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## LIN Basics and Implementation of the MCC LIN Stack Library on 8-Bit PIC<sup>®</sup> Microcontrollers

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### INTRODUCTION

LIN (Local Interconnect Network) is a low-cost serial communications protocol implemented mostly in automotive networks. It is typically used for mechatronic nodes in automobiles, but is also well-suited for industrial applications. Users new to LIN communication often struggle with the overhead of the high layers of LIN protocol intricacies (e.g., LDF, NCF files). When in fact, the goal is to simply and quickly evaluate LIN MCUs and LIN PHYs hardware with very basic LIN message transmission. To assist with rapid prototyping, the complimentary MCC LIN Code Generator was created. When your LIN application is ready for production, customizable production-proven LIN stacks and support are available from our LIN design and third party partners.

The first part of this application note covers the basics of LIN to provide a brief background on how it works. However, it is highly recommended that the reader is familiar with the LIN specification v2.2A (the most current specification available at the time of this publication).

The second part describes a sample demonstration of the LIN protocol using the Microchip MPLAB<sup>®</sup> Code Configurator (MCC) LIN Stack Library. This document provides step-by-step procedures on how to generate the LIN master and slave drivers in just a few minutes.

### MCC LIN Stack Features

The MCC generates code for following basic LIN functions:

- Constructs LIN message frame by combining EUART bytes
- Automates LIN PID generation with user-defined frame names
- Generates LIN classic checksum value based on LIN message frame configuration
- Generates a scheduler example code showing the use of generated LIN APIs
- Supports only unconditional type frame
- Allows user-defined frame names
- Allows user-defined data length (1 to 8 bytes)
- Configurable time out and period down to one millisecond
- Supports hardware interrupts

**Note:** The MCC LIN stack is intended for basic LIN introduction and for prototype purposes only. It is limited to low-level LIN layer to allow the most basic LIN message transmission. Refer to the LIN stack section for more detail about the limitations.

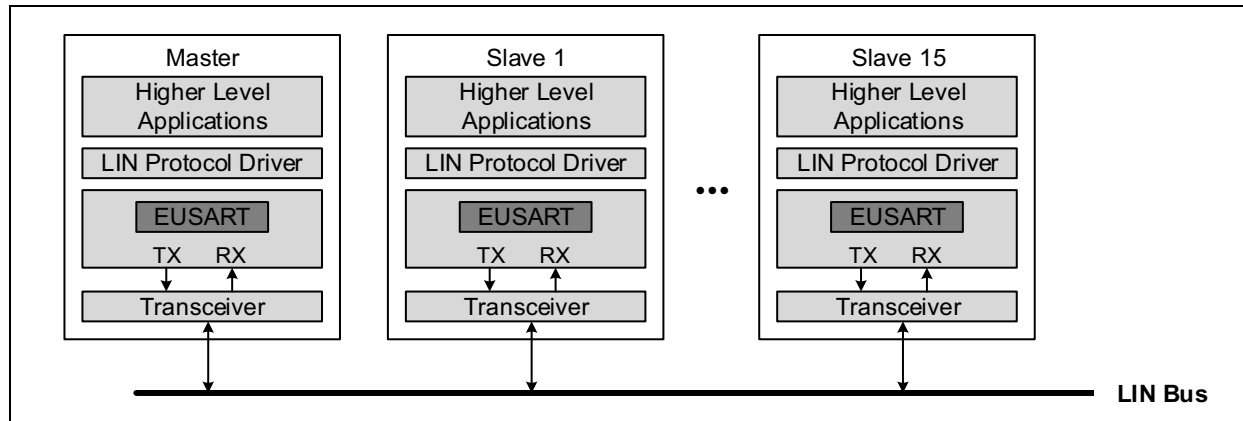
### LIN BASICS

The following sections provide a brief description on the basics of LIN to help readers understand the MCC LIN Stack implementation more easily.

#### LIN Network Configuration

A LIN cluster is composed of a single-wire bus, a master node and up to 15 slave nodes. A typical network connection is shown in [Figure 1](#). The master controls the bus activity while the slaves send or receive information depending on the scheduled tasks.

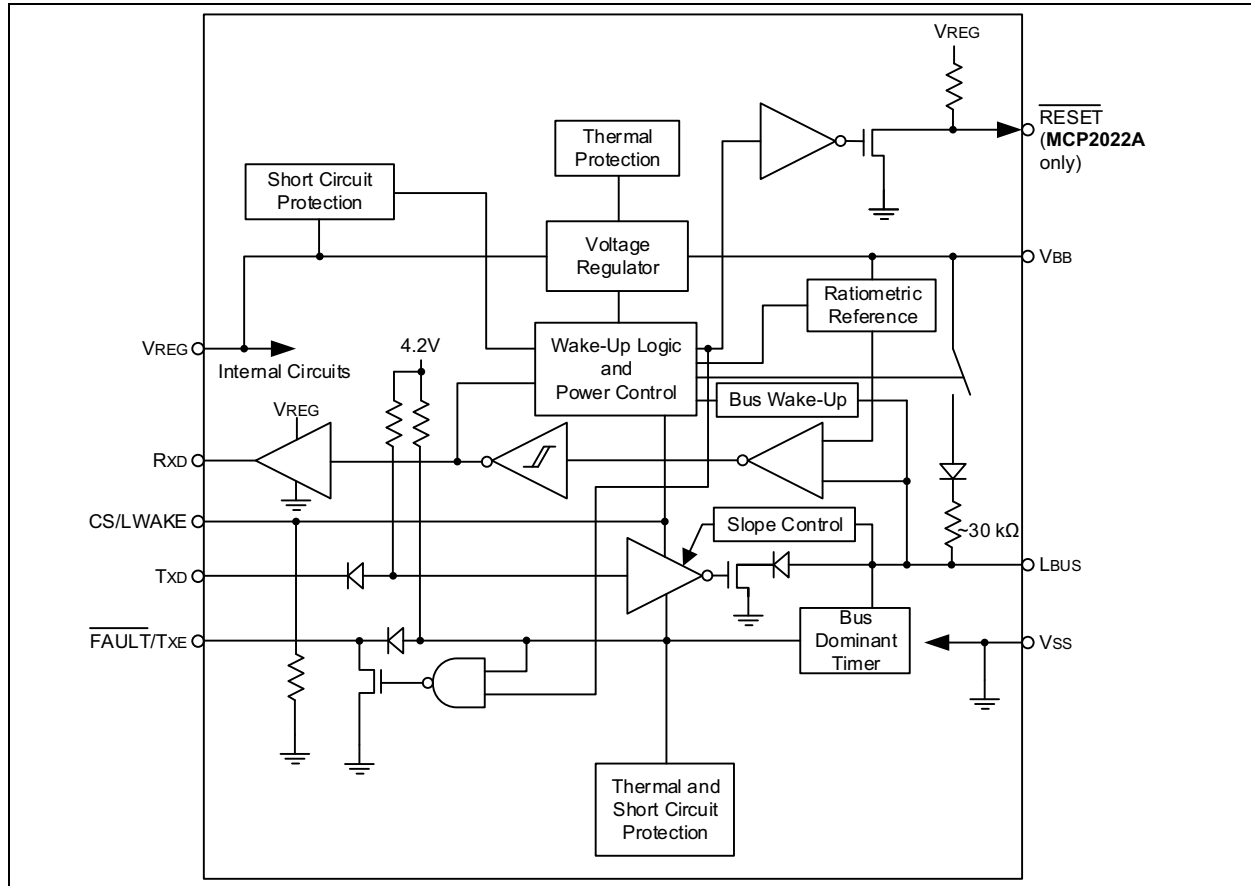
**FIGURE 1: LIN NETWORK CONFIGURATION**



The MCC LIN Stack, which is the core focus of this application note, provides the interface between the physical interface and the higher-level application firmware. The EUSART module is the key element used in LIN communications. It acts as the serial engine for LIN putting serial control in hardware rather than in software. Thus, miscellaneous processing can be done while data is being transmitted or received. The transceiver acts as a bidirectional, half-duplex communication physical interface between the EUSART module and the bus. See **Section “Electrical Connections”** for more information regarding the LIN physical layer.

## Electrical Connections

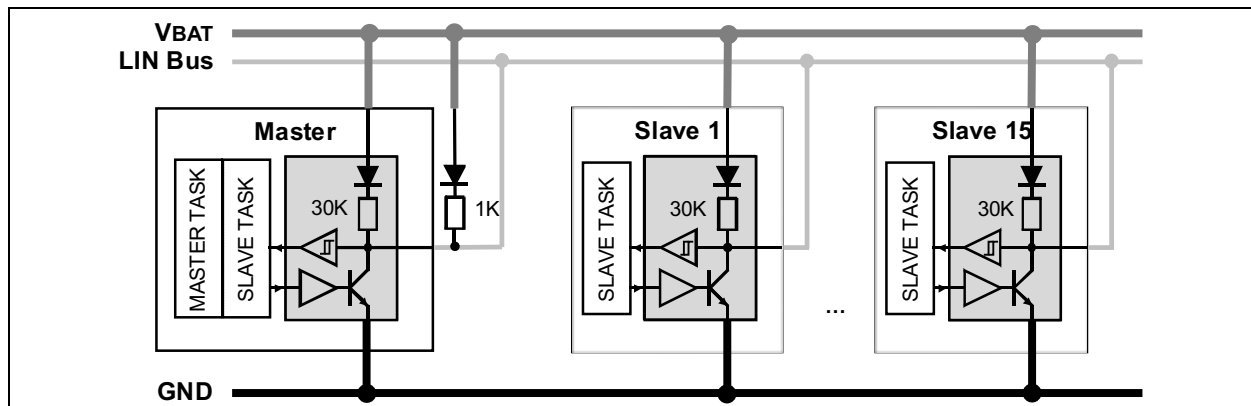
The LIN bus operates between 9V and 18V. Typically, the microcontroller LIN I/O pins voltage levels are adjusted to the LIN bus levels by a transceiver. This allows the microcontrollers to operate at 5V levels, while the bus operates at higher levels. Microchip offers a portfolio of LIN transceivers, some having additional built-in features, such as Internal Voltage Regulator (VREG) and Windowed Watchdog Timer (WWDT). A sample block diagram for a MCP202XA LIN transceiver is shown in [Figure 2](#).

