## Introduction to Drools

Seattle Code Camp V3.0 January 26-27, 2008 Redmond, WA

Presenter: Kelvin Meeks
International Technology Ventures, Inc.

#### A short bio...

- Founder of Bellevue, WA based International Technology Ventures, Inc. (since 2001)
- Currently consulting to a State level government agency to lead their SOA and Enterprise Service Bus initiative.
- Previous distributed enterprise application consulting experience includes engagements with Citibank Australia, Bank of Tokyo, Legal & General, Merrill Lynch, Safeco, United Airlines, AT&T, American Honda Motor Company, and clients in Argentina, Canada, Bermuda, Malaysia, Lebanon, Pakistan, Turkey, the Caribbean, Mexico, Germany, Poland, Thailand, and England.
- Previously:
  - Director of Professional Services, Haydrian, Inc.
  - CTO, Assessments.com
  - Development Manager, Mercata, Inc.
  - Manager, AT&T Solutions Systems Integration Division
  - Integration Architect, ALLTEL

#### **Forrester**

#### **Trends: Business Rules Platforms 2008**

http://www.forrester.com/Research/Document/Excerpt/0,7211,44374,00.html

- "Three key trends are driving the market for business rules platforms."
  - "First, vendors are bearing down on "authoring" tools and processes that allow businesspeople to directly create and maintain business rules."
  - "Second, the independent vendors are adding prebuilt rules applications to drive growth and distinguish themselves from IBM, Microsoft, Oracle, SAP, and other platform vendors that now offer business rules."
  - "Third, a new wave of market consolidation is beginning as major platform suppliers make their bets on this crucial technology."
- "For application development professionals, these trends will yield better tools for collaboration with businesspeople and a wider range of choices from a stronger roster of vendors."

#### **Drools Success Stories**

http://blog.athico.com/search?q=success+stories

- "We are using Drools VERY successfuly around 3 years (We started with version 2.x). And it has being so usefull that now we have a very big system running on more than one customer in telecom market.
- Currently we do have a server running around 300 rules, where we assert millions of facts at once. The objective is to guide and rate telecom usage events. We are able to apply those 300 rules over 20 Milion facts and get results (Guided and Rated) around 1 hour( Note: First we have to read many binary files, perform a charset conversion on data, load it in our object model, assert objects in working memory, apply around 200 rules to enrich the data, assert again in a new working memory, and rate the events accessing external RDBMS databases caching results of course)."
- "We tested several deployment and architecture variants (esp. for batch processing), with <100 Rules and <10 facts for each data-row within our batches, but a few million rows. Worked out fine."
- "We deployed a Drools based solution to a client in the pharmaceutical distribution world (Fortune 100 company :-). We used Drools to power the decisions an interactive voice ordering system. A small number of rules initially but growing constantly based on user metrics. System has been running for a couple of years now."
- Cisco: Active Network Abstract project
  - http://labs.jboss.com/blog/cisco ana uses drools

## Primary sources for this presentation

- http://downloads.jboss.com/drools/docs/4.0.4.17825.GA/html/index.html
- Authors:
  - Mark Proctor
  - Michael Neale
  - Michael Frandsen
  - Sam Griffith Jr.
  - Edson Tirelli
  - Fernando Meyer
  - Kris Verlaenen

## Rule Engines – Example Uses

- Account Management/Personalization
- Behavior Scoring
- Product/Service Recommendation
- Underwriting (Lending/Insurance)
- Diagnostic Analysis
- Technical Support Problem Resolution
- Business Process/Workflow
- Data Validation/Formatting
- Regulatory Compliance
- E-commerce Order Processing
- Call Center/CRM
- Fraud Detection
- Benefits Analysis
- Manufacturing Process
- Claims Processing

#### Drools: What is it?

- **Drools** is a <u>forward chaining inference</u> based <u>rule engine</u>, more correctly known as a <u>production rule system</u>, using an enhanced implementation of the <u>Rete algorithm</u>.
- Source: <a href="http://en.wikipedia.org/wiki/Drools">http://en.wikipedia.org/wiki/Drools</a>
- Rete: latin for "net" meaning network.

## A Short History

- 2001: Started by Bob McWhirter
  - (Drool 1.0 never released)
- Mark Proctor became the project lead during the 2.0 development cycle (at Codehaus) and moved the project to a final 2.0 release
- **2005**:
  - Drools federated into JBoss Enterprise Middleware System (JEMS)
- 2006:
  - JBoss acquired by Red Hat
- **2007**:
  - JBoss Rules 4.0 is a rewrite with a full and enhanced Rete implementation with GUI tooling.
- **2008**:
  - Drools-4.0.4, released Jan. 15<sup>th</sup>, 2008
  - Drools 5.0 anticipated end of Q1

#### Drools 5.0

- End of Q1 2008 (?)
  - source: <a href="http://blog.athico.com/2008/01/debugging-processes-in-jboss-drools-50.html">http://blog.athico.com/2008/01/debugging-processes-in-jboss-drools-50.html</a>
- Per Mark Proctor, via IRC exchange...
  - "...graphical debug tool for Drools processes"
  - "unified rules, processes and cep"
  - "processes and cep as first class citizens"
  - "Perf"
  - "BRMS will have integrated QA testing"
- See Mark Proctor's Javapolis presentation
  - http://blog.athico.com/2007/12/drools-solver-javapolis-2007-slides.html

## Licenses, Licenses, Licenses...

JE	Boss	Ru	les
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- JBoss Portal Forums
- JBoss Transactions JTS
- JBoss Cache
- BPEL extension for JBoss jBPM
- Everything else...?

