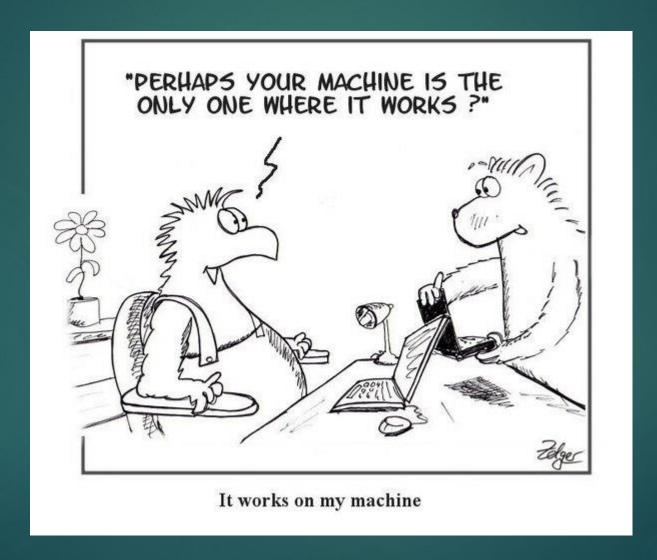
# Docker for Developers

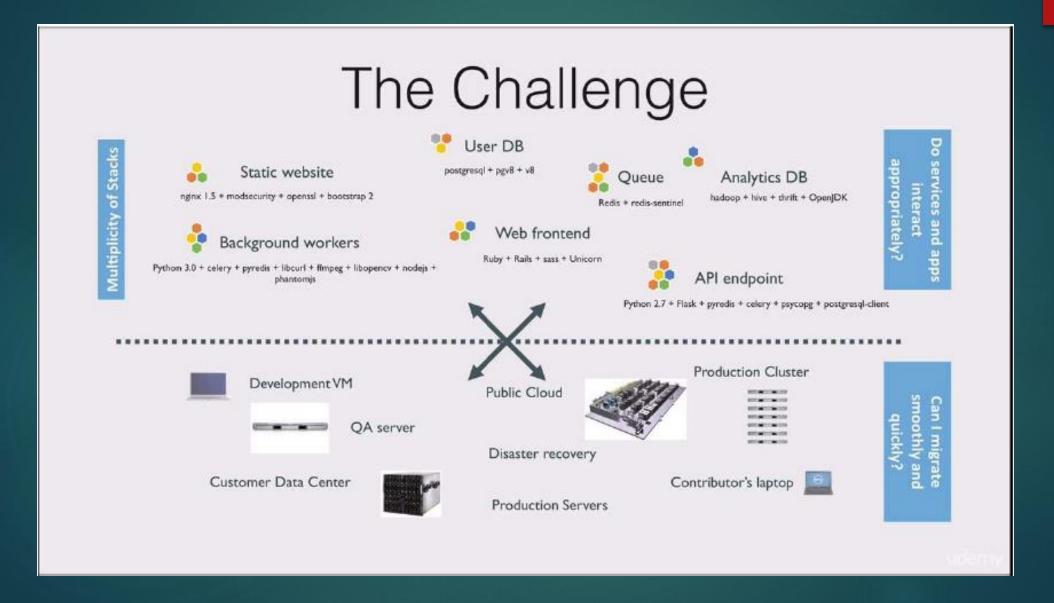
### Challenges in Software Shipping

- 1. How to ship software?
- 2. How to ensure exact versioning between dev, test, and production beds?