**FIGURE 2: LIN TRANSCEIVER MCP202XA BLOCK DIAGRAM**

Refer to [www.microchip.com/lin](http://www.microchip.com/lin) for the complete list of LIN transceivers from Microchip.

Refer to MCP202XA data sheet (DS20002298) for "Typical Application Circuit" at [www.microchip.com/MCP2021A](http://www.microchip.com/MCP2021A).

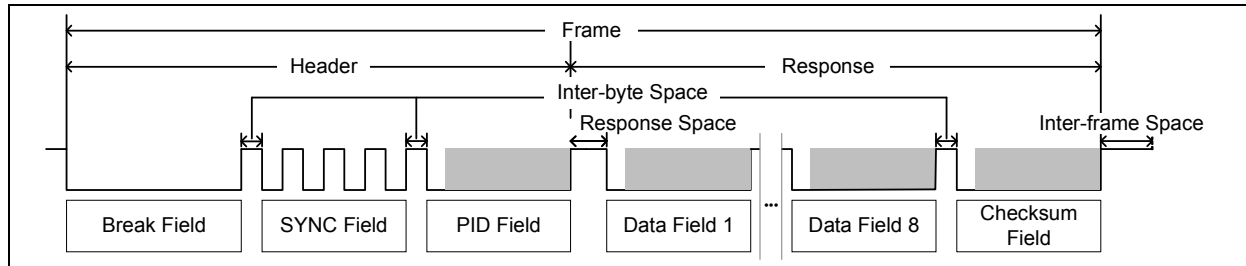
The bus is terminated to VBAT at each node. The master should be terminated through a 1 kΩ resistor while the slaves through a 30 kΩ resistor. As shown in Figure 2, the MCP202XA LIN transceivers already have an internal 30 kΩ terminating resistor, hence external termination for slaves are no longer required. The maximum bus length is designed to be 40 meters. Figure 3 shows a sample LIN physical connection.

**FIGURE 3: LIN PHYSICAL LAYER**

## Frames and Signals

A frame is defined as the entity that is being transferred on the LIN bus. A frame is divided into two parts: the frame header and the frame response. Each serial data byte starts with a Start bit (Dominant signal) and is terminated by a Stop bit (Recessive signal). When signal logic is zero, it is called the dominant signal. When signal logic is one, it is called the recessive signal.

**FIGURE 4: FRAME STRUCTURE**



The frame header is always sent by the master and it consists of the Break Field, the Sync Field and the Protected Identifier (PID) Field.

The Break Field consists of at least 13-bit time long of dominant signal followed by a Break delimiter. The Break delimiter is at least one-bit time long of recessive signal. This is followed by a Sync Field with a data value of 0x55. The Break Field sequence enables a slave to identify the beginning of a new frame. The Sync Field allows the slave to synchronize with the master clock.

The PID field consists of six frame identifier bits and two parity bits. The frame ID denotes a unique message address, but does not necessarily define a specific destination of the message. The MCC LIN stack includes an algorithm to automatically calculate the parity of the frame ID.

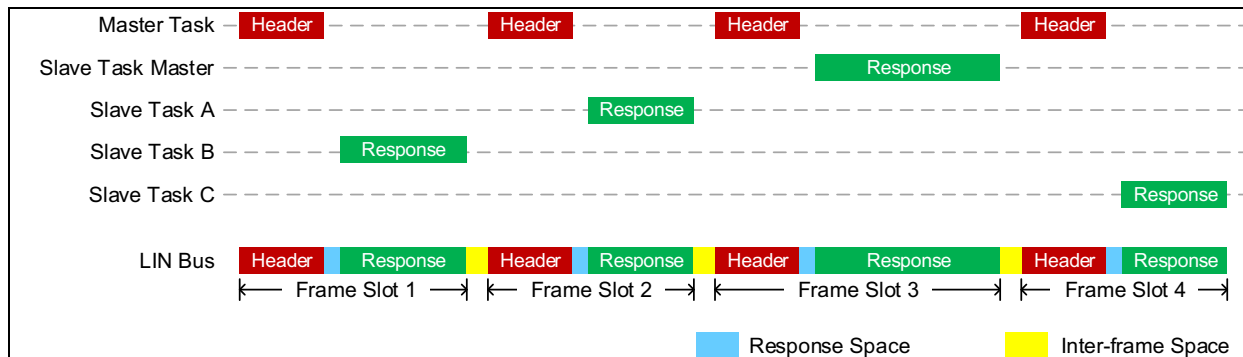
The frame response can be from the master itself or any slave. Only the node with the matching IDs will send the response. The response consists of the Data Field and the Checksum Field.

The Data Field is composed of signals. A signal is either a scalar value or a byte array. A scalar signal carries value between 1 bit to 16 bits. The byte array signal carries value between 1 byte to 8 bytes. A signal is always present at the same position of the data field for all frames with the same frame identifier. It should also be sent by a single publisher, though there are no limits to the number of subscribers. These signals are used in the higher-level application. A frame is always ended by the checksum field. The MCC LIN Stack implements the classic checksum calculation which is performed on the data bytes only.

The inter-byte space is the time between the end of the Stop bit of the previous field and the Start bit of the succeeding byte. The response space is the time between the header and response field. Lastly, inter-frame space is the time between the end of a frame to the start of a next frame.

## LIN Bus Timing

The transmission and reception in a LIN bus are considered to be both deterministic and periodic. This requirement is made possible through the use of schedule tables. The schedule table lists all the frames that need to be present on the bus at a predefined time interval. This prevents the bus from overloading and also ensures that each frame is properly transmitted and received. Figure 5 shows a sample transmission of frames with different response publishers. The subscribers of the signals packed in these frames can be any of the nodes connected to the bus.

**FIGURE 5: FRAMES ON A LIN BUS**

The minimum time unit used in LIN is called the time base. This controls the timing of frames in the schedule table. The time slot for a single frame has a period which is an integer multiple of the time base. The time base can be generated by any timing source such as the Timer0, Timer1/3/5 or Timer2/4/6 peripherals of PIC<sup>®</sup> microcontrollers. Currently, the MCC LIN stack time base is set to 1 ms.

Now that the basics of the LIN protocol have been covered, the following sections will walk the user through the steps required to configure and generate master and slave LIN demo applications using the MCC LIN tool.

## MCC LIN STACK LIBRARY

The MPLAB Code Configurator (MCC) is a software plug-in in the MPLAB X Integrated Development Environment. It utilizes a Graphical User Interface (GUI), making it an easy-to-use tool in generating drivers for different peripherals of PIC<sup>®</sup> MCUs. Aside from peripheral modules, it also includes libraries for different stacks and interfaces. Included in these libraries are the LIN Stacks for both master and slave nodes.

## MCC LIN Stack System Requirements

- MPLAB X IDE V3.10 or newer
- MPLAB Code Configurator (MCC) v3 or newer
- Java JRE v1.8 or newer (Follow MCC release note to setup MPLAB X for latest Java)

## Advantages and Limitations

The MCC LIN Stack has the following advantages and limitations.

Advantages:

- Implements on-chip EUSART and timer module allowing the program to run in the background. This also reduces firmware. Selectable EUSART module (for devices with more than one EUSART) and timing source (e.g., Timer1, Timer2/4/6).
- Easy to create schedule table.

- Automatically handles the transmitted or the received frames, making them easily available for the application.

Limitations:

- Does not define signal names in the data fields. For example, a frame may have two data bytes that contain signals for two bits of window status, six bits of door status and eight bits of temperature status. The user will have to further define these signal names in the code to interpret the two bytes of data. However, the MCC LIN generator does define name to the frame PID. So for the purpose of prototyping, the user may use the frame name to help identify what each frame carries.
- Does not support the full LIN protocol. Only implements basic low layer LIN frame transmissions.

## MCC LIN Stack PID Assignment

Each frame's name listed on both the master and the slave tables is allocated with a unique PID. The PID is comprised of six frame identifier bits (LSBs) and two parity bits (MSBs). The MCC LIN Stack automatically assigns the frame identifier value to the frames listed on the LIN table. The frame identifier allocation starts with '0' for the topmost frame on the list and increments by one for the frame on the next row, and so on.

**Note:** Only 60 frames (0 to 59) should be listed to conform to the LIN specification for signal (data) carrying frames. Frame identifiers 60 to 63 are reserved for other special functions.

The parity bits P0 and P1 are automatically calculated by the stack. Alternately, an ID to PID look-up table is provided in [Appendix A: "Frame PID Look-Up Table"](#). This table can be useful when the user uses testing tools such as LIN Serial Analyzer from Microchip. The user can find the corresponding PID value based on the frame ID to transmit frames.

## Associated Peripherals

Aside from the LIN Stack Library, two peripheral modules also need to be configured. These are the EUSART module for the transmission and the reception of frames and a timer module for the LIN bus time base.

### EUSART MODULE

The Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART) module of 8-bit PIC microcontrollers is a serial communications peripheral that contains all the clock generators, shift registers and data buffers necessary to perform an input or output serial data transfer independent of device program execution. Besides the basic USART features, the module exhibits a few capabilities which make it ideal for use in LIN bus systems:

- Automatic detection and calibration of the baud rate
- Wake-up on Break reception
- 13-bit Break character transmit

To comply with the LIN standard, each character transmission should be configured to have one Start bit followed by one or up to eight data bytes and always terminated by a Stop bit. The Start bit is always a '0' and a Stop bit is always a '1'. Each bit persists for a period of  $1/(\text{baud rate})$ . The Baud Rate Generator of the EUSART module automatically derives the baud rate from the system oscillator frequency. The EUSART transmits and receives the LSB first.

Moreover, enabling the EUSART interrupt allows the LIN application program to run in the background while the microcontroller is performing other important tasks. This allows the MCU to perform other applications and improve time and power performance.

