

# Introduction to .NET

Florin Olariu

“Alexandru Ioan Cuza”, University of Iași

Department of Computer Science

# Entity Framework Core - part 2

# Agenda

- ▶ Entity Framework Core - Short recap
- ▶ Entity Framework Core - Roadmap
- ▶ Entity Framework Core - Features
- ▶ Entity Framework Core - Database providers support
- ▶ Entity Framework Core - Building connection strings
- ▶ Entity Framework Core - Managing migrations
- ▶ Entity Framework Core - Managing navigation properties
- ▶ Entity Framework Core - Using loading patterns in EF Core

# Entity Framework Core - Short recap

The background of the slide features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. These shapes are primarily located on the right side and bottom of the slide, creating a modern, dynamic aesthetic.

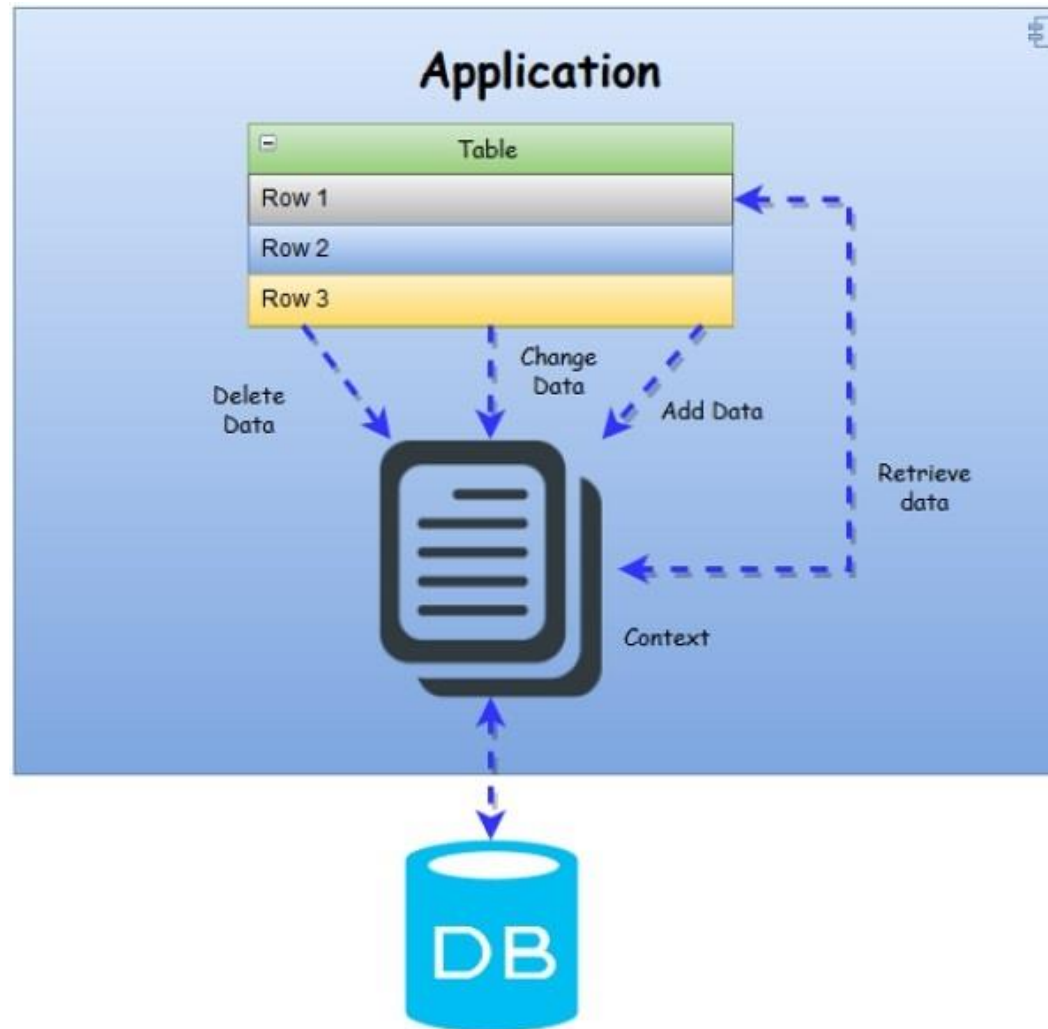
# Entity Framework Core - Short recap

- ▶ Is a lightweight and extensible version of Entity Framework

# Entity Framework Core - Short recap

- ▶ Is a lightweight and extensible version of Entity Framework
- ▶ It is based on ORM (Object Relational Mapper) which give us the possibility to work with databases using .NET objects

# Entity Framework Core - Short recap



# Entity Framework Core - Roadmap

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# Entity Framework Core - Roadmap

## Schedule

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The schedule of EF Core 2.2 will align with the schedule of .NET Core and ASP.NET Core 2.2. See [the ASP.NET Core 2.2 Roadmap announcement](#).

