

User Manual

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1 Requirements

This program was designed to be cross-platformed, and can be run on any device that can install the following tools:

- Python version ≥ 3.9 (with pip version ≥ 21.0)
- JupyterLab or Jupyter notebook
- Requirements found in `requirements.txt`

Python can be installed from the Python website¹. This will also automatically install pip as well. Instructions on how to install JupyterLab or Jupyter notebook are found on Jupyter's website². The extra requirements can be installed using pip with the command `pip install -r requirements.txt` once you are in the program's folder.

2 Configuring a simulation

The file `auction.txt` is the only file that needs to be changed. Algorithm 1 shows an example of the `auction.txt` file.

Algorithm 1 Example of the input file `auction.txt`

```
1: # Simulation
2: Number of Rounds = 100
3: Data Type = 'Efficiency','Speed','Revenue'
4: Agent Type = 'Auction Types'
5:
6: # Auction
7: Number of Bidders = 100
8: Auction Types = ED,DE,E,D
9: Reserve Price = 2000
10: Auctioneer Type = A,B,C,D           ▷ Must be one of the four stereotypical behaviours
11:
12: # Bidders' Type Percentages           ▷ The numbers must add to 100
13: A = 25
14: B = 25
15: C = 25
16: D = 25
```

For the data to be examined, two things must be completed: the agent type and data type. The agent type refers to what will be the focus of the analysis, whether it's auction types, auctioneer type or winner type. Data type refers to what the analysis will be done on, and this can be multiple elements. In the example below, all three metrics presented in this project have been selected.

Line 8 must contain either one of the four auction types that have been configured (E for English auction, D for Dutch auction, F for First-price sealed-bid auction and V for Vickrey

¹<https://www.python.org/downloads/>

²<https://jupyter.org/>

auction) or a combination of two letters from those four (for example, ED for English-Dutch auction). The auction types have to be comma-separated with no space between them.

The auctioneer type must also be comma-separated with no space between the letters. Every single auction with every single auctioneer type will be run for the number of rounds specified above. So, for this example, every single auction will be run 400 times.

3 Running the simulations

This simulation is configured to either run solely on the command line or to be used within a JupyterLab/Jupyter Notebook. Below are instructions on how to run both versions.

3.1 Running inside JupyterLab

JupyterLab and Jupyter Notebook have similar configurations in terms of how it will be run. Because of that, only the steps to run JupyterLab will be described here.

First, a command prompt has to be open in the folder containing the project's code. Inside the command prompt, type `jupyter-lab`. This will open the JupyterLab interface in a new tab of your default browser. By clicking on `interactive.ipynb`, the Jupyter interactive notebook is opened. Figure 1 shows how the JupyterLab is expected to look like.