- Apache License v.2.0
- GNU General Public License v.2
- GNU General Public License v.2
- Sleepycat License
- Common Public License v.1
- GNU Lesser General Public License
   v. 2.1

- Language Expressiveness Enhancements
  - New Conditional Elements: from, collect, accumulate and forall
  - New Field Constraint operators: not matches, not contains, in, not in, memberOf, not memberOf
  - New Implicit Self Reference field: this
  - Full support for Conditional Elements nesting, for First Order Logic completeness.
  - Support for multi-restrictions and constraint connectives && and ||
  - Parser improvements to remove previous language limitations, like character escaping and keyword conflicts
  - Support for pluggable dialects and full support for MVEL scripting language
  - Complete rewrite of DSL engine, allowing for full I10n
  - Fact attributes auto-vivification for return value restrictions and inline-eval constraints
  - Support for nested accessors, property navigation and simplified collection, arrays and maps syntax
  - Improved support for XML rules

- Core Engine Enhancements
  - Native support for primitive types, avoiding constant autoboxing
  - Support for transparent optional Shadow Facts
  - Rete Network performance improvements for complex rules
  - Support for Rule-Flows
  - Support for Stateful and Stateless working memories (rule engine sessions)
  - Support for Asynchronous Working Memory actions
  - Rules Engine Agent for hot deployment and BRMS integration
  - Dynamic salience for rules conflict resolution
  - Support for Parameterized Queries
  - Support for halt command
  - Support for sequential execution mode
  - Support for pluggable global variable resolver

- IDE Enhancements
  - Support for rule break-points on debugging
  - WYSIWYG support for rule-flows
  - New guided editor for rules authoring
  - Upgrade to support all new engine features

- Business Rules Management System BRMS
  - New BRMS tool
  - User friendly web interface with nice WEB 2.0 ajax features
  - Package configuration
  - Rule Authoring easy to edit rules both with guided editor ( drop-down menus) and text editor
  - Package compilation and deployment
  - Easy deployment with Rule Agent
  - Easy to organize with categories and search assets
  - Versioning enabled, you can easily replace yours assets with previously saved
  - JCR compliant rule assets repository

# The Rule Engine

"Dubito ergo cogito; cogito ergo sum. (I doubt, therefore I think; I think therefore I am)" - Rene Descartes

## Naïve Algorithms...

source: http://en.wikipedia.org/wiki/Rete\_algorithm

- Each rule is checked against the known facts in a Knowledge Base...firing that rule if necessary...
- Then moving on to the next rule...
- Then looping back to the first rule when finished...
- Very slow.

## RETE Algorithm

source: http://en.wikipedia.org/wiki/Rete\_algorithm

- Pronounced 'REET', 'REE-tee', or in Europe, 're-tay'
- Invented by Dr. Charles Forgy (1974-79) of Carnegie Mellon University.
  - http://citeseer.ist.psu.edu/context/505087/0
- A Production Rule System's Inference Engine is stateful and able to enforce truthfulness - called Truth Maintence
- Builds a network of nodes
  - Each node is a pattern occurring on the left-hand-side (LHS)
  - Each node has a memory of facts which satisfy that pattern
- New facts propagate along the network
  - nodes are annotated when the fact matches a pattern
    - When a fact (or combination of facts) causes all the patterns for a given rule to be satisfied
      - A leaf node is reached, and the corresponding rule is triggered.

#### Characteristics

source: <a href="http://en.wikipedia.org/wiki/Rete\_algorithm">http://en.wikipedia.org/wiki/Rete\_algorithm</a>

- Reduces or eliminates certain types of redundancy through node sharing;
- Stores partial matches when performing joins between different fact types;
  - (helps avoid complete re-evaluation)
  - System need only evaluate deltas to working memory
- Allows for efficient removal of memory elements when facts are retracted from working memory.

#### Performance Characteristics

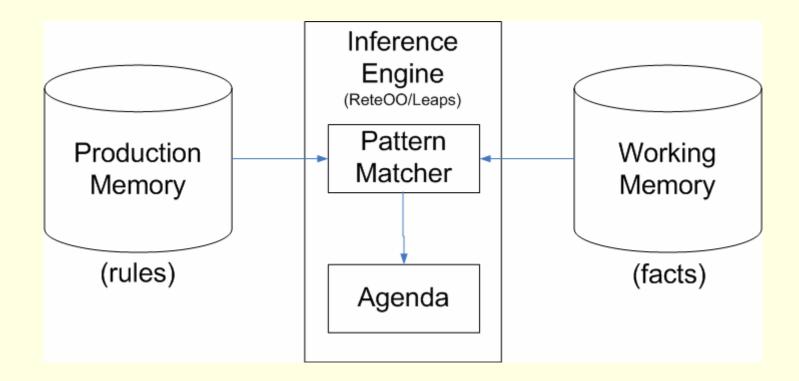
source: <a href="http://en.wikipedia.org/wiki/Rete\_algorithm">http://en.wikipedia.org/wiki/Rete\_algorithm</a>

- Sacrifices memory for speed
- Speed can be several orders of magnitude over naïve implementations
- Very large complex systems tend to run into memory consumption problems

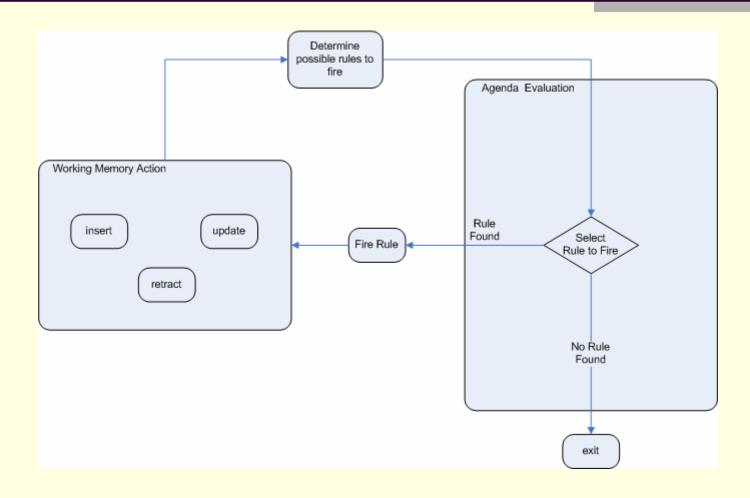
## Node Processing

- Rete Nodes
  - root
  - 1-input
  - 2-input
  - Terminal
- Match-Resolve-Act cycle

