



Systems of Inequalities

▼ Class

Algebra 2

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Linear Programming

Dotted Line → $>$ or $<$

Filled-in Line → \geq or \leq

Shaded Lower → $<$ or \leq

Shaded Above → $>$ or \geq

Linear Programming

Linear Programming: the process of taking various linear inequalities relating to some situation and finding the best value obtainable under those conditions

Constraints: set of inequalities that restrain the selection

- **Objective Function:** function to find the maximum amount for