Our current plan is to have three previews before we ship RTM near the end of 2018:

- August – Preview 1
- September - Preview 2
- October - Preview 3
- Before end-of-year – RTM

As usual, this post reflects our current plan, but things may change as we make progress.

# Entity Framework Core - Features

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# Entity Framework Core - Features

- ▶ **Modeling**

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  - ▶ Fluent API

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- ▶ Shadow properties

# Entity Framework Core - Features

## ► Modeling

- Fluent API
- Data annotations
- Shadow properties

```
var blogs = context.Blogs  
    .OrderBy(b => EF.Property<DateTime>(b, "LastUpdated"));
```

# Entity Framework Core - Features

## ▶ **Modeling**

- ▶ Fluent API
- ▶ Data annotations
- ▶ Shadow properties
- ▶ It maintains the relation between entities with help of navigation and foreign key properties



# Entity Framework Core - Features

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# Entity Framework Core - Features

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- ▶ **Change Tracking**

- ▶ **SaveChanges**

# Entity Framework Core - Features

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- ▶ **SaveChanges**
- ▶ **Model validation**

# Entity Framework Core - Features

- ▶ **Modeling**
  - ▶ Fluent API
  - ▶ Data annotations
  - ▶ Shadow properties
  - ▶ It maintains the relation between entities with help of navigation and foreign key properties
- ▶ **Change Tracking**
- ▶ **SaveChanges**
- ▶ **Model validation**
- ▶ **Query**

# Entity Framework Core - Features

- ▶ <https://www.codemag.com/article/1807071/Entity-Framework-Core-2.1-Heck-Yes-It%E2%80%99s-Production-Ready>

# Entity Framework Core - Database providers support

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  - ▶ MySQL (Official and Pomelo)

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  - ▶ SQL Compact
  - ▶ MySQL (Official and Pomelo)
  - ▶ In Memory (for testing)

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  - ▶ Devart(MySQL, Oracle, PostgreSQL, SqlLite, DB2, Cloud apps)

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  - ▶ Devart(MySQL, Oracle, PostgreSQL, SqlLite, DB2, Cloud apps)
  - ▶ MyCat

# Entity Framework Core - Building connection strings



# Entity Framework Core - Building connection strings

4 references

```
public class EntityModelContext : DbContext  
{
```

2 references

```
    public DbSet<TestTable> TestTables { get; set; }
```

0 references

```
    protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)  
    {
```

```
        optionsBuilder.UseSqlServer(@"Server=(localdb)\mssqllocaldb;Database=EntityModel;Trusted_Connection=True;");
```

```
    }
```

```
}
```

# Entity Framework Core - Building connection strings

```
{  
  "ConnectionStrings": {  
    "EntityDatabase": "Server=(localdb)\\mssqllocaldb;Database=EntityModel;Trusted_Connection=True;"  
  }  
}
```

# Entity Framework Core - Building connection strings

- For Postgre SQL :

```
{
  "ConnectionStrings": {
    "EntityModel": "User ID=admin;Password=1234%;Host=localhost;Port=5432;Database=damienbod;Pooling=true;"
  }
}
```

# Entity Framework Core - Building connection strings

- ▶ For SQL local DB

```
protected override void OnConfiguring(DbContextOptionsBuilder optionsBuilder)
{
    optionsBuilder.UseSqlServer(@"Server=(localdb)\mssqllocaldb;Database=EntityModel;Trusted_Connection=True;");
}
```

# Entity Framework Core - Managing migrations

# Entity Framework Core - Managing migrations

## ► Enable-Migrations

```
PM> enable-migrations
Enable-Migrations is obsolete. Use Add-Migration to start using Migrations.
PM>
```

# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations

# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations
  - ▶ Add-Migration

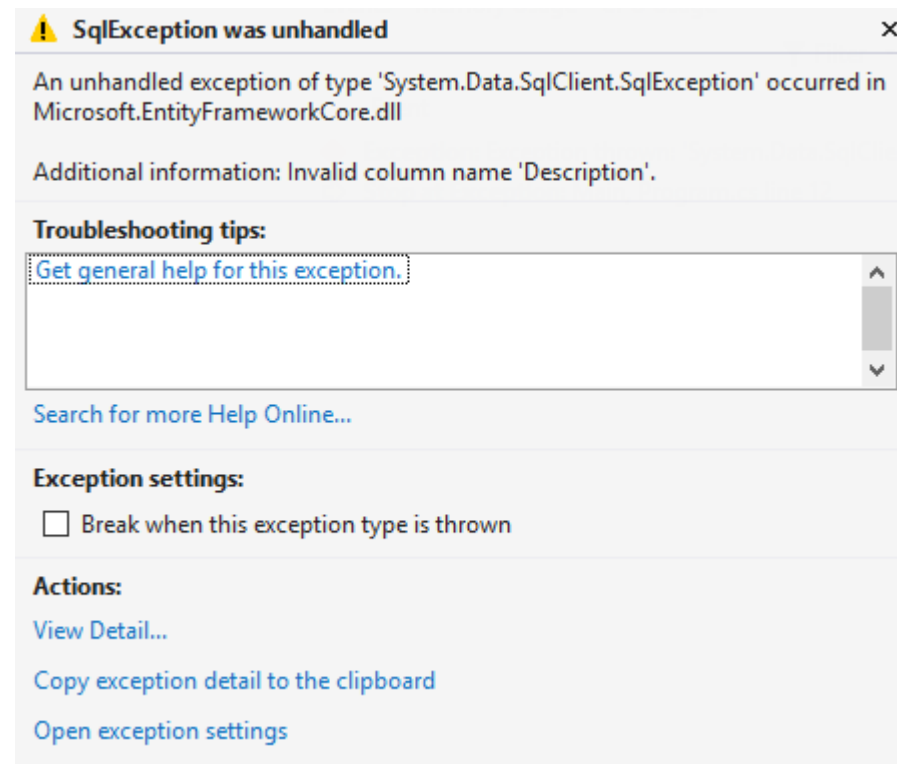


# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations
  - ▶ Add-Migration
  - ▶ Update-Database

# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations



# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations

```
1 reference
public partial class Test2 : Migration
{
    1 reference
    protected override void Up(MigrationBuilder migrationBuilder)
    {
        migrationBuilder.AddColumn<string>(
            name: "Description",
            table: "TestTables",
            nullable: true);
    }

    1 reference
    protected override void Down(MigrationBuilder migrationBuilder)
    {
        migrationBuilder.DropColumn(
            name: "Description",
            table: "TestTables");
    }
}
```

# Entity Framework Core - Managing migrations

- ▶ Enable-Migrations
- ▶ Generating & Running Migrations

```
1 reference
protected override void Up(MigrationBuilder migrationBuilder)
{
    migrationBuilder.AddColumn<string>(
        name: "Description",
        table: "TestTables",
        nullable: true);
    migrationBuilder.Sql("UPDATE TestTable SET Description = Name");
}
```

# Entity Framework Core - Managing navigation properties

# Entity Framework Core - Managing navigation properties

- ▶ One to One => 1:1

# Entity Framework Core - Managing navigation properties

- ▶ One to One => 1:1
- ▶ One to Many => 1: many

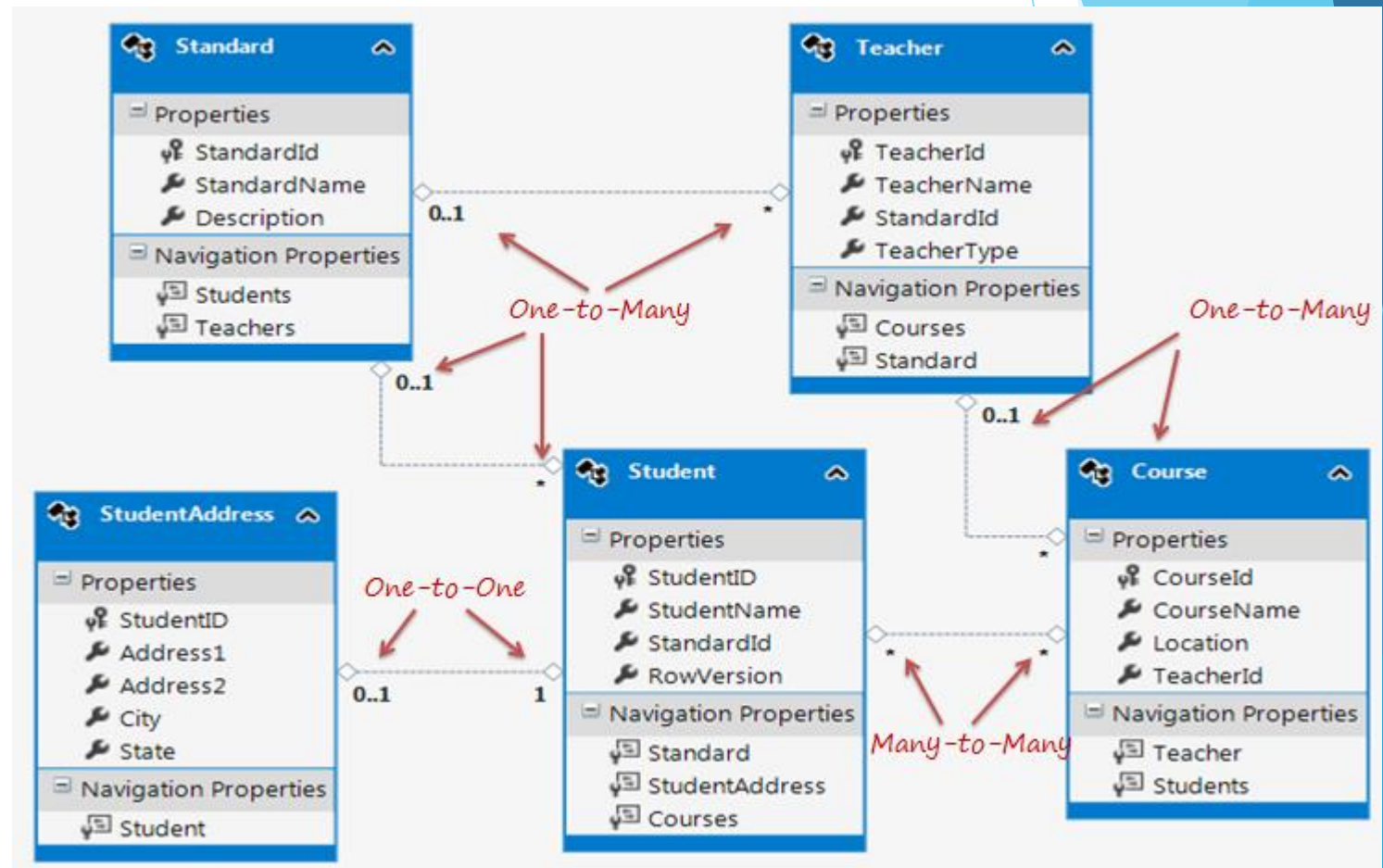
# Entity Framework Core - Managing navigation properties