## Basic Rete Network



## Two-Phase Processing



#### **Production Rule**

- A Production Rule is a two-part structure using First Order Logic for knowledge representation.
  - when
    - <conditions> (aka LHS)
  - then
    - <actions> (aka RHS)

## Pattern Matching

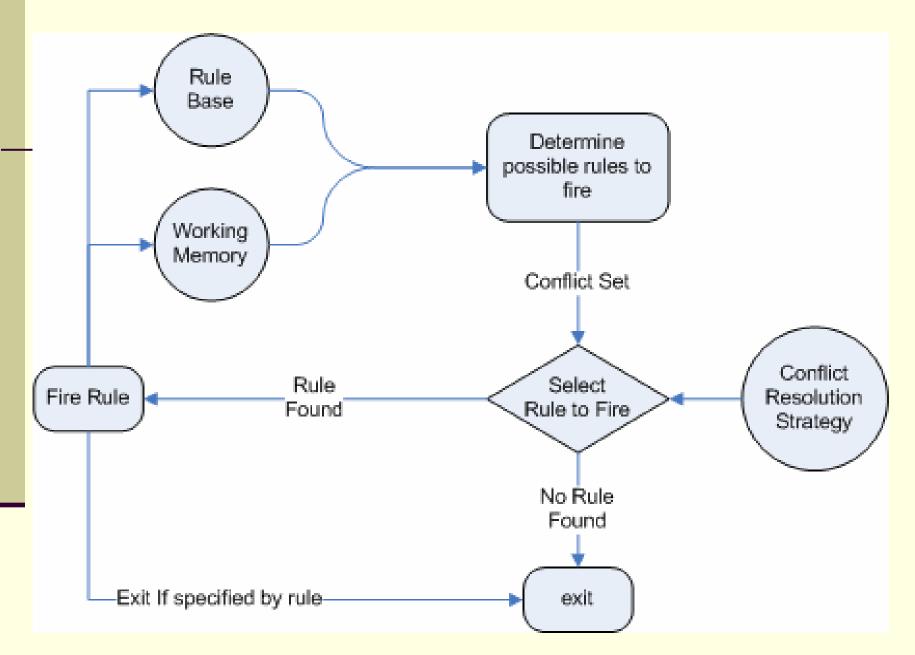
- Matching new or existing facts against Production Rules is called Pattern Matching (performed by the Inference Engine)
- A number of algorithms are used for Pattern Matching by Inference Engines:
  - Linear
  - Rete
    - Drools ReteOO
  - Treat
  - Leaps
    - (use to be supported [in Drools?] but was removed due to poor maintenance)

## Production Rule Systems

- Methods of execution:
  - Forward Chaining
    - "Data-driven"
  - Backward Chaining
    - "Goal-driven"

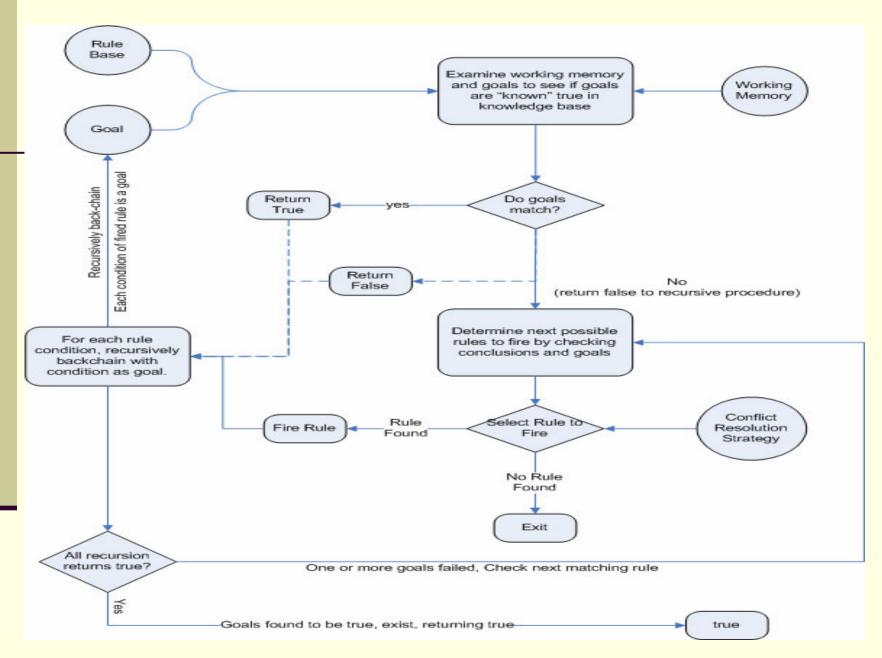
## Forward Chaining

- Facts are asserted into the working memory which results in one or more rules being concurrently true and scheduled for execution by the Agenda
- Starts with a fact, it propagates, and we end in a conclusion.
- Drools 4.0 is a Forward Chaining engine...
  - Next major release to include Backward Chaining support (?)

