

`std::array< gp_Pnt, 3 >`

`+ elements`

`+points`

`McCAD::Geometry::MeshTriangle  
::Impl`

`+ obb`  
`+ face`

`+ Impl()`  
`+ initiate()`  
`+ createOBB()`  
`+ Impl()`  
`+ initiate()`  
`+ createOBB()`