
Inti Rodríguez

Programmer, Software Dev, Designer

Montevideo, Uruguay. 22 years old

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Personal site: <https://inti.design/>



SKILLS

Years of programming experience (C#, Java, JS, HTML/CSS, Python, Shaders, SQL and more)

Databases & backend

Web design

Eclipse, Visual Studio, Repositories in general

Vast graphic design knowledge and experience, both digital and traditional

2D & 3D design

Selenium

Video editing (Adobe, Camtasia, Sony Vegas, etc)

Computer & laptop repair, Linux, Windows

Adobe Photoshop, Illustrator

Photography

Unity, shaders, particle effects

English (native) & Spanish (native). Japanese & portuguese (basic)

Spanish/English translation both ways

EXPERIENCE

STATUM, Montevideo - *Programmer, web designer, graphic designer*

August 2018 - PRESENT

- Java backend programming
- HTML/CSS/JS front end programming
- SQL manipulation
- Create and take care of everything graphic design related
- Video editing

Baker Street Institute, Canelones- *Substitute English Teacher*

March 2016 - August 2016

- Teaching English to children and young people alike
- Generating and managing own class contents

MIR Partners Inc, USA - *Remote Content Analysis (Freelance contract)*

March 2016 - April 2016

- Manage low-level Android files for the Android app “Beat Fever”
- Analyze the app’s content and quality
- -Communicate with the employer and give them feedback on the content and current state of the app (completely in English)

Aside from extensive experience working on large academic programming and design-oriented projects, in a serious, group-oriented manner, and graphic design projects.

EDUCATION

Graphic Design Bachelors (attending),

Universidad de la Empresa, Montevideo, Uruguay

Started February 2019

1st year of Software Engineering,

Universidad de la República, Montevideo, Uruguay

2015

Programming, Design and Development of 2D and 3D Video Games,

“Academia A+”, Montevideo, Uruguay

Subjects:

- *Python Programming: Object oriented programming, 2D behaviour, 2D physics programming (1 year)*

- *C# Programming: Object oriented programming, Unity 3D meshes, gameplay & network programming (2 years)*

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- *Shader Programming (Cg/Unity language) (6 months)*
 - *Team-oriented production and development (2 years)*
 - *Marketing (1 year)*
 - *2D Graphic Design (general graphic design, animations, logos) (1 year)*
 - *3D Design (3D models, basic 3D animation) (1 year)*
 - *Audio design (6 months)*

February 2015 - December 2016

**“La Amistad” School, Solymar,
Canelones, Uruguay**

*Elementary, School,
Engineering High School*
GRADUATED 2014

**Cambridge First Certificate
Examination, A Grade**

2012

**JLPT International Japanese
Certificate, N4 level**

2017

IPNL Uruguay, NPL Practitioner

*Group psychology, team
leadership, etc.*

2016

PERSONAL PROJECTS

A more in-depth look at my profile and previous works can be seen at my personal site: <https://inti.design/>