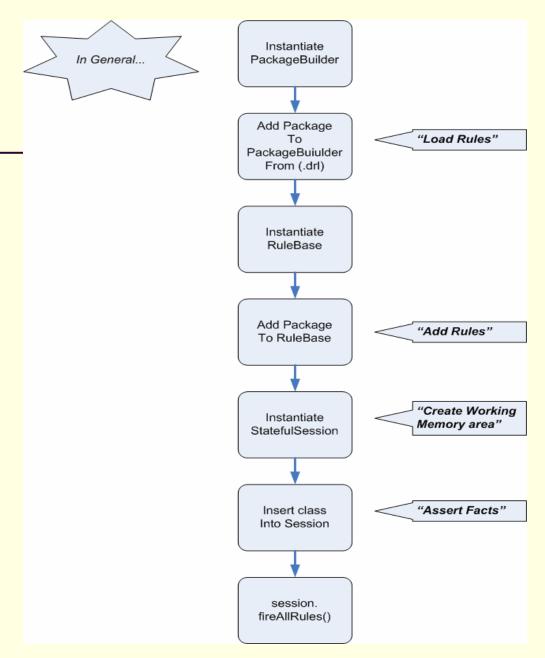


## Backward Chaining

- Starts with a conclusion which the engine tries to satisfy.
- If it can't it then searches for conclusions that it can, known as 'sub goals', that will help satisfy some unknown part of the current goal
- Continues this process until either the initial conclusion is proven or there are no more sub goals.
- (e.g. Prolog)



# General Flow...



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## Installation

"There's a way to do it better - find it."
- Thomas A. Edison

#### Downloads

- Maven (for building Drools from source)
  - http://maven.apache.org/
- Drools
  - http://labs.jboss.com/drools/downloads.html
  - Drools Source
  - Drools Binary
  - Drools BRMS
  - Drools Eclipse Workbench
  - Drools Examples

## Eclipse Plugin Installation

- Update Site (Eclipse 3.3)
  - http://downloads.jboss.com/drools/updatesite3.3/
- Requires
  - Eclipse 3.2 or greater,
  - Eclipse GEF 3.2 or greater
    - <u>http://europa-mirror1.eclipse.org/tools/gef/update-site/releases/</u>

## Primary Drools Jars

- drools-core.jar
- drools-compiler.jar
- drools-jsr94.jar
- drools-decisiontables.jar

## JBRMS JSF Dependencies

source: <a href="http://wiki.jboss.org/wiki/Wiki.jsp?page=JBRMSjsfdependencies">http://wiki.jboss.org/wiki/Wiki.jsp?page=JBRMSjsfdependencies</a>

- Installing BRMS in Tomcat 6.0.x
  - 1. Tomcat now includes his own el-api.jar, remove this jar from brms WEB-INF/lib (in the war)
  - 2. Follow the instructions below installing the jsf jar on your apache-tomcat-6.0.X/lib directory
- Installing JavaServer Faces Technology in the Application Server (Jetty, Tomcat)
  - 1. Download the Application Server.
  - 2. Follow the installation instructions provided with the Application Server.
  - 3. Download the <u>JavaServer?</u> Faces Technology implementation JAR files from <a href="http://download.jboss.org/drools/dependencies/jboss.jsf">http://download.jboss.org/drools/dependencies/jboss.jsf</a> libs.zip
  - 4. Archive or remove (if it exists) the the old <u>JavaServer?</u> Faces Technology release JAR files located in the lib directory of your Application Server installation. These JAR files are jsf-api.jar and jsf-impl.jar.
  - 5. Unzip the jboss\_jsf\_libs file and copy the all the files from the lib directory of your lib directory of your Application Server installation. If you have paths to these files already set in your environment, make sure to update the paths to point to the new JAR files in the lib directory of the Application Server installation.
- (I have successfully installed JBRMS on Glassfish V2)

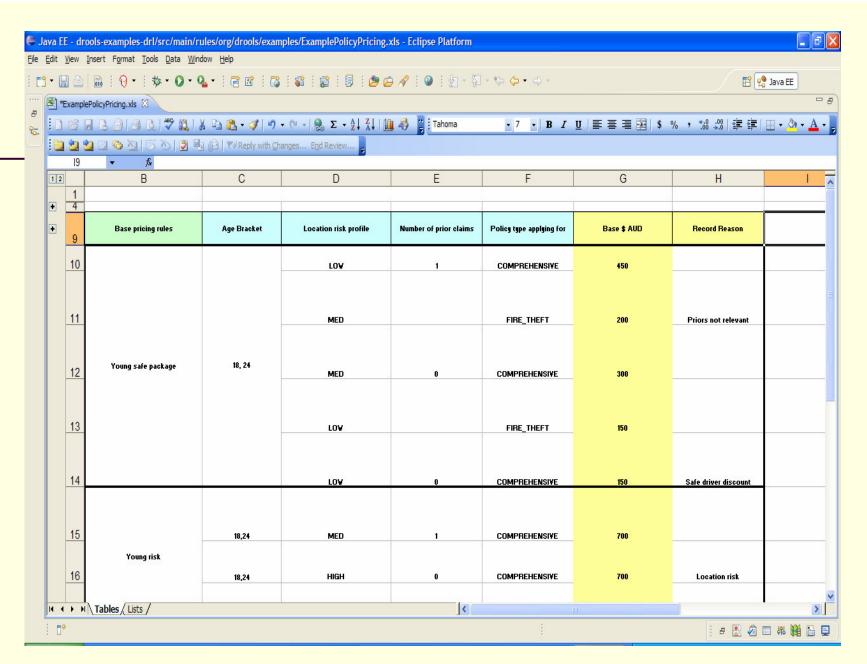
## **Decision Tables**

"If you would be a real seeker after truth, it is necessary that at least once in your life you doubt, as far as possible, all things."

- Rene Descartes

# Spreadsheet-based Rules (optional)

- Decision tables are a way of representing conditional logic in a concise way.
- Supports managing rules in a Spreadsheet format (Excel, OpenOffice, Calc, and CSV)
- Expressed as rule templates + data -> Generated
   Rule
- Each Row results in a Rule
- Each Column may be a Condition, or Action.



# The Rule IDE (Eclipse Plugin)

Discontent is the first necessity of progress.

