

MODULE *SCS*

This specification expresses the actions/states that happens around cruise control system. Speed increase/decrease, car braking, etc are some behaviours that are somehow related with a car with cruise control system.

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EXTENDS *Integers*

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VARIABLES *acousticWarn*, *brakePedal*, *cc*, *desiredLimit*, *desiredSpeed*, *engine*,
frontCarGap, *gasPedal*, *lever*, *sl*, *slWarn*, *speed*, *visualWarn*

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Macro variables are established below.

critical $\triangleq 4$
maxSpeed $\triangleq 4$
minSpeed $\triangleq 2$
none $\triangleq 1$
safe $\triangleq 2$
speedVariation $\triangleq 1$
stopped $\triangleq 1$
unsafe $\triangleq 3$

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Anyone who wants to see if something is working/happening must enter below a predicate (which will be an invariant) where model will certainly fail, in order to see the steps until the desired state.

This invariant will force *TLC* to show a sequence of states before speed equals *desiredLimit* when the speed limit function is available.

End $\triangleq \neg(\text{speed} = \text{desiredLimit} \wedge \text{sl} = \text{"on"})$

This invariant will force *TLC* to show a sequence of states before engine turns off. Note that engine's init state needs to be modified to "on" or *TLC* will always find this invariant to be false at the init state.

End $\triangleq \text{engine} \neq \text{"off"}$

This invariant will force *TLC* to show a sequence of states before engine turns off with speed limit function activated. Note that engine's init state needs to be modified to "on" or *TLC* will always find this invariant to be false at the init state.

End $\triangleq \neg(\text{engine} = \text{"off"} \wedge \text{sl} = \text{"off"})$

This invariant will force *TLC* to show a sequence of states before speed equals desired speed in order to check if, before that and after cruise control is activated, the lever turns, for example, position 3.

$$End \triangleq \neg(cc = \text{"on"} \wedge speed \neq desiredSpeed \wedge lever = 3)$$

This invariant will force *TLC* to show a sequence of states where *desiredLimit* is either 2, 3 or 4.

$$End \triangleq \neg(desiredLimit = 2) \wedge \neg(desiredLimit = 3) \wedge \neg(desiredLimit = 4)$$

This invariant will force *TLC* to show a sequence of states where lever turns to 5, which turns the speed limit function off (it also turns it on but that's not what we want to check here).

$$End \triangleq \neg(lever = 5 \wedge sl = \text{"off"})$$

This invariant will force *TLC* to show a sequence of states where speed limit LED lights up (that happens when speed limit function is activated).

$$End \triangleq \neg(slWarn = \text{"on"})$$

$$End \triangleq 1 = 1$$

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SCS1

$$SCS1 \triangleq (engine = \text{"off"}) \Rightarrow (desiredSpeed = none)$$

SCS2

$$SCS2 \triangleq (lever = 1) \Rightarrow \begin{aligned} &\vee desiredSpeed = none \\ &\vee speed < desiredSpeed \\ &\vee speed > desiredSpeed \\ &\vee speed = desiredSpeed \end{aligned}$$

SCS3 – Assuming that below 20km/h is equal to stopped.

$$SCS3 \triangleq (speed = stopped \wedge desiredSpeed = none) \Rightarrow cc = \text{"off"}$$

SCSA – *SCSA* gathers *SCSs* 4, 5, 7 and 8, assuming that the lever doesn't have resistance levels and that pushing the lever to 2 only increases the desired speed, under normal conditions (with speed limit function off).

$$SCSA \triangleq (lever = 2 \wedge sl = \text{"off"}) \Rightarrow (desiredSpeed = desiredSpeed + speedVariation)$$

SCSB – *SCSB* gathers *SCSs* 6, 9 and 10, assuming that the lever doesn't have resistance levels and that pushing the lever to 3 only decreases the desired speed, under normal conditions (with speed limit function off).

$$SCSB \triangleq (lever = 3 \wedge sl = \text{"off"}) \Rightarrow (desiredSpeed = desiredSpeed - speedVariation)$$

SCS11

$$SCS11 \triangleq \begin{aligned} &\wedge lever = 2 \vee lever = 3 \\ &\wedge cc = \text{"off"} \\ &\wedge sl = \text{"off"} \end{aligned}$$

$$\Rightarrow (desiredSpeed = speed)$$

isto igual ao que est em cima certo ???

$$SCS11 \triangleq ((lever = 2 \vee lever = 3) \wedge cc = \text{"off"} \wedge sl = \text{"off"}) \Rightarrow (desiredSpeed = speed)$$

