on the east coast in fall 2012
- The storm left lasting impressions on the people of 13 counties in the NY/NJ area and left 346,000 homes destroyed or damaged and around \$4-5 billion dollars in damage





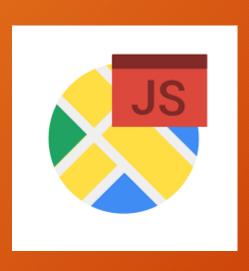
Proposed Solution

- Collecting raw data extracted from the public social media domain whereby posts are sorted by particular key words or phrases
- The issue that we wish to address is gathering the information sourced from social media that act as a crowd-sourced database of dynamic information that can improve ground operations for search, rescue, and recovery

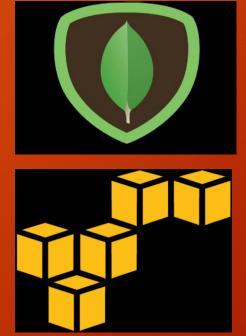


Solution Methods and Resources

 Use of the APIs allowed for the completion of a model process shown in the simulation ran by our computers using the JSON components









- Google Maps
 API
- Twitter API
 - MongoDB
- Amazon Web Services
- Digital OceanServers

Alternative approach to adjusted situation

• The adapted solution for the case that a reliable network is not available is the use of a technology created by Kobis Mobile.

 Kobis Mobile- company the provides reliable, portable technology for the proper collection and re-evaluation of audio, video, and photo sources Kopis tactical gear and accessories



Kopis' Network Tactical tv module



Kopis ESRA product



Realization of Methods

Image of Heat-Map Simulation Model of Active User Densities



Image of Users in and around our concentrated market

Researchers estimated the age and gender distributions of 24 popular online social media communities in the United States (Pingdom, 2012). Regarding age, results revealed slightly more than half of users (51%) fall between the ages 25 and 44. Of the remainder, 21% are age 24 and younger, and 27% are age 45 and older. According to the same research, the average social media user across all 24 sites is almost 37 years in age. Users' average ages are highest on LinkedIn (M = 44.2 years), followed by Facebook (M = 40.5 years), and Twitter (M = 37.3 years). Figure 2 below displays age distributions of users of all examined sites.

Figure 2: Percentage of social media users by age*.



Image of Markers Simulation Model of Active User Densities



Citation: Note:

Sites included in analysis were Facebook, Twitter, LinkedIn, Pinterest, Tumblr, Reddit, Hacker News, Slashdot, Github, Stack Overflow, Orkut, Quora, WordPress, Blogger, Flickr, Myspace, Tagged, Hi 5, LiveJournal,

Yelp, deviantART, StumbleUpon, Goodreads, and Last.fm.

Source:

Pingdom.com (Pingdom, 2012)

Cost/Benefit Analysis

- Overview of various expenses that can be incurred if the necessary need and capacity arises
- This current moment expenses are limited to about \$78/year (including all operation costs)

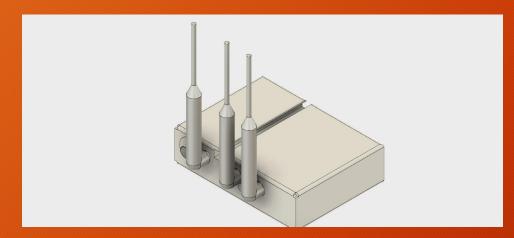
Company Names	Amazon Web Services	Twitter API (enterprise package)	Kopis Mobile LLC	IBM Watson Services
Number of products/Servic es purchased	Lambda or Kinesys server- (1)	Package use-(1)*	Tactical Mobile System + MC package (2)	1 or 2*
Cost of using such things	+\$100 (attained credit)	Provided upon request	\$1413.25	\$20.00/(n-1) classifiers and \$0.0035/(n- 1000) calls

Includes the use of a domain and smaller webserver

*Services
could
potentially
be used in
the future
for greater
datasets

Formulated Model/Design

- The following presentation will demonstrate some of the data that we collected and the process by which a simple query can sprawl out and gather an active user base
- The demonstration includes two components: a demonstration of our software application (primary solution) and a overview of our hardware design (secondary solution)



Strategic Conclusions

- Things that we learned and understood from the process
- Things that we felt were challenging
- Valuable feedback we received from mentors
- Something that could be more improved upon

Cited Sources and Documentation

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