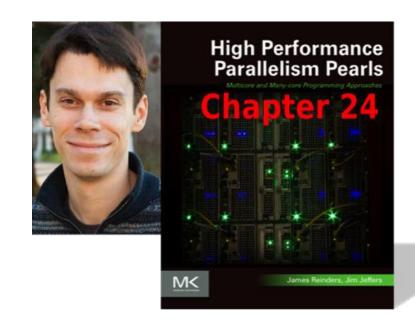




# Hands-on "modernization of an application using Intel Advisor"

## **Matrix Transposition**

- This Hands-on is based on chapter 24 ("Profiling-Guided Optimization") - "High Performance Parallelism Pearls" book;
- This chapter exploits the use of Intel® VTune™ Amplifier XE reports to understand where to apply optimization on matrix transposition.



- Speedup Estimation Analysis
  - Create Advisor Project
  - Collect Survey Data
  - Include Annotations
  - Collect Suitability Data

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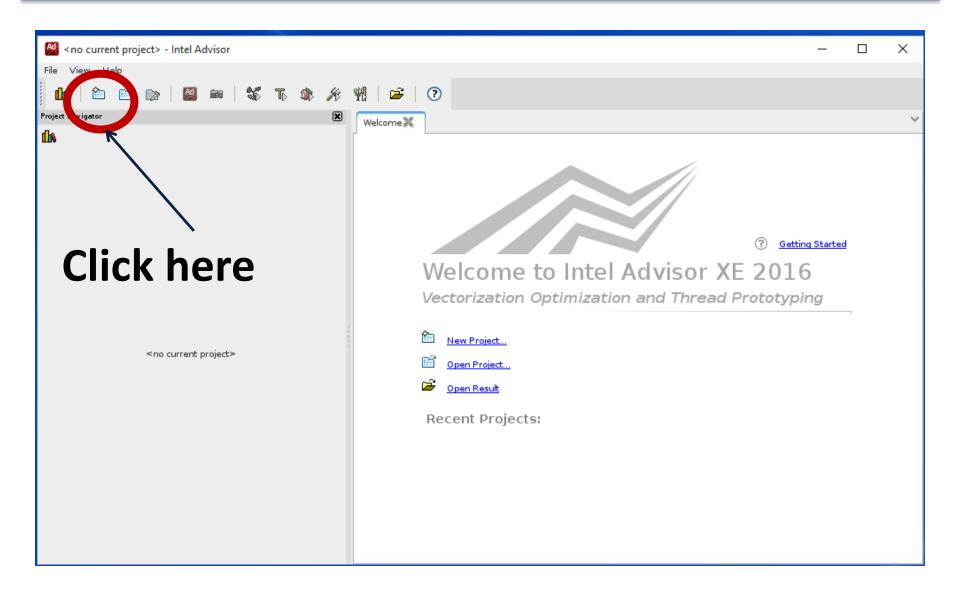
## Intel Advisor

- Intel® Advisor XE is a shared memory threading designing and prototyping tool for C, C++, C# and Fortran.
- This tool provides a mechanism called annotation which is used to inform the regions of the code which can be parallelized. Based on such annotations a model is built in order to compare the performance scaling of different threading designs without the cost and disruption of implementation.
- In this part of Hands-on you will execute the following steps in order to perform threading prototyping:
- ✓ Create project;
- ✓ Survey data: Discover opportunities for parallelization;
- ✓ Annotate sources: include annotations on source code to check scalability;
- ✓ Check suitability: evaluate the performance of annotated loops in different architectures and frameworks.

