

**Explanation of the code:**

The code is fully commented on and explained.

**Complexity analysis of the algorithm:**

To get the time complexity of this program isn't straightforward. Since we compare multiple sorting algorithms we have to first calculate all of the worst-case scenarios for all of them individually. And then we can pick out the more dominant result out of all of them.

Heap Sort:  $O(n \log n)$

Selection Sort:  $O(n^2)$

Bubble Sort:  $O(n^2)$

Insertion Sort:  $O(n^2)$

So based of the results we can say that the entire program has a time complexity of  $O(n^2)$  since selection, bubble, and insertion all dominate the  $O(n \log n)$  from the heap sort algorithm.

**Code:**

```
#include <iostream>
```

```
#include <time.h>
```

```
#include <cstdlib>
```

```
#include <chrono>
```

```
#include <iomanip>
```

```
#include <fstream>
```

```
using namespace std;
```

```
using namespace std::chrono;
```

```
// Global counter for comparisons made
```

```
long long comparisons;
```

```
// I won't comment all of the sorting functions since I have already explained most of them in previous tasks
```

```
// Function to swap two elements in the array
```

```
void swap(int arr[], int i, int j) {  
    int temp = arr[i];  
    arr[i] = arr[j];  
    arr[j] = temp;  
}
```

```
// Function to print the array
```

```
void printArray(int arr[], int n) {  
    for (int i = 0; i < n; ++i) {  
        cout << arr[i] << " ";  
    }  
    cout << "\n";  
}
```

```
// Function to heapify a subtree rooted with node `i`
```

```
void heapify(int arr[], int n, int i) {  
    int smallest = i;  
    int left = 2 * i + 1;  
    int right = 2 * i + 2;  
  
    if (left < n) {  
        comparisons++;  
        if (arr[left] < arr[smallest]) {  
            smallest = left;  
        }  
    }  
}
```

```
if (right < n) {  
    comparisons++;  
    if (arr[right] < arr[smallest]) {  
        smallest = right;  
    }  
}
```

```
if (smallest != i) {  
    swap(arr, i, smallest);  
    heapify(arr, n, smallest);  
}  
}
```

```
// Function to build a min heap from the array  
void buildHeap(int arr[], int n) {  
    for (int i = n / 2 - 1; i >= 0; i--) {  
        heapify(arr, n, i);  
    }  
}
```

```
// Function to sort the array using heap sort  
void heapSort(int arr[], int n) {  
    // Resetting the comparisons counter each time  
    comparisons = 0;  
    buildHeap(arr, n);  
    for (int i = n - 1; i > 0; i--) {  
        swap(arr, 0, i);  
        heapify(arr, i, 0);  
    }  
}
```

```
// Function for selection sort
void selectionSort(int arr[], int n) {
    comparisons = 0;
    int i, j, min_idx;
    for (i = 0; i < n - 1; i++) {
        min_idx = i;
        for (j = i + 1; j < n; j++) {
            comparisons++;
            if (arr[j] < arr[min_idx])
                min_idx = j;
        }
        swap(arr[min_idx], arr[i]);
    }
}
```

```
// Bubble Sort function
void bubbleSort(int arr[], int n) {
    comparisons = 0;
    int i, j;
    bool swapped;
    for (i = 0; i < n - 1; i++) {
        swapped = false;
        for (j = 0; j < n - i - 1; j++) {
            comparisons++;
            if (arr[j] > arr[j + 1]) {
                swap(arr[j], arr[j + 1]);
                swapped = true;
            }
        }
    }
    if (!swapped)
```

```
break;
```

```
}
```

```
}
```

```
// Insertion Sort function
```

```
void insertionSort(int arr[], int n) {
```

```
    comparisons = 0;
```

```
    int i, key, j;
```

```
    for (i = 1; i < n; i++) {
```

```
        key = arr[i];
```

```
        j = i - 1;
```

```
        while (j >= 0 && arr[j] > key) {
```

```
            comparisons++;
```

```
            arr[j + 1] = arr[j];
```

```
            j = j - 1;
```

```
        }
```

```
        if (j >= 0) comparisons++;
```

```
        arr[j + 1] = key;
```

```
    }
```

```
}
```

```
void regenerateArrays(int randomArray[], int sortedArray[], int inverselySortedArray[], int n) {
```

```
    // Generate random array
```

```
    for (int j = 0; j < n; ++j) {
```

```
        randomArray[j] = rand() % 100;
```

```
    }
```

```
// Generate sorted array
```

```
for (int j = 0; j < n; ++j) {
```

```
    sortedArray[j] = j;
```

```
}
```

```
// Generate inversely sorted array
```

```
for (int j = 0; j < n; ++j) {
```

```
    inverselySortedArray[j] = n - j - 1;
```

```
}
```

```
}
```

```
void test_comparisons(ofstream& csvFile) {
```

```
    // This is our random number generator
```

```
    srand(time(NULL));
```

```
    // We initialize a variable to set a size for our array
```

```
    const int n = 30;
```

```
    // Now we initialize a variable to set the number of test cases
```

```
    const int testCases = 30;
```

```
    // Print headers for the output in the console
```

```
    cout << left << setw(25) << "Algorithm" << setw(20) << "Array Type" << setw(15) << "Comparisons" << setw(15) << "Time(ns)" << endl;
```

```
    cout << string(75, '-') << endl;
```

```
    // Here we create a loop for each test case
```

```
    for (int i = 0; i < testCases; ++i) {
```

```
        int randomArray[n], sortedArray[n], inverselySortedArray[n];
```

```
        // Initial array generation
```

```
        regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);
```

