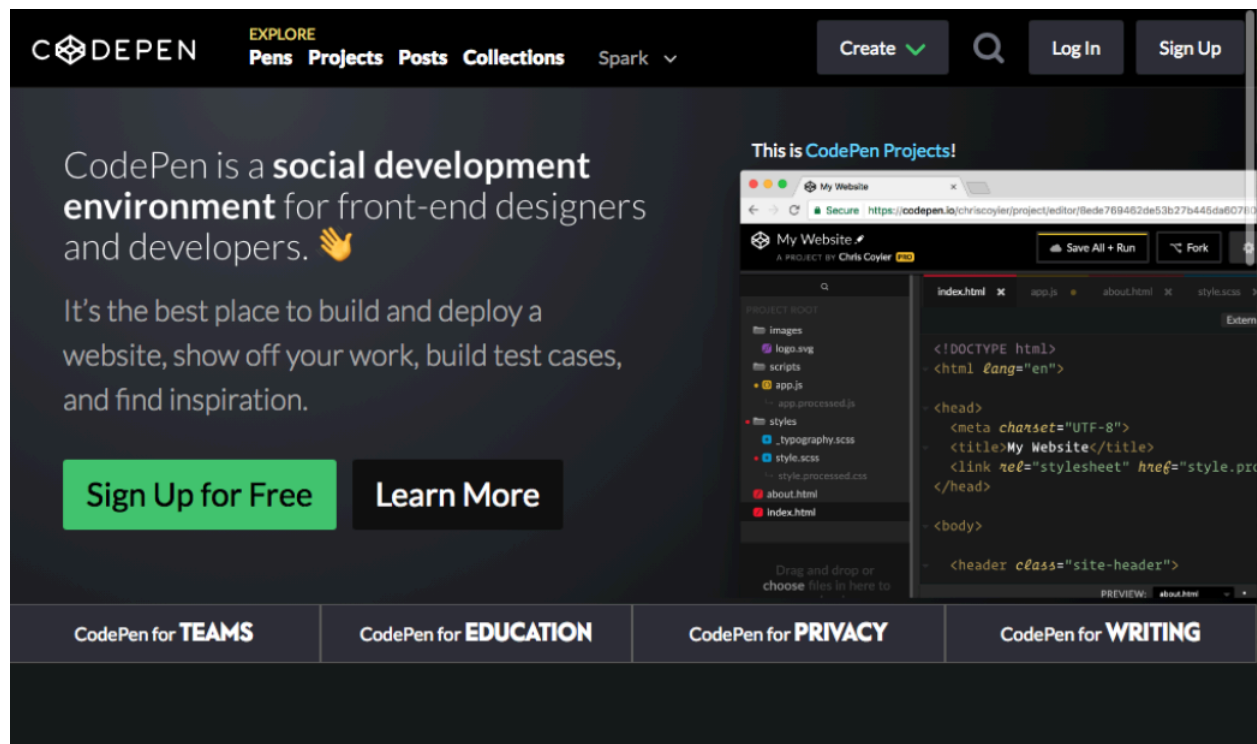


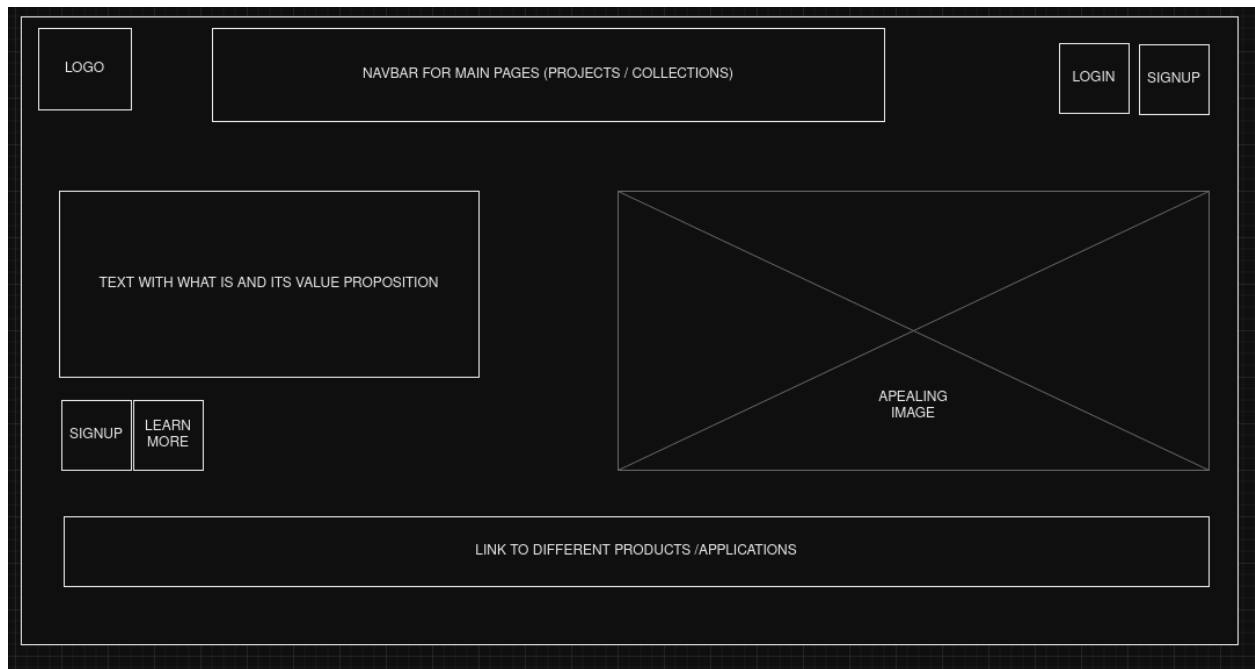
# M1C2 UI/UX Assignment

*During this module, you have been introduced to UI/UX Development. UI/UX is used to make sure that applications are accessible and easily understood. You have been introduced to a variety of tools like sitemaps, wireframes, and color schemes, that help developers when they are working on user interfaces and user experiences. You will use a variety of those tools during this assignment. If you can't remember how to build what is asked, refer back to the videos that explain each concept and try looking up examples. Please complete the following assignment and reach out on the Support App to have a mentor review your work. If you have any questions or need any help, please reach out so we can help you! This assignment must be completed to pass this section of the coursework.*

