Goethe's Three Questions

Hypothesis Testing

1. What is the experiment trying to achieve?

2. How easily can the tester achieve it?

3. Is it worth the doing for the tester?

Experiment:

Turn-based painting is a fun game mechanic.

1. Get some paper. (Or a drawing app + remote asst.)

2. Take turns doodling with a buddy

3. Confirm YES/NO.