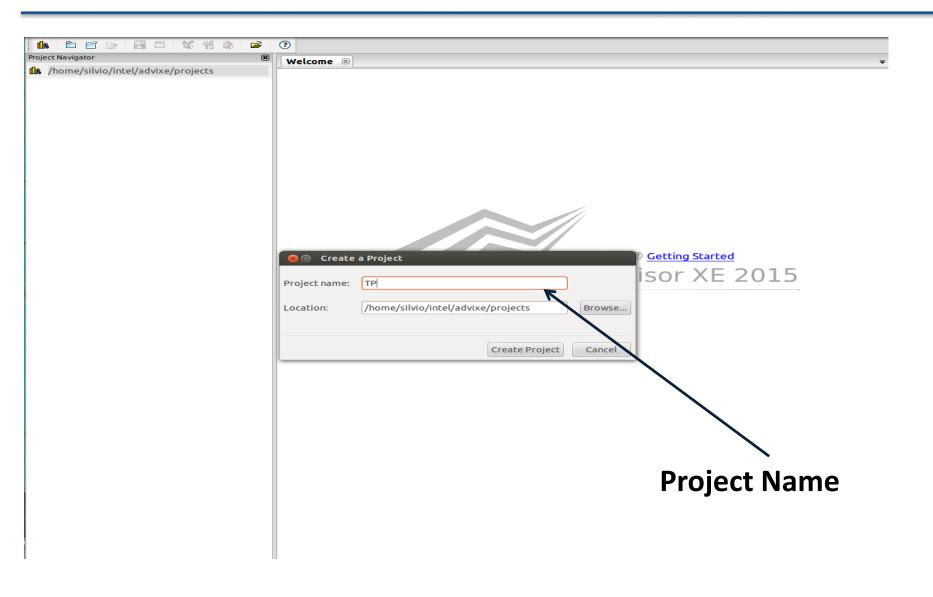
- Speedup Estimation Analysis
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# Intel Advisor – Create New Project

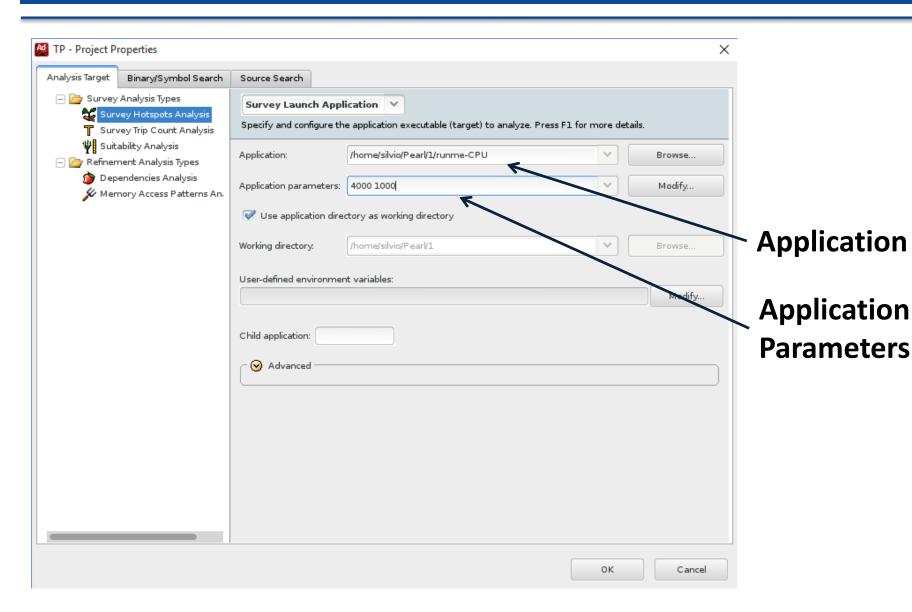
- Execute Intel Advisor on terminal: advixe-gui
- create new Advisor project:
  - name: TP
  - application: ~/hands-on/Pearl/1/runme-CPU
  - application parameters: 3000 100
  - Source Folder: ~/hands-on/Pearl/1/