SCS12

$$SCS12 \triangleq lever = 4 \Rightarrow cc = \text{"off"}$$

SCS13

$$SCS13 \triangleq lever = 1 \Rightarrow cc = \text{"on"}$$

SCS14

SCS15

$$SCS15 \triangleq (cc = \text{"on"} \wedge gasPedal = \text{"pressed"}) \Rightarrow speed > desiredSpeed$$

SCS16

$$SCS16 \triangleq brakePedal = \text{"pressed"} \Rightarrow cc = \text{"off"}$$

SCS17

$$SCS17 \triangleq lever = 4 \Rightarrow cc = \text{"off"}$$

SCS18

SCS19

SCS25 – Assuming that visual warning is activated if the actual distance is either unsafe or critical.

$$SCS25 \triangleq (frontCarGap = unsafe \vee frontCarGap = critical) \Rightarrow visualWarn = \text{"on"}$$

SCS26 – Assuming that acoustic warning is activated if the actual distance is critical.

$$SCS26 \triangleq frontCarGap = critical \Rightarrow acousticWarn = \text{"on"}$$

SCS29

$$SCS29 \triangleq (lever = 5 \wedge sl = \text{"on"}) \Rightarrow sl = \text{"on"}$$

SCS30

$$SCS30 \triangleq \begin{aligned} &\wedge sl = \text{"on"} \Rightarrow slWarn = \text{"on"} \\ &\wedge sl = \text{"off"} \Rightarrow slWarn = \text{"off"} \end{aligned}$$

SCS31

$$SCS31 \triangleq \begin{aligned} &\wedge ((lever = 2) \wedge (sl = \text{"on"})) \Rightarrow speed < desiredLimit \\ &\wedge ((lever = 3) \wedge (sl = \text{"on"})) \Rightarrow speed \leq desiredLimit \end{aligned}$$

SCS32

$$SCS32 \triangleq sl = \text{"on"} \Rightarrow speed \leq desiredLimit$$

SCS35

$$\begin{aligned} SCS35 \triangleq & \wedge lever = 4 \Rightarrow sl = \text{"off"} \\ & \wedge (lever = 5 \wedge sl = \text{"off"}) \Rightarrow sl = \text{"off"} \end{aligned}$$

This predicate assures that the following specifications are true.

$$\begin{aligned} SCSsOK \triangleq & \wedge SCS1 \\ & \wedge SCS2 \\ & \wedge SCS3 \\ & \wedge SCSA \\ & \wedge SCSB \\ & \wedge SCS11 \\ & \wedge SCS12 \\ & \wedge SCS13 \\ & \wedge scs14 \\ & \wedge SCS15 \\ & \wedge SCS16 \\ & \wedge SCS17 \\ & \wedge SCS19 \\ & \wedge SCS25 \\ & \wedge SCS26 \\ & \wedge SCS29 \\ & \wedge SCS30 \\ & \wedge SCS31 \\ & \wedge SCS32 \\ & \wedge SCS33 \\ & \wedge SCS34 \\ & \wedge SCS35 \end{aligned}$$

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This predicate is an invariant and remains true across all of the states. It establishes the type of each variable.

$$\begin{aligned} TypeOK \triangleq & \wedge acousticWarn \in \{\text{"off"}, \text{"on"}\} \\ & \wedge brakePedal \in \{\text{"pressed"}, \text{"unpressed"}\} \\ & \wedge cc \in \{\text{"off"}, \text{"on"}\} \\ & \wedge desiredLimit \in none .. maxSpeed \quad \text{1-none 2-slow 3-medium 4-fast} \\ & \wedge desiredSpeed \in none .. maxSpeed \quad \text{1-none 2-slow 3-medium 4-fast} \\ & \wedge engine \in \{\text{"off"}, \text{"on"}\} \\ & \wedge frontCarGap \in none .. critical \quad \text{1-none 2-safe 3-unsafe 4-critical} \\ & \wedge gasPedal \in \{\text{"pressed"}, \text{"unpressed"}\} \\ & \wedge lever \in 0 .. 5 \\ & \wedge sl \in \{\text{"off"}, \text{"on"}\} \\ & \wedge slWarn \in \{\text{"off"}, \text{"on"}\} \\ & \wedge speed \in stopped .. maxSpeed \quad \text{1-stopped 2-slow 3-medium 4-fast} \end{aligned}$$

$$\wedge \text{visualWarn} \in \{\text{"off"}, \text{"on"}\}$$

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This predicate is another invariant and remains true across all of the states. It's different than the other above because it assures properties not related with variables types.

$$\text{PropertiesOK} \triangleq 1 = 1 \quad \text{Not necessary.}$$

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Defines initial state.

