

# Safe Reinforcement Learning

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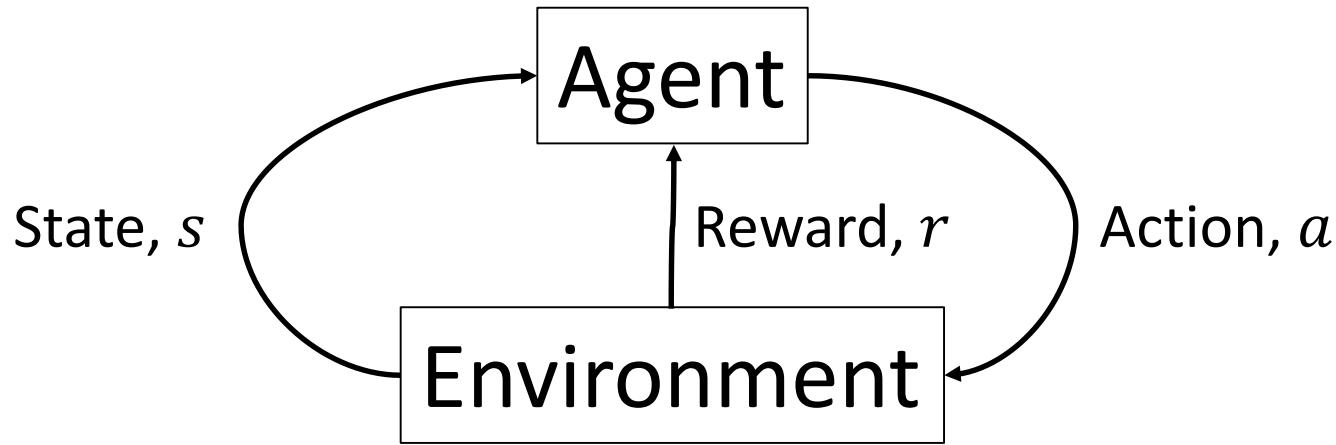
Carnegie Mellon University

Reinforcement Learning Summer School 2017

# Overview

- Background and motivation
- Definition of “safe”
- Three steps towards a safe algorithm
  - Off-policy policy evaluation
  - High-confidence off-policy policy evaluation
  - Safe policy improvement
- Experimental results
- Conclusion

# Background



*Policy:* Decision rule  $s \rightarrow a$

# Notation

- Policy,  $\pi$

$$\pi(a|s) = \Pr(A_t = a|S_t = s)$$

- History:

$$H = (S_1, A_1, R_1, S_2, A_2, R_2, \dots, S_L, A_L, R_L)$$

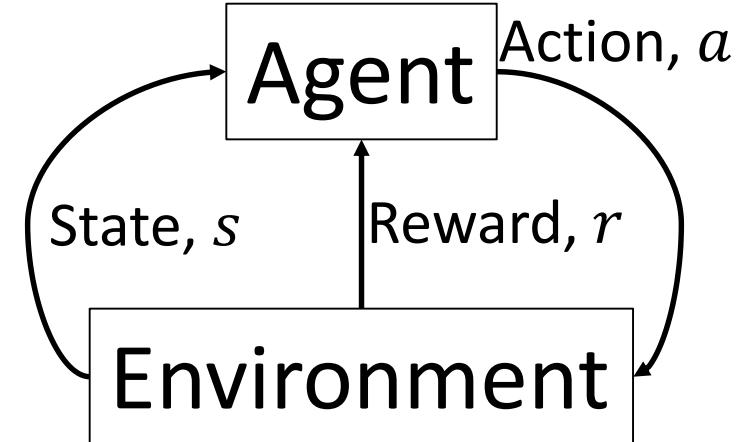
- Historical data:

$$D = \{H_1, H_2, \dots, H_n\}$$

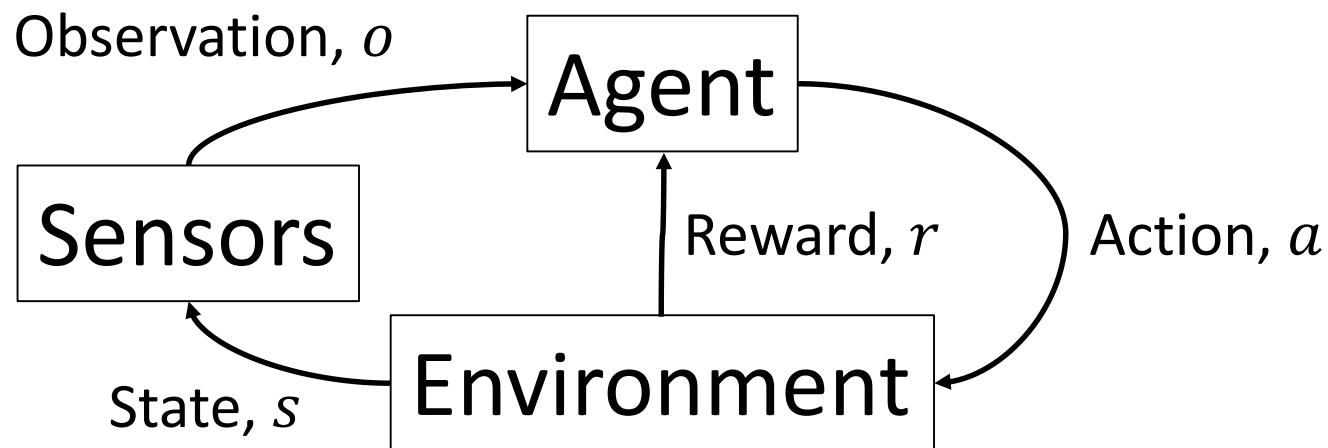
- Historical data from *behavior policy*,  $\pi_b$

- Objective:

$$J(\pi) = \mathbb{E}\left[\sum_{t=1}^L \gamma^t R_t \mid \pi\right]$$

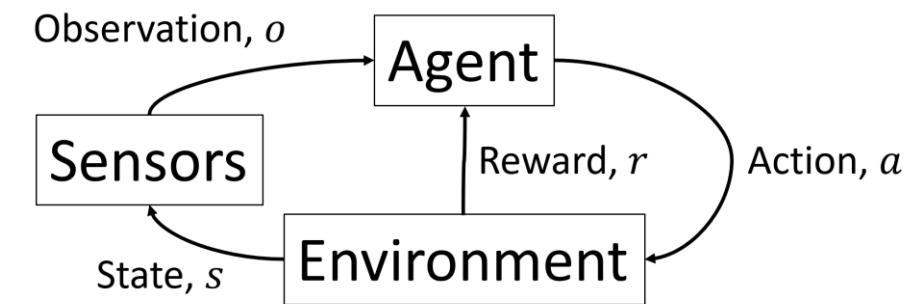
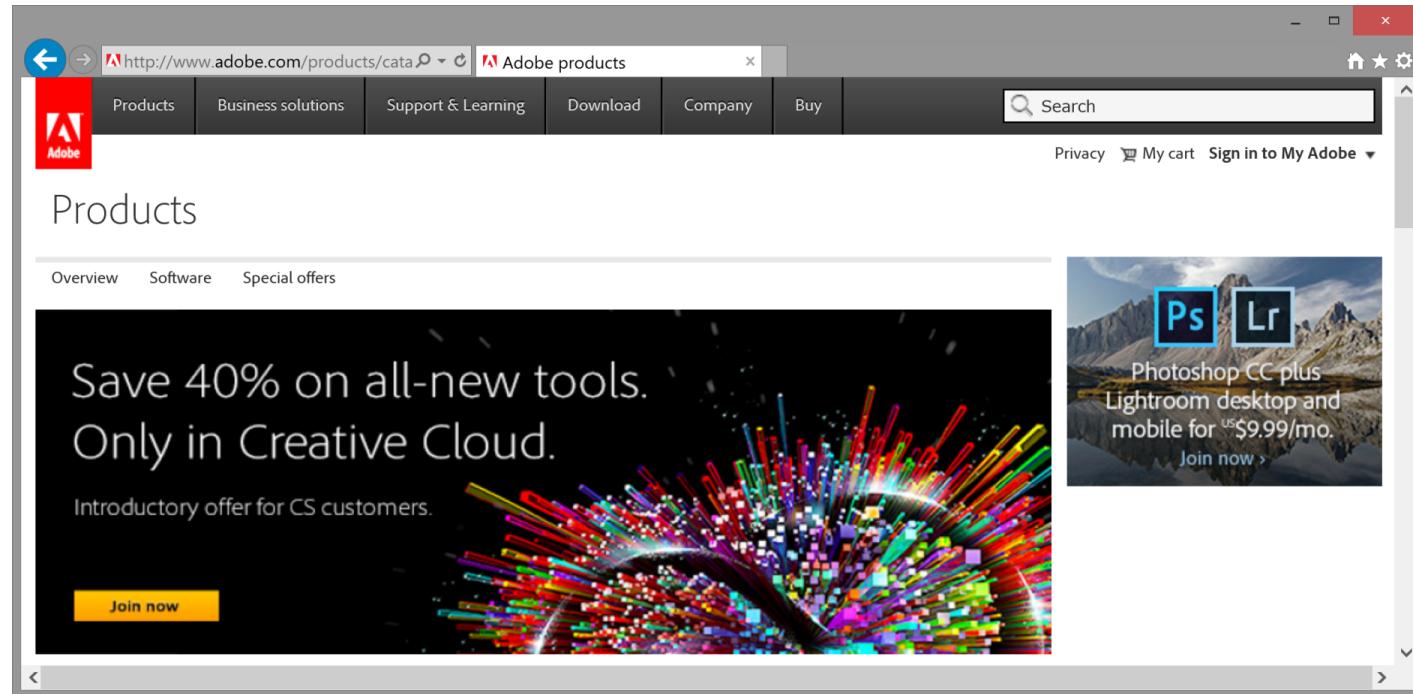


# Background



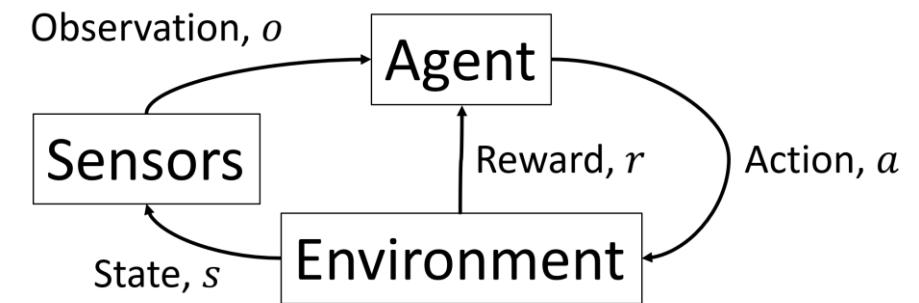
*Policy:* Decision rule  $s \rightarrow a$

# Potential Application: Digital Marketing

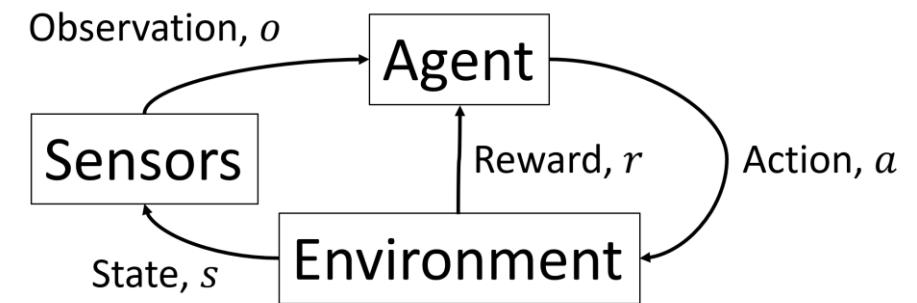


- History:  
$$H = (s_1, a_1, r_1, s_2, a_2, r_2, \dots, s_L, a_L, r_L)$$
- Historical data:  
$$D = \{H_1, H_2, \dots, H_n\}$$

# Potential Application: Intelligent Tutoring Systems

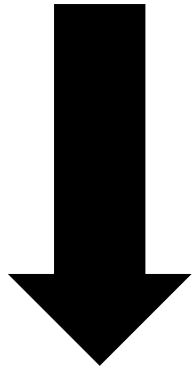
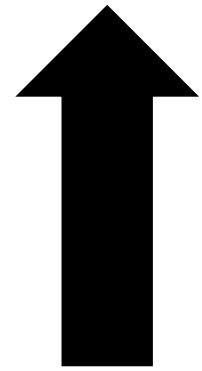


# Potential Application: Functional Electrical Stimulation

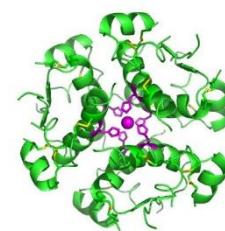


# Potential Application: Diabetes Treatment

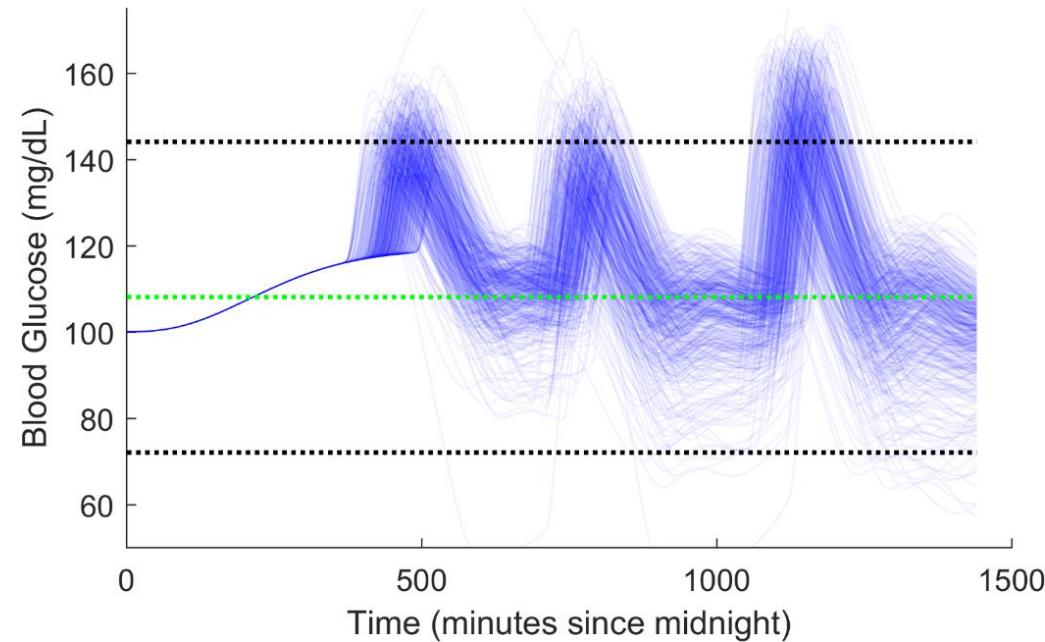
Blood Glucose  
(sugar)