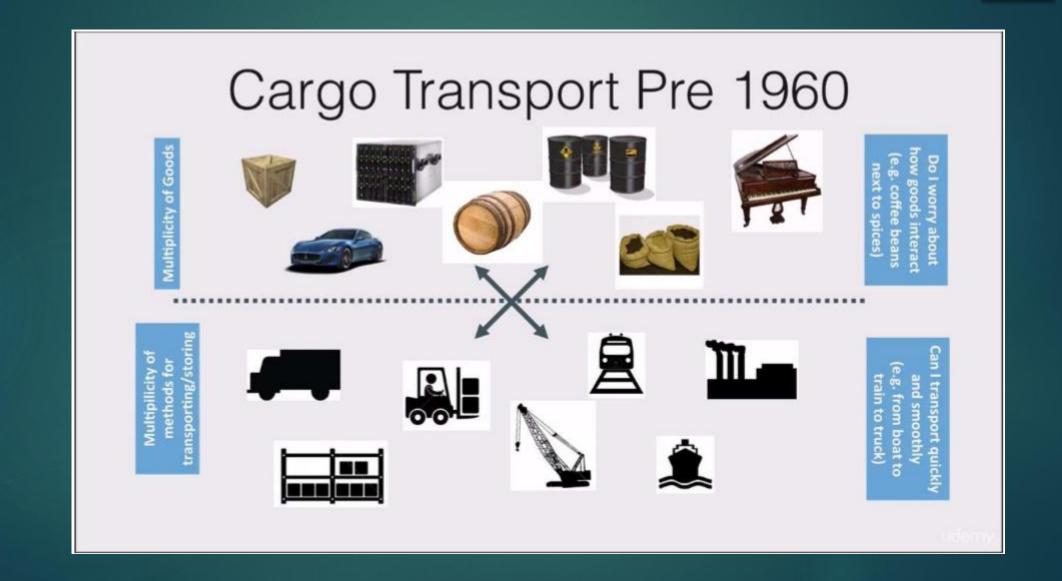
### Challenges in Software Shipping



### The Challenge: How to Ship Software?



### **Analogy: Traditional Cargo Shipping**



### Analogy – Modern Cargo Shipping

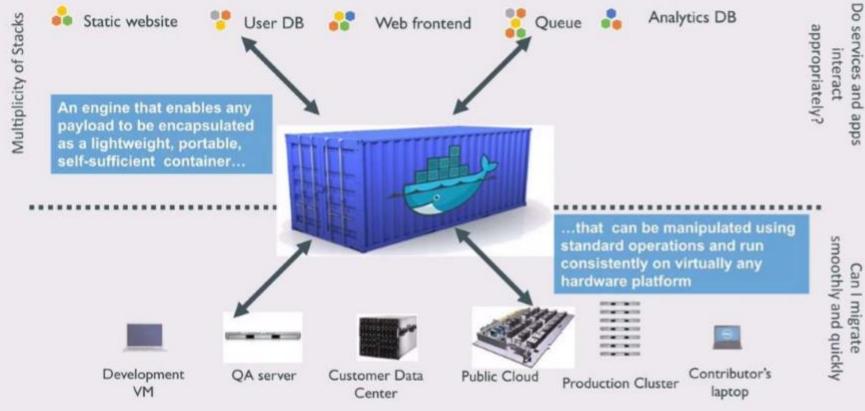




Can I transport quickly and smoothly (e.g. from boat to train to truck)