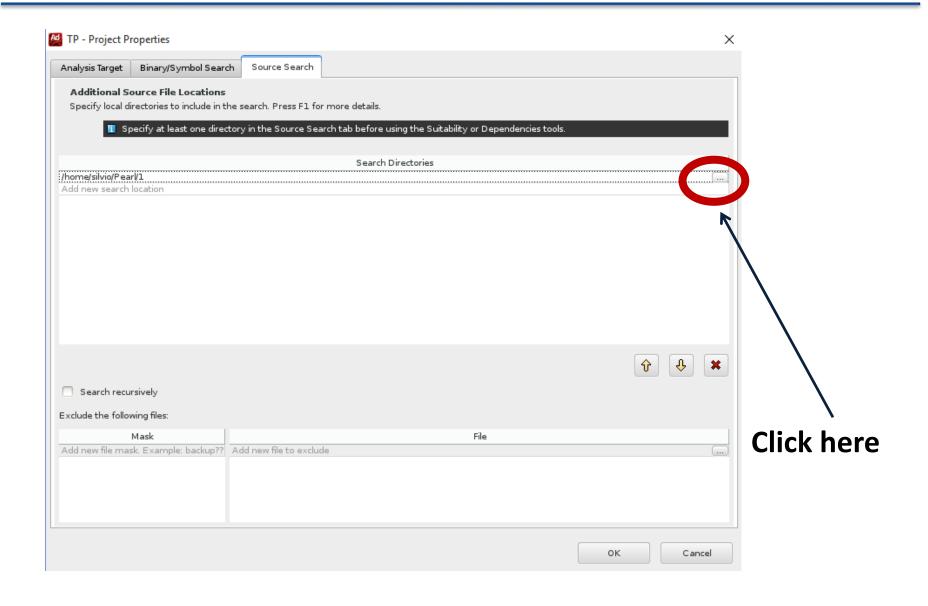
## Intel Advisor – Create New Project



## Intel Advisor – Create New Project

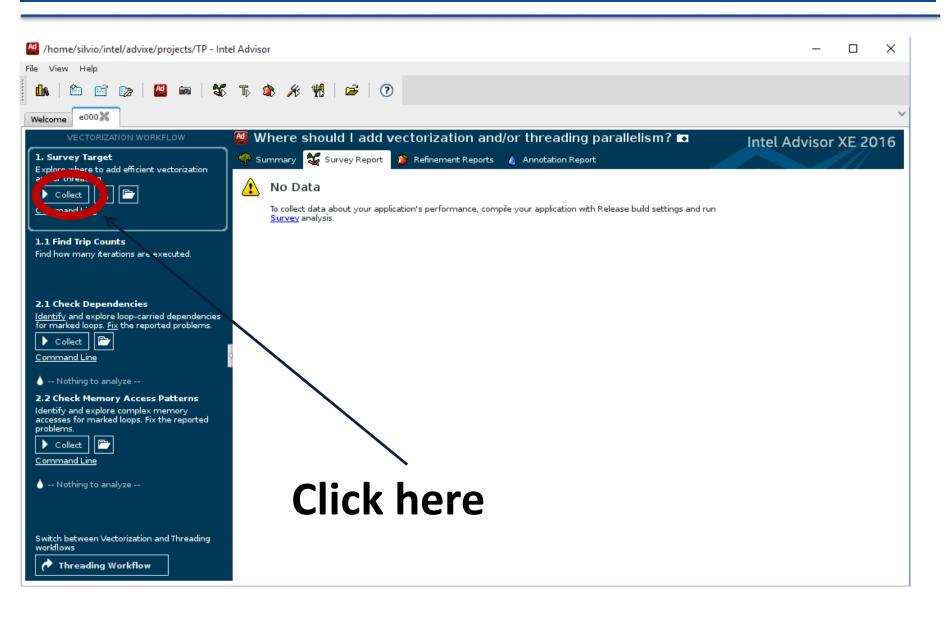


## Intel Advisor – Source Search



- Speedup Estimation Analysis
  - Create Advisor Project
  - Collect Survey Data
  - Include Annotations
  - Collect Suitability Data

## Intel Advisor - collect survey data



## Intel Advisor – Compile Application

- After create advisor project recompile application:
  - Cd ~/hands-on/Pearl/1/
  - rm –rf runme-CPU
  - Make