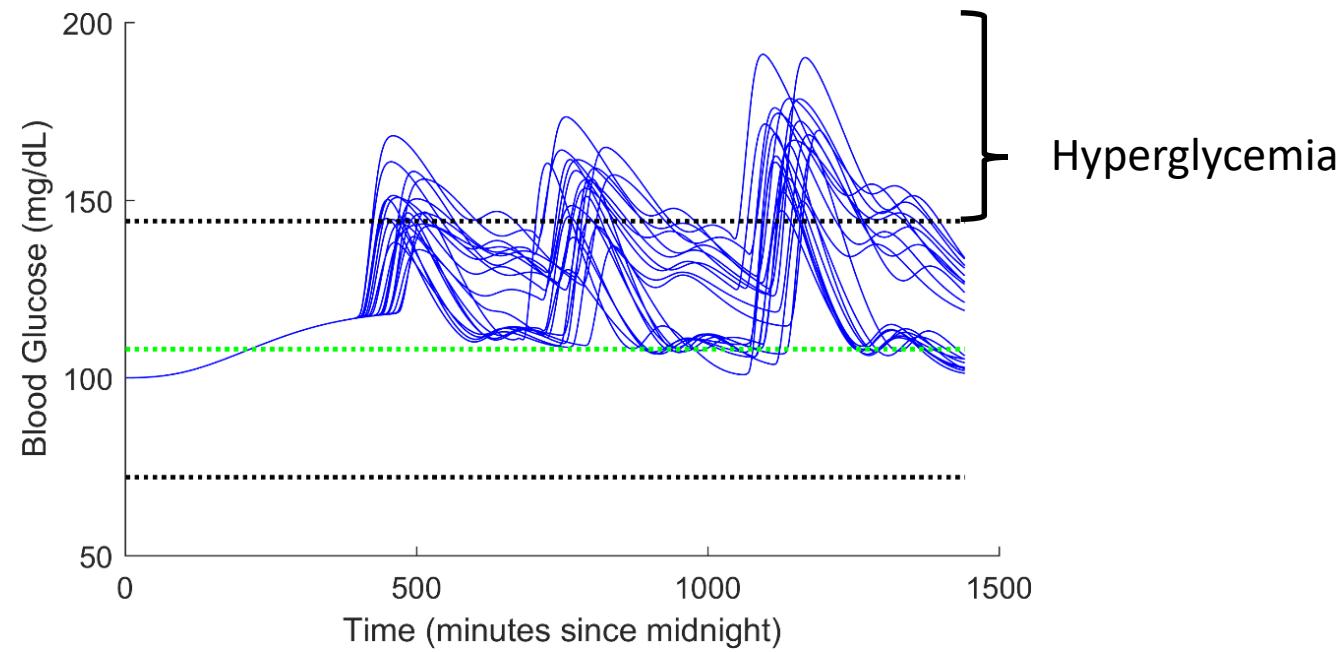
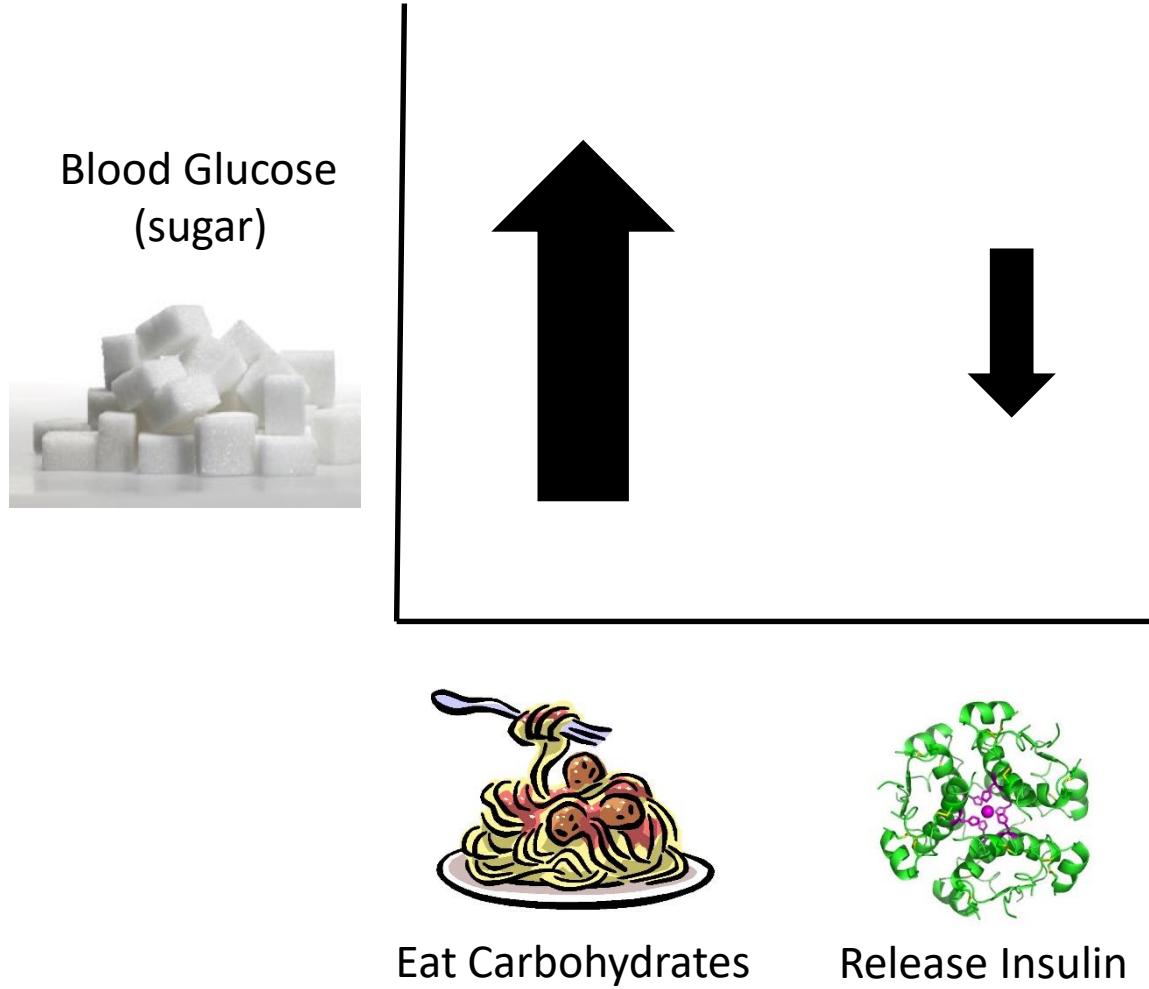
Eat Carbohydrates



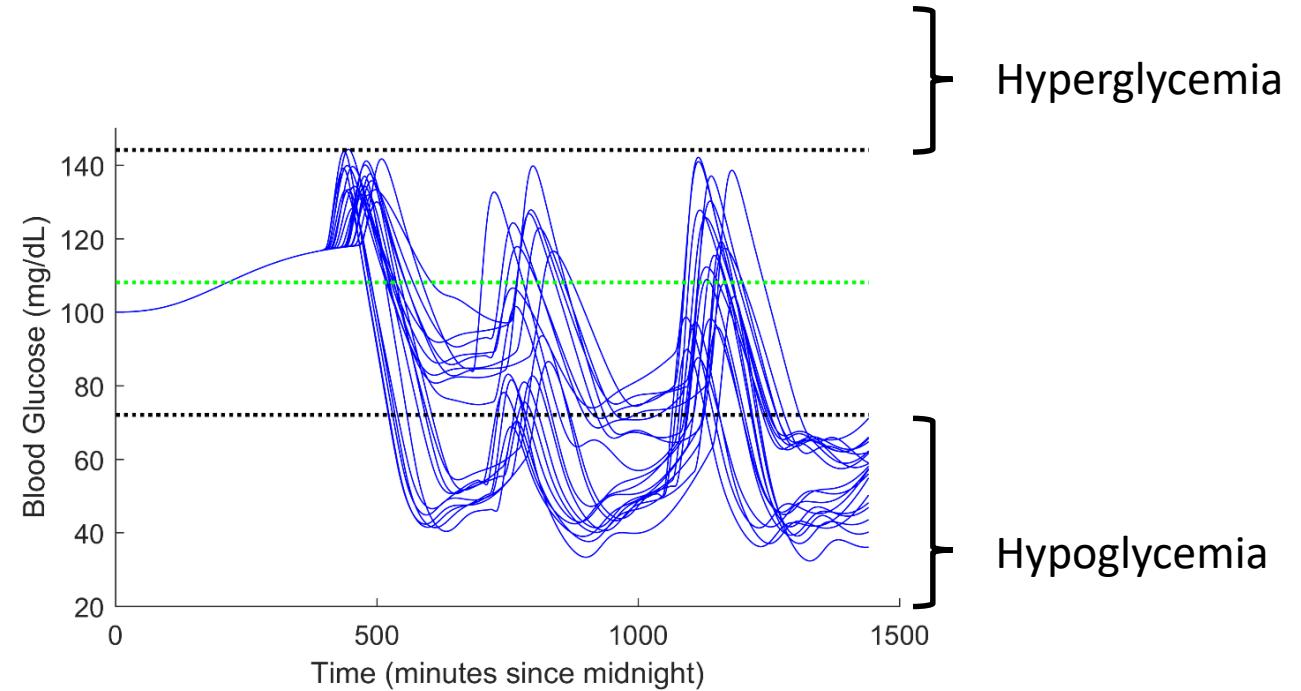
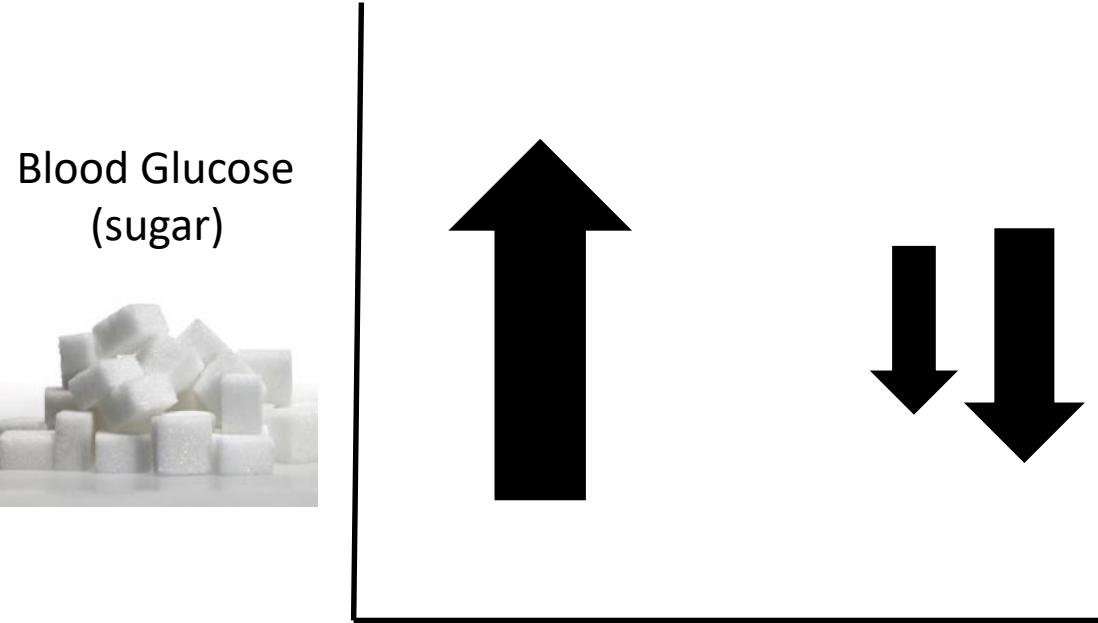
Release Insulin



# Potential Application: Diabetes Treatment



# Potential Application: Diabetes Treatment



# Potential Application: Diabetes Treatment

$$\text{injection} = \frac{\text{blood glucose} - \text{target blood glucose}}{CF} + \frac{\text{meal size}}{CR}$$

S	M	T	W	T	F	S
1	2	3	4	5	6	7
8	9	10	11	12	13	14
15	16	17	18	19	20	21
22	23	24	25	26	27	28
29	30	31				

S	M	T	W	T	F	S
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28				

S	M	T	W	T	F	S
			1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

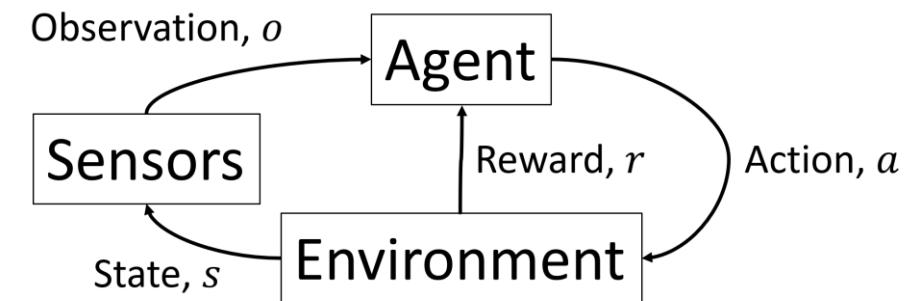
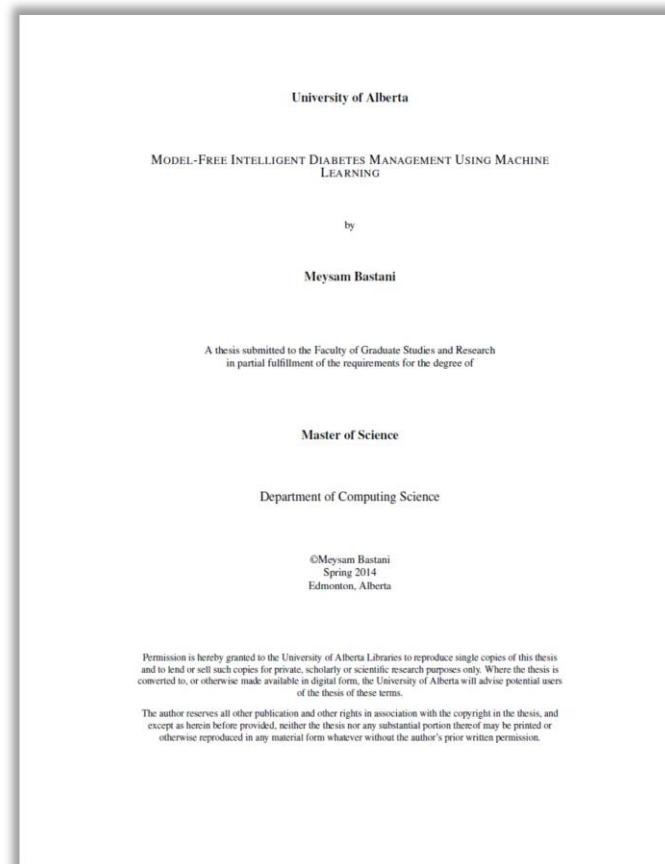
S	M	T	W	T	F	S
				1		
2	3	4	5	6	7	8
9	10	11	12	13	14	15
16	17	18	19	20	21	22
23	24	25	26	27	28	29
30						

S	M	T	W	T	F	S
			1	2	3	4
7	8	9	10	11	12	13
14	15	16	17	18	19	20
21	22	23	24	25	26	27
28	29	30	31			

S	M	T	W	T	F	S
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
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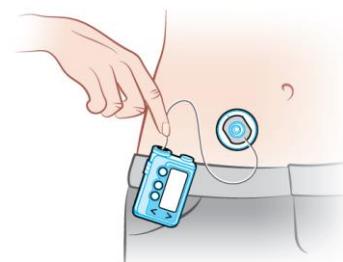
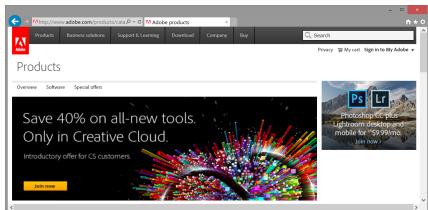
# Potential Application: Diabetes Treatment

## Intelligent Diabetes Management



# Motivation for Safe Reinforcement Learning

- If you deploy an existing reinforcement learning algorithm to one of these problems, do you have confidence that the policy that it produces will be better than the current policy?



VS.



# Learning Curves are Deceptive

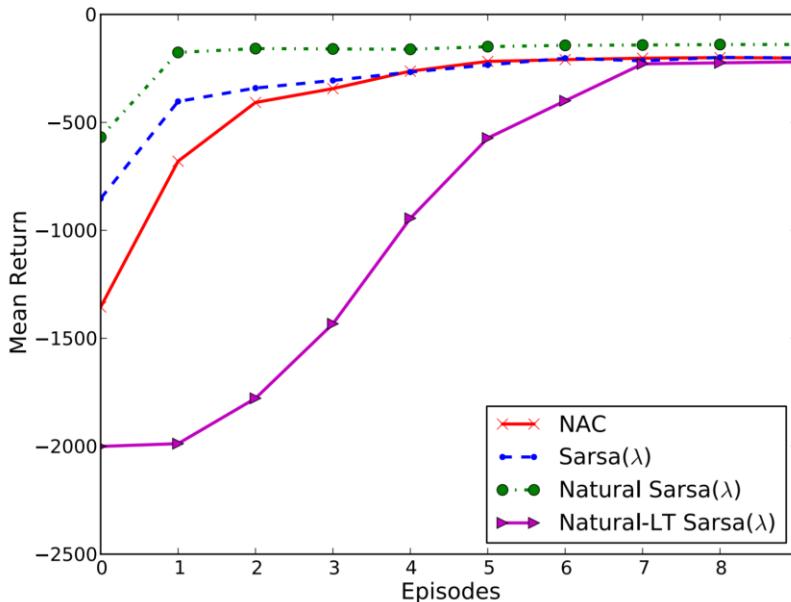


Figure 3: Mountain Car (Sarsa( $\lambda$ ))

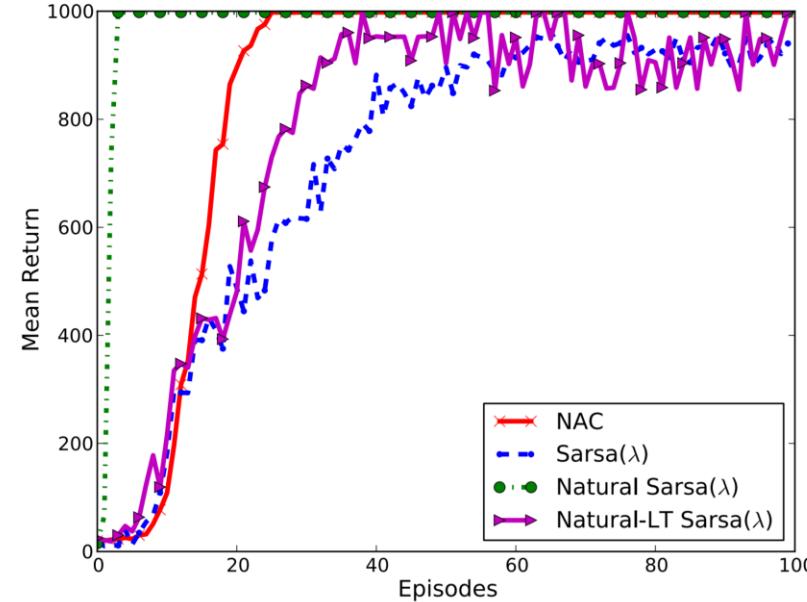


Figure 5: Cart Pole (Sarsa( $\lambda$ ))

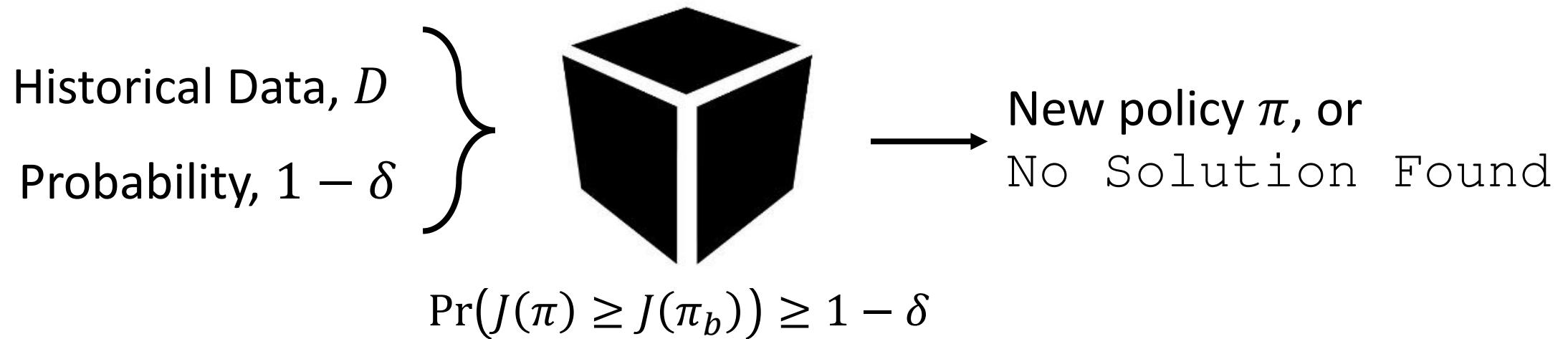
- ... after *billions* of episodes
  - Millions (billions?) of episodes of parameter optimization
  - Human intuition from past experience with these domains
  - Billions of episodes of experimental design

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# What property should a *safe* algorithm have?