**Task One:** Referencing this image, create a low-fidelity wireframe.



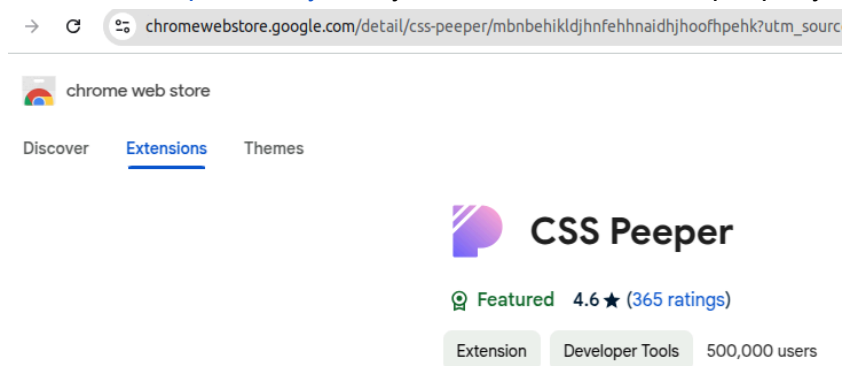
## Low Fidelity wireframe

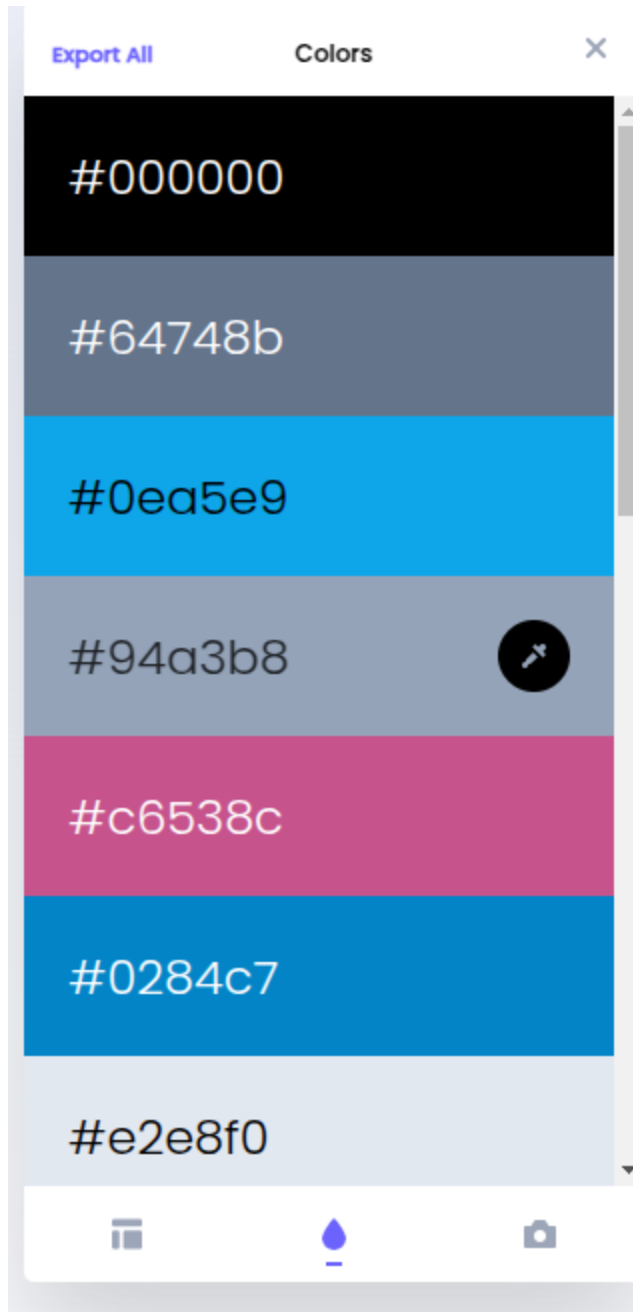


**Task Two:** Use one of the following websites and the inspect tool to identify 2-3 colors used repeatedly as part of the site's color scheme. Remember that different shades of gray and black can be included as a color.

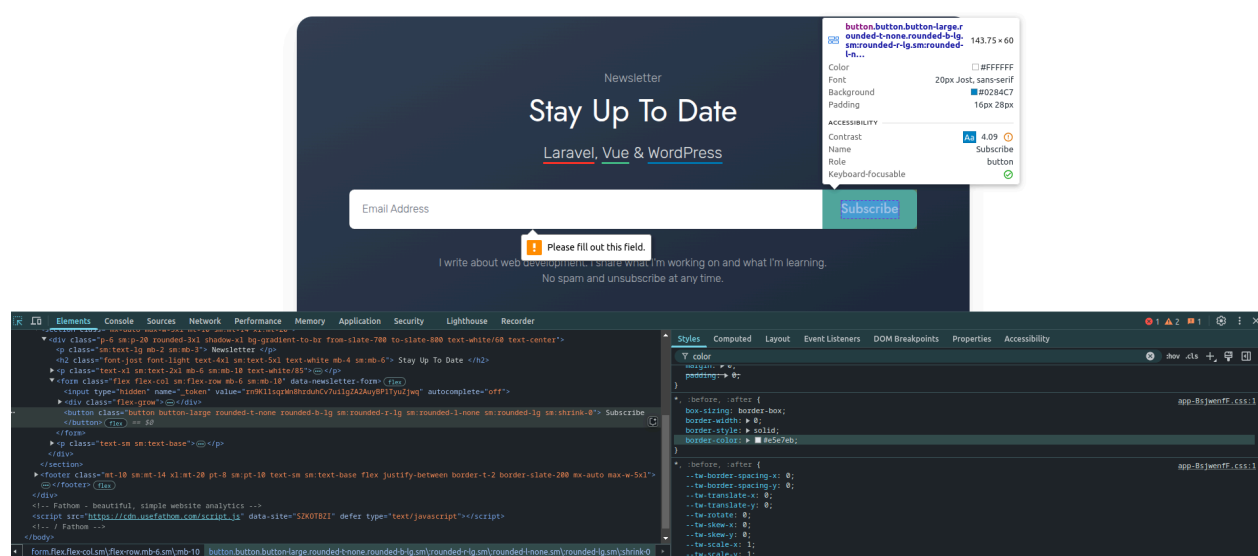
- <https://timmyomahony.com/>
- <https://sebkay.com/>
- <https://jonny.me/>
- <https://jacekjeznach.com/> / Not available

Seleccione <http://sebkay.com> y use una extensión css peeper y inspeccione el código.





Usando inspector y revisando código:



**Task Three:** Create a user story by referencing one of these websites

- Twitter <https://twitter.com/home?lang=en>
- Youtube <https://www.youtube.com/>
- Facebook <https://www.facebook.com/>
- Google <https://www.google.com/>

Seleccione Youtube:

Como usuario quiero poder buscar videos de mi interés para filtrar el contenido relevante para mi y ver lo que me interesa.

**Task Four:** Identify the prime objective of Facebook, Twitter, Google, and Youtube.

Seleccione Youtube:

Ser la plataforma de referencia para compartir videos con la cual los usuarios pueden acceder de manera gratuita y generar ingresos a través de una estrategia no invasiva para el usuario final.