- Thomas A. Edison

#### Workbench Features

- Textual/graphical rule editor
- RuleFlow graphical editor
- Guided editor (rule GUI)
- Wizards...
  - Help you quickly create a new "rules" project
  - Create a new rule resource
  - Create a new Domain Specific language
  - Create a new decision table, guided editor, ruleflow
- A domain specific language editor
- Rule validation

#### Views

- Working Memory View
- Agenda View
- Global Data View
- Audit View
- Rete View

# The Rule Language

"Logic: The art of thinking and reasoning in strict accordance with the limitations and incapacities of the human misunderstanding."

- Ambrose Bierce

# Writing Rules

- Rules are written using First Order Logic, or predicate logic, which extends Propositional Logic.
- "DRL.g" is the Antlr3 grammar for the rule language
- Rule File
  - package package-name
  - imports
  - globals
  - functions
  - queries
  - rules

#### Rule Format

- rule "<name>"
  - <attribute> <value>
    - when
      - <LHS>
    - then
      - RHS>
- end
- Quotes on Rule names are optional if the rule name has no spaces)

#### Reserved Words

- rule
- query
- when
- then
- end
- Null
- and
- or
- not

- exists
- collect
- accumulate
- from
- forall
- true
- false
- eval

#### Reserved Words (\*)

(\* see documentation)

- package
- function
- global
- import
- template
- attributes
- enabled
- salience
- duration
- init
- Action
- reverse
- result

- contains
- excludes
- memberOf
- matches
- in
- date-effective
- date-expires
- no-loop
- auto-focus
- activation-group
- agenda-group
- dialect
- rule-flow-group

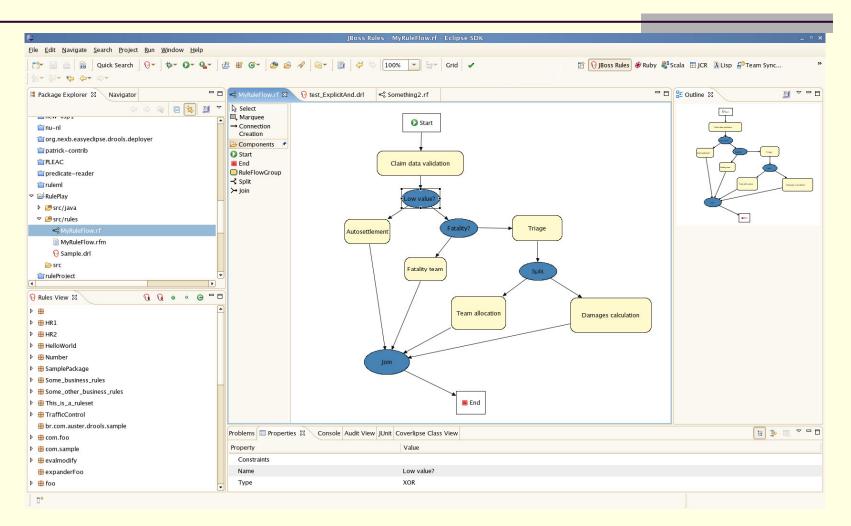
#### Comments

- rule "Testing Comments"
- when
  - # this is a single line comment
  - // this is also a single line comment
  - eval( true ) # this is a comment in the same line
- then
  - // this is a comment inside a semantic code block
  - # this is another comment in a code block
  - /\* this is a multi-line comment in the left hand side of a rule \*/
- end

# Doman Specific Languages

- Example Mapping:
- [when]This is {something}=Something(something=={something})
- Rename the extension of your rules file from ".drl" to ".dslr" when using DSLs

#### Rule Flow



# Deployment

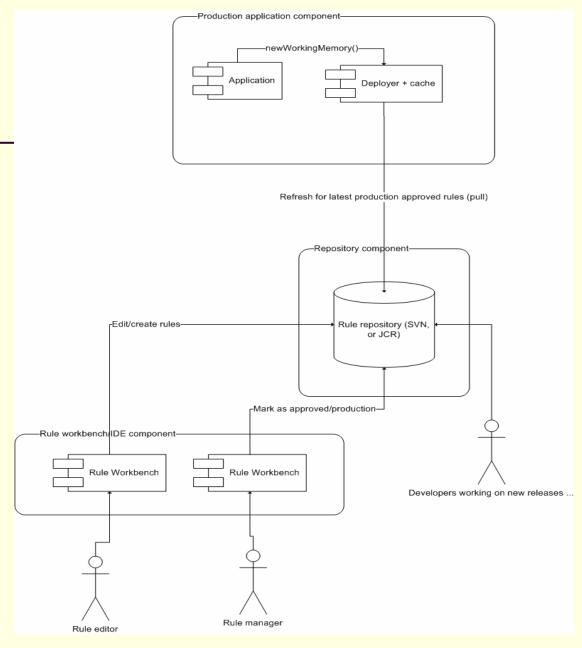
"Being busy does not always mean real work. The object of all work is production or accomplishment and to either of these ends there must be forethought, system, planning, intelligence, and honest purpose, as well as perspiration. Seeming to do is not doing."

- Thomas A. Edison

# Deploying Rules

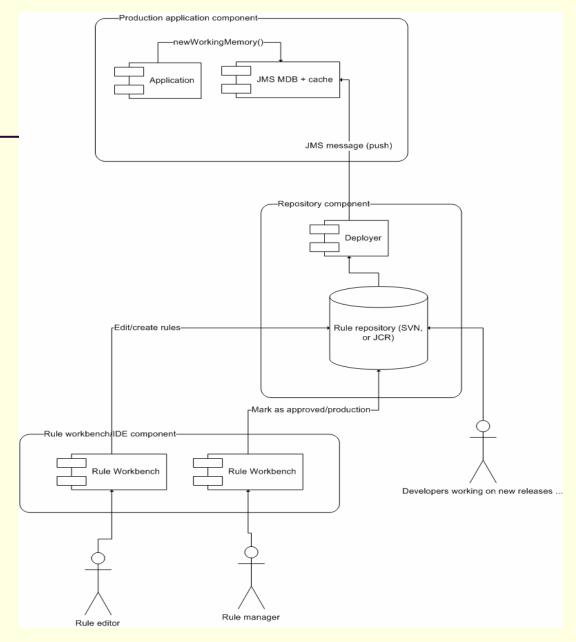
- The recommended way of deploying depends on how you are managing your rules.
- Create serialized "Package" objects of your rules.
  - BRMS (using RuleAgent)
  - drools-ant task