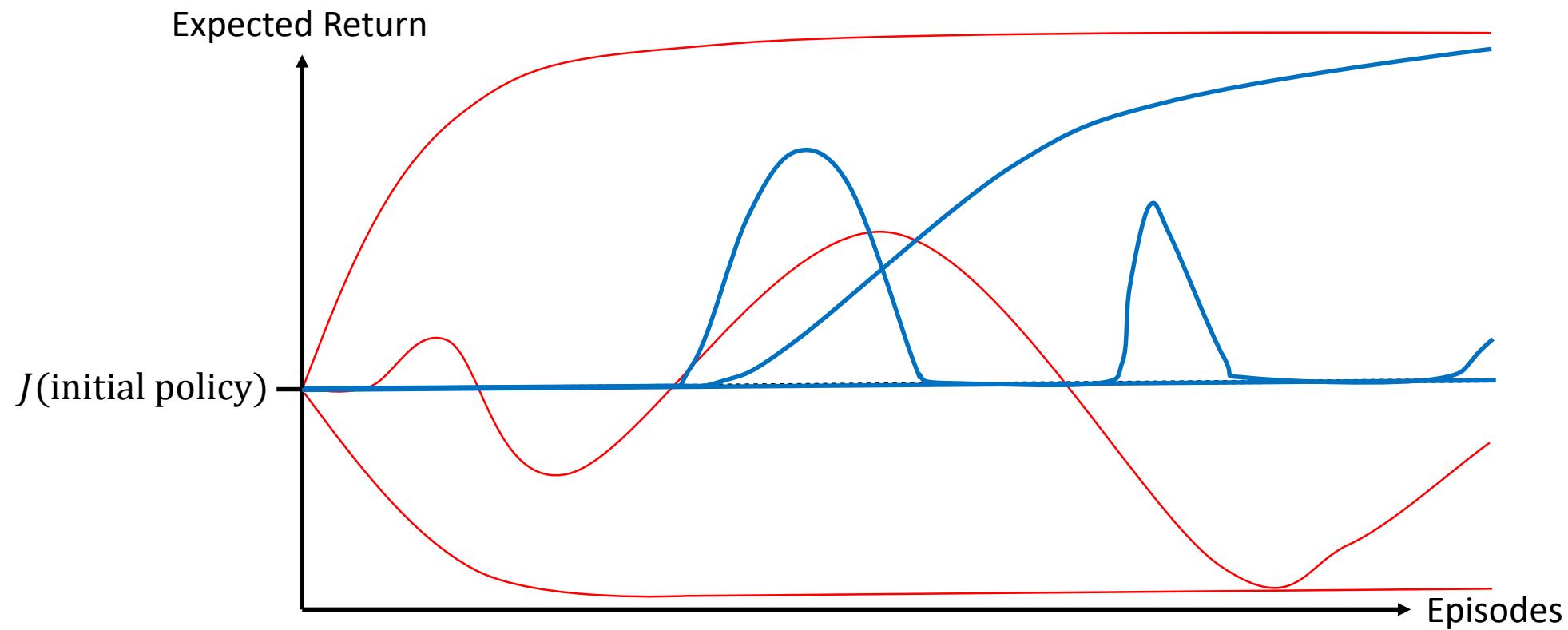
- Guaranteed to work on the first try
  - “I guarantee that with probability at least  $1 - \delta$ , I will not change your policy to one that is worse than the current policy.”
  - You get to choose  $\delta$
  - This guarantee is not contingent on the tuning of any hyperparameters



# Limitations of the Safe RL Setting

- Assumes that an initial policy is available
- Often assumes that the initial policy is known
- Often assumes that the initial policy is stochastic
- Batch setting

# Standard RL vs Safe RL



- Standard
- Safe:  $\Pr(J(\pi) \geq J(\pi_b)) \geq 1 - \delta$

# Other Definitions of “Safe”

Journal of Machine Learning Research 16 (2015) 1437-1480

Submitted 12/13; Revised 11/14; Published 8/15

## A Comprehensive Survey on Safe Reinforcement Learning

Javier García

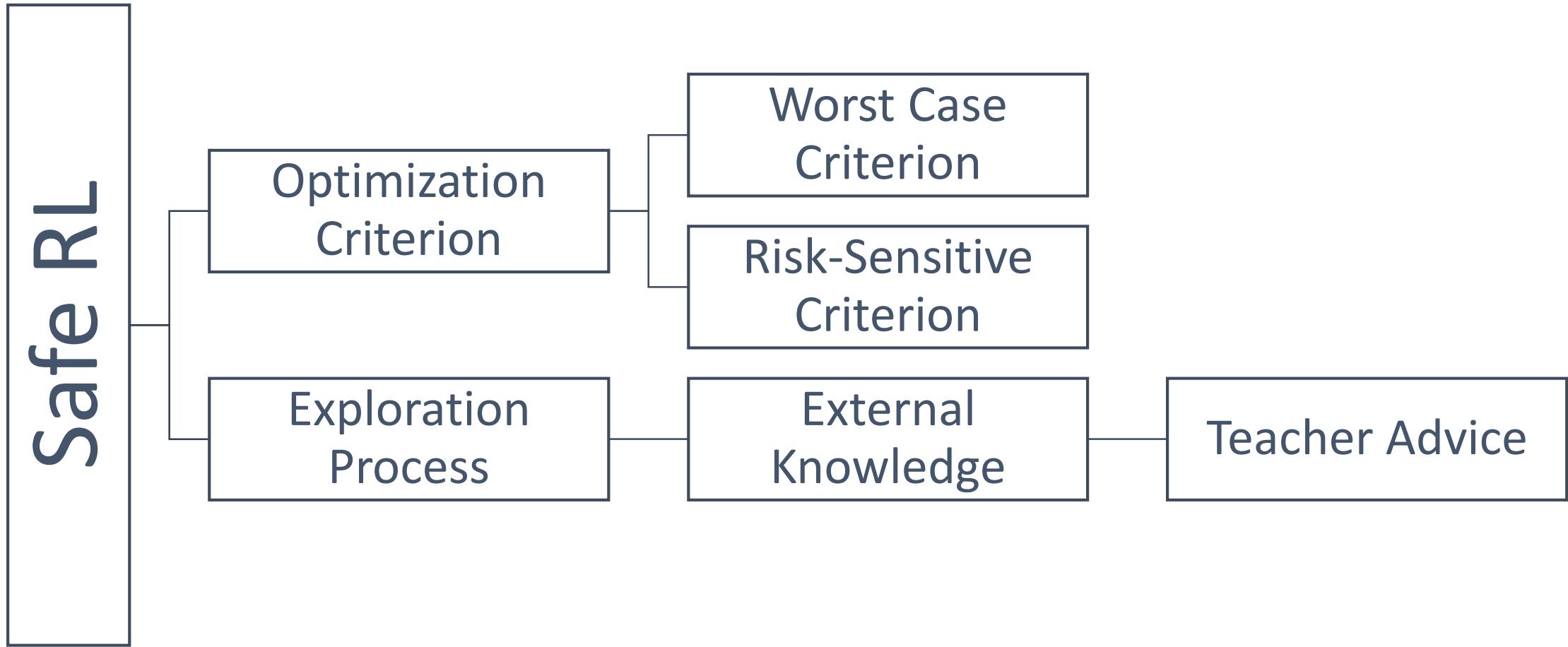
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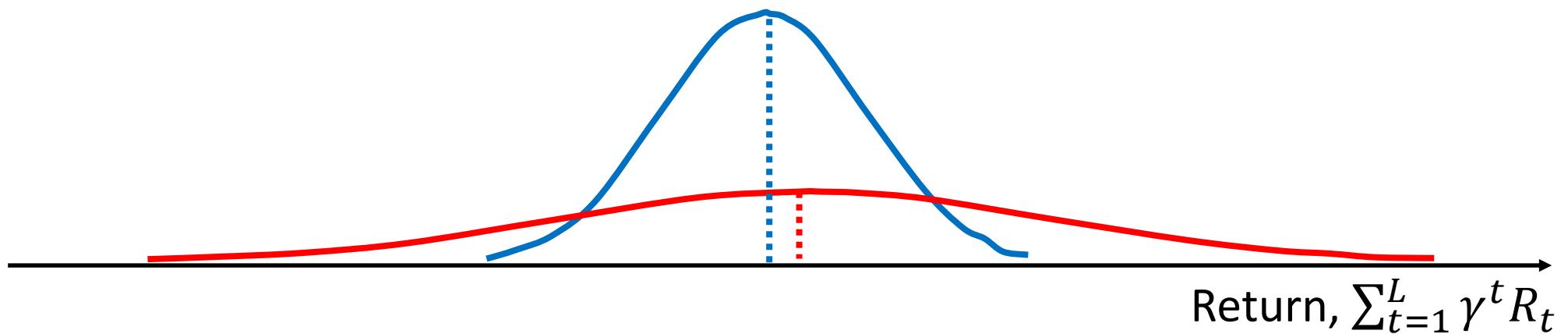
# Other Definitions of “Safe”



# Risk-Sensitive Criterion

- Expected return:

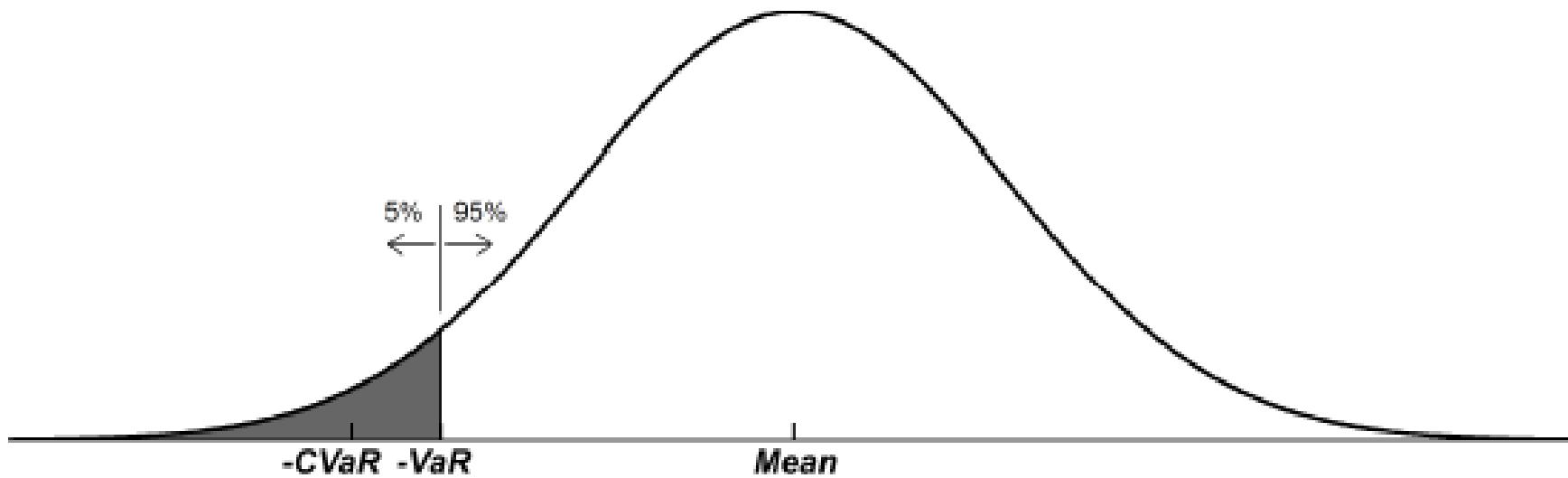
$$J(\pi) = \mathbf{E}\left[\sum_{t=1}^L \gamma^t R_t \mid \pi\right]$$



- Which policy is better if I am a casino?
- Which policy is better if I am a doctor?

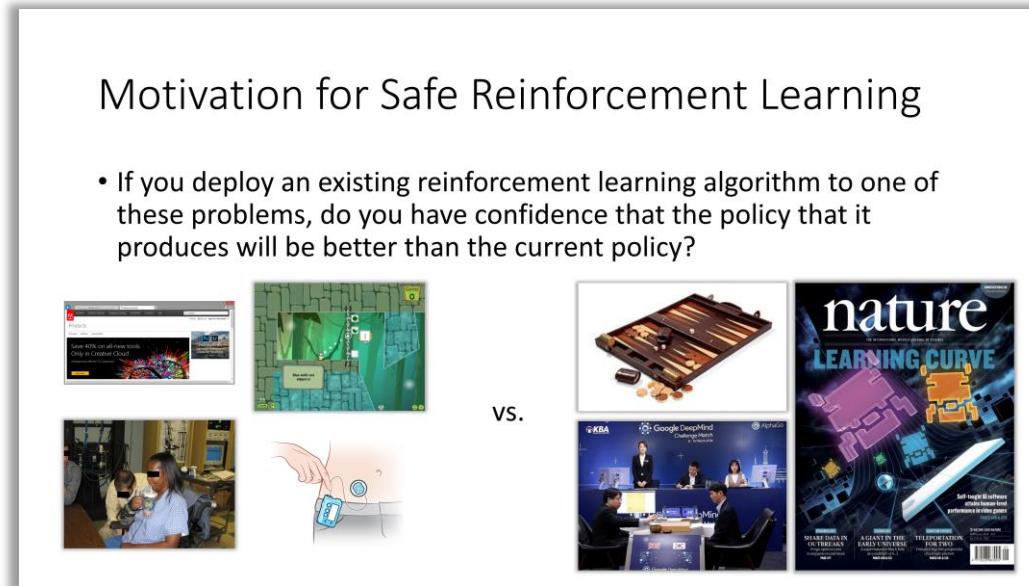
# Risk-Sensitive Criterion

- Idea: Change our objective to minimize a notion of risk
  - Penalize variance:  $J(\pi) = \mathbb{E}[\sum_{t=1}^L \gamma^t R_t | \pi] - \lambda \text{Var}(\sum_{t=1}^L \gamma^t R_t | \pi)$
  - Maximize *Value at Risk* (VaR), *Conditional Value at Risk* (CVaR), or another *robust* objective



# Benefits and Limitations of Changing Objectives

- For some applications a risk-sensitive objective is more appropriate
- Changing the objective does not address our motivation



# Another notion of safety

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## **Safe and efficient off-policy reinforcement learning**

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# Another Definition of Safety

We start from the recent work of Harutyunyan et al. (2016), who show that naive off-policy policy evaluation, without correcting for the “off-policyness” of a trajectory, still converges to the desired  $Q^\pi$  value function provided the behavior  $\mu$  and target  $\pi$  policies are not too far apart (the maximum allowed distance depends on the  $\lambda$  parameter). Their  $Q^\pi(\lambda)$  algorithm learns from trajectories generated by  $\mu$  simply by summing discounted off-policy corrected rewards at each time step. Unfortunately, the assumption that  $\mu$  and  $\pi$  are close is restrictive, as well as difficult to uphold in the control case, where the target policy is greedy with respect to the current Q-function. **In that sense this algorithm is not *safe*: it does not handle the case of arbitrary “off-policyness”.**

Alternatively, the Tree-backup ( $TB(\lambda)$ ) algorithm (Precup et al., 2000) tolerates arbitrary target/behavior discrepancies by scaling information (here called *traces*) from future temporal differences by the product of target policy probabilities.  $TB(\lambda)$  is not *efficient* in the “near on-policy” case (similar  $\mu$  and  $\pi$ ), though, as traces may be cut prematurely, blocking learning from full returns.