$$\begin{aligned} \text{Init} \triangleq & \wedge \text{acousticWarn} = \text{"off"} \\ & \wedge \text{brakePedal} = \text{"unpressed"} \\ & \wedge \text{cc} = \text{"off"} \\ & \wedge \text{desiredLimit} = \text{none} \\ & \wedge \text{desiredSpeed} = \text{none} \\ & \wedge \text{engine} = \text{"off"} \\ & \wedge \text{frontCarGap} = \text{none} \\ & \wedge \text{gasPedal} = \text{"unpressed"} \\ & \wedge \text{lever} = 0 \\ & \wedge \text{sl} = \text{"off"} \\ & \wedge \text{slWarn} = \text{"off"} \\ & \wedge \text{speed} = \text{stopped} \\ & \wedge \text{visualWarn} = \text{"off"} \end{aligned}$$

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Puts speed equal to *desiredSpeed*.

$$\begin{aligned} \text{ApproachesDesiredSpeed} \triangleq & \text{IF } \text{speed} < \text{desiredSpeed} \\ & \text{THEN } \text{speed}' = \text{speed} + 1 \\ & \text{ELSE } \text{speed}' = \text{speed} - 1 \end{aligned}$$

The car brakes and reduces current speed (in one unit).

$$\begin{aligned} \text{Brake} \triangleq & \wedge \text{engine} = \text{"on"} \\ & \wedge \text{gasPedal} = \text{"unpressed"} \\ & \wedge \text{lever} = 0 \\ & \wedge \text{speed} > \text{stopped} \\ & \wedge \text{acousticWarn}' = \text{acousticWarn} \\ & \wedge \text{brakePedal}' = \text{"pressed"} \\ & \wedge \text{cc}' = \text{"off"} \\ & \wedge \text{desiredLimit}' = \text{desiredLimit} \\ & \wedge \text{desiredSpeed}' = \text{desiredSpeed} \end{aligned}$$

$$\begin{aligned}
\wedge engine' &= engine \\
\wedge frontCarGap' &= frontCarGap \\
\wedge gasPedal' &= gasPedal \\
\wedge lever' &= lever \\
\wedge sl' &= sl \\
\wedge slWarn' &= slWarn \\
\wedge speed' &= speed - speedVariation \\
\wedge visualWarn' &= visualWarn
\end{aligned}$$

Decreases front car gap from safe to unsafe or from unsafe to critical, activating the corresponding warnings.

$$\begin{aligned}
DecreaseFrontCarGap &\triangleq \wedge cc = \text{"on"} \\
&\wedge engine = \text{"on"} \\
&\wedge frontCarGap < critical \\
&\wedge lever = 0 \\
&\wedge \text{IF } frontCarGap = 3 \\
&\quad \text{THEN } \wedge acousticWarn' = \text{"on"} \\
&\quad \wedge visualWarn' = \text{"on"} \\
&\quad \text{ELSE IF } frontCarGap = 2 \\
&\quad \quad \text{THEN } \wedge acousticWarn' = \text{"off"} \\
&\quad \quad \wedge visualWarn' = \text{"on"} \\
&\quad \quad \text{ELSE } \wedge acousticWarn' = \text{"off"} \\
&\quad \quad \wedge visualWarn' = \text{"off"} \\
&\wedge brakePedal' = brakePedal \\
&\wedge cc' = cc \\
&\wedge desiredLimit' = desiredLimit \\
&\wedge desiredSpeed' = desiredSpeed \\
&\wedge engine' = engine \\
&\wedge frontCarGap' = frontCarGap + 1 \\
&\wedge gasPedal' = gasPedal \\
&\wedge lever' = lever \\
&\wedge sl' = sl \\
&\wedge slWarn' = slWarn \\
&\wedge speed' = speed
\end{aligned}$$

Decreases current speed (in one unit).

$$\begin{aligned}
DecreaseSpeed &\triangleq \wedge brakePedal = \text{"unpressed"} \\
&\wedge cc = \text{"off"} \\
&\wedge engine = \text{"on"} \\
&\wedge gasPedal = \text{"unpressed"} \\
&\wedge lever = 0 \\
&\wedge speed > stopped \\
&\wedge acousticWarn' = acousticWarn \\
&\wedge brakePedal' = brakePedal \\
&\wedge cc' = cc
\end{aligned}$$

$$\begin{aligned}
\wedge \text{desiredLimit}' &= \text{desiredLimit} \\
\wedge \text{desiredSpeed}' &= \text{desiredSpeed} \\
\wedge \text{engine}' &= \text{engine} \\
\wedge \text{frontCarGap}' &= \text{frontCarGap} \\
\wedge \text{gasPedal}' &= \text{gasPedal} \\
\wedge \text{lever}' &= \text{lever} \\
\wedge \text{sl}' &= \text{sl} \\
\wedge \text{slWarn}' &= \text{slWarn} \\
\wedge \text{speed}' &= \text{speed} - \text{speedVariation} \\
\wedge \text{visualWarn}' &= \text{visualWarn}
\end{aligned}$$

