

# Dawid Bińkuś

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🏠 Gdańsk, Poland



## EXPERIENCE

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- **Intel Technology Poland**  
**Deep Learning Software Engineer**  
Designing and delivering solutions for VPU processors (C++). Developing software stack, bug fixing. Maintaining development environments with containerization. Backup Scrum Master for development team.  
*July 2020 onwards*
- **Intel Technology Poland**  
**Software Validation Engineer**  
Implementer of automation for functional tests for Cable Modems (Java, junit based framework).  
Creating and maintaining test setups, supporting developers with debugging of new features.  
*May 2019 to June 2020*
- **Intel Technology Poland**  
**Software Validation Intern**  
Responsible for defining and automating functional/performance validation cases for DOCSIS modems.  
*July 2018 to May 2019*

## EDUCATION

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- **M.S. Computer Science**  
**University of Gdańsk**  
*2021*
- **B.S. Computer Science**  
**University of Gdańsk**  
*2019*

## SKILLS

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- **Technologies**  
C++, Python, Java, Scala, Bash, Docker, Linux
- **Patterns & Practices**  
Object Oriented Programming, Functional Programming, CI & CD
- **Project Management**  
Agile, Scrum
- **Others**  
TCP/IP, Networking protocols, Wireshark

## PROJECTS & ACHIEVEMENTS

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- **OnePass**  
CLI tool for storing passwords  
*C++, Boost, CryptoPP*
- **StartOwl**  
News aggregator based on RSS and Allegro API  
*Scala, Akka*
- **AlgorIT**  
3rd place in nationwide competition Mat2Tab 2017 - for application which helps to resolve flowcharts algorithms  
*GameMaker*

## OTHER HIGHLIGHTS

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- Completed **Advanced Modern C++** course provided by train-it.eu.

## HOBBIES & INTERESTS

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- Open Source
- Board & Video Games
- IoT