// Creating and opening our csv file that we will later on write to (I am pretty sure I can remove this line since I already call it in the main but I receive an error in the next line)

```
std::ofstream outFile("sorting_performance.csv");
```

// Writing at the top of the csv file our headers

```
outFile << "Algorithm,Comparisons,Time(nanoseconds)\n";
```

// Starting our timer for this execution

```
auto start = high_resolution_clock::now();
```

// Calling the function

```
heapSort(randomArray, n);
```

// As soon as our function is called and finished executing we stop the timer

```
auto stop = high_resolution_clock::now();
```

// Saving our time total time in nanoseconds in a variable called durationHeapRandom

```
auto durationHeapRandom = duration_cast<nanoseconds>(stop - start);
```

// Now we write to our csv file our data with the number of comparison separated by a comma with the calculated time

```
csvFile << "\nHeapSort Random Array," << comparisons << "," << durationHeapRandom.count() << "\n";
```

// And now we also write to the console our results

```
cout << left << setw(25) << "HeapSort" << setw(20) << "Random Array" << setw(15) << comparisons << setw(15) << durationHeapRandom.count() << "ns" << endl;
```

// For the next few lines of code the process is exactly the same as shown above so it would be redundant to re-explain everything over and over again.

```
auto start2 = high_resolution_clock::now();
```

```
regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);
```

```
heapSort(sortedArray, n);
```

```
auto stop2 = high_resolution_clock::now();
```

```
auto durationHeapSorted = duration_cast<nanoseconds>(stop2 - start2);

csvFile << "HeapSort Sorted Array," << comparisons << "," << durationHeapSorted.count() << "\n";

cout << left << setw(25) << "HeapSort" << setw(20) << "Sorted Array" << setw(15) << comparisons <<
setw(15) << durationHeapSorted.count() << "ns" << endl;
```

```
auto start3 = high_resolution_clock::now();

regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);
```

```
heapSort(inverselySortedArray, n);
```

```
auto stop3 = high_resolution_clock::now();

auto durationHeapInverse = duration_cast<nanoseconds>(stop3 - start3);

csvFile << "HeapSort Inverse Array," << comparisons << "," << durationHeapInverse.count() << "\n";

cout << left << setw(25) << "HeapSort" << setw(20) << "Inverse Array" << setw(15) << comparisons
<< setw(15) << durationHeapInverse.count() << "ns" << endl;
```

```
// InsertionSort
```

```
auto start4 = high_resolution_clock::now();

regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);

insertionSort(randomArray, n);
```

```
auto stop4 = high_resolution_clock::now();

auto durationInsertionRandom = duration_cast<nanoseconds>(stop4 - start4);

csvFile << "Insertion Random Array," << comparisons << "," << durationInsertionRandom.count() <<
"\n";

cout << left << setw(25) << "Insertion" << setw(20) << "Random Array" << setw(15) << comparisons
<< setw(15) << durationInsertionRandom.count() << "ns" << endl;
```

```
auto start5 = high_resolution_clock::now();
```



```
insertionSort(sortedArray, n);
```

```
auto stop5 = high_resolution_clock::now();
```

```
auto durationInsertionSorted = duration_cast<nanoseconds>(stop5 - start5);
```

```
csvFile << "Insertion Sorted Array," << comparisons << "," << durationInsertionSorted.count() <<
"\n";
```

```
cout << left << setw(25) << "Insertion" << setw(20) << "Sorted Array" << setw(15) << comparisons <<
setw(15) << durationInsertionSorted.count() << "ns" << endl;
```

```
auto start6 = high_resolution_clock::now();
```

```
insertionSort(inverselySortedArray, n);
```

```
auto stop6 = high_resolution_clock::now();
```

```
auto durationInsertionInverse = duration_cast<nanoseconds>(stop6 - start6);
```

```
csvFile << "Insertion Inverse Array," << comparisons << "," << durationInsertionInverse.count() <<
"\n";
```

```
cout << left << setw(25) << "Insertion" << setw(20) << "Inverse Array" << setw(15) << comparisons <<
setw(15) << durationInsertionInverse.count() << "ns" << endl;
```

```
// BubbleSort
```

```
auto start7 = high_resolution_clock::now();
```

```
regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);
```

```
bubbleSort(randomArray, n);
```

```
auto stop7 = high_resolution_clock::now();
```

```
auto durationBubbleRandom = duration_cast<nanoseconds>(stop7 - start7);
```

```
csvFile << "Bubble Random Array," << comparisons << "," << durationBubbleRandom.count() << "\n";
```

```
cout << left << setw(25) << "Bubble" << setw(20) << "Random Array" << setw(15) << comparisons <<
setw(15) << durationBubbleRandom.count() << "ns" << endl;
```

```

auto start8 = high_resolution_clock::now();
bubbleSort(sortedArray, n);
auto stop8 = high_resolution_clock::now();
auto durationBubbleSorted = duration_cast<nanoseconds>(stop8 - start8);
csvFile << "Bubble Sorted Array," << comparisons << "," << durationBubbleSorted.count() << "\n";

cout << left << setw(25) << "Bubble" << setw(20) << "Sorted Array" << setw(15) << comparisons <<
setw(15) << durationBubbleSorted.count() << "ns" << endl;

