

Midterm Review  
Recitation 6 (Fall 2018)  
CS1520

Q.1) Consider the following code:

```
* 1  <!DOCTYPE html>
* 2  <html>
* 3  <head>
* 4      <title>Midterm</title>
* 5      <script type="text/javascript">
* 6          function a1() { alert('Alert1'); }
* 7          function a2() { alert('Alert2'); }
* 8          function a3() { alert('Alert3'); }
* 9          function a4() { alert('Alert4'); }
*10      </script>
*11  </head>
*12  <body>
*13      <table id="action-table">
*14          <tbody id="action-body">
*15              <tr id="action-row">
*16                  <td>foo</td>
*17                  <td>bar</td>
*18              </tr>
*19              <tr>
*20                  <td id="action-entry">baz</td>
*21                  <td>fuz</td>
*22              </tr>
*23          </tbody>
*24      </table>
*25      <script>
*26          var actionTable = document.getElementById("action-table");
*27          var actionBody = document.getElementById("action-body");
*28          var actionRow = document.getElementById("action-row");
*29          var actionEntry = document.getElementById("action-entry");
*30
*31          actionTable.addEventListener('click', a1, false);
*32          actionBody.addEventListener('click', a2, true);
*33          actionEntry.addEventListener('click', a3, true);
*34
*35          // YOUR CODE GOES HERE
*36
*37      </script>
*38  </body>
*39  </html>
```

- a) What alerts will be produced (and in what order) if a user clicks on `fuz`? What is the `target` and `currentTarget` of each alert?

b) What alerts will be produced (and in what order) if a user clicks on `baz`? What is the `target` and `currentTarget` of each alert?

c) If possible, write Javascript to replace the comment in the source code (`// YOUR CODE GOES HERE`) such that clicking on `foo` will cause `Alert4` to be produced as the first alert. If this is not possible, explain why not.

Q.2) Consider the following JS code:

```
10 == "10ne" - "0ne";
```

Write down the final evaluation on each side of “==” and the final result.

Q.3) What is the value of z after executing the following code:

```
if (4=="4") {z="zebra";} else {z="ziggy"};
```

Q.4) What is the value of z after executing the following code:

```
if (4==="4") {z="zebra";} else {z="ziggy"};
```

Q. 5) Check all of the following that are evaluate to "true" in JavaScript

- ☐ null
- ☐ 3
- ☐ "Ouch!"
- ☐ 0
- ☐ NaN
- ☐ {shape: "round"}
- ☐ -1
- ☐ "" // i.e. the empty string

Q.6) What is the value of x after executing the following JavaScript?

```
var a = 4;  
var b = NaN;  
var x = a+b;
```

Q.7) What is the result of the following in JS:

- a. `3=="3"`
- b. `3==3`
- c. `3==="3"`
- d. `3===3`
- e. `3!="3"`
- f. `3!=="3"`

Q.8) What is the result of the following in JS:

- a. `433+1`
- b. `"433"+1`
- c. `"433" + "1"`
- d. `Number("443") + 1`
- e. `"hello" + "bye"`

Q.9) Take the following function, make it a method named "inc" of an object named "z" so that "z.inc(4)" would return 5.

```
function(y) {return ++y};
```

Q.10) Consider the following code. What is the final value of y?

```
function makeAdder(amount) {  
  return function(number) {  
    return number + amount;  
  };  
}  
var x = makeAdder(5)  
var y = x(3)  
y = x(2)
```