## Quick setup procedure to run the objdetect module example scene:

- $\bullet \quad \text{Setup for } \textbf{FaceDetectorYNWebCamTextureExample}:$ 
  - Download
    <a href="https://github.com/opencv/opencv">https://github.com/opencv/opencv</a> zoo/raw/4563a91ba98172b14d7af8bce621b6
    <a href="https://github.com/opencv/opencv">d1ae7ae0c6/models/face detection yunet/face detection yunet 2022mar.onnx</a>
  - Copy "face\_detection\_yunet\_2022mar.onnx" to "Assets/StreamingAssets/objdetect/" folder.
- Setup for FaceRecognizerSFExample :
  - Download <a href="https://github.com/opencv/opencv\_zoo/raw/bc04b1b1c2199fe041723122aa0b4b">https://github.com/opencv/opencv\_zoo/raw/bc04b1b1c2199fe041723122aa0b4b</a> <a href="mailto:71032c398c/models/face">71032c398c/models/face</a> recognition sface/face recognition sface 2021dec.onnx.
  - Copy "face\_recognition\_sface\_2021dec.onnx" to "Assets/StreamingAssets/objdetect/" folder.

## Screenshot after the setup

