

Brandon der Blätter

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github.com/intcreator

Education

BS: Computer Science *Brigham Young University* *January 2015–April 2018*

- Studied UX design and web/software development
 - Participated in BYU UX Design Club, BYU Dev Club, ACM, and ACM coding competitions
 - Won 1st place in the 2017 BYU Google Games puzzle competition (125+ participants)
 - Major GPA: 3.54
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Experience

Full Stack Web Dev Intern and Team Lead *NUVI* *May 2017–August 2017*

- Led a 3 person team to build data migration application in Ruby on Rails
- Mentored other interns

UX Lead and Web Developer *Prendus (startup)* *August 2016–May 2017*

- Led the team when making UX and visual design decisions
- Created the company logo, identity, and style guide
- Designed and implemented features such as a quiz creation GUI in Polymer

Front End Web Dev Intern *FamilySearch* *April 2016–August 2016*

- Rewrote an Angular lesson viewer app in Polymer to improve speed
- Tested UX designs and prototypes with sample users to get feedback
- Refactored several pages to match brand identity, clean up the code, and be responsive

Software Instructor *BYU Harold B. Lee Library* *March 2015–April 2016*

- Developed course material and trained clients to use Adobe CC and Microsoft Office
 - Rebranded and redesigned team wiki using WordPress and CSS
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Skills

Coding Languages: HTML, CSS, ES6, TypeScript, Python, Java, C#, Ruby, Racket

Libraries/Frameworks: Polymer, Redux, Angular, React

Natural Languages: Spanish (fluent), Portuguese (conversational)

Tools: Git, Node, Firebase, Atom, Chrome (dev tools), Postman, Photoshop, Mac OS

Activities

Full-time volunteer *The Church of Jesus Christ of Latter-day Saints* *2012–2014*

- Led a group of six missionaries and trained them in weekly meetings