# Another Definition of Safety

## **Reachability-Based Safe Learning with Gaussian Processes**

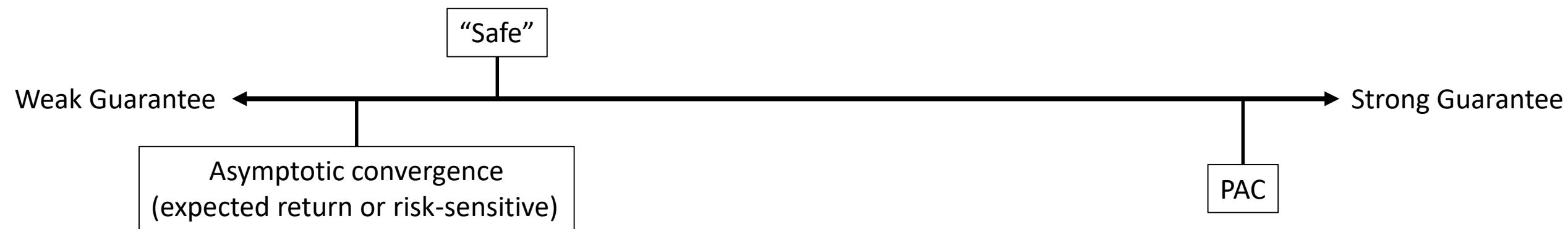
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Jaime F. Fisac\*  
Melanie N. Zeilinger

Jeremy H. Gillula  
Claire J. Tomlin

# Another Definition of Safety

- Probably Approximately Correct (PAC) RL
  - Guarantee that with probability at least  $1 - \delta$  the policy (or  $q$ -function) will be within  $\epsilon$  of optimal after  $n$  episodes
    - Typically an equation is given for  $n$  in terms of the number of states and actions, the horizon,  $L$ , and both  $\epsilon$  and  $\delta$

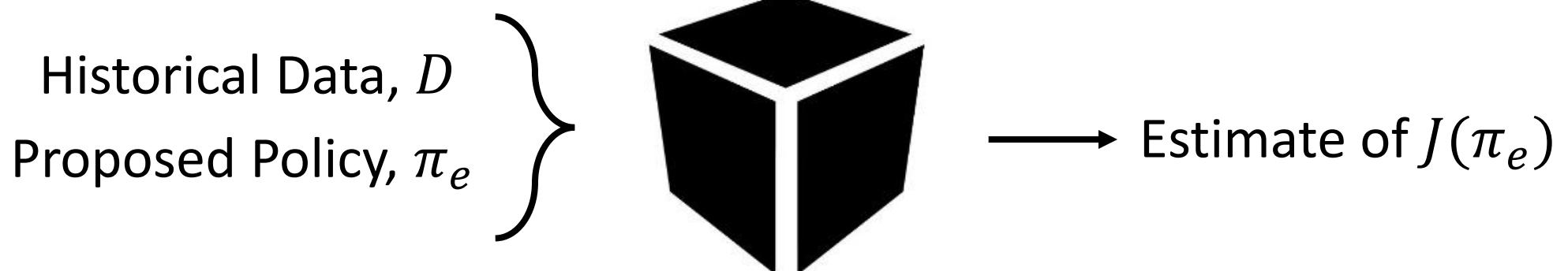


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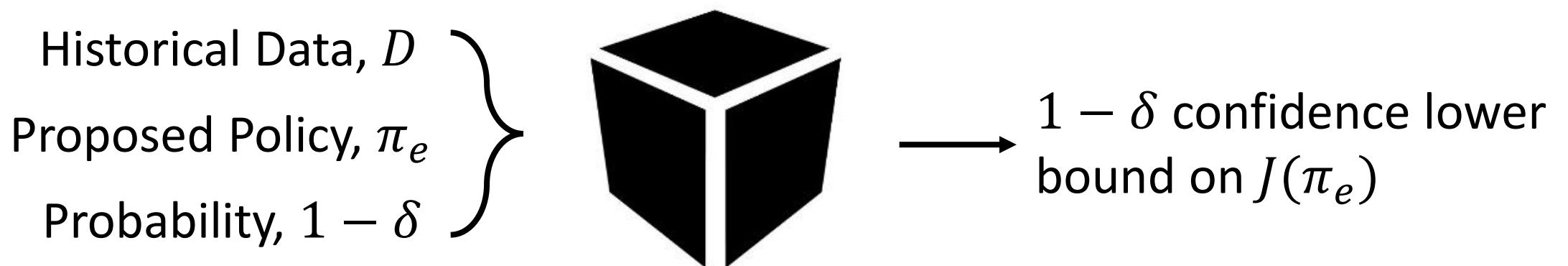
# Off-Policy Policy Evaluation (OPE)

- Given the historical data,  $D$ , produced by a *behavior policy*,  $\pi_b$
- Given a new policy, which we call the *evaluation policy*,  $\pi_e$
- Predict the performance,  $J(\pi_e)$ , of the evaluation policy
- Do not deploy  $\pi_e$  since doing so could be costly or dangerous



# High Confidence Off-Policy Policy Evaluation (HCOPE)

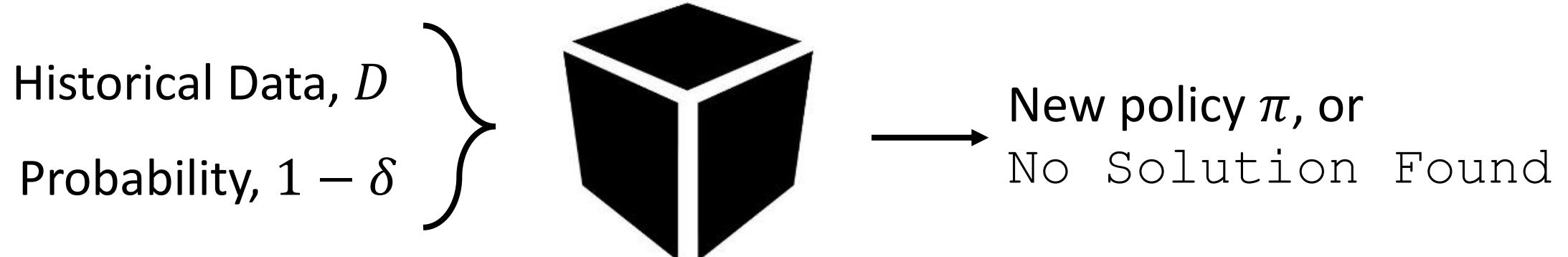
- Given the historical data,  $D$ , produced by the behavior policy,  $\pi_b$
- Given a new policy, which we call the *evaluation policy*,  $\pi_e$
- Given a probability,  $1 - \delta$
- Lower bound the performance,  $J(\pi_e)$ , of the evaluation policy with probability  $1 - \delta$
- Do not deploy  $\pi_e$  since doing so could be costly or dangerous



# Safe Policy Improvement (SPI)

- Given the historical data,  $D$ , produced by the behavior policy,  $\pi_b$
- Given a probability,  $1 - \delta$
- Produce a policy,  $\pi$ , that we predict maximizes  $J(\pi)$  and which satisfies:

$$\Pr(J(\pi) \geq J(\pi_b)) \geq 1 - \delta$$



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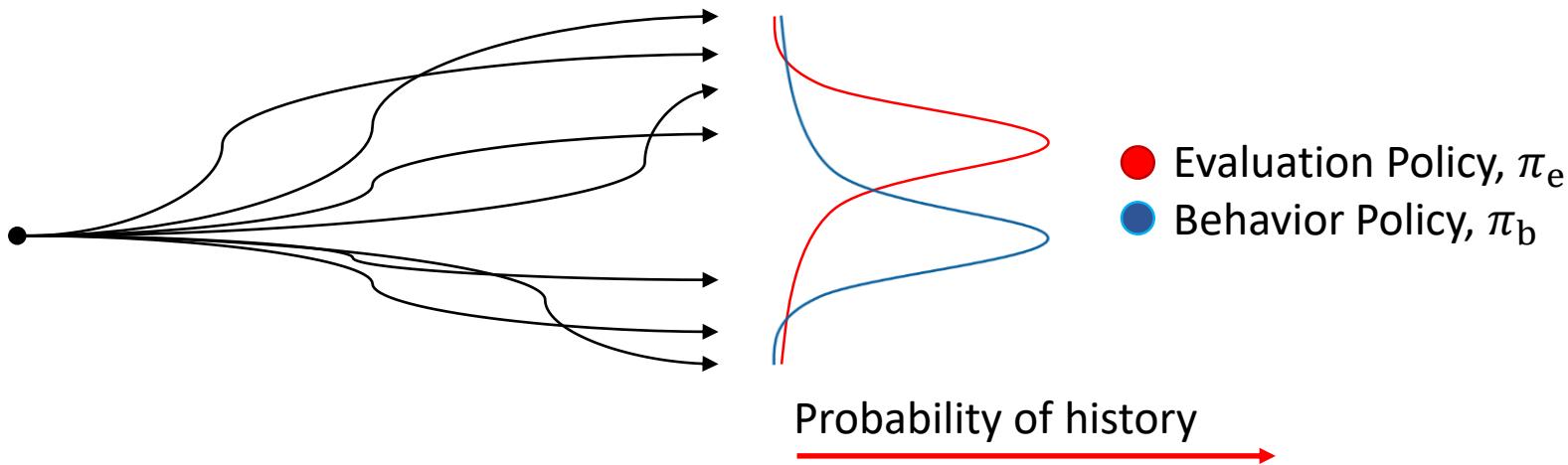
# Importance Sampling (Intuition)

- Reminder:

- History,  $H = (S_1, A_1, R_1, S_2, A_2, R_2, \dots, S_L, A_L, R_L)$
- Objective,  $J(\pi_e) = \mathbf{E}[\sum_{t=1}^L \gamma^t R_t | \pi_e]$

Importance weighted return

$$\hat{J}(\pi_e) = \frac{1}{n} \sum_{i=1}^n w_i \sum_{t=1}^L \gamma^t R_t^i$$



# Importance Sampling (Derivation)

- Let  $X$  be a random variable with *probability mass function* (PMF)  $p$ 
  - $X$  is a history generated by the evaluation policy
- Let  $Y$  be a random variable with PMF  $q$  and the same range as  $X$ 
  - $Y$  is a history generated by the behavior policy
- Let  $f$  be a function
  - $f(X)$  is the return of the history  $X$
- We want to estimate  $\mathbf{E}[f(X)]$  given samples of  $Y$ 
  - Estimate the expected return if trajectories are generated by the evaluation policy given trajectories generated by the behavior policy
- Let  $P = \text{supp}(p)$ ,  $Q = \text{supp}(q)$ , and  $F = \text{supp}(f)$

# Importance Sampling (Derivation)

- Given one sample,  $Y$ , the importance sampling estimate of  $\mathbf{E}_p[f(X)]$  is:

$$\text{IS}(Y) = \frac{p(Y)}{q(Y)} f(Y)$$

$$\begin{aligned}\mathbf{E} \left[ \frac{p(Y)}{q(Y)} f(Y) \right] &= \sum_{y \in Q} q(y) \frac{p(y)}{q(y)} f(y) = \sum_{x \in Q} q(x) \frac{p(x)}{q(x)} f(x) \\ &= \sum_{x \in P} p(x) f(x) + \sum_{x \in \bar{P} \cap Q} p(x) f(x) - \sum_{x \in P \cap \bar{Q}} p(x) f(x) \\ &= \sum_{x \in P} p(x) f(x) - \sum_{x \in P \cap \bar{Q}} p(x) f(x)\end{aligned}$$

# Importance Sampling (Derivation)

- Assume  $P \subseteq Q$  (can relax assumption to  $P \subseteq Q \cup \bar{F}$ )

$$\begin{aligned}\mathbf{E} \left[ \frac{p(Y)}{q(Y)} f(Y) \right] &= \sum_{x \in P} p(x) f(x) - \sum_{x \in P \cap \bar{Q}} p(x) f(x) \\ &= \sum_{x \in P} p(x) f(x) \\ &= \mathbf{E}[f(X)]\end{aligned}$$

- Importance sampling gives an unbiased estimator of  $\mathbf{E}[f(X)]$

# Importance Sampling (Derivation)

- Assume  $f(x) \geq 0$  for all  $x$

$$\begin{aligned} E\left[\frac{p(Y)}{q(Y)}f(Y)\right] &= \sum_{x \in P} p(x)f(x) - \sum_{x \in P \cap \bar{Q}} p(x)f(x) \\ &\leq \sum_{x \in P} p(x)f(x) \\ &= \mathbf{E}[f(X)] \end{aligned}$$

- Importance sampling gives a negative-bias estimator of  $\mathbf{E}[f(X)]$

# Importance Sampling for Reinforcement Learning

- $X \leftarrow H$  produced by  $\pi_e$
- $Y \leftarrow H$  produced by  $\pi_b$
- $p \leftarrow \Pr(\cdot | \pi_e)$
- $q \leftarrow \Pr(\cdot | \pi_b)$
- $f(H) = \sum_{t=1}^L \gamma^t R_t$
- $\mathbf{E}[f(X)] \leftarrow J(\pi_e)$
- $\text{IS}(Y) = \frac{p(Y)}{q(Y)} f(Y)$
- Assume either:
  - Support of  $\pi_e$  is a subset of the support of  $\pi_b$
  - Returns are non-negative

- Importance sampling estimator from one history,  $H \sim \pi_b$ :

$$\text{IS}(H) = \frac{\Pr(H|\pi_e)}{\Pr(H|\pi_b)} \sum_{t=1}^L \gamma^t R_t$$

- $\text{IS}(H)$  is an unbiased estimate of  $J(\pi_e)$
- Estimate from  $D$ :

$$\begin{aligned} \text{IS}(D) &= \frac{1}{n} \sum_{i=1}^n \text{IS}(H_i) \\ &= \frac{1}{n} \sum_{i=1}^n \boxed{\frac{\Pr(H|\pi_e)}{\Pr(H|\pi_b)}} \sum_{t=1}^L \gamma^t R_t \end{aligned}$$

# Computing the Importance Weight

$$\frac{\Pr(H|\pi_e)}{\Pr(H|\pi_b)}$$

$$= \frac{\Pr(S_1)\pi_e(A_1|S_1)\Pr(R_1, S_2|S_1, A_1)\pi_e(A_2|S_2)\Pr(R_2, S_3|S_2, A_2)\dots}{\Pr(S_1)\pi_b(A_1|S_1)\Pr(R_1, S_2|S_1, A_1)\pi_b(A_2|S_2)\Pr(R_2, S_3|S_2, A_2)\dots}$$

$$= \frac{\pi_e(A_1|S_1)\pi_e(A_2|S_2)\dots}{\pi_b(A_1|S_1)\pi_b(A_2|S_2)\dots}$$

$$= \prod_{t=1}^L \frac{\pi_e(A_t|S_t)}{\pi_b(A_t|S_t)}$$

# Importance Sampling for Reinforcement Learning

$$\begin{aligned} \text{IS}(D) &= \frac{1}{n} \sum_{i=1}^n \frac{\Pr(H|\pi_e)}{\Pr(H|\pi_b)} \sum_{t=1}^L \gamma^t R_t \\ &= \frac{1}{n} \sum_{i=1}^n \left( \prod_{t=1}^L \frac{\pi_e(A_t^i | S_t^i)}{\pi_b(A_t^i | S_t^i)} \right) \sum_{t=1}^L \gamma^t R_t \end{aligned}$$

# Per-Decision Importance Sampling

- Use importance sampling to estimate  $\mathbf{E}[R_t | \pi_e]$  independently for each  $t$

$$\text{IS}_t(D) = \frac{1}{n} \sum_{i=1}^n \frac{\Pr(H_t^i | \pi_e)}{\Pr(H_t^i | \pi_b)} R_t^i$$

$$= \frac{1}{n} \sum_{i=1}^n \left( \prod_{j=1}^{\textcolor{red}{t}} \frac{\pi_e(A_j^i | S_j^i)}{\pi_b(A_j^i | S_j^i)} \right) R_t^i$$

$$\text{PDIS}(D) = \sum_{t=1}^L \gamma^t \text{IS}_t(D) = \sum_{t=1}^L \gamma^t \frac{1}{n} \sum_{i=1}^n \left( \prod_{j=1}^t \frac{\pi_e(A_j^i | S_j^i)}{\pi_b(A_j^i | S_j^i)} \right) R_t^i$$

# Importance Sampling Range / Variance

- What is the range of the importance sampling estimator?

$$\text{IS}(D) = \frac{1}{n} \sum_{i=1}^n \left( \prod_{t=1}^L \frac{\pi_e(A_t^i | S_t^i)}{\pi_b(A_t^i | S_t^i)} \right) \left( \sum_{t=1}^L \gamma^t R_t^i \right)$$

- Mountain car with mediocre behavior policy,  $L \approx 1000$
- $\frac{\pi_e(a|s)}{\pi_b(a|s)} \in [0, 2.0]$ ,  $\sum_{t=1}^L \gamma^t r_t \in [0, 1]$
- $\text{IS}(D) \in [0, 2^{1000}]$
- The importance sampling estimator may be unbiased, but it has **high variance**.
  - Particularly when  $\pi_e$  and  $\pi_b$  are quite different
  - $\text{MSE} = \text{Bias}^2 + \text{Var}$ ,  $\mathbf{E}[(\text{IS}(D) - J(\pi_e))^2] = (\mathbf{E}[\text{IS}(D)] - J(\pi_e))^2 + \text{Var}(\text{IS}(D))$

# Importance Sampling (More Intuition)

- What value does the IS estimator take in practice if  $\pi_e$  and  $\pi_b$  are very different?

$$\text{IS}(D) = \frac{1}{n} \sum_{i=1}^n \frac{\Pr(H_i | \pi_e)}{\Pr(H_i | \pi_b)} \text{Return}(H_i)$$

- $\text{IS}(D) \approx 0$
- As  $n$  (the number of histories in  $D$ ) increases,  $\text{IS}(D)$  tends towards  $J(\pi_e)$ 
  - Formally,  $\text{IS}(D)$  is a *strongly consistent* estimator of  $J(\pi_e)$ 
    - $\text{IS}(D)$  converges almost surely to  $J(\pi_e)$  as  $n \rightarrow \infty$
    - $\Pr\left(\lim_{n \rightarrow \infty} \text{IS}(D) = J(\pi_e)\right) = 1$

# An Idea

- Recall that  $\text{MSE} = \text{Bias}^2 + \text{Var}$
- $\text{Bias}(\text{IS}) = 0$
- $\text{Var}(\text{IS}) = \text{Huge}$
- Can we make a new importance sampling estimator that has some bias, but drastically lower variance?
  - Perhaps make  $\mathbf{E}[\text{new estimator}] = J(\pi_b)$  when there is little data
  - As we gather more data, have the expected value converge to  $J(\pi_e)$ 
    - The new estimator should remain strongly consistent

