

EDUCATION

281 723 5267 aprameya@cmu.edu

Carnegie Mellon University Emerging Media Masters Candidate August 2015-present Studying data visualization and the creation of art forms inspired by biological complexity. Advised by Golan Levin.

University of Wisconsin-Madison Letters & Science Custom Major: Information Aesthetics (B.S.) Graduated: August 2014

Designed a custom interdisciplinary major entitled "Information Aesthetics". Incorporates work in Applied Math, Statistics, Art/Design, Computer Science, and independent study work.

EXPERIENCE

NASA Jet Propulsion Lab June 2016-August 2016

Data Visualization Intern

Working with interdisciplinary team of designers and scientists to develop functional visualization solutions to difficult scientific problems.

Carnegie Mellon School of Art August 2015-present

Teaching Assistant

Worked with Golan Levin's 15-104 Class "Computation for Creative Practice". Helped art students learn Javascript with p5.js

Pitch Interactive January 2014-April 2014

Technologist / Creative Coding Intern

Responsible for designing exploratory visualizations for several clients. Worked with D3 and Processing to creatively visualize various biological/sociological datasets

University of Wisconsin-Madison Lab for Optical and Computation Instrumentation January 2012-August 2014 Designed a Java plugin to explore spectrally complex microscopy data through data sonification. Submitted research to peer reviewed scientific journal

Research Assistant

Designed an educational model for efficiently explaining complex and novel optical microscopy techniques to new researchers in the Lab in the form of a series of animations. Provided as a public resource on the LOCI website.

Waisman Lab for Brain Imaging August 2011-August 2013

Research Assistant

Developed a WebGL application that allows neuroscientists working with time lapse brain activation data (fMRI) to easily and elegantly visualize their datasets in a web browser.

University of Wisconsin-Madison Department of Sociology August 2009-August 2011

Research Assistant

Worked on a study of private prison corporations and news media. Coded data for utterances that imply positive or negative framing of private prison corporations over a 20 year period. Met with research group to tweak coding thresholds to better understand how private prisons have been portrayed in mainstream media.

TECHNICAL SKILLS

Software

Photoshop, Illustrator, Fireworks, InDesign, Flash Builder, ImageJ, TileMill, QuantumGIS, Ableton Live, Max/MSP, SuperCollider, Cinema4D, Autodesk 3DStudio/Maya

Languages

Java, Processing, HTML/CSS, R, Python, OpenFrameworks, Javascript (D3.JS, Leaflet.JS, JQuery,

some Three.js)

Portfolio: invizibility.github.io