# Quantifying image realism via language model reasoning

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# Purpose of the study

#### **Problem**

As Al-generated images become more convincing, distinguishing realism from fiction is increasingly challenging.

#### Goal

Develop interpretable quantifiable realism measure to detect contextual and commonsense inconsistencies in visual content.

#### **Tasks**

- 1. Explore existing approaches in detecting image manipulation and realism.
- 2. Develop a method for obtaining reality score using language model reasoning.
- 3. Validate the method on a dataset of pairs of real and weird images.
- 4. Analyze the explanation of the weirdness of the images.

### Problem statement

Given unknown real and weird probability distributions

$$P_{\mathsf{real}}(\mathbf{x}) : \mathbb{R}^{n \times n} \to [0, 1] \quad P_{\mathsf{weird}}(\mathbf{x}) : \mathbb{R}^{n \times n} \to [0, 1]$$

and samples from the distributions

$$\begin{split} \mathcal{D}_{\text{r}} &= \{\textbf{x}_{\text{r}}^i \mid \textbf{x}_{\text{r}}^i \sim \mathrm{P}_{\text{real}}(\textbf{x})\}_{i=1}^{N} \\ \mathcal{D}_{\text{w}} &= \{\textbf{x}_{\text{w}}^i \mid \textbf{x}_{\text{w}}^i \sim \mathrm{P}_{\text{weird}}(\textbf{x})\}_{i=1}^{N} \end{split}$$

### Problem statement

We need to find a reality-check function

$$f_{weird}: \mathbb{R}^{n \times n} \to \mathbb{R}_+$$

that defines the realism score, that is for *real* image  $\mathbf{x}_r$  and *weird* image  $\mathbf{x}_w$ , provided that they are close in a sense of similarity measure  $\langle \cdot, \cdot \rangle$ :

$$\langle \mathbf{x}_{\mathsf{r}}, \mathbf{x}_{\mathsf{w}} \rangle \leq \varepsilon,$$

the following holds true

$$f_{weird}(\mathbf{x}_r) < f_{weird}(\mathbf{x}_w).$$

# Existing methods

1. Probability

Realistic objects have high probability under distribution P.

2. Weak typicality

$$\mathbf{x}^{N} = (\mathbf{x}_{1}, \dots, \mathbf{x}_{N}) \stackrel{\text{iid}}{\sim} P$$

$$\mathbb{P}\left[\lim_{N \to \infty} -\frac{1}{N} \log P(\mathbf{x}^{N}) = H[\mathbf{x}_{n}]\right] = 1$$

Typical set is

$$A_{\delta}^{N} = \{\mathbf{x} : |-\frac{1}{N}\log P(\mathbf{x}^{N}) - H[\mathbf{x}_{n}]| < \delta\},\$$

its elements are weakly typical.

# Existing methods

3. Adversarial losses f-divergence between densities p, q

$$D_f[q||p] \geq \mathbb{E}_q[T(\mathbf{x})] - \mathbb{E}_p[f^*(T(\mathbf{x}))]$$

Real-valued function T acts as a *critic* and produces larger values for samples from q and smaller for samples from p

4. **Maximum mean discrepancy** Given two sets of iid examples  $\mathbf{x}^M$ ,  $\hat{\mathbf{x}}^N$ 

$$MMD^{2}(\mathbf{x}^{M}, \hat{\mathbf{x}}^{N}) = \left\| \frac{1}{M} \sum_{m} \Phi(x_{m}) - \frac{1}{N} \sum_{n} \Phi(\hat{x}_{n}) \right\|^{2}$$

 $\Phi$  is high dimensional feature space.

5. **Universal critics** Measure of randomness to decide whether **x** was drawn from P:

$$U(\mathbf{x}) = -\log P(\mathbf{x}) - K(\mathbf{x})$$

 $K(\mathbf{x})$  is Kolmogorov complexity of  $\mathbf{x}$ .