### TIMER2 MODULE

The timing source can be selected from the available timer modules. Timer1, for example, is a 16-bit timer that increments on every instruction cycle when implemented with no prescaler and generates an interrupt on overflow. Timer2, on the other hand, is an 8-bit timer which generates an interrupt when a match between the timer and the period register occurs. Selection of timing source depends upon the availability of the module and the requirements of the specific application. The selected timer's period should always be set to 1 ms. This 1 ms time base is used to control the timing of each message frame in a schedule table.

The step-by-step instructions on how to configure the LIN library, as well as its associated peripherals are covered in the subsequent sections.

## MCC LIN STACK DEMO

The demo programs presented in this application note use MCC 3.0. Refer to [www.microchip.com/mcc](http://www.microchip.com/mcc) for details on how to download and install the latest version of MCC.

The demo hardware for both the LIN master and the LIN slave stacks make use of the PICkit™ 28-pin LIN Demo Board (Part Number DM164130-3) and the LIN Serial Analyzer (Part Number APGDT001). A simplified setup is shown in Figure 6.

**FIGURE 6: LIN DEMO SETUP**

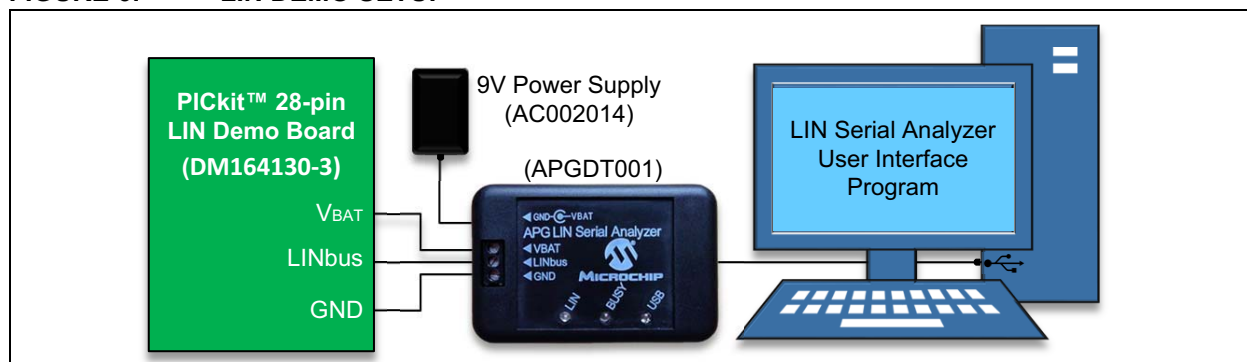
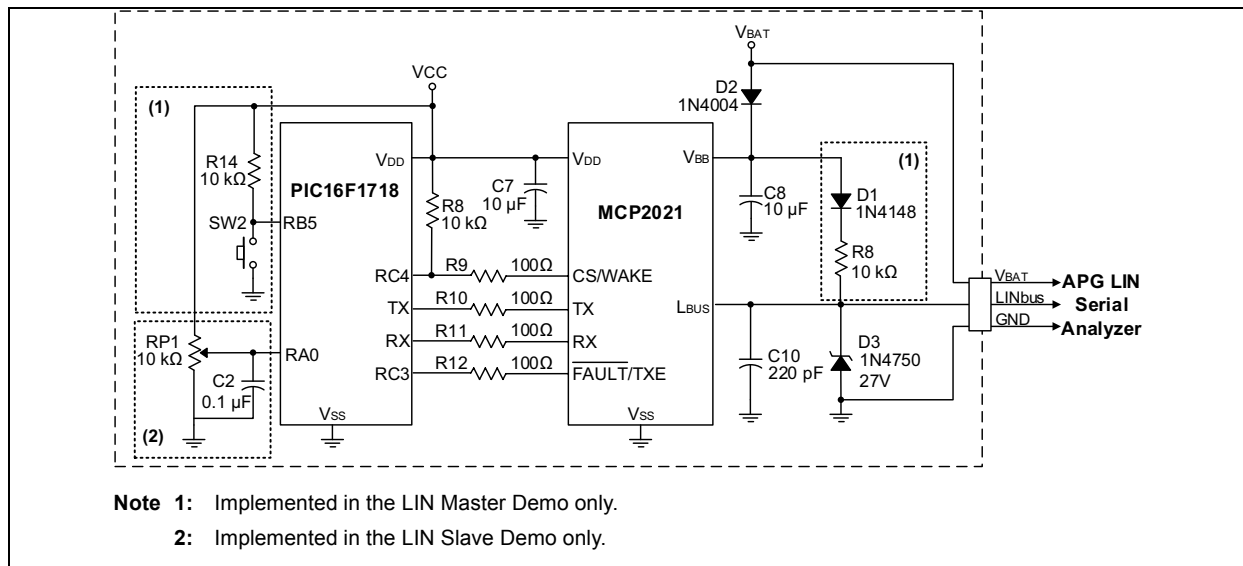


Figure 7 shows a section of the PICkit™ 28-pin LIN Demo Board implemented in the demo applications.

**FIGURE 7: LIN DEMO SCHEMATIC**



## LIN MASTER STACK

Figure 8 shows the master node configuration table. Each row represents an individual frame. The content in each row shown are the default values. The user can manually edit the content and add more frames by adding rows. The schedule table in the code will be generated based on the parameters entered in this table. The columns in the table are defined in the following:

**FIGURE 8:      DEFAULT LIN MASTER  
TABLE**

| Signal | Type     | Length | Time Out | Period |
|--------|----------|--------|----------|--------|
| UNLOCK | Transmit | 1      | 0        | 100    |
| RSSI   | Transmit | 1      | 0        | 20     |
| LFRX   | Receive  | 8      | 100      | 0      |

## Signal

In this column, the user provides a descriptive name to the frame ID. The top-most name (frame) will automatically be assigned with the ID 0. The MCC LIN stack converts the ID to PID for you. For example, ID 0 becomes PID 0x80. The incremental ID will be assigned as more frames are added. The scheduler code will start sending frames from top to bottom rows.

**Note:** Signal in this table is referred to as a frame's name associated with a PID. This is not the same as the "signal" defined in the LIN specification. In the LIN specification, signals are referred to as the name of the bits and bytes in the Data Fields, not the PID.

## Type

The frame can either be a Transmit or a Receive type. Configuring the frame as Transmit type means that the frame's data will be from the master. In other words, the response will be transmitted from the master itself following the header. Configuring the frame as Receive type means that the frame's data will be from a slave. In other words, after the master sends out the header, the master is expecting a response from a slave node.

## Length

The length is the number of bytes in the data field. It should be a value between 1 to 8.

## Time Out

Time out is the interval in millisecond (ms) between the end of the frame's header and the expected time when a node should finish transmitting the response. If a node takes longer than the expected time out to complete a response, the master stops transmitting the current frame and moves on to transmitting the next frame. Make sure the time out is at least longer than response space and the frame's response combined. Otherwise, the current frame will keep getting skipped and act as if it does not work.

## Period

The period is the time interval in milliseconds (ms) between the start of the current frame to the start of the next frame. The period should be longer than the amount of time it takes to transmit the current frame. This allows more inter-frame time to account for the node to process the previous frame before it is ready to take in the next frame.



## IMPLEMENTATION OF THE LIN MASTER STACK

This section presents a simple application of the LIN master library. A PICkit™ 28-pin LIN Demo Board is populated with a PIC16F1718 microcontroller and is configured as a master to communicate with a LIN Serial Analyzer configured as a slave. See **Section “MCC LIN Stack Demo”** for the proper hardware setup.

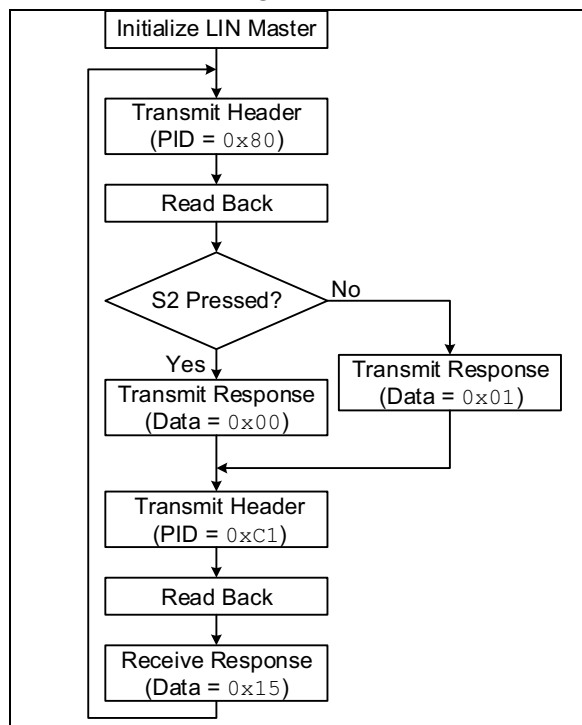
In the following demo example, only two unconditional frames will be entered on the schedule table GUI.

The first frame is a transmit type with one byte data. The master will transmit a frame with PID value 0x80 (ID = 0). The data will be from the master node itself signaling to the subscribers on the LIN cluster about the status of the master node's on-board switch, S2. When data is 0x00, S2 is pressed. When data is 0x01, S2 is unpressed.

The second frame is a receive type with one byte data. The master will transmit a frame with PID value 0xC1 (ID = 0x01). The node with the matching PID will simply transmit a response with fixed data value of 0x15.

Figure 9 illustrates a simplified demo flowchart.

**FIGURE 9: MASTER DEMO FLOWCHART**



## MCC Configuration

The following will walk the user through the steps for setting up LIN frames, the required peripherals (system, timer, EUSART) and I/Os needed to enable the LIN transceiver. Also follow the screen captures in the **Section “MCC GUI Settings for Master Demo”**.

