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Residence:

62 Balapokuna road, Kirulapana, Colombo 06, Sri Lanka

Personal Profile

I am currently enrolled as a student in the Open University of Sri Lanka (OUSL) pursuing the Software engineering honors undergraduate degree. I am interested in software, UI UX and QA engineering and I am seeking exciting opportunities related to the same.

Education

Bachelor of Software Engineering Honors

Open University of Sri Lanka (2020 September - Present)

G.C.E ADVANCED LEVEL 2020

Commerce stream Thurstan College

Technical Skills

Languages and Frameworks:

JAVA | Python | HTML | CSS | JavaScript | SQL | MongoDB | Express.js | Node.js | React | React Native | SQLite | MySQL

Tools and Technologies:

Android Studio | MySQL Workbench | Postman API | GitHub | Jira | Figma

Leadership and Community Involvement

- Article Writing Team SEDS OUSL 2023/24
- Sports Committee Junior OBU 2023/24 (Thurstan College)
- Sports captain Annual Inter-House Sports meet 2019 (Winners) (Thurstan College - Macrae house)
- Sri Lankan U-15 national football pool (2014/15)
- 2016 divisional football tournament champions (Thurstan College)
- 2014 divisional football tournament runners up (Thurstan College)
- Lumbini College football. (U-11, U-13)
- ART & Sculpture Exhibition 2011
 2nd place (Lumbini College)
- ART & Sculpture Exhibition 2007
 3rd place (Lumbini College)

Projects

Travelit

- Travelit is an innovative Travel
 Management System developed as a
 group project for the OUSL BSE degree
 program.
- It consists of a web application for travel agents, built with Node.js, Express.js, and React.js, and a mobile app for travelers developed using React Native.
- The system aims to streamline operations for small-scale travel agents and enhance the travel experience for users.
- As the team leader, my responsibilities included managing the Kanban board using JIRA as the project management tool, maintaining meeting minutes, following CMMI guidelines, and actively contributing to development and testing with JavaScript language.

Clothify

- ShopMe is an e-commerce mobile application.
- Aimed at supporting small-scale clothing merchants in enhancing their business operations.
- A user-friendly and innovative platform for efficient online business management.
 Users can register as either a customer or a seller.
- Utilized **Android Studio** for the app's development with **java** as the language.

Travel 360°

- Front-end design of a website for a tourism site.
- Allow user to plan the whole trip at one place.
- Provide information about Interest places, culture and other related websites.
- To Do list for get things organized.
- HTML, CSS, JavaScript, VueJS.

Fitness Buddy

- Fitness web application to manage the Workout routine.
- With user authentication.
- MERN Stack, Postman API.

Work experience

Data entry operator:

Global System Solutions (Nugegoda)