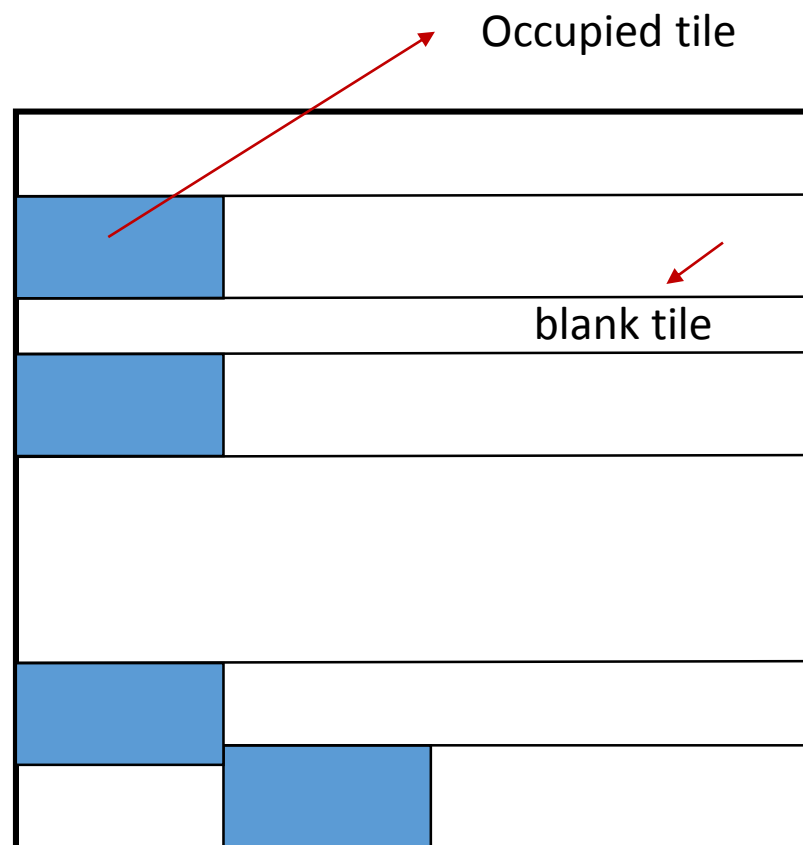
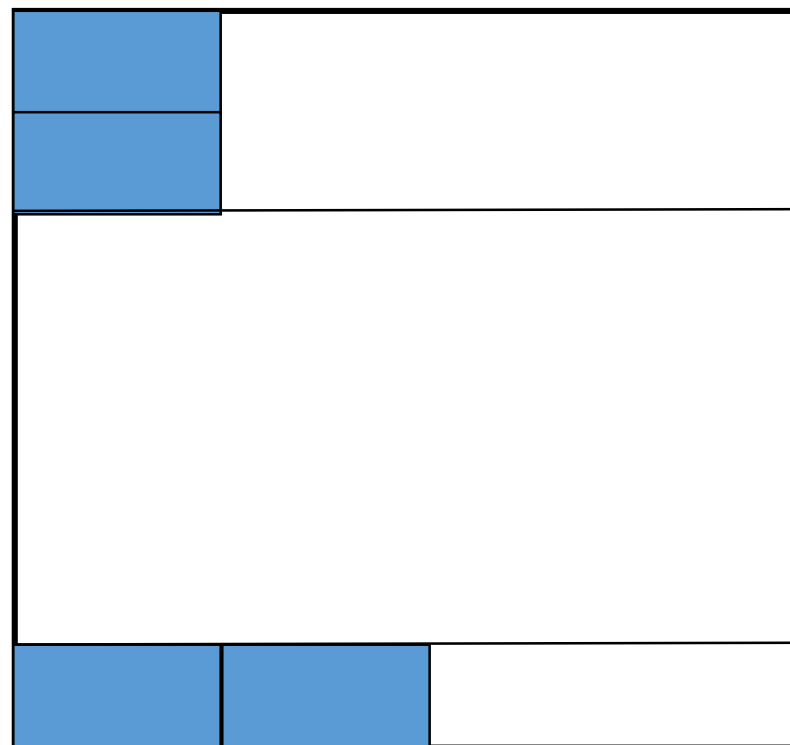


Blank\_Center\_Dist : If the large value is set, the blank tiles will get much closer