#### Docker – Software Shipping Container Technology

# Docker - Shipping Container for Code Static website Static website Web frontend Queue Analytics DB Static Website

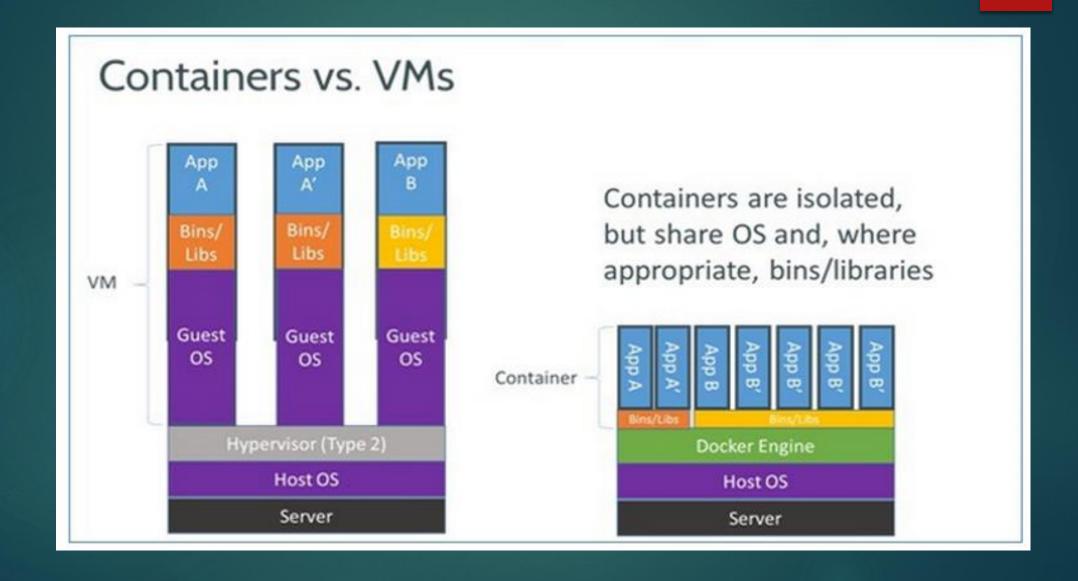


#### What is Docker?

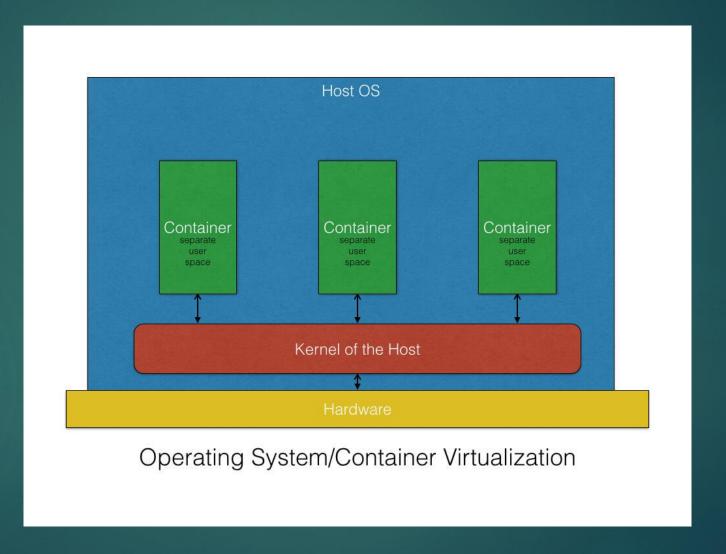
Container Technology to Build, Ship, and Run Any App, Anywhere



#### Containers vs VMs



#### Containers vs VMs



### Just a Minute (JAM)

Btw, Docker is written in Go

### **Docker - Components**

### **Image**

- A read only template.
- Includes all the dependencies (such as frameworks) plus deployment and execution configuration to be used by a container runtime.
- Usually derives from multiple base images that are layers stacked on top of each other to form the container's file system.
- Is immutable once it has been created.

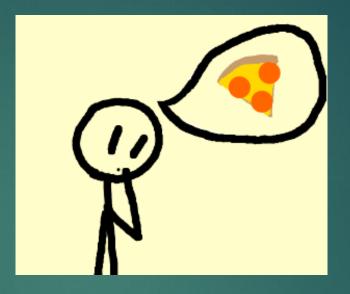
#### Container

- A runnable instance of a Docker image.
- Can be created, started, stopped, and deleted.

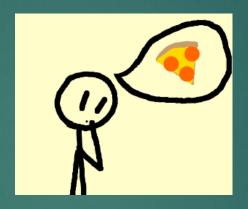
### What is a Docker Image?

- An Image defines a Docker Container.
  - Similar in concept to a snapshot of a VM.
  - Or a class vs an instance of the class.
- Images are immutable.
  - Once built, the files making up an image do not change.

