# **INSIGHT 2K18**

## IT FEST

ON 15<sup>th</sup>, 16<sup>th</sup> & 17<sup>th</sup> OF MARCH 2018

# PROGRAMME MANUAL



# ORGANIZED BY CENTRE FOR COMPUTER SCIENCE AND INFORMATION TECHNOLOGY

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**DEPARTMENT OF COMPUTER SCIENCE**University of Calicut

## INTRODUCTION

INSIGHT is a national level inter-college technical fest organizing in University of Calicut by CCSIT (Centre for Computer Science and Information Technology) and Department of Computer Science. It mainly focus the promotion of talents of the technical students, especially Computer Science students. The University of Calicut has twelve CCSIT centers located under the jurisdiction of University of Calicut, these centers are actively participating in INSIGHT. This fest brings all the CCSIT families under one roof. Besides being an IT Fest, INSIGHT also includes cultural event competition for the CCSIT centres.

Every year INSIGHT is concentrating on a relevant area of the Information and Technology. Therefore the programme will be conducted based on a particular theme. This year's theme for INSIGHT2K18 is **AI & Robotics.** 

## **Programme Coordinators:**

Dr. Lajish V L (Chief Coordinator, CCSIT)

Ms. Reshmi George (Associate Coordinator, CCSIT CUC)

Ms. Manjula K A (Head, Department of Computer Science)

Mr. Abdul Basith K (General Convener, Co-ordination committee)

#### **Contact Us:**

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Facebook: facebook.com/insight

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## **GENERAL GUIDELINES**

- Registration for events, seminars and workshops are strictly online.
- No registration fee for Seminars.
- The winners of each event will be decided by the judges.
- The judgment will be final, no appeals will be accepted.
- The team/participants failing to report at the venue on time will be disqualified.
- Registration fee will not be refunded.
- The winners of each event will be awarded with certificates and cash prizes as specified in brochure.

## **RULES & REGULATIONS OF EVENTS**

## 1. TECHNOVA v3.0

The major attraction of INSIGHT is TECHNOVA. The aim of this event is to find out the best geek. It consist of 5 rounds namely Initum, Techsense, Intersepto, Extremist, and Jackpot. Topper of each round will be awarded with cash prizes. Winner of the Jackpot round will be awarded with cash prize.

#### Rules

- There might be multiple levels for each round
- Participants must bring Laptops
- Participants are allowed to use the internet and other resources
- Participation can be in groups or individual
- Each group can contain maximum 5 members
- There will be points for each level
- There will not be a knock out stage until 4<sup>th</sup> round
- If the number of registration exceeds the limit, prelims may be conducted

#### Rounds

- First round will be about basic logic
- Second round is to test your cleverness and ability to use internet
- Third round will test your investigation skills
- Fourth round is meant for intermediate computer users
- Fifth round is meant for advanced and intelligent computer users

## 2. PAPTRUS PREZENTO

The intention of the event is to find out best Orator.

### **Rules and Regulations**

- Two members or less per team.
- The team members must be from the same college.
- Participants can select any latest technical topic
- Participants should send synopsis of their topic to cuinsight2k18@gmail.com on or before 10th March 2018
- The accepted paper/abstract will be announced through official website on 12th March 2018.

#### **Team**

- A group of maximum 2 members can participate.
- The same person cannot be the part of more than one group.
- The group members should be of same college.
- Individuals can also participate.

## **Guidelines for Paper/Abstract**

- Only accepted in PDF format.
- Paper/Abstract must be in IEEE format.

#### **Guidelines for Final Presentation**

- Participant must bring one copy of the paper for judgement purpose and slides of 15 minutes + 5 minutes (Judges or Questioner).
- Projector and Laptop will be provided.

## 3. X-QUIZ ME!

The intention of the event is to find out best Technophile.

## **Rules and Regulations**

- A team of maximum 2 participants will be allowed
- Any number of teams can participate from same college
- There will be two rounds
- After each five questions there will be questions for audience and attractive prizes will be distributed
- The decisions of the judges or Quiz Master will be final and no further queries will be entertained

#### **Prelims**

- There will 30 questions
- This round will be an elimination round.

#### **Final**

- The top 5 teams qualifying in the Prelims will compete in the final round
- There will be 20 questions
- In the final round top team will be selected as the winner

## 4. FLASH ME!

The intention of the event is to find out the best photographer.

## **Rules and Regulations**

- Participants should bring camera (mobile/camera)
- The camera should be of minimum 5MP resolution.
- Submit the photographs in .jpeg format.
- Theme will be given at the time of event.
- Each participant can submit up to two entries.
- No edited photos will be accepted for judgment.
- Entries should not contain name or any identity information of the participant.
- Entries submitted after the time limit or violating rules will be rejected.
- The decisions of the judges will be final.

## 5. LOOT & SCOOT

The intention of the event is find out best treasure hunter.

