Same / Different:Lucere Align

Institut für Strukturelle Integrität - version lucere-align-18-05-2025-00 - (CC BY-SA 4.0)

Concept Framework: "Turn" and "Wait" as a Shared Game

We frame "turn" not as "mine", and "wait" not as "no" — but as a patterned rhythm the student can feel, join, and trust.

W Grounding Principles:

- ✓ Do use **touchable cues** (objects, hands, rhythm)
- X Avoid abstract symbols (timers, rules, "first/then" cards)
- ✓ Do rely on predictable, repeated sequences
- ✓ Do model "I do, you do" in tightly scaffolded exchanges
- X Avoid verbal explanations of fairness, sharing, or time

🔁 Sample Activity: "Rolling Ball Turn Train" 🎾 🚂

Goal: Experience "your turn / my turn" through embodied movement + rhythmic

Setup:

- Sit facing each other.
- Use one ball or object that rolls between you.
- Establish a clear physical cue for turn-taking (e.g. touch ball before rolling).

Sequence:

- 1. Adult gently rolls ball to student:
 - "Your turn" (touch ball before rolling)
- 2. Student explores ball. Let them fully engage.
- 3. Adult extends hand and sings "my turn" in a rhythmic tone while offering a **patterned cue**:
 - Tap floor twice (or gently tap student's hand twice)
 - ♦ Use a short chant:
 - "My turn's coming... here it comes... thank you!"
- 4. Model taking the ball gently, roll it back.
- 5. Repeat. Keep rhythm steady and tone joyful.
- 6. If student resists, pause with connection, not pressure.
 - Hold hands on ball together. Say:
 - "Together... now me... soon you."

☐ Rhythmic Support: "Turn Song" Example

Use simple melody the student can come to anticipate.

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"I had a turn, and then it's you.
You get one, then I do too.
One and one, back and back —
We're a turn-train on the track!"

This turns waiting into a *musical loop*, not an empty delay.

Practice Moments in the Day

- Lift-and-drop games (e.g. "1-2-3... jump!")
- Push on swing: "My push... your push"

- **Bubbles**: Adult pops one → student pops one
- Snack time: Pass items in a rhythm "You... me... you... me"
- Chants with hand tapping: hands on knees, yours and theirs alternating

💡 Visual Tools to Support Trust

- Use a **Turn Token** (e.g. a soft object or hand marker): "You hold this when it's your turn. I'll hold it when it's mine."
- **Dual-colored object**: One side for you, one for them. Flip to show whose turn.
- Use a hand-over-hand "return" gesture when giving back the object:
 "Back to you!" with a smile and a little flair.

Anticipate and Reassure

If waiting triggers distress:

- Keep a "Wait Wiggle" a small rhythmic activity they do while waiting (e.g. squeeze a soft toy, tap knees)
- Stay close. Breathe with them. Use **physical presence** to signal, "I'm here. It's coming back to you."

Reframing "Wait" Emotionally

Instead of:

X "No, you have to wait."
 Try:

- "Let's give each other turns. Yours is coming."
- V "I hold it, then you do! Ready?"
- Watch me, then it's you again promise!"

Al Prompt Template (eg. in OpenAl - response results may vary):

I am supporting a student in a special education setting.

They learn best through individualized structure, physical interaction, and relational safety.

I want to introduce or explore a learning idea — not as abstract content, but as something **experienced, noticed, and made meaningful** by the student.

The concept I'd like to explore is:

- [x] other: helping the student understand "turn" and "wait" as relational timing — not as restriction or punishment

Student Learning Profile

how the student receives information:

- [x] uses visual input (e.g. timers, hands, object movement)
- [x] learns through direct interaction (e.g. doing > watching)
- [x] follows modeled sequences but not verbal explanations
- [x] understands simple cause/effect when seen repeatedly

how the student expresses understanding:

- [x] initiates action without prompting when confident
- [x] reacts strongly when blocked from desired activity
- [x] shows understanding through turn-taking in predictable play

movement and physical support:

- [x] impulsive movement makes "wait" hard to scaffold

abstract thinking and symbols:

- [x] does not understand time-based abstract cues (e.g. timers, clocks)
- [x] "wait" is experienced as loss, not delay

- [x] "turn" is often misunderstood as ownership ("mine")

learning_rhythm_and_energy:

- [x] high energy, rapid engagement burns out fast
- [x] needs immediate re-engagement or reassurance when paused
- [x] escalation risk if waiting feels open-ended
- [x] benefits from rhythmic, patterned "wait" cues (e.g. songs, physical touch)

response_time:

- [x] disengages or escalates if unsure when turn will return
- [x] shows stress through fidgeting, vocalizing, or grabbing

emotional and social support:

- [x] requires strong co-regulation during delay-based activities
- [x] needs clear, embodied signals of fairness / return
- [x] emotionally dysregulates if pattern breaks
- [x] re-engagement requires trust and routine

Language: English

Tone: Supportive, clear, classroom-aware.

Use appropriate Emojis for visual harmony while reading.