### Layers in Docker Images



I want to eat Pizza with **Herbs Topping** 



I'll make the pizza





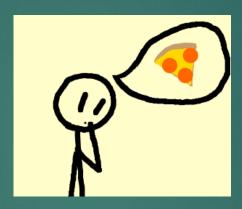
Layer 5 (Herbs Topping)

Layer 4 (Veg Topping)

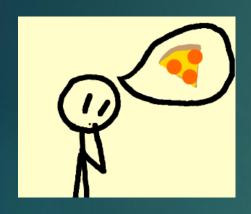
Layer 3 (Ingredients)

Layer 2 (Sauce)

Layer 1 (Crust)



I'll order the pizza and add the Herbs Topping Layer



I'll order the pizza and add Herbs Topping Layer

My Pizza Image

Ordered

Pizza

Image

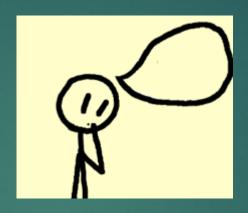
Pizza Huts





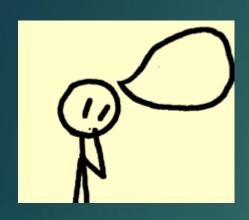
Layer 5 (Herbs Topping)

### **Docker Image Layers**

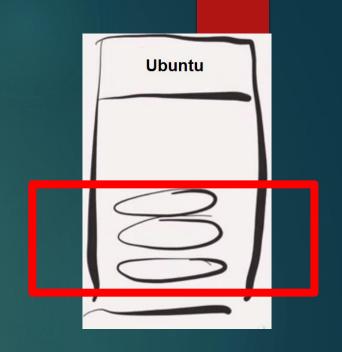


I want Mongo running on Docker

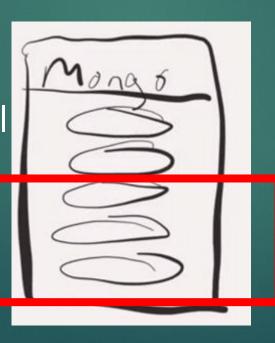
### Docker Image Layers



I will order(pull) the base
 Ubuntu image

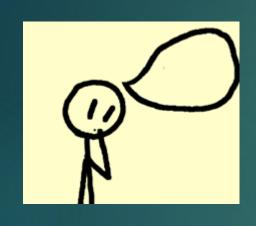


2. I will install Mongo on the base Ubuntu image. get a Mongo Image.



\$ sudo apt-get install -y mongodb-org

### **Docker Image Layers**



2. I will order(pull) a Mongo image



### Image Layers

- Images are built in layers.
- Each layer is an immutable file, but is a collection of files and directories.
- Layers receive an ID, calculated via a SHA 256 hash of the layer contents.
  - Thus, if the layer contents change, the SHA 256 hash changes also.

### Image Tag Names

- The hash values of images are referred to by 'tag' names.
  - This concept is very confusing at first.

### Image Tag Names

- The format of the full tag name is: [REGISTRYHOST/] [USERNAME/]NAME[:TAG]
- For Registry Host 'registry.hub.docker.com' is inferred
- For ':TAG' 'latest' is default, and inferred.
- Full tag example: registry.hub.docker.com/mongo:latest

