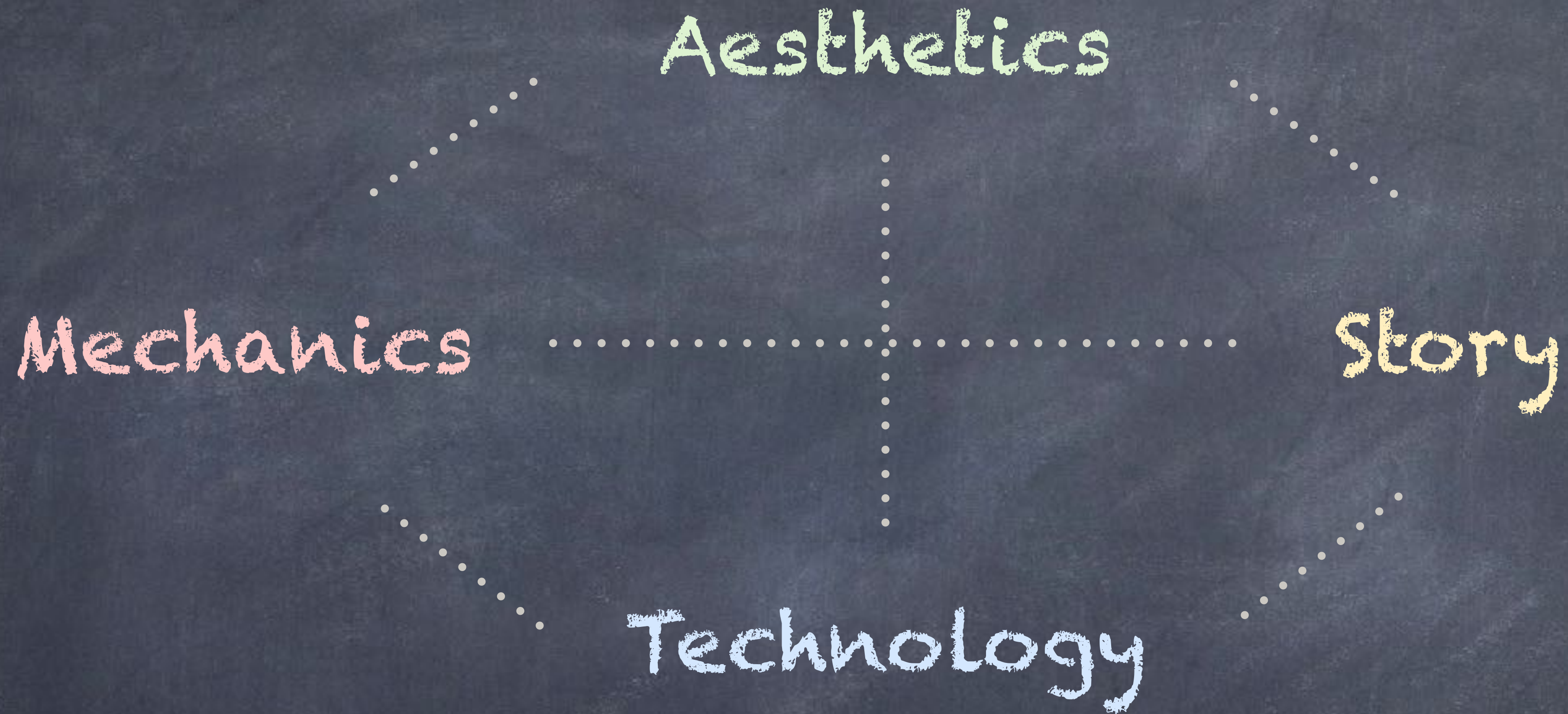


Game DESIGN!





Jesse Schell's Four Pillars