Team Canvas

Most important things to talk about in the team to make sure your work as a group is productive, happy and stress-free

Team name

Vive la France

Date

13/05/2019

PEOPLE & ROLES

22

Ioana Aneroussis: Front-end developer

Brice Modeste: Digital Designer

Vive la France

COMMON GOALS

What you as a group really want to achieve?

• create a working prototype for

· create an interactive game

and a signup form.

the onboarding site of one the 14 sub brands of Danske

What is our key goal that is feasible, measurable



PURPOSE

Increase customer

Attract younger

the market.

generations.

VALUES



- Commitment
- Trust
- Loyalty
- Humor
- Transparency
- Quality
- Flexibility
- Communication

PERSONAL GOALS

· Test it at least

Over 4weeks

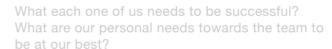
Spill.

twice



- · Passed the exam.
- · Learn how to build engaging forms,
- Improve Javascript skills
- Mastering GitHub in team
- Learn from each others
- · Learn how to make an interactive game.

· Keep their position in **NEEDS & EXPECTATIONS**



- Open-minded
- Sharing frustrations
- Sharing ideas
- Be aware of our work

RULES & ACTIVITIES



communicate and keep everyone up to How do we execute and evaluate what

- Daily checking Communication via slack
- Management workflow via Trello
- Sharing files via Googledrive
- Phone calls
- Regular meetings
- · Decisions are together
- Eat croissants
- Eat chocolates when one task is done

STRENGTHS & ASSETS



- Experience
- Dedication
- Storvteller
- Graphic design
- Easy going, fun

- · Good at cooking French food
- Organizing
- Communication
- Open-minded
- Good listener



WEAKNESSES & RISKS



- Stress
- · Lack of time because student job
- Perfectionist
- Stubborn
- French





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