mongo postgres

TXG latest latest

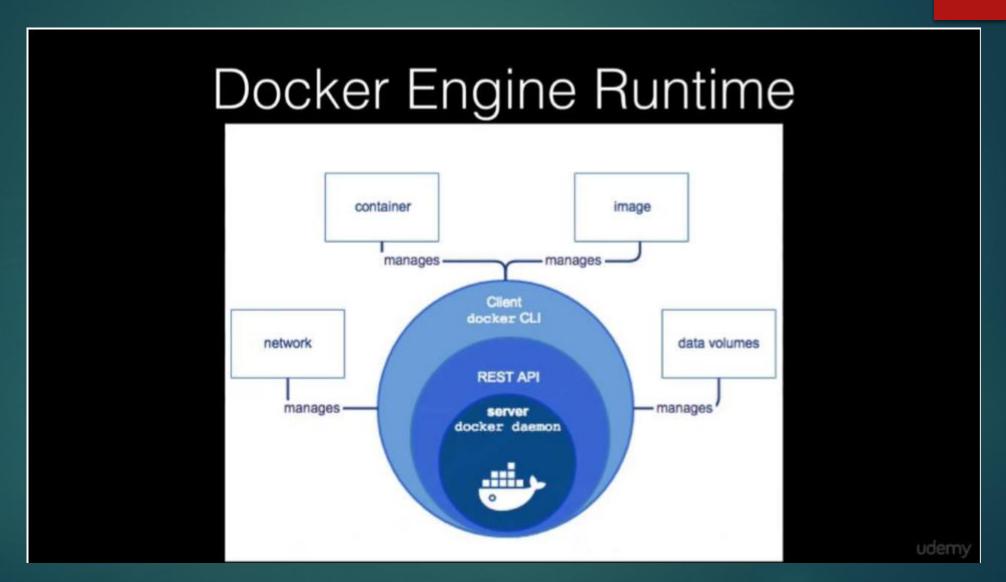
docker images

docker inspect mongo

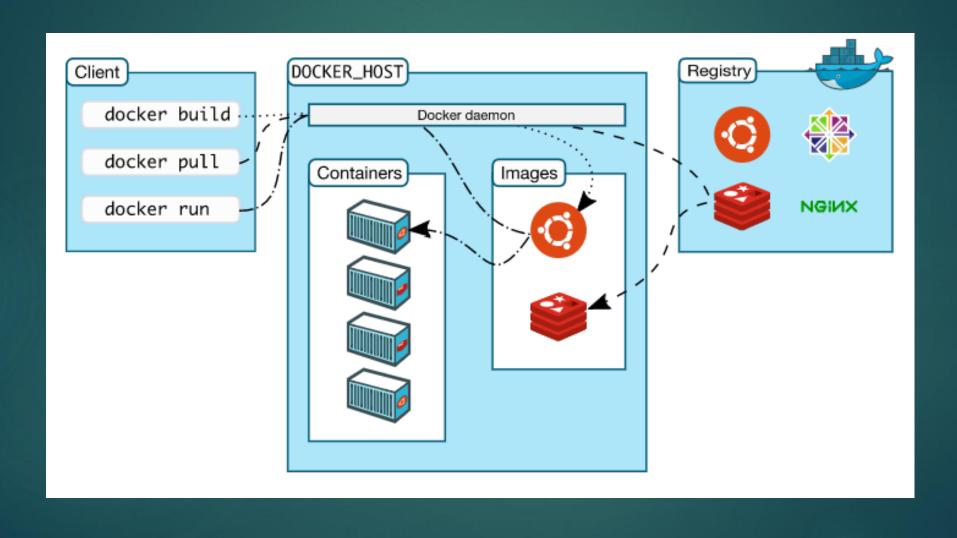
docker history -q webserver-image:v1 | wc -l

**Using Docker** 

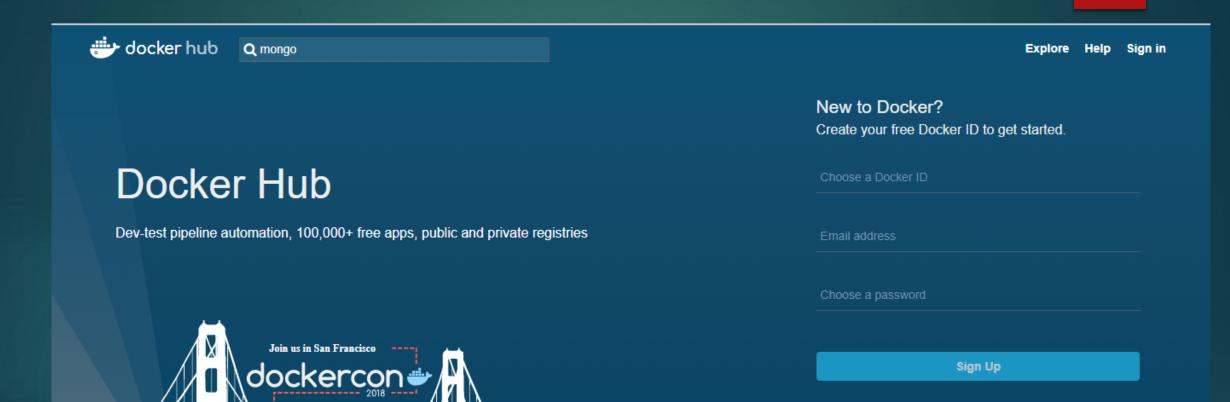
### Docker–Software Shipping Container Technology