# Proposed method

### **Extracting atomic facts**

Using multi-modal model  $f_{cap}: \mathbb{R}^{n \times n} \to T^{m \times L}$  we obtain m sequences of language tokens of length L, which describe the details about the image:

$$\mathsf{f}_{\mathsf{cap}}(\mathbf{x}) = \mathrm{F}_{\mathsf{A}} = \{[t_1^i, \dots, t_L^i] \mid i \in \overline{1, m}\}$$

#### Pairwise natural language inference

For each ordered pair of facts  $(f_i, f_j) \in F_A \times F_A$  we calculate entailment score via  $f_{nli}: T^L \times T^L \to [-1, 1]$ . The results are presented in the form of a matrix

$$S_{ij} = f_{\mathsf{nli}}(f_i, f_j).$$

## Aggregating pairwise scores

We take the sum of matrix elements, if both pairs  $(f_i, f_j)$  and  $(f_j, f_i)$  are contradictory and average it by the number of pairs:

$$f_{\mathsf{agg}}(S) = -rac{1}{m^2} \sum_{i < j} (S_{ij} + S_{ji}) \mathbb{I}[S_{ij}, S_{ji} < 0]$$

# Proposed method

### Resulting metric

The final formula for reality-check function is

$$f_{weird} = f_{agg} \circ f_{nli} \circ f_{cap}$$

## Hypothesis

Resulting reality scores  $R = \{f_{weird}(\mathbf{x})\}$  will correlate with probability densities  $P = \{P_{real}(\mathbf{x})\}$ :

$$r_s = \rho_{\mathsf{R}(f_{weird}(\mathbf{x})),\mathsf{R}(\mathrm{P}_{real}(\mathbf{x}))} \le -0.5$$

# Computational experiments

#### Data



Figure: Examples of real and weird images.

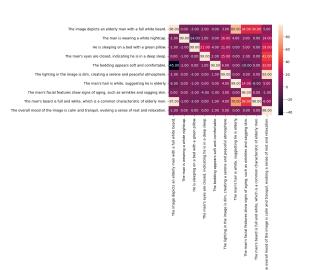
#### Metrics

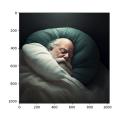
1.

Accuracy = 
$$\frac{1}{N} \sum_{i=1}^{N} \mathbb{I}[f_{\text{weird}}(\mathbf{x}_r^i) < f_{\text{weird}}(\mathbf{x}_w^i)]$$

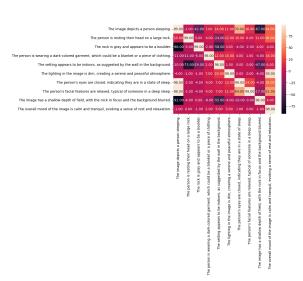
2. Spearman's rank correlation coefficient

## $f_{\text{weird}} = 0.31$





## $f_{weird} = 6.56$





| $f_{cap}$ | sileod | MoritzLaurer | t5-true |
|-----------|--------|--------------|---------|
| LLaVa     | 0.68   | 0.42         | 0.63    |
| BLIP      | 0.53   | 0.68         | 0.53    |
| GPT-2     | 0.37   | 0.32         | 0.37    |
| GPT-4o    | 0.63   | 0.68         | 0.37    |

Table: Accuracy of realistic images detection using various functions for  $f_{\text{cap}}$  and  $f_{\text{nli}}.$ 

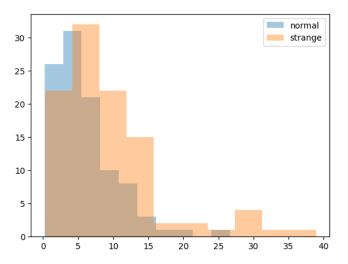


Figure: Reality scores for the whole dataset obtained using LLaVa model for captioning and sileod model for contradiction detection. p-value=4e-5 for Kolmogorov–Smirnov test.

#### Conclusion

- Explored existing approaches in detecting image realism.
- Developed new interpretable method of quantifying image realism.
- Computational experiments on detecting weird images with different configurations.
- Hypotheses about properties of the reality-check function.

#### Future work:

- Conduct experiments with measuring correlation with other methods.
- Analyse the interpretability of the proposed method in more details.
- Carry on comprehensive study of ablation.

#### Literature

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   Proceedings of the 41st International Conference on Machine Learning.
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- 3. Nitzan Bitton-Guetta et al. 2023. Breaking Common Sense: WHOOPS! A Vision-and-Language Benchmark of Synthetic and Compositional Images

URL: https://arxiv.org/abs/2303.07274