Predicate that is continuously called since when the lever is turned to 1 untill speed equals desired speed.

$$\begin{aligned}
\text{EqualsDesiredSpeed} &\triangleq \wedge \text{brakePedal} = \text{"unpressed"} \\
&\wedge \text{cc} = \text{"on"} \\
&\wedge \text{desiredSpeed} \neq \text{none} \\
&\wedge \text{engine} = \text{"on"} \\
&\wedge \text{gasPedal} = \text{"unpressed"} \\
&\wedge \text{lever} = 0 \\
&\wedge \text{speed} \neq \text{desiredSpeed} \\
&\wedge \text{acousticWarn}' = \text{acousticWarn} \\
&\wedge \text{brakePedal}' = \text{brakePedal} \\
&\wedge \text{cc}' = \text{cc} \\
&\wedge \text{desiredLimit}' = \text{desiredLimit} \\
&\wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
&\wedge \text{engine}' = \text{engine} \\
&\wedge \text{frontCarGap}' = \text{frontCarGap} \\
&\wedge \text{gasPedal}' = \text{gasPedal} \\
&\wedge \text{lever}' = \text{lever} \\
&\wedge \text{sl}' = \text{sl} \\
&\wedge \text{slWarn}' = \text{slWarn} \\
&\wedge \text{visualWarn}' = \text{visualWarn} \\
&\wedge \text{ApproachesDesiredSpeed}
\end{aligned}$$

Increases front car gap from critical to unsafe or from unsafe to safe, deactivating the corresponding warnings.

$$\begin{aligned}
\text{IncreaseFrontCarGap} &\triangleq \wedge \text{cc} = \text{"on"} \\
&\wedge \text{engine} = \text{"on"} \\
&\wedge \text{frontCarGap} > \text{safe} \\
&\wedge \text{gasPedal} = \text{"unpressed"} \\
&\wedge \text{lever} = 0 \\
&\wedge \text{IF } \text{frontCarGap} = 3 \\
&\quad \text{THEN } \wedge \text{acousticWarn}' = \text{"off"} \\
&\quad \wedge \text{visualWarn}' = \text{"off"} \\
&\quad \text{ELSE } \wedge \text{acousticWarn}' = \text{"off"} \\
&\quad \wedge \text{visualWarn}' = \text{"on"}
\end{aligned}$$

$$\begin{aligned}
\wedge \text{brakePedal}' &= \text{brakePedal} \\
\wedge \text{cc}' &= \text{cc} \\
\wedge \text{desiredLimit}' &= \text{desiredLimit} \\
\wedge \text{desiredSpeed}' &= \text{desiredSpeed} \\
\wedge \text{engine}' &= \text{engine} \\
\wedge \text{frontCarGap}' &= \text{frontCarGap} - 1 \\
\wedge \text{gasPedal}' &= \text{gasPedal} \\
\wedge \text{lever}' &= \text{lever} \\
\wedge \text{sl}' &= \text{sl} \\
\wedge \text{slWarn}' &= \text{slWarn} \\
\wedge \text{speed}' &= \text{speed}
\end{aligned}$$

Increases current speed (in one unit) until the maximum speed is achieved or until speed limit is reached as long as speed limit function is activated.

$$\begin{aligned}
\text{IncreaseSpeed} \triangleq & \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \vee \wedge \text{cc} = \text{"off"} \\
& \wedge \text{sl} = \text{"off"} \\
& \wedge \text{speed} < \text{maxSpeed} \\
& \vee \wedge \text{cc} = \text{"off"} \\
& \wedge \text{sl} = \text{"on"} \\
& \wedge \text{speed} < \text{desiredLimit} \\
& \vee \wedge \text{cc} = \text{"on"} \\
& \wedge \text{sl} = \text{"off"} \\
& \wedge \text{speed} \geq \text{desiredSpeed} \\
& \wedge \text{speed} < \text{maxSpeed} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{lever} = 0 \\
& \wedge \text{acousticWarn}' = \text{acousticWarn} \\
& \wedge \text{brakePedal}' = \text{brakePedal} \\
& \wedge \text{cc}' = \text{cc} \\
& \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \wedge \text{engine}' = \text{engine} \\
& \wedge \text{frontCarGap}' = \text{frontCarGap} \\
& \wedge \text{gasPedal}' = \text{"pressed"} \\
& \wedge \text{lever}' = \text{lever} \\
& \wedge \text{sl}' = \text{sl} \\
& \wedge \text{slWarn}' = \text{slWarn} \\
& \wedge \text{speed}' = \text{speed} + \text{speedVariation} \\
& \wedge \text{visualWarn}' = \text{visualWarn}
\end{aligned}$$

