

Използване на OpenMP - част 4. Tasks.

Курс „Паралелно програмиране“



ИНСТИТУТ за СЪВРЕМЕННИ
ФИЗИЧЕСКИ ИЗСЛЕДВАНИЯ

Стоян Мишев


```
p=head;
while (p) {
    process(p);
    p = p->next;
}
```

```
p=head;  
while (p) {  
    process(p);  
    p = p->next;  
}
```

При **for** броят на интерациите е известен по време на компилиране. При **while** той зависи от условие, което се удовлетворява в процеса на изпълнение на програмата.

```
while (p != NULL) {  
    p = p->next;  
    count++;  
}  
p = head;  
for(i=0; i<count; i++) {  
    parr[i] = p;  
    p = p->next;  
}  
#pragma omp parallel  
{  
    #pragma omp for schedule(static,1)  
    for(i=0; i<count; i++)  
        processwork(parr[i]);  
}
```

	Default Schedule	Static,1
One Thread	48 Secs	
Two Threads	39 Secs	

- цикъл 1. установяване на броя елементи
- цикъл 2. записване на указателите в масив
- цикъл 3. `pragma omp parallel for`

Обособени единици за изпълнение със собствен код и данни, които се “вземат” от различни нишки чрез планировчик (scheduler - internal control variables). Въведени в OpenMP 3.0.

```
#pragma omp parallel
{
    #pragma omp task
    foo();
    #pragma omp barrier
    #pragma omp single
    {
        #pragma omp task
        bar();
    }
}
```

```
int fib ( int n )  
{  
  
    int x,y;  
    if ( n < 2 ) return n;  
    #pragma omp task  
    x = fib(n-1);  
    #pragma omp task  
    y = fib(n-2);  
    #pragma omp taskwait  
    return x+y;  
}
```

```
int fib ( int n )  
{  
  
int x,y;  
    if ( n < 2 ) return n;  
#pragma omp task  
    x = fib(n-1);  
#pragma omp task  
    y = fib(n-2);  
#pragma omp taskwait  
    return x+y;  
}
```

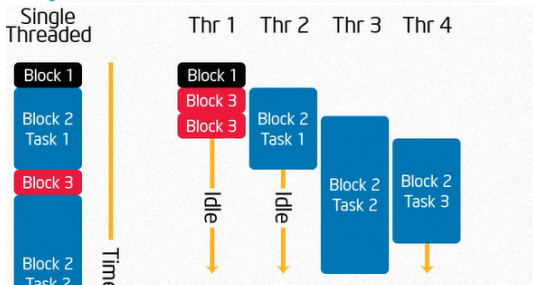
```
int fib ( int n )  
{  
  
int x,y;  
    if ( n < 2 ) return n;  
#pragma omp task shared (x)  
    x = fib(n-1);  
#pragma omp task shared (y)  
    y = fib(n-2);  
#pragma omp taskwait  
    return x+y;  
}
```



```
List ml; //my_list
Element *e;
#pragma omp parallel
#pragma omp single
{
    for(e=ml->first;e;e=e->next)
#pragma omp task
    process(e);
}
```

```
List ml; //my_list
Element *e;
#pragma omp parallel
#pragma omp single
{
    for(e=ml->first;e;e=e->next)
#pragma omp task firstprivate(e)
    process(e);
}
```

```
#pragma omp parallel
{
    #pragma omp single
    {
        node * p = head;
        while (p) {
            #pragma omp task firstprivate(p)
            process(p);
            p = p->next;
        }
    }
}
```



“OpenMP’s section can be thought of as a static number of blocks of code to be executed in parallel. By static, I mean the number of blocks is to be fixed and known at compile time. On the other hand, task can be thought of as a way to break down into a dynamic number of blocks to be executed in parallel. By dynamic, I mean the number of blocks is not determined at compile time and depends on runtime.”

[https://medium.com/@techhara/
openmp-section-vs-task-495b479ef317](https://medium.com/@techhara/openmp-section-vs-task-495b479ef317)

от *Introduction to OpenMP 14 Module 8* до *Introduction to OpenMP 17 Discussion 7*