

# Dawid Bińkuś

✉ dawid.binkus0@gmail.com

☎ +48516126394

🌐 github.com/inql

in linkedin.com/in/dawid-binkus/

🏠 Gdańsk, Poland



## EXPERIENCE

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- **Intel Technology Poland**
  - **Deep Learning Software Engineer**  
Designing and delivering solutions for VPU processors (C++). Developing software stack, bug fixing.  
Maintaining development environments with containerization. Backup Scrum Master for development team.  
*July 2020 onwards*
  - **Software Validation Engineer**  
Implementer of automation for functional tests for Cable Modems (Java, JUnit based framework).  
Creating and maintaining test setups, supporting developers with debugging of new features.  
*May 2019 to June 2020*
  - **Software Validation Intern**  
Responsible for defining and automating validation cases for DOCSIS modems.  
*July 2018 to May 2019*

## EDUCATION

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- **M.S. Computer Science**  
**University of Gdańsk**  
*Expected graduation November 2021*
- **B.S. Computer Science**  
**University of Gdańsk**  
*2019*

## SKILLS

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- **Technologies**  
C++, Python, Java, Scala, Bash, Docker, Linux
- **Patterns & Practices**  
Object Oriented Programming, Functional Programming, CI & CD
- **Project Management**  
Agile, Scrum
- **Others**  
TCP/IP, Networking protocols, Wireshark

## PROJECTS & ACHIEVEMENTS

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- **OnePass**  
CLI tool for storing passwords  
*C++, Boost, CryptoPP*
- **StartOwl**  
News aggregator based on RSS and Allegro API  
*Scala, Akka*
- **AlgorIT**  
3rd place in nationwide competition Mat2Tab 2017 - for application which helps to resolve flowcharts algorithms  
*GameMaker*

## OTHER HIGHLIGHTS

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- Completed **Advanced Modern C++** course provided by train-it.eu.

## HOBBIES & INTERESTS

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- Open Source
- Board & Video Games
- IoT