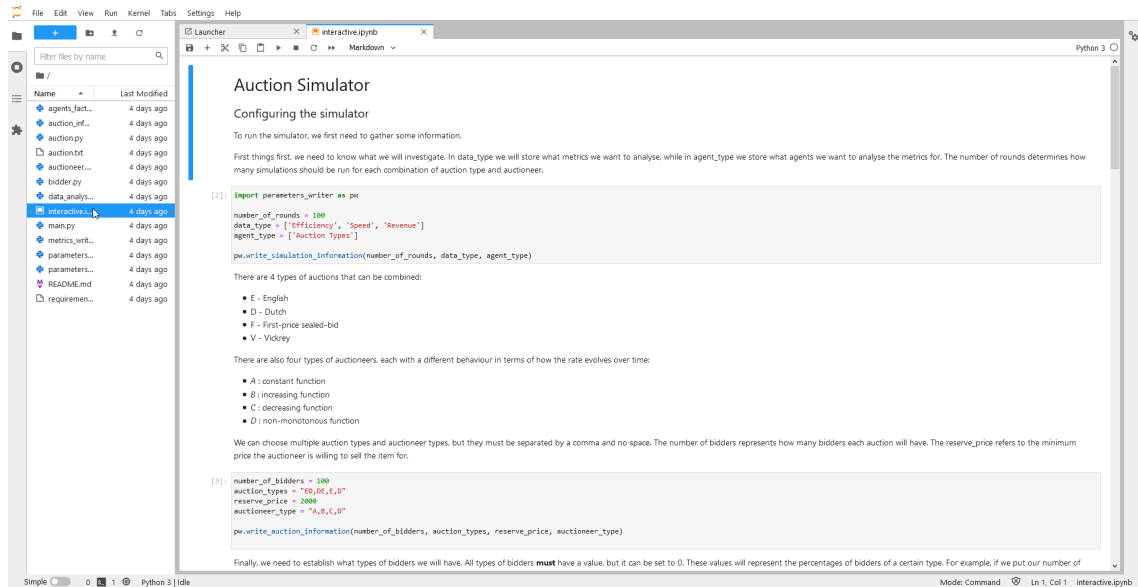


Figure 1: JupyterLab interface

The notebook is separated in two parts, mainly configuring the simulator and running the simulator. The first part is concerned with populating the `auction.txt` file. The `auction.txt` file (a sample file for it can be seen in Algorithm 8) is separated in three parts: Simulation, Auction and Bidders' Type Percentages. Because of that, the notebook also has three cells where information can be changed, each cell corresponding with a part in the input file, as can be seen in Figure 2. All three cells must be completed **and** the code executed for the `auction.txt` file to be properly populated. This can be always checked by double-clicking on the `auction.txt` file and inspecting it manually. To execute a cell, as seen in Figure 2, you must click on the cell and click on the run button at the top.

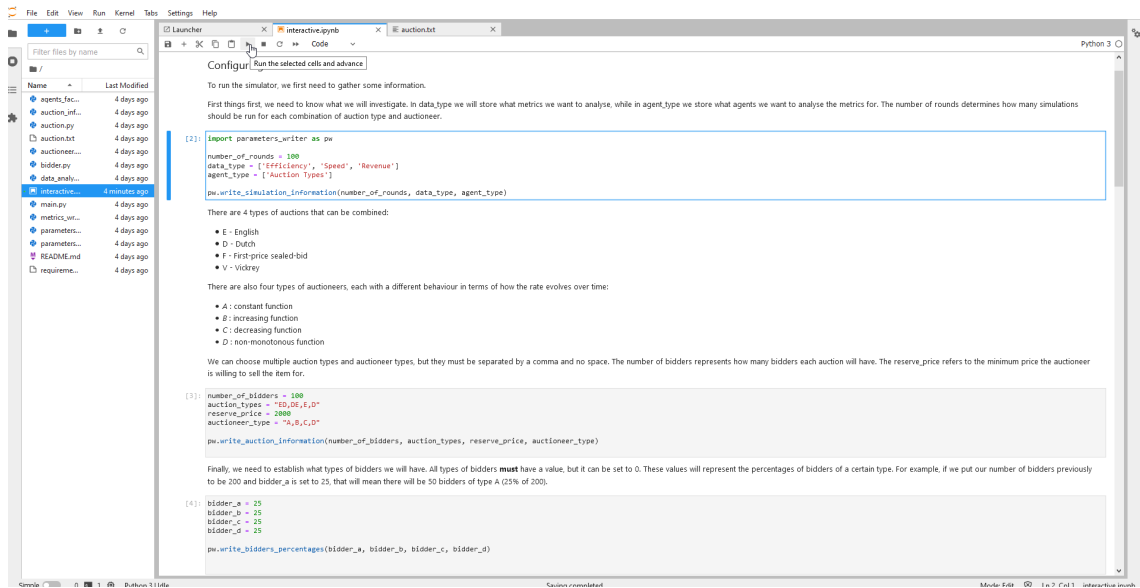


Figure 2: 'Configuring the Simulator' in JupyterLab

Once the simulator is configured, all that is left to do is to run it. The first cell in the next part of the notebook will run the simulator, saving the metrics in a .csv file whose name will be printed out, as can be seen in Figure 3. There is also the chance to visualise the information directly, with the last cell. Running it will output a box-and-whiskers graph, a barchart graph and the ANOVA results for all of the data types specified in the first cell.