## **Rules and Regulations**

- A team of maximum 3 participants will be allowed
- Any number of teams can participate from same college
- The judgement will be final and no further queries will be entertained
- Participants must bring an Android phone with OS 5.0 or above

# 6. WEBPRENEUR

The intention of the event is to find out the best web designers.

## **Rules and Regulations**

- A team of maximum 2 participants will be allowed.
- Any number of teams can participate.
- There will be two rounds.

#### **Prelims**

- There will be 30 multiple choice questions to be completed within the time span of 20 mins.
- This round will be an elimination round.
- There will be negative marking.

#### **Final**

- The top 8 teams qualifying in the Prelims will compete in the final round.
- In the final round students are required to design a website on the given topic using the following rules:
  - \* Photoshop
  - \* Dreamweaver
  - Front Page

# 7. GAMEN

Another major attraction of the INSIGHT is "FIFA" gaming.

#### Rules

- The timing and version of the game will be decided by Programme Committee.
- Keyboards are not allowed.
- Laptops and Joysticks will be provided by Programme Committee.
- There will be knockout rounds.

## **8. SPECIAL EVENT**

#### Rules

- SURPRISE!
- No age limits...
- A team of maximum 2 participants will be allowed

## 9. CULTURAL NIGHT

## **Eligibility**

- This event is exclusively for CCSIT Centres.
- Atleast one team representing the centre should participate in *Technova* also.

#### Rules

- Programme will commence at 7:00 pm.
- Each team will be provided 30 mins (Including a Maximum of 10 mins for stage arrangements)

# 10. INSI-TROLL

The intention of the event is to find out best troller.

#### Rules

- The trolls will be published in facebook page (fb.com/insi-Troll) by the committee
- Trolls should not hurt other's feelings
- Offensive photos, words will not be entertained
- Likes will be considerable
- Auto likes generated trolls will be disqualified
- Trolls should be your own work, plagiarisation is not permitted
- Winners of the event will be decided based on following criteria
  - 1. 60% marks for likes
  - 2. 40% marks by the jury
- The judgments will be final and no further queries will be entertained
- Admin is not responsible, if any technical error occurs in the page

# POINT DISTRIBUTION DETAILS

Each event will have separate points. The institution which scores the maximum points will be the award winner and next will be the Runner Up.

EVENTS	POINTS		
	FIRST	SECOND	THIRD
TECHNOVA v3.0	50	30	20
CULTURAL NIGHT	20-50		
X-QUIZ ME!	20	15	10
PAPTRUS PREZENTO	20	15	10
WEBPRENEUR	20	15	10
LOOT & SCOOT	20		
FLASH ME!	15	10	5
GAMEN	15	10	5

## ADDITIONAL POINTS FOR ACTIVE PARTICIPATION

CRITERIA	POINTS
SEMINAR PARTICIPATION*	0.2 per head
EVENT PARTICIPATION*	0.25 per head
OPEN FORUM PARTICIPATION*	0.2 per head

- \* Not applicable for students of CCSIT CU Campus.
- \* Not applicable for Cultural Night Event
- \* In case of any dispute the final decision taken by the Co-ordination committee
- \* Maximum of 20 participants from each CCSIT centers in seminar and open forum

## **PRIZES**

- The cash prize of each event is specified in the brochure.
- The overall championship trophy of INSIGHT will be decided on the basis of the position of the CCSIT centres in total point table.
- There are three awards:
  - \* EXCITANDO CENTRO AWARD (Overall Champion)
  - \* TERRIBILIS CENTRO AWARD (First Runner Up)
  - \* GESTATIO CENTRO AWARD (Second Runner Up)
- The awards consist of a Rolling trophy and Certificate of honour.
- Only the CCSIT centres are considered for the Rolling trophy award.
- The trophies should be returned to the Calicut University Campus before 4 weeks of the next INSIGHT.

## **DETAILS OF REGISTRATION FEES & PRIZE OF EACH EVENTS**

SL. NO	EVENTS	REGISTRATION FEE	PRIZE MONEY
1.	SEMINAR	Free	-
2.	WORKSHOP	250	-
3.	WEBPRENEUR	100 per head	6050
4.	LOOT&SCOOT	100 per head	6050
5.	TECHNOVA v3.0	200 per head	30250
6.	FLASH ME!	50	3050
7.	GAMEN	100	5050
8.	PAPTRUS PREZENTO	150	6050
9.	X-QUIZ ME!	100 per head	7050
10.	CULTURAL NIGHT	500	20050
11.	INSI-TROLL	Free	1050+ Free Event
			Registration*
12.	SPECIAL EVENT	**	Surprise Gifts

<sup>\*</sup>Any 1 competitive event excluding *Technova* v3.0 & Cultural Night

<sup>\*\*</sup> It will be revealed at the time of event