

Graph-CSPNet

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Model's structure¹

- ① SPDNet². A neural network that operates on SPD matrices.
 - ▶ BiMap layer. It transforms the input SPD matrices to new SPD matrices by a bilinear mapping.
 - ▶ ReEig layer. It rectifies the SPD matrices by tuning up their small positive eigenvalues.
 - ▶ LOG layer. It maps an SPD matrix \mathbf{S} onto its tangent space at identity matrix \mathbf{I} .
- ② Riemannian Batch Normalization³.

¹ **Ju, C.**, & Guan, C. Graph Neural Networks on SPD Manifolds for Motor Imagery Classification: A Perspective From the Time-Frequency Analysis. IEEE Transactions on Neural Networks and Learning System. 2023

² **Huang, Z.**, & Van Gool, L. A Riemannian Network for SPD Matrix Learning. AAAI-2017

³ **Brooks, D.**, Schwander, O., et al. Riemannian batch normalization for SPD neural networks. NeurIPS 2019

Graph construction

- ① $\mathbf{X} \in \mathbb{R}^{nC \times nT}$ – an EEG signals trial
- ② $\mathbf{S} = \mathbf{X}\mathbf{X}^\top \in \mathcal{S}_{++}$ – an SPD matrix
- ③ $\mathbf{S} = \mathbf{U}\mathbf{\Sigma}\mathbf{U}^\top$ – an SPD matrix representation using eigenvalue decomposition
- ④ $d_{g^{\text{AIRM}}}(\mathbf{S}_1, \mathbf{S}_2) = d_{g^{\text{AIRM}}}(\mathbf{W}\mathbf{S}_1\mathbf{W}^\top, \mathbf{W}\mathbf{S}_2\mathbf{W}^\top)$, where \mathbf{W} is weight matrix of BiMap transformation with the full-row rank
- ⑤ $\mathcal{G} = (\mathcal{V}, \mathcal{E})$ – a time-frequency graph:
 - ▶ $\mathcal{V}(\mathcal{G}) := \{\mathbf{S}_i = S(\Delta t_i \times \Delta f_i)\}$, where $\{S(\Delta t_i \times \Delta f_i)\}_{i \in \mathcal{I}}$ is the set of SPD matrices under the specific time and frequency constraints.
 - ▶

$$\mathcal{E}(\mathcal{G}) := \mathbf{A} = \begin{cases} e^{-d_{g^{\text{AIRM}}}(\mathbf{S}_i, \mathbf{S}_j)/t}, & \text{if } \mathbf{S}_i \text{ and } \mathbf{S}_j \text{ are adjacent} \\ 0, & \text{others} \end{cases}$$

where $e^{(\cdot)}$ is the RBF kernel and preset Gaussian kernel width $t > 0$.

Graph BiMap Layer

Each GNN layer updates the following way:

$$H^{(l+1)} \leftarrow \text{RBN} \left(\text{ReEig} \left(\mathbf{W}^{(l)} (\bar{\mathbf{D}}^{-1} \bar{\mathbf{A}}^{(l)}) H^{(l)} \mathbf{W}^{(l)\top} \right) \right),$$

where $\bar{\mathbf{A}}^{(l)} := \mathbf{A}^{(l)} + \mathbf{I}_N$, $\bar{\mathbf{D}}_{ii} := \sum_j \bar{\mathbf{A}}_{ij}^{(l)}$, $H^{(l)} \in \mathbb{R}^{|\mathcal{V}| \times n_c^2}$, $\bar{\mathbf{A}}^{(0)}$ is the adjacency matrix of the time-frequency graph, and $\bar{\mathbf{A}}^{(l)} := \mathbf{I}_N$, for $l \geq 1$.

ReEig layer

This layer performs $\mathbf{U} \max(\epsilon \mathbf{I}, \boldsymbol{\Sigma}) \mathbf{U}^\top$, where ϵ is a rectification threshold, and \mathbf{I} denotes an identity matrix.

LOG layer

This layer maps matrix \mathbf{S} onto its tangent space at identity matrix \mathbf{I} using $\mathbf{U} \log(\boldsymbol{\Sigma}) \mathbf{U}^\top$

SPDNet and GraphCSP-Net illustrations