1. Navigate to *Tools > Embedded > MPLAB Code Configurator v3* to launch MCC version 3.
2. Under Project Resources, click **System** and select **System Module**.
3. Select the desired system clock settings. For the sample application, select Internal Oscillator (INTOSC) mode: I/O function on the CLK pin on the **Oscillator Select** menu. Set FOSC as the “System Clock” and 16 MHz\_HF as the “Internal Clock”. Uncheck the **PLL Enabled** checkbox. See [Figure 10](#).
4. Disable Watchdog Timer.
5. Under Device Resources, select *Libraries > LIN > LIN Master*.
6. The LIN Master Table GUI shown in [Figure 8](#) will appear.
7. To add a frame, click **Add**. An additional row will appear below the “Signal-Type-Length-Timeout-Period” columns.
8. Edit the fields as shown in [Figure 11](#). Each column is defined in **Section “LIN Master Stack”**.
9. Select Timer2 as timer. Since PIC16F1718 has only one EUSART, only one option will appear in the EUSART selection tab.
10. Click the **Notifications** tab. This tab lists all the additional configurations that must be done for the LIN stack to become fully functional. Take note of the “HINT” type notification as this will be used later after the MCC settings are generated.
11. One of the notifications describes that the LIN module uses Timer2. Hence, Timer2 should be configured. To do this, navigate to *Device Resources > Peripherals > Timer > TMR2*.
12. Check both **Enable Timer** and **Enable Timer Interrupt**.
13. Set the Timer Period to 1 ms. When using a high-frequency system clock, the prescaler and postscaler ratios might need some adjustments.
14. Another notification tells that the LIN module uses EUSART. Hence, the EUSART module needs to be configured. To do this, navigate to *Device Resources > Peripherals > EUSART > EUSART*.
15. In the MCC EUSART GUI, set the mode to asynchronous. Check **Enable EUSART**, **Enable Transmit** and **Enable EUSART Interrupts**. Set both Transmission bits and Reception bits to 8-bit, and Clock Polarity to Non-Inverted.



16. Setup the baud rate. The baud rate should be a value between 1 and 20000. For the sample application, a baud rate of 9600 is used.
17. Set the corresponding EUSART TX and RX pins on the “Table View” at the lower right part of the MCC window. For this example, RC6 and RC7 are assigned as the TX and RX pins, respectively.
18. After setting up both the Timer2 and EUSART modules, configure the I/O ports to enable the connected LIN transceiver (MCP2021). Note that different transceivers may require different set up. Refer to the particular transceiver data sheet. For a 28-pin LIN Demo Board, the CS/WAKE and FAULT/TXE pins of the transceiver are connected to the RC4 and RC3 pins, respectively. CS/WAKE should be configured as an output and set high, while FAULT/TXE should be an input with weak pull-ups enabled.
19. Other peripherals can now be configured depending upon the specific application. For the sample application, only an external switch connected to RB5 is used. It is configured as a digital input pin. The pin module GUI is shown in [Figure 15](#).
20. Click **Generate**. When generating the MCC code for the first time, a pop-up window will appear asking for the configuration settings to be saved in a .mc3 file format. Enter the desired file name then click **Save**. The configuration settings are summarized in [Section “MCC GUI Settings for Master Demo”](#).
21. The configuration settings are now generated. However, the configuration process is not done yet. The “HINT” type notification, “Add LIN\_handler() in the main.c while loop” should be implemented on the generated code.
22. Uncomment `INTERRUPT_GlobalInterruptEnable()` and `INTERRUPT_PeripheralInterruptEnable()` in `main.c`.
23. The LIN Master driver is now set. For the sample application, the while (1) loop of `main.c` is shown in [Example 1](#).

#### EXAMPLE 1: MASTER DEMO CODE SNIPPET

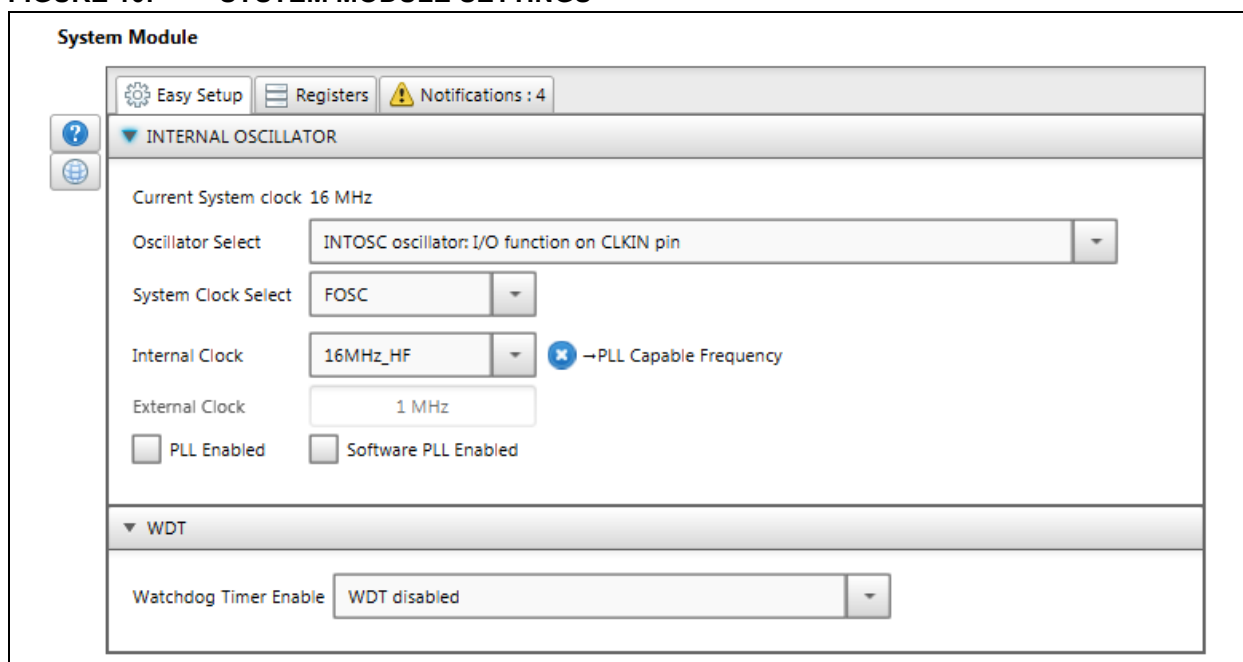
```
while (1)
{
    // Add your application code
    LIN_handler();

    if (PORTBbits.RB5 == HIGH){
        Master_Switch_Data[0] = 0x01;
    }
    else{
        Master_Switch_Data[0] = 0x00;
    }
}
```

#### MCC GUI Settings for Master Demo

The following figures show the MCC Composer Area view of the different peripheral modules settings implemented in the MCC LIN Stack Master Demo.

**FIGURE 10: SYSTEM MODULE SETTINGS**



**FIGURE 11: LIN MASTER SETTINGS**

?

⚙

Easy Setup

⚠ Notifications : 4

▼ LIN Master

| Signal          | Type     | Length | Timeout | Period |  |
|-----------------|----------|--------|---------|--------|--|
| Master_Swit...  | Transmit | 1      | 5       | 10     |  |
| Serial_Analy... | Receive  | 1      | 5       | 20     |  |

Add

Remove

Select a Timer:

Timer2 ▼

Select a EUSART:

EUSART ▼

**FIGURE 12: LIN MASTER NOTIFICATIONS**

⚙ Easy Setup

📋 Registers

⚠ Notifications : 3

⚠

| Category | Module Name | Type    | Description                              |
|----------|-------------|---------|--|
| ⚠        | LIN Master  | HINT    | Add LIN_handler() in the main while loop |
| ⚠        | LIN Master  | WARNING | Configure Timer2 for LIN module.         |
| ⚠        | LIN Master  | WARNING | Configure EUSART for LIN module.         |

FIGURE 13: ASSOCIATED MODULE SETTINGS – EUSART

**EUSART**

Easy Setup Registers Notifications : 3

Hardware Settings

Mode asynchronous

☒ Enable EUSART Baud Rate: 9600 Error: -0.080 %

☒ Enable Transmit Transmission Bits: 8-bit

☐ Enable Wake-up Reception Bits: 8-bit

☐ Auto-Baud Detection Clock Polarity: Non-Inverted

☐ Enable Address Detect ☐ Enable Continuous Receive

☒ Enable EUSART Interrupts

Software Settings

☐ Redirect STDIO to USART

Software Transmit Buffer Size 8

Software Receive Buffer Size 8

**FIGURE 14: ASSOCIATED MODULE SETTINGS – TMR2**

TMR2

Easy Setup

Registers

Notifications : 3

?

?

Hardware Settings

☒ Enable Timer

Timer Clock

Postscaler

1:1

▼

Prescaler

1:16

▼

Timer Period

Timer Period

4 us ≤ 1 ms ≤ 1.024 ms

Actual Period 1 ms (Period calculated via Timer Period)

☒ Enable Timer Interrupt

Software Settings

Callback Function Rate

0x0

x Time Period = 0 s

**FIGURE 15: ASSOCIATED MODULE SETTINGS – PIN MODULE**

Pin Module

Easy Setup

Notifications : 3

?