# Pull Style



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# Push Style



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# Testing

"I have not failed. I've just found 10,000 ways that won't work." - Thomas A. Edison

# Debugging

- You can debug rules during the execution of your Drools application
- Drools breakpoints are only enabled if you debug your application as a Drools Application
- Select the "Debug As >" and select Drools Application

#### FIT for rules -?-

#### FIT for rules

- http://fit-for-rules.sourceforge.net/
- (Built on FIT <a href="http://fit.c2.com">http://fit.c2.com</a>)
- Fit based framework for testing rules (systems that use a rules engine such as ILog JRules or Drools).
- For test driven rule-set development.
- Makes use of the JSR-94 rule engine API.

# Performance Tuning

"I find my greatest pleasure, and so my reward, in the work that precedes what the world calls success."

- Thomas A. Edison

#### Rule Set Size Matters...

- In general
  - 1-500 small
  - 500-2000 medium
  - 2000+ large
  - 10,000 extremely large

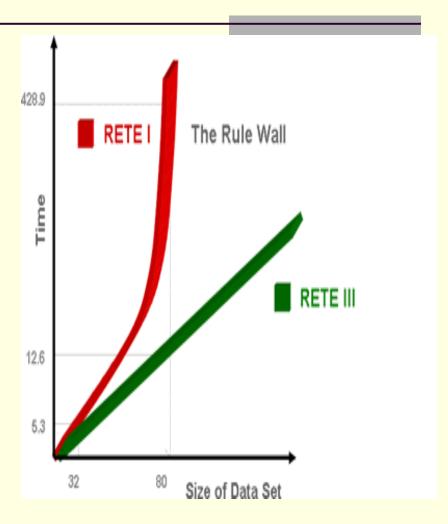
#### The Rule Wall?

source: http://www.edmblog.com/weblog/2005/09/what\_is\_rete\_ii.html

"Rete III is the most advanced commercially-available inference engine, benchmarking more than 300% faster than its competitors."

#### Drools Documentation:

"Other Rete based engines also have marketing terms for their proprietary enhancements to Rete, like RetePlus and Rete III. It is important to understand that names like Rete III are purely marketing where, unlike the original published Rete Algorithm, no details of the implementation are published. This makes questions such as "Does Drools implement Rete III?" nonsensical"



#### **Tuning Strategies**

source: drools-4.0.4\src\documentation\manual\en\Chapter-Performance\_Tuning\Section-Performance.xml

- Cache the RuleBase instances (or the rule packages) and only update rules as needed
- Index BetaNode memories by the "mother" attribute
  - (enabled by default in Drools)
- Re-arrange constraints
  - write your rules in a way that the most restrictive constraints are declared before the less restrictive ones in your rule
- Re-sequencing of Rules
- Scale hardware
- Partitioning
  - Different JVMs or Servers

# Java Rule Engine API

"Man is a reasoning rather than a reasonable animal."

- Alexander Hamilton

## Drools JSR94 compliance

- Drools provides an implementation of the Java Rule Engine API (known as JSR94), which allows for support of multiple rule engines from a single API.
- JSR94 does not deal in anyway with the rule language itself
- W3C is working on the <u>Rule Interchange Format (RIF)</u> and the OMG has started to work on a standard based on <u>RuleML</u>
- JSR94 standard represents the "least common denominator" in features across rule engines - this means there is less functionality in the JSR94 api than in the standard Drools api

#### **BRMS**

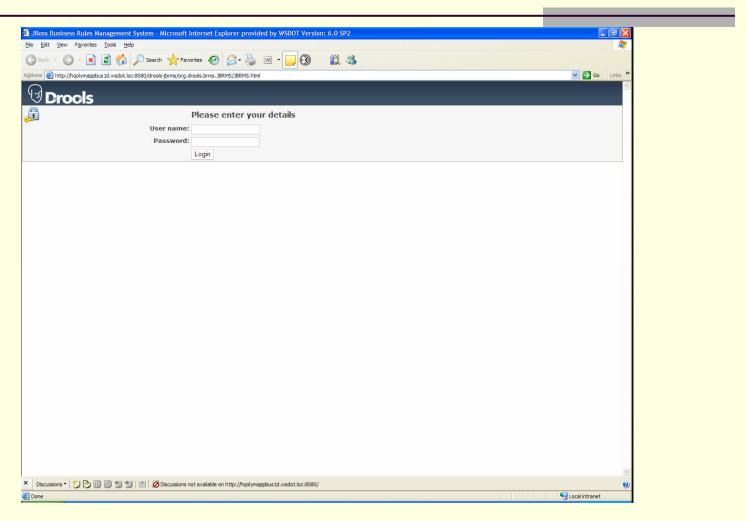
#### Business Rule Management System

"Because a thing seems difficult for you, do not think it impossible for anyone to accomplish." - Marcus Aurelius