# Weighted Importance Sampling

$$w_i = \prod_{t=1}^L \frac{\pi_e(A_t^i | S_t^i)}{\pi_b(A_t^i | S_t^i)}$$

$$\text{IS}(D) = \frac{1}{n} \sum_{i=1}^n w_i \sum_{t=1}^L \gamma^t R_t^i = \sum_{i=1}^n \frac{w_i}{n} \sum_{t=1}^L \gamma^t R_t^i$$

$$\text{WIS}(D) = \sum_{i=1}^n \frac{w_i}{\sum_{j=1}^n w_j} \sum_{t=1}^L \gamma^t R_t^i$$

# Weighted Importance Sampling

$$\text{WIS}(D) = \sum_{i=1}^n \frac{w_i}{\sum_{j=1}^n w_j} \sum_{t=1}^L \gamma^t R_t^i$$

- What if  $n = 1$ ?

$$\text{WIS}(H) = \sum_{t=1}^L \gamma^t R_t^i$$

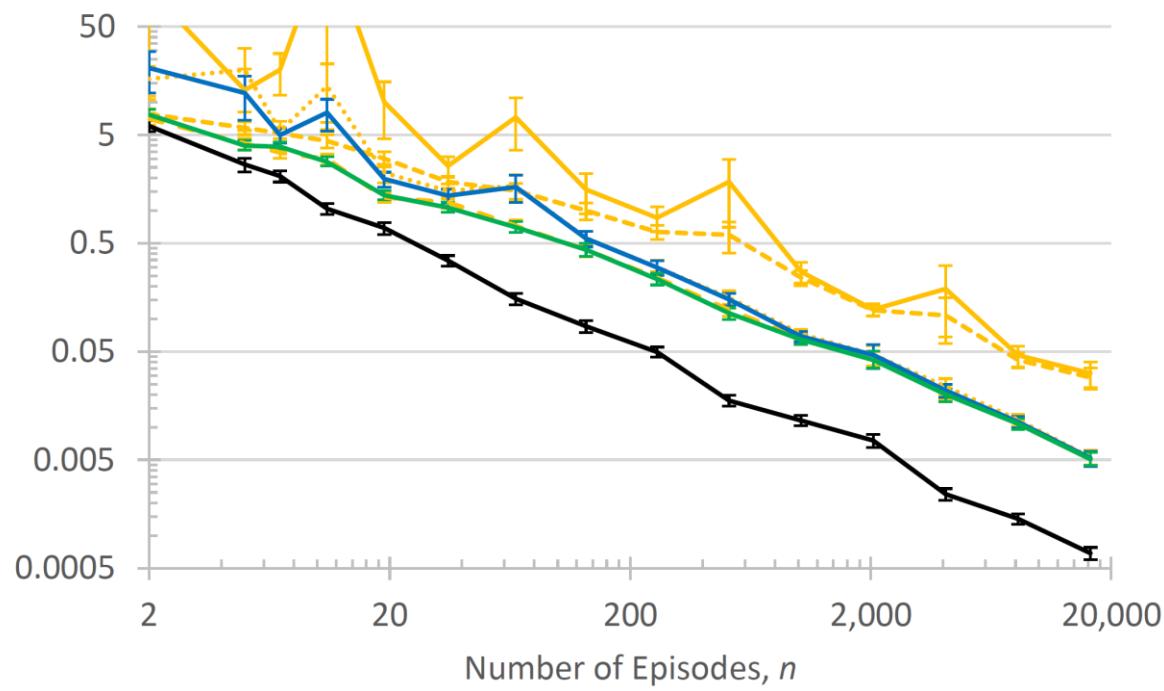
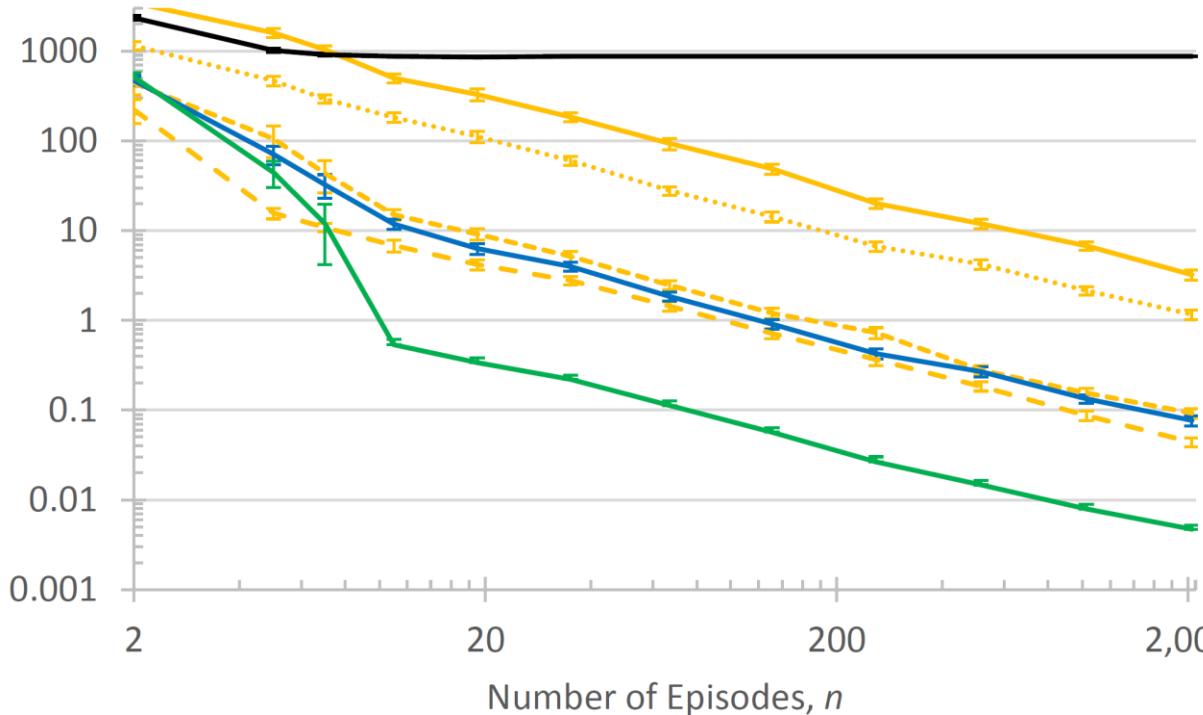
- $\mathbf{E}[w_i] = \mathbf{E}\left[\frac{p(Y)}{q(Y)}\right] = \sum_y q(y) \frac{p(y)}{q(y)} = \sum_y p(y) = 1$ 
  - $\sum_{j=1}^n w_j \rightarrow n$  almost surely
  - WIS acts like the Monte Carlo estimator of  $J(\pi_b)$  with little data and IS( $D$ ) with lots of data

# Off-Policy Policy Evaluation (OPE) Overview

- Importance Sampling (IS)
- Per-Decision Importance Sampling (PDIS)
- Weighted Importance Sampling (WIS)
- Others
  - Weighted Per-Decision Importance Sampling (WPDIS or CWPDIS)
  - Importance sampling with unequal support (US)
  - Model-based estimators (Direct Method / Indirect Method / Approximate Model)
  - Doubly robust importance sampling
  - Weighted doubly robust importance sampling
  - Importance Sampling (IS) + Time Series Prediction (TSP)
  - MAGIC (Model And Guided Importance sampling Combined)

# Off-Policy Policy Evaluation (OPE) Examples

Mean Squared Error

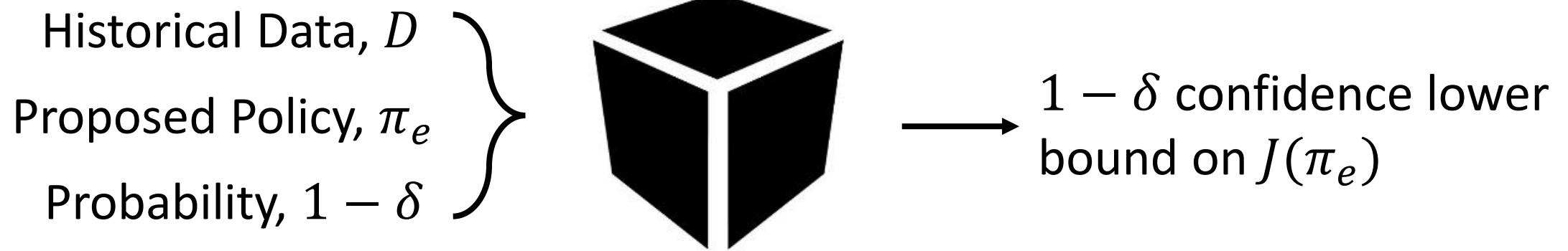


— IS    ····· PDIS    - - - WIS    - - - CWPDIS    — DR    — AM    — WDR

# Overview

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# High confidence off-policy policy evaluation (HCOPE)



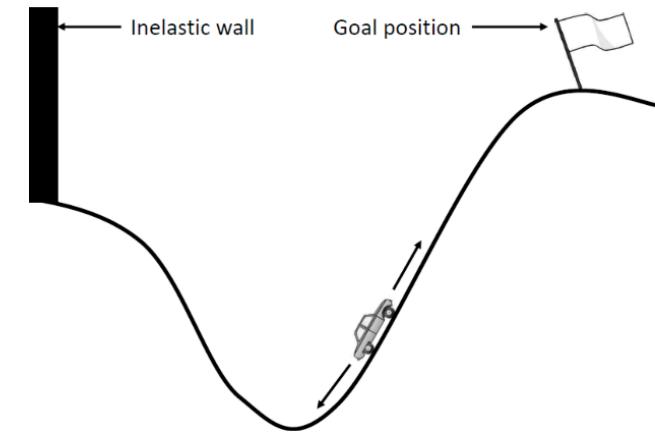
# Hoeffding's Inequality

- Let  $X_1, \dots, X_n$  be  $n$  independent identically distributed random variables such that  $X_i \in [0, b]$
- Then with probability at least  $1 - \delta$ :

$$\mathbf{E}[X_i] \geq \frac{1}{n} \sum_{i=1}^n \underbrace{X_i}_{\frac{1}{n} \sum_{i=1}^n \left( w_i \sum_{t=1}^L \gamma^t R_t^i \right)} - b \sqrt{\frac{\ln(1/\delta)}{2n}}$$

# Applying Hoeffding's Inequality

- Example: Mountain Car
  - $J(\pi_e) = 0.19 \in [0,1]$
  - $n = 100,000$
  - Lower bound from Hoeffding's inequality:  
–5,831,000



# What went wrong?

- Recall:  $\text{IS}(D) \in [0, 2^{1000}]$ 
  - $b = 2^{1000}$

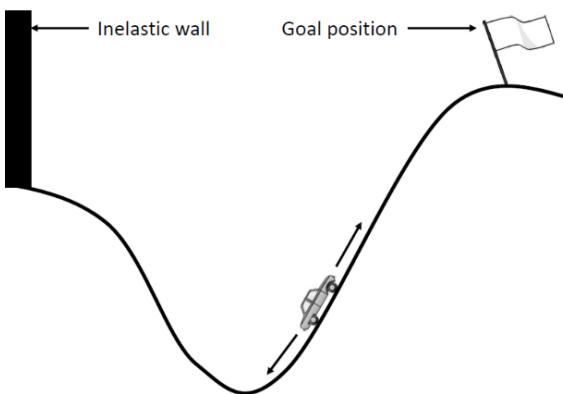
$$\mathbf{E}[X_i] \geq \frac{1}{n} \sum_{i=1}^n X_i - \color{red}{b} \sqrt{\frac{\ln(1/\delta)}{2n}}$$

# Applying Other Concentration Inequalities

**Theorem 1.** Let  $X_1, \dots, X_n$  be  $n$  independent real-valued random variables such that for each  $i \in \{1, \dots, n\}$ , we have  $\mathbb{P}[0 \leq X_i] = 1$ ,  $\mathbb{E}[X_i] \leq \mu$ , and some threshold value  $c_i > 0$ . Let  $\delta > 0$  and  $Y_i := \min\{X_i, c_i\}$ . Then with probability at least  $1 - \delta$ , we have

$$\mu \geq \underbrace{\left( \sum_{i=1}^n \frac{1}{c_i} \right)^{-1} \sum_{i=1}^n \frac{Y_i}{c_i}}_{\text{empirical mean}} - \underbrace{\left( \sum_{i=1}^n \frac{1}{c_i} \right)^{-1} \frac{7n \ln(2/\delta)}{3(n-1)}}_{\text{term that goes to zero as } 1/n \text{ as } n \rightarrow \infty} - \underbrace{\left( \sum_{i=1}^n \frac{1}{c_i} \right)^{-1} \sqrt{\frac{\ln(2/\delta)}{n-1} \sum_{i,j=1}^n \left( \frac{Y_i}{c_i} - \frac{Y_j}{c_j} \right)^2}}_{\text{term that goes to zero as } 1/\sqrt{n} \text{ as } n \rightarrow \infty}. \quad (3)$$

See “High Confidence Off-Policy Policy Evaluation”, AAAI 2015 for how to select  $c_i$



Actual	Hoeffding	Maurer & Pontil	Anderson & Massart	CUT Inequality
0.19	-5,831,000	-129,703	0.055	0.154

# Approximate Confidence Intervals: $t$ -Test

- If  $\frac{1}{n} \sum_{i=1}^n X_i$  is normally distributed, then by Student's  $t$ -test, with probability at least  $1 - \delta$ :

$$\mathbf{E}[X_i] \geq \frac{1}{n} \sum_{i=1}^n X_i - \frac{\sigma}{\sqrt{n}} t_{1-\delta, n-1}$$

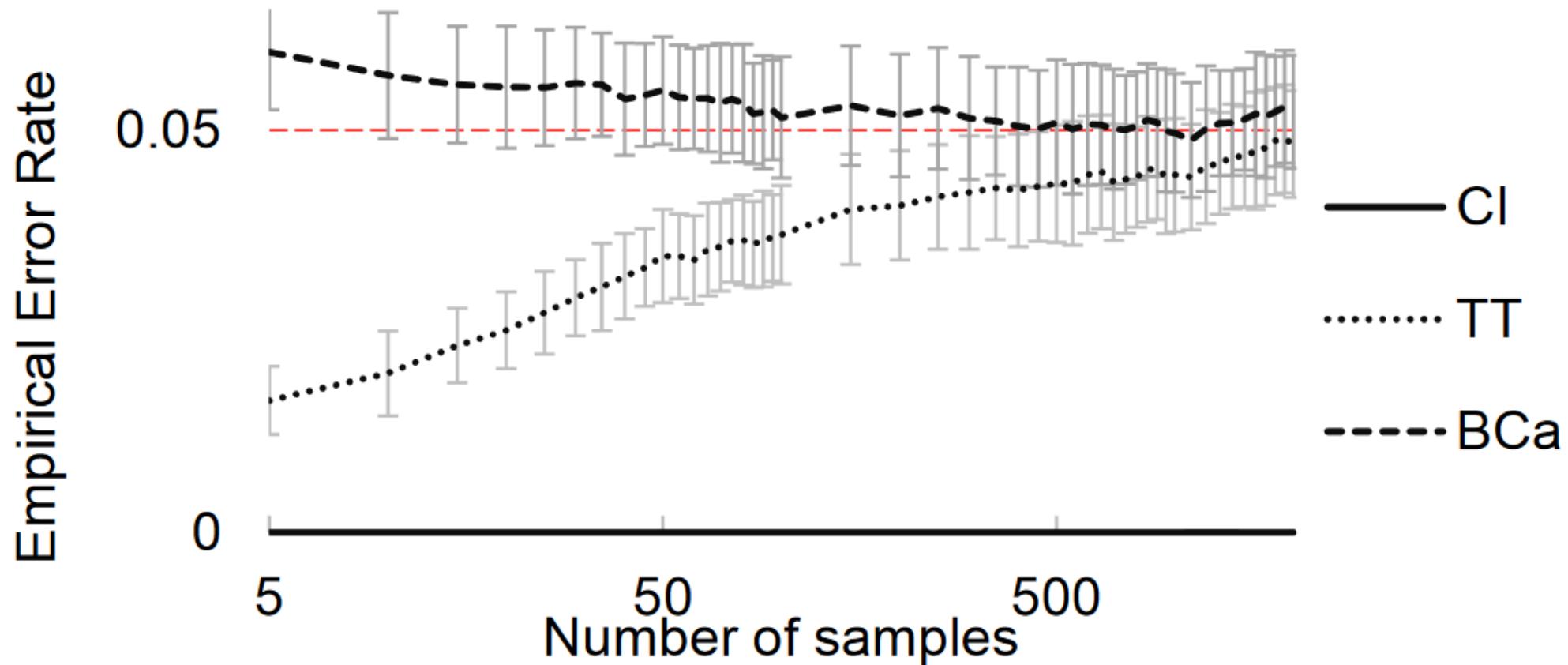
where  $\sigma$  is the sample standard deviation of  $X_1, \dots, X_n$  with Bessel's correction.

- By the central limit theorem,  $\frac{1}{n} \sum_{i=1}^n X_i$  is **approximately** normally distributed
- If rewards non-negative then the  $t$ -test tends to be *conservative*.