- ▶ One to One => 1:1
- ▶ One to Many => 1: many
- ▶ Many to Many => many : many



# Entity Framework Core - Managing navigation properties

- ▶ One to One => 1:1
- ▶ One to Many => 1: many
- ▶ Many to Many => many : many

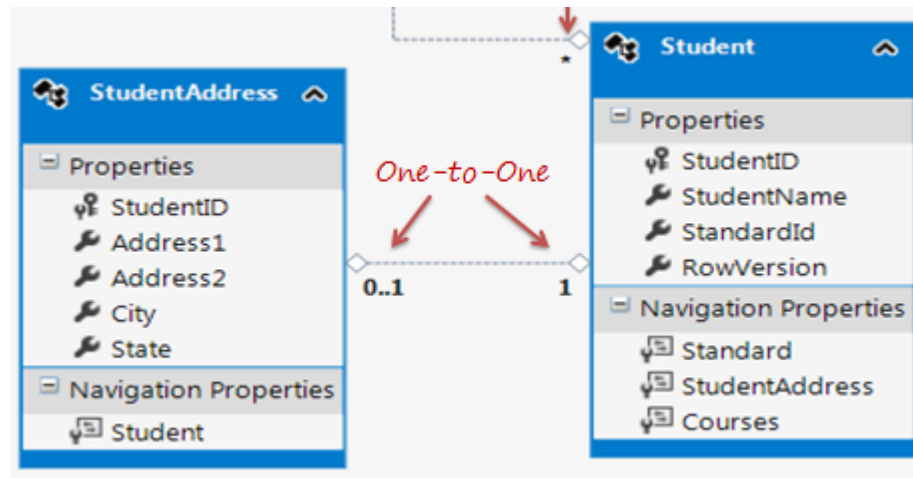


# Entity Framework Core - Managing navigation properties

- ▶ One to One relationship

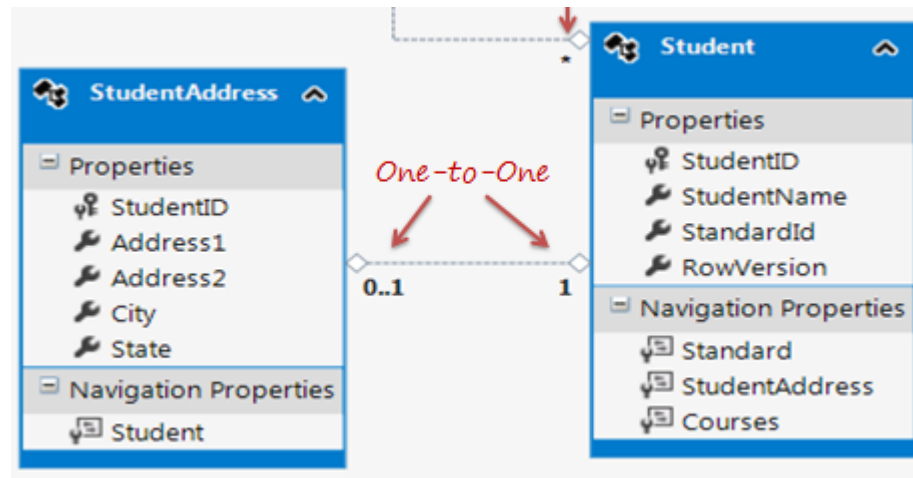
# Entity Framework Core - Managing navigation properties

