

# Congratulations to the 2013 Graduate Fellowship Winners!

Adwait Jog, The Pennsylvania State University

Alexander Collins, University of Edinburgh

Amit Sabne, Purdue

Andrew Maimone, University of North Carolina

Benjamin Eckart, Carnegie Mellon University

Benjamin Madej, University of California San Diego

Breannan Smith, Columbia University

**Brian Zimmer, University of California Berkeley**

Eric Papenhausen, Stony Brook University

Glenn Elliott, University of North Carolina

**Haicheng Wu, Georgia Institute of Technology**

**James Hegarty, Stanford University**

Jeroen Bédorf, Universiteit Leiden

**Juliet Fiss, University of Washington**

Matthew Johnson, University of Illinois

**Nathan Luehr, Stanford University**

**Sergey Levine, Stanford University**

Sundeep Jolly, Massachusetts Institute of Technology

**Stephen Tyree, Washington University in St. Louis**

**Tianyi David Han, University of Toronto**

Tianyu Liu, Rensselaer Polytechnic Institute

**Timothy Rogers, The University of British Columbia**

**Wei-Fan Chiang, University of Utah**

William Chan, Carnegie Mellon University

**Yunsup Lee, University of California Berkeley**

# Graduate Research Fellowships

Funding for Ph.D. students revolutionizing disciplines with the GPU

## Eligibility/Application Process:

- Ph.D. candidates in at least their 2nd year
- Nomination by Professor/Advisor
- Provide 1-2 page research proposal

## Selection Process:

- Committee of NVIDIA scientists and engineers review applications
- Applications evaluated for originality, potential, and relevance



# Academic Research Programs & Sponsored Research

David Luebke, Sr. Director of Research

[research.nvidia.com](http://research.nvidia.com)