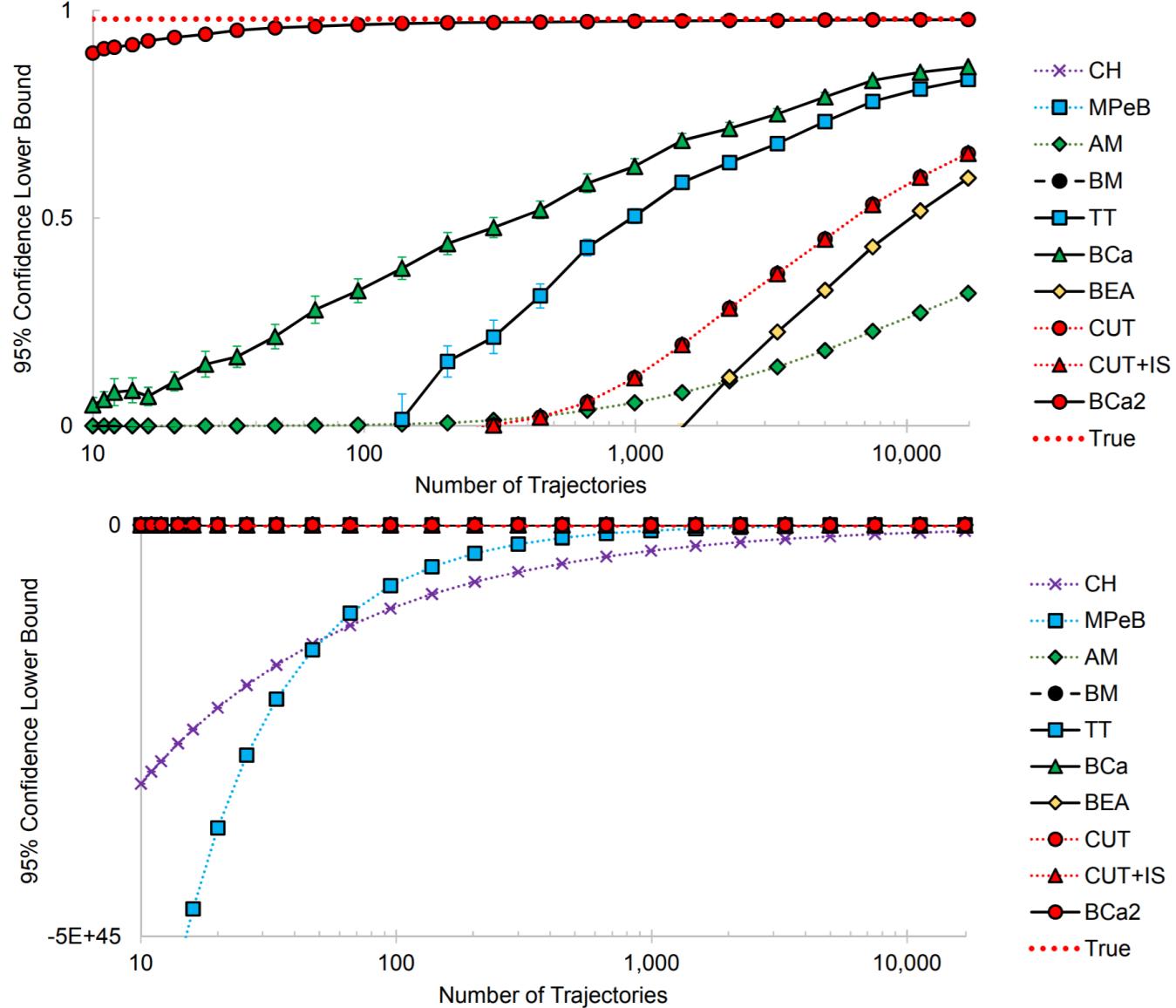
# Approximate Confidence Intervals: Bootstrap

- Efron's bootstrap, not TD's bootstrap
- Resample  $n$  samples from  $X_1, \dots, X_n$  with replacement to create a new data set,  $D_1$
- Repeat this process  $\beta \approx 2,000$  times to create  $\beta$  data sets,  $D_1, \dots, D_\beta$
- Pretend that these  $\beta$  data sets represent new independent runs
- Run importance sampling (or any OPE method) on each data set:  
$$\text{IS}(D_1), \dots, \text{IS}(D_\beta)$$
- Sort these estimates and return the  $\delta\beta$ 'th smallest

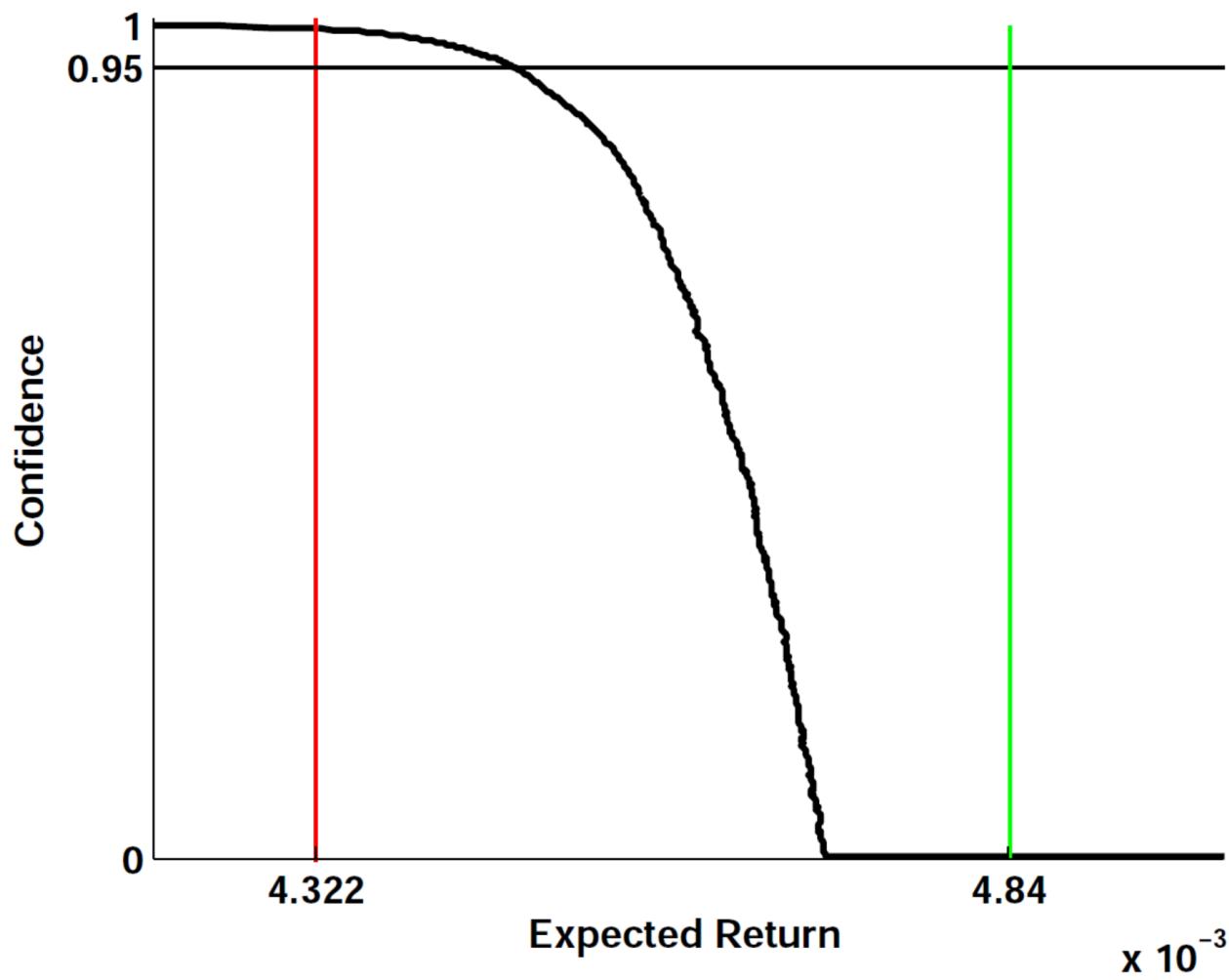
# CI vs $t$ -Test vs Bootstrap (non-negative rewards)



# HCOPE: Mountain Car



# HCOPE: Digital Marketing



# HCOPE Summary

- Use OPE method (e.g., importance sampling) to produce an estimate of  $J(\pi_e)$  from each history
- Use a concentration inequality to bound  $J(\pi_e)$  given these  $n$  estimates
- Suggested method:
  - Weighted doubly robust + Student's  $t$ -Test
- Suggested simple method:
  - Weighted per-decision importance sampling + Student's  $t$ -Test
- Suggested method if computation is not an issue:
  - Weighted doubly robust + Bias-Corrected and Accelerated Bootstrap (BCa)

# HCOPE Using Weighted Per-Dcision Importance Sampling and Student's $t$ -Test

- **Input:** 1)  $n$  histories,  $H_1, \dots, H_n$  produced by a known policy,  $\pi_b$ . 2) An evaluation policy,  $\pi_e$ . 3) A probability,  $1 - \delta$ .
- Allocate 2-dimensional array,  $\rho[L][n]$ , and 1-dimensional arrays  $\xi[L]$  and  $\hat{J}[n]$ . Initialize  $\hat{J}$  array to zero.
- For  $t = 1$  to  $L$ 
  - For  $i = 1$  to  $n$ 
    - $\rho[t][i] = \prod_{j=1}^t \frac{\pi_e(A_j^i | S_j^i)}{\pi_b(A_j^i | S_j^i)}$
    - $\xi[t] = \sum_{i=1}^n \rho[t][i]$
  - For  $i = 1$  to  $n$ 
    - For  $t = 1$  to  $L$ 
      - $\hat{J}[i] = \hat{J}[i] + \frac{\rho[t][i]}{\xi[t]} \gamma^t R_t^i$
  - $\bar{J} = \text{average}(\hat{J}[1], \hat{J}[2], \dots, \hat{J}[n])$
  - $\sigma = \sqrt{\frac{1}{n-1} \sum_{i=1}^n (\hat{J}[i] - \bar{J})^2}$
  - Return  $\bar{J} - \frac{\sigma}{\sqrt{n}} \text{tinv}(1 - \delta, n - 1)$  // See MATLAB documentation for tinv

Note: More efficient implementations exist.  
E.g.,  $\rho[t][i]$  can be computed starting from  $\rho[t - 1][i]$

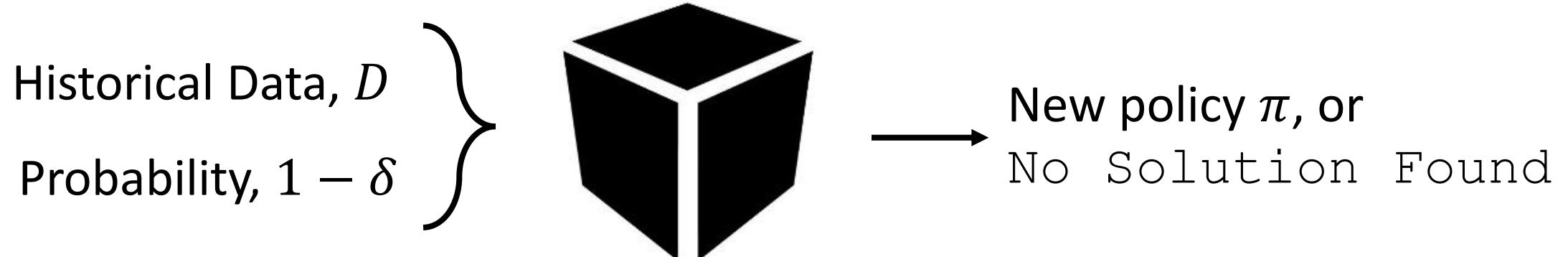
# Overview

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# Safe Policy Improvement (SPI)

- Given the historical data,  $D$ , produced by the behavior policy,  $\pi_b$
- Given a probability,  $1 - \delta$
- Produce a policy,  $\pi$ , that we predict maximizes  $J(\pi)$  and which satisfies:

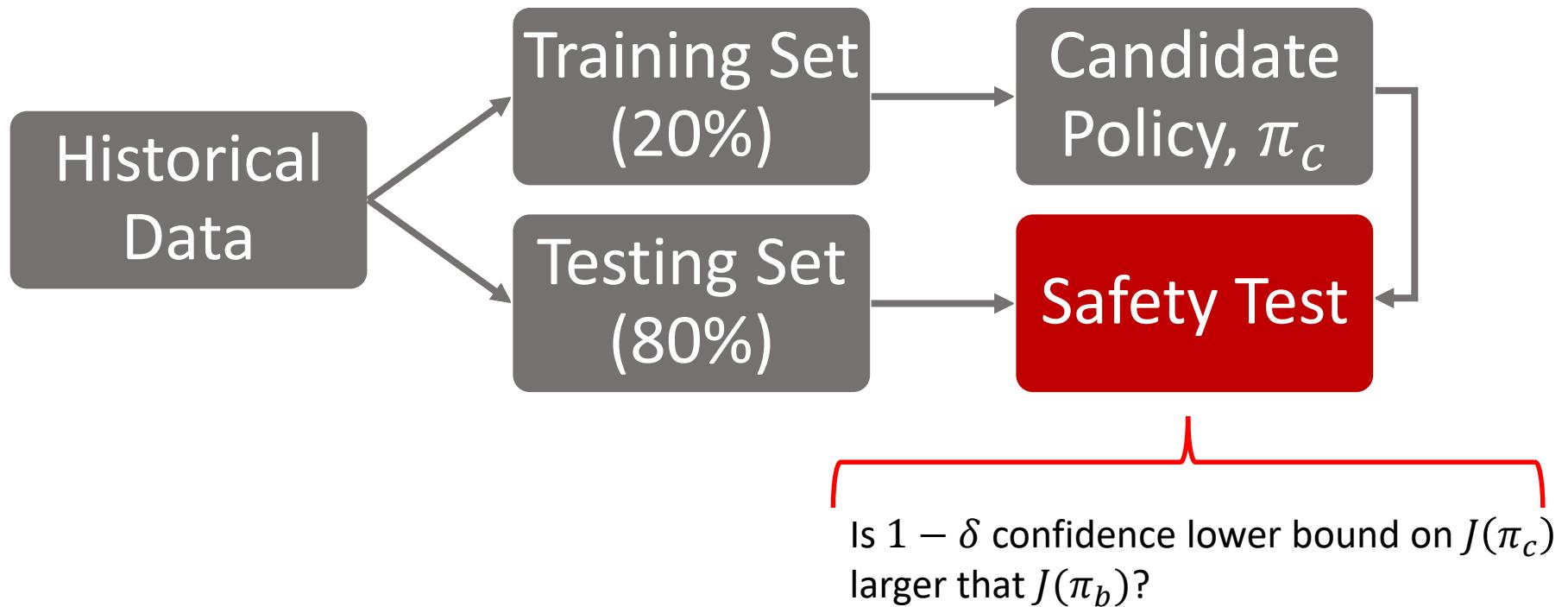
$$\Pr(J(\pi) \geq J(\pi_b)) \geq 1 - \delta$$



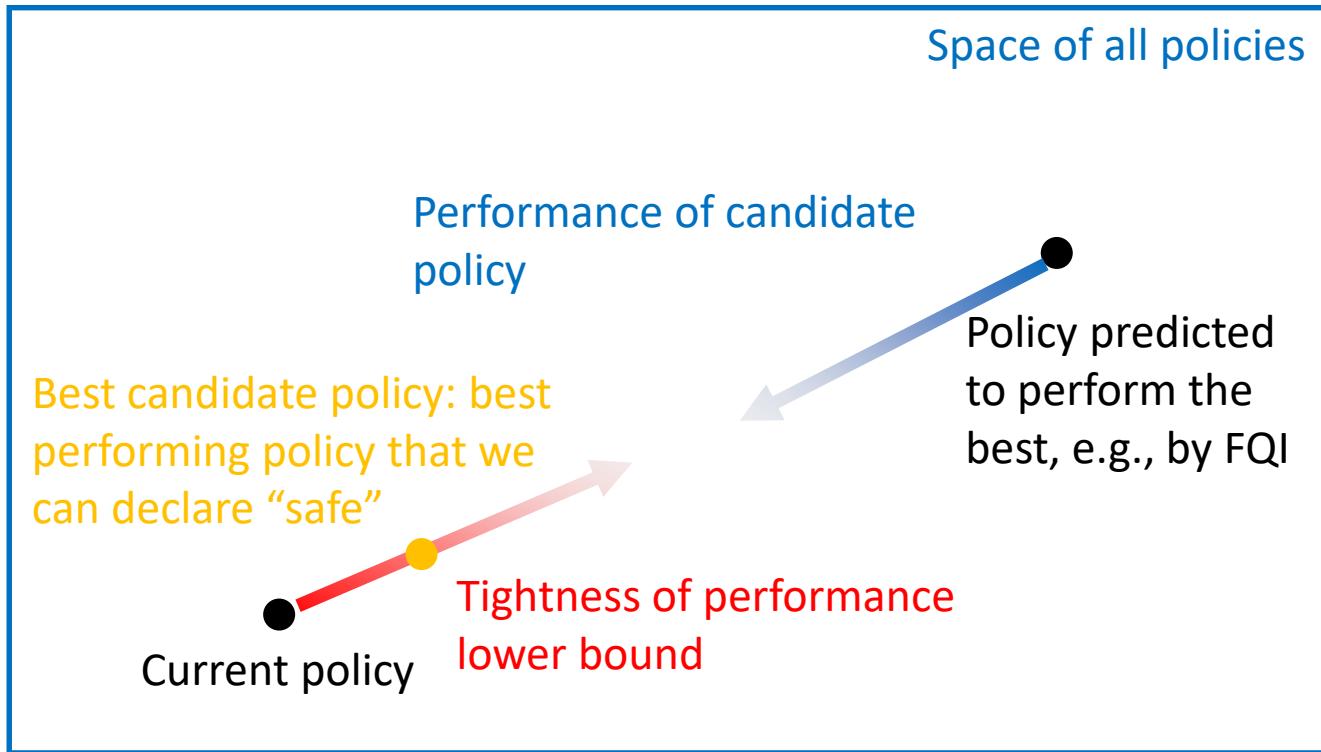
# Safe Policy Improvement

- Split data,  $D$ , into two sets,  $D_{\text{train}}$  and  $D_{\text{test}}$
- Use batch RL algorithm on  $D_{\text{train}}$ 
  - Call output policy,  $\pi_c$ , the *candidate policy*
- Use HCOPE algorithm and  $D_{\text{test}}$  to lower bound  $J(\pi_c)$  with probability  $1 - \delta$ . Store this value in `lower_bound`.
- If  $\text{lower\_bound} \geq J(\pi_b)$ , return  $\pi_c$
- Else, return No Solution Found, i.e.,  $\pi_b$