### Docker–Software Shipping Container Technology



#### **Docker Hub**

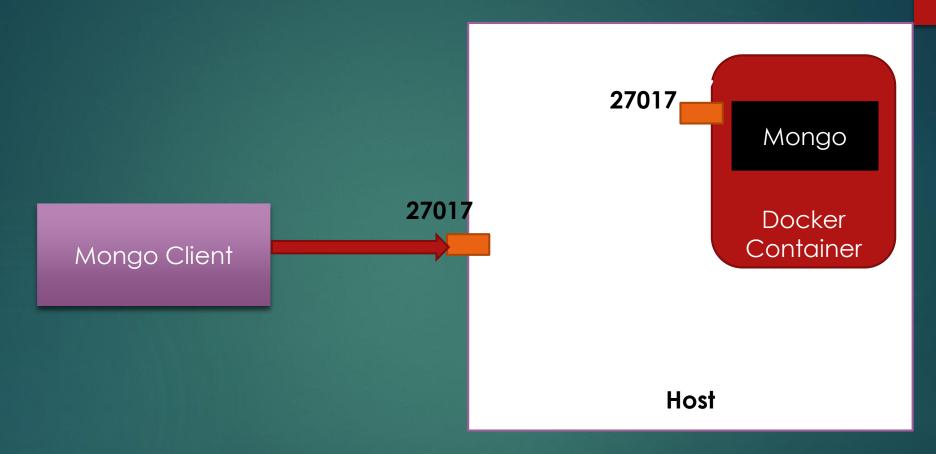


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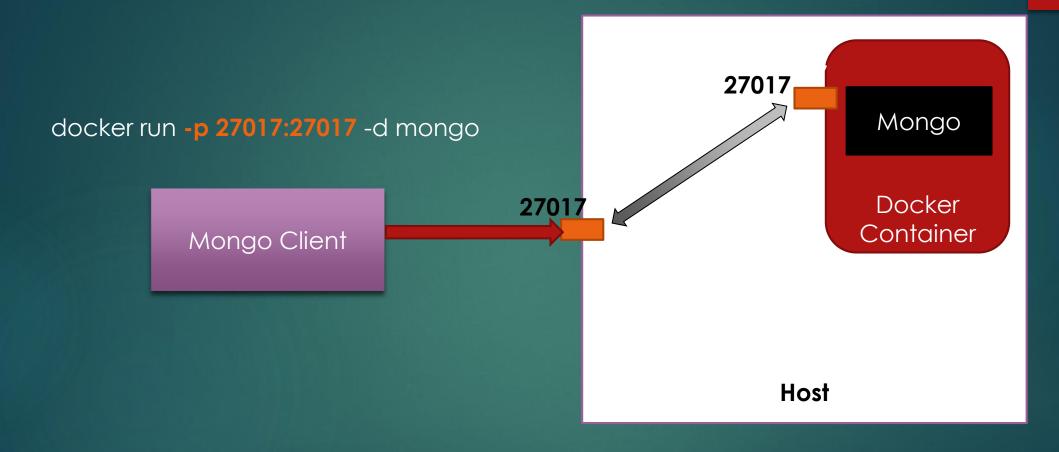
### **Using Docker**

docker run -d mongo
docker run -d mongo

### What Happened?



### **Port Mapping**



### **Assigning Storage**

docker run -p 27017:27017 -v /users/data:/data/db -d mongo

### Building your Own Image

#### Dockerflle

```
FROM java:8-jre

ADD ./target/MovieCruiserServer-0.0.1-SNAPSHOT.jar /usr/src/MovieCruiserServer-0.0.1-SNAPSHOT.jar

WORKDIR usr/src

ENTRYPOINT ["java","-jar", "MovieCruiserServer-0.0.1-SNAPSHOT.jar"]
```