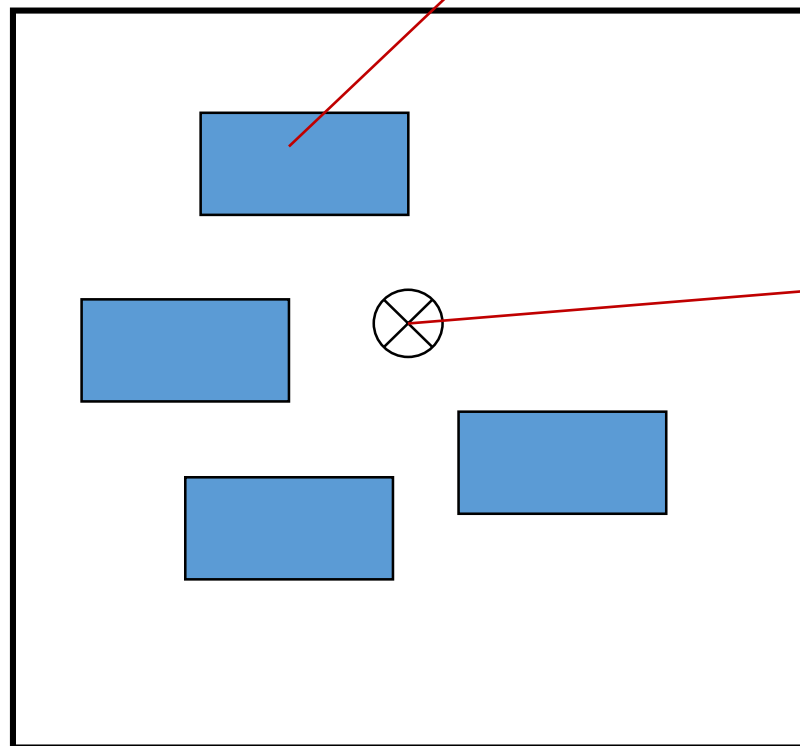
Low Blank\_Center\_Dist



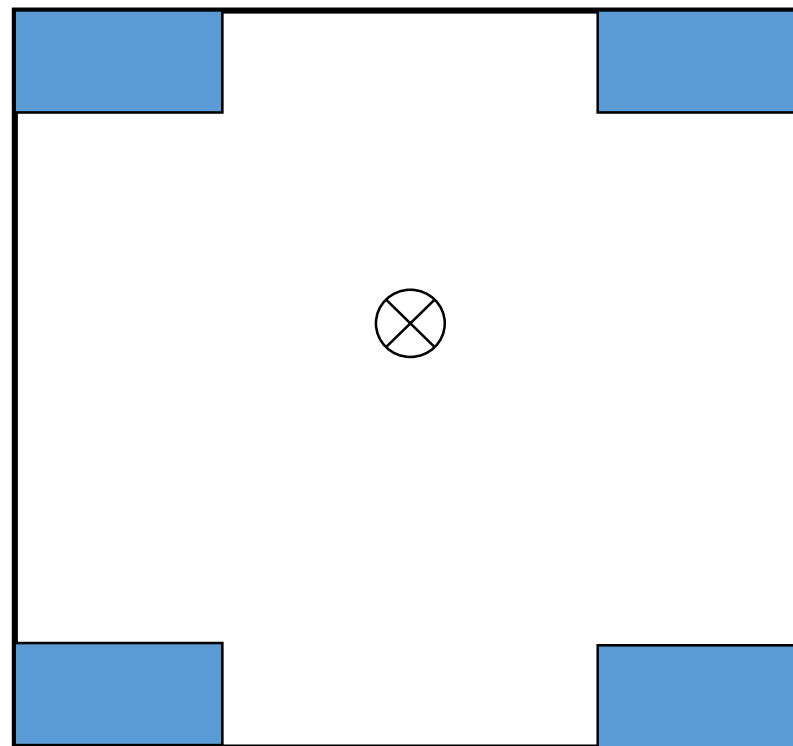
High Blank\_Center\_Dist

Center\_Distance: If the large value is set, the occupied tiles will far away  $C_B$  the center of blank tiles

Occupied tile



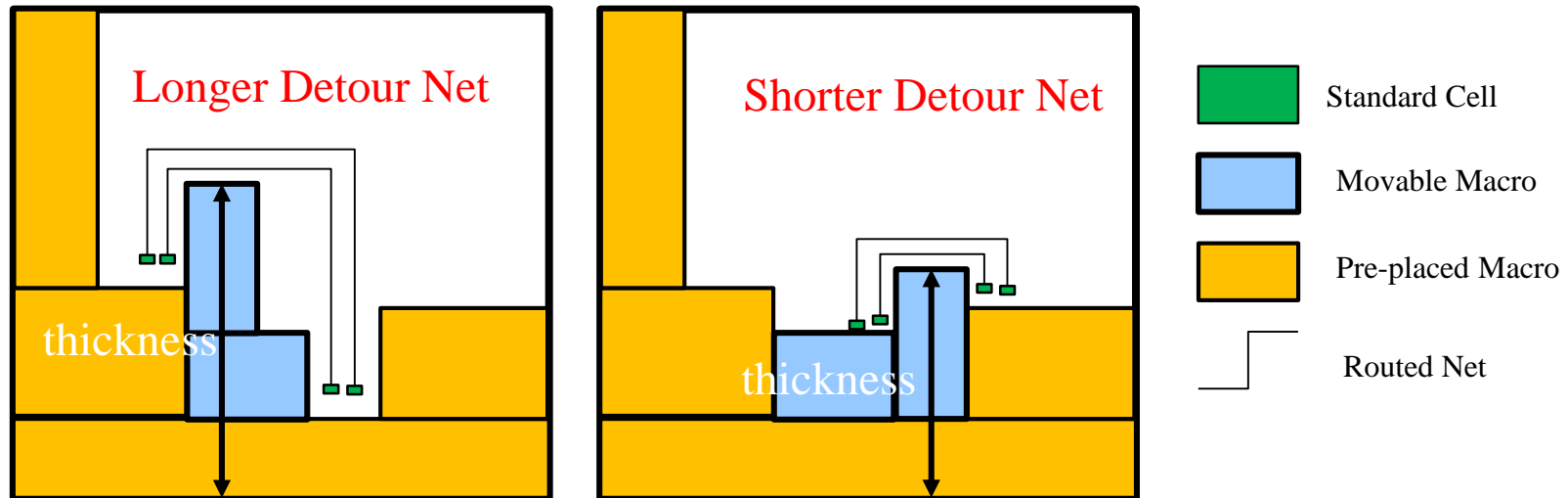
$C_B$



Low Blank\_Center\_Dist

High Blank\_Center\_Dist

Thickness: If the large value is set, the occupied tiles will far away the boundary of chip



Displacement : The larger value means the macros are placed around their global locations

Group\_Distance : The larger value means the macros in the same group are placed closely

Type\_Distance : The larger value means the macros with the same type in the same group are placed closely