## ► One to One relationship



# Entity Framework Core - Managing navigation properties

## ► One to One relationship



```
public class Student
{
    public Student()
    {
        this.Courses = new HashSet<Course>();
    }

    public int StudentID { get; set; }
    public string StudentName { get; set; }
    public Nullable<int> StandardId { get; set; }
    public byte[] RowVersion { get; set; }

    public virtual Standard Standard { get; set; }
    public virtual StudentAddress StudentAddress { get; set; }
    public virtual ICollection<Course> Courses { get; set; }
}

public class StudentAddress
{
    public int StudentID { get; set; }
    public string Address1 { get; set; }
    public string Address2 { get; set; }
    public string City { get; set; }
    public string State { get; set; }

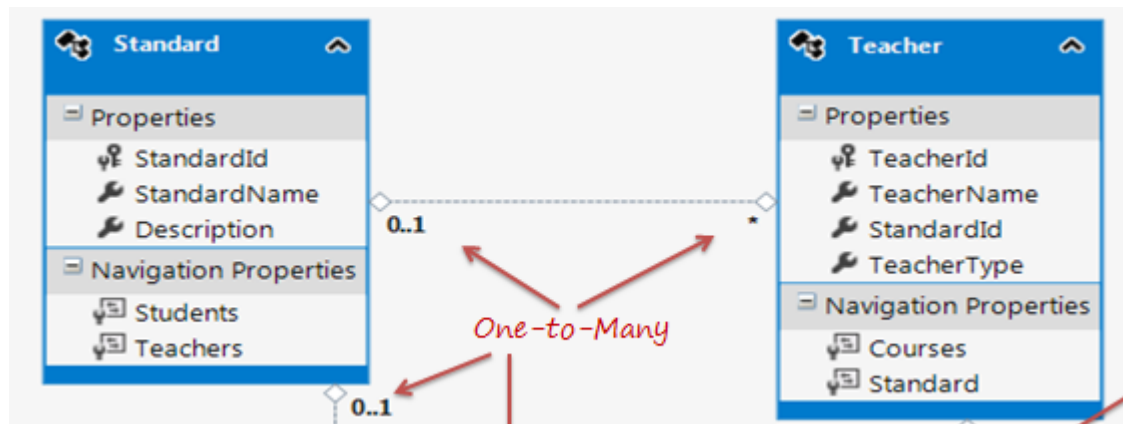
    public virtual Student Student { get; set; }
}
```

# Entity Framework Core - Managing navigation properties

- ▶ One-to-Many relationship

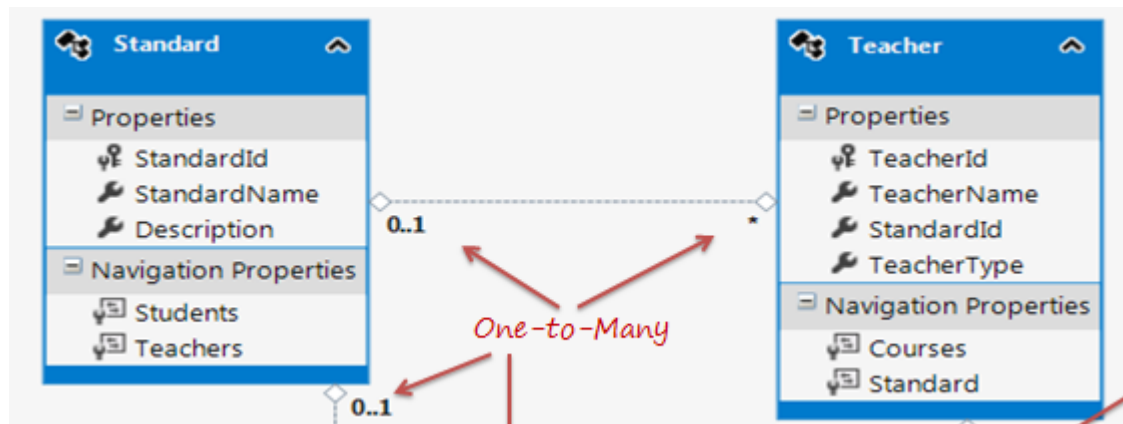
# Entity Framework Core - Managing navigation properties