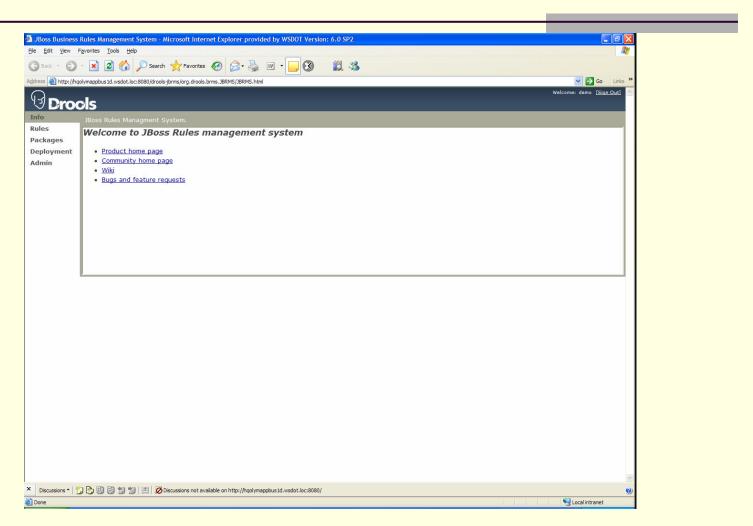
#### **BRMS** Features

- Multiple types of rule editors (GUI, text)
- Version control (historical assets)
- Categorization
- Build and deploy
- Store multiple rule "assets" together as a package