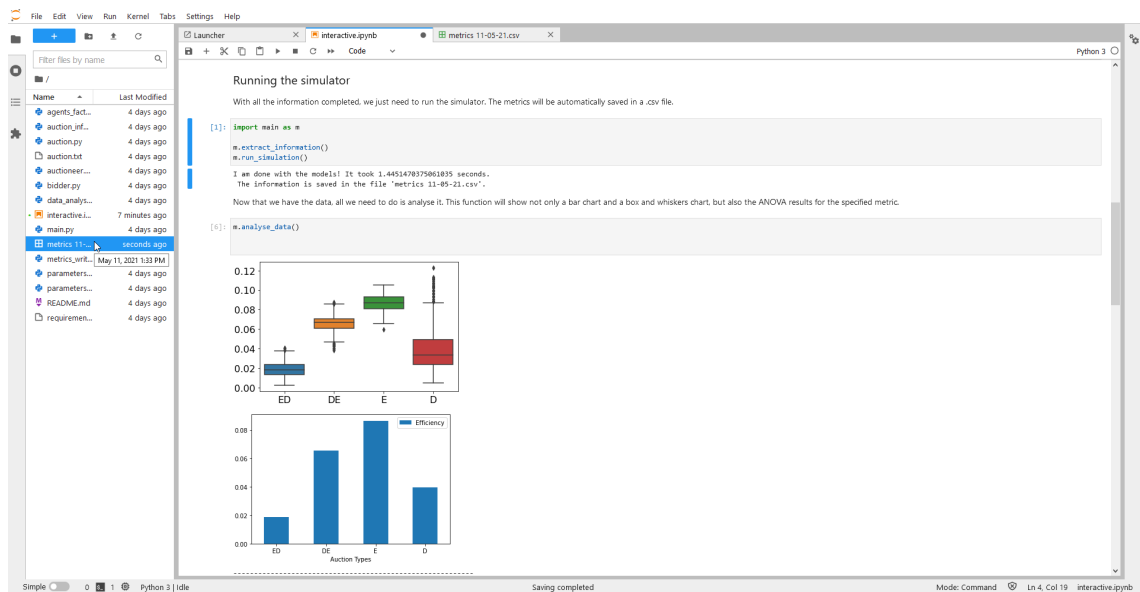
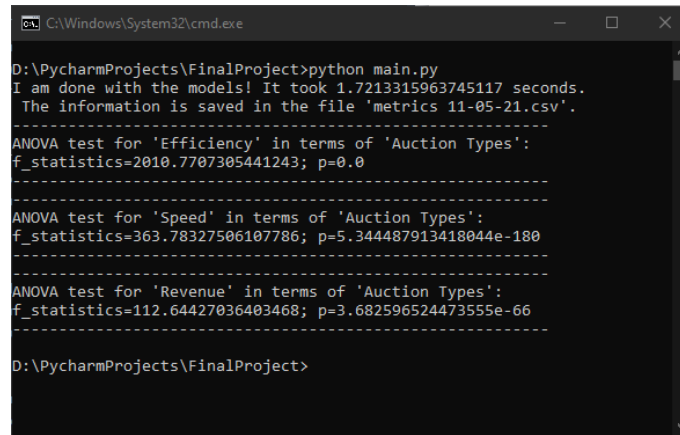


Figure 3: 'Running the Simulator' in JupyterLab

3.2 Running from the Command Line

To run this program from the command line, a command prompt must be open in the folder where the files are. After configuring the simulation as instructed in Section 2, the simulator can be run by typing the command `python main.py`. Figure 4 shows an example of a possible outcome, as directed by the sample input file seen in Algorithm 8.



```
C:\Windows\System32\cmd.exe

D:\PycharmProjects\FinalProject>python main.py
I am done with the models! It took 1.7213315963745117 seconds.
The information is saved in the file 'metrics 11-05-21.csv'.
-----
ANOVA test for 'Efficiency' in terms of 'Auction Types':
f_statistics=2010.7707305441243; p=0.0
-----
ANOVA test for 'Speed' in terms of 'Auction Types':
f_statistics=363.78327506107786; p=5.344487913418044e-180
-----
ANOVA test for 'Revenue' in terms of 'Auction Types':
f_statistics=112.64427036403468; p=3.682596524473555e-66
-----

D:\PycharmProjects\FinalProject>
```

Figure 4: Example of a run from the command line

The output will display where the information is saved, as well as the ANOVA results of the experiments. In this case, the results were saved in a file called `metrics 11-05-21.csv`.