## ► One-to-Many relationship



# Entity Framework Core - Managing navigation properties

## ► One-to-Many relationship



```
public class Standard
{
    public Standard()
    {
        this.Students = new HashSet<Student>();
        this.Teachers = new HashSet<Teacher>();
    }

    public int StandardId { get; set; }
    public string StandardName { get; set; }
    public string Description { get; set; }

    public virtual ICollection<Student> Students { get; set; }
    public virtual ICollection<Teacher> Teachers { get; set; }
}
```

```
public class Teacher
{
    public Teacher()
    {
        this.Courses = new HashSet<Course>();
    }

    public int TeacherId { get; set; }
    public string TeacherName { get; set; }
    public Nullable<int> StandardId { get; set; }
    public Nullable<int> TeacherType { get; set; }

    public virtual ICollection<Course> Courses { get; set; }
    public virtual Standard Standard { get; set; }
}
```

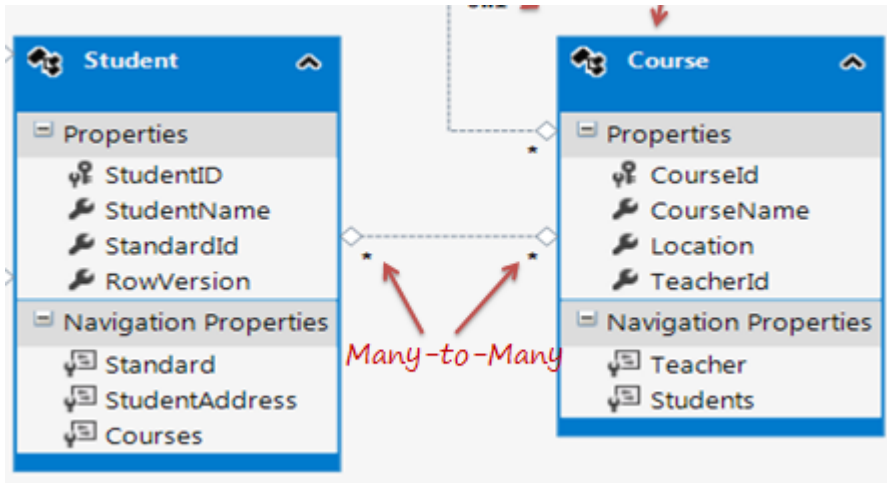
# Entity Framework Core - Managing navigation properties

- ▶ Many-to-Many relationship



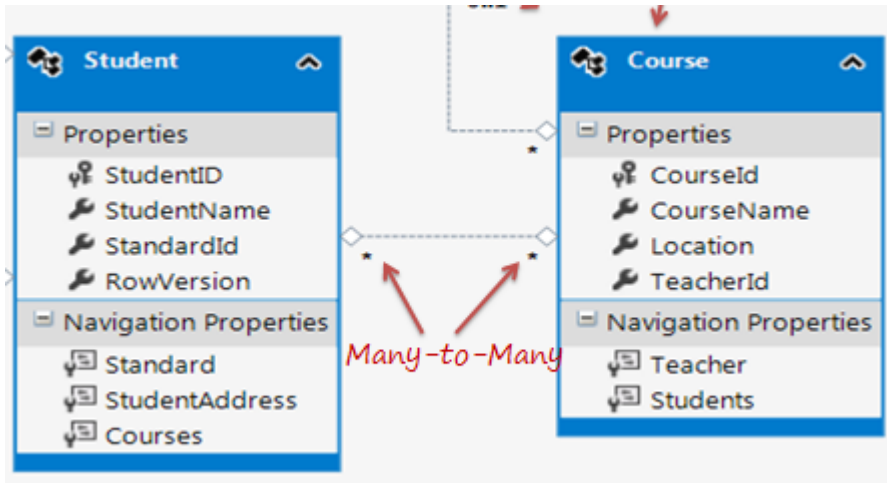
# Entity Framework Core - Managing navigation properties