# Intel Advisor - survey data results

A Higher instruction set architect		(ISA) available												ø :
Loops	٥	Vector Issues	SelfTime▼	Total Time	Loop Type	Why No Vectorization?	Vectorized Loops				Instruction S	et Analysis	D	» [
							Vector ISA	Gain Estimate	VL (Vector Length)	Compiler Estimated Gain	Traits	Data Types	Advanced	Location
U [loop in Transpose at Transpose.cc:20]			40.470s	40.470s	Vectorized (B		SSE	3.43×	2; 4	3.43x		Float32; Float64	Unrolled by 4	Transpose.
☑ [loop in Transpose at Transpose.cc:20]			40.470s	40.470s	Vectorized (B		SSE		2; 4	3.43x		Float32; Float64	Unrolled by 4	Transpose.
☑ [loop in _kmp_launch_thread at kmp_runtime.c:5900]			24.499s	24.820s	Scalar									kmp_runtii
Use [loop in VerifyTransposed at Main.cc:24]		②   1 Data type conversions present	0.171s[	0.171s(	Vectorized (B		SSE2	2.73x	2; 4	2.73x	Type Conv	Float32; Float64; Int32	Unrolled by 4	Main.cc:24
☐ [loop in VerifyTransposed at Main.cc:24]		②   1 Data type conversions present	0.171s[	0.171s(	Vectorized (B		SSE2		2; 4	2.73x	Type Conv	Float32; Float64; Int32	Unrolled by 4	Main.cc:24
U [loop in Transpose at Transpose.cc:20]			0.080s	0.080s	Vectorized		SSE	1.86x	2; 4	1.86x		Float32; Float64		Transpos
☑ [loop in Transpose at Transpose.cc:20]			0.050s[	0.050s (	Vectorized (R		SSE		2; 4	1.86×		Float32; Float64		Transpose.
☑ [loop in Transpose at Transpose.cc:20]			0.030s[	0.030s (	Remainder									Transpose.
☑ 🖔 [loop in Transpose at Transpose.cc:17]			0.030s[	40.500s	Scalar	inner loop was al								Transpose.
☑ 🖔 [loop in start_thread]			0.000s[	24.820s	Scalar									
☑ 🖔 [loop inlibc_start_main]			0.000s [	40.670s	Scalar									
☑ 🖔 [loop in main at Main.cc:74]			0.000s [	40.600s	Scalar	loop with multipl						Float32; Float64		Main.cc:74
☑ 🖔 [loop in VerifyTransposed at Main.cc:23]			0.000s [	0.171s[	Scalar						Unpacks	Float32; Float64; Int32; Int64		Main.cc:23
			0.000s (	24.820s	Scalar									z_Linux_uti

Source	Top Down Loop Assembly 💡 Recommendations 🔳 Compiler Diagnostic Details			
File: Tr				
Line	Source	Total Time %	Loop Time %	Traits
18 19	// You are free to use, modify and distribute this code as long as you acknowledge // the above mentioned publication. // (c) Colfax International, 2013  #include "Transpose.h"  #include <cstdlib>  void Transpose(FTYPE* const A, const int n) {  for (int j = 0; j &lt; n; j++) {</cstdlib>		40.499s	
	for (int i = 0; i < j; i++) {	0.280s	40.550s	
21 22 23 24 25 26 27 28 29 30	const FTYPE $c = A[i^{2}n + j];$ $A[i^{2}n + j] = A[i^{2}n + i];$ $A[i^{2}n + i] = c;$ }	29.950s 10.180s 0.190s (		

# Intel Advisor - survey data results

Loops	•	Vector Issues	a 15m			Why No Vectorization?	Vectorized L	.oops		≪	Instruction Set Analysis		<b>≫</b>	≥ Location
			Self Time▼	Total Time	Loop Type		Vector ISA	Gain Estimate	VL (Vector Length)	Compiler Estimated Gain	Traits	Data Types	Advanced	Location
Uloop in Transpose at Transpose.cc:20]			40.470s	40.470s	Vectorized (B		SSE	3.43x	2; 4	3.43x		Float32; Float64	Unrolled by 4	Transpose.c
U [loop in Transpose at Transpose.cc:20]			40.470s	40.470s	Vectorized (B		SSE		2; 4	3.43x		Float32; Float64	Unrolled by 4	Transpose.c
☑ 🖔 [loop inkmp_launch_thread at kmp_runtime.c:5900]			24.499s	24.820s	Scalar									kmp_runtim
Uloop in VerifyTransposed at Main.cc:24		②   1 Data type conversions present	0.171s[	0.171s[	Vectorized (B		SSE2	2.73x	2; 4	2.73x	Type Conv	Float32; Float64; Int32	Unrolled by 4	Main.cc:24
☑ [loop in VerifyTransposed at Main.cc:24]			0.171s[	0.171s[	Vectorized (B		SSE2		2; 4	2.73x	Type Conv	Float32; Float64; Int32	Unrolled by 4	Main.cc:24
- <mark>⊍</mark> [loop in Transpose at Transpose.cc:20]		💡 1 Ineffective peeled/remainder loop	0.080s	0.080s (	Vectorized		SSE	1.86x	2; 4	1.86x		Float32; Float64		Transpose
U [loop in Transpose at Transpose.cc:20]			0.050s[	0.050s (	Vectorized (R		SSE		2; 4	1.86x		Float32; Float64		Transpose.co
☑ (5 [loop in Transpose at Transpose.cc:20]			0.030s [	0.030s (	Remainder									Transpose.co
☑ 🖔 [loop in Transpose at Transpose.cc:17]			0.030s [	40.500s	Scalar	inner loop was al								Transpose.co
☑ 🖔 [loop in start_thread]			0.000s[	24.820s	Scalar									
☑ 🖔 [loop inlibc_start_main]			0.000s [	40.670s	Scalar									
☑ 🖔 [loop in main at Main.cc:74]			0.000s [	40.600s	Scalar	loop with multipl						Float32; Float64		Main.cc:74
☑ 🖔 [loop in VerifyTransposed at Main.cc:23]			0.000s [	0.171s[	Scalar						Unpacks	Float32; Float64; Int32; Int64		Main.cc:23
☑ 🖔 [loop in [OpenMP worker] at z_Linux_util.c:786]			0.000s[	24.820s	Scalar									z_Linux_util.

