

# Dawid Bińkuś

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## EXPERIENCE

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- **Intel Technology Poland**

- **Deep Learning Software Engineer**

Designing and delivering solutions for VPU processors (C++). Developing software stack, bug fixing.

Maintaining development environments with containerization. Backup Scrum Master for development team.

*July 2020 onwards*

- **Software Validation Engineer**

Implementer of automation for functional tests for Cable Modems (Java, junit based framework).

Creating and maintaining test setups, supporting developers with debugging of new features.

*May 2019 to June 2020*

- **Software Validation Intern**

Responsible for defining and automating validation cases for DOCSIS modems.

*July 2018 to May 2019*

## EDUCATION

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- **M.S. Computer Science**

University of Gdańsk

*Expected graduation November 2021*

- **B.S. Computer Science**

University of Gdańsk

*2019*

## SKILLS

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- **Technologies**

C++, Python, Java, Scala, Bash, Docker, Linux

- **Patterns & Practices**

Object Oriented Programming, Functional Programming, CI & CD

- **Project Management**

Agile, Scrum

- **Others**

TCP/IP, Networking protocols, Wireshark

## PROJECTS & ACHIEVEMENTS

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- **OnePass**

CLI tool for storing passwords

*C++, Boost, CryptoPP*

- **StartOwl**

News aggregator based on RSS and Allegro API

*Scala, Akka*

- **AlgorIT**

3rd place in nationwide competition Mat2Tab 2017 - for application which helps to resolve flowcharts algorithms

*GameMaker*

## OTHER HIGHLIGHTS

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- Completed **Advanced Modern C++** course provided by train-it.eu.

## HOBBIES & INTERESTS

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- Open Source
- Board & Video Games
- IoT