# Safe Policy Improvement



# Selecting the Candidate Policy



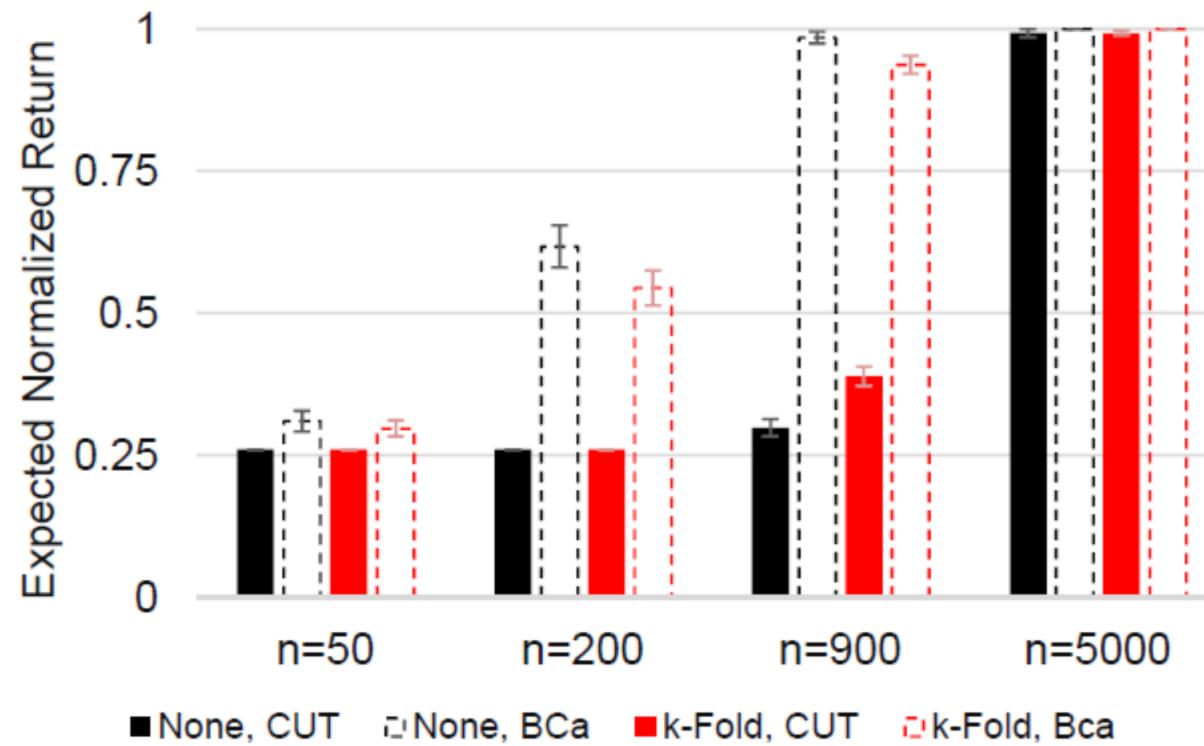
- Use regularization when selection candidate policy to stay “close” to the current policy.

# Overview

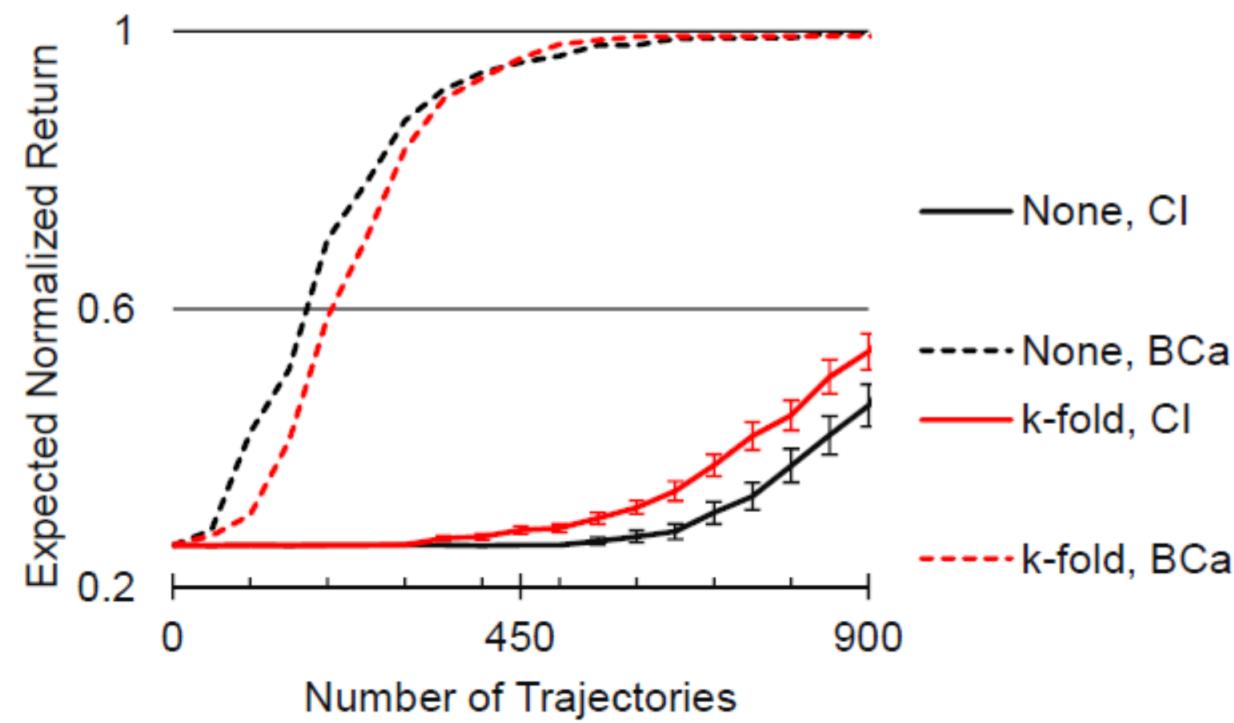
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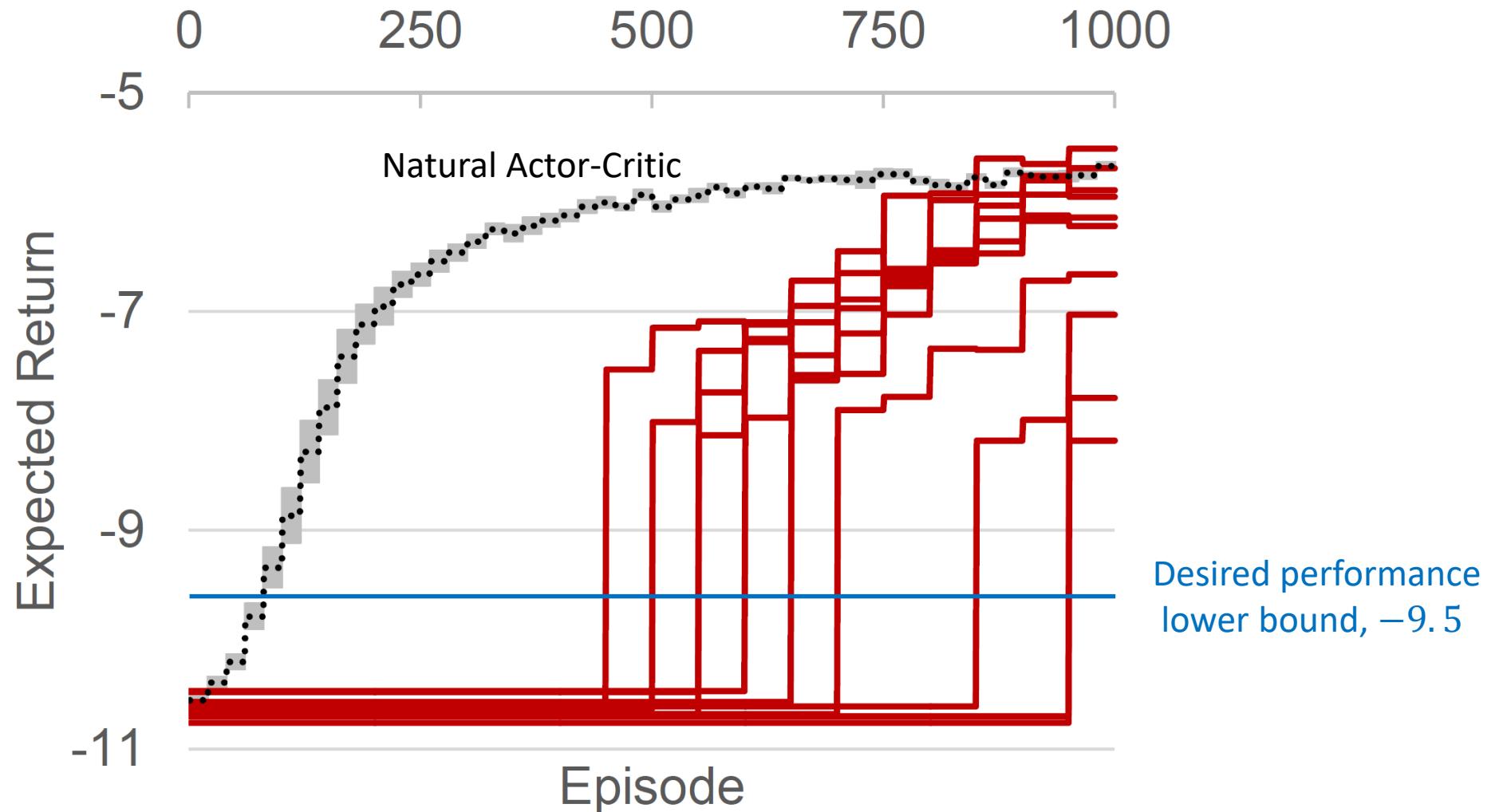
# Experimental Results: Mountain Car



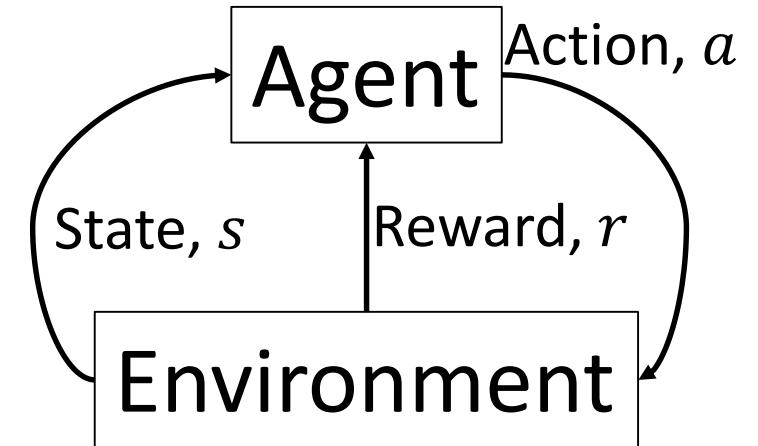
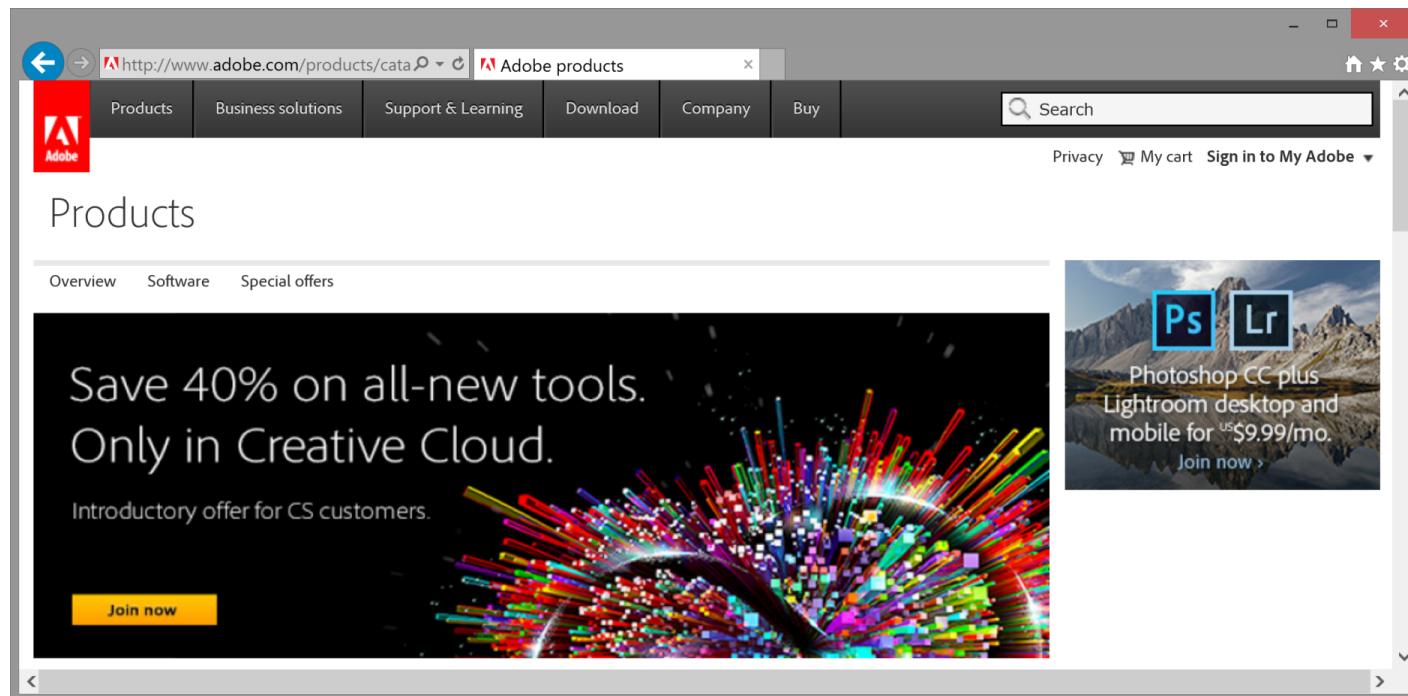
# Experimental Results: Mountain Car