Source Top Down Loop Assembly P Recommendations	Compiler Diag											
s i alla	Total Time %	Total Time	Self Time	I T		Vect	oriz 🔊	Instructi	on Set Analysis 📡	Advanced >>	Location	
Function Call Sites and Loops	lotal lime %	lotal Time	Self Time	Loop Type	Why No Vectorization?		. VL	Traits	Data Types	Advanced	Location	
- Total	100.0%	65.490s	0s									
libc_start_main	62.1%	40.670s	0s									
☐ 🖔 [loop inlibc_start_main]	62.1%	40.670s	0s	Scalar								
[Unknown stack frame(s)]	62.0%	40.600s	0s									
⊟ main	62.0%	40.600s	0s								Main.cc:38	
☐ [loop in main at Main.cc:74]	62.0%	40.600s	0s	Scalar	loop with multiple exits cannot be vectorized unless it meets search loop idiom criteria				Float32; Float64		Main.cc:74	
─ Transpose	62.0%	40.600s	0.0200s								Transpose.cc:15	
☐ (5 [loop in Transpose at Transpose.cc:17]	61.8%	40.500s	0.0300s	Scalar	inner loop was already vectorized						Transpose.cc:17	
U [loop in Transpose at Transpose.cc:20]	61.8%	40.470s	0s								Transpose.cc:20	
[6] [loop in Transpose at Transpose.cc:20]	61.8%	40.470s	40.4696s	Vectorized (Body)		SSE	2; 4		Float32; Float64	Unrolled by 4	Transpose.cc:20	
- [loop in Transpose at Transpose.cc:20]	0.1% [	0.080s (	0s								Transpose.cc:20	
[U] [loop in Transpose at Transpose.cc:20]	0.1% [	0.050s (	0.0500s	Vectorized (Remainder)		SSE	2; 4		Float32; Float64		Transpose.cc:20	
(5 [loop in Transpose at Transpose.cc:20]	0.0% [	0.030s (	0.0300s	Remainder							Transpose.cc:20	
+ main	0.1% [	0.070s (	0s								Main.cc:38	
+_clone	37.9%	24.820s	0s									

## Intel Advisor - survey data results

What lines are the hot spots in this code?

- Speedup Estimation Analysis
  - Create Advisor Project
  - Collect Survey Data
  - Include Annotations
  - Collect Suitability Data

#### Intel Advisor – Include Annotations

- Include the annotations on "~/handson/Pearl/1/transpose.cc" in the following way:
  - #include "advisor-annotate.h": include header file
  - ANNOTATE\_SITE\_BEGIN(id): before beginning of loop;
  - ANNOTATE\_ITERATION\_TASK(id): first line inside the loop;
  - ANNOTATE\_SITE\_END(): after end of loop;