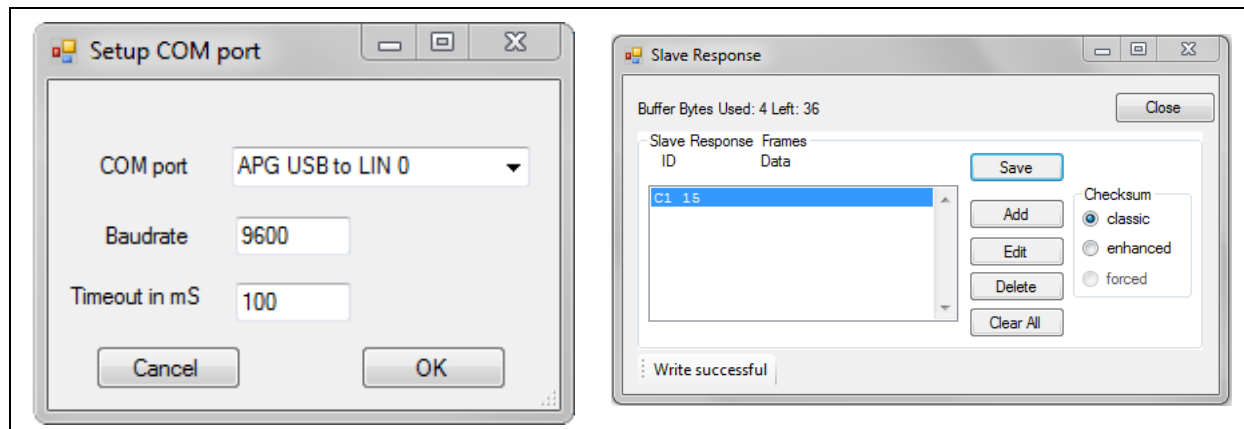
?

| Pin Name ▲ | Module     | Function | Custom Name | Start High                          | Analog                   | Output                              | WPU                                 | OD | IOCP                     | IOCN                     |
|------------|------------|----------|-------------|-------------------------------------|--------------------------|-------------------------------------|-------------------------------------|----|--------------------------|--------------------------|
| RB5        | Pin Module | GPIO     | S2          | <input type="checkbox"/>            | <input type="checkbox"/> | <input type="checkbox"/>            | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC3        | Pin Module | GPIO     | FAULT_TXE   | <input type="checkbox"/>            | <input type="checkbox"/> | <input type="checkbox"/>            | <input checked="" type="checkbox"/> |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC4        | Pin Module | GPIO     | CS_WAKE     | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC6        | EUSART     | TX       | MASTER_TX   | <input type="checkbox"/>            | <input type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC7        | EUSART     | RX       | MASTER_RX   | <input type="checkbox"/>            | <input type="checkbox"/> | <input type="checkbox"/>            | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |

## Slave Settings

The settings for the LIN Serial Analyzer are shown in [Figure 16](#). The implementation of the LIN Serial Analyzer will not be elaborated in this application note. Refer to [www.microchip.com](http://www.microchip.com) for more info.

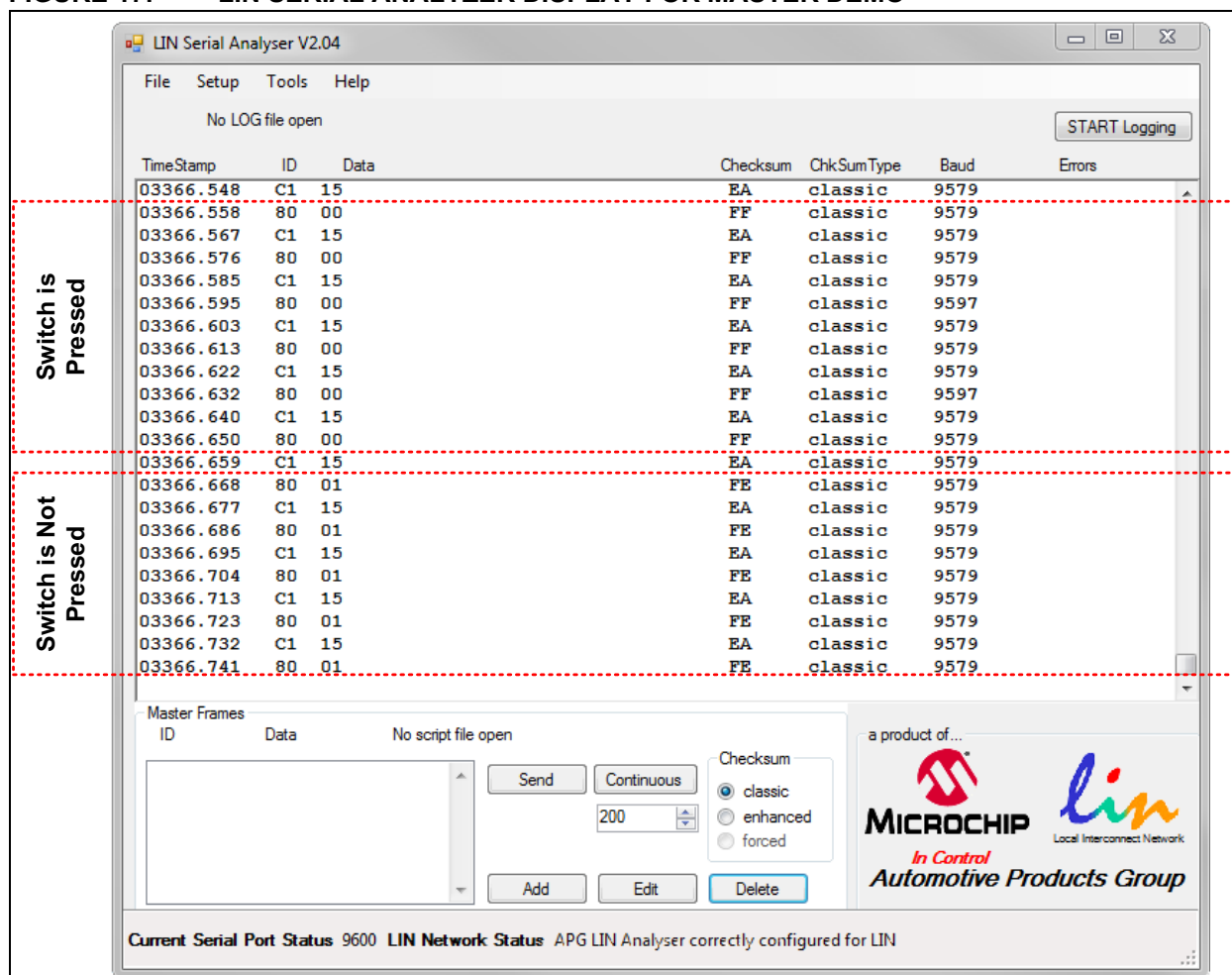
FIGURE 16: LIN SERIAL ANALYZER SETTINGS



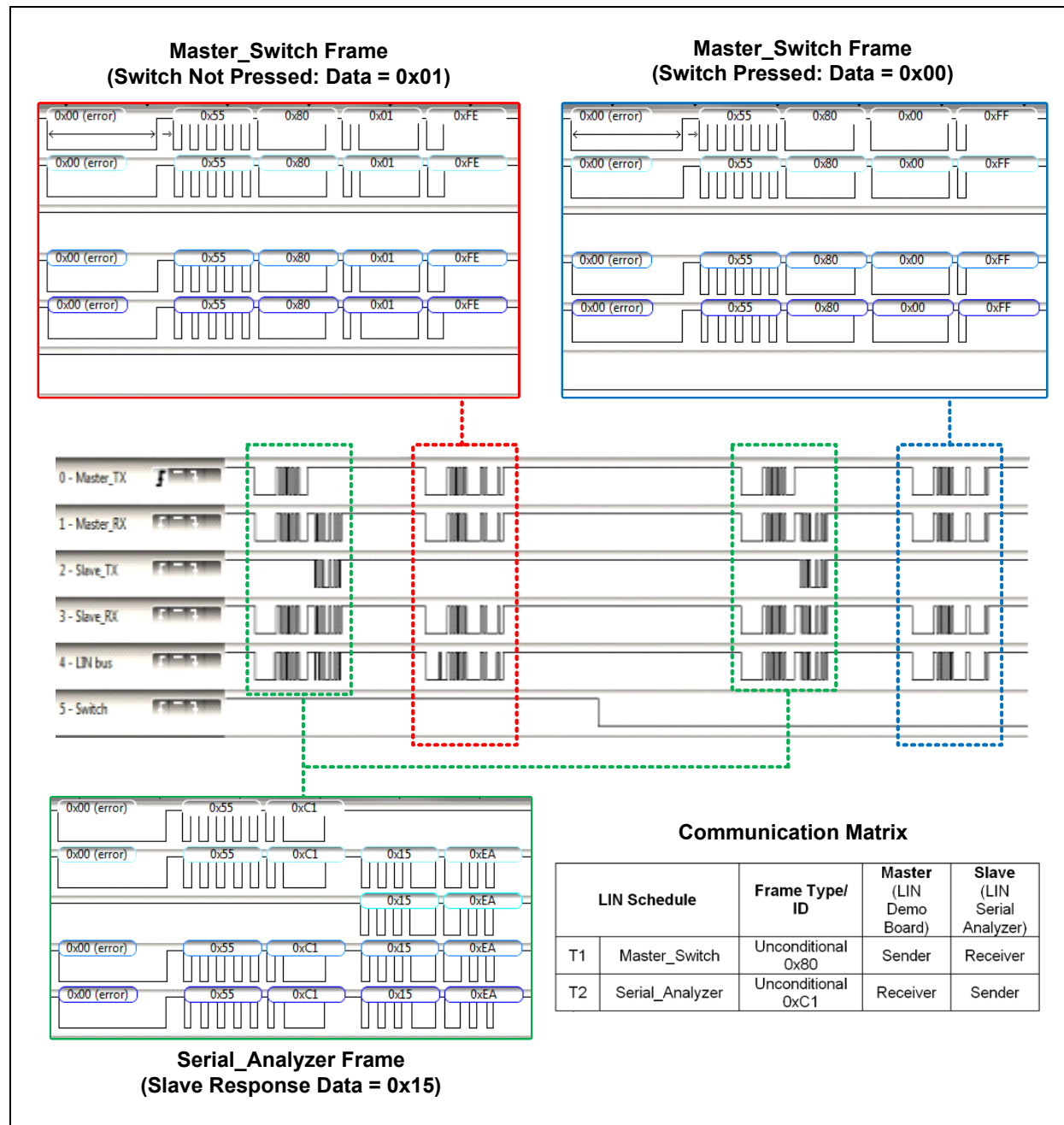
### Master Demo Results

Figure 17 and Figure 18 show the Serial Analyzer and the Logic Analyzer readings for the master demo application, respectively. When S2 is pressed (RB5 is low), the master transmits 0x00. Conversely, when S2 is not pressed (RB5 is high), the master transmits 0x01.

FIGURE 17: LIN SERIAL ANALYZER DISPLAY FOR MASTER DEMO



**FIGURE 18: LOGIC ANALYZER DISPLAY FOR MASTER DEMO**



## LIN SLAVE STACK

The default slave node is shown in Figure 19. Unlike the master table, the slave table is only composed of three columns for signal, type and length.

