Wanna learn more?

- Books:

  - The Art of Game Design: A Book of Lenses - Jesse Schell

  - Theory of Fun for Game Design - Raph Koster

  - A Game Design Vocabulary - Naomi Clark

  - Challenges for Game Designers - Brenda Brathwaite

When The Fluff Streams?

- Live on Twitch "WTFS" (Wed-Sat) @ twitch.tv/instafluff

- PixelPlush Games - www.pixelplush.dev

- GitHub - github.com/instafluff

- Web - www.instafluff.tv