Nothing changes.

$$\begin{aligned}
\text{NothingChanges} \triangleq & \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \text{gasPedal} = \text{"unpressed"} \\
& \wedge \text{lever} = 0
\end{aligned}$$

$$\begin{aligned}
&\wedge \text{acousticWarn}' = \text{acousticWarn} \\
&\wedge \text{brakePedal}' = \text{brakePedal} \\
&\wedge \text{cc}' = \text{cc} \\
&\wedge \text{desiredLimit}' = \text{desiredLimit} \\
&\wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
&\wedge \text{engine}' = \text{engine} \\
&\wedge \text{frontCarGap}' = \text{frontCarGap} \\
&\wedge \text{gasPedal}' = \text{gasPedal} \\
&\wedge \text{lever}' = \text{lever} \\
&\wedge \text{sl}' = \text{sl} \\
&\wedge \text{slWarn}' = \text{slWarn} \\
&\wedge \text{speed}' = \text{speed} \\
&\wedge \text{visualWarn}' = \text{visualWarn}
\end{aligned}$$

Releases brake pedal right after being pressed unless it keeps breaking.

$$\begin{aligned}
\text{ReleaseBrakePedal} \triangleq & \wedge \text{brakePedal} = \text{"pressed"} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"unpressed"} \\
& \wedge \text{lever} = 0 \\
& \wedge \text{acousticWarn}' = \text{acousticWarn} \\
& \wedge \text{brakePedal}' = \text{"unpressed"} \\
& \wedge \text{cc}' = \text{cc} \\
& \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \wedge \text{engine}' = \text{engine} \\
& \wedge \text{frontCarGap}' = \text{frontCarGap} \\
& \wedge \text{gasPedal}' = \text{gasPedal} \\
& \wedge \text{lever}' = \text{lever} \\
& \wedge \text{sl}' = \text{sl} \\
& \wedge \text{slWarn}' = \text{slWarn} \\
& \wedge \text{speed}' = \text{speed} \\
& \wedge \text{visualWarn}' = \text{visualWarn}
\end{aligned}$$

Releases gas pedal right after speed increaseament unless it keeps increasing speed.

$$\begin{aligned}
\text{ReleaseGasPedal} \triangleq & \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"pressed"} \\
& \wedge \text{lever} = 0 \\
& \wedge \text{acousticWarn}' = \text{acousticWarn} \\
& \wedge \text{brakePedal}' = \text{brakePedal} \\
& \wedge \text{cc}' = \text{cc} \\
& \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \wedge \text{engine}' = \text{engine}
\end{aligned}$$

$$\begin{aligned}
\wedge \text{frontCarGap}' &= \text{frontCarGap} \\
\wedge \text{gasPedal}' &= \text{"unpressed"} \\
\wedge \text{lever}' &= \text{lever} \\
\wedge \text{sl}' &= \text{sl} \\
\wedge \text{slWarn}' &= \text{slWarn} \\
\wedge \text{speed}' &= \text{speed} \\
\wedge \text{visualWarn}' &= \text{visualWarn}
\end{aligned}$$

Lever goes to it's neutral state after being manipulated.

$$\begin{aligned}
\text{TurnLever0} \triangleq & \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"unpressed"} \\
& \wedge \text{lever} \neq 0 \\
& \wedge \text{acousticWarn}' = \text{acousticWarn} \\
& \wedge \text{brakePedal}' = \text{brakePedal} \\
& \wedge \text{cc}' = \text{cc} \\
& \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \wedge \text{engine}' = \text{engine} \\
& \wedge \text{frontCarGap}' = \text{frontCarGap} \\
& \wedge \text{gasPedal}' = \text{gasPedal} \\
& \wedge \text{lever}' = 0 \\
& \wedge \text{sl}' = \text{sl} \\
& \wedge \text{slWarn}' = \text{slWarn} \\
& \wedge \text{speed}' = \text{speed} \\
& \wedge \text{visualWarn}' = \text{visualWarn}
\end{aligned}$$

Activates cruise control.