**FIGURE 19: DEFAULT LIN SLAVE TABLE**

| Signal | Type     | Length |
|--------|----------|--------|
| UNLOCK | Receive  | 1      |
| RSSI   | Receive  | 1      |
| LFRX   | Transmit | 8      |

## Signal

If the MCC LIN master stack is implemented on the master node connected on the same bus with this slave, all the frames listed in the master table should also be entered in the same order on the LIN slave table. This is due to the PID assignment system implemented in the MCC LIN Stack. Using a different master may not require this but the user should take note of the specific PID for the given frame (see **Section “MCC LIN Stack PID Assignment”**).

## Type

Configuring the frame as Transmit type means the slave is going to transmit the response after receiving the header with the matching PID from the master. Configuring frame as Receive type means the slave is a subscriber to the data in the Data Field of the corresponding frame (PID).

**Note:** In a LIN cluster, we may have multiple subscribers (receivers or listeners) to a master's frame. However, only one response to a frame header (only one publisher) is allowed at a given time. For example, if the master configures frame ID 0 to be a transmit type, it is allowed to have multiple slave nodes to have the same frame ID 0 to be as receive type. In another example, if the master configures frame ID 0 to be a receive type, only one slave node is allowed to configure as transmit type to respond to the frame ID 0.

## Length

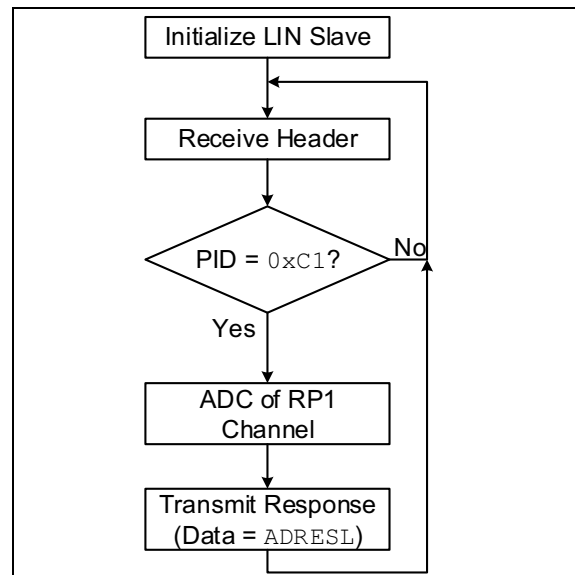
The length is the number of bytes in a frame's data field. The length should be the same on both master node or slave nodes for a corresponding frame PID. For example, if PID 0x80 frame has length of two data bytes, so should the slave.

## IMPLEMENTATION OF THE LIN SLAVE STACK

This section presents a sample application of the MCC LIN slave driver using a LIN Serial Analyzer as the master and a PICKit™ 28-pin LIN Demo Board populated with a PIC16F1718 microcontroller as slave. This demo makes use of the on-board potentiometer RP1 and the on-chip Analog-to-Digital Converter (ADC) module of the PIC16F1718. See **Section “MCC LIN Stack Demo”** for the hardware setup.

A simplified flowchart for the slave demo is shown in [Figure 20](#). The slave will only transmit a response if a PID of 0xC1 is received. It will send a data byte with a value equal to the eight LSBs of the ADC reading of the potentiometer input.

**FIGURE 20: SLAVE DEMO FLOWCHART**



## MCC Configuration

To configure the MCC LIN slave driver, follow these steps:

1. Navigate to *Tools > Embedded > MPLAB Code Configurator v3* to launch MCC version 3.
2. Under “Project Resources”, click **System** and select **System Module**.
3. Select the desired system clock settings. For the sample application, select Internal Oscillator (INTOSC) mode: I/O function on the CLK pin on the **Oscillator Select** menu. Set FOSC as the “System Clock” and 16 MHz\_HF as the “Internal Clock.” Uncheck the **PLL Enabled** checkbox. See [Figure 10](#).
4. Disable Watchdog Timer.
5. Under “Device Resources”, select *Libraries > LIN > LIN Slave*.
6. The LIN Slave Table GUI shown in [Figure 19](#) will appear.
7. To add a frame, click the **Easy Setup** tab then **Add**. An additional row will appear below the “Signal-Type-Length” columns.
8. Edit the fields as shown in [Figure 21](#). Each column is defined in **Section “LIN Slave Stack”**.
9. Select Timer2 as timer. Since PIC16F1718 has only one EUSART, only one option will appear in the EUSART selection tab.



10. Click the **Notifications** tab. This tab lists all the additional configurations that must be done for the LIN Stack to become fully functional. Take note of the “HINT” type notification, as this will be used later after the MCC settings are generated.
11. One of the notifications describes that the LIN module uses Timer2. Hence, Timer2 should be configured. To do this, navigate to *Device Resources > Peripherals > Timer > TMR2*.
12. Check both **Enable Timer** and **Enable Timer Interrupt**.
13. Set the Timer Period to 1 ms. When using high frequency system clock, the prescaler and post-scaler ratios might need some adjustments.
14. Another notification tells that the LIN module uses EUSART. Hence, the EUSART module needs to be configured. To do this, navigate to *Device Resources > Peripherals > EUSART > EUSART*.
15. In the MCC EUSART GUI, set the mode to asynchronous. Check **Enable EUSART**, **Enable Transmit**, **Enable Continuous Receive** and **Enable EUSART Interrupts**. Set both Transmission bits and Reception bits to 8-bit, and Clock Polarity to Non-Inverted.
16. Setup the baud rate. The baud rate should be a value between 1 and 20000. For the sample application, a baud rate of 9600 is used.
17. Set the corresponding EUSART TX and RX pins on the “Table View” at the lower right part of the MCC window. For this example, RC6 and RC7 are assigned as the TX and RX pins, respectively.
18. After setting up both the Timer2 and EUSART modules, configure the I/O ports to enable the connected LIN transceiver (MCP2021). Note that different transceivers may require different setup. Refer to the particular transceiver data sheet. For a 28-pin LIN Demo Board, the CS/ WAKE and FAULT/TXE pins of the transceiver are connected to RC4 and RC3, respectively. CS/WAKE should be configured as an output and set high, while FAULT/TXE should be an input with weak pull-ups enabled. The pin module GUI is shown in [Figure 25](#).
19. Other peripherals can now be configured depending upon the specific application. The sample application uses an analog input; therefore, the ADC module must be setup.
20. To configure the ADC, go to *Device Resources > Peripherals > ADC > ADC*. In “Table View”, select RA0 as an ADC Input pin. AN0 will then be added automatically to the “Selected Channels” list in the “Composer Area”. Use “RP1” as a custom name for this channel. [Figure 24](#) details the complete ADC settings.
21. Click **Generate**. When generating the MCC code for the first time, a pop-up window will appear asking for the configuration settings to be saved in a .mc3 file format. Enter the desired file name then click **Save**. The configuration settings are summarized in **Section “MCC GUI Settings for Slave Demo”**.
22. The configuration settings are now generated. However, the configuration process is not done yet. The “HINT” type notification, “Add LIN\_handler() in the main.c while loop”, should be implemented on the generated code.
23. Uncomment `INTERRUPT_GlobalInterruptEnable()` and `INTERRUPT_PeripheralInterruptEnable()` in `main.c`.
24. The LIN Slave driver is now set. For the sample application, `../adc.h` should be included in `lin_app.c`, and `processLIN()` is modified as shown in [Example 2](#).

## EXAMPLE 2: SLAVE DEMO CODE SNIPPET

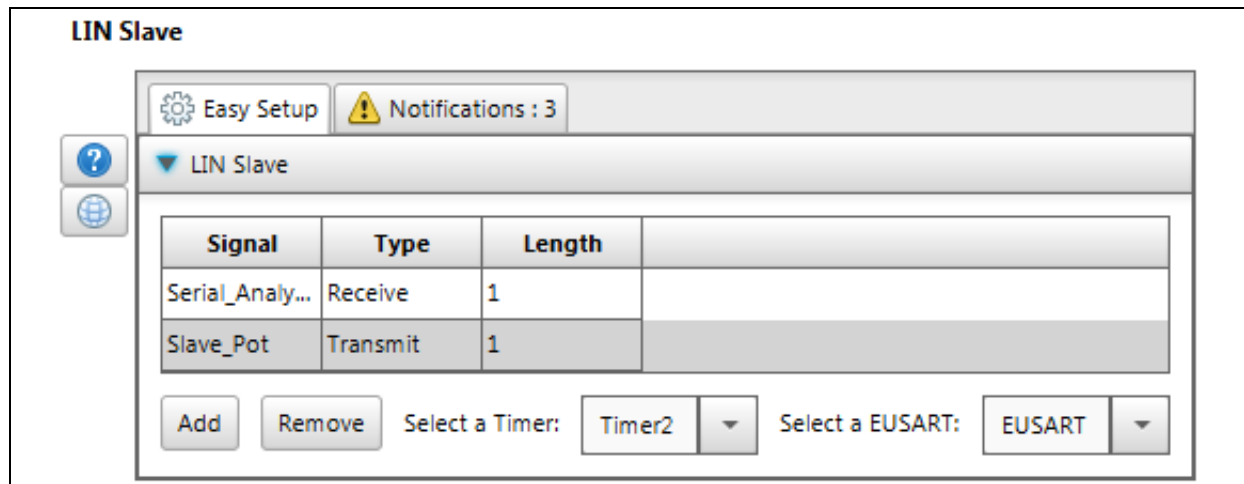
```
void processLIN(void){
    uint8_t tempRxData[8];
    uint8_t cmd;
    cmd = LIN_getPacket(tempRxData);
    switch(cmd){
        case Serial_Analyzer:
            break;
        case Slave_Pot:
            Slave_Pot_Data[0] = ADC_GetConversion(RP1);
            break;
        default:
            break;
    }
}
```

## MCC GUI Settings for Slave Demo

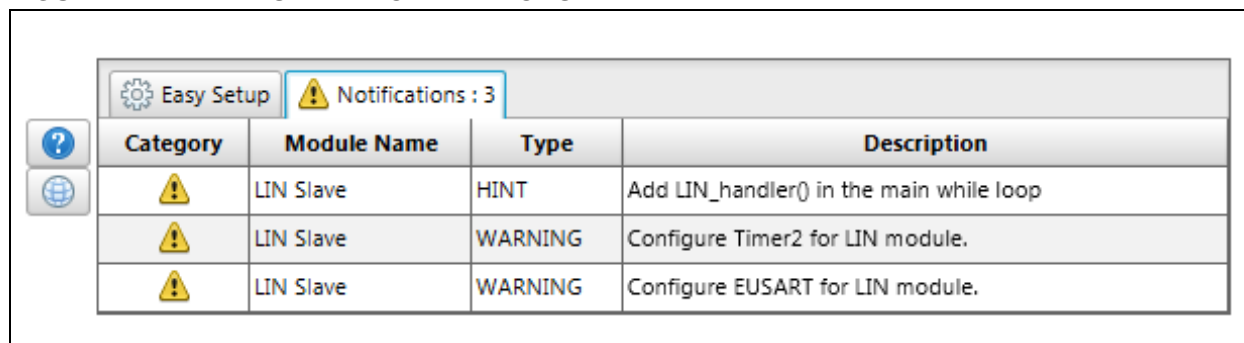
The following figures show the MCC Composer Area view of the different peripheral modules settings implemented in the MCC LIN Stack Slave Demo.