## ► Many-to-Many relationship



# Entity Framework Core - Managing navigation properties

## ► Many-to-Many relationship



```
public class Student
{
    public Student()
    {
        this.Courses = new HashSet<Course>();
    }

    public int StudentID { get; set; }
    public string StudentName { get; set; }
    public Nullable<int> StandardId { get; set; }
    public byte[] RowVersion { get; set; }

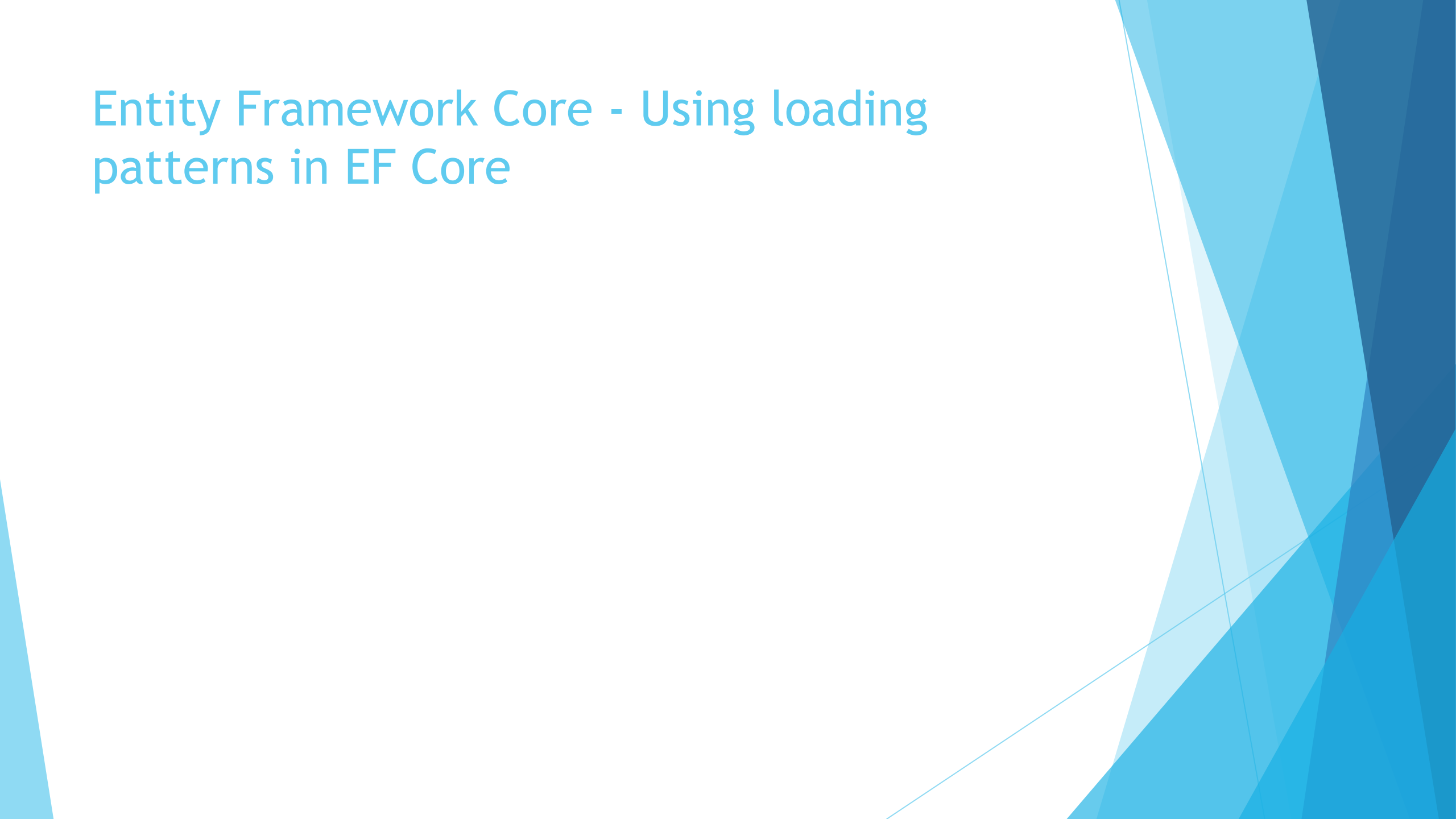
    public virtual Standard Standard { get; set; }
    public virtual StudentAddress StudentAddress { get; set; }
    public virtual ICollection<Course> Courses { get; set; }
}

public class Course
{
    public Course()
    {
        this.Students = new HashSet<Student>();
    }

    public int CourseId { get; set; }
    public string CourseName { get; set; }
    public System.Data.Entity.Spatial.DbGeography Location { get; set; }
    public Nullable<int> TeacherId { get; set; }

    public virtual Teacher Teacher { get; set; }
    public virtual ICollection<Student> Students { get; set; }
}
```

# Entity Framework Core - Using loading patterns in EF Core



# Entity Framework Core - Using loading patterns in EF Core

- ▶ Lazy loading

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Lazy loading
- ▶ Eager loading

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Lazy loading
- ▶ Eager loading
- ▶ Explicit loading

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Lazy loading

# Entity Framework Core - Using loading patterns in EF Core

## ► Lazy loading

```
var db = new Northwind();
db.Database.Log = new Action<string>(
    message =>
    {
        WriteLine( message);
    });

var query = db.Categories;
foreach (var item in query)
{
    WriteLine( item.CategoryName);
}
```



