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Target MCU & clock speed: ATmega328P @ 1Mhz internal
 Name : externs.h
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 Created: May 15, 2015
Updated : May 17, 2015
 Description: Get system compile time & date and display on LCD 2*16
   Button toggling to turn on or off the backlight of LCD
HEX size[Byte]:
 Ref:
    Donald Weiman
                  (weimandn@alfredstate.edu)
   http://web.alfredstate.edu/weimandn/programming/lcd/ATmega328/
                                                                                  P
     LCD_code_gcc_4d.html
 *****************************
extern uint8_t wd;
extern uint8_t words000[10][2][16];
extern uint8_t words001[10][2][16];
extern uint8_t prevMenuCnt;
extern uint8_t program_author[];
extern uint8_t program_version[];
extern uint8_t program_date[];
extern uint8_t menu_str1[];
extern uint8_t menu_str2[];
extern int8_t dht_getdata(int8_t *, int8_t *);
extern int8_t dht_getdata_EXT16MHZ(int8_t *, int8_t *);
extern int8_t dht_getdata_INT8MHZ(int8_t *, int8_t *);
extern int8_t dht_gettemperaturehumidity(int8_t *, int8_t *);
extern void ioinit (void);
extern int8_t hour, min, sec;
extern int8_t year, month, date;
extern int8_t monthEndDate, day;
extern int8_t accumulatedHour, accumulatedMin, accumulatedSec;
//extern uint8 t hourlyAdjusted;
extern void proceedClock();
extern void WDT_Init(void);
extern void initINT(void);
extern void check_wdt(void);
extern void setup_wdt(void);
extern void init_devices(void);
extern void parseCompileTime(void);
extern void calcDay(void);
// Function Prototypes
extern void chkButtonAndToggleBacklight();
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extern void config();
extern void turnOnLCDBacklight();
extern void turnOffLCDBacklight();
extern void lcd_SysTime();
extern void lcd_dispON();
extern void lcd_disp0FF();
extern void lcd_dispRealClock();
extern void lcd_dispAccumulatedTime();
extern void lcd_showDHT11();
extern void lcd_testString();
extern void Icd_dispProgInfo();
extern void Icd_dispWords(uint8_t);
extern void lcd_dispMenu();
extern void lcd_write_4(uint8_t);
extern void lcd_write_instruction_4d(uint8_t);
extern void lcd_write_character_4d(uint8_t);
extern void lcd_write_string_4d(uint8_t *);
extern void lcd_init_4d(void);
//UTIL.C
extern void sysClockTest();
extern void countButton(void);
extern void adjustHour();
extern void adjustMin();
extern void adjustSec();
```