Mymori

Mymori is a simple memory game

Endpoints

1. (POST) /createUser - Creates an user - working
2. (GET) /getUserByName/{name} - Gets an user by it's first name - not working
3. (GET) /getUser/{id} - Gets an user by it's id - working
4. (DELETE) /deleteUser/{id} - Deletes an user by it's id - working
5. (POST) /createGame - Creates a game - working
6. (GET) /getGameByUserId - Gets a game by the player's id
7. (DELETE) /deleteGame/{id} - Deletes a game by it's id - working
8. (POST) /createCard - Creates a card - working
9. (GET) /getCard/{id} - Gets a card by it's id - working
10. (DELETE) /deleteCard/{id} - Deletes a card by it's id - working
11. (POST) /createCards - Creates a list of cards - missing
12. (GET) /getAllCards - Gets a list of cards - missing
13. (DELETE) /deleteCards - Deletes a list of cards - missing
14. (GET) /getPlayerGames/{id} - Gets games user has played - missing

User Stories

1. I as a player want to create an account
2. I as a player want to play a game
3. I as a player want to add cards to my game
4. I as a player want to see the games I've played