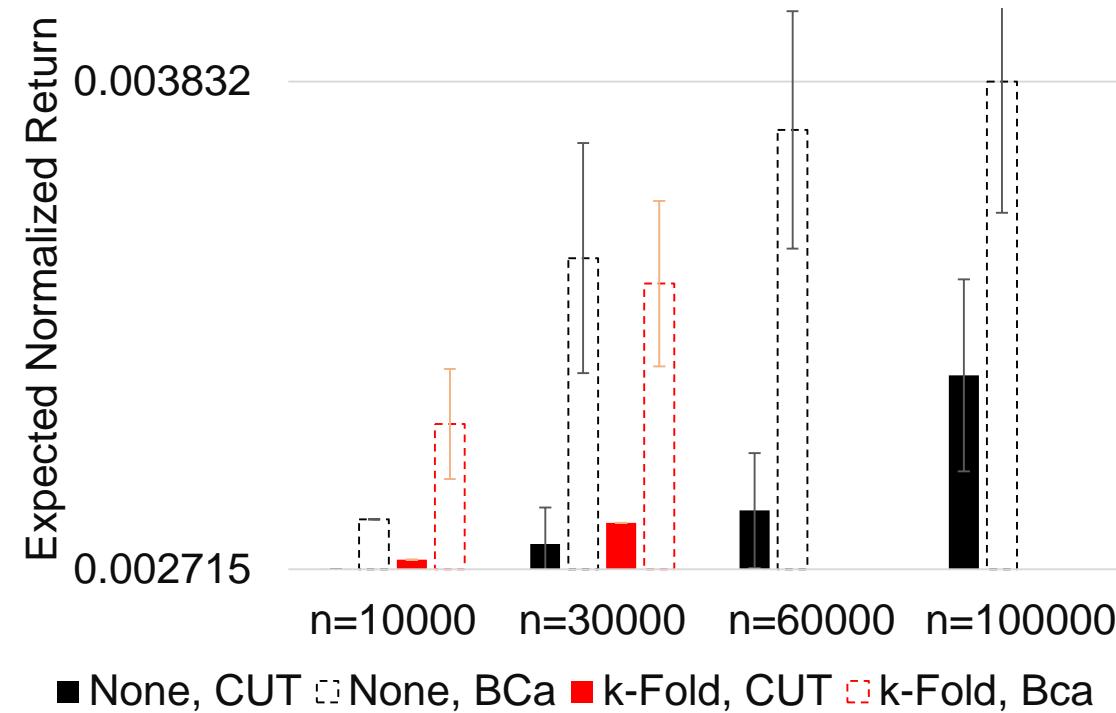
# Experimental Results: Mountain Car



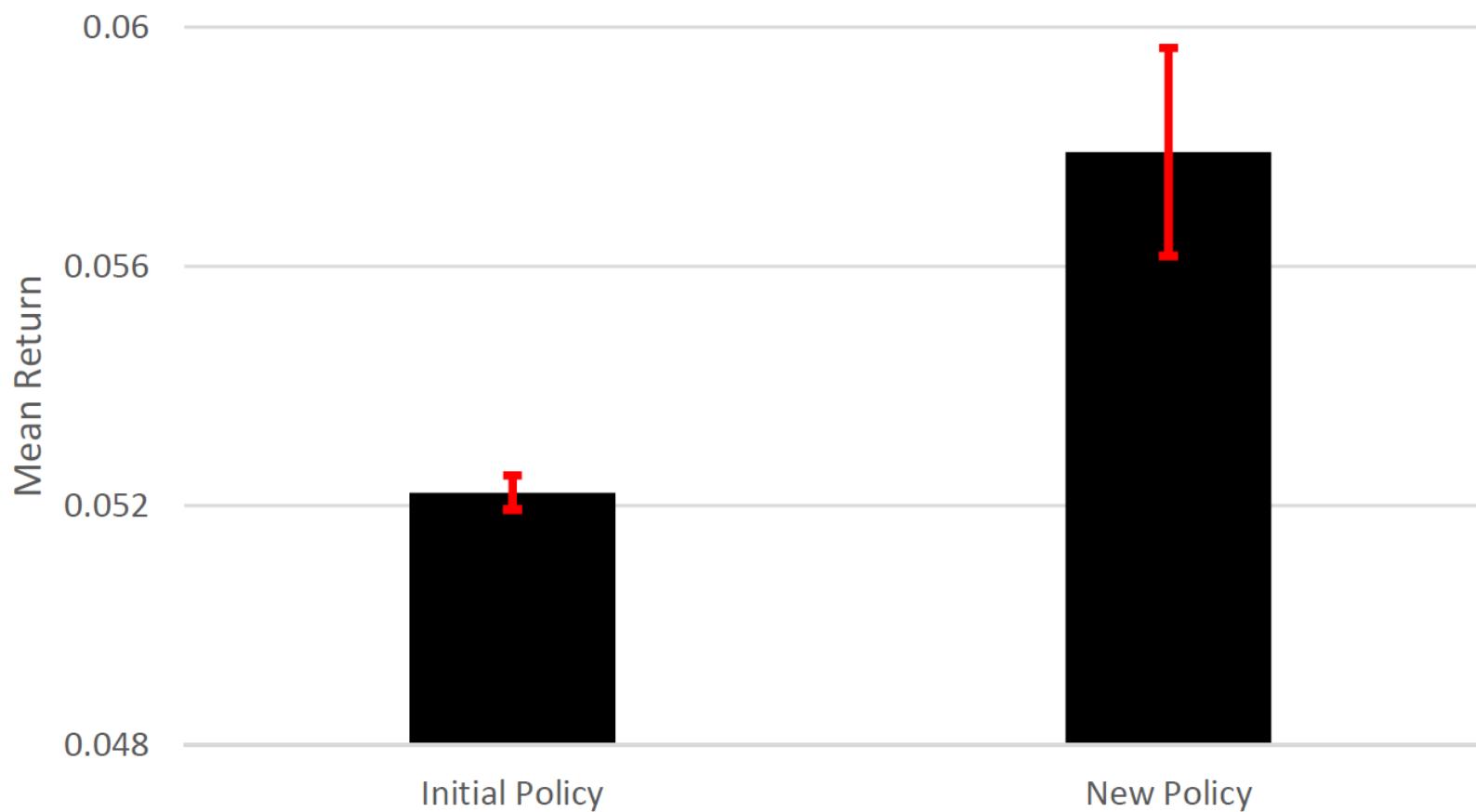
# Experimental Results: Digital Marketing



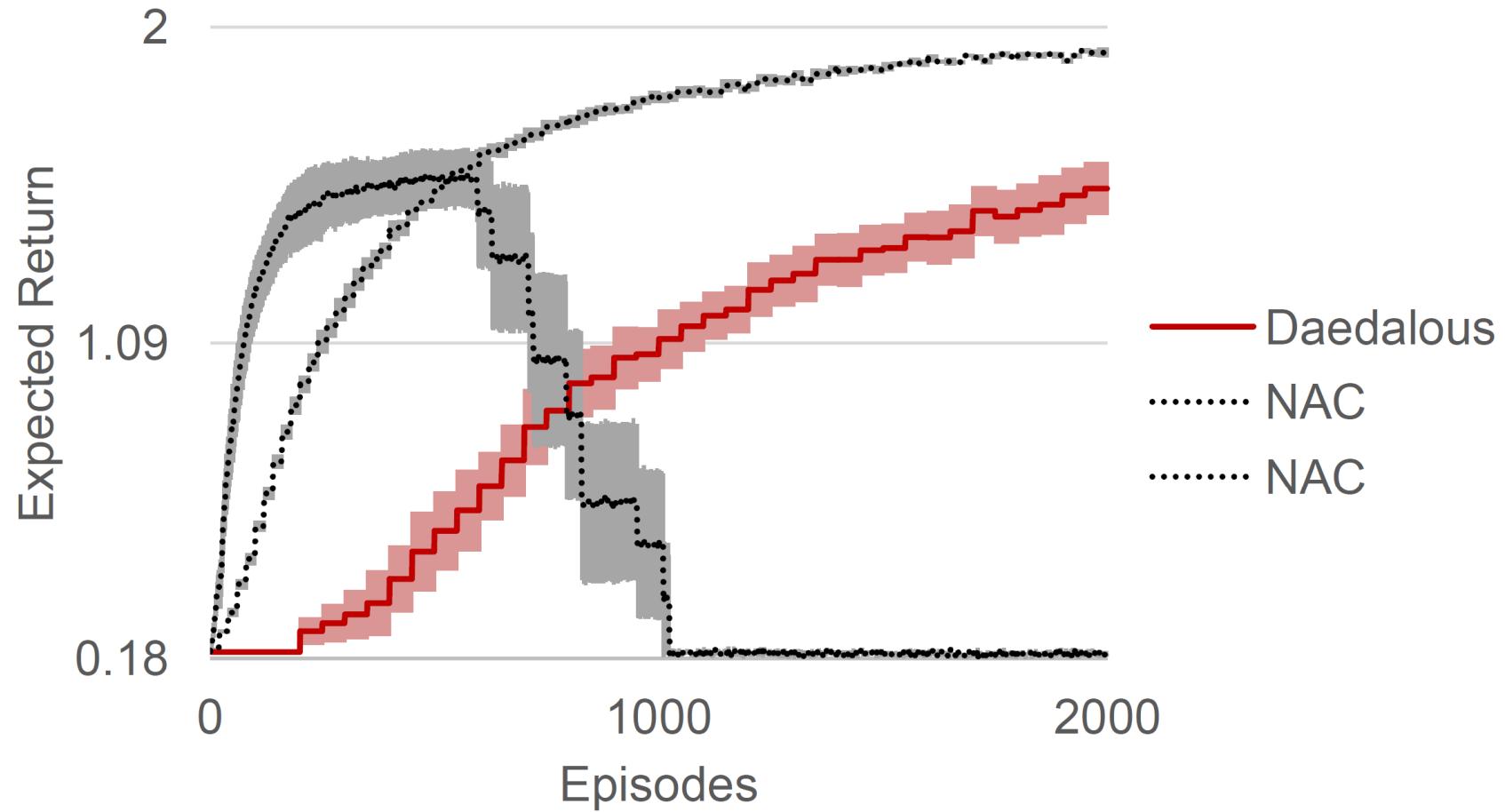
# Experimental Results: Digital Marketing



# Experimental Results: Digital Marketing

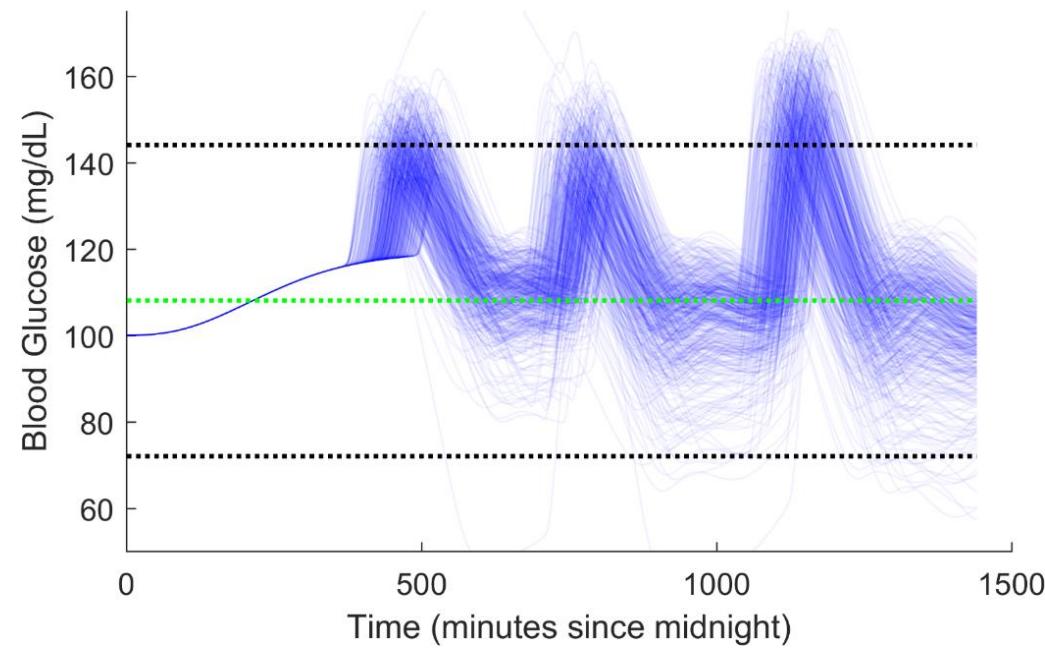


# Experimental Results: Digital Marketing

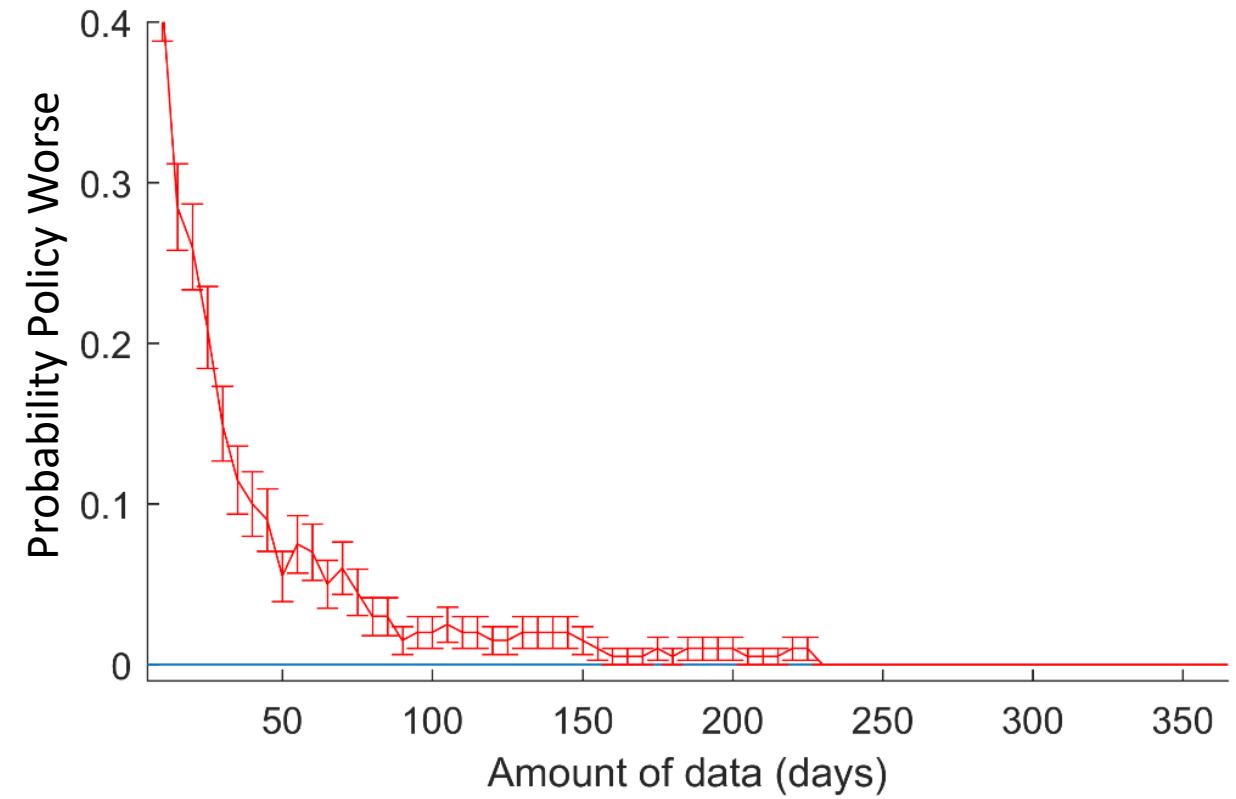
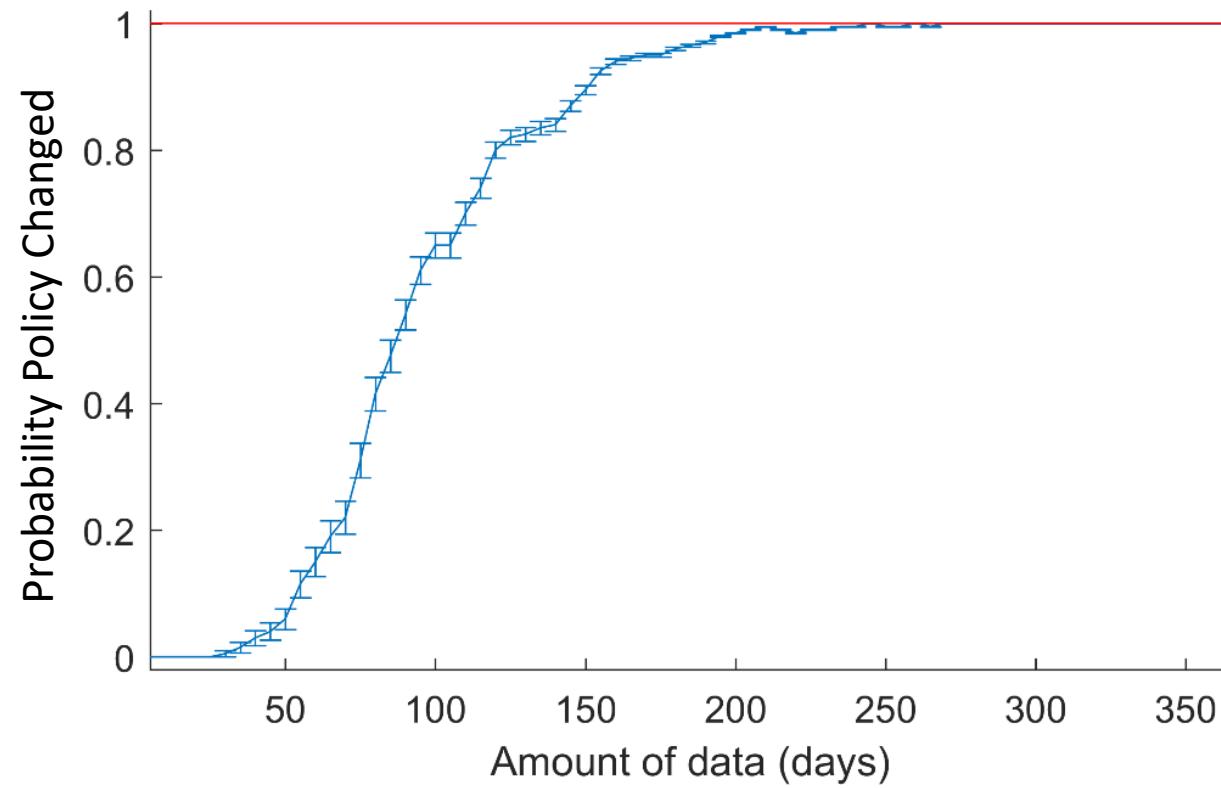


# Experimental Results: Diabetes Treatment

**T1DMS**  
Type 1 Diabetes Metabolic Simulator



# Experimental Results : Diabetes Treatment



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# Conclusion: Summary

- Many definitions of “safe reinforcement learning”.
  - With probability at least  $1 - \delta$  the algorithm will not return a worse policy
- Three steps to making a safe reinforcement algorithm
  - Off-policy Policy Evaluation (OPE)
    - Importance sampling variants
  - High Confidence Off-policy Policy Evaluation (HCOPE)
    - Concentration inequalities / Student’s  $t$ -Test / Bootstrap
  - Safe Policy Improvement
    - Select candidate policy using some data and bound its performance using the rest
- Empirical Results
  - Safe RL is tractable!

# Conclusion: Future Directions

- Improvements have been by orders of magnitude. Several orders left to go.
- OPE
  - Can we handle long horizon problems?
  - Can we handle non-episodic problems?
  - What if the behavior policy is not known?
  - What if the environment is non-stationary?
  - How best to leverage prior knowledge like an estimate of the transition function?
- HCOPE
  - Better concentration inequalities for importance sampling?
- Safe Policy Improvement
  - Better techniques for selecting the candidate policy?
  - Automate decision of how much data to use in  $D_{\text{train}}$ ?

# Conclusion: References and Additional Reading

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