**Note:** System Module and TMR2 Settings are the same as shown in [Figure 10](#) and [Figure 14](#).

**FIGURE 21: LIN SLAVE SETTINGS**



**FIGURE 22: LIN SLAVE NOTIFICATIONS**



**FIGURE 23: ASSOCIATED MODULE SETTINGS – EUSART**

### EUSART

Easy Setup
Registers
Notifications : 4

?

Hardware Settings

Mode asynchronous

☒ Enable EUSART
Baud Rate: 9600
Error: -0.080 %

☒ Enable Transmit
Transmission Bits: 8-bit

☐ Enable Wake-up
Reception Bits: 8-bit

☐ Auto-Baud Detection
Clock Polarity: Non-Inverted

☐ Enable Address Detect
☒ Enable Continuous Receive

☒ Enable EUSART Interrupts

Software Settings

☐ Redirect STDIO to USART

Software Transmit Buffer Size 8

Software Receive Buffer Size 8

**FIGURE 24: ASSOCIATED MODULE SETTINGS – ADC**

### ADC

Easy Setup
Registers
Notifications : 4

?

Hardware Settings

☒ Enable ADC

ADC Clock

Clock Source FOSC/16

1 TAD 1.0 us

Sampling Frequency 86.9565 kHz

Conversion Time = 11.5 \* TAD = 11.5 us

Result Alignment right

Positive Reference VDD

Negative reference VSS

Auto-conversion Trigger no\_auto\_trigger

☒ Enable ADC Interrupt

Selected Channels

| Pin              | Channel     | Custom Name         |
|------------------|-------------|---------------------|
| Internal Channel | DAC1_Output | channel_DAC1_Output |
| Internal Channel | Temp        | channel_Temp        |
| Internal Channel | DAC2_Output | channel_DAC2_Output |
| RA0              | AN0         | RP1                 |
| Internal Channel | FVRBuffer1  | channel_FVRBuffer1  |

**FIGURE 25: ASSOCIATED MODULE SETTINGS – PIN MODULE**

| Pin Module                                |            |          |             |                                     |                                     |                                     |                                     |    |                          |                          |
|---|------------|----------|-------------|-------------------------------------|-------------------------------------|-------------------------------------|-------------------------------------|----|--------------------------|--------------------------|
| Easy Setup <span>Notifications : 3</span> |            |          |             |                                     |                                     |                                     |                                     |    |                          |                          |
| Pin Name ▲                                | Module     | Function | Custom Name | Start High                          | Analog                              | Output                              | WPU                                 | OD | IOCP                     | IOCN                     |
| RA0                                       | ADC        | AN0      | RP1         | <input type="checkbox"/>            | <input checked="" type="checkbox"/> | <input type="checkbox"/>            | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC3                                       | Pin Module | GPIO     | FAULT_TXE   | <input type="checkbox"/>            | <input type="checkbox"/>            | <input type="checkbox"/>            | <input checked="" type="checkbox"/> |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC4                                       | Pin Module | GPIO     | CS_WAKE     | <input checked="" type="checkbox"/> | <input type="checkbox"/>            | <input checked="" type="checkbox"/> | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC6                                       | EUSART     | TX       | SLAVE_TX    | <input type="checkbox"/>            | <input checked="" type="checkbox"/> | <input checked="" type="checkbox"/> | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |
| RC7                                       | EUSART     | RX       | SLAVE_RX    | <input type="checkbox"/>            | <input type="checkbox"/>            | <input type="checkbox"/>            | <input type="checkbox"/>            |    | <input type="checkbox"/> | <input type="checkbox"/> |

## Slave Demo Results

Figure 26 and Figure 27 show the Serial Analyzer and the Logic Analyzer readings for the slave demo, respectively. The master periodically sends data with a hex value of 0x07, while the slave responds with the eight LSBs of the ADC reading from the potentiometer input every time the PID of 0xC1 is broadcasted by the master.

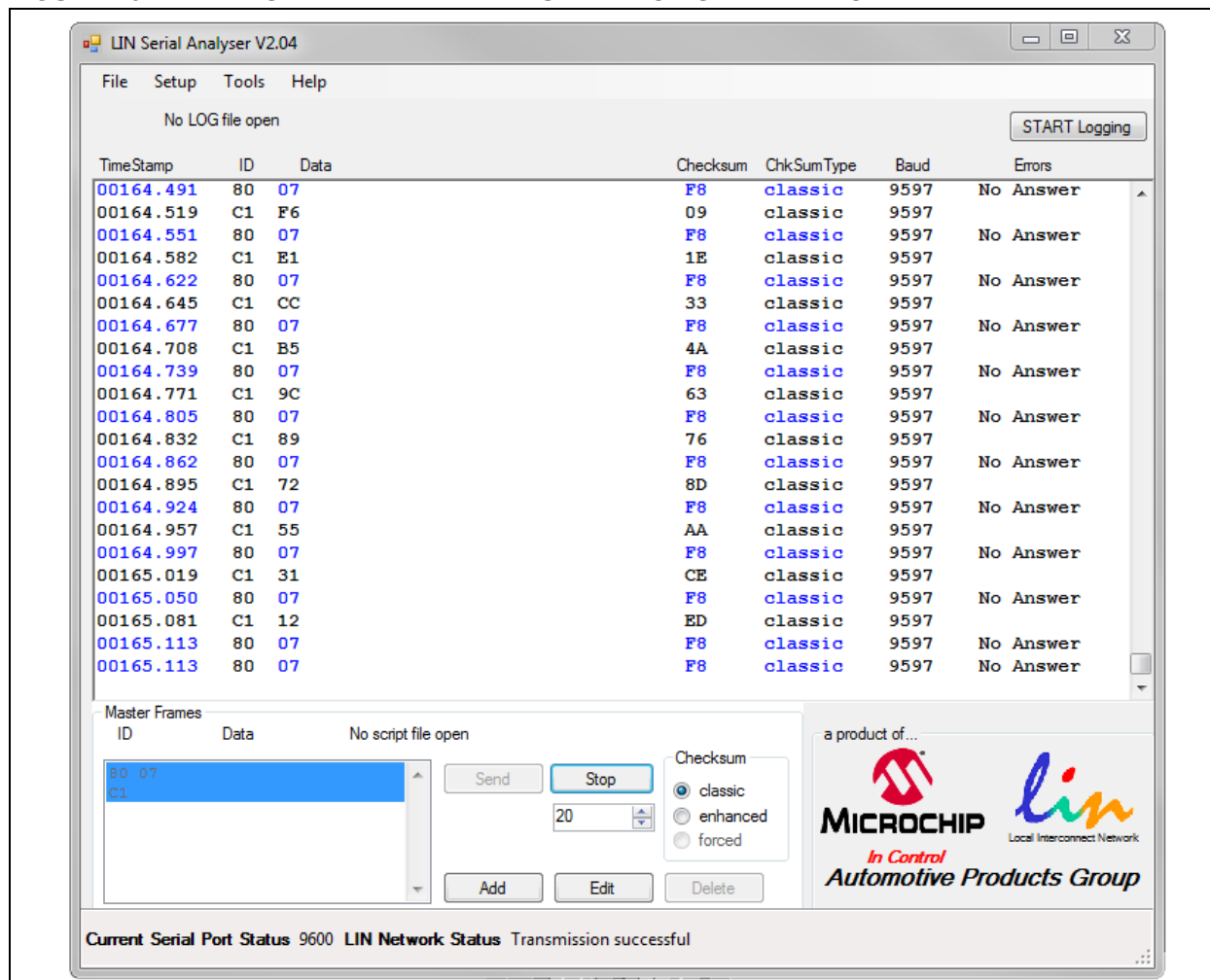
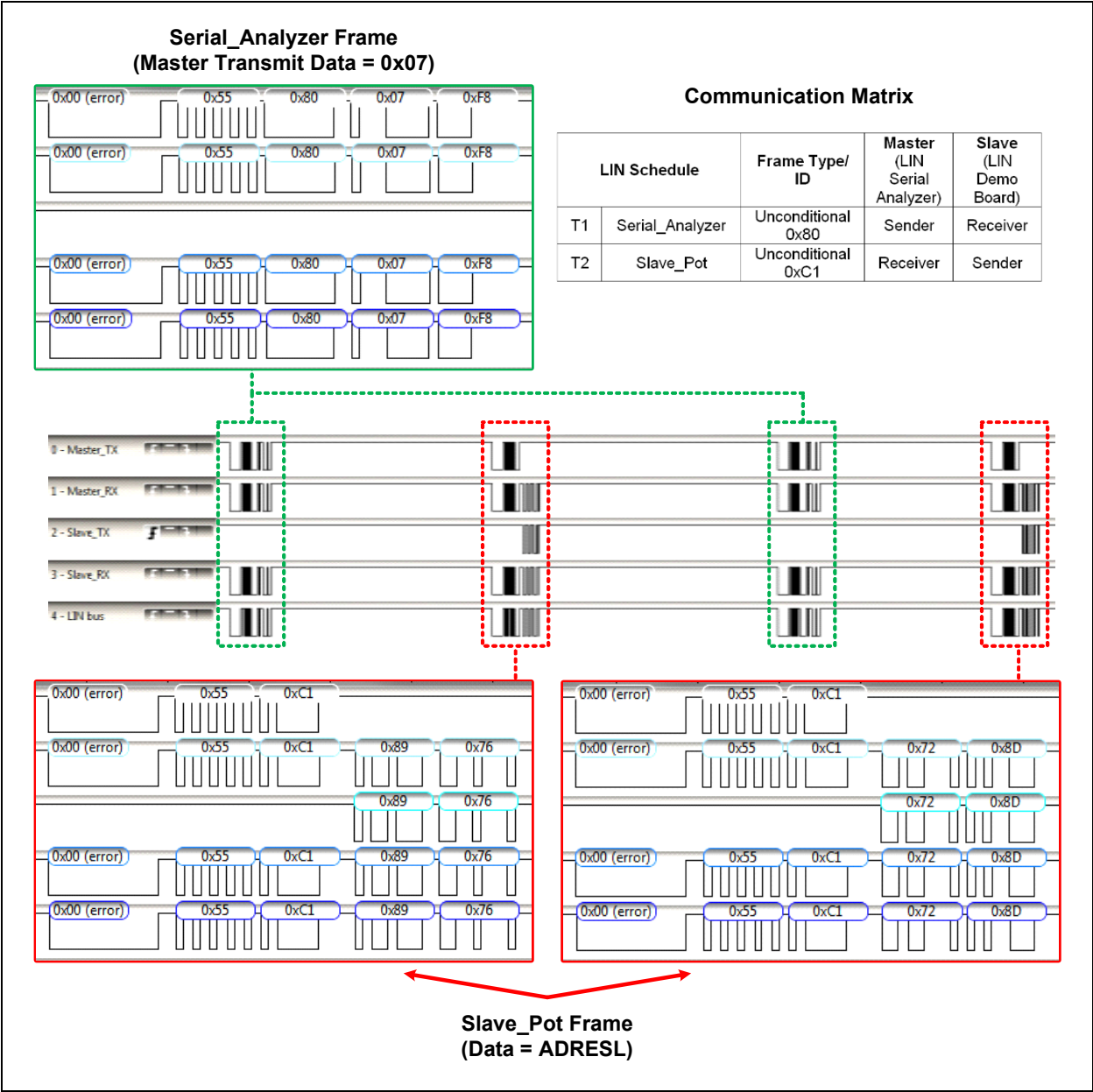
**FIGURE 26: LIN SERIAL ANALYZER DISPLAY FOR SLAVE DEMO**