```

```

auto start9 = high_resolution_clock::now();
bubbleSort(inverselySortedArray, n);
auto stop9 = high_resolution_clock::now();
auto durationBubbleInverse = duration_cast<nanoseconds>(stop9 - start9);
csvFile << "Bubble Inverse Array," << comparisons << "," << durationBubbleInverse.count() << "\n";

cout << left << setw(25) << "Bubble" << setw(20) << "Inverse Array" << setw(15) << comparisons <<
setw(15) << durationBubbleInverse.count() << "ns" << endl;

```

```

// SelectionSort

auto start10 = high_resolution_clock::now();
regenerateArrays(randomArray, sortedArray, inverselySortedArray, n);
selectionSort(randomArray, n);
auto stop10 = high_resolution_clock::now();
auto durationSelectionRandom = duration_cast<nanoseconds>(stop10 - start10);
csvFile << "Selection Random Array," << comparisons << "," << durationSelectionRandom.count() <<
"\n";

cout << left << setw(25) << "Selection" << setw(20) << "Random Array" << setw(15) << comparisons
<< setw(15) << durationSelectionRandom.count() << "ns" << endl;

```

```

auto start11 = high_resolution_clock::now();
selectionSort(sortedArray, n);
auto stop11 = high_resolution_clock::now();
auto durationSelectionSorted = duration_cast<nanoseconds>(stop11 - start11);
csvFile << "Selection Sorted Array," << comparisons << "," << durationSelectionSorted.count() <<
"\n";
cout << left << setw(25) << "Selection" << setw(20) << "Sorted Array" << setw(15) << comparisons <<
setw(15) << durationSelectionSorted.count() << "ns" << endl;

```

```

auto start12 = high_resolution_clock::now();
selectionSort(inverselySortedArray, n);
auto stop12 = high_resolution_clock::now();
auto durationSelectionInverse = duration_cast<nanoseconds>(stop12 - start12);
csvFile << "Selection Inverse Array," << comparisons << "," << durationSelectionInverse.count() <<
"\n";
cout << left << setw(25) << "Selection" << setw(20) << "Inverse Array" << setw(15) << comparisons
<< setw(15) << durationSelectionInverse.count() << "ns" << endl;
}

```

```

}

```

```

int main() {
// Create and opening a csv file for writing
ofstream csvFile("sorting_performance.csv");

// Write a header line to the CSV file.
csvFile << "Algorithm,Array Type,Test Case,Comparisons,Time(ms)" << endl;

```

```
// Here we simply call our function to execute
test_comparisons(csvFile);

// Closing the file after we are done
csvFile.close();
}
```