#### Intel Advisor – Include Annotations

```
#include "Transpose.h"
#include <cstdlib>
void Transpose(FTYPE* const A, const int n) {
for (int j = 0; j < n; j++) {
 for (int i = 0; i < j; i++) {
   const FTYPE c = A[i*n + j];
   A[i*n + j] = A[j*n + i];
   A[i*n+i]=c;
```

```
#include "Transpose.h"
#include <cstdlib>
#include "advisor-annotate.h"
void Transpose(FTYPE* const A, const int n) {
 ANNOTATE_SITE_BEGIN( MySite1);
 for (int j = 0; j < n; j++) {
  ANNOTATE ITERATION TASK( MyTask1 );
  ANNOTATE_SITE_BEGIN( MySite2 );
  for (int i = 0; i < j; i++) {
   ANNOTATE_ITERATION_TASK( MyTask2 );
   const FTYPE c = A[i*n + i];
   A[i*n + j] = A[j*n + i];
   A[j*n+i]=c;
  ANNOTATE_SITE_END();
 ANNOTATE SITE END();
```

#### Intel Advisor – Include Annotations

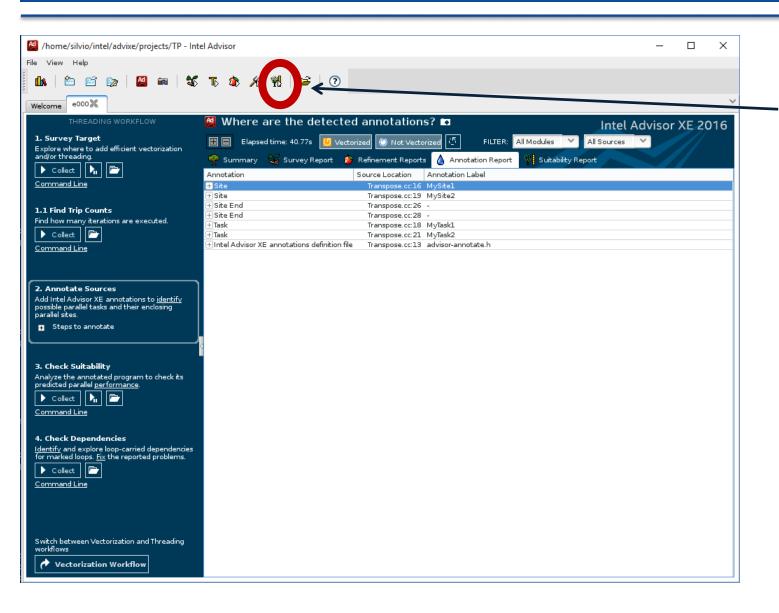
 Red Lines shows the lines that has to be included in original source code;

- After include these lines recompile application:
  - Cd ~/hands-on/Pearl/1/
  - rm -rf runme-CPU
  - Make

Check your annotations on "view annotations" options;

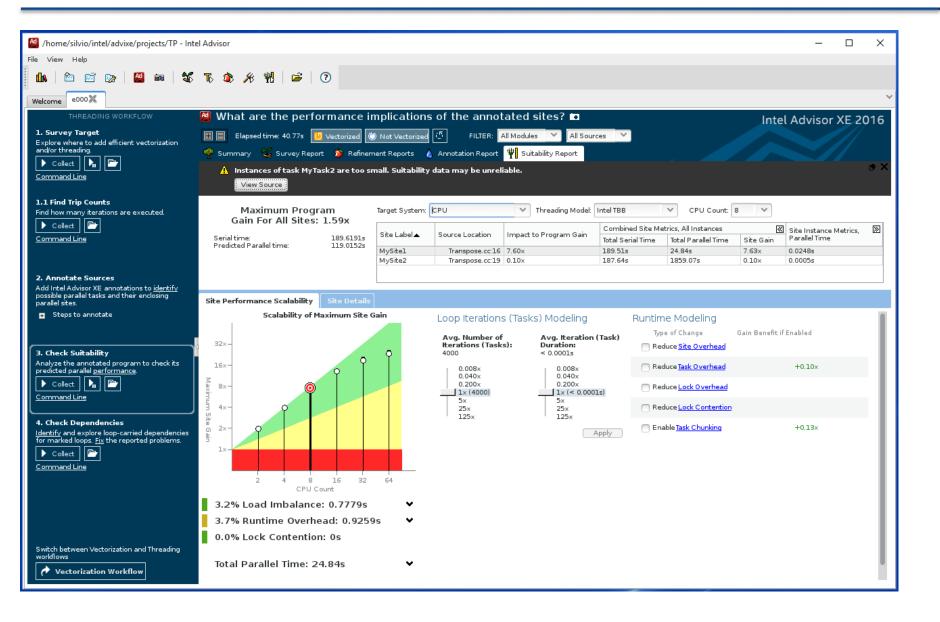
- Speedup Estimation Analysis
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# Intel Advisor - collect suitability data