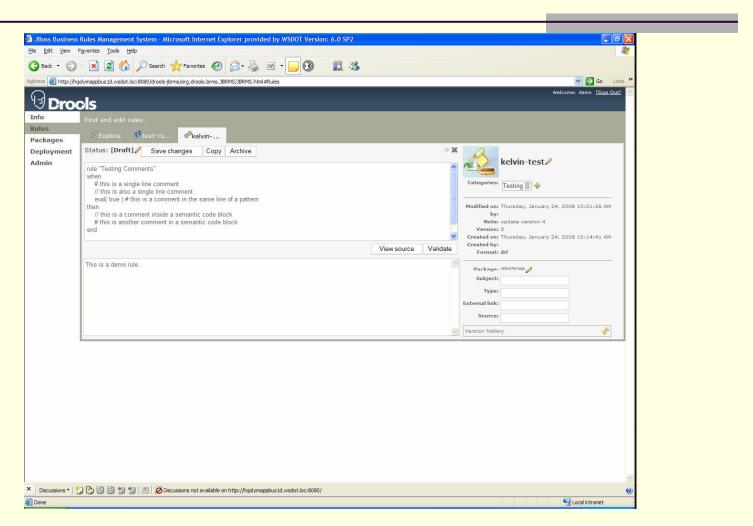
# BRMS Logon



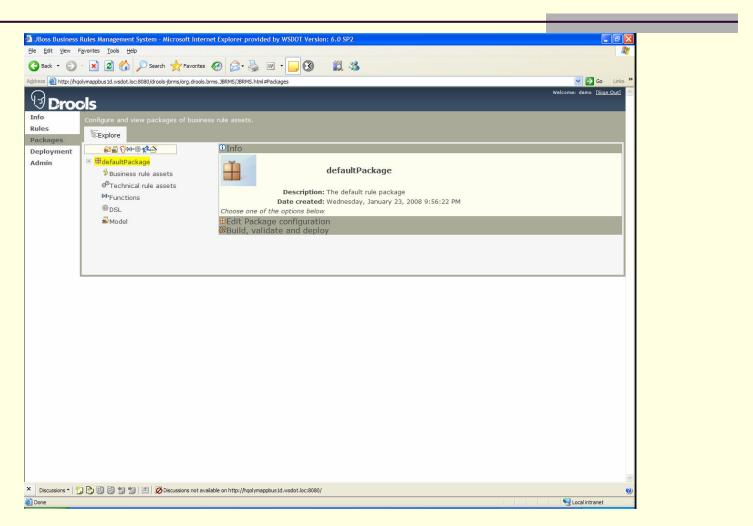
#### **BRMS** Home



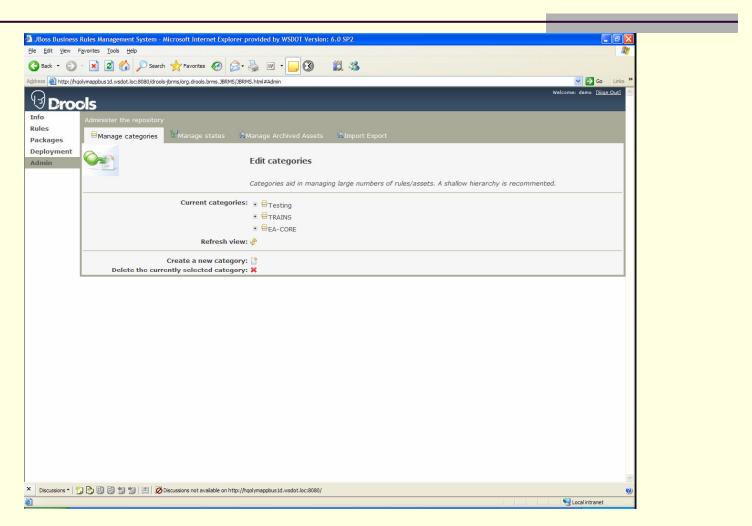
#### **BRMS** Rule Editor



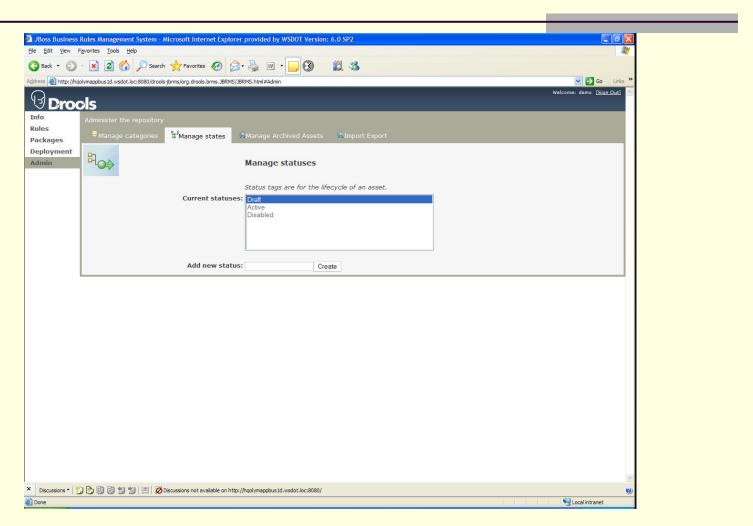
# BRMS Package Management



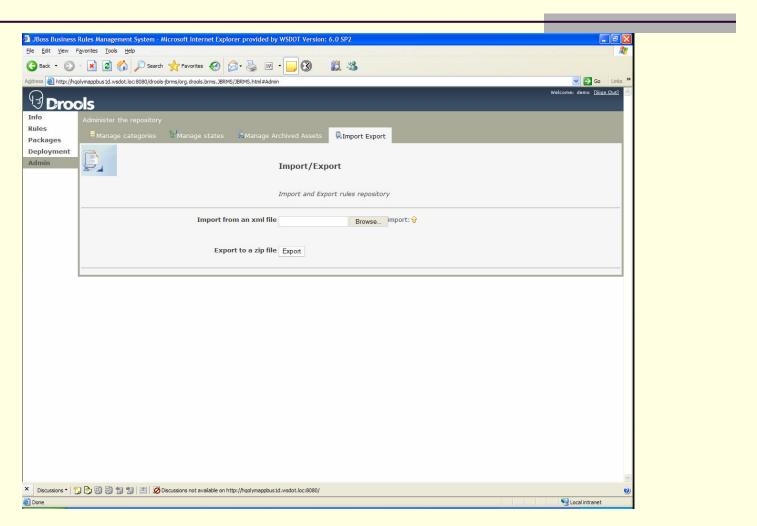
# **BRMS** Categories



# **BRMS** Manage Statuses



# BRMS Import/Export



# Demo Examples

"Anything that won't sell, I don't want to invent. Its sale is proof of utility, and utility is success."

- Thomas A. Edison

#### Demos

- Create New Drools Project
- Demo Programs (from drools-4.0.4-examples.zip)
  - Example1.java
  - Example2.java
  - Example3.java
  - Example4.java
  - Example5.java
  - Example6.java
  - HelloWorldExample.java
  - FibonacciExample.java
  - PricingRuleDTExample.java (using Decision Table)

# Summary

"Opportunity is missed by most people because it is dressed in overalls and looks like work."

- Thomas A. Edison

# Advantages of a Rule Engine

- Declarative Programming
- Allows you to say "What to do" not "How to do it".
- Logic and Data Separation
- Speed and Scalability
- Centralization of Knowledge
- Tool Integration
- Explanation Facility
- Understandable Rules

#### **Drools Web Resources**

- Drools
  - http://labs.jboss.com/drools/
- Drools Blog
  - http://blog.athico.com/
- JBoss Rules (commercial site)
  - http://www.jboss.com/products/rules

### **Business Rule Community**

- Rule Interchange Format (RIF) Working Group
  - http://www.w3.org/2005/rules/wiki/RIF Working Group
- Business Modeling & Integration Domain Task Force
  - http://bmi.omg.org/
- Business Rules Community
  - http://www.brcommunity.com/index.php
- Enterprise Decision Management Blog
  - http://www.edmblog.com/
- LinkedIn Group: Model Driven Architecture
  - http://www.linkedin.com/e/gis/50539/04809C3A2E89

#### Additional Web Resources

- Business Rules Process Management
  - http://pvhaley.wordpress.com/2007/12/20/business-rules-process-management/
- Does your bad Java code need help? (from Rules and Flow)
  - http://www.oreillynet.com/onjava/blog/2007/10/does your bad java code need h.html
- Building Enterprise Services with Drools Rule Engine
  - http://www.onjava.com/pub/a/onjava/2007/01/17/buildingenterprise-services-with-drools-rule-engine.html
- Using Drools in Your Enterprise Java Application
  - http://www.onjava.com/lpt/a/6160
- Enterprise Drools: Multiple Deployments of Business Rules
  - <u>http://www.firstpartners.net/whitepapers/multiple-enterprise-drools-deployments.pdf</u>

#### ...More References

- JSR 94: JavaTM Rule Engine API (Final Release)
  - http://jcp.org/aboutJava/communityprocess/final/jsr094/index.html
- "Rete: A Fast Algorithm for the Many Pattern/ Many Object Pattern Match Problem," Charles L. Forgy, Artificial Intelligence 19 (1982)
- RuleML: The Rule Markup Initiative
  - http://www.ruleml.org/
- Some Guidelines For Deciding Whether To Use A Rules Engine
  - http://www.jessrules.com/jess/guidelines.shtml
- The Forrester Wave<sup>™</sup>: Business Rules Platforms, Q1 2006
  - www.haley.com/members/pdf/WaveReport.pdf
- Worldwide Business Rules Management Systems 2006 2010
  - http://www.fairisaac.com/NR/rdonlyres/AEADF660-561E-45CE-BE5D-EF921A32DB64/0/IDC 203654EBRMSExcerpt1006.pdf

# Other Rule Engines

- Other Open Source Rule Engines...
  - http://java-source.net/open-source/rule-engines
  - http://www.manageability.org/blog/stuff/rule\_engines/view
  - Jess (by Ernest Friedman-Hill at Sandia National Laboratories)
    - http://www.jessrules.com/jess/index.shtml
- Haley (acquired by RuleBurst, Nov. 2007)
  - http://www.haley.com/
- ILOG Rules
  - http://www.ilog.com/products/rules/
- Fair Isaac Blaze Advisor
  - http://www.fairisaac.com/fic/en/product-service/product-index/blaze-advisor/

#### 2008 Business Rule Events

- European Business Rules Conference (June 16-18, 2008)
  - http://www.eurobizrules.org/default.lynkx?id=13
- 11th Annual Business Rules Forum<sup>™</sup> (October 26-30, 2008)
  - http://www.businessrulesforum.com/register.php

#### Thank You.

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