

# Metrics for the Closed Loop Track of the INTERPRET Challenge

The metric for the closed-loop track is based on the closed-loop performance of the "prediction  $\rightarrow$  planning" pipeline on the ego agent. Let  $d_i \in \{sim_i, gt_i\}$  represent the source of data for scenario  $i$ , where  $sim_i$  is the close loop simulation and  $gt_i$  is the ground truth. For all testing scenarios, with the total number as  $n_s$ , We consider the following five metrics:

1. The number of collision scenarios, represented by  $n_{col}$ , quantifies safety performance of the testing perdition method.
2. "Efficiency" of the ego agent, represented by  $S_{eff}$ , quantifies how efficient the ego agent is. Let  $\Delta s^{d_i}$  be the distance that the ego agent traveled along the reference at the end of corresponding data for scenario  $i$ , We measure the efficiency via the ratio of  $\Delta s^{d_i}$  in the simulation and in the ground-truth.

$$S_{eff} = \frac{1}{n_s} \sum_{i=1}^{n_s} \frac{\Delta s^{sim_i}}{\Delta s^{gt_i}} \quad (1)$$

3. "Jerk" of the ego agent, represented by  $S_{jer}$ , is the average jerk of the trajectory of the ego agent. Let  $v \in \{ego, target\}$  represent the agent that is evaluated, where  $ego$  is the ego agent,  $target$  is the reactive agent. Then, let  $j_k^{d_i, v}$  be the jerk of the evaluated agent at time step  $k$  in corresponding data for scenario  $i$ . Assume that  $t_s^{d_i}$ ,  $t_e^{d_i}$  are the starting time step and the ending time step of corresponding data. The "Jerk" score of a evaluated agent is defined as

$$s_{jer}(d_i, v) = \sqrt{\frac{1}{t_e^{d_i} - t_s^{d_i}} \sum_{k=t_s^{d_i}}^{t_e^{d_i}} (j_k^{d_i, v})^2} \quad (2)$$

Thus, the  $S_{jer}$  is defined as

$$S_{jer} = \frac{1}{n_s} \sum_{i=1}^{n_s} s_{jer}(sim_i, ego) \quad (3)$$

4. "Velocity" of the trajectory of the ego agent, represented by  $S_{vel}$ , is the average difference between the current speed and the desired speed, represented by  $v_d$ , if the current speed is smaller than the desired speed.

Assume  $v_k^{d_i, v}$  represent the speed of the evaluated agent at time step  $k$  in corresponding data for scenario  $i$ . The "Velocity" score of a evaluated agent is defined as

$$s_{vel}(d_i, v) = \sqrt{\frac{1}{t_e^{d_i} - t_s^{d_i}} \sum_{k=t_s^{d_i}}^{t_e^{d_i}} (\min\{v_k^{d_i, v} - v_d, 0\})^2} \quad (4)$$

Thus, the  $S_{vel}$  is defined as

$$S_{vel} = \frac{1}{n_s} \sum_{i=1}^{n_s} s_{vel}(sim_i, ego) \quad (5)$$

5. "Courtesy" of the trajectory of the ego agent, represented by  $S_{cou}$  is considering cases if the ego agent does not have the "right-of-way". The "Courtesy" is defined as the increased cost (in terms of the jerk cost and velocity-related cost) of the other agents due to the actions of the ego agent compared to the ground-truth cost. Hence, the "Courtesy" score of scenario  $i$  for the ego agent without "right-of-way" is given by

$$s_{cou}(i) = s_{jer}(sim_i, target) - s_{jer}(gt_i, target) + s_{vel}(sim_i, target) - s_{vel}(gt_i, target) \quad (6)$$

note that the ground-truth score terms of the target agent are same for all different predictors, Therefore, we will ignore them from the metric, i.e.,

$$s_{cou}(i) = s_{jer}(sim_i, target) + s_{vel}(sim_i, target) \quad (7)$$

If the ego agent in a test case has the right-of-way, we define its "courtesy" score as zero. Thus, the  $S_{cou}$  is defined as

$$S_{cou} = \frac{1}{n_s} \sum_{i=1}^{n_s} s_{cou}(i) \quad (8)$$

The final score, represented by  $S$ , of one prediction method is defined as sum of the weighted score of the above metrics. It is given as follows:

$$Score = w_{eff} S_{eff} + w_{jer} S_{jer} + w_{vel} S_{vel} + w_{cou} S_{cou} \quad (9)$$

where  $w_{eff} = 10$ ,  $w_{jer} = -1$ ,  $w_{vel} = -1$ ,  $w_{cou} = -1$  are the weights.