$$\begin{aligned}
\text{TurnLever1} \triangleq & \wedge \text{cc} = \text{"off"} \\
& \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"unpressed"} \\
& \wedge \text{lever} = 0 \\
& \wedge \text{sl} = \text{"off"} \\
& \wedge \vee \text{desiredSpeed} > \text{none} \\
& \quad \vee \text{speed} > \text{stopped} \\
& \wedge \text{acousticWarn}' = \text{"off"} \\
& \wedge \text{brakePedal}' = \text{brakePedal} \\
& \wedge \text{cc}' = \text{"on"} \\
& \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \wedge \text{engine}' = \text{engine} \\
& \wedge \text{frontCarGap}' = \text{safe} \\
& \wedge \text{gasPedal}' = \text{gasPedal} \\
& \wedge \text{lever}' = 1 \\
& \wedge \text{sl}' = \text{sl} \\
& \wedge \text{slWarn}' = \text{slWarn}
\end{aligned}$$

$$\begin{aligned}
& \wedge \text{speed}' = \text{speed} \\
& \wedge \text{visualWarn}' = \text{"off"} \\
& \wedge \text{IF } \text{desiredSpeed} = \text{none} \\
& \quad \text{THEN } \text{desiredSpeed}' = \text{speed} \\
& \quad \text{ELSE } \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \quad \wedge \text{ApproachesDesiredSpeed}
\end{aligned}$$

Increases desired speed, desired limit or equals desired speed to current speed depending on the *cc*, *sl*, or *cc* and *sl* states.

$$\begin{aligned}
\text{TurnLever2} \triangleq & \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"unpressed"} \\
& \wedge \text{lever} = 0 \\
& \wedge \text{acousticWarn}' = \text{acousticWarn} \\
& \wedge \text{brakePedal}' = \text{brakePedal} \\
& \wedge \text{cc}' = \text{cc} \\
& \wedge \text{engine}' = \text{engine} \\
& \wedge \text{frontCarGap}' = \text{frontCarGap} \\
& \wedge \text{gasPedal}' = \text{gasPedal} \\
& \wedge \text{lever}' = 2 \\
& \wedge \text{sl}' = \text{sl} \\
& \wedge \text{slWarn}' = \text{slWarn} \\
& \wedge \text{speed}' = \text{speed} \\
& \wedge \text{visualWarn}' = \text{visualWarn} \\
& \wedge \vee \wedge \text{cc} = \text{"on"} \\
& \quad \wedge \text{desiredSpeed} < \text{maxSpeed} \\
& \quad \wedge \text{sl} = \text{"off"} \\
& \quad \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \quad \wedge \text{desiredSpeed}' = \text{desiredSpeed} + \text{speedVariation} \\
& \vee \wedge \text{cc} = \text{"off"} \\
& \quad \wedge \text{desiredLimit} < \text{maxSpeed} \\
& \quad \wedge \text{sl} = \text{"on"} \\
& \quad \wedge \text{desiredLimit}' = \text{desiredLimit} + \text{speedVariation} \\
& \quad \wedge \text{desiredSpeed}' = \text{desiredSpeed} \\
& \vee \wedge \text{cc} = \text{"off"} \\
& \quad \wedge \text{speed} > \text{stopped} \\
& \quad \wedge \text{sl} = \text{"off"} \\
& \quad \wedge \text{desiredLimit}' = \text{desiredLimit} \\
& \quad \wedge \text{desiredSpeed}' = \text{speed}
\end{aligned}$$

Decreases desired speed, desired limit or equals desired speed to current speed depending on the *cc*, *sl*, or *cc* and *sl* states.

$$\begin{aligned}
\text{TurnLever3} \triangleq & \wedge \text{brakePedal} = \text{"unpressed"} \\
& \wedge \text{engine} = \text{"on"} \\
& \wedge \text{gasPedal} = \text{"unpressed"}
\end{aligned}$$

$$\begin{aligned}
& \wedge lever = 0 \\
& \wedge acousticWarn' = acousticWarn \\
& \wedge brakePedal' = brakePedal \\
& \wedge cc' = cc \\
& \wedge engine' = engine \\
& \wedge frontCarGap' = frontCarGap \\
& \wedge gasPedal' = gasPedal \\
& \wedge lever' = 3 \\
& \wedge sl' = sl \\
& \wedge slWarn' = slWarn \\
& \wedge speed' = speed \\
& \wedge visualWarn' = visualWarn \\
& \wedge \vee \wedge cc = \text{"on"} \\
& \quad \wedge desiredSpeed > minSpeed \\
& \quad \wedge sl = \text{"off"} \\
& \quad \wedge desiredLimit' = desiredLimit \\
& \quad \wedge desiredSpeed' = desiredSpeed - speedVariation \\
& \vee \wedge cc = \text{"off"} \\
& \quad \wedge desiredLimit > minSpeed \\
& \quad \wedge sl = \text{"on"} \\
& \quad \wedge desiredLimit - speedVariation \geq speed \\
& \quad \wedge desiredLimit' = desiredLimit - speedVariation \\
& \quad \wedge desiredSpeed' = desiredSpeed \\
& \vee \wedge cc = \text{"off"} \\
& \quad \wedge speed > stopped \\
& \quad \wedge sl = \text{"off"} \\
& \quad \wedge desiredLimit' = desiredLimit \\
& \quad \wedge desiredSpeed' = speed
\end{aligned}$$

