Nash Thames

918·813·5521   **Software Development & Client Relations**   nash@nashthames.com

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Software developer with a strong foundation in systems programming. Combines back-end development expertise with client-facing experience to deliver efficient and user-focused solutions. Passionate about problem-solving and emerging technologies in distributed systems and software engineering.

Education

Atlas School | Tulsa, OK   *Dec 2025*

Computer Science & Systems Programming

- Atlas is a peer and project-based 20-month software engineering school starting with the fundamentals of software engineering and working up to back-end in more advanced languages and protocols.

Experience

Realtor

OwnTulsa | Tulsa, OK   *2021 - present*

- develops client list and thorough network of potential leads and business
- keeps current knowledge of market trends, laws and statutes, loan information, city development
- gives prompt, informed service to all potential and current clients, assisting in clients' needs, including the listing and sales of homes as well as search and purchase

General Manager/Bartender/Server

Various Restaurants/Bars | Tulsa, OK   *2011 - present*

- leads business operations, inventory management, and customer relations
- interprets consumer behavior and market trends
- maintained high-performance environments and team collaboration

Export Operations & Auditing

GasTech Engineering | Tulsa, OK   *2012 - 2015*

- established and maintained relations with subcontractors, surplus yards, and other business opportunities in each US region and southern Canada
- built and backdated a reliable server database, including research and compliance with each federal agency's respective laws and mandates for every domestic and international job

Skills & Proficiencies

Languages & Technologies | Anchor, Rust , C , C++ , C# , Next.js , Python , React, SQL , TypeScript

Software Applications | VSCode , Docker , Postman , QT

Projects

LUMI Token | github.com/internashionalist/LUMI || lumitoken.vercel.app   *2025*

- built an SPL token for rewarding students with deployed issuing app in Anchor, Rust, Next.js

SkyWeave | github.com/internashionalist/Sky_Weave || skyweave.vercel.app   *2025*

- constructed and deployed an autonomous UAV swarm simulator in C++, Rust, Next.js, Node.js

Oregon Trail 3000 | github.com/internashionalist/atlas-Oregon_Trail_3000   *2024*

- designed a choice-based narrative game based on Oregon Trail and DOOM using Python and pygame

references available upon request