FIGURE 27: LOGIC ANALYZER DISPLAY FOR SLAVE DEMO



CONCLUSION

This application note demonstrates how to rapid prototype LIN-related embedded applications using Microchip's MPLAB Code Configurator (MCC). LIN code was generated for master and slave nodes, and the user learned how to configure peripherals such as I/O, EUSART, ADC and the system clock. Also demonstrated are actual LIN transmissions, which should provide the user with a basic understanding of the protocol. The next step is to move on to the production level by further understanding the LIN specification. Again, the MCC LIN stack is designed for prototyping purposes only and does not support the full

LIN specification. When full automotive or production drivers are needed, the designer should consult with Microchip's design or third-party partners such as IHR.

REFERENCES

- 1. LIN Specification Package Revision 2.2A.

## APPENDIX A: FRAME PID LOOK-UP TABLE

TABLE A-1: PID LOOK-UP TABLE FOR SIGNAL-CARRYING FRAMES

| P1   | P0                                     | ID[5...0]<br>PID<5:0> |      | PID Field<br>PID<7:0> |      |
|--|--|-----------------------|------|-----------------------|------|
| PID<7>                                       | PID<6>                                 |                       |      |                       |      |
| $\neg(ID1 \oplus ID3 \oplus ID4 \oplus ID5)$ | $ID0 \oplus ID2 \oplus ID3 \oplus ID4$ | Dec                   | Hex  | Dec                   | Hex  |
| 1  | 0                                      | 0                     | 0x00 | 128                   | 0x80 |
| 1  | 1                                      | 1                     | 0x01 | 193                   | 0xC1 |
| 0  | 1                                      | 2                     | 0x02 | 66                    | 0x42 |
| 0  | 0                                      | 3                     | 0x03 | 3                     | 0x03 |
| 1  | 1                                      | 4                     | 0x04 | 196                   | 0xC4 |
| 1  | 1                                      | 5                     | 0x05 | 133                   | 0x85 |
| 0  | 0                                      | 6                     | 0x06 | 6                     | 0x06 |
| 0  | 0                                      | 7                     | 0x07 | 71                    | 0x47 |
| 0  | 0                                      | 8                     | 0x08 | 8                     | 0x08 |
| 0  | 0                                      | 9                     | 0x09 | 73                    | 0x49 |
| 1  | 1                                      | 10                    | 0x0A | 202                   | 0xCA |
| 1  | 1                                      | 11                    | 0x0B | 139                   | 0x8B |
| 0  | 0                                      | 12                    | 0x0C | 76                    | 0x4C |
| 0  | 0                                      | 13                    | 0x0D | 13                    | 0x0D |
| 1  | 1                                      | 14                    | 0x0E | 142                   | 0x8E |
| 1  | 1                                      | 15                    | 0x0F | 207                   | 0xCF |
| 0  | 0                                      | 16                    | 0x10 | 80                    | 0x50 |
| 0  | 0                                      | 17                    | 0x11 | 17                    | 0x11 |
| 1  | 1                                      | 18                    | 0x12 | 146                   | 0x92 |
| 1  | 1                                      | 19                    | 0x13 | 211                   | 0xD3 |
| 0  | 0                                      | 20                    | 0x14 | 20                    | 0x14 |
| 0  | 0                                      | 21                    | 0x15 | 85                    | 0x55 |
| 1  | 1                                      | 22                    | 0x16 | 214                   | 0xD6 |
| 1  | 1                                      | 23                    | 0x17 | 151                   | 0x97 |
| 1  | 1                                      | 24                    | 0x18 | 216                   | 0xD8 |
| 1  | 1                                      | 25                    | 0x19 | 153                   | 0x99 |
| 0  | 0                                      | 26                    | 0x1A | 26                    | 0x1A |
| 0  | 0                                      | 27                    | 0x1B | 91                    | 0x5B |
| 1  | 1                                      | 28                    | 0x1C | 156                   | 0x9C |
| 1  | 1                                      | 29                    | 0x1D | 221                   | 0xDD |
| 0  | 0                                      | 30                    | 0x1E | 94                    | 0x5E |
| 0  | 0                                      | 31                    | 0x1F | 31                    | 0x1F |
| 0  | 0                                      | 32                    | 0x20 | 32                    | 0x20 |
| 0  | 0                                      | 33                    | 0x21 | 97                    | 0x61 |
| 1  | 1                                      | 34                    | 0x22 | 226                   | 0xE2 |
| 1  | 1                                      | 35                    | 0x23 | 163                   | 0xA3 |
| 0  | 0                                      | 36                    | 0x24 | 100                   | 0x64 |

**TABLE A-1: PID LOOK-UP TABLE FOR SIGNAL-CARRYING FRAMES (CONTINUED)**

| P1   | P0                                     | ID[5...0]<br>PID<5:0> |      | PID Field<br>PID<7:0> |      |
|--|--|-----------------------|------|-----------------------|------|
| PID<7>                                       | PID<6>                                 |                       |      |                       |      |
| $\neg(ID1 \oplus ID3 \oplus ID4 \oplus ID5)$ | $ID0 \oplus ID2 \oplus ID3 \oplus ID4$ | Dec                   | Hex  | Dec                   | Hex  |
| 0  | 0                                      | 37                    | 0x25 | 37                    | 0x25 |
| 1  | 0                                      | 38                    | 0x26 | 166                   | 0xA6 |
| 1  | 1                                      | 39                    | 0x27 | 231                   | 0xE7 |
| 1  | 0                                      | 40                    | 0x28 | 168                   | 0xA8 |
| 1  | 1                                      | 41                    | 0x29 | 233                   | 0xE9 |
| 0  | 1                                      | 42                    | 0x2A | 106                   | 0x6A |
| 0  | 0                                      | 43                    | 0x2B | 43                    | 0x2B |
| 1  | 1                                      | 44                    | 0x2C | 236                   | 0xEC |
| 1  | 0                                      | 45                    | 0x2D | 173                   | 0xAD |
| 0  | 0                                      | 46                    | 0x2E | 46                    | 0x2E |
| 0  | 1                                      | 47                    | 0x2F | 111                   | 0x6F |
| 1  | 1                                      | 48                    | 0x30 | 240                   | 0xF0 |
| 1  | 0                                      | 49                    | 0x31 | 177                   | 0xB1 |
| 0  | 1                                      | 50                    | 0x32 | 50                    | 0x32 |
| 0  | 1                                      | 51                    | 0x33 | 115                   | 0x73 |
| 1  | 1                                      | 52                    | 0x34 | 180                   | 0xB4 |
| 1  | 0                                      | 53                    | 0x35 | 245                   | 0xF5 |
| 0  | 1                                      | 54                    | 0x36 | 118                   | 0x76 |
| 0  | 0                                      | 55                    | 0x37 | 55                    | 0x37 |
| 0  | 1                                      | 56                    | 0x38 | 120                   | 0x78 |
| 0  | 0                                      | 57                    | 0x39 | 57                    | 0x39 |
| 1  | 0                                      | 58                    | 0x3A | 186                   | 0xBA |
| 1  | 1                                      | 59                    | 0x3B | 251                   | 0xFB |



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