

Monitoring Complexity

Open Source Distributed Monitoring

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Setting The Scene



- IT is getting increasingly complex
 - Multiple physical and virtual sites
 - Wide range of application technologies

- IT is essential to our daily lives
 - Loss of business due to services being unavailable
 - Availability is now critical



What Is Monitoring

 Checking your infrastructure and systems for problems, constantly, 24x7, 365 days a year

 Taking action as soon as something has gone wrong, usually waking somebody up



A tree falls in the forest. Nobody is there to hear it...

Does it make a sound?



Why Do We Need Monitoring

- Some issues are easy to spot
 - It is 02:00, you are tucked up in bed, your website has just gone down
 - Your customers spot the problem
 - You wake up to angry complaints

 Monitoring helps you spot issues before someone important does.



Why Do We Need Monitoring

- Some issues don't immediately surface
 - Your database slave falls behind or fails
 - This doesn't immediately impact your systems.
 - Everything keeps running, nobody notices the issue
 - Main database server crashes
 - Suddenly, you have no slave, or an out of date slave to replace it
- Monitoring helps your spot non-obvious issues



Bergamot Monitoring

Open Source Distributed Monitoring





Bergamot Monitoring

Started by me, just over a year ago, version
 1 released, version 2 coming very soon

- Not far off my 1,000 commit
- ~79,000 lines of code in Bergamot
- ~60,000 lines of code in supporting modules



Features - Nagios Compatible

- Executes Nagios plugins, reuse any existing Nagios plugin you are using or can find
- Native, non-blocking NRPE support
- Import and convert pre-existing Nagios configuration
- Easy migration path from Nagios





- Distributed by default, not added as an afterthought
- Allows for geographic distribution of check execution
- Only need to distribute workers node geographically

Features - Modular



- Workers
 - Nagios / NRPE
 - SNMP
 - HTTP
 - Bergamot Agent
 - O TCP / UDP *
 - JMX *
 - JDBC *
 - LibVirt *

- Notifiers
 - Email
 - o SMS
 - WebHook
 - O IRC *





- Check executions naturally load balance across available workers
- Easy to add more check capacity by deploying new workers
- Ul clustering allowing for a horizontal scale out. Spreading Ul, scheduling and result processing load across a pool of servers



Features - Resilient, Secure

- Can tolerate the loss of worker, notifier and Ul nodes.
- Should a node fail, another picks up the work
- Should all workers fail, checks will timeout and alert
- TLS used by default, Certificates used to secure monitoring agents





- Configuration, state, metrics are all stored in a PostgreSQL database
- Possible to write complex reports against monitoring state using external tools
- Configuration changes are made online, requiring zero downtime and no reload windows to apply



Features - Modern UI, Real Time

- A modern user interface, offering a clean, visual presentation of monitoring state
- Real time updates via WebSockets. Checks can execute and be displayed in a matter of milliseconds
- Real time alerts to the browser should a check alert



Features - Multi-Tenanted

- Designed from the ground up to be able to run multiple, isolated monitoring systems from the same infrastructure
- Just like virtual hosts in web servers,
 Bergamot Monitoring can run many virtual sites from a single installation



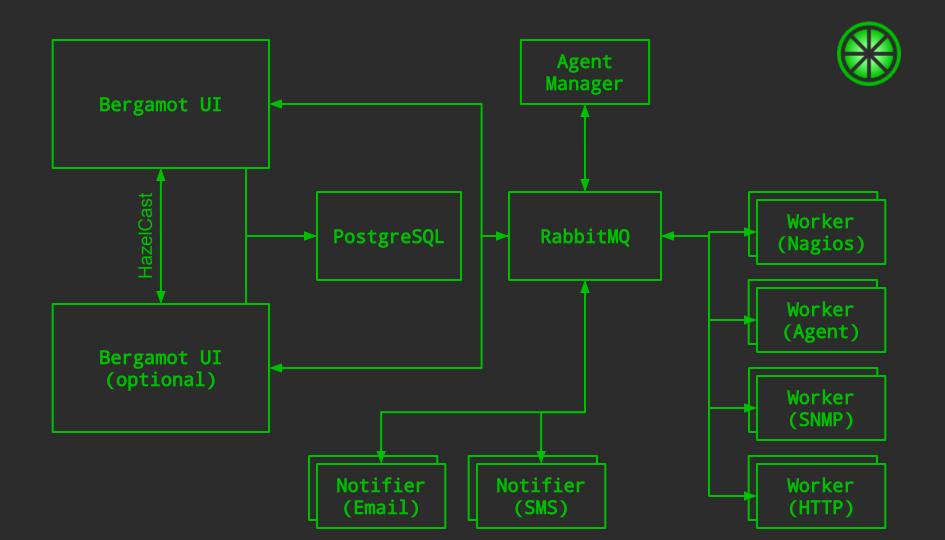
Features - Extensible, Open

- A JSON REST API allows for people to integrate and extend Bergamot Monitoring easily.
- Scriptable check engines, fast, efficient checks implemented using JavaScript
- Easy develop new check engines
- Open Source Under LGPL V3

Architecture



- Functionality is separated into different services, which communicate via message queues
- Each service is specialised, doing one thing and doing it well
- Services are loosely coupled, making it easy to modularly add new functionality



Architecture



Workers

 Handle actually checking things, specialised by what they check, eg: nagios, NRPE, SNMP, HTTP

Notifiers

Alerts people and robots when the shit hits the fan

• UI

- Runs the UI
- Scheduling and result processing
- Clustered for HA

Object Model - Checks



- Active
 - Hosts a device
 - Services something on a device

- Passive
 - Traps something on a device

- Virtual
 - Clusters a cluster of devices
 - Resources a cluster of services



Object Model - Organisational

- Groups arbitrary grouping of checks
- Locations physical location of a host

- Categories groups of checks
- Applications grouping of application checks

Object Model - Misc



- Commands check definitions
- Time Periods when stuff can happen

- Contacts people to be notified
- Teams groups of people





- XML based configuration, designed to be readable and compact
- Uses inheritance heavily, define core configuration once and inherit it
 - Hosts inherit Services and Traps from parent
- Aims to make templates easy, define a template once, use it for many times

Bergamot Agent



- A host agent, like NRPE, executes checks on the actual server, eg: CPU usage
- Checks are not configured on the server, the agent is told what to do, less overhead
- A lot out of the box
 - CPU, Memory, Disk usage
 - Processes, Network Connections
 - Network and Disk IO

Bergamot Agent



- Heavily secured
 - Connects out using WebSocket to central hub
 - TLS certificates secure the server and the cluster
 - Each host identifier is in the certificate and signed
- Bergamot Agent Manager handles signing
 - As a separate service for security reasons
 - Can be stored on an isolated machine
 - Generates per site keys and certificates