MAIS SIMPLES EM CIMA, NAO ?? CONFIRMAR

$$\begin{aligned}
TurnLever3 & \triangleq \vee \wedge brakePedal = \text{"unpressed"} \\
& \wedge desiredSpeed > minSpeed \\
& \wedge engine = \text{"on"} \\
& \wedge gasPedal = \text{"unpressed"} \\
& \wedge lever = 0 \\
& \wedge sl = \text{"off"} \\
& \wedge brakePedal' = brakePedal \\
& \wedge cc' = cc \\
& \wedge desiredLimit' = desiredLimit \\
& \wedge desiredSpeed' = desiredSpeed - speedVariation \\
& \wedge engine' = engine \\
& \wedge gasPedal' = gasPedal \\
& \wedge lever' = 3 \\
& \wedge sl' = sl \\
& \wedge speed' = speed \\
& \vee \wedge brakePedal = \text{"unpressed"} \\
& \wedge desiredLimit > minSpeed
\end{aligned}$$

```

 $\wedge engine = \text{"on"}$ 
 $\wedge speed < desiredLimit$ 
 $\wedge lever = 0$ 
 $\wedge sl = \text{"on"}$ 
 $\wedge brakePedal' = brakePedal$ 
 $\wedge cc' = cc$ 
 $\wedge desiredLimit' = desiredLimit - speedVariation$ 
 $\wedge desiredSpeed' = desiredSpeed$ 
 $\wedge engine' = engine$ 
 $\wedge gasPedal' = gasPedal$ 
 $\wedge lever' = 3$ 
 $\wedge sl' = sl$ 
 $\wedge speed' = speed$ 

```

Deactivates cruise control or speed limit function.

```

TurnLever4  $\triangleq$ 
 $\wedge brakePedal = \text{"unpressed"}$ 
 $\wedge \vee cc = \text{"on"}$ 
 $\vee sl = \text{"on"}$ 
 $\wedge engine = \text{"on"}$ 
 $\wedge gasPedal = \text{"unpressed"}$ 
 $\wedge lever = 0$ 
 $\wedge brakePedal' = brakePedal$ 
 $\wedge acousticWarn' = \text{"off"}$ 
 $\wedge cc' = \text{"off"}$ 
 $\wedge desiredLimit' = desiredLimit$ 
 $\wedge desiredSpeed' = desiredSpeed$ 
 $\wedge engine' = engine$ 
 $\wedge frontCarGap' = none$ 
 $\wedge gasPedal' = gasPedal$ 
 $\wedge lever' = 4$ 
 $\wedge sl' = \text{"off"}$ 
 $\wedge slWarn' = \text{"off"}$ 
 $\wedge speed' = speed$ 
 $\wedge visualWarn' = \text{"off"}$ 

```

Activates or deactivates speed limit depending on the actual state.

```

TurnLever5  $\triangleq$ 
 $\wedge brakePedal = \text{"unpressed"}$ 
 $\wedge cc = \text{"off"}$ 
 $\wedge engine = \text{"on"}$ 
 $\wedge gasPedal = \text{"unpressed"}$ 
 $\wedge lever = 0$ 
 $\wedge speed \leq desiredLimit$ 
 $\wedge acousticWarn' = acousticWarn$ 
 $\wedge brakePedal' = brakePedal$ 
 $\wedge cc' = cc$ 
 $\wedge desiredLimit' = desiredLimit$ 
 $\wedge desiredSpeed' = desiredSpeed$ 

```

$$\begin{aligned}
\wedge engine' &= engine \\
\wedge frontCarGap' &= frontCarGap \\
\wedge gasPedal' &= gasPedal \\
\wedge lever' &= 5 \\
\wedge \vee \wedge sl &= \text{"on"} \\
\wedge sl' &= \text{"off"} \\
\wedge slWarn' &= \text{"off"} \\
\vee \wedge sl &= \text{"off"} \\
\wedge sl' &= \text{"on"} \\
\wedge slWarn' &= \text{"on"} \\
\wedge speed' &= speed \\
\wedge visualWarn' &= visualWarn
\end{aligned}$$

