

Block2

Threadid,i=

1+2*blockdim

2+2*blockdim

3+2*blockdim

...

3*blockdim-1

3*blockdim

Block1

Threadid,i=

1+blockdim

2+blockdim

3+blockdim

...

2*blockdim-1

2*blockdim

Block0

Threadid,i=

1

2

3

...

blockdim-1

blockdim

mother, m =

2

5

13

...

10

8

father, f =

20

9

31

...

45

61