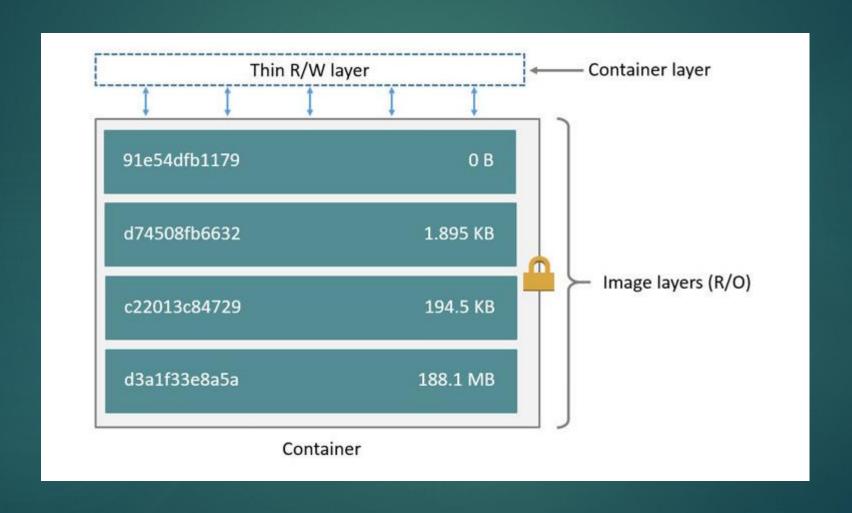
### **Building Image**

docker build -t movieservice-image:v1 .

### **Running Container**

docker run -d -p 8080:8080 movieservice

### **Running Container**



### House keeping

### Cleaning Up After Docker

- With Development Use Docker can leave behind a lot of files.
- These files will grow and consume a lot of disk space.
- This is less of an issue on production systems where containers aren't being built and restarted all the time.
- There are 3 key areas of house keeping:
  - Containers
  - Images
  - Volumes

# Executing Commands inside Running Container

docker exec -it <container\_name> bash

### Pushing to Docker Hub

```
docker login

docker tag <image_id> <dockerhub_id>/<image_name>: tag

docker push <image_name>
```

### House keeping: Containers

Kill all running docker containers

docker kill \$(docker ps -q)

Delete all stopped containers

docker rm \$(docker ps -a -q)

### House keeping: Images

### Cleaning Up Images

- Remove a Docker Image
  - docker rmi <image name>
- Delete Untagged (dangling) Images
  - docker rmi \$(docker images -q -f dangling=true)
- Delete All Images
  - docker rmi \$(docker images -q)

### House keeping: Volumes

### Cleaning Up Volumes

- Once a volume is no longer associated with a container, it is considered 'dangling'.
- Remove all dangling volumes
  - docker volume rm \$(docker volume ls -f dangling=true -q)
- NOTE: Does not remove files from host system in shared volumes.

### **Docker Cheat Sheet**

Pull Image docker pull mvertes/alpine -mongo	View Images docker images	Run Container docker run <image name=""/> To run in background use - d: docker run -d <image name=""/>
List Running Containers docker ps	Stop container docker stop <container_id>/<container_name></container_name></container_id>	View Container Logs docker log <container_id name=""> Use -f to view log real time</container_id>
Remove all stopped containers docker ps -aqno-trunc   xargs docker rm	Remove container by name docker rm \$(docker ps -aq filter name=myContainerName)	
List all Exited Containers docker ps -aq -f status=exited  Port Forwarding docker run -d -p <host_port>:<guest_port> <image name=""/> docker run -d -p 2700:2700 <image name=""/></guest_port></host_port>		

# Thank you