# Entity Framework Core - Using loading patterns in EF Core

## ► Lazy loading

```
var db = new Northwind();
db.Database.Log = new Action<string>(
    message =>
    {
        WriteLine( message);
    });

var query = db.Categories;
foreach (var item in query)
{
    WriteLine( item.CategoryName);
}
```

Beverages  
Condiments  
Confections  
Dairy Products  
Grains/Cereals  
Meat/Poultry  
Produce

# Entity Framework Core - Using loading patterns in EF Core

## ► Lazy loading

```
var db = new Northwind();  
db.Database.Log = new Action<string>(  
message =>  
{  
    WriteLine( message);  
});  
  
var query = db.Categories;  
foreach (var item in query)  
{  
    WriteLine( item.CategoryName);  
}
```

Beverages  
Condiments  
Confections  
Dairy Products  
Grains/Cereals  
Meat/Poultry  
Produce

## ► Let's change the message from loop in order to show the products.

# Entity Framework Core - Using loading patterns in EF Core

## ► Lazy loading

```
var db = new Northwind();
db.Database.Log = new Action<string>(
    message =>
    {
        WriteLine(message);
    });

var query = db.Categories;
foreach (var item in query)
{
    // WriteLine(item.CategoryName);
    WriteLine($"{ item.CategoryName} has {item.Products.Count} products.");
}
```

# Entity Framework Core - Using loading patterns in EF Core

## ► Lazy loading

```
var db = new Northwind();
db.Database.Log = new Action<string>(
    message =>
    {
        WriteLine(message);
    });

var query = db.Categories;
foreach (var item in query)
{
    // WriteLine(item.CategoryName);
    WriteLine($"{ item.CategoryName} has {item.Products.Count} products.");
}
```

Beverages has 12 products.  
Condiments has 12 products.  
Confections has 13 products.  
Dairy Products has 10 products.  
Grains/ Cereals has 7 products.  
Meat/ Poultry has 6 products.  
Produce has 5 products.  
Seafood has 12 products.

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Eager loading

# Entity Framework Core - Using loading patterns in EF Core

## ► Eager loading

```
using (var context = new BloggingContext())  
{  
    var blogs = context.Blogs  
        .Include(blog => blog.Posts)  
        .ToList();  
}
```

# Entity Framework Core - Using loading patterns in EF Core

## ► Eager loading

```
using (var context = new BloggingContext())
{
    var blogs = context.Blogs
        .Include(blog => blog.Posts)
        .ThenInclude(post => post.Author)
        .ThenInclude(author => author.Photo)
        .Include(blog => blog.Owner)
        .ThenInclude(owner => owner.Photo)
        .ToList();
}
```

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Explicit loading



# Entity Framework Core - Using loading patterns in EF Core

## ► Explicit loading

```
using (var context = new BloggingContext())
{
    var blog = context.Blogs
        .Single(b => b.BlogId == 1);
    context.Entry(blog)
        .Collection(b => b.Posts)
        .Load();
    context.Entry(blog)
        .Reference(b => b.Owner)
        .Load();
}
```

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Tips

# Entity Framework Core - Using loading patterns in EF Core

- ▶ Tips

- ▶ Carefully consider which loading pattern is best for your code.

# Entity Framework Core - Using loading patterns in EF Core

## ▶ Tips

- ▶ Carefully consider which loading pattern is best for your code.
- ▶ The default of lazy loading can literally make you into a lazy database developer!

One more thing...(1/2)

# One more thing...(2/2)

**Figure 3 Average Time in Milliseconds to Execute a Query and Populate an Object Based on 25 Iterations, Eliminating the Fastest and Slowest**

*AsNoTracking queries	Relationship	LINQ to EF*	EF Raw SQL*	Dapper Raw SQL
All Designers (30K rows)	—	96	98	77
All Designers with Products (30K rows)	1 : *	251	107	91
All Designers with Clients (30K rows)	* : *	255	106	63
All Designers with Contact (30K rows )	1 : 1	322	122	116

# Bibliography

- ▶ Price, Mark. C# 6 and .NET Core 1.0: Modern Cross-Platform Development
- ▶ [https://msdn.microsoft.com/en-us/library/jj591621\(v=vs.113\).aspx](https://msdn.microsoft.com/en-us/library/jj591621(v=vs.113).aspx)
- ▶ <http://www.c-sharpcorner.com/article/introduction-to-entity-framework-core/>
- ▶ <https://docs.efproject.net/en/latest/platforms/full-dotnet/new-db.html>
- ▶ <https://www.codemag.com/article/1807071/Entity-Framework-Core-2.1-Heck-Yes-It%E2%80%99s-Production-Ready>
- ▶ <http://www.entityframeworktutorial.net/efcore/entity-framework-core.aspx>

# Questions

- ▶ Do you have any other questions?



Thanks!

See you next time! 😊