Turn engine off.

$$\begin{aligned}
TurnEngineOff \triangleq & \wedge brakePedal = \text{"unpressed"} \\
& \wedge engine = \text{"on"} \\
& \wedge gasPedal = \text{"unpressed"} \\
& \wedge speed = stopped \\
& \wedge acousticWarn' = \text{"off"} \\
& \wedge brakePedal' = brakePedal \\
& \wedge cc' = \text{"off"} \\
& \wedge desiredLimit' = none \\
& \wedge desiredSpeed' = none \\
& \wedge engine' = \text{"off"} \\
& \wedge frontCarGap' = none \\
& \wedge gasPedal' = gasPedal \\
& \wedge lever' = 0 \\
& \wedge sl' = \text{"off"} \\
& \wedge slWarn' = \text{"off"} \\
& \wedge speed' = stopped \\
& \wedge visualWarn' = visualWarn
\end{aligned}$$

Turn engine on.

$$\begin{aligned}
TurnEngineOn \triangleq & \wedge brakePedal = \text{"unpressed"} \\
& \wedge cc = \text{"off"} \\
& \wedge engine = \text{"off"} \\
& \wedge gasPedal = \text{"unpressed"} \\
& \wedge lever = 0 \\
& \wedge sl = \text{"off"} \\
& \wedge acousticWarn' = acousticWarn \\
& \wedge brakePedal' = brakePedal \\
& \wedge cc' = cc \\
& \wedge desiredLimit' = none \\
& \wedge desiredSpeed' = desiredSpeed \\
& \wedge engine' = \text{"on"}
\end{aligned}$$

$$\begin{aligned}
\wedge frontCarGap' &= frontCarGap \\
\wedge gasPedal' &= gasPedal \\
\wedge lever' &= 0 \\
\wedge sl' &= sl \\
\wedge slWarn' &= slWarn \\
\wedge speed' &= 1 \\
\wedge visualWarn' &= visualWarn
\end{aligned}$$

#####

Defines the next state.

$Next \triangleq$ $\vee Brake$
 $\vee DecreaseFrontCarGap$
 $\vee DecreaseSpeed$
 $\vee EqualsDesiredSpeed$
 $\vee IncreaseFrontCarGap$
 $\vee IncreaseSpeed$
 $\vee NothingChanges$
 $\vee ReleaseBrakePedal$
 $\vee ReleaseGasPedal$
 $\vee TurnLever0$
 $\vee TurnLever1$
 $\vee TurnLever2$
 $\vee TurnLever3$
 $\vee TurnLever4$
 $\vee TurnLever5$
 $\vee TurnEngineOff$
 $\vee TurnEngineOn$

#####

DVIDAS SCS11, turn lever 3

SCS – 1 → check! MAS PERGUNTAR AO PROF
SCS – 2 → check! MAS PERGUNTAR AO PROF
SCS – 3 → check!
SCS – 4 → check SCSA!
SCS – 5 → check SCSA!
SCS – 6 → check SCSB!
SCS – 7 → check SCSA!
SCS – 8 → check SCSA!
SCS – 9 → check SCSB!
SCS – 10 → check SCSB!
SCS-A → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT
SCS-B → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT

```

SCS – 11 → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT
'BEM'
SCS – 12 → check!
SCS – 13 → check!
SCS – 14 → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT
SCS – 15 → not hap
SCS – 16 → check!
SCS – 17 → check!
SCS – 18 → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT
SCS – 19 → check! MAS PERGUNTAR AO PROF PQ NAO SE SABE FAZER ASSERT
SCS – 20 → won't be specified.
SCS – 21 → won't be specified.
SCS – 22 → won't be specified.
SCS – 23 → won't be specified.
SCS – 24 → won't be specified.
SCS – 25 → check!
SCS – 26 → check!
SCS – 27 → won't be specified.
SCS – 28 → won't be specified.
SCS – 29 → check! MAS PERGUNTAR AO PROF
SCS – 30 → check!
SCS – 31 → check! MAS PERGUNTAR AO PROF
SCS – 32 → check!
SCS – 33 → won't be specified.
SCS – 34 → won't be specified.
SCS – 35 → check! MAS PERGUNTAR AO PROF
SCS – 36 → won't be specified.
SCS – 37 → won't be specified.
SCS – 38 → won't be specified.
SCS – 39 → won't be specified.
SCS – 40 → won't be specified.
SCS – 41 → won't be specified.
SCS – 42 → won't be specified.
SCS – 43 → won't be specified.

```

```
\ * Modification History
```

```
\ * Last modified Sun Jan 05 11:11:09 WET 2020 by ricardo
```