# Dawid Bińkuś

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#### **EXPERIENCE**

#### Intel Technology Poland

## Deep Learning Software Engineer

Designing and delivering solutions for VPU processors (C++). Developing software stack, bug fixing.

Maintaining development environments with containerization. Backup Scrum Master for development team.

July 2020 onwards

#### Software Validation Engineer

Implementer of automation for functional tests for Cable Modems (Java, jUnit based framework).

Creating and maintaining test setups, supporting developers with debugging of new features.

May 2019 to June 2020

#### Software Validation Intern

Responsible for defining and automating validation cases for DOCSIS modems.

July 2018 to May 2019

### **EDUCATION**

 M.S. Computer Science University of Gdańsk

Expected graduation November 2021

 B.S. Computer Science University of Gdańsk 2019

## **SKILLS**

#### Technologies

C++, Python, Java, Scala, Bash, Docker, Linux

#### Patterns & Practices

Object Oriented Programming, Functional Programming, CI & CD

Project Management

Agile, Scrum

Others

TCP/IP, Networking protocols, Wireshark

### **PROJECTS & ACHIEVEMENTS**

OnePass

CLI tool for storing passwords *C++*, *Boost*, *CryptoPP* 

StartOwl

News aggregator based on RSS and Allegro API Scala, Akka

AlgoriT

3rd place in nationwide competiton Mat2Tab 2017 - for application which helps to resolve flowcharts algorithms GameMaker

### OTHER HIGHLIGHTS

 Completed Advanced Modern C++ course provided by train-it.eu.

#### **HOBBIES & INTERESTS**

- · Open Source
- · Board & Video Games
- IoT