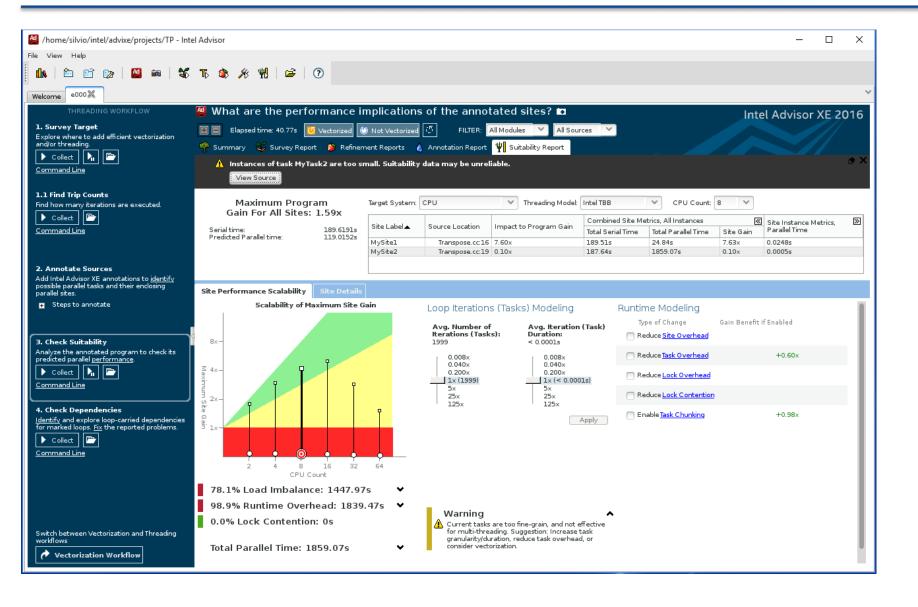


# Click here

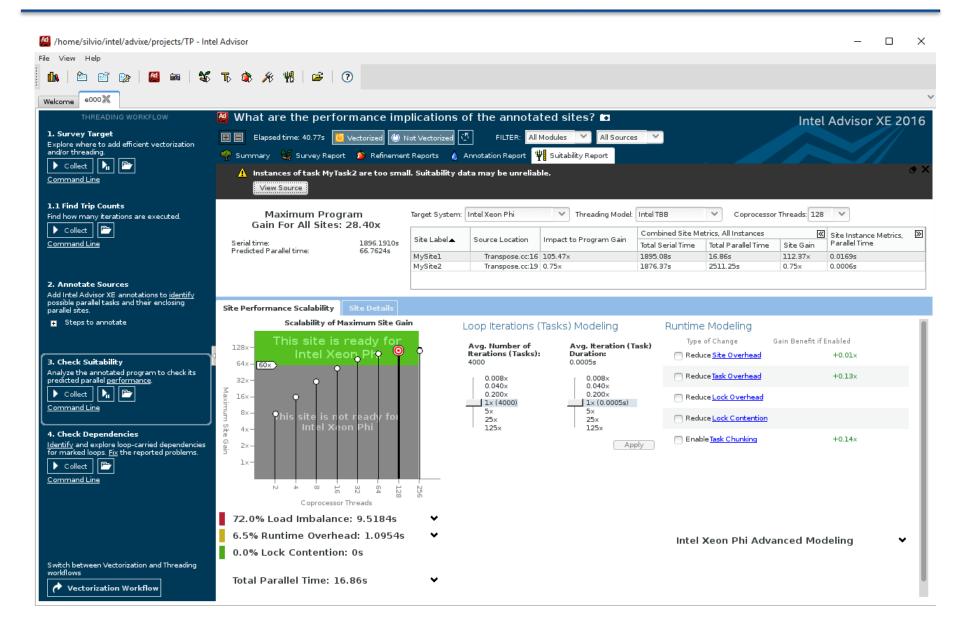
#### Check Suitability Expected Results (Intel Xeon) Site 1



## Check Suitability Expected Results (Intel Xeon) Site 2



#### Check Suitability Expected Results (Intel Xeon Phi) Site 1



#### Check Suitability Expected Results (Intel Xeon Phi) Site 2

